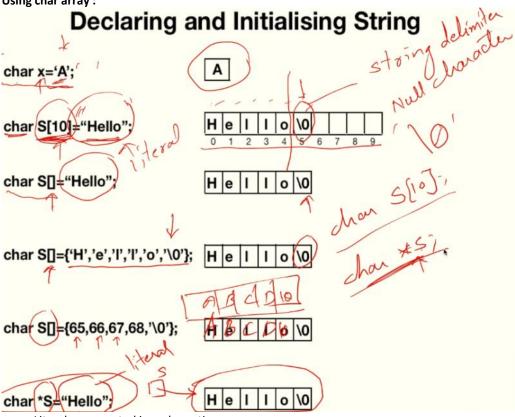
15 April 2022 16:49

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Section 10: Strings

- 1) Using char Array (available in both c and c++)
- 2) class string (only in c++)

Using char array:



- Literals are created in code section
- If we want a string in heap, go for character pointer, if you want in stack, then go for character array.
- Single quotes = char
- Double quotes = string
- Null character = '\0' (or 0 numeric)
- Char *S = "Hello"; // Warning : ISO C++11 does not allow conversion from string literal to 'char*'

char name[20];

cin>>name; // read only first word

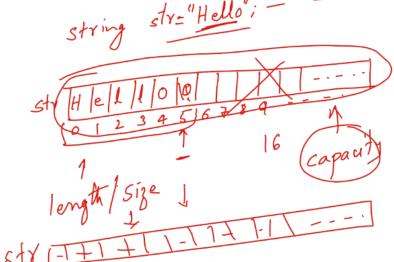
We can use this for sentence:

- Cin.get(name, 20): // get will not read enter key, second string will take that enter as '\n' string
- Use cin,ignore(); after using cin.get(name, 20);
- Cin.getline(name, 20): // use this, use for multiple getlines

Char array/String built-in functions: (#include<ctring> / string.h)

- Strlen(s) // for string length
- Strcat(destination, source) // for concatenate strings, source string will added in destination string, destination will become destination + source.
- Strncat(destination, source, number of letter of second string to concatenate with first)
- Strcpy(destination, source) // copy source string to destination
- strncpy(destination, source, length)
- Strstr(main, sub) // to find substring, will crash if not found. Use if(strstr(s1,s2)!=NULL) {...}
- Strchr(main, char); // find occurrence of a character in string

```
• Strcmp(str1, str2); // compare 2 string, return -ve, 0, +ve
  • Strtol(str1, NULL, 10) // string to long int, where 10 (decimal) is base
  • Strtof(str1, NULL) // string to float
  • Strtok(str1, "=;") // to tokenize a string, where =; is token/delimiter.
     char s1[20]="x=10;y=20;z=35";
     char *token=strtok(s1,"=;");
     while(token!=NULL)
     {
            cout<<token<<endl;
            token=strtok(NULL, "=; ");
     }
char *s;
cout<<"Enter a String";
cin>>s;
cin.getline(s, 100); // this will also work
Class String:
#include<string>
string str;
cin>>str; // take only one word
getline(cin,str); // can take sentence
                      str="Hello"
```



String Class Functions:

```
s.length()
s.size()
s.capacity()
s.resize(30)
s.max_size()
s.clear()
s.empty()
s.append("Bye")
s.insert(3,"kk") or s.insert(3, "Apple", 2)
s.replace(3,5,"aa") // 3 is starting index, 4 is length from starting index to replace with aa s.erase() // is same to clear()
s.push_back('z') // insert at the end of string
```

```
s1.swap(s2) // swap 2 strings
s.copy( char des[]) // copy string char array des[]
string s="Welcome";
                              string s="Welcome";
char str[10];
                              char str[10];
s.copy(str, s.length());
                             s.copy(str, 3);
                              str[3]='\0';
cout<<str<<endl;
                              cout<<str<<endl;
```

s.pop_back() // delete last character of string

s.find(str) or char // to find occurrence of string or char and return index s.rfind(str) // to find occurrence of string or char from end/right hand side and return index // if return index is greater than length of string it means it didn't find the string or char s.find first of('a', 3) // a character to find from last side and start finding from index 3 onwards s.find last of('le') // search from right hand side, will return index of any of character found first

string str: "Hello world" Stro find-first-of("1"); -2
stro find-first-of("1,8); -89
stro find-first-of("(e"); -1

s.substr(start,number) // to extract a portion of string

String str="Prolgramming"
str. substr (3); str. substr (3,4);

s.compare(str) // similar to strcmp, compare string in dictionary order and return result as -ve, 0, +ve.

Some operators defined upon string class:

at()

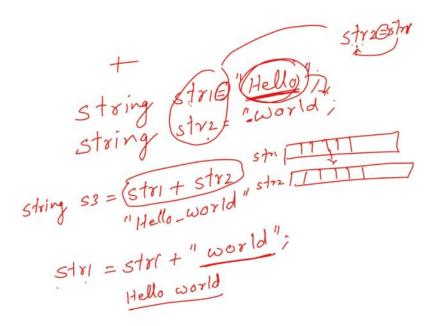
string str="Holiday;

[str.al(4); — d

str[4]; — d

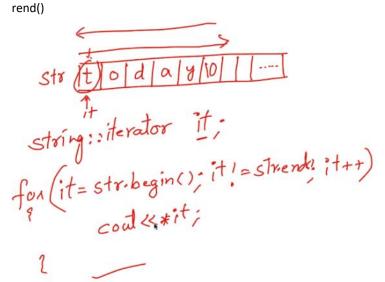
front() // return first character of string back() // return last character of string [] // it's overloaded operator

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String Class - Iterators :

```
string::iterator // iterator object will work like a pointer to a character in a string (can read and modify) begin() end() reverse_iterator rbegin()
```



Example:

```
string str="today";
string::iterator it;
for(it=str.begin();it!=str.end ();it++)
{
    // cout<<*it;
    *it=*it-32;
}
cout<<str;    // will output TODAY</pre>
```

Example:

```
string str="today";
string::reverse_iterator it;
for (it=str.rbegin ();it!=str.rend ();it++)
{
    cout<<*it;
}
// will output yadot</pre>
```

```
Example:
string str="today";
for (int i=0;str[i]!='\0';i++)
{
   cout<<str[i]; // output today
   str[i] = str[i] - 32;
}
Cout<<str; // output TODAY</pre>
```

To create a string of particular length:

String str = "";
Str.resize(len);