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**DEPENDENCY  
INJECTION (DI) IN  
SWIFT**

**FUNCTIONAL  
OR  
OBJECT ORIENTED?**

SOLID KISS DRY  
YAGNI RAP CQS  
DECORATOR FACADE  
ABSTRACT FACTORY  
STRATEGY ...

DI  SOLID

# WHAT IS DEPENDENCY INJECTION?

**IN SOFTWARE ENGINEERING,  
DEPENDENCY INJECTION IS A  
SOFTWARE DESIGN PATTERN  
THAT IMPLEMENTS INVERSION  
OF CONTROL FOR RESOLVING  
DEPENDENCIES.**

**– WIKIPEDIA**

**'DEPENDENCY INJECTION IS  
REALLY JUST PASSING IN AN  
INSTANCE VARIABLE.**

**– JAMES SHORE**

**VOODOO MAGIC  
SLOW FRAMEWORKS  
ONLY FOR TESTING  
OVERENGINEERING**



- > WHAT IS DEPENDENCY INJECTION?
  - > HOW TO DO IT?
  - > HOW NOT TO DO IT?

WHY  
DEPENDENCY  
INJECTION?

**ABSTRACTIONS  
EVERYWHERE**

**LOOSE COUPLING**

# TEST

EXTEND AND REUSE

DEVELOP IN PARALLER

MAINTAIN

NOT JUST UNIT TESTS  
BUT  
LOOSE COUPLING

# FIRST STEP – PASSING INSTANCE VARIABLES

**SECOND STEP – ?**

**THIRD STEP – ?**



# PATTERNS

CONSTRUCTOR INJECTION

PROPERTY INJECTION

METHOD INJECTION

AMBIENT CONTEXT

# CONSTRUCTOR INJECTION

```
class NSPersistentStore : NSObject {  
    init(persistentStoreCoordinator root: NSPersistentStoreCoordinator?,  
        configurationName name: String?,  
        URL url: NSURL,  
        options: [NSObject: AnyObject]?)  
  
    var persistentStoreCoordinator: NSPersistentStoreCoordinator? { get }  
  
}
```

**EASY TO IMPLEMENT  
IMMUTABILITY**

# PROPERTY INJECTION

```
extension UIViewController {  
    weak public var transitioningDelegate:  
        UIViewControllerTransitioningDelegate?  
}
```

**LOCAL DEFAULT**  
**FOREIGN DEFAULT**

**OPTIONALS  
NOT IMMUTABLE  
THREAD SAFETY**

# METHOD INJECTION

```
public protocol NSCoding {  
    public func encodeWithCoder(aCoder: NSCoder)  
  
}
```

# AMBIENT CONTEXT

```
public class NSURLCache : NSObject {  
    public class func setSharedURLCache(cache: NSURLCache)  
    public class func sharedURLCache() -> NSURLCache  
}
```



# CROSS-CUTTING CONCERNS

- > LOGGING
- > ANALYTICS
- > TIME/DATE
  - > ETC.

## PROS:

- DOES NOT POLLUTE API
- DEPENDENCY ALWAYS AVAILABLE

## CONS:

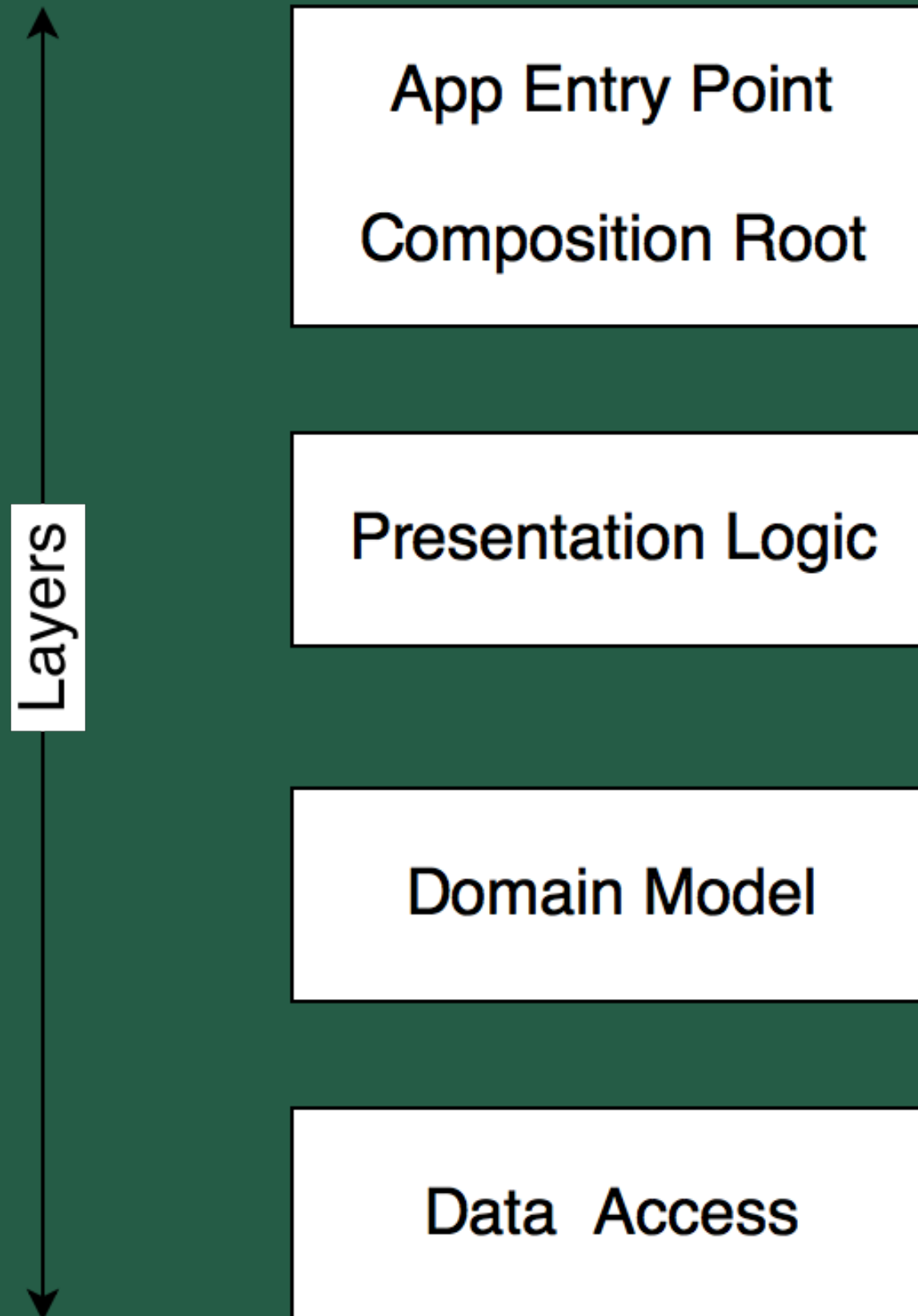
- IMPLICIT DEPENDENCY
- GLOBAL MUTABLE STATE

# SEPARATION OF CONCERNS

- WHAT CONCRETE IMPLEMENTATIONS TO USE
  - CONFIGURE DEPENDENCIES
  - MANAGE DEPENDENCIES' LIFETIME

WHERE  
DEPENDENCIES ARE  
CREATED?

**COMPOSITION ROOT**



# VIPER EXAMPLE

```
class AppDependencies {
    init() {
        configureDependencies()
    }

    func configureDependencies() {
        // Root Level Classes
        let coreDataStore = CoreDataStore()
        let clock = DeviceClock()
        let rootWireframe = RootWireframe()

        // List Module Classes
        let listPresenter = ListPresenter()
        let listDataManager = ListDataManager()
        let listInteractor = ListInteractor(dataManager: listDataManager, clock: clock)
        ...
        listInteractor.output = listPresenter
        listPresenter.listInteractor = listInteractor
        listPresenter.listWireframe = listWireframe
        listWireframe.addWireframe = addWireframe
        ...
    }
}
```

# VIPER EXAMPLE

```
@UIApplicationMain
class AppDelegate: UIResponder, UIApplicationDelegate {
    var window: UIWindow?

    let appDependencies = AppDependencies()

    func application(
        application: UIApplication,
        didFinishLaunchingWithOptions launchOptions: [NSObject : AnyObject]?) -> Bool {

        appDependencies.installRootViewControllerIntoWindow(window!)

        return true
    }
}
```



**THE BIGGEST CHALLENGE OF  
PROPERLY IMPLEMENTING DI IS  
GETTING ALL CLASSES WITH  
DEPENDENCIES MOVED TO  
COMPOSITION ROOT**

**– MARK SEEMAN**

# ANTI- PATTERNS

# CONTROL FREAK

```
class RecipesService {  
    let repository: RecipesRepository  
  
    init() {  
        self.repository = CoreDataRecipesRepository()  
    }  
}
```

~~init()~~

STABLE  
VOLATILE

# VOLATILE DEPENDENCIES

- DEPENDENCY REQUIRES ENVIRONMENT CONFIGURATION (DATA BASE, NETWORKING, FILE SYSTEM)
- NONDETERMINISTIC BEHAVIOR (DATES, CRYPTOGRAPHY)
  - EXPECTED TO BE REPLACED
- DEPENDENCY IS STILL IN DEVELOPMENT

VOLATILE  
DEPENDENCIES  
DISABLE LOOSE  
COUPLING

# BASTARD INJECTION

```
class RecipesService {  
    let repository: RecipesRepository  
  
    init(repository: RecipesRepository = CoreDataRecipesRepository()) {  
        self.repository = repository  
    }  
}
```



**FOREIGN DEFAULT**

# SERVICE LOCATOR

```
let locator = ServiceLocator.sharedInstance

locator.register( { CoreDataRecipesRepository() },
                  forType: RecipesRepository.self)

class RecipesService {

    let repository: RecipesRepository

    init() {
        let locator = ServiceLocator.sharedInstance
        self.repository = locator.resolve(RecipesRepository.self)
    }
}
```

## PROS:

- > EXTENSIBILITY
- > TESTABILITY
- > PARALLEL DEVELOPMENT
- > SEPARATION OF CONCERNS

## CONS:

- > IMPLICIT DEPENDENCIES
- > HIDDEN COMPLEXITY
- > TIGHT COUPLING
- > NOT REUSABLE
- > LESS MAINTAINABLE

- > DI ENABLES LOOSE COUPLING
- > 4 PATTERNS. PREFER CONSTRUCTOR INJECTION
  - > USE LOCAL DEFAULTS, NOT FOREIGN
- > INJECT VOLATILE DEPENDENCIES, NOT STABLE
  - > AVOID ANTI-PATTERNS

EXPLICIT  
DEPENDENCIES  
COMPOSITION ROOT

# SECOND STEP – ABSTRACTIONS

# DEPENDENCY INVERSION PRINCIPLE (DIP)



**Service**

High Level

**Concrete  
Repository**

Low Level



Service

Abstract  
Repository

High Level

Concrete  
Repository

Low Level



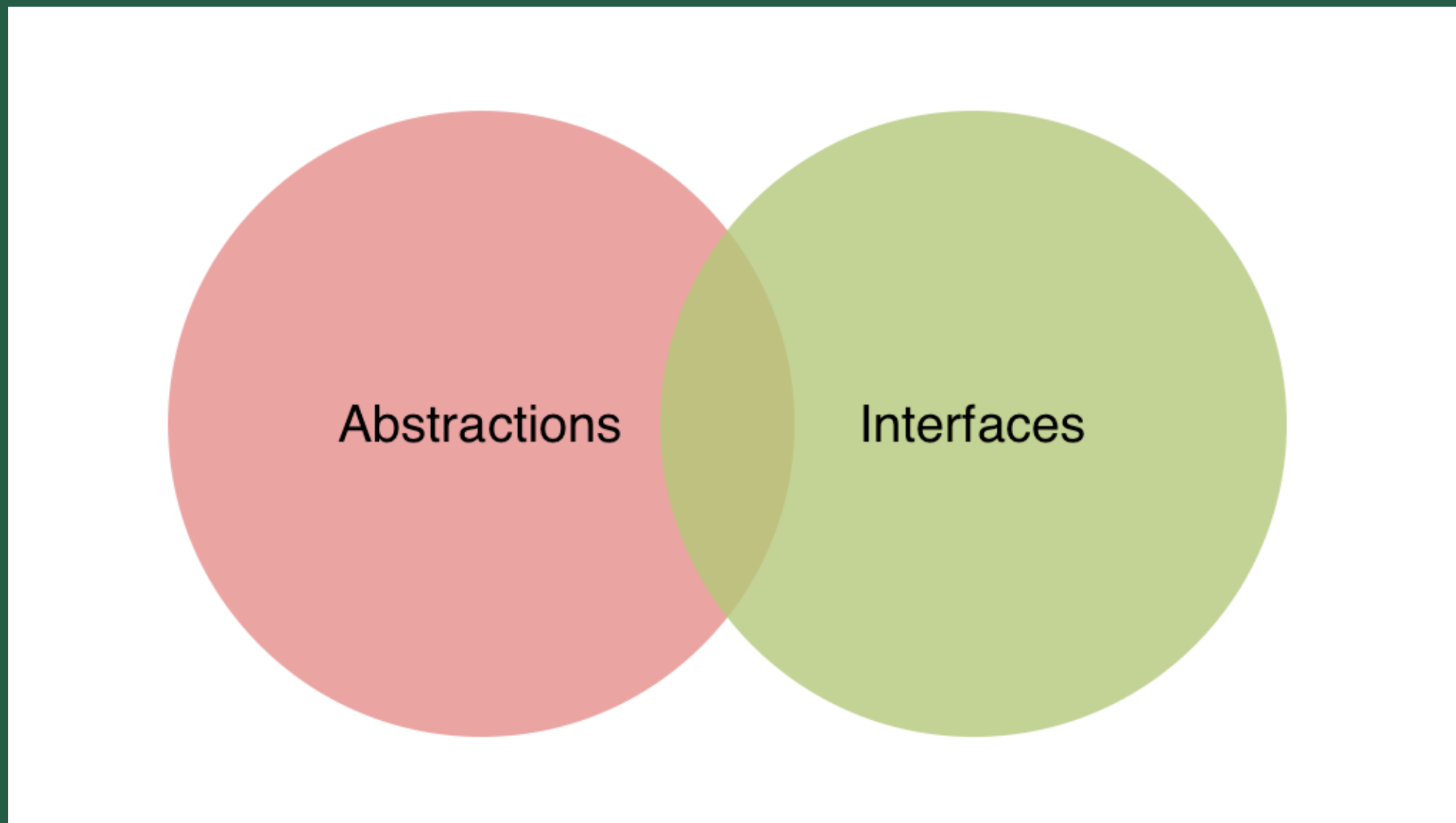
**DI = DI PATTERNS + DIP**

# PROGRAM TO AN INTERFACE. NOT AN IMPLEMENTATION

- DESIGN PATTERNS: ELEMENTS OF REUSABLE  
OBJECT-ORIENTED SOFTWARE

PROGRAM TO AN  
~~INTERFACE~~  
ABSTRACTION

# INTERFACES ARE NOT ABSTRACTIONS <sup>1</sup>



<sup>1</sup> [HTTP://BLOG.PLOEH.DK/2010/12/02/INTERFACESARENOTABSTRACTIONS/](http://blog.ploeh.dk/2010/12/02/interfacesarenotabstractions/)

**DI = DI PATTERNS + DIP**

# THIRD STEP – INVERSION OF CONTROL



A vast field of stacked shipping containers in various colors (blue, red, yellow, green, white) fills the background. In the upper left, a red gantry crane is visible. The scene is a busy port or container yard.

# DI CONTAINERS

**TYPHOON  
DIP**



# TYPHOON

[HTTP://TYPHOONFRAMEWORK.ORG](http://typhoonframework.org)

- A LOT OF FEATURES
  - GOOD DOCS
  - WELL MAINTAINED
- CONTINUOUSLY IMPROVED

```
public class APIClientAssembly: TyphoonAssembly {  
    public dynamic func apiClient() -> AnyObject {  
        ...  
    }  
  
    public dynamic func session() -> AnyObject {  
        ...  
    }  
  
    public dynamic func logger() -> AnyObject {  
        ...  
    }  
  
}
```

```
public dynamic func apiClient() -> AnyObject {  
    return TyphoonDefinition.withClass(APIClientImp.self) { definition in  
  
        definition.useInitializer(#selector(APIClientImp.init(session:))) {  
            initializer in  
  
                initializer.injectParameterWith(self.session())  
            }  
  
            definition.injectProperty("logger", with: self.logger())  
        }  
    }  
}
```

```
public dynamic func session() -> AnyObject {  
    return TyphoonDefinition.withClass(NSURLSession.self) { definition in  
        definition.useInitializer(#selector(NSURLSession.sharedSession))  
    }  
}  
  
public dynamic func logger() -> AnyObject {  
    return TyphoonDefinition.withClass(ConsoleLogger.self) { definition in  
        definition.scope = .Singleton  
    }  
}
```

```
let assembly = APIClientAssembly().activate()
```

```
let apiClient = assembly.apiClient() as! APIClient
```

# TYPHOON + SWIFT 🤔

- REQUIRES TO SUBCLASS NSOBJECT AND DEFINE PROTOCOLS WITH `@objc`
- METHODS CALLED DURING INJECTION SHOULD BE `dynamic`
  - REQUIRES TYPE CASTING
  - NOT ALL FEATURES WORK IN SWIFT
    - TOO WORDY API FOR SWIFT



# DIP

[HTTPS://GITHUB.COM/ALISOFTWARE/DIP](https://github.com/alisoftware/dip)

- > PURE SWIFT API
- > CROSS-PLATFORM
  - > TYPE-SAFE
- > SMALL CODE BASE

# REGISTER

```
let container = DependencyContainer()

container.register {
    try APIClientImp(session: container.resolve()) as APIClient
}

.resolveDependencies { container, client in
    client.logger = try container.resolve()
}

container.register { NSURLSession.sharedSession() as NetworkSession }
container.register(.Singleton) { ConsoleLogger() as Logger }
```

# RESOLVE

```
let apiClient = try! container.resolve() as APIClient
```

# AUTO-WIRING

```
class APIClientImp: APIClient {  
    private let _logger = Injected<Logger>()  
    var logger: Logger? { return _logger.value }  
}
```

# AUTO-WIRING

```
class APIClientImp: APIClient {  
    init(session: NetworkSession) { ... }  
}  
  
container.register {  
    APIClientImp(session: $0) as APIClient  
}
```

|   | Typhoon | Dip |
|---|---------|-----|
| Constructor, property, method injection | ✓       | ✓   |
| Lifecycle management                    | ✓       | ✓   |
| Circular dependencies                   | ✓       | ✓   |
| Runtime arguments                       | ✓       | ✓   |
| Named definitions                       | ✓       | ✓   |
| Storyboards integration                 | ✓       | ✓   |
| -----                                   |         |     |
| Auto-wiring                             | ✓       | ✓   |
| Thread safety                           | x       | ✓   |
| Interception                            | ✓       | x   |
| Infrastructure                          | ✓       | x   |

# WHY SHOULD I BOTHER?

- EASY INTEGRATION WITH STORYBOARDS
  - MANAGE COMPONENTS LIFECYCLE
  - CAN SIMPLIFY CONFIGURATIONS
- ALLOW INTERCEPTION (IN TYPHOON USING NSPROXY)
  - PROVIDES ADDITIONAL FEATURES

**DI  $\neq$  DI CONTAINER**



# LINKS

- > 'DEPENDENCY INJECTION IN .NET' MARK SEEMAN
  - > MARK SEEMAN'S BLOG
- > OBJC.IO ISSUE 15: TESTING. DEPENDENCY INJECTION. BY JON REID
  - > 'DIP IN THE WILD'
- > NON-DI CODE == SPAGHETTI CODE?

**THANK YOU!**