

- 1) Met the team members and get to know each other
- 2) Set up Gitlab and test it
- 3) Write our personal development plans and upload them to Gitlab
- 4) Meet with our TA and decide on:
 - a. Rules
 - i. Who is late – bring food
 - ii. Who is absent - bring food
 - iii. Who doesn't do their part - bring food
 - iv.
 - b. Set up scrum board
 - c. Set up Mattermost group chat
- 5) Brainstorming
 - a. UI
 - i. User-friendly
 - ii. Bubbles for categories
 - iii. Pie-shaped slider for data/advanced options for OCD people
 - iv. Side bar for Profile/Friends/Stats/Leaderboard/Badges/Settings/Exit
 - b. Categories
 - i. Food
 - ii. Transportation
 - iii. Home stuff(utilities, recycling)
 - c. Profile
 - i. Basic info + picture
 - ii. Changelog
 - iii. OAuth 2.0(Facebook/Google sign-up)
 - d. Scoring system
 - i. Badges for Leaderboards positions/Achievements for ???
 - ii. Leaderboards for top score/score improvement??
 - e. Goals
 - i. What do you want to achieve using this app
 - ii. Survey when first creating account
 - f. Android App
 - i. Maybe??

Edoardo absent on weeks 6-7 (?)