

# Tutorial

## Coding, Programming and Debugging STM32F767ZI



TECHNISCHE  
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### Aufgabe 1 Topic

This Tutorial is about a toolchain (IDE) for coding, programming and debugging of the STM32F767ZI.

### Aufgabe 2 Requirements

In this tutorial two programs are needed. First of all **STM32CubeMX** (<http://www.st.com/en/development-tools/stm32cubemx.html>), a Code-Generator from ST. As an IDE **TrueStudio** (<https://atollic.com/truestudio/>) is used. Both programs are available on Linux and Windows and should be installed in default-configuration.

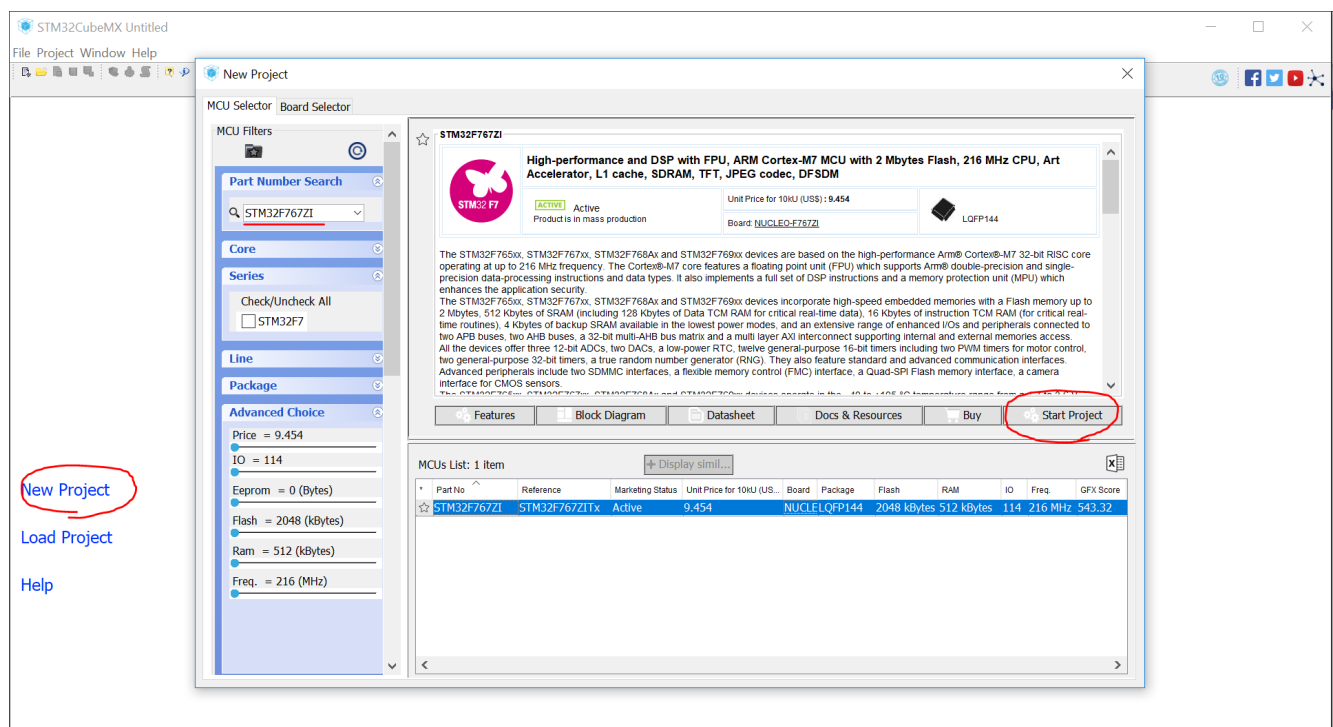
### Aufgabe 3 Code-Generation with STM32CubeMX

For an intuitive way of configuring the periphery and the clocks ST provides a code-generator named **STM32CubeMX**.

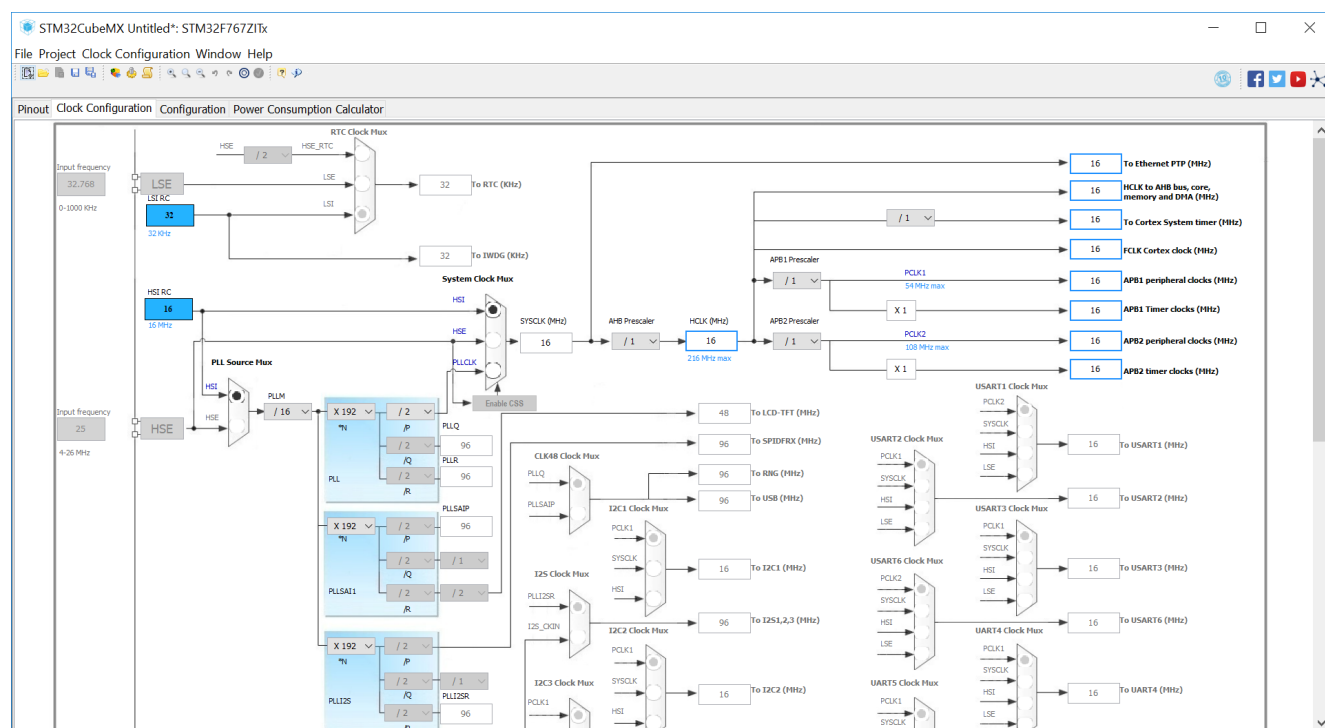
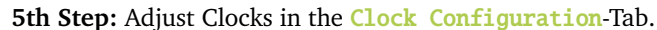
**1st Step:** Start the program.

**2nd Step:** Click on **New Project**.

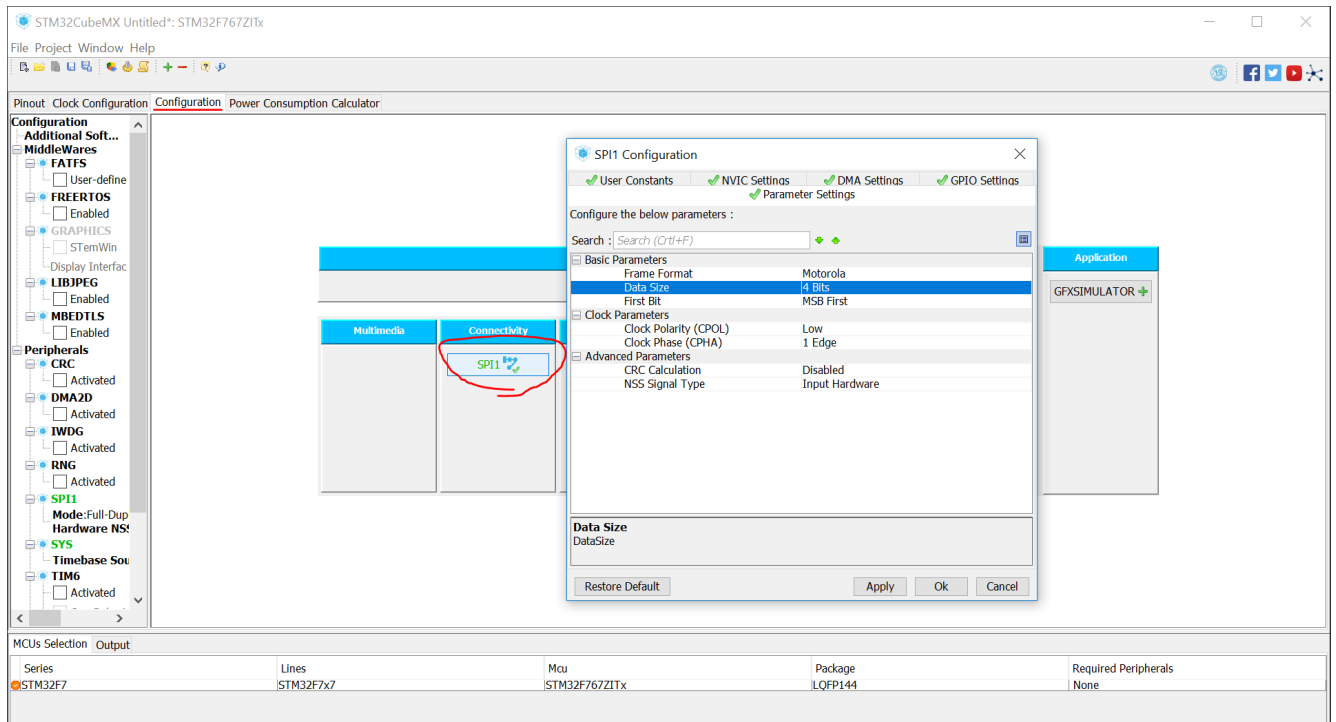
**3rd Step:** Select the device (STM32F767ZI) by searching for the part number and click **Start Project**.



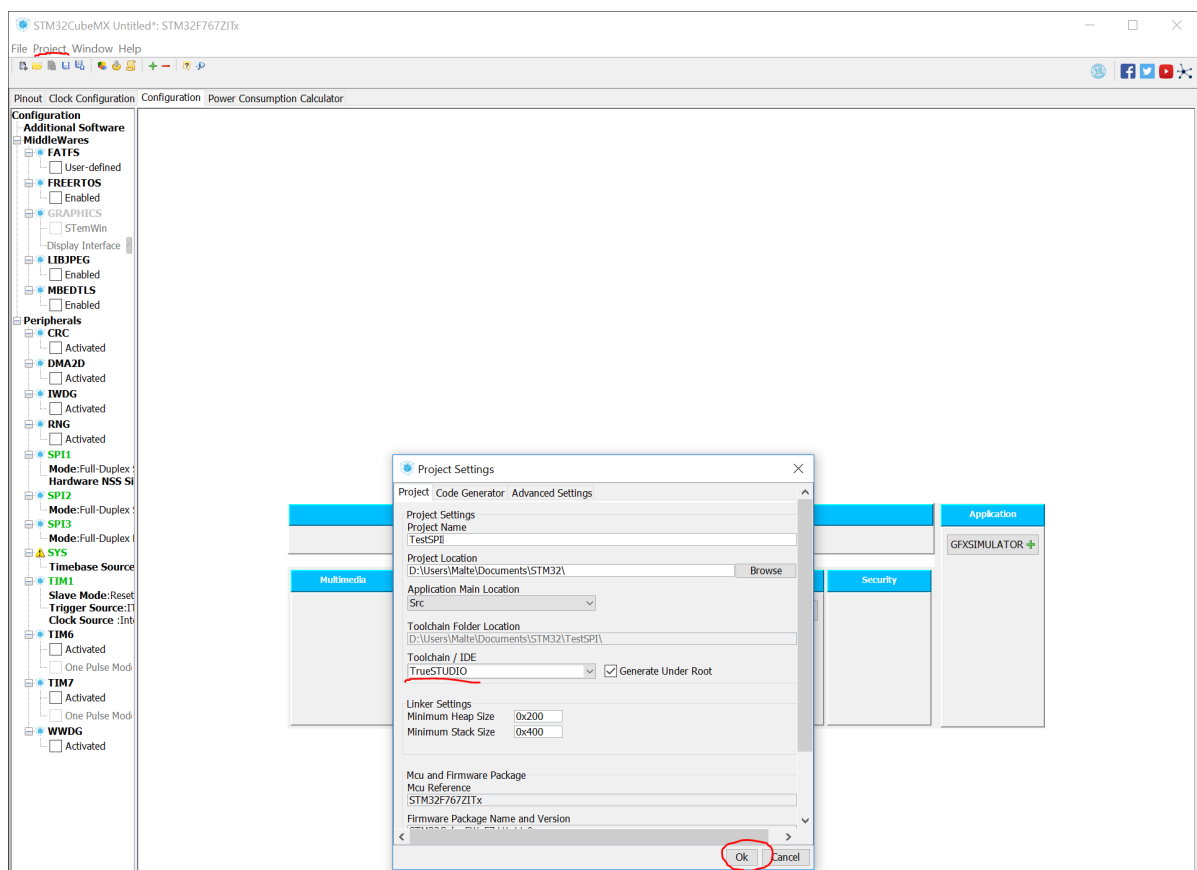
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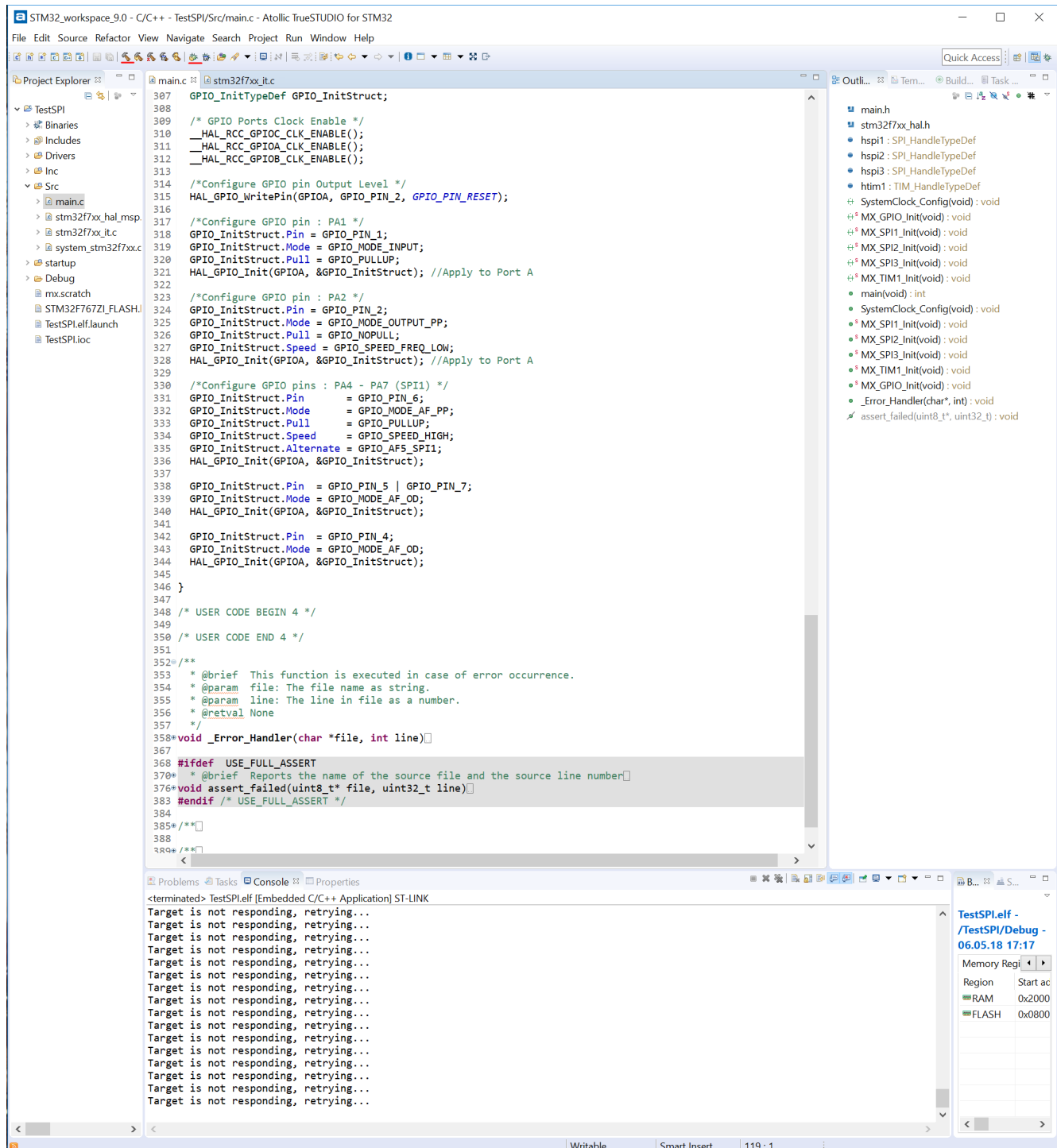
**6th Step:** In the **Configuration**-Tab it is possible to configure periphery in more detail. For example setting the SPI-Slave's Frame Format.



**7th Step:** When the configuration is done, go to **Project** → **Generate Code**. Type in a Project Name and select as **Toolchain/IDE** the program **TrueSTUDIO**. After clicking **Ok** the code-generation begins. After the generation succeeded, click **Open Project** to start **TrueSTUDIO**.



**8th Step:** In TrueSTUDIO the coding takes place similar to other IDEs. **STM32CubeMX** already created a folder structure including important c and h-files for using the periphery like the SPI-Slave.



**9th Step:** By clicking the **hammer** symbol the build starts and (eventually) errors occur.

**10th Step:** Connect the Nucleo-Board with the PC by an USB-cable using the micro-USB-port located on the topside of the board (USB PWR).

**11th Step:** By clicking the **bug symbol** the program-transfer to the Nucleo starts and the debug-window occurs.

The screenshot displays the Atollic TrueSTUDIO for STM32 IDE interface. The main window shows the source code for `main.c` in the `stm32f7xx_it.c` file. The code includes GPIO initialization and configuration for pins PA1, PA2, and PA4-PA7 (SPI1). The `Debug` window is open, showing the `TestSPI.elf` application running on the `ST-LINK` target. The `Registers` window is also open, displaying the `General Registers` table. The `Console` window at the bottom shows the output of the `TestSPI.elf` application, indicating that the target is not responding and retrying. The `SWV Trace Log` and `SWV Exception Trace Log` windows are also visible.

**Registers Window:**

Name	Value	Description
General Registers		General Purpose and FP...

**Console Output:**

```
TestSPI.elf [Embedded C/C++ Application] ST-LINK
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
Target is not responding, retrying...
```