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SRTF Scheduling

ALGORITHM::

Mode:- Preemptive

Criteria:- Burst Time

1- Traverse until all process gets completely executed.

- a) Find process with minimum remaining time at every single time lap.
- b) Reduce its time by 1.
- c) Check if its remaining time becomes 0
- d) Increment the counter of process completion.
- e) Completion time of current process =
current_time +1;
- e) Calculate waiting time for each completed process.
wt[i]= Completion time - arrival_time-burst_time
- f)Increment time lap by one.

2- Find turnaround time (waiting_time+burst_time).

CODE::

```
#include<iostream>
using namespace std;
int main()
{
    int
n,i,v[10]={0},j,temp=0,to=0,ti=0,tem=0,te=0,k,xb[10],xa[10],a[10],b[10],t,coun
t=0,pid[10],c;
    int ct[10],wt[10],tat[10];
    double tat_av=0,ct_av=0,wt_av=0;
    cout<<"Enter the number of process"<<"\n";
    cin>>n;
    cout<<"Enter the arrival time "<<"\n";
    for(i=0;i<n;i++)
```

```

{
    //scanf("%d",&pid[i]);
    pid[i]=i;
    cin>>a[i];
}
cout<<"enter the burst time "<<"\n";
for(i=0;i<n;i++)
    cin>>b[i];
for(i=0;i<n;i++)
{
    xb[i]=b[i];
    xa[i]=a[i];

}
for(i=0;i<n;i++)
{
    for(j=i+1;j<n;j++)
    {
        if(a[i]>a[j])
        {
            temp=a[i];
            a[i]=a[j];
            a[j]=temp;

            ti=xa[i];
            xa[i]=xa[j];
            xa[j]=ti;

            tem=pid[i];
            pid[i]=pid[j];
            pid[j]=tem;

            te=b[i];
            b[i]=b[j];
            b[j]=te;

            to=xb[i];
            xb[i]=xb[j];
            xb[j]=to;
        }
    }
}
}

```

```

        for(j=0;j<n;j++)
        {
            cout<<"The order of process is as follows:"<<"\n";
            cout<<"Process = "<<pid[j] <<": arrival time = "<<a[j]<<" :
burst time= "<<b[j]<<"\n";

        }

count=0;
c=0;

    for(t=0;;t++)
    {

        for(j=0;j<n;j++)
        {
            if((t>=a[j])&&(xb[count]>xb[j])&&(v[j]!=1))
            {
                count=j;
                xb[count]=xb[count]-1;
                goto Label;
            }
        }

xb[count]=xb[count]-1;
Label:
cout<<"\n"<<"For time "<< t<<"to"<<(t+1)<<" : process "<<pid[count]<<"\n";
        for(k=0;k<n;k++)
        {
            if((xb[k]==0)&&(v[k]!=1))
            {

                c++;

                v[k]=1;
                xb[k]=999;
                ct[k]=t+1;

                for(i=0;i<n;i++)
                {

                    for(j=0;j<n;j++)
                    {
                        if((xb[count]>xb[j])&&(a[j]<t))
                            count=j;
                    }
                }
            }
        }
    }

```

```

        }
    }

    if(c==n)
    break;

    }

    for(k=0;k<n;k++)
    {
        tat[k]=ct[k]-a[k];
        wt[k]=tat[k]-b[k];
    }

    for(k=0;k<n;k++)
    {
        cout<<"ct["<<k<<"] is"<<ct[k]<<"\n";
    }
    for(k=0;k<n;k++)
    {
        cout<<"wt["<<k<<"] is"<<wt[k]<<"\n";

    }
    for(k=0;k<n;k++)
    {
        cout<<"tat["<<k<<"] is"<<tat[k]<<"\n";

    }


    for(k=0;k<n;k++)
    {
        tat_av=tat_av+tat[k];
        wt_av=wt_av+wt[k];
    }

    cout<<"Average turnaround time is"<<tat_av/n<<"\n";
    cout<<"Average waiting time is"<<wt_av/n<<"\n";

}

```

INPUT::

Enter the number of process

4

Enter the arrival time

0 2 4 7

enter the burst time

7 4 2 1

OUTPUT::

The order of process is as follows:

Process = 0: arrival time = 0 : burst time= 7

The order of process is as follows:

Process = 1: arrival time = 2 : burst time= 4

The order of process is as follows:

Process = 2: arrival time = 4 : burst time= 2

The order of process is as follows:

Process = 3: arrival time = 7 : burst time= 1

For time 0to1 : process 0

For time 1to2 : process 0

For time 2to3 : process 1

For time 3to4 : process 1

For time 4to5 : process 1

For time 5to6 : process 1

For time 6to7 : process 2

For time 7to8 : process 2

For time 8to9 : process 3

For time 9to10 : process 0

For time 10to11 : process 0

For time 11to12 : process 0

For time 12to13 : process 0

For time 13to14 : process 0

ct[0] is14

ct[1] is6

ct[2] is8

ct[3] is9

wt[0] is7

wt[1] is0

wt[2] is2

wt[3] is1

tat[0] is14

tat[1] is4

tat[2] is4

tat[3] is2

Average turnaround time is6

Average waiting time is2.5