

Paths to Learn

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DSA -> System Design -> Resume Java, DBMS

DSA :

Coding Decoded, Algorithms Made Easy

- Design Patterns,
- C++, Modern C++
- UML
- OOPS
 - [OOPS CheatSheet](#)
- Solid Design Principle
- System Design :
 - [System Design Playlist](#)

Java Backend Development (References) :

- [Backend Developer Roadmap](#)
- [Core Java LinkedIn Path](#)
- [Java Collections Frameworks](#)
- [Twitter : Java Backend Development](#)
- [1\) Core Java \(Done\)](#)
 - [Java Programming Tutorial \(YouTube Playlist\)](#)
 - [Github : Java Tutorial for Beginners Crash Course](#)
- [2\) JDBC](#)
- [3\) MySQL](#)
- [4\) JSP + Servlet \(-> Maven -> Design Pattern\)](#)
- [5.1\) Core Spring Framework](#)
- [5.2\) spring REST & spring DATA](#)
- [5.3\) Spring Security](#)
- [6\) Hibernate Framework](#)
- [7\) Spring Boot](#)
- [8.1\) Learn to Use AWS & Deploy Java Apps](#)
- [8.2\) Learn Basic Docker](#)
- [8.3\) Learn Basic Kubernetes](#)
- [8.4\) Deploy Spring Boot App on Kubernetes](#)

DSA/Coding :

- Grind 75 Questions : <https://www.techinterviewhandbook.org/grind75>
- Amazon Final Interview Questions : <https://leetcode.com/discuss/interview-question/488887/Amazon-Final-Interview-Questions-or-SDE1>
- Blind 75, Grind 75, Grind 169, Neetcode 150 and SQL 45 :
<https://leetcode.com/discuss/general-discussion/3691891/Leetcode-Lists-for-Blind-75-Grind-75-Grind-169-Neetcode-150-and-SQL-45>
- Top 10 DS Interview Questions : <https://www.crio.do/blog/data-structures-interview-questions/>
- DSA Beginner : <https://github.com/SagarKumar04/December-2021-Beginner-DSA>
- A2Z DSA Sheet : <https://github.com/ManishK4514/Strivers-A2Z-DSA-Sheet/tree/main>
- Low Level Design of Splitwise : <https://leetcode.com/discuss/study-guide/2154270/low-level-design-of-splitwise>

Topic wise patterns on Leetcode:

- Strings : <https://leetcode.com/discuss/study-guide/1333049/Collections-of-string-questions-pattern-for-upcoming-placement-2021>
- Dynamic Programming (DP) : <https://leetcode.com/discuss/general-discussion/662866/dp-for-beginners-problems-patterns-sample-solutions>
- Binary Search : <https://leetcode.com/discuss/general-discussion/691825/Binary-Search-for-Beginners-Problems-or-Patterns-or-Sample-solutions>
- Greedy : <https://leetcode.com/discuss/general-discussion/669996/greedy-for-beginners-problems-sample-solutions>
- Graph : <https://leetcode.com/discuss/general-discussion/655708/graph-for-beginners-problems-pattern-sample-solutions/>
- DP for Beginners [Problems | Patterns | Sample Solutions] :
<https://leetcode.com/discuss/general-discussion/662866/Dynamic-Programming-for-Practice-Problems-Patterns-and-Sample-Solutions>

Coding / Problem Solving Tricks

If input array is sorted then

- Binary search
- Two pointers

If asked for all permutations/subsets then

- Backtracking

If given a tree/graph then

- DFS
- BFS

If given a linked list then

- Two pointers

If recursion is banned then

- Stack

If must solve in-place then

- Swap corresponding values
- Store one or more different values in the same pointer

If asked for maximum/minimum subarray/subset/options then

- Dynamic programming

If asked for top/least K items then

- Heap
- QuickSelect

If asked for common strings then

- Map
- Trie

Else

- Map/Set for $O(1)$ time & $O(n)$ space
- Sort input for $O(n \log n)$ time and $O(1)$ space