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Лабораторная работа №6 по курсу «Операционные системы»

Управление серверами сообщений

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Постановка задачи

Реализовать распределенную систему по обработке запросов. В данной системе должно существовать 2 вида узлов: «управляющий » и «вычислительный». Необходимо объединить данные узлы в соответствии с той топологией, которая определена вариантом. Связь между узлами необходимо осуществить при помощи сервера сообщений zmq. Также в данной системе необходимо предусмотреть проверку доступности узлов в соответствии с вариантом.

Вариант задания: 41. Топология — бинарное дерево. Тип вычислительной команды — сумма п чисел. Тип проверки узлов на доступность — пинг всех узлов.

Общие сведения о программе

Программа состоит из двух файлов, которые компилируются в исполнительные файлы(которые представляют управляющий и вычислительные узлы), а так же из статической библиотеки, которая подключается к вышеуказанным файлам. Общение между процессами происходит с помощью библиотеки zmq.

Общий метод и алгоритм решения

- Управляющий узел принимает команды, обрабатывает их и пересылает дочерним узлам(или выводит сообщение об ошибке).
- Дочерние узлы проверяют, может ли быть команда выполнена в данном узле, если нет, то команда пересылается в один из дочерних узлов, из которого возвращается некоторое сообщение(об успехе или об ошибке), которое потом пересылается обратно по дереву.
- Для корректной проверки на доступность узлов, используется дерево, эмулирующее поведение узлов в данной топологии(например, при удалении узла, удаляются все его потомки).
- Если узел недоступен, то по истечении таймаута будет сгенерировано сообщение о недоступности узла и оно будет передано вверх по дереву, к управляющему узлу.
- При удалении узла, все его потомки рекурсивно уничтожаются.

Код программы

main_node.cpp:

```
#include <iostream>
#include "zmq.hpp"
#include <string>
#include <zconf.h>
#include <vector>
#include <signal.h>
#include <sstream>
#include <set>
#include <algorithm>
#include "server_functions.h"
class IdTree {
public:
    IdTree() = default;
    ~IdTree() {
        delete_node(head_);
    bool contains(int id) {
        TreeNode* temp = head_;
        while(temp != nullptr) {
            if (temp->id_ == id) {
                break;
            if (id > temp->id ) {
                temp = temp->right;
            if (id < temp->id_) {
                temp = temp->left;
            }
        return temp != nullptr;
    void insert(int id) {
        if (head == nullptr) {
            head_ = new TreeNode(id);
            return;
        TreeNode* temp = head ;
        while(temp != nullptr) {
            if (id == temp->id_) {
                break;
            }
            if (id < temp->id_) {
                if (temp->left == nullptr) {
                    temp->left = new TreeNode(id);
                    break;
                temp = temp->left;
            if (id > temp->id ) {
                if (temp->right == nullptr) {
                    temp->right = new TreeNode(id);
                    break;
```

```
}
                temp = temp->right;
            }
        }
    }
    void erase(int id) {
        TreeNode* prev id = nullptr;
        TreeNode* temp = head ;
        while (temp != nullptr) {
            if (id == temp->id ) {
                if (prev_id == nullptr) {
                    head_ = nullptr;
                } else {
                    if (prev id->left == temp) {
                        prev id->left = nullptr;
                    } else {
                        prev_id->right = nullptr;
                    }
                }
                delete node(temp);
            } else if (id < temp->id_) {
                prev id = temp;
                temp = temp->left;
            } else if (id > temp->id ) {
                prev_id = temp;
                temp = temp->right;
            }
        }
    }
    std::vector<int> get nodes() const {
        std::vector<int> result;
        get_nodes(head_, result);
        return result;
    }
private:
    struct TreeNode {
        TreeNode(int id) : id_(id) {}
        int id ;
        TreeNode* left = nullptr;
        TreeNode* right = nullptr;
    };
    void get nodes(TreeNode* node, std::vector<int>& v) const {
        if (node == nullptr) {
            return;
        }
        get nodes(node->left,v);
        v.push back(node->id );
        get nodes(node->right, v);
    void delete node(TreeNode* node) {
        if (node == nullptr) {
            return;
        delete node(node->right);
        delete node(node->left);
        delete node;
    }
```

```
TreeNode* head = nullptr;
};
int main() {
    std::string command;
    IdTree ids;
    size t child pid = 0;
    int child id = 0;
    zmq::context t context(1);
    zmq::socket t main socket(context, ZMQ REQ);
    int linger = 0;
    main_socket.setsockopt(ZMQ_SNDTIMEO, 2000);
    //main_socket.setsockopt(ZMQ_RCVTIMEO, 2000);
    main socket.setsockopt(ZMQ LINGER, &linger, sizeof(linger));
    //main socket.connect(get connect name(30000));
    int port = bind socket(main socket);
    while (true) {
        std::cin >> command;
        if (command == "create") {
            size t node id;
            std::string result;
            std::cin >> node id;
            if (child pid == 0) {
                child pid = fork();
                if (child pid == -1) {
                     std::cout << "Unable to create first worker node\n";</pre>
                     child pid = 0;
                     exit(1);
                } else if (child pid == 0) {
                     create node(node id, port);
                } else {
                     child id = node id;
                     send message(main_socket,"pid");
                     result = recieve message(main socket);
                }
            } else {
                  if (child id == node id) {
//
//
                       std::cout << "Error: Already exists";</pre>
//
                  }
                 std::ostringstream msg_stream;
                msg stream << "create " << node id;
                send message(main socket, msg stream.str());
                 result = recieve message(main socket);
            if (result.substr(0,2) == "0k") {
                ids.insert(node id);
            }
            std::cout << result << "\n";</pre>
        } else if (command == "remove") {
            if (child pid == 0) {
                 std::cout << "Error:Not found\n";</pre>
                continue;
            }
            size t node id;
            std::cin >> node_id;
            if (node id == child id) {
                kill(child_pid, SIGTERM);
                kill(child pid, SIGKILL);
```

```
child id = 0;
                child pid = 0;
                std::cout << "0k\n";</pre>
                ids.erase(node id);
                continue;
            }
            std::string message string = "remove " + std::to string(node id);
            send message(main socket, message string);
            std::string recieved message = recieve message(main socket);
            if (recieved message.substr(0,
std::min<int>(recieved message.size(), 2)) == "0k") {
                ids.erase(node id);
            }
            std::cout << recieved message << "\n";</pre>
        } else if (command == "exec") {
            int id, n;
            std::cin >> id >> n;
            std::vector<int> numbers(n);
            for (int i = 0; i < n; ++i) {
                std::cin >> numbers[i];
            }
            std::string message string = "exec " + std::to string(id) + " " +
std::to string(n);
            for (int i = 0; i < n; ++i) {
                message string += " " + std::to string(numbers[i]);
            send message(main socket, message string);
            std::string recieved message = recieve message(main socket);
            std::cout << recieved message << "\n";</pre>
        } else if (command == "pingall") {
            send message(main socket,"pingall");
            std::string recieved = recieve message(main socket);
            std::istringstream is;
            if (recieved.substr(0,std::min<int>(recieved.size(), 5)) ==
"Error") {
                is = std::istringstream("");
            } else {
                is = std::istringstream(recieved);
            }
            std::set<int> recieved ids;
            int rec_id;
            while (is >> rec id) {
                recieved ids.insert(rec id);
            std::vector from tree = ids.get nodes();
            auto part it = std::partition(from tree.begin(), from tree.end(),
[&recieved_ids] (int a) {
                return recieved ids.count(a) == 0;
            if (part it == from tree.begin()) {
                std::cout << "0k: -1\n";</pre>
            } else {
                std::cout << "0k:";</pre>
                for (auto it = from tree.begin(); it != part it; ++it) {
                    std::cout << " " << *it;
                }
```

```
std::cout << "\n":
            }
        } else if (command == "exit") {
            break:
        }
    }
    return 0;
}
child node.cpp:
#include <iostream>
#include "zmq.hpp"
#include <string>
#include <sstream>
#include <zconf.h>
#include <exception>
#include <signal.h>
#include "server functions.h"
int main(int argc, char** argv) { //аргументы - айди и номер порта, к
которому нужно подключиться
//
      zmg::context t context (1);
//
      zmq::message t msg(strlen(argv[1]));
//
      zmq::message_t msg_2(strlen(argv[2]));
//
     zmq::message t rcv;
//
     memcpy(msg.data(), argv[1],strlen(argv[1]));
//
     memcpy(msg 2.data(), argv[2], strlen(argv[2]));
//
     socket.send(msg);
//
     socket.recv(&rcv);
     socket.send(msg 2);
//
    int id = std::stoi(argv[1]);
    int parent port = std::stoi(argv[2]);
    zmq::context t context(3);
    zmg::socket t parent socket(context, ZMQ REP);
      zmq::socket_t socket (context, ZMQ_REQ);
//
      socket.connect ("tcp://127.0.0.1:5555");
    parent socket.connect(get port name(parent port));
    int left pid = 0;
    int right pid = 0;
    int left id = 0;
    int right id = 0;
    zmq::socket t left socket(context, ZMQ REQ);
    zmq::socket t right socket(context, ZMQ REQ);
    int linger = 0;
    left socket.setsockopt(ZMQ SNDTIMEO, 2000);
    //left socket.setsockopt(ZMQ RCVTIMEO, 2000);
    left socket.setsockopt(ZMQ LINGER, &linger, sizeof(linger));
    right socket.setsockopt(ZMQ SNDTIMEO, 2000);
    //right socket.setsockopt(ZMQ RCVTIMEO, 2000);
    right socket.setsockopt(ZMQ_LINGER, &linger, sizeof(linger));
    int left port = bind socket(left socket);
    int right port = bind socket(right socket);
    while (true) {
        std::string request string;
        request string = recieve message(parent socket);
//
          std::ostringstream stream;
```

```
stream << "Worker: id:" << id << "\n"
//
//
                << "pid:" << getpid() << "\n"
//
                 << "parent port:" << parent port << "\n"</pre>
                 << "left port:" << left port << "\n"
//
                 << "right port:" << right_port << "\n"</pre>
//
                 << "left child: id:" << left id << " pid:" << left pid << "\</pre>
//
n"
//
                 << "right child: id:" << right id << " pid:" << right pid <<</pre>
"\n"
//
                 << "request:" << request string << "\n\n";
//
          send message(socket, stream.str());
//
          recieve message(socket);
        std::istringstream command stream(request string);
        std::string command;
        command stream >> command;
        if (command == "id") {
            std::string parent_string = "Ok:" + std::to_string(id);
            send_message(parent_socket, parent_string);
        } else if (command == "pid") {
            std::string parent string = "Ok:" + std::to string(getpid());
            send message(parent socket, parent string);
        } else if (command == "create") {
            int id to create;
            command stream >> id to create;
            // управляюший узел сообщает id нового узла и порт, к которому
его надо подключить
            if (id to create == id) {
                // если id равен данному, значит узел уже существует,
посылаем ответ с ошибкой
                std::string message_string = "Error: Already exists";
                send message(parent socket, message string);
            } else if (id_to_create < id) {</pre>
                if (left pid == 0) {
                    left_pid = fork();
                    if (left pid == -1) {
                         send_message(parent_socket, "Error: Cannot fork");
                         left pid = 0;
                    } else if (left_pid == 0) {
                         create node(id to create,left port);
                    } else {
                        left id = id to create;
                        send_message(left_socket, "pid");
                         send message(parent socket,
recieve message(left socket));
                } else {
                    send message(left socket, request string);
                    send message(parent socket,
recieve message(left socket));
                }
            } else {
                if (right pid == 0) {
                    right pid = fork();
                    if (right pid == -1) {
                         send_message(parent_socket, "Error: Cannot fork");
                         right pid = 0;
                    } else if (right pid == 0) {
```

```
create node(id to create, right port);
                    } else {
                        right id = id to create;
                        send message(right socket, "pid");
                        send message(parent socket,
recieve_message(right_socket));
                    }
                } else {
                    send message(right socket, request string);
                    send message(parent socket,
recieve_message(right_socket));
                }
            }
        } else if (command == "remove") {
            int id to delete;
            command stream >> id to delete;
            if (id_to_delete < id) {</pre>
                if (left id == 0) {
                    send_message(parent_socket, "Error: Not found");
                } else if (left id == id to delete) {
                    send_message(left_socket, "kill_children");
                    recieve_message(left_socket);
                    kill(left pid, SIGTERM);
                    kill(left_pid,SIGKILL);
                    left_id = 0;
                    left pid = 0;
                    send message(parent socket, "Ok");
                } else {
                    send message(left socket, request string);
                    send_message(parent_socket,
recieve_message(left_socket));
                }
            } else {
                if (right id == 0) {
                    send message(parent socket, "Error: Not found");
                } else if (right id == id to delete) {
                    send_message(right_socket, "kill_children");
                    recieve message(right socket);
                    kill(right_pid, SIGTERM);
                    kill(right pid, SIGKILL);
                    right id = 0;
                    right pid = 0;
                    send message(parent socket, "Ok");
                } else {
                    send message(right socket, request string);
                    send message(parent socket,
recieve message(right socket));
                }
        } else if (command == "exec") {
            int exec id;
            command stream >> exec id;
            if (exec id == id) {
                int n;
                command stream >> n;
                int sum = 0;
                for (int i = 0; i < n; ++i) {
```

```
int cur num;
                    command stream >> cur num;
                    sum += cur num;
                }
                std::string recieve message = "Ok:" + std::to string(id) +
":" + std::to string(sum);
                send message(parent socket, recieve message);
            } else if (exec id < id) {</pre>
                if (left pid == 0) {
                    std::string recieve message = "Error:" +
std::to string(exec id) + ": Not found";
                    send message(parent socket, recieve message);
                } else {
                    send message(left socket, request string);
                    send message(parent_socket,
recieve_message(left_socket));
                }
            } else {
                if (right pid == 0) {
                    std::string recieve message = "Error:" +
std::to string(exec id) + ": Not found";
                    send message(parent socket, recieve message);
                } else {
                    send message(right socket, request string);
                    send_message(parent_socket,
recieve_message(right_socket));
                }
        } else if (command == "pingall") {
            std::ostringstream res;
            std::string left res;
            std::string right res;
            if (left pid != 0) {
                send message(left socket, "pingall");
                left res = recieve message(left socket);
            if (right pid != 0) {
                send message(right socket, "pingall");
                right res = recieve message(right socket);
            if (!left res.empty() &&
left res.substr(std::min<int>(left res.size(),5)) != "Error") {
                res << left res;
            }
            if (!right res.empty() &&
right res.substr(std::min<int>(right res.size(),5)) != "Error") {
                res << right res;
            send_message(parent_socket, res.str());
        } else if (command == "kill_children") { // УБИТЬ ВСЕХ ДЕТЕЙ
            if (left pid == 0 && right pid == 0) {
                send message(parent socket, "Ok");
            } else {
                if (left pid != 0) {
                    send_message(left_socket, "kill_children");
                    recieve message(left socket);
```

```
kill(left pid, SIGTERM);
                    kill(left pid, SIGKILL);
                }
                if (right pid != 0) {
                    send message(right socket, "kill_children");
                    recieve message(right socket);
                    kill(right pid, SIGTERM);
                    kill(right pid, SIGKILL);
                }
                send message(parent socket, "Ok");
            }
        if (parent port == 0) {
            break:
        }
    }
}
server_functions.cpp:
#include "server functions.h"
bool send_message(zmq::socket_t& socket, const std::string& message_string) {
    zmq::message t message(message string.size());
    memcpy(message.data(), message string.c str(), message string.size());
    return socket.send(message);
std::string recieve message(zmg::socket t& socket) {
    zmq::message t message;
    bool ok;
    try {
        ok = socket.recv(&message);
    } catch (...) {
        ok = false;
    }
    std::string recieved message(static_cast<char*>(message.data()),
message.size());
    if (recieved_message.empty() || !ok) {
        return "Error: Node is not available";
    return recieved message;
std::string get port name(int port) {
    return "tcp://127.0.0.1:" + std::to string(port);
int bind socket(zmq::socket t& socket) {
    int port = 30000;
    while (true) {
        try {
            socket.bind(get_port_name(port));
            break;
        } catch(...) {
            port++;
        }
    }
    return port;
void create node(int id, int port) {
```

```
char* arg1 = strdup((std::to_string(id)).c_str());
char* arg2 = strdup((std::to_string(port)).c_str());
char* args[] = {"./child_node", arg1, arg2, NULL};
execv("./child_node", args);
}
```

server_functions.h:

```
#pragma once
#include <string>
#include <zconf.h>
#include "zmq.hpp"
bool send_message(zmq::socket_t& socket, const std::string& message_string);
std::string recieve_message(zmq::socket_t& socket);
std::string get_port_name(int port);
int bind_socket(zmq::socket_t& socket);
void create_node(int id, int port);
```

Демонстрация работы программы

ilya@ilya-lenovo:~/CLionProjects/os_lab_06/src/cmake-build-debug\$./terminal create 1 Ok:10200 create 2 Ok:10205 create 3 Ok:10210 create 5 Ok:10215 exec 5 3 1 2 3 Ok:5:6 pingall Ok: 1235 create 5 Error: Already exists exec 6 3 1 2 3 Error:6: Not found remove 2 Ok pingall Ok: 1 exec 3 3 1 2 3 Error:3: Not found exit ilya@ilya-lenovo:~/CLionProjects/os_lab_06/src/cmake-build-debug\$ strace ./terminal execve("./terminal", ["./terminal"], 0x7ffec98bdc20 /* 53 vars */) = 0brk(NULL) = 0x55bfa1b1d000

```
access("/etc/ld.so.nohwcap", F_OK)
                                   = -1 ENOENT (No such file or directory)
access("/etc/ld.so.preload", R_OK)
                                   = -1 ENOENT (No such file or directory)
openat(AT_FDCWD,
"/home/ilya/CLionProjects/os lab 05/cmake-build-debug/tls/x86 64/x86 64/
libzmq.so.5", O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or
directory)
stat("/home/ilya/CLionProjects/os lab 05/cmake-build-debug/tls/x86 64/x86 64",
0x7ffcffc49e10) = -1 ENOENT (No such file or directory)
openat(AT FDCWD,
"/home/ilya/CLionProjects/os_lab_05/cmake-build-debug/tls/x86_64/libzmg.so.5",
O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/home/ilya/CLionProjects/os_lab_05/cmake-build-debug/tls/x86_64",
0x7ffcffc49e10) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD,
"/home/ilya/CLionProjects/os lab 05/cmake-build-debug/tls/x86 64/libzmq.so.5",
O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/home/ilya/CLionProjects/os lab 05/cmake-build-debug/tls/x86 64",
0x7ffcffc49e10) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD,
"/home/ilya/CLionProjects/os_lab_05/cmake-build-debug/tls/libzmq.so.5",
O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/home/ilya/CLionProjects/os_lab_05/cmake-build-debug/tls",
0x7ffcffc49e10) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD,
"/home/ilya/CLionProjects/os lab 05/cmake-build-debug/x86 64/x86 64/
libzmq.so.5", O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or
directory)
stat("/home/ilya/CLionProjects/os_lab_05/cmake-build-debug/x86_64/x86_64",
0x7ffcffc49e10) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD,
"/home/ilya/CLionProjects/os_lab_05/cmake-build-debug/x86_64/libzmq.so.5",
O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/home/ilya/CLionProjects/os_lab_05/cmake-build-debug/x86_64",
0x7ffcffc49e10) = -1 ENOENT (No such file or directory)
```

```
openat(AT_FDCWD,
"/home/ilya/CLionProjects/os lab 05/cmake-build-debug/x86 64/libzmg.so.5",
O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/home/ilya/CLionProjects/os lab 05/cmake-build-debug/x86 64",
0x7ffcffc49e10) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD,
"/home/ilya/CLionProjects/os_lab_05/cmake-build-debug/libzmq.so.5",
O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/home/ilya/CLionProjects/os_lab_05/cmake-build-debug", 0x7ffcffc49e10) =
-1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=152516, ...}) = 0
mmap(NULL, 152516, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f48cb898000
close(3)
                      = 0
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/libzmq.so.5", O_RDONLY|
O CLOEXEC) = 3
832
fstat(3, {st_mode=S_IFREG|0644, st_size=630464, ...}) = 0
mmap(NULL, 8192, PROT READ|PROT WRITE, MAP PRIVATE|
MAP_ANONYMOUS, -1, 0) = 0x7f48cb896000
mmap(NULL, 2725560, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f48cb3fd000
mprotect(0x7f48cb490000, 2097152, PROT_NONE) = 0
mmap(0x7f48cb690000, 28672, PROT READ|PROT WRITE, MAP PRIVATE|
MAP_FIXED|MAP_DENYWRITE, 3, 0x93000) = 0x7f48cb690000
close(3)
                      = 0
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/libstdc++.so.6", O_RDONLY|
O_CLOEXEC) = 3
832) = 832
```

```
fstat(3, {st_mode=S_IFREG|0644, st_size=1594864, ...}) = 0
mmap(NULL, 3702848, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f48cb074000
mprotect(0x7f48cb1ed000, 2097152, PROT_NONE) = 0
mmap(0x7f48cb3ed000, 49152, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_DENYWRITE, 3, 0x179000) = 0x7f48cb3ed000
mmap(0x7f48cb3f9000, 12352, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f48cb3f9000
close(3)
                     = 0
access("/etc/ld.so.nohwcap", F OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libgcc_s.so.1", O_RDONLY|
O CLOEXEC) = 3
= 832
fstat(3, {st_mode=S_IFREG|0644, st_size=96616, ...}) = 0
mmap(NULL, 2192432, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f48cae5c000
mprotect(0x7f48cae73000, 2093056, PROT_NONE) = 0
mmap(0x7f48cb072000, 8192, PROT READ|PROT WRITE, MAP PRIVATE|
MAP_FIXED|MAP_DENYWRITE, 3, 0x16000) = 0x7f48cb072000
                     = 0
close(3)
access("/etc/ld.so.nohwcap", F OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libc.so.6", O_RDONLY|
O CLOEXEC) = 3
832) = 832
fstat(3, {st mode=S IFREG|0755, st size=2030544, ...}) = 0
mmap(NULL, 4131552, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f48caa6b000
mprotect(0x7f48cac52000, 2097152, PROT_NONE) = 0
mmap(0x7f48cae52000, 24576, PROT_READ|PROT_WRITE, MAP_PRIVATE|
```

MAP FIXED|MAP DENYWRITE, 3, 0x1e7000) = 0x7f48cae52000

```
mmap(0x7f48cae58000, 15072, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP FIXED|MAP ANONYMOUS, -1, 0) = 0x7f48cae58000
                   = 0
close(3)
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/libsodium.so.23", O RDONLY|
O CLOEXEC) = 3
832) = 832
```

fstat(3, {st_mode=S_IFREG|0644, st_size=330440, ...}) = 0

mmap(NULL, 2425864, PROT READ|PROT EXEC, MAP PRIVATE| MAP_DENYWRITE, 3, 0) = 0x7f48ca81a000

mprotect(0x7f48ca86a000, 2093056, PROT NONE) = 0

mmap(0x7f48caa69000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP FIXED|MAP DENYWRITE, 3, 0x4f000) = 0x7f48caa69000

= 0close(3)

access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)

openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/libpgm-5.2.so.0", O_RDONLY| O CLOEXEC) = 3

832

fstat(3, {st_mode=S_IFREG|0644, st_size=293784, ...}) = 0

mmap(NULL, 2406448, PROT READ|PROT EXEC, MAP PRIVATE| MAP_DENYWRITE, 3, 0) = 0x7f48ca5ce000

mprotect(0x7f48ca615000, 2093056, PROT NONE) = 0

mmap(0x7f48ca814000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_FIXED|MAP_DENYWRITE, 3, 0x46000) = 0x7f48ca814000

mmap(0x7f48ca816000, 14384, PROT READ|PROT WRITE, MAP PRIVATE| MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f48ca816000

= 0close(3)

 $access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)$ openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/libnorm.so.1", O_RDONLY| O CLOEXEC) = 3

fstat(3, {st_mode=S_IFREG|0644, st_size=522248, ...}) = 0

mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_ANONYMOUS, -1, 0) = 0x7f48cb894000

mmap(NULL, 3340624, PROT_READ|PROT_EXEC, MAP_PRIVATE| MAP_DENYWRITE, 3, 0) = 0x7f48ca29e000

mprotect(0x7f48ca31b000, 2097152, PROT_NONE) = 0

mmap(0x7f48ca51b000, 12288, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_FIXED|MAP_DENYWRITE, 3, 0x7d000) = 0x7f48ca51b000

mmap(0x7f48ca51e000, 719184, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f48ca51e000

close(3) = 0

access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)

openat(AT_FDCWD, "/lib/x86_64-linux-gnu/librt.so.1", O_RDONLY| O_CLOEXEC) = 3

fstat(3, {st_mode=S_IFREG|0644, st_size=31680, ...}) = 0

mmap(NULL, 2128864, PROT_READ|PROT_EXEC, MAP_PRIVATE| MAP_DENYWRITE, 3, 0) = 0x7f48ca096000

mprotect(0x7f48ca09d000, 2093056, PROT_NONE) = 0

mmap(0x7f48ca29c000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_FIXED|MAP_DENYWRITE, 3, 0x6000) = 0x7f48ca29c000

close(3) = 0

access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)

openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libpthread.so.0", O_RDONLY| O_CLOEXEC) = 3

fstat(3, {st_mode=S_IFREG|0755, st_size=144976, ...}) = 0

```
mmap(NULL, 2221184, PROT_READ|PROT_EXEC, MAP_PRIVATE| MAP_DENYWRITE, 3, 0) = 0x7f48c9e77000
```

mprotect(0x7f48c9e91000, 2093056, PROT_NONE) = 0

mmap(0x7f48ca090000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_FIXED|MAP_DENYWRITE, 3, 0x19000) = 0x7f48ca090000

mmap(0x7f48ca092000, 13440, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f48ca092000

close(3) = 0

access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)

openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libm.so.6", O_RDONLY| O_CLOEXEC) = 3

fstat(3, {st_mode=S_IFREG|0644, st_size=1700792, ...}) = 0

mmap(NULL, 3789144, PROT_READ|PROT_EXEC, MAP_PRIVATE| MAP_DENYWRITE, 3, 0) = 0x7f48c9ad9000

 $mprotect(0x7f48c9c76000, 2093056, PROT_NONE) = 0$

mmap(0x7f48c9e75000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_FIXED|MAP_DENYWRITE, 3, 0x19c000) = 0x7f48c9e75000

close(3) = 0

mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_ANONYMOUS, -1, 0) = 0x7f48cb892000

mmap(NULL, 12288, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_ANONYMOUS, -1, 0) = 0x7f48cb88f000

arch_prctl(ARCH_SET_FS, 0x7f48cb88fb80) = 0

 $mprotect(0x7f48cae52000, 16384, PROT_READ) = 0$

 $mprotect(0x7f48c9e75000, 4096, PROT_READ) = 0$

 $mprotect(0x7f48ca090000, 4096, PROT_READ) = 0$

 $mprotect(0x7f48ca29c000, 4096, PROT_READ) = 0$

 $mprotect(0x7f48cb072000, 4096, PROT_READ) = 0$

mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE| MAP_ANONYMOUS, -1, 0) = 0x7f48cb88d000

```
mprotect(0x7f48cb3ed000, 40960, PROT_READ) = 0
mprotect(0x7f48ca51b000, 8192, PROT_READ) = 0
mprotect(0x7f48ca814000, 4096, PROT READ) = 0
mprotect(0x7f48caa69000, 4096, PROT READ) = 0
mprotect(0x7f48cb690000, 24576, PROT_READ) = 0
mprotect(0x55bfa0f00000, 4096, PROT_READ) = 0
mprotect(0x7f48cb8be000, 4096, PROT_READ) = 0
munmap(0x7f48cb898000, 152516)
                                    = 0
set tid address(0x7f48cb88fe50)
                                 = 10254
set_robust_list(0x7f48cb88fe60, 24)
                                  = 0
rt_sigaction(SIGRTMIN, {sa_handler=0x7f48c9e7ccb0, sa_mask=[],
sa flags=SA RESTORER|SA SIGINFO, sa restorer=0x7f48c9e89890}, NULL,
0 = (8)
rt sigaction(SIGRT 1, {sa handler=0x7f48c9e7cd50, sa mask=[],
sa_flags=SA_RESTORER|SA_RESTART|SA_SIGINFO,
sa restorer=0x7f48c9e89890}, NULL, 8) = 0
rt_sigprocmask(SIG_UNBLOCK, [RTMIN RT_1], NULL, 8) = 0
prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024,
rlim max=RLIM64 INFINITY}) = 0
brk(NULL)
                          = 0x55bfa1b1d000
brk(0x55bfa1b3e000)
                              = 0x55bfa1b3e000
futex(0x7f48cb3fa09c, FUTEX_WAKE_PRIVATE, 2147483647) = 0
futex(0x7f48cb3fa0a8, FUTEX_WAKE_PRIVATE, 2147483647) = 0
openat(AT FDCWD, "/sys/devices/system/cpu/online", O RDONLY
O_CLOEXEC) = 3
read(3, "0-3\n", 8192)
                             =4
                        = 0
close(3)
openat(AT_FDCWD, "/sys/devices/system/cpu", O_RDONLY|O_NONBLOCK|
O CLOEXEC|O DIRECTORY) = 3
fstat(3, {st_mode=S_IFDIR|0755, st_size=0, ...}) = 0
getdents(3, /* 22 \text{ entries } */, 32768) = 656
```

```
getdents(3, /* 0 entries */, 32768)
close(3)
                          = 0
                         = 10254
getpid()
sched_getaffinity(10254, 128, [0, 1, 2, 3]) = 8
openat(AT_FDCWD, "/etc/nsswitch.conf", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=556, ...}) = 0
read(3, "# /etc/nsswitch.conf\n#\n# Example"..., 4096) = 556
read(3, "", 4096)
                            = 0
close(3)
                          = 0
openat(AT FDCWD, "/etc/ld.so.cache", O RDONLY|O CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=152516, ...}) = 0
mmap(NULL, 152516, PROT READ, MAP PRIVATE, 3, 0) = 0x7f48cb898000
close(3)
                          = 0
access("/etc/ld.so.nohwcap", F OK) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/tls/x86 64/x86 64/libnss db.so.2",
O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86_64-linux-gnu/tls/x86_64/x86_64", 0x7ffcffc476a0) = -1 ENOENT
(No such file or directory)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/tls/x86 64/libnss db.so.2",
O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86 64-linux-gnu/tls/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such
file or directory)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/tls/x86 64/libnss db.so.2",
O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86 64-linux-gnu/tls/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such
file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/tls/libnss_db.so.2", O_RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86_64-linux-gnu/tls", 0x7ffcffc476a0) = -1 ENOENT (No such file or
directory)
```

```
openat(AT FDCWD, "/lib/x86 64-linux-gnu/x86 64/x86 64/libnss db.so.2",
O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86 64-linux-gnu/x86 64/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No
such file or directory)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/x86 64/libnss db.so.2",
O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86~64-linux-gnu/x86~64", 0x7ffcffc476a0) = -1~ENOENT (No such file
or directory)
openat(AT FDCWD, "/lib/x86 64-linux-gnu/x86 64/libnss db.so.2",
O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86~64-linux-gnu/x86~64", 0x7ffcffc476a0) = -1~ENOENT (No such file
or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libnss_db.so.2", O_RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86_64-linux-gnu", {st_mode=S_IFDIR|0755, st_size=12288, ...}) = 0
openat(AT FDCWD,
"/usr/lib/x86_64-linux-gnu/tls/x86_64/x86_64/libnss_db.so.2", O_RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86_64-linux-gnu/tls/x86_64/x86_64", 0x7ffcffc476a0) = -1
ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/tls/x86 64/libnss db.so.2",
O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86 64-linux-gnu/tls/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No
such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/tls/x86 64/libnss db.so.2",
O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86~64-linux-gnu/tls/x86~64", 0x7ffcffc476a0) = -1~ENOENT~(No
such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/tls/libnss db.so.2", O RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86 64-linux-gnu/tls", 0x7ffcffc476a0) = -1 ENOENT (No such file
or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/x86 64/x86 64/libnss db.so.2",
```

O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)

```
stat("/usr/lib/x86 64-linux-gnu/x86 64/x86 64", 0x7ffcffc476a0) = -1 ENOENT
(No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/x86 64/libnss db.so.2",
O RDONLY|O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86~64-linux-gnu/x86~64", 0x7ffcffc476a0) = -1 ENOENT (No such
file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/x86_64/libnss_db.so.2",
O_RDONLY|O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86 64-linux-gnu/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such
file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/libnss db.so.2", O RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86_64-linux-gnu", {st_mode=S_IFDIR|0755, st_size=122880, ...}) =
0
openat(AT_FDCWD, "/lib/tls/x86_64/x86_64/libnss_db.so.2", O_RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/tls/x86~64/x86~64", 0x7ffcffc476a0) = -1~ENOENT (No such file or
directory)
openat(AT FDCWD, "/lib/tls/x86 64/libnss db.so.2", O RDONLY
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/tls/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/tls/x86_64/libnss_db.so.2", O_RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/tls/x86_64", 0x7ffcffc476a0) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/tls/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/lib/tls", 0x7ffcffc476a0) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/lib/x86 64/x86 64/libnss db.so.2", O RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/lib/x86 64/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such file or
directory)
openat(AT FDCWD, "/lib/x86 64/libnss db.so.2", O RDONLY|O CLOEXEC)
= -1 ENOENT (No such file or directory)
```

```
stat("/lib/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64/libnss_db.so.2", O_RDONLY|O_CLOEXEC)
= -1 ENOENT (No such file or directory)
stat("/lib/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/lib/libnss db.so.2", O RDONLY|O CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/lib", {st_mode=S_IFDIR|0755, st_size=4096, ...}) = 0
openat(AT FDCWD, "/usr/lib/tls/x86 64/x86 64/libnss db.so.2", O RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/tls/x86 64/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such file or
directory)
openat(AT FDCWD, "/usr/lib/tls/x86 64/libnss db.so.2", O RDONLY|
O CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/tls/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such file or
directory)
openat(AT_FDCWD, "/usr/lib/tls/x86_64/libnss_db.so.2", O_RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/tls/x86_64", 0x7ffcffc476a0) = -1 ENOENT (No such file or
directory)
openat(AT_FDCWD, "/usr/lib/tls/libnss_db.so.2", O_RDONLY|O_CLOEXEC) =
-1 ENOENT (No such file or directory)
stat("/usr/lib/tls", 0x7ffcffc476a0) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64/x86_64/libnss_db.so.2", O_RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86_64/x86_64", 0x7ffcffc476a0) = -1 ENOENT (No such file or
directory)
openat(AT FDCWD, "/usr/lib/x86 64/libnss db.so.2", O RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86 64", 0x7ffcffc476a0) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64/libnss db.so.2", O RDONLY|
O_CLOEXEC) = -1 ENOENT (No such file or directory)
stat("/usr/lib/x86_64", 0x7ffcffc476a0) = -1 ENOENT (No such file or directory)
```

```
openat(AT_FDCWD, "/usr/lib/libnss_db.so.2", O_RDONLY|O_CLOEXEC) = -1
ENOENT (No such file or directory)
stat("/usr/lib", {st mode=S IFDIR|0755, st size=12288, ...}) = 0
                                  = 0
munmap(0x7f48cb898000, 152516)
openat(AT FDCWD, "/etc/ld.so.cache", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=152516, ...}) = 0
mmap(NULL, 152516, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f48cb898000
close(3)
                       = 0
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libnss_files.so.2", O_RDONLY|
O CLOEXEC) = 3
832
fstat(3, {st_mode=S_IFREG|0644, st_size=47568, ...}) = 0
mmap(NULL, 2168632, PROT READ|PROT EXEC, MAP PRIVATE|
MAP DENYWRITE, 3, 0) = 0x7f48c98c7000
mprotect(0x7f48c98d2000, 2093056, PROT NONE) = 0
mmap(0x7f48c9ad1000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_DENYWRITE, 3, 0xa000) = 0x7f48c9ad1000
mmap(0x7f48c9ad3000, 22328, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f48c9ad3000
close(3)
                       = 0
mprotect(0x7f48c9ad1000, 4096, PROT_READ) = 0
munmap(0x7f48cb898000, 152516)
openat(AT_FDCWD, "/etc/protocols", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=2932, ...}) = 0
read(3, "# Internet (IP) protocols\n#\n# Up"..., 4096) = 2932
read(3, "", 4096)
                         = 0
close(3)
                       = 0
eventfd2(0, EFD CLOEXEC)
                                 =3
```

```
fcntl(3, F_GETFL)
                          = 0x2 (flags O_RDWR)
fcntl(3, F_SETFL, O_RDWR|O_NONBLOCK) = 0
fcntl(3, F_GETFL)
                          = 0x802 (flags O RDWR|O NONBLOCK)
fcntl(3, F SETFL, O RDWR|O NONBLOCK) = 0
getrandom("\x51\xd8\x0f\x14\xf8\xc3\xe0\xea\xe3\x16\x8a\x50\xa2\xee\x9f\x8a",
16, 0) = 16
x12", 16, 0) = 16
eventfd2(0, EFD_CLOEXEC)
                               =4
fcntl(4, F_GETFL)
                          = 0x2 (flags O_RDWR)
fcntl(4, F_SETFL, O_RDWR|O_NONBLOCK) = 0
                          = 0x802 (flags O RDWR|O NONBLOCK)
fcntl(4, F_GETFL)
fcntl(4, F_SETFL, O_RDWR|O_NONBLOCK) = 0
epoll create1(EPOLL CLOEXEC)
epoll ctl(5, EPOLL CTL ADD, 4, {0, {u32=2712860704,
u64=94281539975200}) = 0
epoll_ctl(5, EPOLL_CTL_MOD, 4, {EPOLLIN, {u32=2712860704,
u64=94281539975200}) = 0
mmap(NULL, 8392704, PROT NONE, MAP PRIVATE|MAP ANONYMOUS|
MAP_STACK, -1, 0) = 0x7f48c90c6000
mprotect(0x7f48c90c7000, 8388608, PROT_READ|PROT_WRITE) = 0
clone(child_stack=0x7f48c98c5b70, flags=CLONE_VM|CLONE_FS|
CLONE FILES|CLONE SIGHAND|CLONE THREAD|CLONE SYSVSEM|
CLONE SETTLS|CLONE PARENT SETTID|CLONE CHILD CLEARTID,
parent_tidptr=0x7f48c98c69d0, tls=0x7f48c98c6700,
child_tidptr = 0x7f48c98c69d0) = 10255
openat(AT_FDCWD, "/proc/self/task/10255/comm", O_RDWR) = 6
write(6, "ZMQbg/0", 7)
                           = 7
close(6)
                     = 0
eventfd2(0, EFD CLOEXEC)
                               =6
                          = 0x2 (flags O_RDWR)
fcntl(6, F_GETFL)
```

```
fcntl(6, F_SETFL, O_RDWR|O_NONBLOCK) = 0
                           = 0x802 (flags O_RDWR|O_NONBLOCK)
fcntl(6, F_GETFL)
fcntl(6, F SETFL, O RDWR|O NONBLOCK) = 0
epoll create1(EPOLL CLOEXEC)
                                   = 7
epoll_ctl(7, EPOLL_CTL_ADD, 6, {0, {u32=2712876144,
u64=94281539990640\}\})=0
epoll ctl(7, EPOLL CTL MOD, 6, {EPOLLIN, {u32=2712876144,
u64=94281539990640\}\}) = 0
mmap(NULL, 8392704, PROT_NONE, MAP_PRIVATE|MAP_ANONYMOUS|
MAP STACK, -1, 0) = 0x7f48c88c5000
mprotect(0x7f48c88c6000, 8388608, PROT READ|PROT WRITE) = 0
clone(child_stack=0x7f48c90c4b70, flags=CLONE_VM|CLONE_FS|
CLONE FILES|CLONE SIGHAND|CLONE THREAD|CLONE SYSVSEM|
CLONE SETTLS|CLONE PARENT SETTID|CLONE CHILD CLEARTID,
parent tidptr=0x7f48c90c59d0, tls=0x7f48c90c5700,
child tidptr=0x7f48c90c59d0) = 10256
openat(AT FDCWD, "/proc/self/task/10256/comm", O RDWR) = 8
write(8, "ZMQbg/1", 7)
                            = 7
close(8)
                       = 0
eventfd2(0, EFD_CLOEXEC)
                                 = 8
                           = 0x2 (flags O_RDWR)
fcntl(8, F_GETFL)
fcntl(8, F SETFL, O RDWR|O NONBLOCK) = 0
fcntl(8, F_GETFL)
                           = 0x802 (flags O_RDWR|O_NONBLOCK)
fcntl(8, F_SETFL, O_RDWR|O_NONBLOCK) = 0
poll([\{fd=8, events=POLLIN\}], 1, 0) = 0 (Timeout)
socket(AF NETLINK, SOCK RAW|SOCK CLOEXEC, NETLINK ROUTE) =
9
bind(9, {sa family=AF NETLINK, nl pid=0, nl groups=00000000}, 12) = 0
getsockname(9, {sa_family=AF_NETLINK, nl_pid=10254,
nl groups=00000000}, [12]) = 0
```

```
sendto(9, {{len=20, type=RTM_GETLINK, flags=NLM_F_REQUEST|
NLM F DUMP, seg=1577382168, pid=0}, {ifi family=AF UNSPEC, ...}}, 20,
0, {sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, 12) = 20
recvmsg(9, {msg_name={sa_family=AF_NETLINK, nl_pid=0.
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base=[{{len=1316,
type=RTM NEWLINK, flags=NLM F MULTI, seq=1577382168, pid=10254},
{ifi_family=AF_UNSPEC, ifi_type=ARPHRD_LOOPBACK,
ifi index=if nametoindex("lo"), ifi flags=IFF_UP|IFF_LOOPBACK|
IFF_RUNNING|0x10000, ifi_change=0}, [{{nla_len=7,
nla_type=IFLA_IFNAME}, "lo"}, {{nla_len=8, nla_type=IFLA_TXQLEN},
1000}, {{nla len=5, nla type=IFLA OPERSTATE}, 0}, {{nla len=5,
nla_type=IFLA_LINKMODE}, 0}, {{nla_len=8, nla_type=IFLA_MTU}, 65536},
{ \text{nla len=8, nla type=0x32 /* IFLA ???? */}, "\x00\x00\x00\x00"}, { \text{nla len=8, nla type=0x32 /* IFLA ??? */}, "}
nla_type=0x33 /* IFLA_??? */}, "\x00\x00\x00\x00"}, {{nla_len=8,
nla_type=IFLA_GROUP}, 0}, {{nla_len=8, nla_type=IFLA_PROMISCUITY},
0}, {{nla len=8, nla type=IFLA NUM TX QUEUES}, 1}, {{nla len=8,
nla_type=IFLA_GSO_MAX_SEGS\, 65535\, {{nla_len=8,
nla type=IFLA GSO MAX SIZE}, 65536}, {{nla len=8,
nla type=IFLA NUM RX QUEUES}, 1}, {{nla len=5,
nla_type=IFLA_CARRIER}, 1}, {{nla_len=12, nla_type=IFLA_QDISC},
"noqueue"}, {{nla len=8, nla type=IFLA CARRIER CHANGES}, 0},
{{nla_len=5, nla_type=IFLA_PROTO_DOWN}, 0}, {{nla_len=8, nla_type=0x2f /
* IFLA ??? */}, "\x00\x00\x00\x00"}, {{nla_len=8, nla_type=0x30 /* IFLA ???
*/}, "\x00\x00\x00\x00"}, {{nla_len=36, nla_type=IFLA_MAP}, {mem_start=0,
mem_end=0, base_addr=0, irg=0, dma=0, port=0}}, {{nla_len=10,
nla_type=IFLA_ADDRESS, "\x00\x00\x00\x00\x00\x00"}, {{nla_len=10},
nla_type=IFLA_BROADCAST, "\x00\x00\x00\x00\x00\x00"}, {{nla_len=196,}
nla type=IFLA STATS64}, {rx packets=3702, tx packets=3702,
rx_bytes=277184, tx_bytes=277184, rx_errors=0, tx_errors=0, rx_dropped=0,
tx_dropped=0, multicast=0, collisions=0, rx_length_errors=0, rx_over_errors=0,
rx_crc_errors=0, rx_frame_errors=0, rx_fifo_errors=0, rx_missed_errors=0,
tx aborted errors=0, tx carrier errors=0, tx fifo errors=0, tx heartbeat errors=0,
tx_window_errors=0, rx_compressed=0, tx_compressed=0, rx_nohandler=0}},
{{nla_len=100, nla_type=IFLA_STATS}, {rx_packets=3702, tx_packets=3702,
rx bytes=277184, tx bytes=277184, rx errors=0, tx errors=0, rx dropped=0,
tx_dropped=0, multicast=0, collisions=0, rx_length_errors=0, rx_over_errors=0,
rx_crc_errors=0, rx_frame_errors=0, rx_fifo_errors=0, rx_missed_errors=0,
tx aborted errors=0, tx carrier errors=0, tx fifo errors=0, tx heartbeat errors=0,
tx_window_errors=0, rx_compressed=0, tx_compressed=0, rx_nohandler=0}},
{{nla len=12, nla type=IFLA XDP}, {{nla len=5,
nla_type=IFLA_XDP_ATTACHED}, 0}}, {{nla_len=760,
```

```
x00\x00\x00"...}]}, {{len=1324, type=RTM NEWLINK, flags=NLM F MULTI,
seg=1577382168, pid=10254}, {ifi family=AF UNSPEC,
ifi_type=ARPHRD_ETHER, ifi_index=if_nametoindex("enp1s0"),
ifi_flags=IFF_UP|IFF_BROADCAST|IFF_MULTICAST, ifi_change=0},
[{{nla len=11, nla type=IFLA IFNAME}, "enp1s0"}, {{nla len=8,
nla_type=IFLA_TXQLEN\, 1000\, {{nla_len=5, nla_type=IFLA_OPERSTATE},
2}, {{nla_len=5, nla_type=IFLA_LINKMODE}, 0}, {{nla_len=8,
nla_type=IFLA_MTU}, 1500}, {{nla_len=8, nla_type=0x32 /* IFLA_??? */}, "\
x3c\x00\x00\x00, {{nla_len=8, nla_type=0x33 /* IFLA_??? */}, "\xf0\x23\x00\
x00"}, {{nla_len=8, nla_type=IFLA_GROUP}, 0}, {{nla_len=8,
nla_type=IFLA_PROMISCUITY}, 0}, {{nla_len=8,
nla type=IFLA NUM TX QUEUES}, 1}, {{nla_len=8,
nla_type=IFLA_GSO_MAX_SEGS}, 65535}, {{nla_len=8,
nla type=IFLA GSO MAX SIZE}, 65536}, {{nla len=8,
nla_type=IFLA_NUM_RX_QUEUES}, 1}, {{nla_len=5,
nla type=IFLA CARRIER}, 0}, {{nla len=13, nla type=IFLA QDISC},
"fg_codel"}, {{nla_len=8, nla_type=IFLA_CARRIER_CHANGES}, 1},
{{nla_len=5, nla_type=IFLA_PROTO_DOWN}, 0}, {{nla_len=8, nla_type=0x2f /
* IFLA ??? */}, "\x00\x00\x00\x00"}, {{nla_len=8, nla_type=0x30 /* IFLA ???
*/}, "\x01\x00\x00\x00"}, {{nla_len=36, nla_type=IFLA_MAP}, {mem_start=0,
mem_end=0, base_addr=0, irg=0, dma=0, port=0}}, {{nla_len=10,
nla type=IFLA ADDRESS}, "\x54\xe1\xad\x32\x70\xf3"}, {{nla len=10,
nla_type=IFLA_STATS64}, {rx_packets=0, tx_packets=0, rx_bytes=0,
tx_bytes=0, rx_errors=0, tx_errors=0, rx_dropped=0, tx_dropped=0, multicast=0,
collisions=0, rx length errors=0, rx over errors=0, rx crc errors=0,
rx frame errors=0, rx fifo errors=0, rx missed errors=0, tx aborted errors=0,
tx carrier errors=0, tx fifo errors=0, tx heartbeat errors=0, tx window errors=0,
rx compressed=0, tx compressed=0, rx nohandler=0}}, {{nla len=100,
nla_type=IFLA_STATS}, {rx_packets=0, tx_packets=0, rx_bytes=0, tx_bytes=0,
rx_errors=0, tx_errors=0, rx_dropped=0, tx_dropped=0, multicast=0, collisions=0,
rx_length_errors=0, rx_over_errors=0, rx_crc_errors=0, rx_frame_errors=0,
rx_fifo_errors=0, rx_missed_errors=0, tx_aborted_errors=0, tx_carrier_errors=0,
tx fifo errors=0, tx heartbeat errors=0, tx window errors=0, rx compressed=0,
tx_compressed=0, rx_nohandler=0}}, {{nla_len=12, nla_type=IFLA_XDP},
{{nla_len=5, nla_type=IFLA_XDP_ATTACHED}, 0}}, {{nla_len=760,
x00\x00\x00\...}], iov len=4096}], msg iovlen=1, msg controllen=0,
msg_flags=0, 0) = 2640
```

```
recvmsg(9, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base={{len=1316,
type=RTM_NEWLINK, flags=NLM_F_MULTI, seq=1577382168, pid=10254},
{ifi family=AF UNSPEC, ifi type=ARPHRD ETHER,
ifi_index=if_nametoindex("wlp2s0"), ifi_flags=IFF_UP|IFF_BROADCAST|
IFF RUNNING|IFF MULTICAST|0x10000, ifi change=0}, [{{nla len=11,
nla type=IFLA IFNAME}, "wlp2s0"}, {{nla len=8, nla type=IFLA TXQLEN},
1000}, {{nla len=5, nla type=IFLA OPERSTATE}, 6}, {{nla len=5,
nla type=IFLA LINKMODE}, 1}, {{nla len=8, nla type=IFLA MTU}, 1500},
{ \{nla\_len=8, nla\_type=0x32 /* IFLA\_??? */\}, "\x00\x01\x00\x00"\}, \{\{nla\_len=8, nla\_type=0x32 /* IFLA\_??? */\}, "\x00\x00\x00\x00"\}, \{\{nla\_len=8, nla\_type=0x32 /* IFLA\_??? */\}, "\x00\x00\x00"\}, \{\{nla\_len=8, nla\_type=0x32 /* IFLA\_?? */\}, "\x00\x00"\}, \{\{nla\_len=8, nla\_type=0x32 /* IFLA\_? */], "\x00\x00"\}, "\x00\x00"\},
nla_type=0x33 /* IFLA_??? */}, "\x00\x09\x00\x00"}, {{nla_len=8,
nla_type=IFLA_GROUP}, 0}, {{nla_len=8, nla_type=IFLA_PROMISCUITY},
0}, {{nla len=8, nla type=IFLA NUM TX QUEUES}, 4}, {{nla len=8,
nla type=IFLA GSO MAX SEGS}, 65535}, {{nla len=8,
nla_type=IFLA_GSO_MAX_SIZE}, 65536}, {{nla_len=8,
nla type=IFLA_NUM_RX_QUEUES}, 1}, {{nla_len=5,
nla_type=IFLA_CARRIER}, 1}, {{nla_len=7, nla_type=IFLA_QDISC}, "mq"},
{{nla len=8, nla type=IFLA CARRIER CHANGES}, 4}, {{nla len=5,
nla type=IFLA PROTO DOWN}, 0}, {{nla len=8, nla type=0x2f /* IFLA ???
*/}, "\x02\x00\x00\x00"}, {{nla_len=8, nla_type=0x30 /* IFLA_??? */}, "\x02\
x00\x00\x00"}, {{nla len=36, nla type=IFLA MAP}, {mem start=0,
mem_end=0, base_addr=0, irq=0, dma=0, port=0}}, {{nla_len=10,
nla_type=IFLA_ADDRESS}, "x34\xf6\x4b\x2d\x96\xfa"}, {{nla_len=10,
nla_type=IFLA_STATS64}, {rx_packets=401331, tx_packets=202239,
rx bytes=523984672, tx bytes=25490344, rx errors=0, tx errors=0,
rx_dropped=0, tx_dropped=0, multicast=0, collisions=0, rx_length_errors=0,
rx over errors=0, rx crc errors=0, rx frame errors=0, rx fifo errors=0,
rx missed errors=0, tx aborted errors=0, tx carrier errors=0, tx fifo errors=0,
tx heartbeat errors=0, tx window errors=0, rx compressed=0, tx compressed=0,
rx_nohandler=0}}, {{nla_len=100, nla_type=IFLA_STATS},
{rx_packets=401331, tx_packets=202239, rx_bytes=523984672,
tx_bytes=25490344, rx_errors=0, tx_errors=0, rx_dropped=0, tx_dropped=0,
multicast=0, collisions=0, rx_length_errors=0, rx_over_errors=0, rx_crc_errors=0,
rx_frame_errors=0, rx_fifo_errors=0, rx_missed_errors=0, tx_aborted_errors=0,
tx carrier errors=0, tx fifo errors=0, tx heartbeat errors=0, tx window errors=0,
rx_compressed=0, tx_compressed=0, rx_nohandler=0}}, {{nla_len=12,
nla type=IFLA XDP}, {{nla len=5, nla type=IFLA XDP ATTACHED}, 0}},
msg\_controllen=0, msg\_flags=0\}, 0) = 1316
```

```
recvmsg(9, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl groups=00000000}, msg namelen=12, msg iov=[{iov base={{len=20,
type=NLMSG_DONE, flags=NLM_F_MULTI, seq=1577382168, pid=10254},
0}, iov len=4096}], msg iovlen=1, msg controllen=0, msg flags=0}, 0) = 20
sendto(9, {{len=20, type=RTM GETADDR, flags=NLM F REQUEST|
NLM F DUMP, seg=1577382169, pid=0}, {ifa family=AF UNSPEC, ...}}, 20,
0, {sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, 12) = 20
recvmsg(9, {msg name={sa family=AF NETLINK, nl pid=0,
nl groups=00000000}, msg namelen=12, msg iov=[{iov base=[{{len=76,
type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1577382169, pid=10254},
{ifa family=AF INET, ifa prefixlen=8, ifa flags=IFA F PERMANENT,
ifa scope=RT_SCOPE_HOST, ifa index=if_nametoindex("lo")}, [{{nla_len=8,
nla_type=IFA_ADDRESS}, 127.0.0.1}, {{nla_len=8, nla_type=IFA_LOCAL},
127.0.0.1}, {{nla_len=7, nla_type=IFA_LABEL}, "lo"}, {{nla_len=8,
nla type=IFA FLAGS}, IFA F PERMANENT}, {{nla len=20,
nla_type=IFA_CACHEINFO}, {ifa_prefered=4294967295,
ifa_valid=4294967295, cstamp=638, tstamp=638}}]}, {{len=88,
type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1577382169, pid=10254},
{ifa family=AF INET, ifa prefixlen=24, ifa flags=0,
ifa scope=RT SCOPE UNIVERSE, ifa index=if nametoindex("wlp2s0")},
[{{nla_len=8, nla_type=IFA_ADDRESS}, 192.168.0.103}, {{nla_len=8,
nla_type=IFA_LOCAL}, 192.168.0.103}, {{nla_len=8,
nla_type=IFA_BROADCAST}, 192.168.0.255}, {{nla_len=11,
nla_type=IFA_LABEL}, "wlp2s0"}, {{nla_len=8, nla_type=IFA_FLAGS},
IFA F NOPREFIXROUTE}, {{nla len=20, nla type=IFA CACHEINFO},
{ifa_prefered=5042, ifa_valid=5042, cstamp=745272, tstamp=745312}}]}],
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 164
recvmsg(9, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base=[{{len=72,
type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1577382169, pid=10254},
{ifa family=AF INET6, ifa prefixlen=128, ifa flags=IFA F PERMANENT,
ifa_scope=RT_SCOPE_HOST, ifa_index=if_nametoindex("lo")}, [{{nla_len=20,
nla_type=IFA_ADDRESS}, ::1}, {{nla_len=20, nla_type=IFA_CACHEINFO},
{ifa prefered=4294967295, ifa valid=4294967295, cstamp=638, tstamp=638}},
{{nla_len=8, nla_type=IFA_FLAGS}, IFA_F_PERMANENT}]}, {{len=72,
type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1577382169, pid=10254},
{ifa family=AF_INET6, ifa prefixlen=64, ifa flags=IFA_F_PERMANENT,
ifa_scope=RT_SCOPE_LINK, ifa_index=if_nametoindex("wlp2s0")},
[{{nla_len=20, nla_type=IFA_ADDRESS}, fe80::8a79:36f5:d59e:af00},
{{nla_len=20, nla_type=IFA_CACHEINFO}, {ifa_prefered=4294967295,
```

```
ifa_valid=4294967295, cstamp=745266, tstamp=745434}}, {{nla_len=8,
nla type=IFA FLAGS}, IFA F PERMANENT|IFA F NOPREFIXROUTE}]}],
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 144
recvmsg(9, {msg name={sa family=AF NETLINK, nl pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base={{len=20,
type=NLMSG DONE, flags=NLM F MULTI, seq=1577382169, pid=10254},
0}, iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 20
                          = 0
close(9)
socket(AF_INET, SOCK_STREAM|SOCK_CLOEXEC, IPPROTO_TCP) = 9
setsockopt(9, SOL_SOCKET, SO_REUSEADDR, [1], 4) = 0
bind(9, {sa family=AF_INET, sin_port=htons(30000),
\sin_{\text{addr}} = \inf_{\text{addr}} \left( 127.0.0.1 \right), 16 = 0
listen(9, 100)
                           = 0
getsockname(9, {sa family=AF INET, sin port=htons(30000),
\sin_addr = \int_addr(127.0.0.1), [128->16] = 0
write(6, "1\0\0\0\0\0\0, 8)
                                = 8
write(8, "\1\0\0\0\0\0\0\0\", 8)
                                = 8
fstat(0, {st_mode=S_IFCHR|0620, st_rdev=makedev(136, 0), ...}) = 0
read(0, create 1
"create 1\n", 1024)
                        = 9
clone(child_stack=NULL, flags=CLONE_CHILD_CLEARTID|
CLONE_CHILD_SETTID|SIGCHLD, child_tidptr=0x7f48cb88fe50) = 10257
poll([\{fd=8, events=POLLIN\}], 1, 0) = 1([\{fd=8, revents=POLLIN\}])
read(8, "\1\0\0\0\0\0, 8)
                                = 8
poll([\{fd=8, events=POLLIN\}], 1, 0) = 0 (Timeout)
write(6, "\1\0\0\0\0\0\0\0\", 8)
                                = 8
poll([\{fd=8, events=POLLIN\}], 1, -1) = 1([\{fd=8, revents=POLLIN\}])
read(8, "\1\0\0\0\0\0\0, 8)
                               = 8
poll([{fd=8, events=POLLIN}], 1, 0)
                                     = 0 (Timeout)
write(6, "\1\0\0\0\0\0\0\0\", 8)
                                = 8
fstat(1, {st_mode=S_IFCHR|0620, st_rdev=makedev(136, 0), ...}) = 0
```

```
write(1, "Ok:10200\n", 9Ok:10200
         = 9
)
read(0, create 2
"create 2\n", 1024)
                         =9
poll([\{fd=8, events=POLLIN\}], 1, 0) = 1([\{fd=8, revents=POLLIN\}])
read(8, "\1\0\0\0\0\0\0, 8)
poll([{fd=8, events=POLLIN}], 1, 0)
                                      = 0 (Timeout)
write(6, "1\0\0\0\0\0\0, 8)
                              = 8
poll([\{fd=8, events=POLLIN\}], 1, -1) = 1([\{fd=8, revents=POLLIN\}])
read(8, "\1\0\0\0\0\0\0, 8)
                                 = 8
poll([\{fd=8, events=POLLIN\}], 1, 0) = 0 (Timeout)
write(1, "Ok:10262\n", 9Ok:10262
)
         =9
read(0, exec 2 3 1 2 3
"exec 2 3 1 2 3\n", 1024) = 15
poll([\{fd=8, events=POLLIN\}], 1, 0) = 0 (Timeout)
write(6, "\1\0\0\0\0\0\0\0\", 8)
                                 = 8
poll([\{fd=8, events=POLLIN\}], 1, -1) = 1([\{fd=8, revents=POLLIN\}])
read(8, "\1\0\0\0\0\0\0, 8)
poll([\{fd=8, events=POLLIN\}], 1, 0) = 0 (Timeout)
write(6, "\1\0\0\0\0\0\0\0\", 8)
                                 = 8
write(1, "Error:2: Not found\n", 19Error:2: Not found
= 19
read(0, exit
"exit\n", 1024)
                        = 5
write(4, "\1\0\0\0\0\0\0\0\0\", 8)
                                 = 8
write(8, "\1\0\0\0\0\0\0\0\", 8)
                                 = 8
poll([\{fd=3, events=POLLIN\}], 1, -1) = 1([\{fd=3, revents=POLLIN\}])
read(3, "\1\0\0\0\0\0\0, 8)
                                 = 8
```

```
write(6, "\1\0\0\0\0\0\0, 8)
                                  = 8
                           = 0
close(7)
close(6)
                           = 0
close(5)
                           = 0
close(4)
                           = 0
close(3)
                           = 0
lseek(0, -1, SEEK_CUR)
                                   = -1 ESPIPE (Illegal seek)
exit_group(0)
                             = ?
+++ exited with 0 +++
```

Вывод

В результате данной лабораторной работы я научился работать с технологией очереди сообщений, создавать программы, создающие и связывающие процессы в определенные топологии. Так же я приобрел полезные навыки в отладке многопроцессорных приложений.