Ilyas Issatayev

SOFTWARE ENGINEER

Programming Skills

- C# (Unity3D,VisualStudio)
- C++(Metro Engine, Visual Studio)
- Js, Ts (Nodejs, Angular)

Projects

- 4 team projects in Unity3D(C#)
    My experience:
    - statemachine based AI
    - custom editor
    - gameplay mechanics
    - communication with artists and designers

- 1 team project own 3D Game engine
    My experience:
    - own 2D physics engine
    - engine architecture
    - gameplay mechanics

- 1 solo project of making web allocation
    My experience:
    - Nodejs, express and REST API
    - understanding of JSON
    - authentication with tokens
    - Angular

Personal Profile

I am a software engineer student open to gain new skills in different areas, I intend on working towards producing new amazing projects. Each of the projects I have done helped me grow as an Engineer and team member. I speak English, Russian and Kazakh languages, and currently learning Dutch.

Education History

SAXION UNIVERSITY OF APPLIED SCIENCES
2017 - present
currently studying in Creative Media and Game engineer during this study, I am constantly working on projects with engineers and artists.

NAZARBAYEV INTELLECTUAL SCHOOL OF ASTANA IB
2012 - 2017
Graduated from international Baccalaureate (IB) program
with Math, Computer Science and ITGS higher level

Contact Details

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