

```
<!-- Ultimate Game Stash file-->
<!-- For the regularly updating doc go to
https://docs.google.com/document/d/1_FmH3BlSBQI7FGgAQL59-ZPe8eCxs35wel6JUy
VaG8Q/ -->
<!-- Made by Genizy-->

<!DOCTYPE html>
<html>

<head>
  <base
href="https://rawcdn.githack.com/genizy/subwaysurfers/ad59db5a608985011318
36ac9aa66ff68dd83fad/unity/">
  <meta charset="utf-8" />
  <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
  <title>Subway Surfers: Barcelona</title>
  <link rel="icon" href="img/FirstAvatar.png">
  <script src="4399.ss.js"></script>
  <script>
    window.config = {
      loader: "unity",
      debug: false,
      maxRatio: 16 / 9,
      minRatio: 9 / 16,
      title: 'Subway Surfers: Barcelona',
      unityVersion: '2019.2.0f1',
      unityWebglBuildUrl: 'barcelona\Barcelona.json',
      fileSize: 26,
      cachedDecompressedFileSizes: {
        'Barcelona.wasm.framework.unityweb': 537217,
        'Barcelona.wasm.code.unityweb': 26475054,
        'Barcelona.data.unityweb': 26686614,
      },
    };
  </script>
</head>

<body>
  <script src="master-loader.js"></script>
</body>

</html>
```