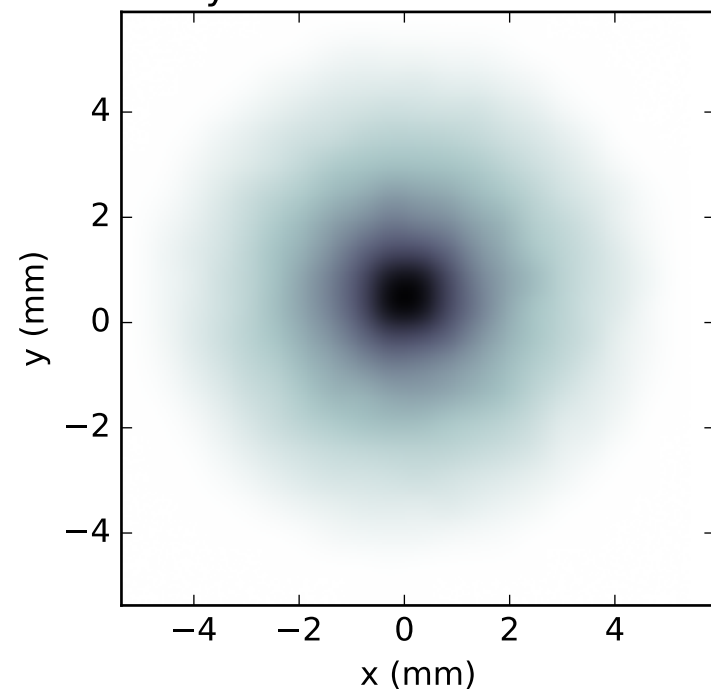
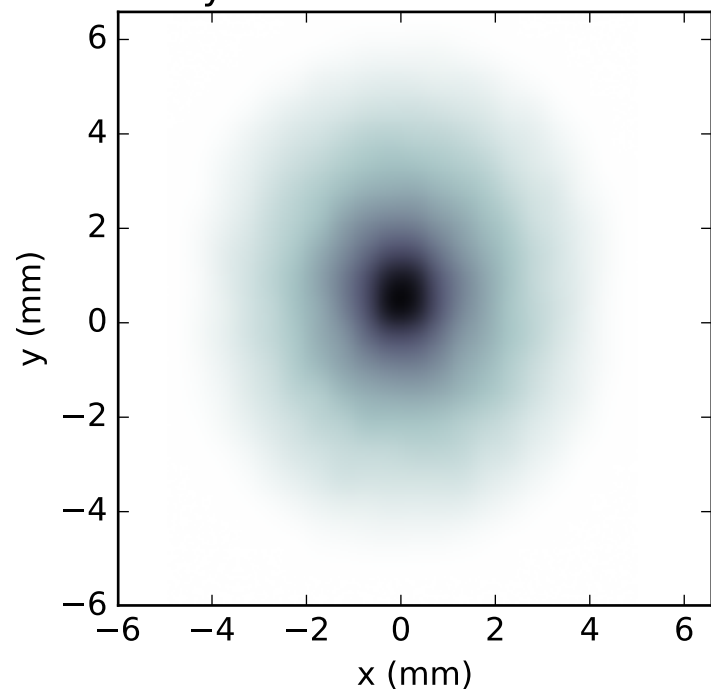


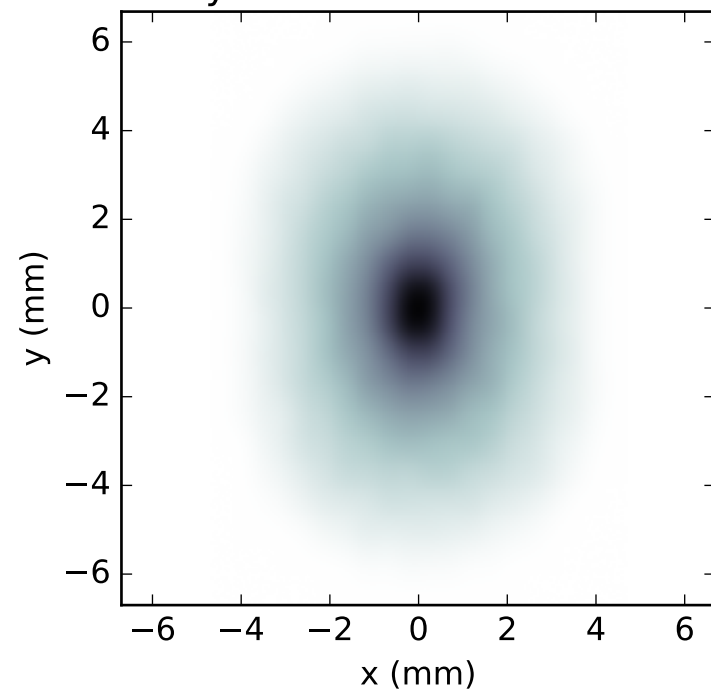
y vs x turn 0 for t=0.0



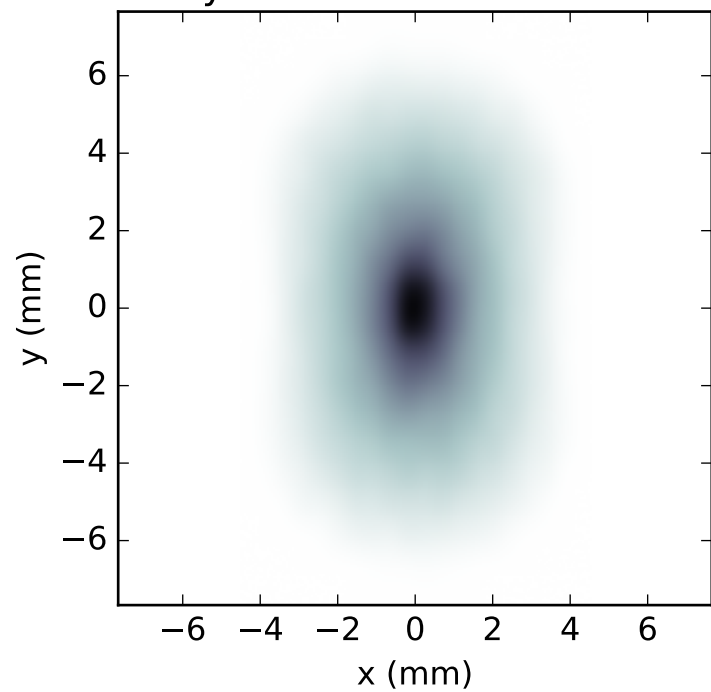
y vs x turn 0 for t=0.1



y vs x turn 0 for t=0.2



y vs x turn 0 for t=0.3



y vs x turn 0 for t=0.4

