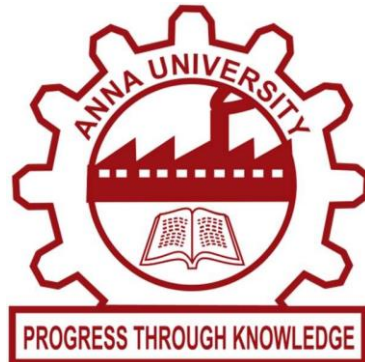


ANNA UNIVERSITY  
REGIONAL CAMPUS, COIMBATORE



LABORATORY RECORD

2023 – 2024

NAME : \_\_\_\_\_

REGISTER NUMBER : \_\_\_\_\_

BRANCH : B.E. - COMPUTER SCIENCE AND ENGINEERING

SUBJECT CODE : CCS349

SUBJECT : IMAGE AND VIDEO ANALYTICS LABORATORY

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING  
ANNA UNIVERSITY-REGIONAL CAMPUS  
COIMBATORE - 641 046

ANNA UNIVERSITY  
REGIONAL CAMPUS, COIMBATORE

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



BONAFIDE CERTIFICATE

Certified that this is the bonafide record of Practical done in CCS349 – IMAGE AND VIDEO ANALYTICS LABORATORY by Register No. \_\_\_\_\_ in Third Year - Sixth Semester during 2023 - 2024.

STAFF IN-CHARGE

HEAD OF THE DEPARTMENT

University Register No: .....

Submitted for the University Practical Examination held on.....

INTERNAL EXAMINER

EXTERNAL EXAMINER

[illegible]

EX NO : 01

## T-PYRAMID OF AN IMAGE

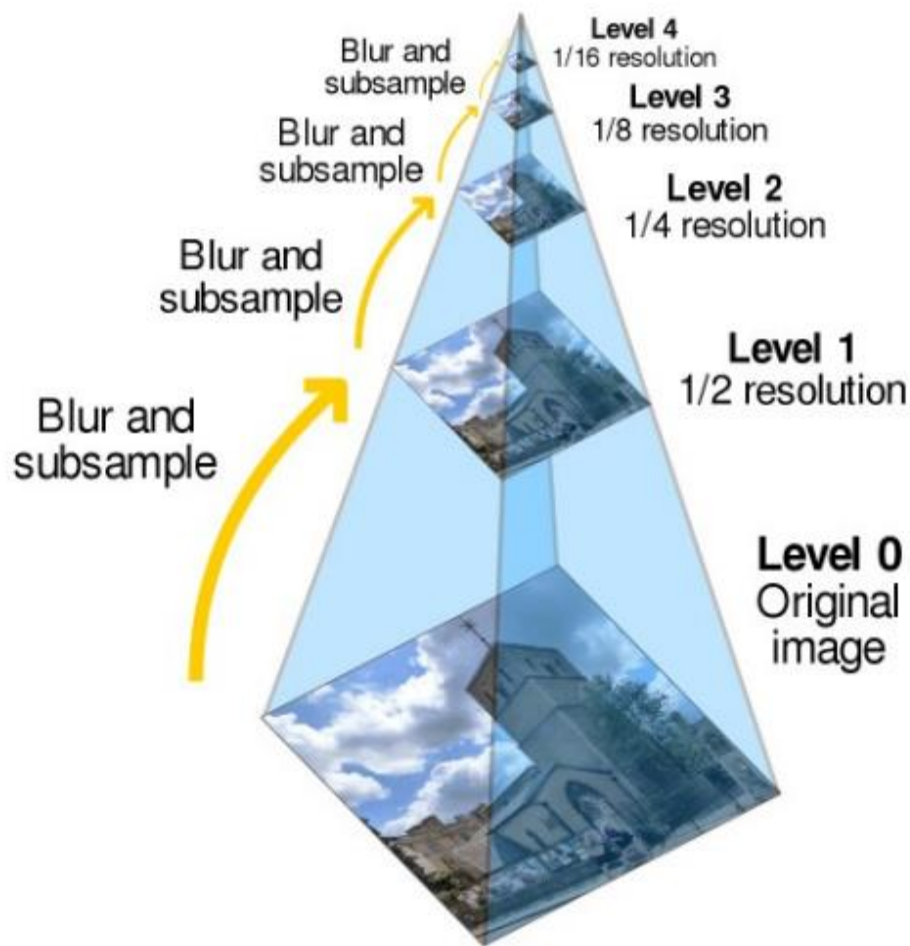
DATE :

AIM:

To write python program for T- pyramid of an image.

ALGORITHM:

- First load the image
- Then construct the Gaussian pyramid with 3 levels.
- For the Laplacian pyramid, the topmost level remains the same as in Gaussian. The remaining levels are constructed from top to bottom by subtracting that Gaussian level from its upper expanded level.



## PROGRAM:

```
import cv2

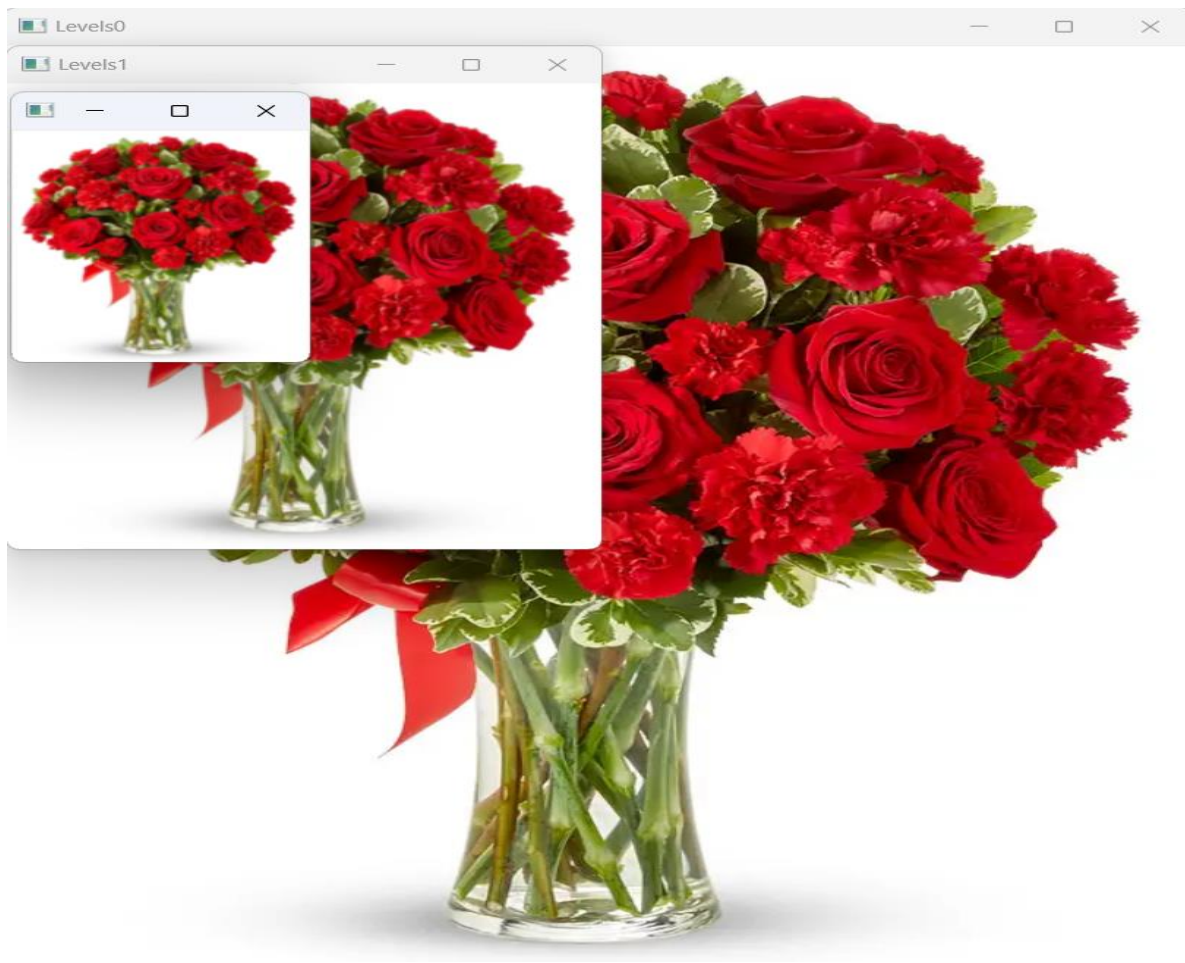
import numpy as np

def build_t_pyramid(image, levels):
    pyramid = [image]
    for _ in range(levels - 1):
        image = cv2.pyrDown(image)
        pyramid.append(image)
    return pyramid

def main():
    image_path = "IMG_8366.jpg"
    levels = 5
    original_image = cv2.imread(image_path)
    if original_image is None:
        print("Error: Could not load the image.")
        return
    t_pyramid = build_t_pyramid(original_image, levels)
    for i, level_image in enumerate(t_pyramid):
        cv2.imshow(f'Level {i}', level_image)
    cv2.waitKey(0)
    cv2.destroyAllWindows()

if __name__ == "__main__":
    main()
```

OUTPUT:



RESULT:

Thus the python program for T-pyramid implemented and the output is obtained successfully.

EX NO : 02

## QUAD TREE REPRESENTATION

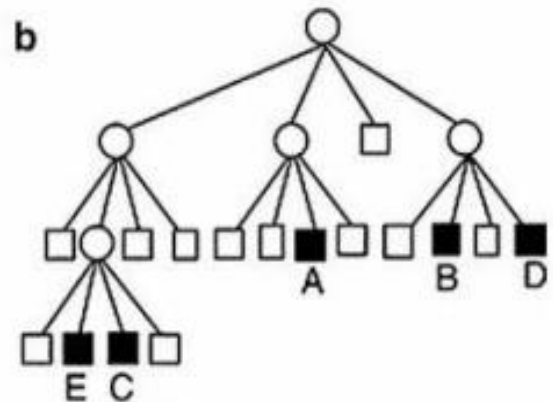
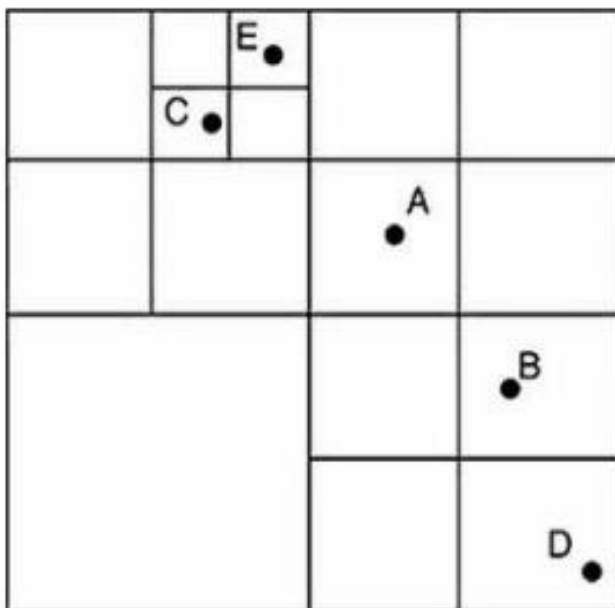
DATE :

AIM:

To write a python program for quad tree representation of an image using the homogeneity criterion of equal intensity.

ALGORITHM:

1. Divide the current two dimensional space into four boxes.
2. If a box contains one or more points in it, create a child object, storing in it the two dimensional space of the box
3. If a box does not contain any points, do not create a child for it
4. Recurse for each of the children.



## PROGRAM:

```
import matplotlib.pyplot as plt

import cv2

import numpy as np

img = cv2.imread("IMG_8366.JPG")

from operator import add

from functools import reduce

def split4(image):

    half_split = np.array_split(image, 2)

    res = map(lambda x: np.array_split(x, 2, axis= 1), half_split)

    return reduce(add, res)

split_img = split4(img)

split_img[0].shape, split_img[1].shape

fig, axs = plt.subplots(2, 2)

axs[0, 0].imshow(split_img[0])

axs[0, 1].imshow(split_img[1])

axs[1, 0].imshow(split_img[2])

axs[1, 1].imshow(split_img[3])

def concatenate4(north_west, north_east, south_west, south_east):

    top = np.concatenate((north_west, north_east), axis=1)

    bottom = np.concatenate((south_west, south_east), axis=1)

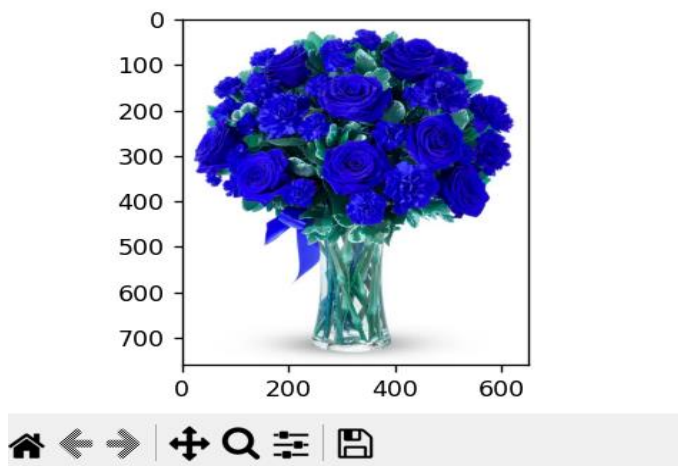
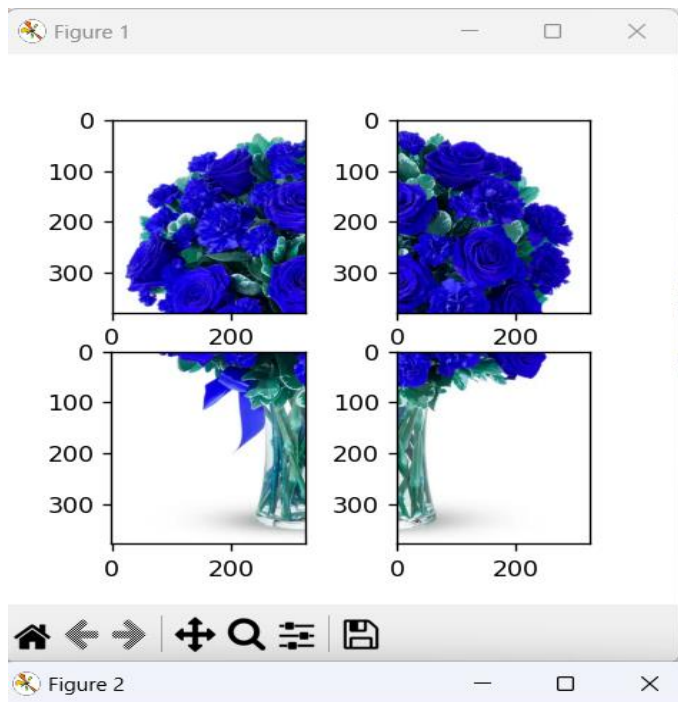
    return np.concatenate((top, bottom), axis=0)

full_img = concatenate4(split_img[0], split_img[1], split_img[2], split_img[3])

plt.imshow(full_img)
```



OUTPUT:



RESULT:

Thus the python program for quad tree representation was implemented and output is obtained successfully.

**EX NO : 03**

## **GEOMETRIC TRANSFORMS**

**DATE :**

### **AIM:**

To Develop programs for the following geometric transforms: (a) Rotation, (b) Change of scale, (c) Skewing, (d) Affine transform calculated from three pairs of corresponding points, (e) Bilinear transform calculated from four pairs of corresponding points.

### **ALGORITHM:**

#### **TRANSFORMATION MATRICES:**

For each desired transformation, create a corresponding transformation matrix. For example:

- ☐ Translation: Create a  $3 \times 3$  matrix with a 1 in the diagonal and the translation values in the last column.
- ☐ Rotation: Compute the rotation matrix using trigonometric functions (sin and cos) and the given rotation angle.
- ☐ Scaling: Create a  $3 \times 3$  matrix with scaling factors along the diagonal and 1 in the last row and column.
- ☐ Shearing: Create an affine transformation matrix with shear factors in the offdiagonal elements.

#### **COMBINE TRANSFORMATION MATRICES:**

- ☐ Multiply the individual transformation matrices in the order you want to apply them. Matrix multiplication is not commutative, so the order matters. The combined matrix represents the sequence of transformations.

#### **APPLY THE COMBINED TRANSFORMATION MATRIX:**

In image processing, you can use libraries like OpenCV or Pillow to apply the combined transformation matrix to the image. For example, in OpenCV:

- ❑ Convert the  $3 \times 3$  matrix to a  $2 \times 3$  matrix by removing the last row.
- ❑ Use `cv2.warpAffine()` for affine transformations or `cv2.warpPerspective()` for projective transformations.
- ❑ Provide the combined transformation matrix and the input image as arguments to apply the transformations.

## PROGRAM:

```
import cv2
import numpy as np

def rotate_image(image, angle):
    height, width = image.shape[:2]
    rotation_matrix = cv2.getRotationMatrix2D((width / 2, height / 2), angle, 1)
    rotated_image = cv2.warpAffine(image, rotation_matrix, (width, height))
    return rotated_image

# Usage
image = cv2.imread("img.jpg")
angle_degrees = 45
rotated = rotate_image(image, angle_degrees)
cv2.imshow("Rotated Image", rotated)
cv2.waitKey(0)
cv2.destroyAllWindows()

def scale_image(image, scale_x, scale_y):
    scaled_image = cv2.resize(image, None, fx=scale_x, fy=scale_y)
    return scaled_image
```

```
# Usage
```

```
image = cv2.imread("img.jpg")
```

```
scale_factor_x = 1.5
```

```
scale_factor_y = 1.5
```

```
scaled = scale_image(image, scale_factor_x, scale_factor_y)
```

```
cv2.imshow("Scaled Image", scaled)
```

```
cv2.waitKey(0)
```

```
cv2.destroyAllWindows()
```

```
def skew_image(image, skew_x, skew_y):
```

```
    height, width = image.shape[:2]
```

```
    skew_matrix = np.float32([[1, skew_x, 0], [skew_y, 1, 0]])
```

```
    skewed_image = cv2.warpAffine(image, skew_matrix, (width, height))
```

```
    return skewed_image
```

```
# Usage
```

```
image = cv2.imread("img.jpg")
```

```
skew_factor_x = 0.2
```

```
skew_factor_y = 0.1
```

```
skewed = skew_image(image, skew_factor_x, skew_factor_y)
```

```
cv2.imshow("Skewed Image", skewed)
```

```
cv2.waitKey(0)
```

```
cv2.destroyAllWindows()
```

```
def affine_transform(image, pts_src, pts_dst):
```

```
    matrix = cv2.getAffineTransform(pts_src, pts_dst)
```

```
    transformed_image = cv2.warpAffine(image, matrix, (image.shape[1],
```

```
image.shape[0]))
```

```
return transformed_image
```

```
image = cv2.imread("img.jpg")
src_points = np.float32([[50, 50], [200, 50], [50, 200]])
dst_points = np.float32([[10, 100], [200, 50], [100, 250]])
affine_transformed = affine_transform(image, src_points, dst_points)
cv2.imshow("Affine Transformed Image", affine_transformed)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

```
def bilinear_transform(image, pts_src, pts_dst):
    matrix = cv2.getPerspectiveTransform(pts_src, pts_dst)
    transformed_image = cv2.warpPerspective(image, matrix, (image.shape[1], image.shape[0]))
    return transformed_image
```

```
image = cv2.imread("img.jpg")
src_points = np.float32([[56, 65], [368, 52], [28, 387], [389, 390]])
dst_points = np.float32([[0, 0], [300, 0], [0, 300], [300, 300]])
bilinear_transformed = bilinear_transform(image, src_points, dst_points)
cv2.imshow("Bilinear Transformed Image", bilinear_transformed)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

OUTPUT:

#ROTATED IMAGE



#SCALED IMAGE



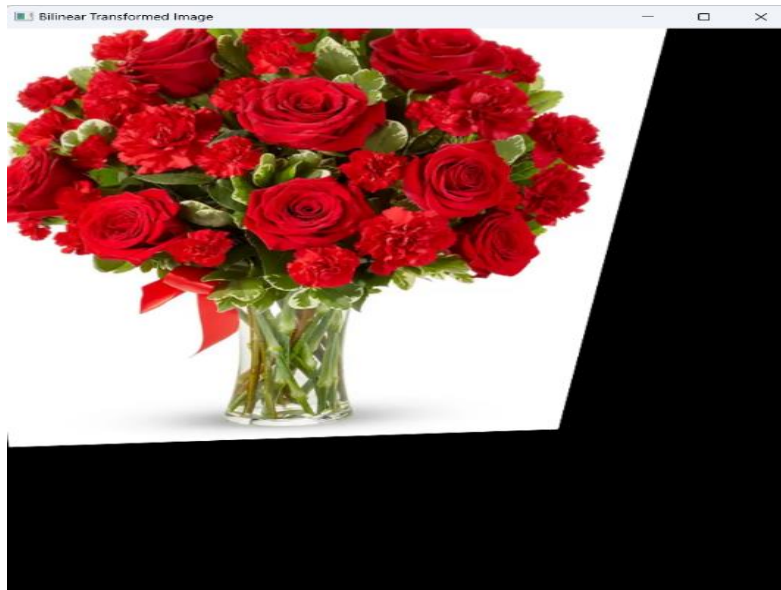
## #SKEWED IMAGE



## #AFFINE TRANSFORM



## #BILINEAR IMAGE



## RESULT:

Thus the python program for geometric transforms implemented and output is obtained Successfully.



**EX NO : 04**

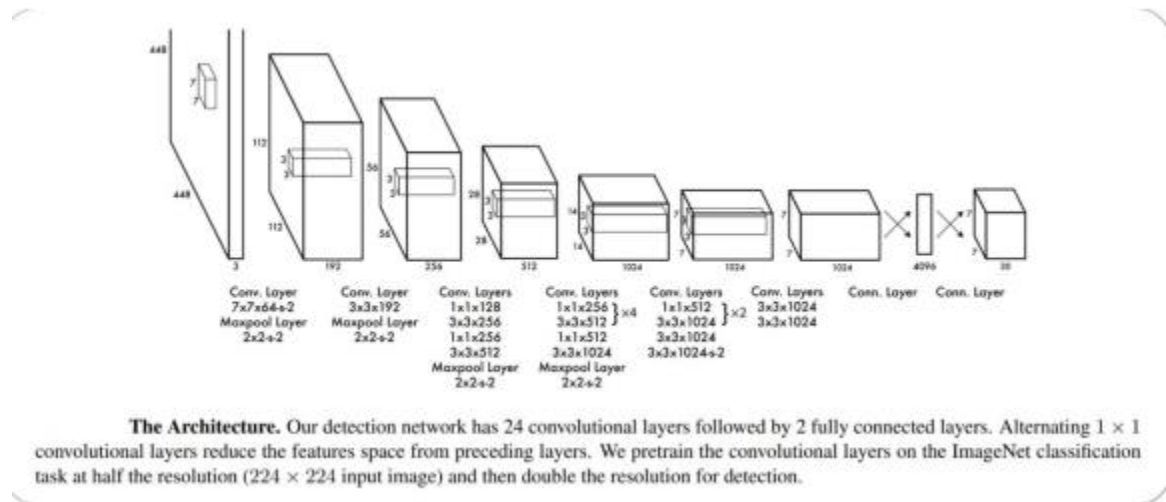
## OBJECT DETECTION AND RECOGNITION

**DATE :**

AIM:

To Develop a program to implement Object Detection and Recognition.

### ALGORITHM:(ARCHITECTURE):



**The Architecture.** Our detection network has 24 convolutional layers followed by 2 fully connected layers. Alternating  $1 \times 1$  convolutional layers reduce the features space from preceding layers. We pretrain the convolutional layers on the ImageNet classification task at half the resolution ( $224 \times 224$  input image) and then double the resolution for detection.

PROGRAM:

```
import torch
from pathlib import Path
from PIL import Image
import numpy as np
import cv2

model = torch.hub.load('ultralytics/yolov5', 'yolov5s')

def detect_objects(image_path):
    img = Image.open(image_path)
    results = model(img)
```

```
return results  
image_path = '/content/pic.jpg'  
results = detect_objects(image_path)  
results.show()  
results.save()
```

OUTPUT:



RESULT:

Thus the python program for Object Detection and Recognition implemented and output is obtained successfully.

EX NO : 05	<b>MOTION ANALYSIS USING MOVING EDGES</b>
DATE :	

**AIM:**

To Develop a program for motion analysis using moving edges, and apply it to your image sequence.

**ALGORITHM:****Objective**

Creating automated Laban movement annotation:

- ☐ Training four different machine learning algorithms through supervised learning on existing human motion datasets of video and skeletal sequences
- ☐ Test feature extraction methods (within and across frames) to improve the annotation accuracy
- ☐ Input raw videos and export Laban annotated videos

**PROGRAM:**

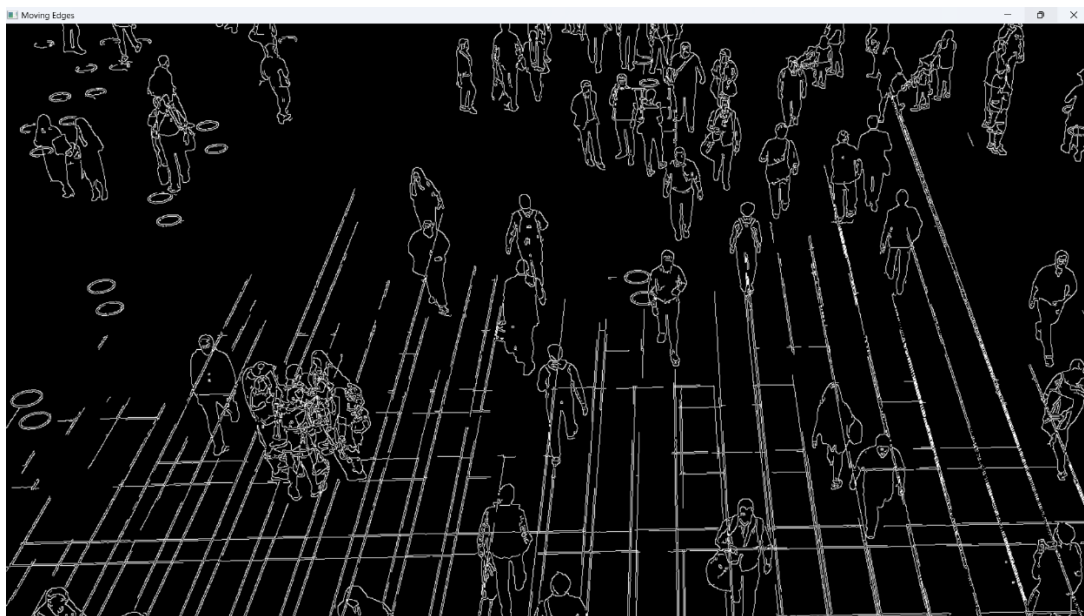
```
import cv2
import numpy as np
def motion_analysis(video_path):
    cap = cv2.VideoCapture(video_path)
    ret, prev_frame = cap.read()
    prev_gray = cv2.cvtColor(prev_frame,cv2.COLOR_BGR2GRAY)
    while cap.isOpened():
        ret, frame = cap.read()
        if not ret:
            break
```

```

gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
edges_prev = cv2.Canny(prev_gray, 50, 150)
edges_curr = cv2.Canny(gray, 50, 150)
frame_diff = cv2.absdiff(edges_prev, edges_curr)
cv2.imshow('Moving Edges', frame_diff)
if cv2.waitKey(30) & 0xFF == ord('q'):
    break
prev_gray = gray.copy()
cap.release()
cv2.destroyAllWindows()
video_path = "input_video.mp4"
motion_analysis(video_path)

```

## OUTPUT:



## RESULT:

Thus the python program for motion analysis using moving edge was implemented and output is

EX NO : 06	FACIAL DETECTION AND RECOGNITION
DATE :	

### AIM:

To Develop a program for Facial Detection and Recognition.

### ALGORITHM:

Face Detection: The very first task we perform is detecting faces in the image or video stream. Now that we know the exact location/coordinates of face, we extract this face for further processing ahead.

Feature Extraction: Now that we have cropped the face out of the image, we extract features from it. Here we are going to use face embeddings to extract the features out of the face. A neural network takes an image of the person's face as input and outputs a vector which represents the most important features of a face. In machine learning, this vector is called embedding and thus we call this vector as face embedding.

### PROGRAM:

```
!pip install dlib
!pip install face_recognition
from google.colab.patches import cv2_imshow
import face_recognition as fr
import cv2
import numpy as np
import os

path = "/content/drive/MyDrive/Colab Notebooks/train/"

known_names = []
known_name_encodings = []

images = os.listdir(path)
for _ in images:
```

```
image = fr.load_image_file(path + _)
image_path = path + _
encoding = fr.face_encodings(image)[0]

known_name_encodings.append(encoding)
known_names.append(os.path.splitext(os.path.basename(image_path))[0].capitalize())
print(known_names)
test_image = "/content/drive/MyDrive/Colab Notebooks/test/test.jpg"
image = cv2.imread(test_image)
if image is None:
    raise ValueError("Image is not loaded.")
face_locations = fr.face_locations(image, number_of_times_to_upsample=1)
face_encodings = fr.face_encodings(image, face_locations)
for (top, right, bottom, left), face_encoding in zip(face_locations, face_encodings):
    matches = fr.compare_faces(known_name_encodings, face_encoding)
    name = ""

    face_distances = fr.face_distance(known_name_encodings, face_encoding)
    best_match = np.argmin(face_distances)

    if matches[best_match]:
        name = known_names[best_match]

cv2.rectangle(image, (left, top), (right, bottom), (0, 0, 255), 2)
cv2.rectangle(image, (left, bottom - 15), (right, bottom), (0, 0, 255), cv2.FILLED)

font = cv2.FONT_HERSHEY_DUPLEX
cv2.putText(image, name, (left + 6, bottom - 6), font, 1.0, (255, 255, 255), 1)
```

```
cv2.imshow(image)
cv2.imwrite("/content/drive/MyDrive/Colab Notebooks/output/output.jpg", image)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

OUTPUT:



RESULT:

Thus the python program for Facial Detection and Recognition was implemented and output is obtained successfully.



EX NO : 07

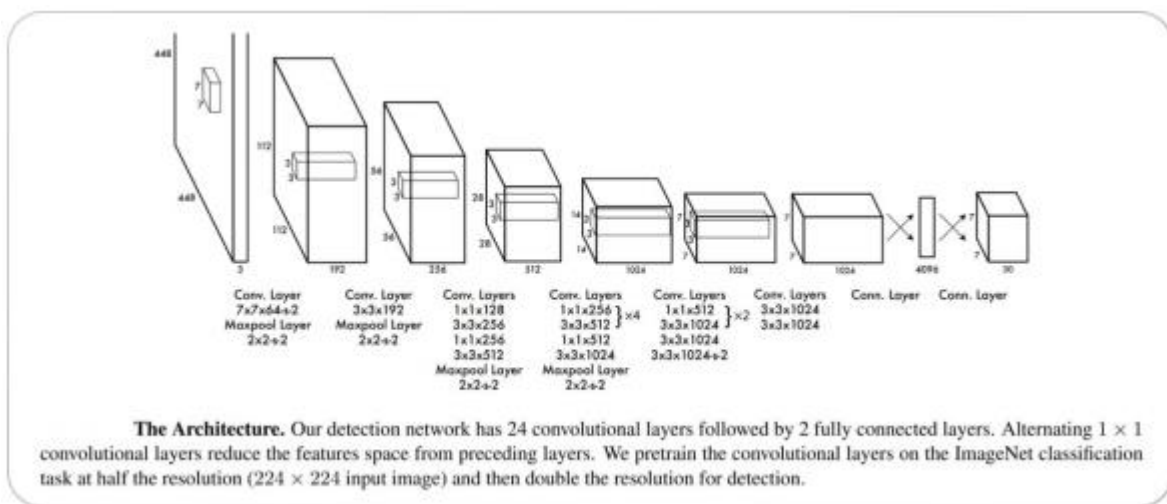
## EVENT DETECTION IN VIDEO SURVEILLANCE SYSTEM

DATE :

AIM:

To Write a program for event detection in video surveillance system

ALGORITHM:(ARCHITECTURE):



PROGRAM:

```
import cv2

# Initialize video capture
video_capture = cv2.VideoCapture("background-video-people-walking-1080-
ytshorts.savetube.me.mp4") # Replace with your video file

# Initialize background subtractor
bg_subtractor = cv2.createBackgroundSubtractorMOG2()

while video_capture.isOpened():
```



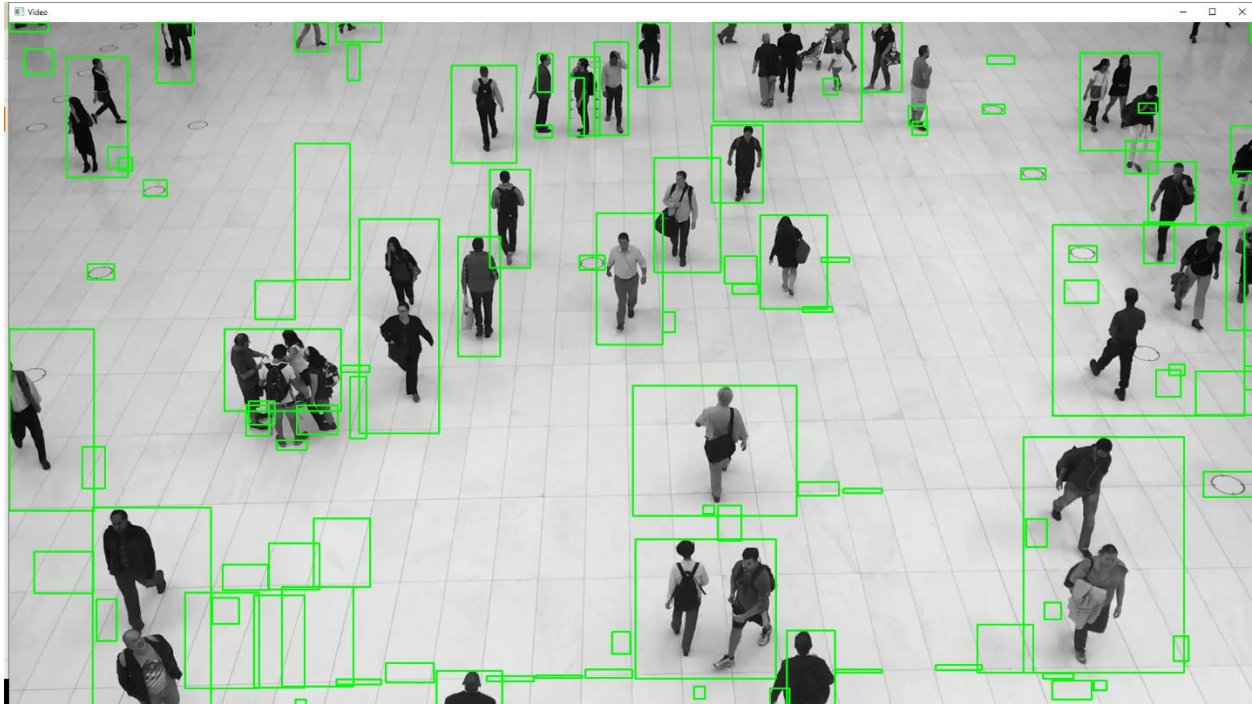
```
ret, frame = video_capture.read()
if not ret:
    break
# Apply background subtraction
fg_mask = bg_subtractor.apply(frame)
# Apply thresholding to get a binary mask
_, thresh = cv2.threshold(fg_mask, 50, 255, cv2.THRESH_BINARY)

# Find contours
contours, _ = cv2.findContours(thresh, cv2.RETR_EXTERNAL,
cv2.CHAIN_APPROX_SIMPLE)

for contour in contours:
    # Filter contours based on area (adjust the threshold as needed)
    if cv2.contourArea(contour) > 100:
        # Draw a bounding box around detected objects or events
        x, y, w, h = cv2.boundingRect(contour)
        cv2.rectangle(frame, (x, y), (x + w, y + h), (0, 255, 0), 2)

# Display the processed frame
cv2.imshow('Video', frame)
if cv2.waitKey(1) & 0xFF == ord('q'):
    break
# Release video capture and close OpenCV windows
video_capture.release()
cv2.destroyAllWindows()
```

## OUTPUT:



## RESULT:

Thus the python program for event detection in video surveillance system was implemented and output is obtained successfully.