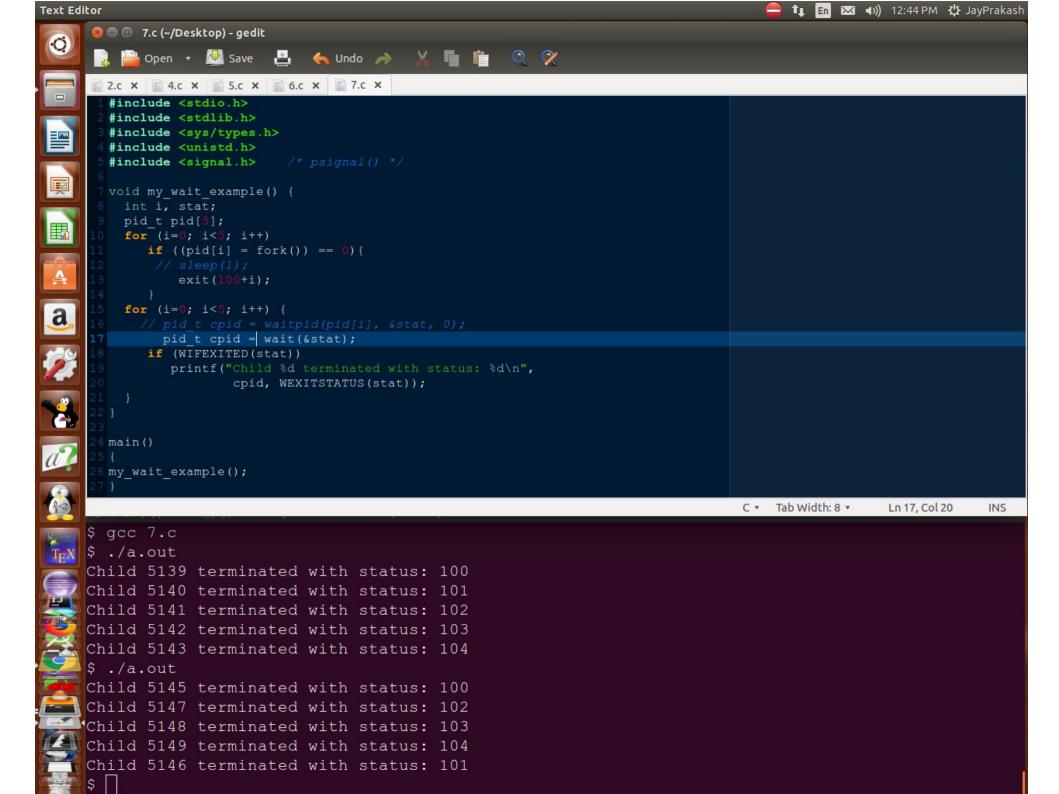
## **Process Termination**

## ■ If multiple children completed, will reap in arbitrary order

```
void wait x() {
  int i, stat;
  pid_t pid[5];
  for (i=0; i<5; i++)
     if ((pid[i] = fork()) == 0) {
         sleep(1);
         exit(100+i);
  for (i=0; i<5; i++) {
     pid t cpid = wait(&stat);
     if (WIFEXITED(stat))
        printf("Child %d terminated with status: %d\n",
                cpid, WEXITSTATUS(stat));
```



## waitpid(): waiting for a specific process

Useful when parent has more than one child, or you want to check for exited child but not block

```
pid_t result = -1 means any child

waitpid(child_pid,

&status,

options);

0 = no options, wait until child exits

WNOHANG = don't wait, just check
```

- Return value
  - pid of child, if child has exited
  - 0, if using WNOHANG and child hasn't exited

## Can use waitpid() to reap in order

```
void wait x() {
  int i, stat;
  pid_t pid[5];
  for (i=0; i<5; i++)
     if ((pid[i] = fork()) == 0) {
         sleep(1);
         exit(100+i);
  for (i=0; i<5; i++) {
     pid_t cpid = waitpid(pid[i], &stat, 0);
     if (WIFEXITED(stat))
        printf("Child %d terminated with status: %d\n",
                cpid, WEXITSTATUS(stat));
```

