

# From the modeling of direct problems in image processing to the resolution of inverse problems

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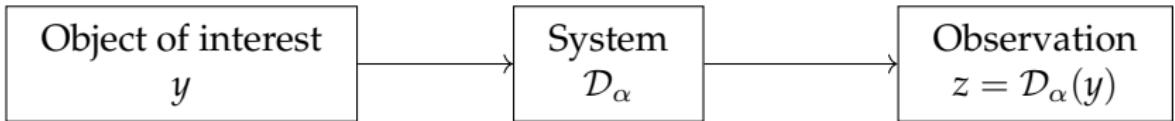
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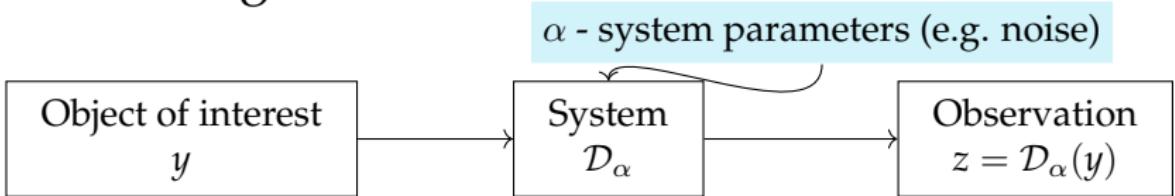
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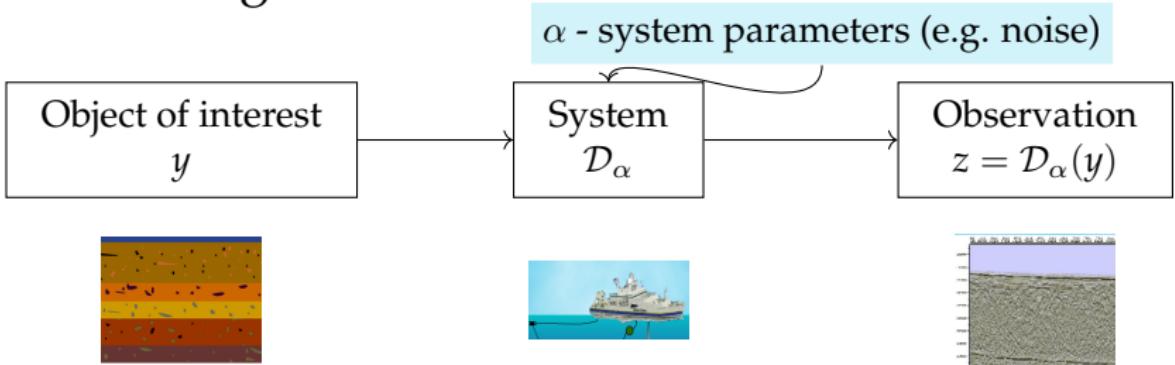
# From modeling to resolution



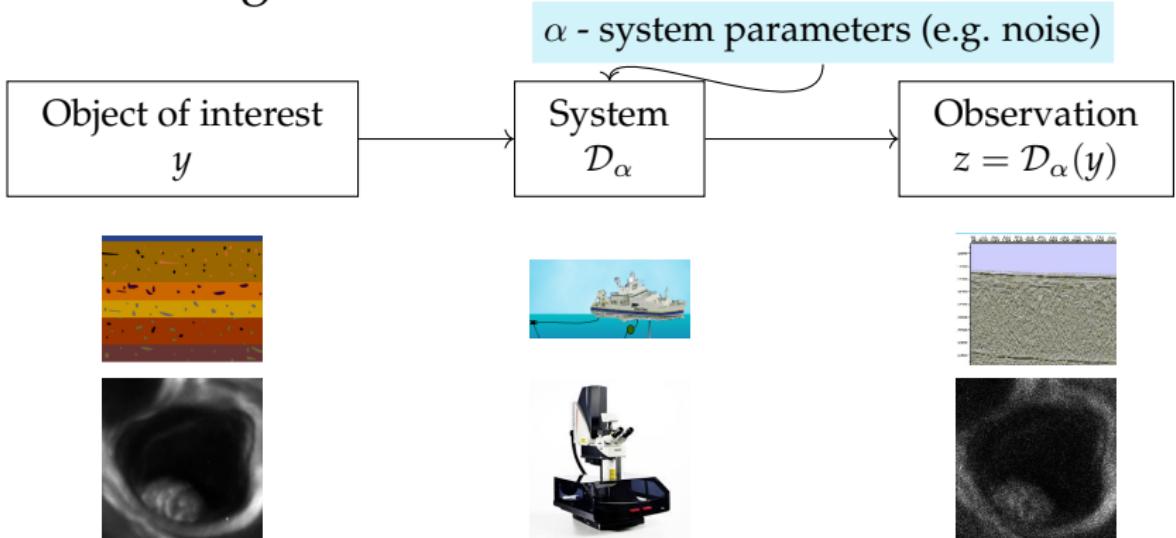
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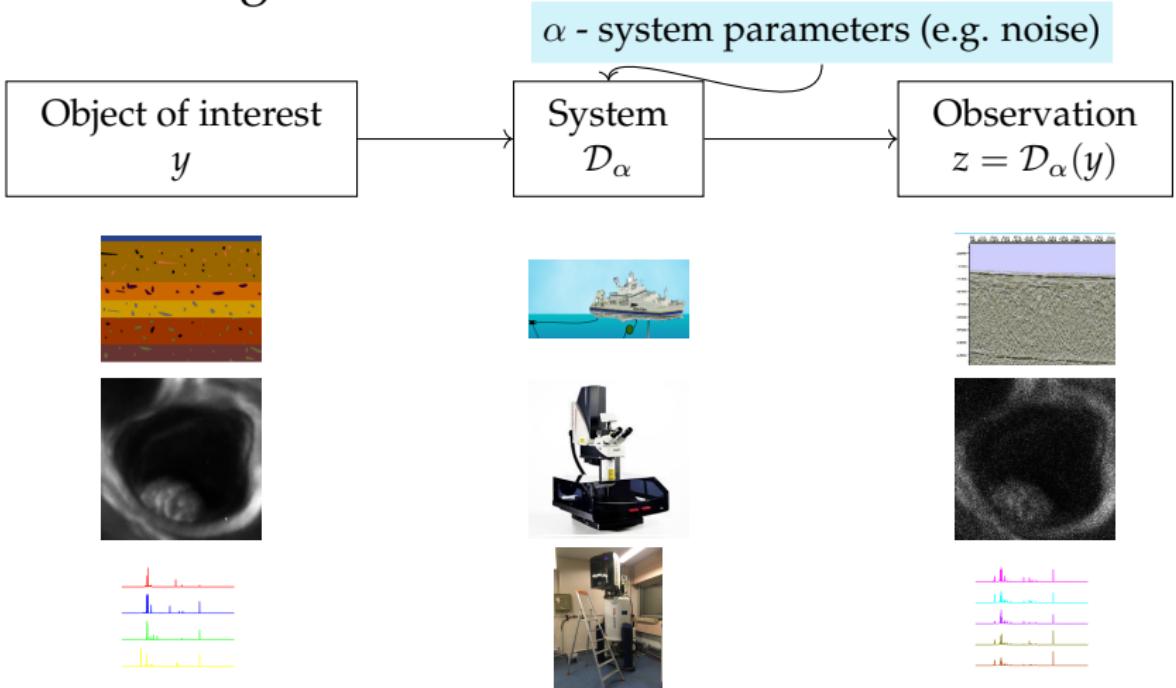
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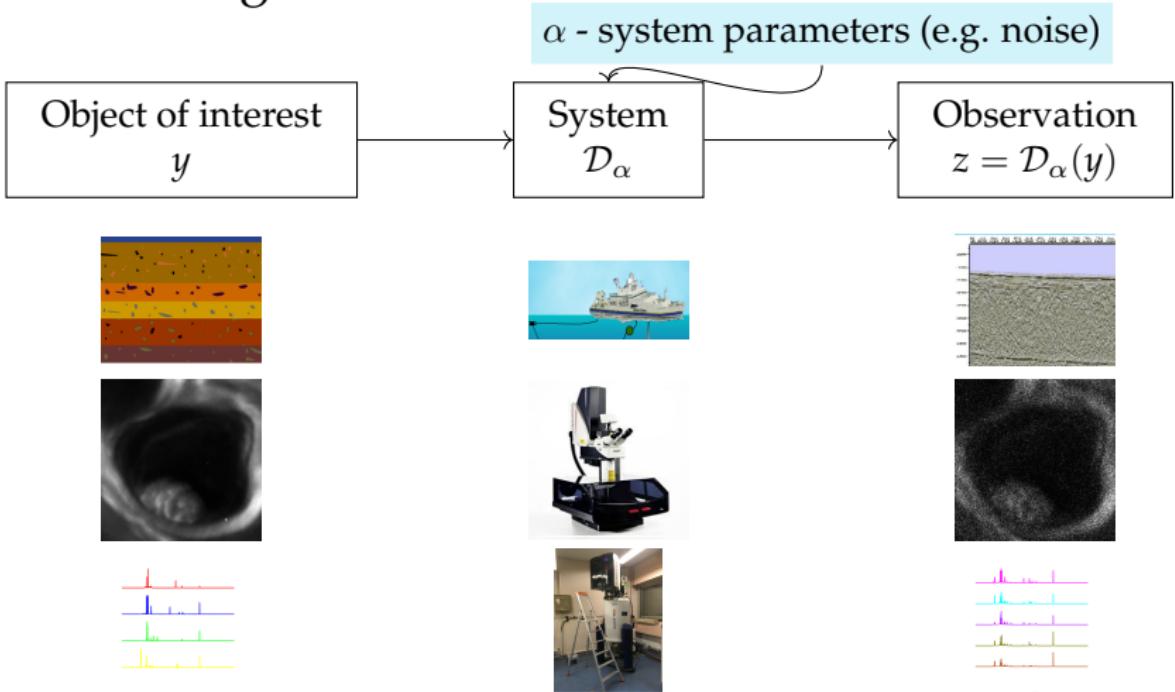
# From modeling to resolution



# From modeling to resolution

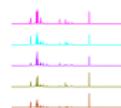
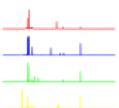
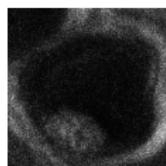
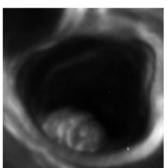
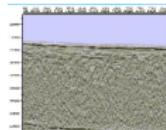
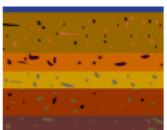
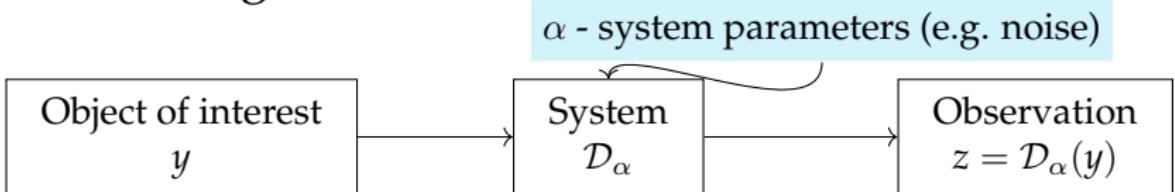


# From modeling to resolution



How? → Solving inverse problems

# From modeling to resolution



method parameters  
(e.g. regularization)

How? → Solving inverse problems

# Inverse problem formulation

What?

Recovering the original (unknown data) from distorted observations.



How?

Formulating the inverse problem as a minimization problem

- ▶ Variational approach;
- ▶ Statistical approach (MAP).



And so

$$\underset{y}{\text{minimize}} \quad \underbrace{f_1(y)}_{\text{Fidelity}} + \underbrace{f_2(y)}_{\text{Regularization}}$$



# Minimization problems

- ▶ Standard problem:

$$\underset{y \in \mathbb{R}^N}{\text{minimize}} \quad \underbrace{f_1(y)}_{\text{Fidelity}} + \underbrace{f_2(y)}_{\text{Regularization}}.$$

- ▶ Taking into account several regularizations ( $P - 1$  terms):

$$\underset{y \in \mathbb{R}^N}{\text{minimize}} \quad f_1(y) + \sum_{p=2}^P f_p(y).$$

- ▶ Introducing linear operators  $(F_p)_{p \in \{1, \dots, P\}}$ :

$$\underset{y \in \mathbb{R}^N}{\text{minimize}} \quad \sum_{p=1}^P f_p(F_p y).$$

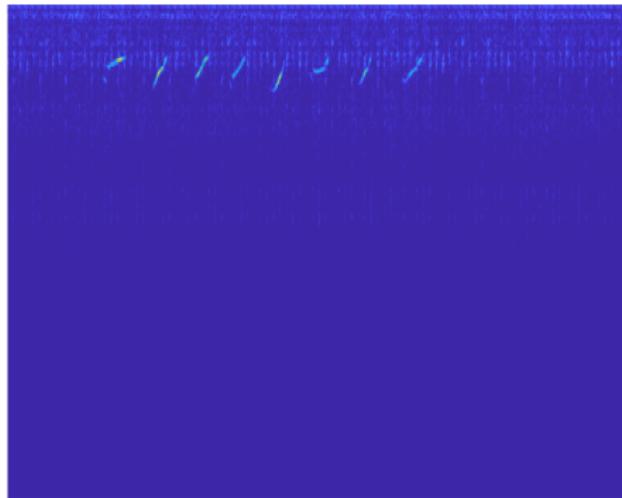
- ▶ For large size problem or for other reasons, can be interesting to work on data blocks  $y^{(p)}$  of size  $L_p$  ( $y = (y^{(p)})_{p=1}^P$ )

$$\underset{y \in \mathbb{R}^N}{\text{minimize}} \quad \sum_{p=1}^P f_p(y^{(p)}).$$

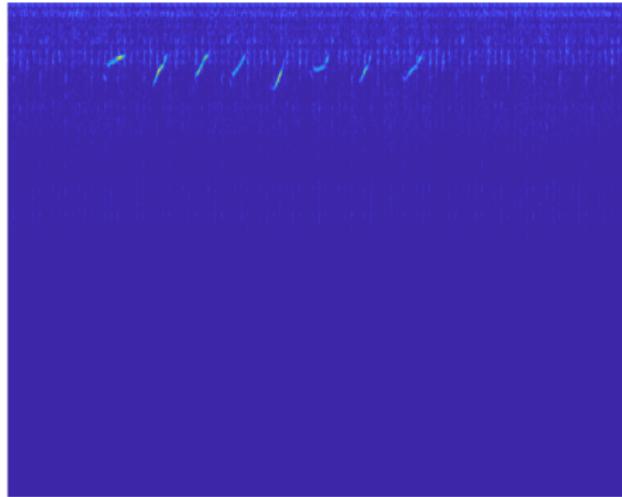
# Some proximal approaches

- ▶ *Parallel ProXimal Algorithm + (PPXA+)* [Pesquet, Pustelnik, 2012]
- ▶ **Generalized Forward-Backward** [Raguet et al., 2012]
- ▶ **M+SFBF** [Briceño-Arias, Combettes, 2011]
- ▶ **M+LFBF** [Combettes, Pesquet, 2011]
- ▶ **FB based algorithms** [Chambolle, Pock, 2011],[Vũ,2013],[Condat,2013]
- ▶ **Proximal Alternating Linearized Minimization (PALM)** [Bolte et al., 2014]
- ▶ **An accelerated projection gradient based algorithm** [Zhang et al., 2016]
- ▶ **Block-Coordinate Variable Metric Forward-Backward (BC-VMFB) algorithm** [Chouzenoux et al., 2016]

## Motivation



# Motivation



Inpainting problem

$$\min_{\mathbf{Y} \in \mathbb{C}^{F \times T}} \frac{1}{2} \|\mathbf{M} \odot (\mathbf{X} - \mathbf{Y})\|_F^2 + \lambda \|\mathbf{Y}\|_*, \text{ where } \lambda > 0.$$

# Initial point

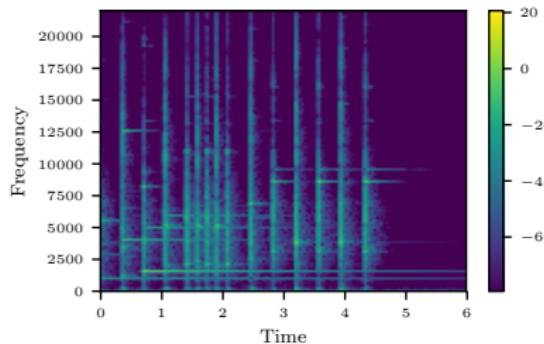


Figure: Spectrogram of the *Glockenspiel*, composed of about 50 spectral peaks distributed on 15 occurrences of 8 notes.

- ▶ How the intuitions of the low-rankness of the spectrograms can be extended to complex-valued time-frequency matrices ?
- ▶ What is a rank-one matrix, or more generally a rank- $r$  matrix, in the time-frequency plane?
- ▶ Do time-frequency matrices of real-world sounds have good low-rank approximations?

## STFT definitions

$(K \times N)$ -STFT, band-pass convention

$$\mathbf{S}_{\text{BP}}^{(K \times N)} [k, n] = \sum_m \mathbf{s} [t_n + m] \mathbf{w} [m] e^{-2i\pi\nu_k m}$$

$(K \times N)$ -STFT, low-pass convention

$$\mathbf{S}_{\text{LP}}^{(K \times N)}[k, n] = \sum_m \mathbf{s}[m] \mathbf{w}[m - t_n] e^{-2i\pi\nu_k m}.$$

where  $(\mathbf{w}[m])_{m \in \llbracket L \rrbracket} \in \mathbb{C}^L$  denotes the window,  $\nu_k, k \in \llbracket K \rrbracket$  is a discrete frequency and  $t_n, n \in \llbracket N \rrbracket$  a discrete time.

## Relation between conventions

$$\forall k \in [K], n \in \mathbb{Z}, \mathbf{S}_{\text{LP}}(k, n) = \mathbf{S}_{\text{BP}}(k, n) \times e^{-2i\pi\nu_k t_n}$$

## Factorization of STFT matrices

$(L \times L)$ -STFT (full redundancy  $K = L = N$ )

$$\forall k, n, \mathbf{S}_{\text{BP}}[k, n] = \sum_m \mathbf{s}[n+m] \mathbf{w}[m] e^{-2i\pi \frac{km}{L}}$$

$$\forall k, n, \mathbf{S}_{\text{LP}}[k, n] = \sum_m \mathbf{s}[m] \mathbf{w}[m - n] e^{-2i\pi \frac{km}{L}}.$$

For any signal  $\mathbf{s} \in \mathbb{C}^L$  and window  $\mathbf{w} \in \mathbb{C}^L$ , we have

$$\mathbf{S}_{\text{BP}} = \mathbf{E} \operatorname{diag}(\mathbf{w}) \mathbf{E}^{-1} \operatorname{diag}(\hat{\mathbf{s}}) \mathbf{E}$$

and

$$\mathbf{S}_{LP} = \mathbf{E} \operatorname{diag}(\mathbf{s}) \mathbf{E}^{-1} \operatorname{diag}(\widehat{\mathbf{w}}) \mathbf{E}$$

where

$$\mathbf{E} = \left( e^{-2i\pi \frac{kt}{L}} \right)_{k \in [L], t \in [L]}$$

## Rank- $r$ STFT matrices

## Band-pass convention

If  $\mathbf{w} \in \mathbb{C}^L$  is a window that does not vanish, i.e.,  $\forall k \in [L], \mathbf{w}[k] \neq 0$ ,  
then  $\text{rank}(\mathbf{S}_{\text{BP}}) = \|\widehat{\mathbf{s}}\|_0$ :

$\Rightarrow$  The set of rank- $r$  STFT matrices in the band-pass convention is composed of the signals that are a sum of  $r$  pure complex exponentials at Fourier frequencies.

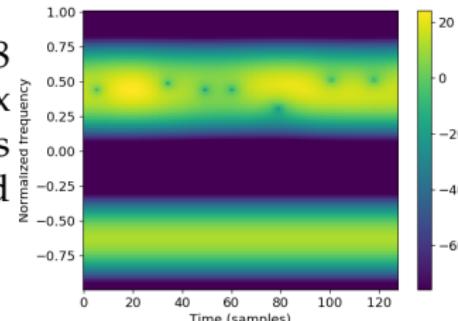
## Low-pass convention

If  $\mathbf{w} \in \mathbb{C}^L$  is a window such that  $\widehat{\mathbf{w}}$  does not vanish, i.e.,  $\forall k \in [L], \widehat{\mathbf{w}}[k] \neq 0$ ,  
then  $\text{rank}(\mathbf{S}_{\text{LP}}) = \|\mathbf{s}\|_0$ :

⇒ The set of rank- $r$  STFT matrices in the low-pass convention is composed of the signals that are a sum  $r$  diracs at integer times.

## Analysis of low-rank STFT matrices

Context : Signal with length  $L = 128$  composed of a sum of  $N_c = 6$  complex sinusoids at exact Fourier frequencies (5 closed frequencies and 1 isolated frequency).



Results : rank ( $\mathbf{S}_{BP}$ ) =  $Nc$  while rank ( $\mathbf{S}_{LP}$ ) is higher.

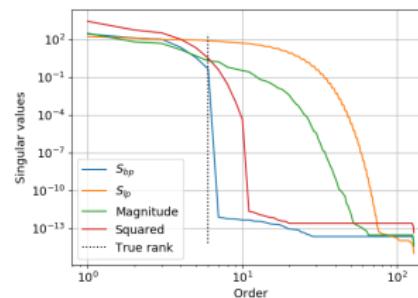


Figure: Analysis with a Gaussian window: singular values of STFT matrices, magnitude and energy spectrograms.

## Analysis of low-rank STFT matrices

Context: rank vs. number of components  $N_c$  (frequencies drawn randomly at exact Fourier frequencies), signal length  $L = 64$ .

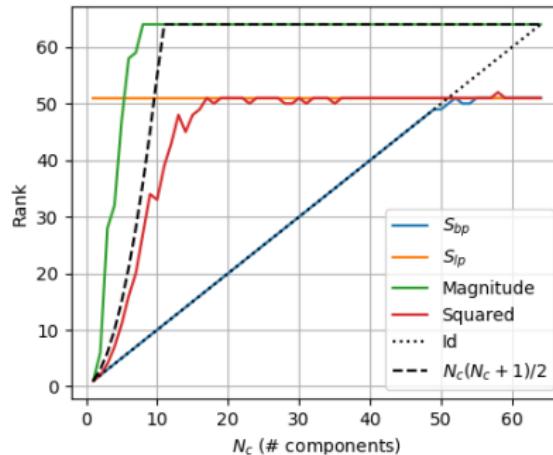


Figure: Rank of several types of time-frequency matrices vs. number of sinusoids in the signal.

Results: rank ( $\mathbf{S}_{BP}$ ) =  $N_c$  while rank ( $\mathbf{S}_{LP}$ ) is higher.  
 rg STFT matrix < related spectrograms.

## Formulation of phase inpainting problem

Gabor atoms (STFT):  $\mathbf{a}_{t,\nu} = \mathbf{w}[n - th]e^{2\pi\frac{\nu}{F}n}$  for  $\begin{cases} t \in \{0, \dots, T-1\} \\ \nu \in \{0, \dots, F-1\} \\ \mathbf{w} : \text{window} \\ h : \text{hop size} \end{cases}$

Known binary mask:  $m \in \{0, 1\}^{F \times T}$

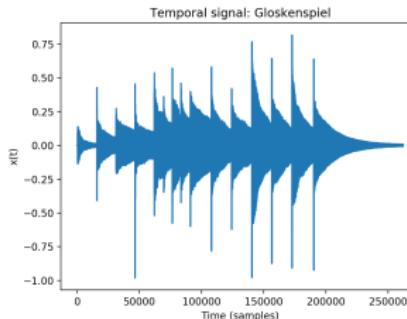
Observations:  $\mathbf{b} \in \mathbb{C}^{F \times T}$   $\begin{cases} \mathbf{b}(m) \text{ fully known coefficients} \\ \mathbf{b}(\neg m) \text{ known magnitudes} \end{cases}$

## Proposition

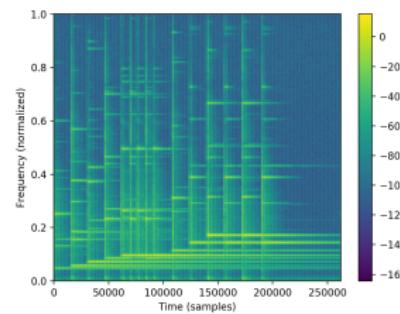
$$Find \mathbf{x} \in \mathbb{C}^N s.t. \begin{cases} \langle \mathbf{x}, \mathbf{a}_{t,\nu} \rangle &= \mathbf{b}[t, \nu], \forall t, \nu \in \text{supp } (\mathbf{m}) \text{ (our contribution)} \\ |\langle \mathbf{x}, \mathbf{a}_{t,\nu} \rangle| &= \mathbf{b}[t, \nu], \forall t, \nu \in \text{supp } (\neg \mathbf{m}) \end{cases}$$

# STFT with some missing data

- ▶ Missing data in TF plane = Missing phases ie magnitudes assumed to be known.
- ▶ What about the quality of the reconstructed signal with 30% of missing phases in its spectrogram ?



Original glockenspiel



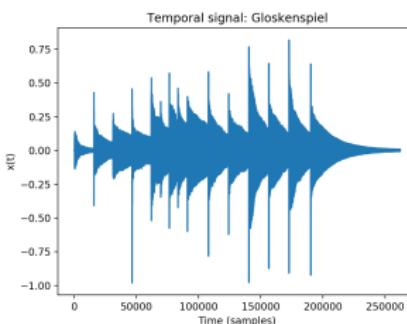
Reconstructed signal

- ▶ What about putting random phases ?

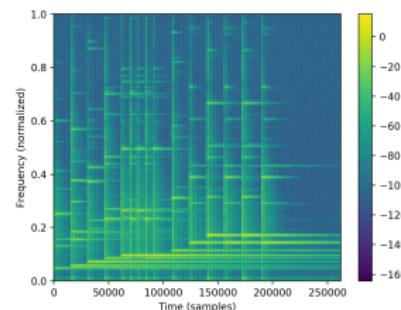
RPI reconstruction:

# STFT with some missing data

- ▶ Missing data in TF plane = Missing phases ie magnitudes assumed to be known.
- ▶ What about the quality of the reconstructed signal with 30% of missing phases in its spectrogram ?



Original glockenspiel



Reconstructed signal

- ▶ What about putting random phases ?



RPI reconstruction:

- ▶ **Phases are very important**

---

**Algorithm 1** Griffin and Lim for phase inpainting (GLI)

**Require:**  $\begin{cases} \mathbf{b} : \text{observations}, \mathbf{m} : \text{binary mask} \\ n_{\text{iter}} : \text{number of iterations} \\ \text{STFT}_{\mathbf{x}} \text{ and } \text{STFT}^{-1} : \text{operators related to } \{a_{t,\nu}\} \end{cases}$

Random initialization  $\varphi_0$  of missing phases:

$$\varphi \leftarrow m \circ \angle \mathbf{b} + (1 - m) \circ \varphi_0 \quad \text{and} \quad \mathbf{y}^{(0)} \leftarrow \mathbf{b} \circ \exp(\imath \varphi)$$

**for**  $i \in \{1, 2, \dots, n_{\text{iter}}\}$  **do**

$$\mathbf{z}^{(i)} \leftarrow \text{STFT}_{\mathbf{x}} \left( \text{STFT}^{-1} (\mathbf{y}^{(i-1)}) \right)$$

$$\varphi^{(i)} \leftarrow m \circ \angle \mathbf{b} + (1 - m) \circ \angle \mathbf{z}^{(i)}$$

$$\mathbf{y}^{(i)} \leftarrow \mathbf{b} \circ \exp(\imath \boldsymbol{\varphi}^{(i)})$$

end for

**return**  $\text{STFT}^{-1}(\mathbf{y}^{(n_{\text{iter}})})$

Original signal:  RPI reconstruction:  GLI reconstruction: 

# PhaseLift for phase inpainting (PLI)

Phase inpainting problem (non-convex)

$$\text{Find } \mathbf{x} \in \mathbb{C}^N \text{ s.t. } \begin{cases} \langle \mathbf{x}, \mathbf{a}_{t,\nu} \rangle &= \mathbf{b}[t, \nu], \forall t, \nu \in \text{supp } (\mathbf{m}) \\ |\langle \mathbf{x}, \mathbf{a}_{t,\nu} \rangle| &= \mathbf{b}[t, \nu], \forall t, \nu \in \text{supp } (\neg \mathbf{m}) \end{cases}$$

$$\downarrow \text{lifting } \mathbf{X} = \mathbf{x}\mathbf{x}^H$$

$$\min_{\mathbf{X} \in \mathbb{C}^{N \times N}} \text{Rank}(\mathbf{X}) \text{ s.t. } \begin{cases} \text{Trace}(\mathbf{A}_{(t,\nu), (t',\nu')} \mathbf{X}) = \mathbf{b}[t', \nu'] \bar{\mathbf{b}}[t, \nu], & \forall (t, \nu) \in \text{supp } (\mathbf{m}) \\ \text{Trace}(\mathbf{A}_{(t',\nu')}(t', \nu') \mathbf{X}) = \mathbf{b}^2[t', \nu'], & \forall (t', \nu') \in \text{supp } (\neg \mathbf{m}) \\ \mathbf{X} \succeq 0 & (\text{positive semidefinite matrix (PSD)}) \end{cases}$$

$$\downarrow \text{relaxation}$$

$$\min_{\mathbf{X} \in \mathbb{C}^{N \times N}} \text{Trace}(\mathbf{X}) \text{ s.t. } \begin{cases} \text{Trace}(\mathbf{A}_{(t,\nu), (t',\nu')} \mathbf{X}) = \mathbf{b}[t', \nu'] \bar{\mathbf{b}}[t, \nu], & \forall (t, \nu) \in \text{supp } (\mathbf{m}) \\ \text{Trace}(\mathbf{A}_{(t',\nu')}(t', \nu') \mathbf{X}) = \mathbf{b}^2[t', \nu'], & \forall (t', \nu') \in \text{supp } (\neg \mathbf{m}) \\ \mathbf{X} \succeq 0 & \end{cases}$$

1

<sup>1</sup>TFOCS: Templates for convex cone problems with applications to sparse signal recovery, S. Becker , E.J. Candès and M. Grant, 2010.

## PhaseCut for phase inpainting (PCI)

$$\text{Find } \mathbf{x} \in \mathbb{C}^N \text{ s.t. } \begin{cases} \langle \mathbf{x}, \mathbf{a}_{t,\nu} \rangle &= \mathbf{b}[t, \nu], \forall t, \nu \in \text{supp } (\mathbf{m}) \\ |\langle \mathbf{x}, \mathbf{a}_{t,\nu} \rangle| &= \mathbf{b}[t, \nu], \forall t, \nu \in \text{supp } (\neg \mathbf{m}) \end{cases}$$

↓  
splitting

$$\text{Find } \mathbf{x} \in \mathbb{C}^N, \mathbf{u} \in \mathbb{C}^{F \times T} \text{ s.t. } \begin{cases} \mathbf{Ax} &= \text{Diag}(\mathbf{c})\mathbf{u} \\ \mathbf{u}[t, \nu] &= e^{i\angle \mathbf{b}[t, \nu]} \forall t, \nu \in \text{supp } (\mathbf{m}) \\ |\mathbf{u}[t, \nu]| &= 1 \forall t, \nu \end{cases}$$

## lifting and relaxation

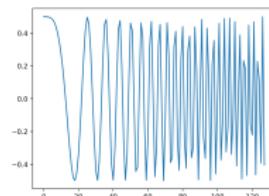
$$\min_{\mathbf{U} \in \mathbb{C}^{(F \times T)^2}} \text{Trace}(\mathbf{U}\boldsymbol{\Gamma}) \text{ s.t. } \begin{cases} \text{Diag}(\mathbf{U}) = \mathbf{1} \\ \mathbf{U}[(t, \nu), (t', \nu')] = \frac{\mathbf{b}[t, \nu]}{|\mathbf{b}[t, \nu]|} \frac{\bar{\mathbf{b}}[t', \nu']}{|\mathbf{b}[t', \nu']|}, \forall (t, \nu), (t', \nu') \in \text{supp}(\mathbf{m}) \\ \mathbf{U} \succeq 0 \end{cases}$$

2

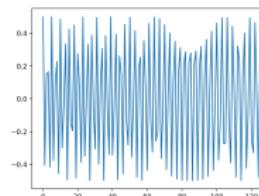
<sup>2</sup>Block coordinate descent methods for semidefinite programming. Wen, Z. and Goldfarb, D. and Scheinberg, K. 2012.

# Data

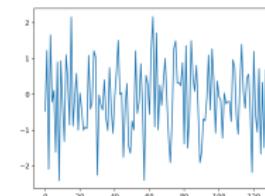
- ▶ A signal composed of a mixture of 3 signals:  $s = (a) + (b) + (c)$



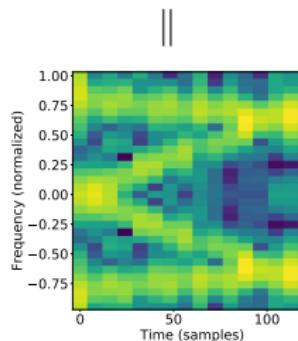
(a) chirp ↗



(b) Chirp ↘

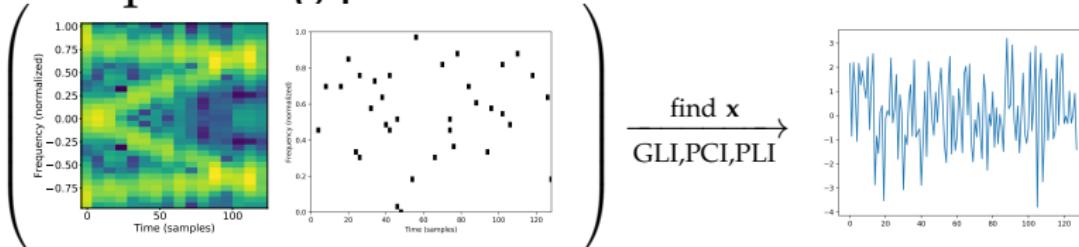


(c)

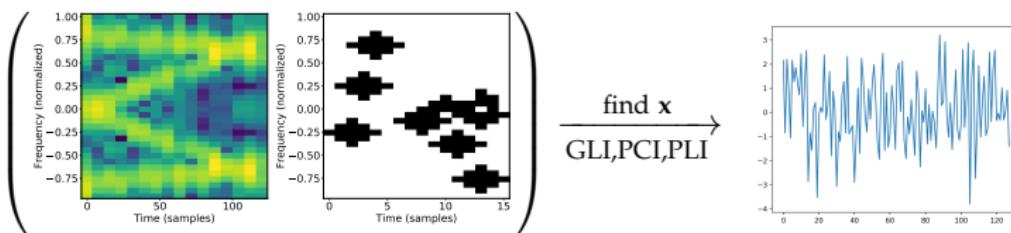


- ▶ Signal spectrogram ( $T = 16$  and  $F = 32$ )

# Phase inpainting problem



Reconstruction from a random mask with holes of **width one**.

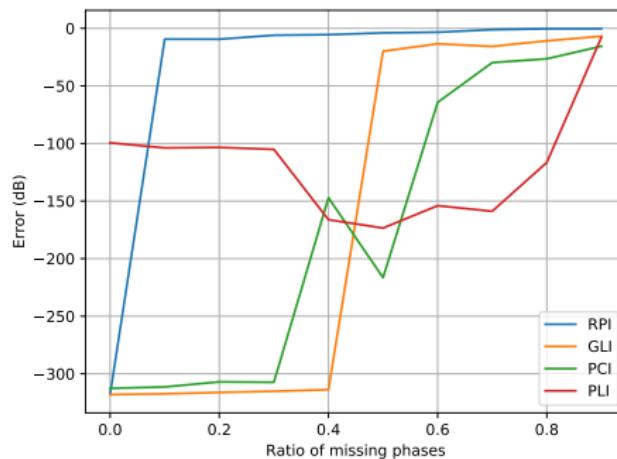


Reconstruction from a random mask with **larger holes**.

Reconstruction error up to a global phase:

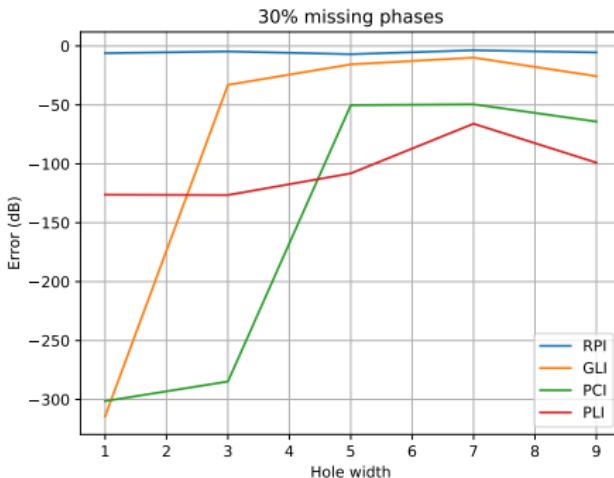
$$E_{dB}(\mathbf{x}, \hat{\mathbf{x}}) = 20 \log_{10} \min_{\theta} \frac{\|\mathbf{x} - e^{i\theta} \hat{\mathbf{x}}\|_2}{\|\mathbf{x}\|_2}$$

### Reconstruction error: random holes of size one



- Perfect reconstruction below 40% by GLI and PCI
  - PLI works very well but not perfect
    - $\geq 40\%$  PLI and PCI perform better than GLI, but the performance is even better for PJL

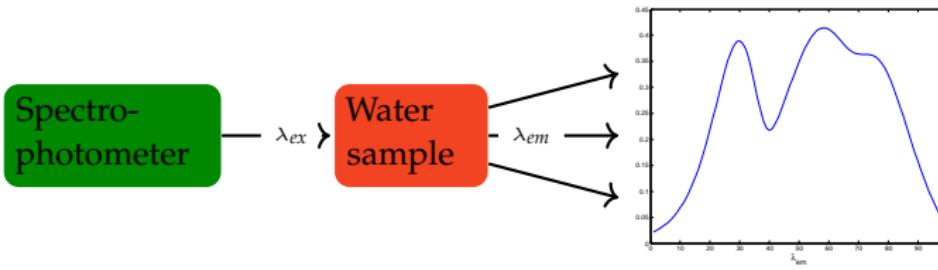
Reconstruction error: large randomly distributed holes



- Bad reconstruction of GLI
  - Good performance for SDP methods: PLI and PCI

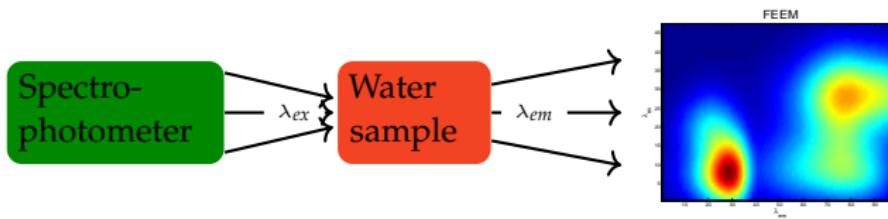
# 3D fluorescence spectroscopy

- ▶ **Problem:** identifying dissolved fluorescent substances in water solutions
- ▶ **Method:** fluorescence spectroscopy technique
- ▶ **Data acquisition:**



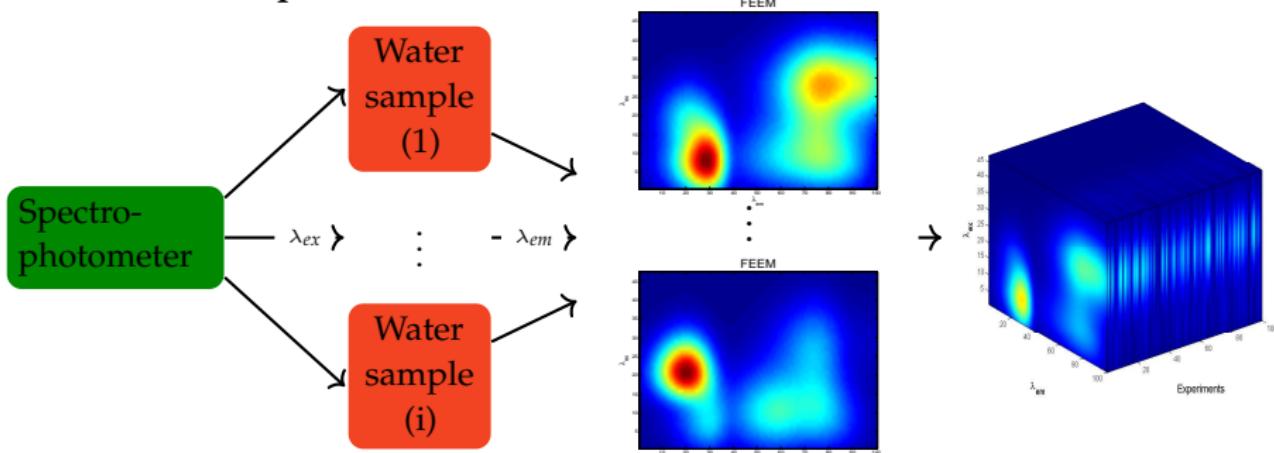
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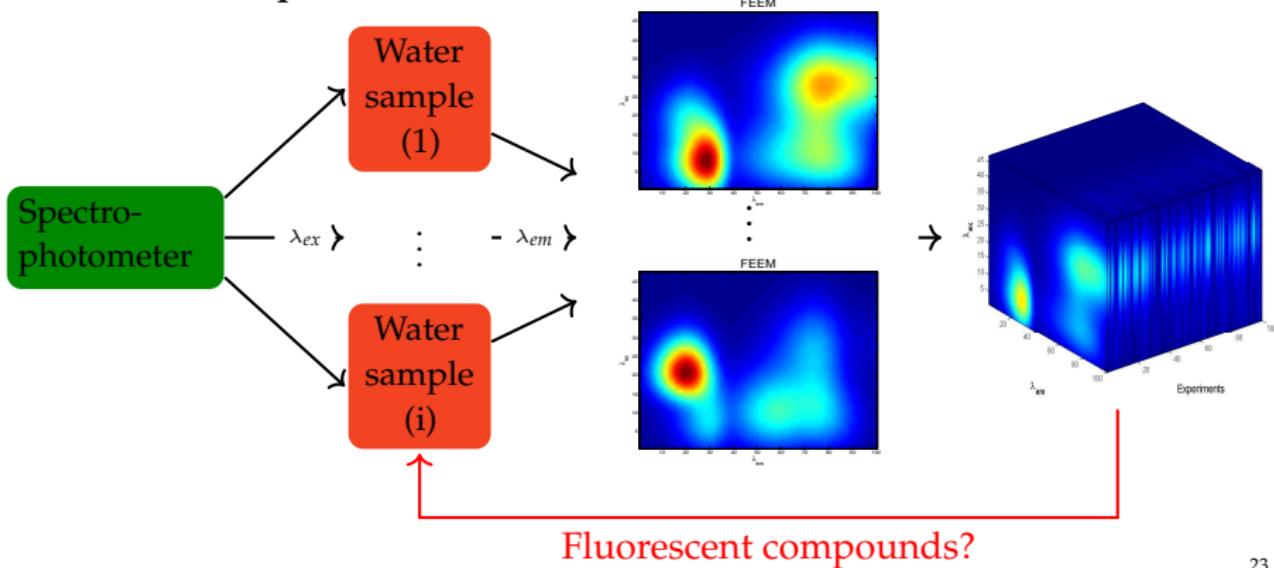
# 3D fluorescence spectroscopy

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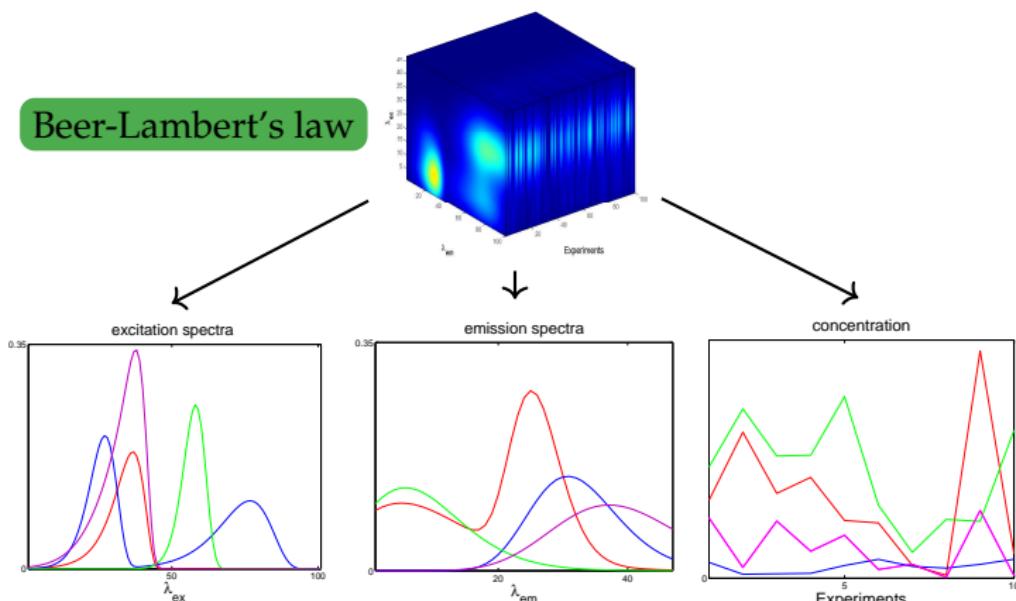
# 3D fluorescence spectroscopy

- ▶ **Problem:** identifying dissolved fluorescent substances in water solutions
- ▶ **Method:** fluorescence spectroscopy technique
- ▶ **Data acquisition:**



# 3D fluorescence spectroscopy and tensors

Beer-Lambert's law



$$\bar{\mathcal{T}} = \sum_{r=1}^R \bar{\mathbf{a}}_r^{(1)} \circ \bar{\mathbf{a}}_r^{(2)} \circ \bar{\mathbf{a}}_r^{(3)}$$

o: outer product

# (Canonical) Polyadic Decomposition (CPD)

Tensor form: [Harshman1927]

The diagram illustrates the Canonical Polyadic Decomposition (CPD) of a tensor  $\bar{\mathcal{T}}$ . It shows  $\bar{\mathcal{T}}$  as a sum of  $r$  rank-1 tensors, where each rank-1 tensor is the product of a loading vector  $\bar{\mathbf{a}}_r^{(n)}$  and a loading matrix  $\bar{\mathbf{A}}^{(n)}$ . The rank of the tensor is indicated by  $\bar{R}$ . The loading vectors are grouped under 'Loading vectors' and the loading matrices under 'Loading matrices'. Arrows point from the labels to their respective components in the equation.

$$\bar{\mathcal{T}} = \sum_{r=1}^{\bar{R}} \underbrace{\bar{\mathbf{a}}_r^{(1)} \circ \bar{\mathbf{a}}_r^{(2)} \circ \dots \circ \bar{\mathbf{a}}_r^{(N)}}_{\text{Rank-1 tensor}} = [\bar{\mathbf{A}}^{(1)}, \bar{\mathbf{A}}^{(2)}, \dots, \bar{\mathbf{A}}^{(N)}]$$

$$\forall n \in \{1, 2, \dots, N\}, \bar{\mathbf{a}}_r^{(n)} \in \mathbb{R}^{I_n} \text{ and } \bar{\mathbf{A}}^{(n)} \in \mathbb{R}^{I_n \times \bar{R}}$$

## Canonical Polyadic Decomposition (CPD) (2)

## Scalar form:

$$\bar{t}_{i_1 \dots i_N} = \sum_{r=1}^{\bar{R}} \bar{a}_{i_1 r}^{(1)} \bar{a}_{i_2 r}^{(2)} \dots \bar{a}_{i_N r}^{(N)}$$

**Matrix form:** [Cichocki2009]

$$\bar{\mathbf{T}}_{I_n, I_{-n}}^{(n)} = \bar{\mathbf{A}}^{(n)} (\bar{\mathbf{Z}}^{(-n)})^\top, \quad n \in \{1, \dots, N\}.$$

$\bar{\mathbf{T}}_{I_n, I_{-n}}^{(n)} \in \mathbb{R}_+^{I_n \times I_{-n}}$ : the matrix obtained by unfolding  $\bar{\mathcal{T}}$  in the  $n$ -th mode,  
 $I_{-n} = I_1 \dots I_N / I_n$ ; for all  $n \in \{1, \dots, N\}$ ,

$$\bar{\mathbf{Z}}^{(-n)} = \bar{\mathbf{A}}^{(N)} \odot \dots \bar{\mathbf{A}}^{(n+1)} \odot \bar{\mathbf{A}}^{(n-1)} \odot \bar{\mathbf{A}}^{(1)} \in \mathbb{R}_+^{I_{-n} \times \bar{R}}$$

$\odot$ : Khatri-Rao product.

# Objective: tensor decomposition

- **Input:** Observed tensor  $\mathcal{T}$
- **Output:** Estimated loading factors  $\hat{\mathbf{a}}_r^{(n)}$  for all  $n \in \{1, \dots, N\}$

## Constraint:

- ▶ Loading factors  $\bar{\mathbf{a}}_r^{(n)}$  entrywise **nonnegative**

## Difficulties:

- ▶ Large dimension tensors
- ▶ Rank  $\bar{R}$  **unknown** → needs to be estimated (overestimation problems)

# Proximal algorithm for CP decomposition

$$\bar{\mathcal{T}} = \sum_{r=1}^R \bar{\mathbf{a}}_r^{(1)} \circ \dots \circ \bar{\mathbf{a}}_r^{(N)} = [\bar{\mathbf{A}}^{(1)}, \dots, \bar{\mathbf{A}}^{(N)}].$$

Tensor structure: naturally leads to consider  **$N$  blocks** corresponding to the loading matrices  $\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(N)}$

## Proposed optimization problem

$$\underset{\mathbf{A}^{(n)} \in \mathbb{R}^{I_n \times R}, n \in \{1, \dots, N\}}{\text{minimize}} \quad \mathcal{F}(\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(N)}) + \mathcal{R}_1(\mathbf{A}^{(1)}) + \dots + \mathcal{R}_N(\mathbf{A}^{(N)})$$

# Proximal algorithm for tensor decomposition

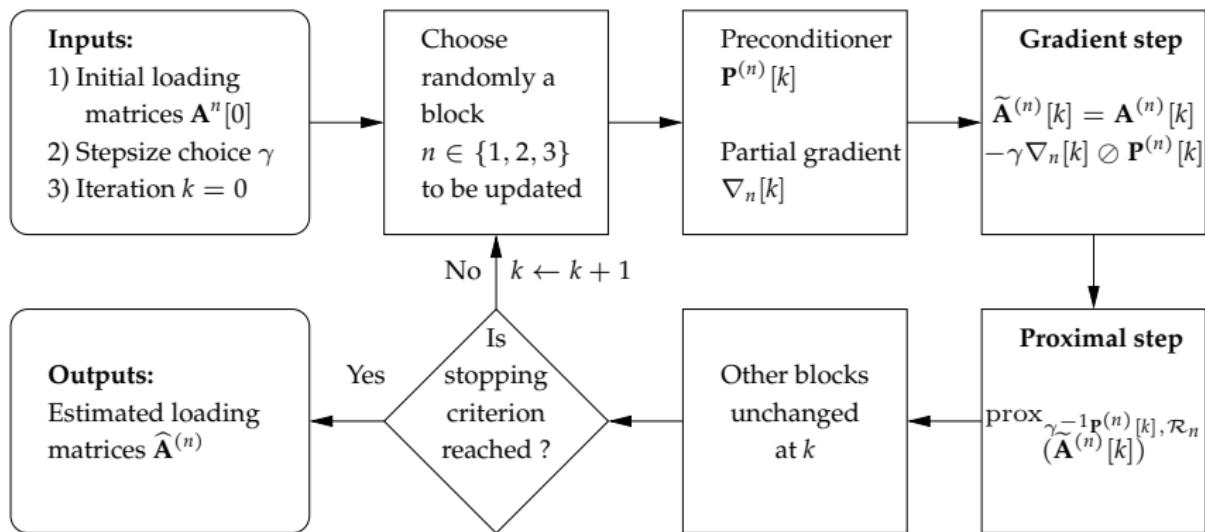


Figure: BC-VMFB algorithm for CPD.

## Fidelity term

- ▶  $\mathcal{F}(\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(N)})$ : quadratic data fidelity term

$$\begin{aligned}\mathcal{F}(\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(N)}) &= \frac{1}{2} \|\mathcal{T} - [\![\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(N)}]\!] \|_F^2 \\ &= \frac{1}{2} \|\mathbf{T}_{I_n, I_{-n}}^{(n)} - \mathbf{A}^{(n)} \mathbf{Z}^{(-n)\top} \|_F^2\end{aligned}$$

- ▶ Gradient matrices of  $\mathcal{F}$  with respect to  $\mathbf{A}^{(n)}$ ,  $\forall n = 1, \dots, N$

$$\nabla_n \mathcal{F}(\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(N)}) = -(\mathbf{T}_{I_{n,I-n}}^{(n)} - \mathbf{A}^{(n)} \mathbf{Z}^{(-n)\top}) \mathbf{Z}^{(-n)}$$

# Regularization terms

- $\mathcal{R}_n(\mathbf{A}^{(n)})$ : block dependent **penalty terms enforcing sparsity and nonnegativity**

$$\mathcal{R}_n(\mathbf{A}^{(n)}) = \sum_{i_n=1}^{I_n} \sum_{r=1}^R \rho_n(a_{i_n r}^{(n)}) \quad \forall n \in \{1, \dots, N\}$$

where loading matrices  $\mathbf{A}^{(n)} = (a_{i_n r}^{(n)})_{(i_n, r) \in \{1, \dots, I_n\} \times \{1, \dots, R\}}$

$$\boxed{\rho_n(\omega) = \begin{cases} \alpha^{(n)} |\omega|^{\pi^{(n)}} & \text{if } \eta_{\min}^{(n)} \leq \omega \leq \eta_{\max}^{(n)} \\ +\infty & \text{otherwise} \end{cases}}$$

$\alpha^{(n)} \in ]0, +\infty[$ ,  $\pi^{(n)} \in \mathbb{N}^*$ ,  $\eta_{\min}^{(n)} \in [-\infty, +\infty[$  and  $\eta_{\max}^{(n)} \in [\eta_{\min}^{(n)}, +\infty]$   
 $\Rightarrow$  block dependent but constant within a block regularization parameters

# Preconditioning

- ▶ Preconditioner matrix  $\mathbf{P}$  for the  $n$ -th block,  $\forall n \in \{1, \dots, N\}$

$$\mathbf{P}^{(n)}(\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(N)}) = \mathbf{A}^{(n)}(\mathbf{Z}^{(-n)^\top} \mathbf{Z}^{(-n)}) \oslash \mathbf{A}^{(n)}$$

$\forall n \in \{1, \dots, N\}$ ,  $\mathbf{A}^{(n)}$  must be non zero

$\oslash$ : Hadamard entry-wise division

(Preconditioning: extension of the one used in NMF [Lee and Seung, 2001])

# Proximity operator

**Proximity operator** of  $\mathcal{R}_n$  associated with  $\mathbf{P}^{(n)}$

$$\text{prox}_{\gamma[k]^{-1}\mathbf{P}^{(n)}[k], \mathcal{R}_n}(y) = \left( \text{prox}_{\gamma[k]^{-1}p_i^{(n)}[k], \rho_n}(y^{(i)}) \right)_{i \in \{1, \dots, RI_n\}}$$

$(\forall y = (y^{(i)})_{i \in \{1, \dots, RI_n\}} \in \mathbb{R}^{RI_n})$ , where  $(\forall i \in \{1, \dots, RI_n\})$ ,  $(\forall v \in \mathbb{R})$

$$\text{prox}_{\gamma[k]^{-1}p_i^{(n)}, \rho_n}(v) = \min \left\{ \eta_{\max}^{(n)}, \max \left\{ \eta_{\min}^{(n)}, \text{prox}_{\gamma[k]\alpha^{(n)}(p_i^{(n)}[k])^{-1} \cdot |\pi^{(n)}|}(v) \right\} \right\}$$

(separable structure, diagonal preconditioning matrices,  
componentwise calculation)

# Proximity operator

Proximity operator of  $\mathcal{R}_n$  associated with  $\mathbf{P}^{(n)}$

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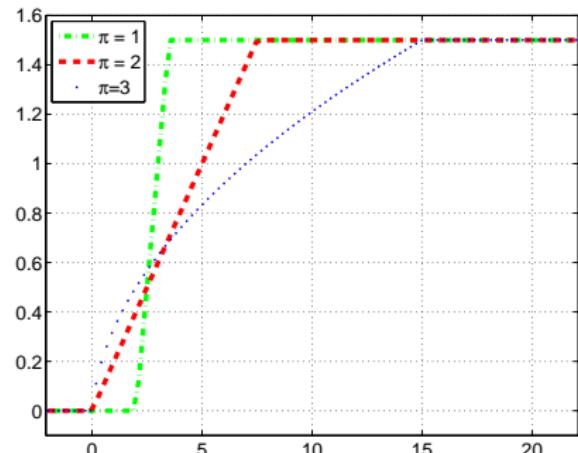
Example:

$\text{prox}_{\rho_n}(v)$  where  $v \in [-2, 22]$ ,  
 $[\eta_{\min}^{(n)}, \eta_{\max}^{(n)}] = [0, 1.5]$ ,  $\alpha^{(n)} = 2$  and

$$1) \pi^{(n)} = 1$$

$$2) \pi^{(n)} = 2$$

$$3) \pi^{(n)} = 3$$



# Experiments on simulated data

- ▶ Simulated tensor  $\bar{\mathcal{T}}$ : (uni or bimodal type) emission and excitation spectra,  $\bar{R} = 5$
- ▶ Simulated observed tensor:  $\mathcal{T} = \bar{\mathcal{T}} + \mathcal{B}$ ,  $\mathcal{B}$ : white Gaussian noise
- ▶ 2 considered cases:
  1. 3D tensor:  $\bar{\mathcal{T}} \in \mathbb{R}_+^{100 \times 100 \times 100}$ 
    - + Noiseless case: no noise added,  $\hat{R} = 6$  (overestimation)
  2. 4D tensor:  $\bar{\mathcal{T}} \in \mathbb{R}_+^{100 \times 100 \times 100 \times 100}$ 
    - + Noisy case: SNR = 18.46 dB,  $\hat{R} = 7$  (overestimation)
- ▶ Error measure:
  1. Signal to Noise Ratio defined as  $\text{SNR} = 20 \log_{10} \frac{\|\bar{\mathcal{T}}\|_F}{\|\bar{\mathcal{T}} - \hat{\mathcal{T}}\|_F}$
  2. Estimation error:  $E_1 = 10 \log_{10} \left( \frac{\sum_{n=1}^N \|\hat{\mathbf{A}}^{(n)}(1:\bar{R}) - \bar{\mathbf{A}}^{(n)}\|_1}{\sum_{n=1}^N \|\bar{\mathbf{A}}^{(n)}\|_1} \right)$
  3. Over-factoring error  $E_2 = 10 \log_{10} \left( \left\| \sum_{r=\bar{R}+1}^{\hat{R}} \hat{\mathbf{a}}_r^{(1)} \circ \dots \circ \hat{\mathbf{a}}_r^{(N)} \right\|_1 \right)$

# Numerical results - 3D tensor

## Noisy case

Elapsed time (s)	BC-VMFB	N-way	fast HALS
For 50 iterations	0.2	11	0.5
To reach stopping conditions ( $E_1, E_2$ ) dB	75 (-11.2, -409)	8 (-12.5, 30.6)	8 (-12.5, 30.6)

## Noiseless case

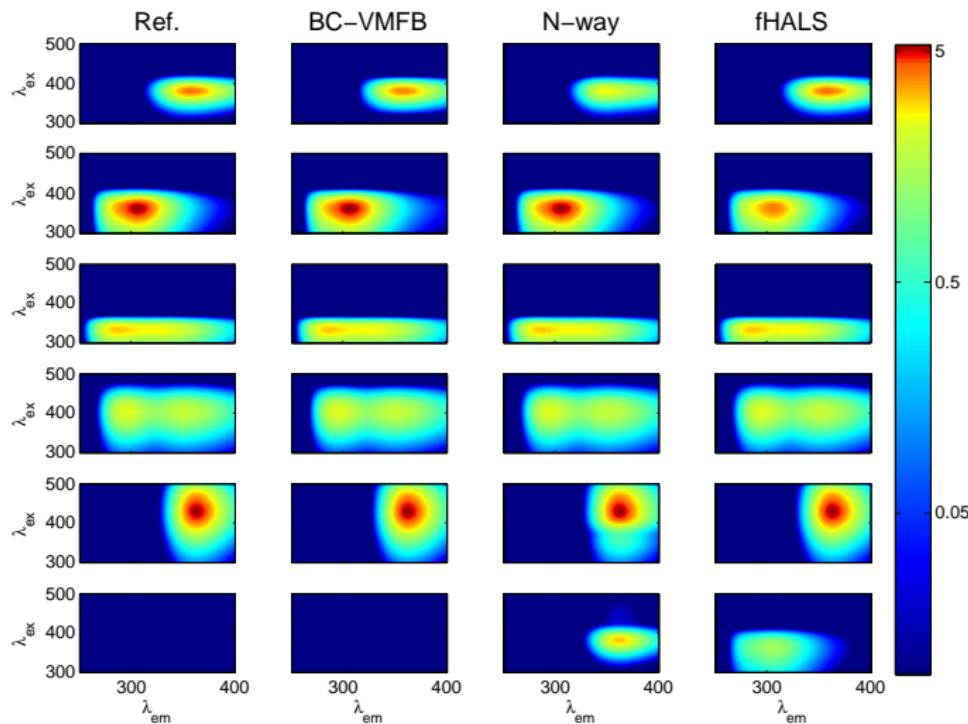
Elapsed time (s)	BC-VMFB	N-way	fast HALS
To reach stopping conditions ( $E_1, E_2$ ) dB	74 (-15, -409)	80 (-8.7, 31.7)	3.7 (-6.1, 31.7)

Computation time comparison: BC-VMFB (with penalty), N-way [Bro, 1997], fast HALS [Phan et al., 2013] using the same initial value

BC-VMFB:

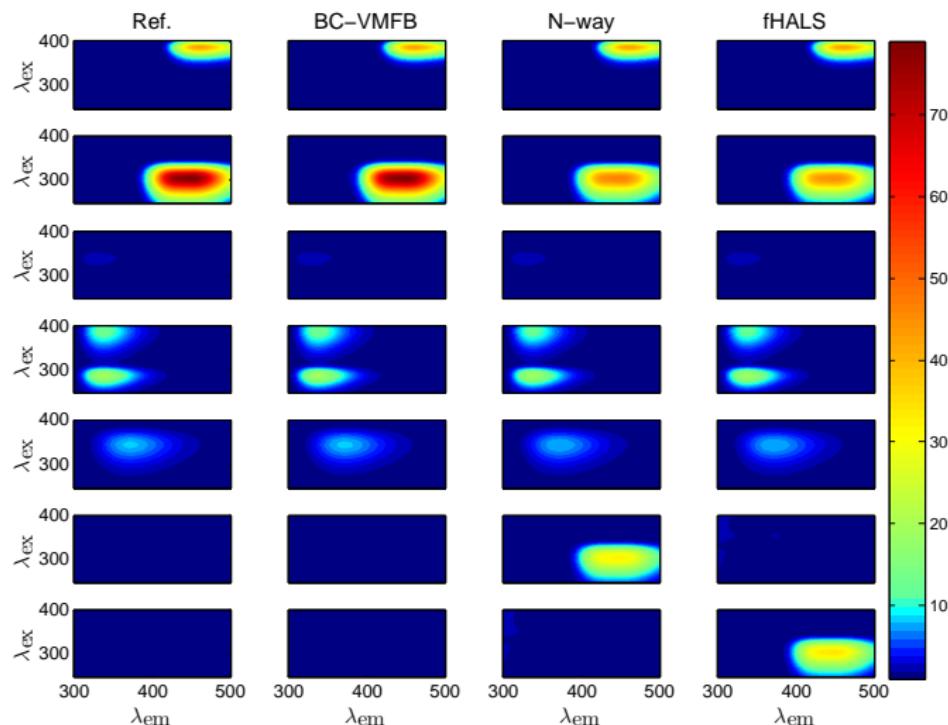
- + Fastest computation time / iteration
- + Smallest estimation error  $E_1$  (noisy case), overestimation error  $E_2$  (both cases)

# Visual results: 3D tensor, noiseless case



Penalized BC-VMFB  $\alpha = 0.05$

# Visual results: 4D tensor, noisy case



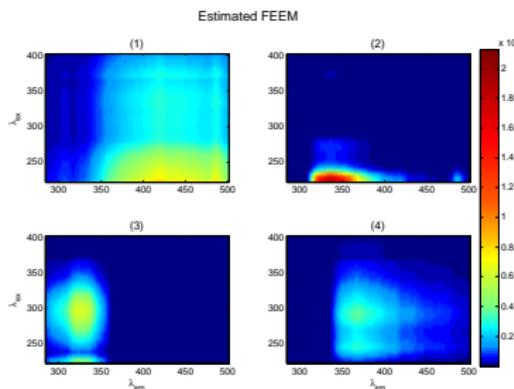
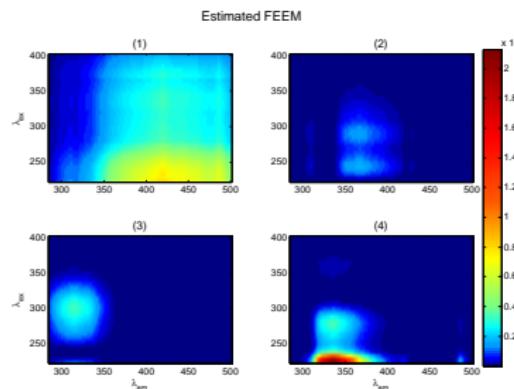
Computer simulation: real experimental data - water monitoring to detect pollutants

- ▶ Data were acquired automatically every 3 minutes, during a 10 days **monitoring campaign** performed on water extracted from an urban river  $\Rightarrow$  tensor of size  $36 \times 111 \times 2594$ .
  - ▶ The excitation wavelengths range from 225nm to 400nm with a 5nm bandwidth, whereas the emission wavelengths range from 280nm to 500nm with a 2nm bandwidth.
  - ▶ The FEEM have been pre-processed using the Zepp's method (negative values were set to 0).

### Contamination

During this experiment, a contamination with diesel oil appeared 7 days after the beginning of the monitoring.

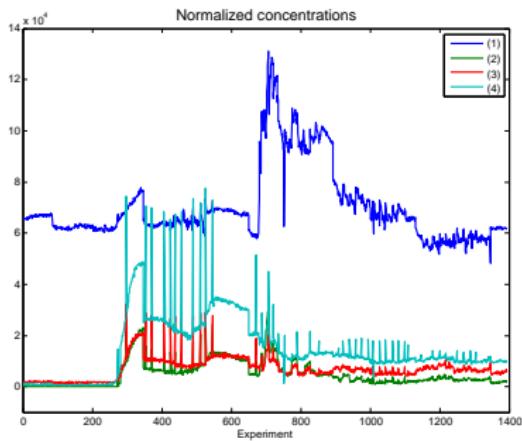
# Results: assuming that $\hat{R} = 4$



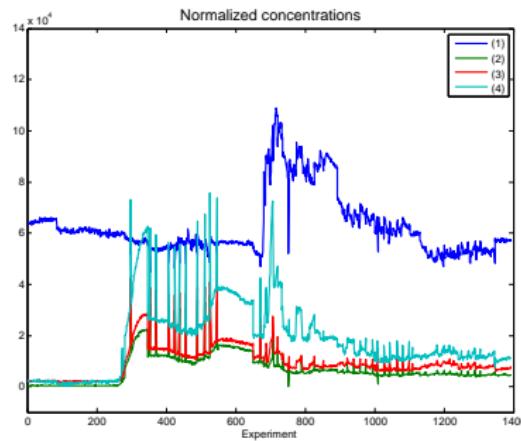
penalized BC-VMFB algorithm

Bro's N-way algorithm

### Results: concentrations



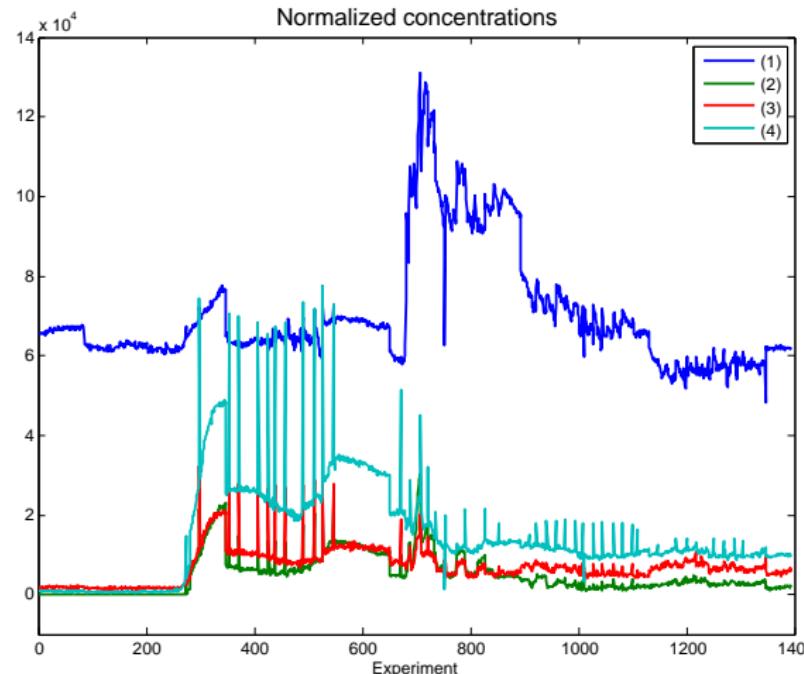
## penalized BC-VMFB algorithm



## Bro's N-way algorithm

Case  $\hat{R} = 4$

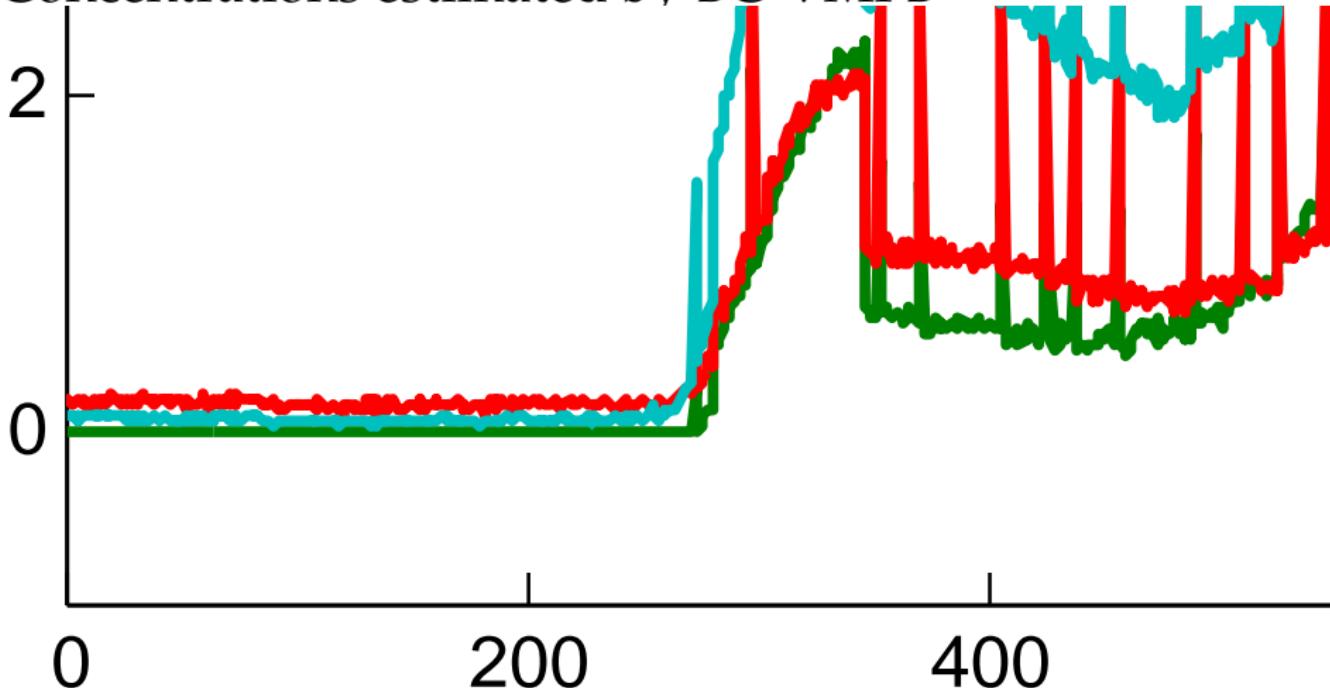
# Concentrations estimated by BC-VMFB



↑ Day 7

Case  $\hat{R} = 4$

## Concentrations estimated by BC-VMFB



# Conclusions and perspectives

- ▶ Inverse problems study from model to resolution through parameterization.
- ▶ Performance study on simulated data but also on real data.
- ▶ Elaboration of efficient methods based on wavelets, optimization, proximal algorithms.
  
- ▶ More efficient methods should be developed for TF inpainting.
- ▶ Real data preprocessing should be directly incorporated in the optimization problems.

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Thank you !