Create a game

- Text-based game in java?
- Actual game with Unity or UE
- Simple and easy-tolearn controls
- Have good graphics that runs well on any platform

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Create an app

- Navigation app that lets you choose the route you want to take instead of the pre-determined routes it suggests
- A news app that automatically searches all news outlets for the requested article, and you can read it immediately without a subscription

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Create a blog or forum

- Create a website for people to complain on
- Create a forum where people can post their own creations without having to set a price

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Platforms

- The product could be on mobile, for ease of access
- The product could also be on a laptop or desktop computer
- Preferably on both pc and mobile for best ease
- If it's a game, add it to console with easy controls

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What will it accomplish

- It'll show that quality products don't have to come at a stupid price
- It'll hopefully send a message to bigger companoies and corporations to reduce prices on digital products globally

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Pricing and costs

- Everything will be free
- If a product ends up costing money, it'll only be \$0.50 or less

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Hurdles

- Not knowing how to make a good game
- Not experienced enough in coding to make an app or game
- Consumers conditioned to buy the mainstream games (CoD, Valorant, Sports games, etc.)
- Saturation of the gaming and "helpful app" market

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