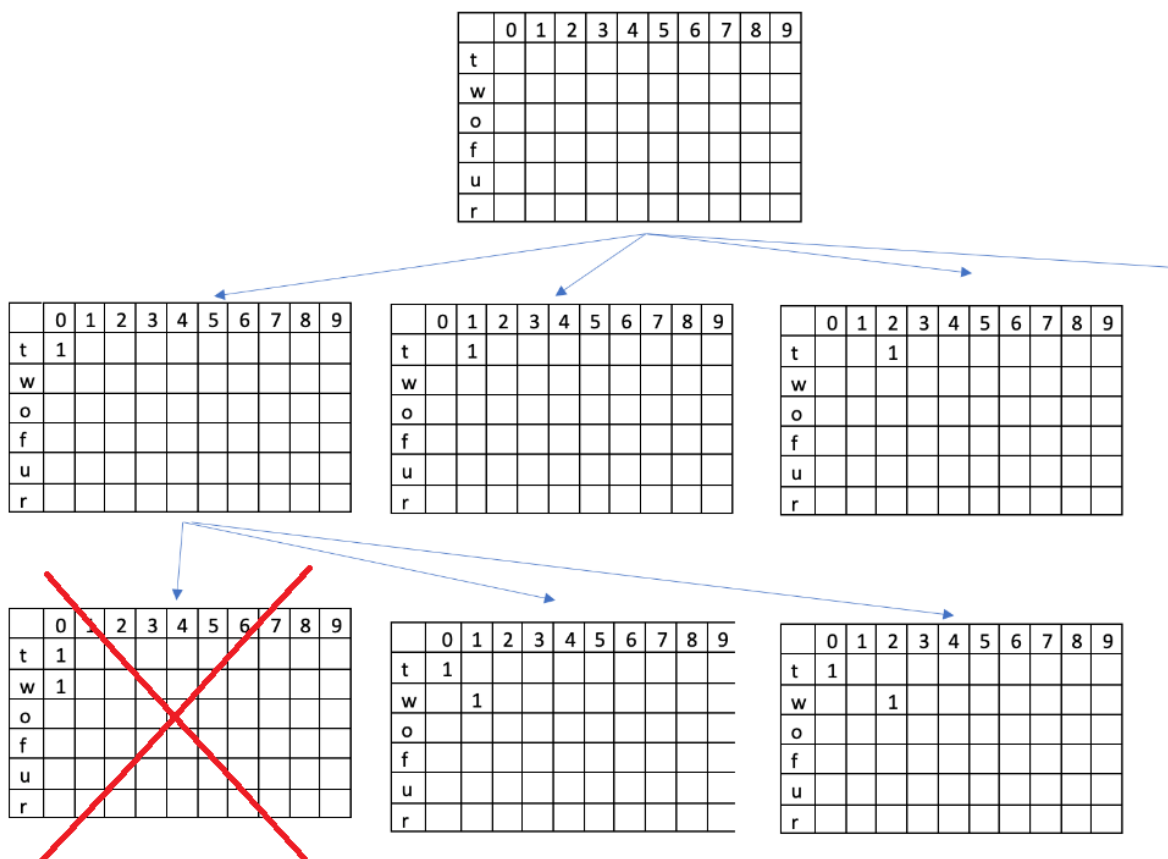


# HOMWORK1 REPORT

**1-)**

**a-)** Describe node and assignment representations in detail.

Every node stores a matrix which has 10 columns and amount of rows equal to given total distinct letters. Our Tree starts with the root node which is a blank matrix and it has 10 child. And going deeper in the childs, every child has 1 less child because same letters can not assign with the same numbers. So as you can see in the figure below since the node which  $t=0$  can not have node with  $w=0$  because  $t$  already assigned to 0; every child have 1 less child and layers have following pattern of nodes: first layer(root):1 , second layer:1.10=10, third layer: 10.9=90, fourth layer: 90.8=720 and so on.



**b-)** Write your pseudo-code.

***DFS function pseudo code***

create answer pointer

set answer pointer to result of the DFS\_helper function(returns the answer node pointer)

if answer pointer is NULL

    print "There is no solution for this puzzle"

else

    return answer

***DFS\_helper function pseudo code***

node\_visited++

create tmp pointer and set it NULL

create iterator scope char vector "it"

if current searched node is a leaf node {                      // checks if the searched node is the answer

    initialize numb1, numb2, sum to 0

    initialize big\_num\_size and set it to longest adding number

    for ( int i =0 ; i < big\_num\_size ; i++ ){

        initialize numeric1, numeric2, numeric3 to 0

        if numb1 is smaller than numb2 and i==big\_num\_size-1

            set numeric1 to 1

        else{

            find the address of the number1's letter in the letters vector and set it to "it" vector

            initialize index\_num1 and set it to index of the letter in the letters vector

            while(not seeing 1 in the matrix of the searched letter)

                numeric1++

        }

        if numb2 is smaller than numb1 and i==big\_num\_size-1

            set numeric2 to 1

```
else{  
    find the address of the number2's letter in the letters vector and set it to "it" vector  
    initialize index_num2 and set it to index of the letter in the letters vector  
  
    while(not seeing 1 in the matrix of the searched letter)  
        numeric2++  
}  
find the address of the sum's letter in the letters vector and set it to "it" vector  
initialize index_num2 and set it to index of the letter in the letters vector  
  
while(not seeing 1 in the matrix of the searched letter)  
    numeric3++  
set numb1 += numeric1 * 10^i  
set numb2 += numeric2 * 10^i  
set sum += numeric3 * 10^i  
}  
Set sum += 10^(big_num_size)  
if numb1 + numb2 == sum then return the answer node temp else return null  
  
For (int i=0; i< child_numb; i++){  
    if first letter of the number1, number 2 or result is 0 return null  
    if first letter of the result is not 1 return null  
    Set tmp to DFS_helper function and send child_numb-1 and i as parameters  
    if answer is found return tmp  
}  
if above for loop is finished and couldn't find the solution return NULL
```

### ***BFS function pseudo code***

create answer pointer

set answer pointer to result of the BFS\_helper function (returns the answer node pointer)

if answer pointer is NULL

    print "There is no solution for this puzzle"

else

    return answer

### ***BFS\_helper function pseudo code***

Initialize queue

Push the root node of the tree to queue

While queue is not empty{

    Create searching\_node node pointer

    Set searching\_node to first node of the queue

    Pop the first element from queue

    if (searching\_node is leaf node){                      // checks if searching\_node is the answer

        initialize numb1, numb2, sum to 0

        initialize big\_num\_size and set it to longest adding number

        for ( int i = 0 ; i < big\_num\_size ; i++ ){

            initialize numeric1, numeric2, numeric3 to 0

            if numb1 is smaller than numb2 and i == big\_num\_size - 1

                set numeric1 to 1

        else{

            find the address of the number1's letter in the letters vector and set it to "it" vector

            initialize index\_num1 and set it to index of the letter in the letters vector

            while (not seeing 1 in the matrix of the searched letter)

                numeric1++

        }

        if numb2 is smaller than numb1 and i == big\_num\_size - 1

            set numeric2 to 1

```
else{  
    find the address of the number2's letter in the letters vector and set it to "it" vector  
    initialize index_num2 and set it to index of the letter in the letters vector  
  
    while(not seeing 1 in the matrix of the searched letter)  
        numeric2++  
}  
find the address of the sum's letter in the letters vector and set it to "it" vector  
initialize index_num2 and set it to index of the letter in the letters vector  
  
while(not seeing 1 in the matrix of the searched letter)  
    numeric3++  
    set numb1 += numeric1 * 10^i  
    set numb2 += numeric2 * 10^i  
    set sum += numeric3 * 10^i  
}  
Set sum += 10^(big_num_size)  
if numb1 + numb2 == sum then return searching node  
}  
if(searching node has childs){  
    for (int i=0; i< searching_node's child number; i++){  
        if first letter of the child[i]'s number1, number 2 or result is 0 continue the for loop  
        if first letter of the child[i]'s result is not 1 continue the for loop  
        if child[i] doesn't face with any constraints pushback the child to the queue  
    }  
}  
}  
Return NULL if can't find the solution
```

c-) Show the complexity of your algorithm on the pseudo-code

*in DFS\_helper function:*

**Explanation:**

I am doing the recursive part in this for loop by calling the DFS\_helper function and sending parameters child[i] node, child\_numb-1, and i. So i can search the tree in depth search first method. Also if current searched node doesn't match with the constraints recursive function will not be called for this node.

```
For (int i=0; i< child_numb; i++){  
    If first letter of the number1, number 2 or result is 0 return null  
    If first letter of the result is not 1 return null  
    Set tmp to DFS_helper function and send child_numb-1 and i as parameters  
    If answer is found return tmp  
}
```

Complexity of DFS:

We are actually doing stack implementation on the DFS algorithm but since it is a Tree structure its complexity is  $O(n)$ , n is the number of nodes.

*in BFS\_helper function:*

**Explanation:**

My BFS search algorithm works with iterative method because in breadth first search we have to search the layers first. So my function works in while loop which works while queue is not empty. And at the end of my while loop, in the for loop i add the searched node's childs to queue so that while loop will work until solution is found or every node has checked. Also if current searched node's childs doesn't match with the constraints they are not added to queue.

While queue is not empty{

if(searching node has childs){

for (int i =0; i< searching\_node's child number; i++){

if first letter of the child[i]'s number1, number 2 or result is 0 continue the for loop

if first letter of the child[i]'s result is not 1 continue the for loop

if child[i] doesn't face with any constraints pushback the child to the queue

}

#### Complexity of BFS:

We are actually doing BFS implementation using queue so the complexity is

$O(n)$  , n is the number of nodes.

2-) Analyze and compare the algorithm results in terms of:

```
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ ./hw1 BFS TWO TWO FOUR output.txt
Algorithm: BFS
Maximum number of nodes kept in the memory: 187300
Number of the visited nodes: 17314
Running time: 0.0167835
Solution: T: 7, W: 3, O: 4, F: 1, U: 6, R: 8
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ g++ algo2_hw1.cpp -o hw1
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ ./hw1 DFS TWO TWO FOUR output.txt
Algorithm: DFS
Maximum number of nodes kept in the memory: 187300
Number of the visited nodes: 14421
Running time: 0.0203343
Solution: T: 7, W: 3, O: 4, F: 1, U: 6, R: 8
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ g++ algo2_hw1.cpp -o hw1
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ ./hw1 BFS SEND MORE MONEY output.txt
Algorithm: BFS
Maximum number of nodes kept in the memory: 2606500
Number of the visited nodes: 236442
Running time: 0.317412
Solution: S: 9, E: 5, N: 6, D: 7, M: 1, O: 0, R: 8, Y: 2
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ g++ algo2_hw1.cpp -o hw1
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ ./hw1 DFS SEND MORE MONEY output.txt
Algorithm: DFS
Maximum number of nodes kept in the memory: 2606500
Number of the visited nodes: 247773
Running time: 0.427776
Solution: S: 9, E: 5, N: 6, D: 7, M: 1, O: 0, R: 8, Y: 2
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ g++ algo2_hw1.cpp -o hw1
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ ./hw1 BFS DOWN WWW ERROR output.txt
Algorithm: BFS
Maximum number of nodes kept in the memory: 187300
Number of the visited nodes: 18810
Running time: 0.0330824
Solution: D: 9, O: 3, W: 6, N: 4, E: 1, R: 0
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ g++ algo2_hw1.cpp -o hw1
ilya@DESKTOP-OUTI502:/mnt/c/users/ilyan/source/repos/algo2_hw1/algo2_hw1$ ./hw1 DFS DOWN WWW ERROR output.txt
Algorithm: DFS
Maximum number of nodes kept in the memory: 187300
Number of the visited nodes: 37860
Running time: 0.0457417
Solution: D: 9, O: 3, W: 6, N: 4, E: 1, R: 0
```

Results of my BFS and DFS algorithm

a-) the number of visited nodes

As you can see in my results

For the example BFS TWO TWO FOUR:	Visited nodes: <b>17314</b>
For the example DFS TWO TWO FOUR:	Visited nodes: <b>14421</b>
For the example BFS SEND MORE MONEY:	Visited nodes: <b>236442</b>
For the example DFS SEND MORE MONEY:	Visited nodes: <b>247773</b>
For the example BFS DOWN WWW ERROR:	Visited nodes: <b>18810</b>
For the example DFS DOWN WWW ERROR:	Visited nodes: <b>37860</b>



**b-)** the maximum number of nodes kept in the memory  
As you can see in my results

TWO TWO FOUR and DOWN WWW ERROR have 6 distinct letters.  
Because we can't assign same letters with same numbers, every child should have 1 less child  
so for 6 distinct letters:

$$=1.10 + 10.9 + 90.8 + 720.7 + 5040.6 + 30240.5$$
$$=10 + 90 + 720 + 5040 + 30240 + 151200 = \mathbf{187300}$$

SEND MORE MONEY have 8 distinct letters.  
So for 8 distinct letters:

$$=1.10 + 10.9 + 90.8 + 720.7 + 5040.6 + 30240.5 + 151200.4 + 604800.3$$
$$=10 + 90 + 720 + 5040 + 30240 + 151200 + 604800 + 1814400 = \mathbf{2606500}$$

**c-)** the running time  
As you can see in my results

For the example BFS TWO TWO FOUR:	Running Time: <b>0.016783 seconds</b>
For the example DFS TWO TWO FOUR:	Running Time: <b>0.020334 seconds</b>
For the example BFS SEND MORE MONEY:	Running Time: <b>0.317412 seconds</b>
For the example DFS SEND MORE MONEY:	Running Time: <b>0.427776 seconds</b>
For the example BFS DOWN WWW ERROR:	Running Time: <b>0.033082 seconds</b>
For the example DFS DOWN WWW ERROR:	Running Time: <b>0.045741 seconds</b>

**3-)** Discuss why we should maintain a list of discovered nodes? How this affects the outcome of the algorithms?

If we would implement a graph for this homework, we should maintain a list of discovered nodes because of preventing unnecessary node checking but since we are using tree implementation we don't have to maintain list of discovered nodes.