linguify manual

Abstract

linguify is a package for loading strings for different languages easily.

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This manual shows a short example for the usage of the *linguify* package inside your document. If you want to **include linguify into your package** make sure to read the section for package authors.

Usage

Basic Example

Load language data file: → See database section for content of lang.toml

```
#set-database(toml("lang.toml"))
```

Example input:

```
#set text(lang: "LANG")
#smallcaps(linguify("abstract"))
=== #linguify("title")
```

Test: #linguify("test")

Lang	Output
en	Abstract
	A simple linguify example Test: testing
de	Zusammenfassung
	Ein einfaches Linguify Beispiel Test: testen
es	Resumen
	Un ejemplo sencillo de linguify Test: testing
	Info: The key «test» is missing in the «es» language section, but as we specified a default-lang in the conf it will display the entry inside the specified language section, which is «en» in our case. To disable this behavior delete the default-lang entry from the lang.toml.
cz	Abstract
	A simple linguify example Test: testing
	Info: As the lang data does not contain a section for "cz" this entire output will fallback to the default-lang. To disable this behavior delete the default-lang entry from the lang.toml.

Database

The content of the lang.toml file, used in the example above looks like this.

```
[conf]
default-lang = "en"

[lang.en]
title = "A simple linguify example"
abstract = "Abstract"
test = "testing"

[lang.de]
title = "Ein einfaches Linguify Beispiel"
abstract = "Zusammenfassung"
test = "testen"

[lang.es]
title = "Un ejemplo sencillo de linguify"
abstract = "Resumen"

[lang.fr]
title = "Un exemple simple de linguify"
abstract = "résumé"
```

Handling outlines

Linguify looks up translations in the *currently active* database. This is a problem with outlines, because outline entries are rendered at a different location than the elements they refer to (headings, figures). In this case, an unexpected database may be used.

If you use multiple databases for different parts of your document, and also use translations for your heading or figure captions, you can add the following show rule to ensure correct database lookup:

```
#show outline.entry: it => database-at(it.element.location(), it)
See the database-at() function for more details.
```

Information for package authors.

As the database is stored in a typst state, it can be overwritten. This leads to the following problem. If you use *linguify* inside your package and use the <code>set-database()</code> function it will probably work like you expect. But if a user imports your package and uses *linguify* for their own document as well, he will overwrite the your database by using <code>set-database()</code>. Therefore it is recommend to use the <code>from</code> argument in the <code>linguify()</code> function to specify your database directly.

Example:

```
// Load data
#let lang-data = toml("lang.toml")
// Useage
#linguify("key", from: lang-data)
```

This makes sure the end user still can use the global database provided by *linguify* with set-database() and calling.

→ Have a look at the gentle-clues package for a real live example.

Fluent support

Thanks to sighsifh, linguify also has Fluent¹ support. Fluent allows for more complex localization, such as accounting for separate plural or other counting forms. To use Fluent, the <code>conf.data-type</code> key of your database needs to be set to <code>"ftl"</code>. In addition, each language contains a Fluent language definition instead of many keys for all the terms. A complete example of a Fluent database could look like this:

```
[conf]
default-lang = "en"
# set database type to Fluent
data-type = "ftl"
# add arguments available to Fluent translations by default
[ftl.args]
name = "Lore"
[lang]
# each language is a single key containing a whole Fluent file
en = '''
title = A linguify example - with Fluent
abstract = Abstract
hello = Hello, {$name}!
heading = {$headingCount ->
   [one] {$headingCount} heading
   *[other] {$headingCount} headings
}
. . .
de = '''
title = Ein linguify Beispiel - mit Fluent
abstract = Zusammenfassung
hello = Hallo, {$name}!
heading = {$headingCount ->
    [0] keine Überschriften
    [one] eine Überschrift
   *[other] {$headingCount} Überschriften
}
```

Since embedding one file inside another is not optimal for things like IDE support, *linguify* also has load-ftl-data() to load languages from separate files. Heres a simple example of how to load translations from Fluent files, which are kept in llon directory and named with the language code, e.g. en.ftl and de.ftl.

```
// my-document.typ
#import "@preview/linguify:0.4.2": *
// Define the languages you have files for.
#set-database(eval(load-ftl-data("./l10n", ("en", "de"))))
```

Note how there is a call to eval(), since the *linguify* package can't read your translation files directly; instead *linguify* only generates the code that does the reading and lets you execute it.

¹Project Fluent

Likewise, you have to maintain the language list used in database initialization since Typst currently does not list files in a directory. Of course, you can use an external file to store the list of language files and use that to load the ftl files. One option is to use the TOML database file for this:

Store config inside a lang.toml file. Load config inside your document.

The code above is roughly equivalent to what the <code>load-ftl-data()</code> function does, except it lets you store the list of languages in the data file and sets the <code>default-lang</code>.

Contributing

If you would like to integrate a new i18n solution into *linguify*, you can set the <code>conf.data-type</code> described in the database section. And then add implementation in the <code>get-text()</code> function for your data type.

Reference

database-at

Temporarily overrides the location at which the translation database is looked up. This is typically used to change the lookup inside outlines. Consider this:

```
#set-database(toml("a.toml"))
#outline()
= linguify("foo")

#set-database(toml("b.toml"))
= linguify("bar")
```

In this example, the foo translation should be loaded from a.toml and bar from b.toml. However, the outline is covered by a.toml – including the entry for the bar heading!

Adding the following show rule at the beginning fixes this:

```
#show outline.entry: it => database-at(it.element.location(), it)
```

This will make linguify look up the translations for each outline entry at the location the referenced element (heading) is located.

Parameters

```
database-at(
   loc,
   body
)
```

set-database

Set the default linguify database

The data must contain at least a lang section like described at database.

Parameters

```
set-database(data: dictionary ) -> content (state-update)
```

```
data dictionary
```

the database which will be set to database

reset-database

Clear current database

Parameters

```
reset-database() -> content (state-update)
```

get-text

Get a value from a L10n data dictionary. If the key does not exist, none is returned.

Parameters

```
get-text(
   src: dictionary ,
   key: string ,
   lang: string ,
   mode: string ,
   args
)
```

```
src dictionary
```

The dictionary to get the value from.

```
key string
```

The key to get the value for.

```
lang string
```

The language to get the value for.

```
mode string
```

The data structure of src

Default: "dict"

linguify-raw

fetch a string in the required language. must have a context beforehand to access the global database/lang

Parameters

```
linguify-raw(
  key: string,
  from: dictionary,
  lang: string,
  default: any,
  args
) -> content
```

```
key string
```

The key at which to retrieve the item.

```
from dictionary
database to fetch the item from. If auto linguify's global database will used.

Default: auto
```

```
lang string
the language to look for, if auto use context text.lang (default)
Default: auto
```

```
default any

A default value to return if the key is not part of the database.

Default: auto
```

linguify

fetch a string in the required language. provides context for linguify-raw function.

Parameters

```
linguify(
  key: string,
  from: dictionary,
  lang: string,
  default: any,
  args
) -> content
```

```
key string
```

The key at which to retrieve the item.

```
from dictionary
database to fetch the item from. If auto linguify's global database will used.

Default: auto
```

```
lang string
the language to look for, if auto use context text.lang (default)
Default: auto
```

```
default any

A default value to return if the key is not part of the database.

Default: auto
```

database

None or dictionary of the following structure:

- conf
 - data-type (string): The type of data structure used for the database. If not specified, it defaults to dict structure.
 - default-lang (string): The default language to use as a fallback if the key in the preferred language is not found.
 - ٠...
- lang
 - en : The English language section.
 - **...**

location-stack

A stack (array) of location s to use instead of here() when looking up the current database. This is used internally to support looking up translations in e.g. outlines relative to a heading's or figure's location, instead of the outline's.

When the stack is empty, the current location is used.

get-message

Returns the message from the ftl file

Parameters

```
get-message(
    source: string,
    msg-id: string,
    args: dictionary,
    default: string
) -> string

source    string

the content of the ftl file
```

```
msg-id string the identifier of the message
```

```
args dictionary
the arguments to pass to the message
Default: none
```

```
default string
the default value to return if the message is not found
Default: none
```

load-ftl-data

Constructs the data dict needed in linguify.typ

Returns a str, use eval to convert it to a dict

Example:

```
eval(load-ftl-data("path/to/ftl", ("en", "fr")))
```

Parameters

```
load-ftl-data(
  path: string,
  languages: array
) -> string
```

```
path string
```

the path to the directory containing the ftl files

```
languages array
```

the list of languages to load