TP 4.2 - VAE conditionnel et PixelCNN

```
In [ ]: nom='jai'
        prenom='ilyass'
In [1]: # Import des bibliothèques utiles
        import matplotlib.pyplot as plt
        import numpy as np
        import torch
        import torch.nn as nn
        import torch.nn.functional as F
        import torchvision
In [2]: from torchvision.transforms import ToTensor, ToPILImage
        from torch.utils.data import DataLoader
        from torchvision.datasets import MNIST
        train_dataset = MNIST(root='./data/MNIST', download=True, train=True, transform=
        test_dataset = MNIST(root='./data/MNIST', download=True, train=False, transform=
       Downloading http://yann.lecun.com/exdb/mnist/train-images-idx3-ubyte.gz
       Failed to download (trying next):
       <urlopen error [WinError 10061] Aucune connexion n'a pu être établie car l'ordina
       teur cible l'a expressément refusée>
       Downloading https://ossci-datasets.s3.amazonaws.com/mnist/train-images-idx3-ubyt
       e.gz
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       e.gz to ./data/MNIST\mNIST\raw\train-images-idx3-ubyte.gz
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       Downloading http://yann.lecun.com/exdb/mnist/train-labels-idx1-ubyte.gz
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                 28881/28881 [00:00<00:00, 365344.14it/s]
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<urlopen error [WinError 10061] Aucune connexion n'a pu être établie car l'ordina teur cible l'a expressément refusée>

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Extracting ./data/MNIST\mNIST\raw\t10k-labels-idx1-ubyte.gz to ./data/MNIST\MNIST\raw\raw

```
In [8]: num_classes = 10
  device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
```

```
In [23]: class Encoder(nn.Module):
             def init (self, latent dim, num classes=10):
                 super(Encoder, self).__init__()
                 # Feature extractor (same as in the non-conditional VAE)
                 self.encoder = nn.Sequential(
                      nn.Conv2d(in channels=1, out channels=32, kernel size=4, stride=2, p
                     nn.ReLU(),
                     nn.Conv2d(in_channels=32, out_channels=64, kernel_size=4, stride=2,
                     nn.ReLU()
                 )
                 # After two Conv2d(..., stride=2), for a 28×28 input, the feature map size
                 # => Flattened dimension = 64 * 7 * 7 = 3136
                 # We also concatenate the conditioning vector c (length = num classes)
                 in_features = 64 * 7 * 7 + num_classes
                 self.fc_mu = nn.Linear(in_features, latent_dim)
                 self.fc logvar = nn.Linear(in features, latent dim)
             def forward(self, x, c):
                 0.000
                 x: input images of shape (B, 1, 28, 28)
                 c: one-hot labels of shape (B, num_classes)
                 # Pass through the convolutional encoder
```

x = self.encoder(x)

```
x = x.view(x.size(0), -1)
                                                     # (B, 64*7*7) \rightarrow (B, 3136)
                 # Concatenate conditioning
                 # c has shape (B, 10) for MNIST => total (B, 3136 + 10)
                 x = torch.cat([x, c], dim=1)
                 # Compute mu and Logvar
                 x_mu = self.fc_mu(x)
                                                    # (B, Latent_dim)
                 x_logvar = self.fc_logvar(x)
                                                    # (B, Latent_dim)
                 return x_mu, x_logvar
In [24]: class Decoder(nn.Module):
             def __init__(self, latent_dim, num_classes=10):
                 super(Decoder, self).__init__()
                 # We again add the conditioning vector c to the latent code z
                 # So the input features to the first linear layer is (latent_dim + num_c
                 in_features = latent_dim + num_classes
                 self.decoder fc = nn.Linear(in features, 64 * 7 * 7)
                 # Transposed Convolutional Layers to go back to (1, 28, 28)
                 self.decoder = nn.Sequential(
                     nn.ConvTranspose2d(in_channels=64, out_channels=32, kernel_size=4, s
                     nn.ReLU(),
                     nn.ConvTranspose2d(in channels=32, out channels=1, kernel size=4, st
                     nn.Sigmoid() # final pixel values in [0, 1]
                 )
             def forward(self, z, c):
                 z: latent code of shape (B, latent_dim)
                 c: one-hot labels of shape (B, num_classes)
                 # Concatenate Latent code z with conditioning
                                                       # (B, Latent_dim + 10)
                 z = torch.cat([z, c], dim=1)
                 # Pass through the linear layer
                 x = self.decoder_fc(z)
                                                       \# (B, 64 * 7 * 7)
                 # Reshape into (B, 64, 7, 7) for transposed convolutions
                 x = x.view(x.size(0), 64, 7, 7)
                 # Decode to reconstruct the original image
                 hat x = self.decoder(x)
                                                       # (B, 1, 28, 28)
                 return hat_x
In [25]: class VariationalAutoencoder(nn.Module):
             def __init__(self, latent_dim, num_classes=10):
                 super(VariationalAutoencoder, self).__init__()
                 self.encoder = Encoder(latent_dim, num_classes)
                 self.decoder = Decoder(latent_dim, num_classes)
             def latent_sample(self, mu, logvar):
                 # Reparameterization trick: z = mu + eps * sigma
                 if self.training:
```

(B, 64, 7, 7)

```
std = (0.5 * logvar).exp()
                                       # standard deviation
        eps = torch.randn_like(std)
                                       # random \sim N(0,1)
        return mu + eps * std
    else:
        # at inference, you might just use mu
        return mu
def forward(self, x, c):
   x: (B, 1, 28, 28)
    c: (B, num_classes)
   # Encode
   mu, logvar = self.encoder(x, c)
   # Sample Latent code z
   z = self.latent_sample(mu, logvar)
    # Decode
   hat_x = self.decoder(z, c)
    return hat x, mu, logvar
```

```
In [26]: from tqdm.notebook import trange, tqdm
         def vae_loss(hat_x, x, mu, logvar):
             reconstruction_loss = F.binary_cross_entropy(hat_x.view(-1, 28*28), x.view(-
             kl_divergence = -0.5 * torch.sum(1 + logvar - mu.pow(2) - logvar.exp())
             return reconstruction_loss + kl_divergence
         def train_vae(net, train_dataset, epochs=10, learning_rate=1e-3, batch_size=32,
             # Création du DataLoader pour charger les données
             train_dataloader = DataLoader(train_dataset, batch_size=batch_size, shuffle=
             # Définition de l'algorithme d'optimisation (Adam, variante de la SGD)
             optimizer = torch.optim.Adam(params=net.parameters(), lr=learning_rate, weig
             # Choix de la fonction de coût
             criterion = vae_loss
             # Passe le modèle en mode "apprentissage"
             net = net.to(device)
             net = net.train()
             t = trange(1, epochs + 1, desc="Entraînement du modèle")
             for epoch in t:
                 avg loss = 0.
                 # Parcours du dataset pour une epoch
                 for images, labels in tqdm(train_dataloader):
                     images = images.to(device)
                     # Encodage one-hot des labels
                     labels = F.one hot(labels, num classes=10).to(device)
                     # Calcul de la reconstruction
                     reconstructions, latent_mu, latent_logvar = net(images, labels)
                     # Calcul de l'erreur
                     loss = criterion(reconstructions, images, latent mu, latent logvar)
                     # Rétropropagation du gradient
                     optimizer.zero_grad()
                     loss.backward()
                     # Descente de gradient (une itération)
                     optimizer.step()
                     avg_loss += loss.item()
                 avg_loss /= len(train_dataloader)
```

```
t.set_description(f"Epoch {epoch}: loss = {avg_loss:.3f}")
             return net.to("cpu").eval()
In [27]: latent_dim=10
         num_classes=10
         vae = VariationalAutoencoder(latent_dim=10, num_classes=10)
         vae = train_vae(vae, train_dataset)
        Entraînement du modèle:
                                  0%|
                                               | 0/10 [00:00<?, ?it/s]
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In [28]: def generate_and_plot_digits(vae, num_classes=10, latent_dim=10, device='cpu'):
             vae.eval()
             vae.to(device)
             fig, axes = plt.subplots(1, num_classes, figsize=(12, 2))
             with torch.no_grad():
                 for digit in range(num_classes):
                     # 1) On crée un code latent z tiré de N(0, I)
                     z = torch.randn(1, latent_dim).to(device)
                     # 2) On crée le vecteur de conditionnement (one-hot) pour la classe
                     c = torch.zeros(1, num_classes).to(device)
                     c[0, digit] = 1.0
                     # 3) On reconstruit l'image à partir du décodeur
                     generated = vae.decoder(z, c) # (B=1, 1, 28, 28)
                     # 4) On récupère l'image pour l'afficher
                     gen_image = generated.squeeze().cpu().numpy() # shape (28, 28)
                     axes[digit].imshow(gen image, cmap='gray')
                     axes[digit].axis('off')
                     axes[digit].set_title(str(digit))
             plt.tight_layout()
             plt.show()
In [29]: generate_and_plot_digits(vae, num_classes=10, latent_dim=10, device=device)
```

Les résultats montrent que, globalement, le VAE conditionnel a bien appris à générer des formes ressemblant aux dix chiffres de MNIST.

 Certains chiffres sont encore un peu flous ou mal formés, par exemple le « 1 » ressemble davantage à un « 7 ».

- Le chiffre « 0 » présente une forme relativement correcte, bien qu'il ait l'air un peu aplati.
- Les autres chiffres (3, 5, 6, 8, 9) sont reconnaissables, mais pourraient encore gagner en netteté.

on peux meme générer plusieurs images par classe en bouclant plusieurs fois pour chaque digit

```
def generate_grid(vae, num_samples=5, num_classes=10, latent_dim=10, device='cpu
In [30]:
             vae.eval()
             vae.to(device)
             fig, axes = plt.subplots(num_samples, num_classes, figsize=(12, 6))
             with torch.no grad():
                 for row in range(num_samples):
                     for digit in range(num_classes):
                          z = torch.randn(1, latent_dim).to(device)
                         c = torch.zeros(1, num_classes).to(device)
                         c[0, digit] = 1.0
                         generated = vae.decoder(z, c)
                         gen_image = generated.squeeze().cpu().numpy()
                         ax = axes[row, digit]
                         ax.imshow(gen_image, cmap='gray')
                         ax.axis('off')
                         if row == 0:
                              ax.set_title(str(digit))
             plt.tight_layout()
             plt.show()
         # Exemple d'appel
         generate_grid(vae, num_samples=5, num_classes=10, latent_dim=10, device=device)
```

• on remarque quelques chiffres plus flous ou un peu ambigus (par exemple certains «1» tirent vers un «7», ou certains «2» et «7» sont un peu déformés), ce qui indique que le modèle a encore un certain degré d'incertitude.

PIXELCNN

Le masque de type A empêche la couche de voir l'information du pixel qu'elle est en train de prédire. Autrement dit, il censure le centre du noyau de convolution, de manière à ce que lorsque l'on prédit le pixel (i, j), le modèle ne prenne pas en compte le pixel (i, j) lui-même dans ses calculs.

C'est nécessaire pour la première couche de PixelCNN afin de garantir le caractère autorégressif: à l'etat initial, le réseau ne doit s'appuyer que sur les pixels passés (ceux qui précèdent (i, j)

```
In [37]: class MaskedCNN(nn.Conv2d):
                 def __init__(self, mask_type, *args, **kwargs):
                         self.mask_type = mask_type
                         assert mask_type in ['A', 'B'], "Unknown Mask Type"
                         super(MaskedCNN, self).__init__(*args, **kwargs)
                         self.register_buffer('mask', self.weight.data.clone())
                         _, depth, height, width = self.weight.size()
                         self.mask.fill_(1)
                         if mask_type =='A':
                                  self.mask[:, :, height // 2, width // 2:] = 0
                                  self.mask[:, :, height // 2+1:] = 0
                         else:
                                  self.mask[:, :, height // 2, width // 2+1:] = 0
                                  self.mask[:, :, height // 2+1:] = 0
                 def forward(self, x):
                         self.weight.data*=self.mask
                         return super(MaskedCNN, self).forward(x)
```

```
In [38]: class PixelCNN(nn.Module):

    def __init__(self, classes = 256, kernel = 7, channels=64):
        super(PixelCNN, self).__init__()

    self.kernel = kernel
        self.channels = channels
        self.classes = classes

    self.masked_conv_A = MaskedCNN('A', 1, channels, kernel_size=kernel, stride=self.batchnorm_A = nn.BatchNorm2d(channels)
        self.relu_A = nn.ReLU()

    self.masked_convs_B = nn.ModuleList([
```

```
nn.Sequential(
          MaskedCNN('B', channels, channels, kernel_size=kernel, stride=1, pad
          nn.BatchNorm2d(channels),
          nn.ReLU()
      ) for _ in range(7)
  1)
  self.final_conv = nn.Sequential(
      nn.Conv2d(channels, self.classes, kernel_size=1),
      nn.BatchNorm2d(self.classes),
      nn.ReLU()
  )
def forward(self, x):
 x = self.relu_A(self.batchnorm_A(self.masked_conv_A(x)))
  for masked_conv_B in self.masked_convs_B:
      x = masked\_conv\_B(x)
  return self.final conv(x)
```

```
In [39]: from tqdm.notebook import trange, tqdm
         def train(net, train_dataset, epochs=5, learning_rate=1e-3, batch_size=32, devic
             # Création du DataLoader pour charger les données
             train_dataloader = DataLoader(train_dataset, batch_size=batch_size, shuffle=
             # Définition de l'algorithme d'optimisation (Adam, variante de la SGD)
             optimizer = torch.optim.Adam(params=net.parameters(), lr=learning_rate)
             # Choix de la fonction de coût (entropie croisée)
             criterion = nn.CrossEntropyLoss()
             # Passe le modèle en mode "apprentissage"
             net = net.to(device)
             net = net.train()
             t = trange(1, epochs + 1, desc="Entraînement du modèle")
             for epoch in t:
                 avg loss = 0.
                 # Parcours du dataset pour une epoch
                 for images, _ in tqdm(train_dataloader):
                     # les labels sont ignorés pour l'apprentissage de l'auto-encodeur
                     images = images.to(device)
                     # Conversion en 256 classes
                     target = (images[:,0]*255).long().to(device)
                     # Calcul de la reconstruction
                     reconstructions = net(images)
                     # Calcul de l'erreur
                     loss = F.cross_entropy(reconstructions, target)
                     # Rétropropagation du gradient
                     optimizer.zero grad()
                     loss.backward()
                     # Descente de gradient (une itération)
                     optimizer.step()
                     avg loss += loss.item()
                     t.set_description(f"Epoch {epoch}: loss = {loss.item():.3f}")
                 avg_loss /= len(train_dataloader)
```

```
KeyboardInterrupt
                                          Traceback (most recent call last)
Cell In[40], line 2
      1 net = PixelCNN()
----> 2 net = train(net, train_dataset)
Cell In[39], line 32, in train(net, train_dataset, epochs, learning_rate, batch_s
ize, device)
     30 # Rétropropagation du gradient
     31 optimizer.zero_grad()
---> 32 loss.backward()
     33 # Descente de gradient (une itération)
     34 optimizer.step()
File ~\AppData\Local\Packages\PythonSoftwareFoundation.Python.3.11_qbz5n2kfra8p0
\LocalCache\local-packages\Python311\site-packages\torch\_tensor.py:521, in Tenso
r.backward(self, gradient, retain_graph, create_graph, inputs)
    511 if has_torch_function_unary(self):
   512
            return handle_torch_function(
   513
               Tensor.backward,
   514
                (self,),
   (\ldots)
   519
               inputs=inputs,
--> 521 torch.autograd.backward(
    522
            self, gradient, retain_graph, create_graph, inputs=inputs
    523 )
File ~\AppData\Local\Packages\PythonSoftwareFoundation.Python.3.11_qbz5n2kfra8p0
\LocalCache\local-packages\Python311\site-packages\torch\autograd\__init__.py:28
9, in backward(tensors, grad_tensors, retain_graph, create_graph, grad_variables,
inputs)
    284
            retain_graph = create_graph
   286 # The reason we repeat the same comment below is that
    287 # some Python versions print out the first line of a multi-line function
    288 # calls in the traceback and some print out the last line
--> 289 _engine_run_backward(
   290
           tensors,
    291
            grad tensors,
    292
            retain graph,
   293
           create_graph,
   294
            inputs,
   295
            allow_unreachable=True,
    296
            accumulate_grad=True,
    297 )
File ~\AppData\Local\Packages\PythonSoftwareFoundation.Python.3.11_qbz5n2kfra8p0
\LocalCache\local-packages\Python311\site-packages\torch\autograd\graph.py:769, i
n engine_run_backward(t_outputs, *args, **kwargs)
    767
            unregister_hooks = _register_logging_hooks_on_whole_graph(t_outputs)
    768 try:
           return Variable. execution engine.run backward( # Calls into the C++
--> 769
engine to run the backward pass
               t_outputs, *args, **kwargs
    770
    771
            # Calls into the C++ engine to run the backward pass
   772 finally:
            if attach_logging_hooks:
KeyboardInterrupt:
```

usage limits in Colab!!