

Introduction to Information Technology

CSC109

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Chapter 2 Computer System Hardware

- ✓ Central Processing Unit (CPU)
 - ✓ ALU
 - ✓ Registers
 - ✓ Control Unit (CU)
- ✓ Memory Unit
 - ✓ Cache Memory
 - ✓ Primary Memory
 - ✓ Secondary Memory
- ✓Instructions (Format, set Cycle, Decoding, executing& storing)
- ✓ Microprocessor
- ✓ Interconnecting units
- ✓ Computer Performance
- ✓ Inside cabinet

2.1 Introduction

Computer Hardware: 3 Key points

- 1. Computer Architecture; spec of Components; eg:-
- 2. Computer Organization; focus on the organizational structure
- 3. Computer Design; focuses on the hardware to be used and the interconnection of parts

three main components of computer are?

- (1) Input/Output (I/O) Unit,
- (2) Central Processing Unit (CPU),
- (3) Memory Unit.

User interacts with the computer via?

2.2 CENTRAL PROCESSING UNIT (CPU)

CPU

Also Called?

Consist of?

Registers?

Arithmetic Logic unit?

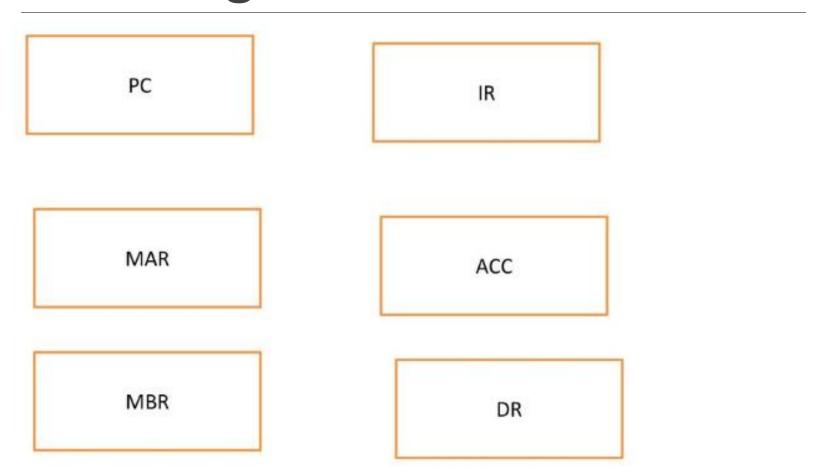
Control Unit?



2.2.1 Arithmetic Logic Unit

- Consist of 2 Unit
 - > Arithmetic Unit
 - ➤ Logic Unit
- >Arithmetic Unit
 - > Performs Arithmetic Operation on data
 - Ex: Addition, Subtraction, Mul
- **≻**Logical Unit
 - ➤ Performs Logical operations on data
 - Ex: Comparison of number, Letters and special characters
- >ALU Uses Register to hold data that is being processes

2.2.2 Registers



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2.2.2 Registers Cont...

Accumulator (ACC): Stores Result of Arithmetic and Logic Operations

Instruction Register (IR): Contains current instruction most recently executed

Program Counter (PC): Contains the address of the next instruction to be processed

Memory Address Register (MAR): Address of next location in the memory to be accessed

Memory Buffer Register (MBR): Temporary stores data from memory or data to be sent to memory

Data Register (DR): Stores the operands and other data

2.2.2 Register Cont...

Speed and power of CPU is determined by?

- Number of Registers
- Size of each Register

size of register?

- Word Size
- Bigger the size more quickly it can process
- May be in 8, 16, 32,64 bits

number of registers?

- Not Defined; Can vary
- Depend on the type and complexity of the processor.

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2.2.3 Control Unit

- ➤ It is a storage buffer that stores the data that is used more often, temporarily and make them available to CPU at fast rate
- ➤ Very high speed memory placed between RAM and CPU
- Increases the speed of processing
- CU uses the instructions in the Instruction Register (IR) to decide which circuit needs to be activated,
- instructs the ALU to perform the arithmetic or logic operations
- During Processing, CPU first checks cache for data, if not then CPU looks in the RAM for data
- ➤ No System bus for accessing the cache.

2.3 Memory Unit

Consist of

> Cache Memory

Cache Memory

Primary Memory (RAM & ROM)

Secondary Memory

▶ Primary Memory (RAM & ROM)

Primary memory or main memory of the computer is used to store the data and instructions during execution of the instructions

> Secondary Memory

Cache memory is a very high speed memory placed in between RAM and CPU. Cache memory increases the speed of processing

Secondary memory is non-volatile and is used for permanent storage of data and programs.

