



The Shannon Total Variation

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Conference on variational methods and optimization in imaging,
The Mathematics of Imaging, IHP, February 6, 2019.

The total variation

Given an image $U : \Omega_c \subset \mathbb{R}^2 \rightarrow \mathbb{R}$ that belongs to the Sobolev space $\mathcal{W}^{1,1}(\Omega_c)$, we note

$$\text{TV}(U) = \int_{\Omega_c} |\nabla U(x, y)| dx dy.$$

This definition can be extended to the space $\text{BV}(\Omega_c)$ of functions with **bounded variation** that are non-necessarily differentiable.

Definition (discrete total variation)

The total variation of a discrete image $u : \Omega \subset \mathbb{Z}^2 \rightarrow \mathbb{R}$ is generally defined by

$$\text{TV}^d(u) = \sum_{(x,y) \in \Omega} |\nabla u(x, y)|,$$

where ∇ denotes a **finite-differences scheme**.

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The use of the total variation in image processing has become popular with the work of **Rudin, Osher et Fatemi¹** (ROF), who proposed an **image denoising model** based on the minimization of the energy

$$\forall u \in \mathbb{R}^\Omega, \quad E_{\text{ROF}}(u) = \underbrace{\|u - u_0\|_2^2}_{\text{data fidelity}} + \lambda \underbrace{\text{TV}^d(u)}_{\substack{\text{regularity} \\ (\text{promoting sparsity})}},$$

where u_0 represents the **noisy image** and $\lambda \in \mathbb{R}_+$ a **regularity parameter** that must be set by the user.

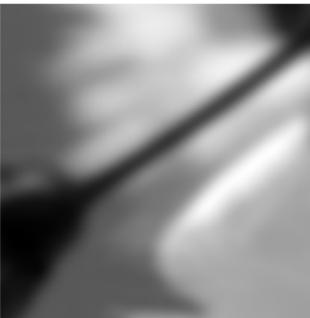
¹**L. I. Rudin, S. Osher, and E. Fatemi.** "Nonlinear total variation based noise removal algorithms". *Physica D: Nonlinear Phenomena*, 1992.

Interpolation of an image denoised using TV^d

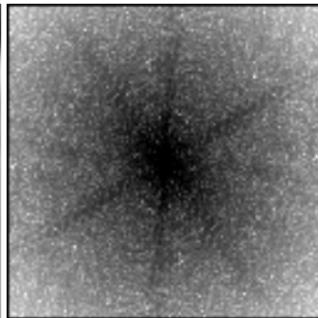
We denoise an image u_0 by computing the **minimizer of the ROF energy**:



(a) input image u_0



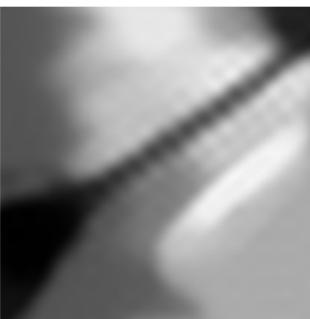
Shannon zooming of (a)



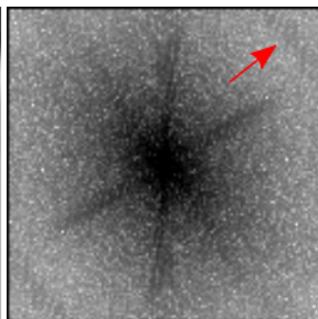
spectrum of (a)



(b) denoised image



Shannon zooming of (b)



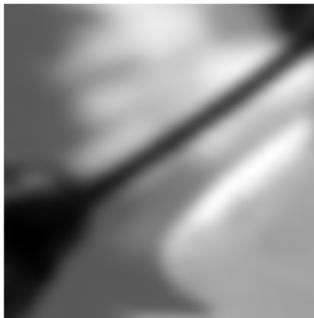
spectrum of (b)

Interpolation of an image denoised using TV^d

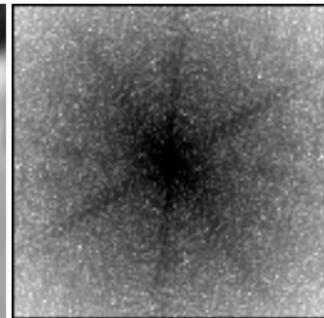
We denoise an image u_0 by computing the **minimizer of the ROF energy**:



(a) input image u_0



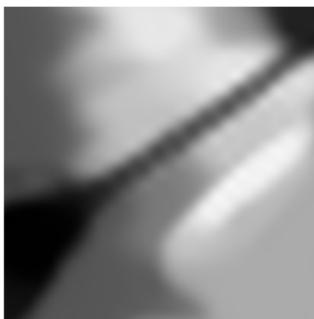
Bicubic zooming of (a)



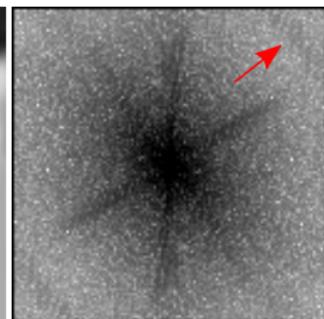
spectrum of (a)



(b) denoised image



Bicubic zooming of (b)



spectrum of (b)

Shannon Sampling Theorem

This Theorem states that a *band-limited* function can be recovered exactly from an *infinite* set of samples.

Theorem (Shannon Sampling Theorem)

Let $U : \mathbb{R}^d \rightarrow \mathbb{R}$ be an absolutely integrable function whose Fourier transform

$$\forall \xi \in \mathbb{R}^d, \quad \widehat{U}(\xi) = \int_{\mathbb{R}^d} U(x) e^{-i\langle \xi, x \rangle} dx,$$

satisfies $\widehat{U}(\xi) = 0$ si $\xi \notin [-\pi, \pi]^d$. Then, U is uniquely determined by its values on \mathbb{Z}^d since we have

$$\forall x \in \mathbb{R}^d, \quad U(x) = \sum_{k \in \mathbb{Z}^d} U(k) \operatorname{sinc}(x - k),$$

where we have set $\operatorname{sinc}(x_1, \dots, x_d) = \prod_{j=1}^d \frac{\sin(\pi x_j)}{\pi x_j}$ and $\frac{\sin(0)}{0} = 1$.

Shannon interpolation of a discrete image

Definition (discrete Shannon interpolation (2D))

Given a discrete domain $\Omega = \{0, \dots, M-1\} \times \{0, \dots, N-1\}$, and an image $u : \Omega \rightarrow \mathbb{R}$, we call discrete Shannon interpolation of u the (M, N) -periodical function $U : \mathbb{R}^2 \rightarrow \mathbb{R}$ defined by

$$\forall (x, y) \in \mathbb{R}^2, \quad U(x, y) = \sum_{(k, \ell) \in \Omega} u(k, \ell) \operatorname{sincd}_M(x - k) \operatorname{sincd}_N(y - \ell),$$

where

$$\operatorname{sincd}_M(x) = \begin{cases} \frac{\sin(\pi x)}{M \sin(\frac{\pi x}{M})} & \text{if } M \text{ is odd,} \\ \frac{\sin(\pi x)}{M \tan(\frac{\pi x}{M})} & \text{if } M \text{ is even.} \end{cases}$$

Shannon interpolation of a discrete image

We can show that the Shannon interpolate of a discrete image can be evaluated in the Fourier domain.

Proposition

The Shannon interpolate of a discrete image $u : \Omega \rightarrow \mathbb{R}$ satisfies

$$U(x, y) = \frac{1}{MN} \sum_{\substack{\alpha, \beta \in \mathbb{Z} \\ -\frac{M}{2} \leq \alpha \leq \frac{M}{2} \\ -\frac{N}{2} \leq \beta \leq \frac{N}{2}}} \varepsilon_M(\alpha) \varepsilon_N(\beta) \hat{u}(\alpha, \beta) e^{2i\pi \left(\frac{\alpha x}{M} + \frac{\beta y}{N} \right)},$$

where ε_M et ε_N are given² by

$$\varepsilon_M(\alpha) = \begin{cases} 1 & \text{si } |\alpha| < M/2 \\ 1/2 & \text{si } |\alpha| = M/2 \end{cases} \quad \varepsilon_N(\beta) = \begin{cases} 1 & \text{si } |\beta| < N/2 \\ 1/2 & \text{si } |\beta| = N/2. \end{cases}$$

This interpolation formula is useful to apply precise subpixellic geometric transforms (rotations, translations, zoom) to discrete images.

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We call Shannon total variation (STV) of the discrete image u the continuous totale variation of U .

Definition (STV $_{\infty}$)

$$\text{STV}_{\infty}(u) := \text{TV}(U) = \int_{[0,M] \times [0,N]} |\nabla U(x, y)| dx dy .$$

For practical implementations, we can estimate STV $_{\infty}(u)$ using a Riemann sum (involving an oversampling factor $n = 2$ or 3 for the integration domain).

Definition (STV $_n$)

For any integer $n \geq 1$, set

$$\text{STV}_n(u) = \frac{1}{n^2} \sum_{(k,\ell) \in \Omega_n} |\nabla U\left(\frac{k}{n}, \frac{\ell}{n}\right)| = \frac{1}{n^2} \sum_{(k,\ell) \in \Omega_n} |D_n u(k, \ell)| ,$$

where $D_n u(k, \ell) = \nabla U\left(\frac{k}{n}, \frac{\ell}{n}\right)$, and $\Omega_n = \{0, \dots, nM-1\} \times \{0, \dots, nN-1\}$.

STV $_n$ and TV d share the same structure since $\text{TV}^d(u) = \sum_{(k,\ell) \in \Omega} |\nabla u(k, \ell)|$

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Related works

- **F. Malgouyres and F. Guichard.** “Edge direction preserving image zooming: a mathematical and numerical analysis.” SIAM Journal (2001).
- **L. Moisan.** “How to discretize the total variation of an image?” PAMM Proceedings (2007).
- **J. Preciozzi, P. Musé, A. Almansa, S. Durand, F. Cabot, Y. Kerr and B. Rougé.** “Sparsity-based restoration of SMOS images in the presence of outliers.” IGARSS (2012).
- **J. Preciozzi, P. Musé, A. Almansa, S. Durand, A. Khazaal and B. Rougé.** “SMOS images restoration from L1A data: A sparsity-based variational approach.” IGARSS Proceedings (2014).
- **D.C. Soncco, C. Barbanson, M. Nikolova, A. Almansa and Y. Ferrec.** “Fast and accurate multiplicative decomposition for fringe removal in interferometric images”. IEEE Transactions on Computational Imaging, (2017).
- **T. Briand and J. Vacher.** “How to apply a filter defined in the frequency domain by a continuous function”. Image Processing On Line, (2016).
- **R. Abergel and L. Moisan.** “The Shannon Total Variation”, Journal of Mathematical Imaging and Vision (2017).

As in the discrete setting, a dual formulation of STV_n can be easily derived.

Proposition (dual formulation of STV_n)

$$\text{STV}_n(u) = \max_{p: \Omega_n \rightarrow \mathbb{R}^2} \langle \frac{1}{n^2} D_n u, p \rangle - \delta_{\mathcal{B}_*}(p)$$

where

$$\delta_{\mathcal{B}_*}(p) = \begin{cases} 0 & \text{if } \max_{(k,\ell) \in \Omega_n} |p(k,\ell)| \leq 1, \\ +\infty & \text{otherwise.} \end{cases}$$

Sketch of proof.

1. The Legendre-Fenchel transform of $\|\cdot\|_{1,2}$ is $\|\cdot\|_{1,2}^* = \delta_{\mathcal{B}_*}$,
2. thus, $\text{STV}_n(u) = \|\frac{1}{n^2} D_n u\|_{1,2} = \|\frac{1}{n^2} D_n u\|_{1,2}^{**} = \delta_{\mathcal{B}_*}^*(\frac{1}{n^2} D_n u)$,
3. besides, the supremum involved in $\delta_{\mathcal{B}_*}^*$ is a maximum.

Numerical evaluation of $\text{STV}_n(u)$

In order to evaluate

$$\text{STV}_n(u) = \frac{1}{n^2} \sum_{(k,\ell) \in \Omega_n} |\mathbf{D}_n u(k, \ell)|,$$

we need to compute $\mathbf{D}_n u$ over Ω_n . The following proposition explain how $\mathbf{D}_n u$ can be computed efficiently in the Fourier domain.

Proposition (Fast evaluation of $\mathbf{D}_n u$)

Let $n > 1$ and $\widehat{\Omega}_n := \left[-\frac{nM}{2}, \frac{nM}{2}\right) \times \left[-\frac{nN}{2}, \frac{nN}{2}\right) \cap \mathbb{Z}^2$ the canonical frequency domain associated to Ω_n . For all $(\alpha, \beta) \in \widehat{\Omega}_n$, we have

$$\widehat{\mathbf{D}_n u}(\alpha, \beta) = n^2 \varepsilon_M(\alpha) \varepsilon_N(\beta) Z_n \widehat{u}(\alpha, \beta) 2i\pi \begin{pmatrix} \alpha/M \\ \beta/N \end{pmatrix},$$

where

$$Z_n \widehat{u}(\alpha, \beta) = \begin{cases} \widehat{u}(\alpha, \beta) & \text{si } |\alpha| \leq \frac{M}{2} \text{ et } |\beta| \leq \frac{N}{2} \\ 0 & \text{sinon.} \end{cases}$$

Besides, we have the upper-bound $|||\mathbf{D}_n||| \leq \pi n \sqrt{2}$.

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Example of Matlab implementation

Practical computations of the gradient field D_n and its adjoint $D_n^* = -\text{div}_n$ do not raise particular difficulties.

For instance, in the case of odd dimensions,

```
function [gx,gy] = sgrad(u,n)

% compute frequency grids
[N,M] = size(u);
nN = n*M; nM = n*N;
a = lfftshift(-floor(M/2)+(0:M-1));
b = lfftshift(-floor(N/2)+(0:N-1));
[A,B] = meshgrid(a,b);

% compute the gradient field in the Fourier domain
dft_u = fft2(u);
dft_gx = zeros(nN,nM);
dft_gy = zeros(nN,nM);

dft_gx(i+mod(nN+a,nM),i+mod(nN+b,nN)) = n^2*2*pi*p*(A/M) .* dft_u;
dft_gy(i+mod(nN+a,nM),i+mod(nN+b,nN)) = n^2*2*pi*p*(B/N) .* dft_u;

% get back to the spatial domain
gx = ifft2(dft_gx);
gy = ifft2(dft_gy);

end
```

```
function div = sdiv(px,py,n)

% compute frequency grids
[Nn,Mn] = size(px);
M = nM/n; N = nN/n;
a = lfftshift(-floor(M/2)+(0:M-1));
b = lfftshift(-floor(N/2)+(0:N-1));
[A,B] = meshgrid(a,b);

% compute the divergence in the Fourier domain
dft_div = zeros(Nn,Mn);
dft_px = fft2(px);
dft_py = fft2(py);

dft_div(i+mod(N+b,N),i+mod(M+a,M)) = 2*pi*(dft_px(i+mod(nN+b,nN),i+mod(nM+a,nM)).*(A/M) + ...
dft_py(i+mod(nN+b,nN),i+mod(nM+a,nM)).*(B/N));

% get back to the spatial domain
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More general implementations of D_n and its adjoint $D_n^* = -\text{div}_n$ are available online in Matlab or C language.

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% compute the divergence in the Fourier domain
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dft_px = fft2(px);
dft_py = fft2(py);

dft_div(i+mod(N+b,N),i+mod(M+a,M)) = 2*pi*(dft_px(i+mod(nN+b,nN),i+mod(nM+a,nM)).*(A/M) +
dft_py(i+mod(nN+b,nN),i+mod(nM+a,nM)).*(B/N));

% get back to the spatial domain
div = ifft2(dft_div);

end
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More general implementations of D_n and its adjoint $D_n^* = -\text{div}_n$ are available online in Matlab or C language.

Image denoising

Given a noisy image u_0 , we consider the STV_n variant of the ROF model

$$\operatorname{argmin}_{u:\Omega \rightarrow \mathbb{R}} \|u - u_0\|_2^2 + \lambda \text{STV}_n(u).$$

We have the primal-dual reformulation

$$\operatorname{argmin}_{u:\Omega \rightarrow \mathbb{R}} \max_{p:\Omega_n \rightarrow \mathbb{R}^2} \|u - u_0\|_2^2 + \langle \frac{\lambda}{n^2} D_n u, p \rangle - \delta_{\mathcal{B}_*}(p),$$

which can be numerically computed using, for instance, the Chambolle-Pock algorithm³.

³A. Chambolle, T. Pock: "A first-order primal-dual algorithm for convex problems with applications to imaging", *Journal of Mathematical Imaging and Vision*, 2011.

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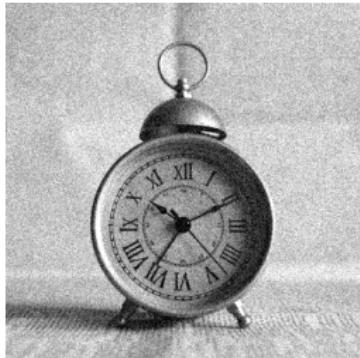
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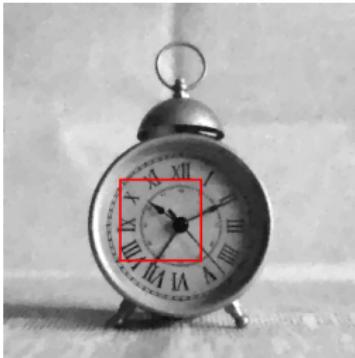
which can be numerically computed using, for instance, the **Chambolle-Pock algorithm**³.

³ **A. Chambolle, T. Pock:** “A first-order primal-dual algorithm for convex problems with applications to imaging”, *Journal of Mathematical Imaging and Vision*, 2011.

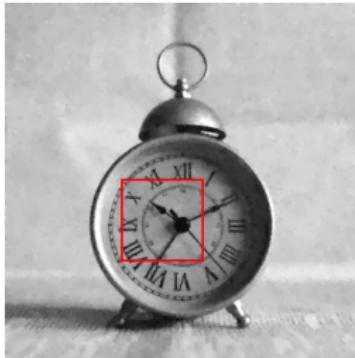
Image denoising



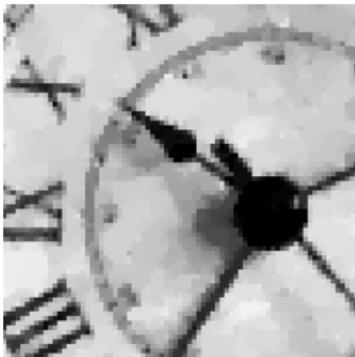
(a) noisy image u_0 ($\sigma = 20$)



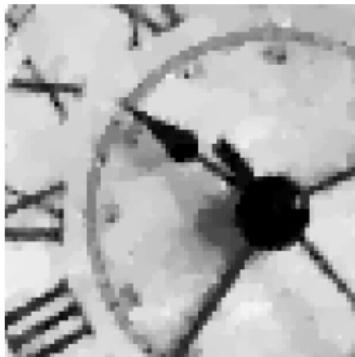
(b) TV^d



(c) STV_2

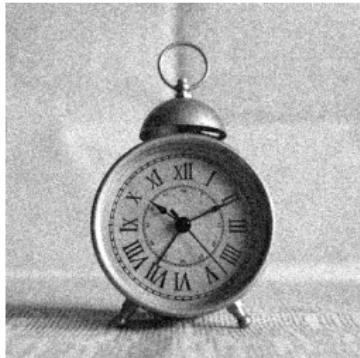


details of (b)

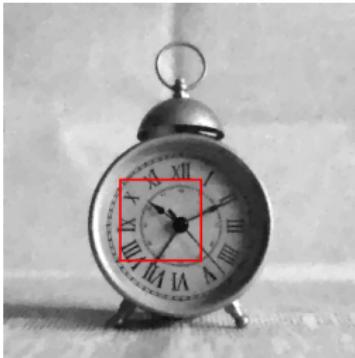


details of (c)

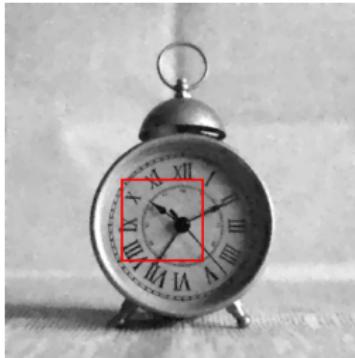
Image denoising



(a) noisy image u_0 ($\sigma = 20$)



(b) TV^d



(c) STV_2

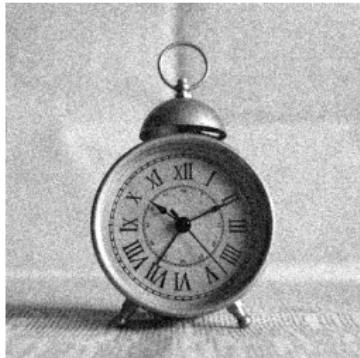


Bicubic zooming of (b)

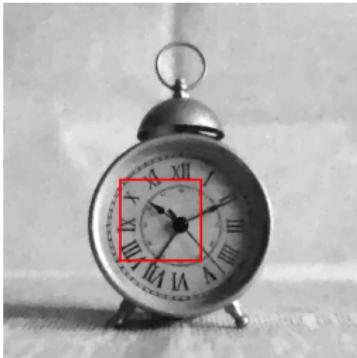


Bicubic zooming of (c)

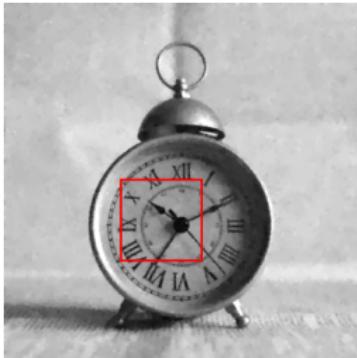
Image denoising



(a) noisy image u_0 ($\sigma = 20$)



(b) TV^d



(c) STV_2



Shannon zooming of (b)



Shannon zooming of (c)

Inverse problems

We can also use STV_n as a regularizer for **inverse problems**. Given a linear operator $A : \mathbb{R}^\Omega \rightarrow \mathbb{R}^\omega$, and $u_0 : \omega \rightarrow \mathbb{R}$, consider

$$\operatorname{argmin}_{u:\Omega \rightarrow \mathbb{R}} \underbrace{\|Au - u_0\|_2^2}_{f(Au)} + \lambda \text{STV}_n(u),$$

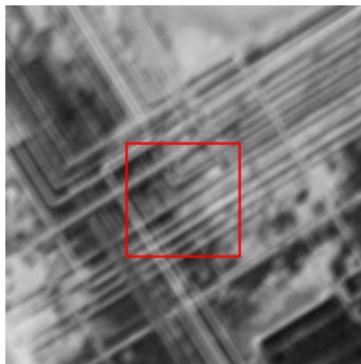
with **primal-dual reformulation** (use $f(Au) = f^{**}(Au)$)

$$\operatorname{argmin}_{u:\Omega \rightarrow \mathbb{R}} \max_{\substack{p:\Omega_n \rightarrow \mathbb{R}^2 \\ q:\omega \rightarrow \mathbb{R}}} \langle (\frac{\lambda}{n^2} D_n u, Au), (p, q) \rangle - \left(\delta_{\mathcal{B}_*}(p) + \|\frac{q}{2} + u_0\|_2^2 \right).$$

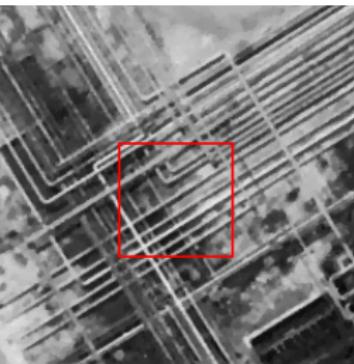
and the **Chambolle-Pock Algorithm** can be used again.

Motion deblurring

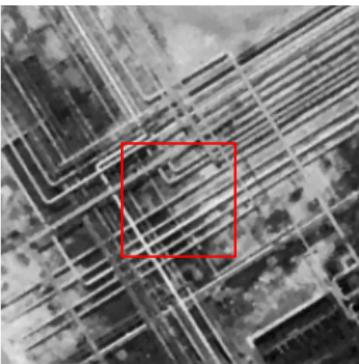
Consider that $Au = k * u$ is the **convolution** between u and a given motion blur kernel k .



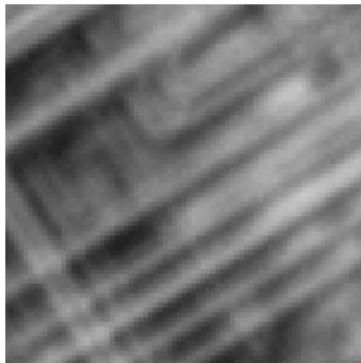
(a) blurry & noisy image u_0 ($\sigma = 2$)



(b) discrete TV (TV^d)



(c) Shannon TV (STV_2)



details of (a)



Shannon zooming of (b)

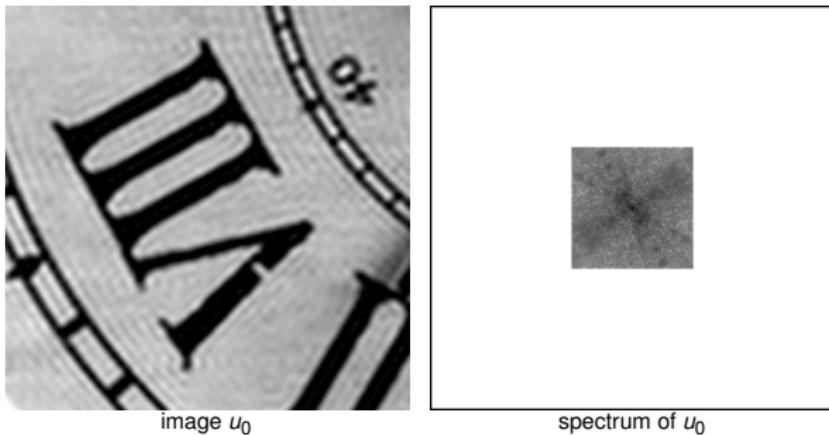


Shannon zooming of (c)

Spectrum extrapolation⁴

Now, A is a frequency masking operator of the type du type

$$\widehat{Au}(\alpha, \beta) = \begin{cases} \widehat{u}(\alpha, \beta) & \text{if } (\alpha, \beta) \in \widehat{\omega_0}, \\ 0 & \text{otherwise.} \end{cases}$$

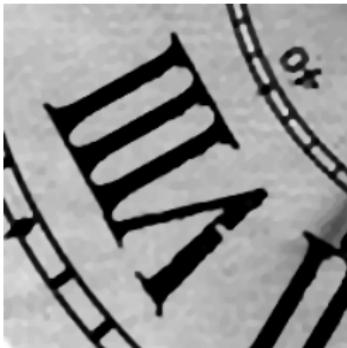


⁴**F. Guichard and F. Malgouyres:** "Total variation based interpolation". In proceedings of the 9th European Signal Processing Conference (EUSIPCO), 1998

Spectrum extrapolation



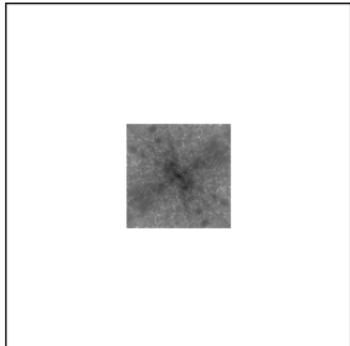
(a) image u_0



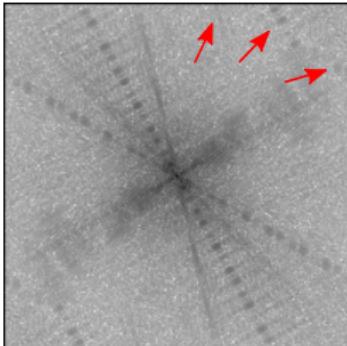
(b) TV^d



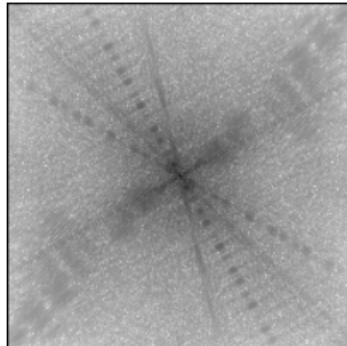
(c) STV_2



spectrum of (a)



spectrum of (b)



spectrum of (c)

Spectrum extrapolation



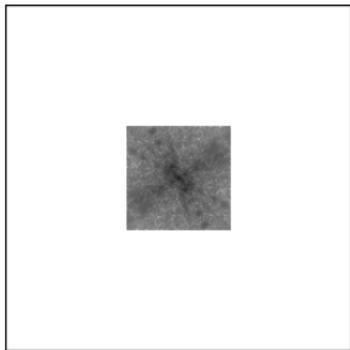
(a) image u_0



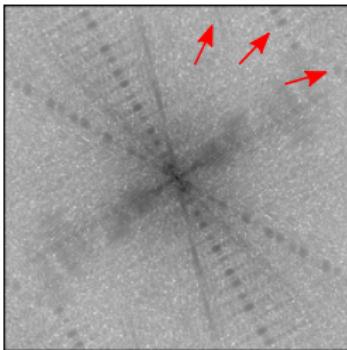
(b) TV^d (Shannon zooming)



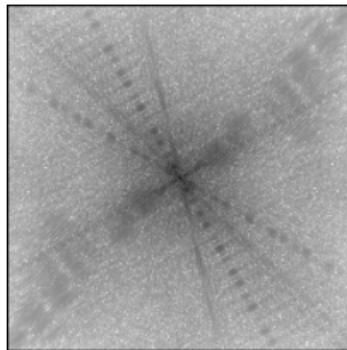
(c) STV_2 (Shannon zooming)



spectrum of (a)



spectrum of (b)



spectrum of (c)

A new model: the image “Shannonizer”

Given an input image $u_0 : \Omega \rightarrow \mathbb{R}$ and a weight mapping $\gamma : \Omega \rightarrow \mathbb{R}_+$, we consider

$$\operatorname{argmin}_{u: \Omega \rightarrow \mathbb{R}} \|\hat{u} - \hat{u}_0\|_{\gamma}^2 + \lambda \operatorname{STV}_n(u),$$

where

$$\|\hat{u} - \hat{u}_0\|_{\gamma}^2 = \frac{1}{|\hat{\Omega}|} \sum_{(\alpha, \beta) \in \hat{\Omega}} \gamma(\alpha, \beta) \cdot |\hat{u}(\alpha, \beta) - \hat{u}_0(\alpha, \beta)|^2,$$

is a weighted ℓ^2 square distance between \hat{u} et \hat{u}_0 , which makes the regularization adaptative with respect to the frequency.

A simple and interesting example of weighting:

$$\forall (\alpha, \beta) \in \hat{\Omega}, \quad \gamma(\alpha, \beta) = e^{-2\pi^2 \sigma^2 \left(\frac{\alpha^2}{M^2} + \frac{\beta^2}{N^2} \right)}$$

- low frequencies: $\gamma(\alpha, \beta)$ is high, we enforce $\hat{u}(\alpha, \beta) \approx \hat{u}_0(\alpha, \beta)$;
- high frequencies: $\gamma(\alpha, \beta)$ is low, the computed value $\hat{u}(\alpha, \beta)$ is mostly driven by the regularity term STV_n .

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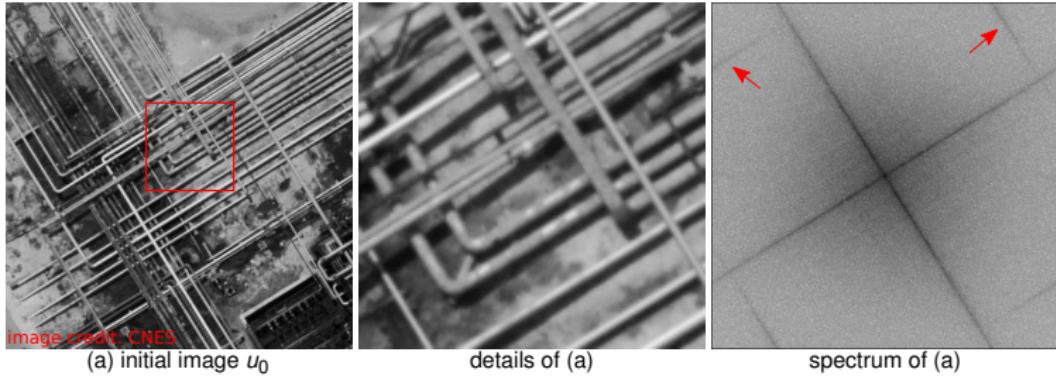
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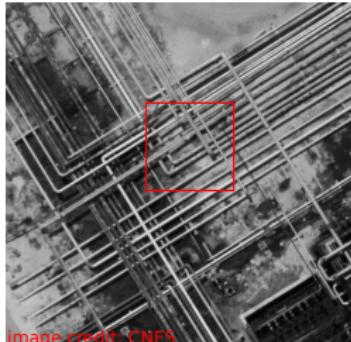
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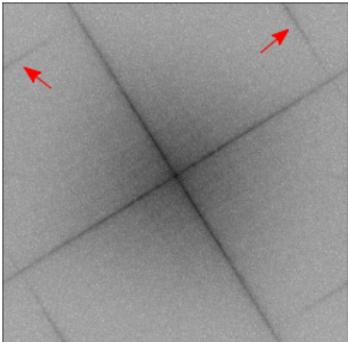
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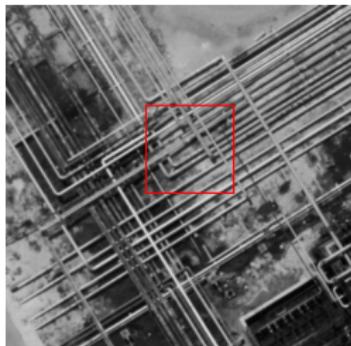
(a) initial image u_0



details of (a)



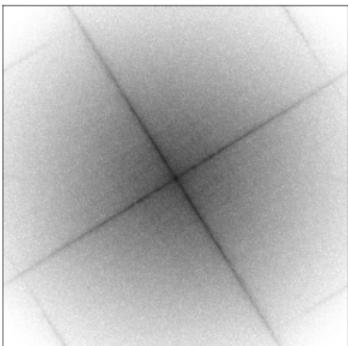
spectrum of (a)



(b) frequency attenuation

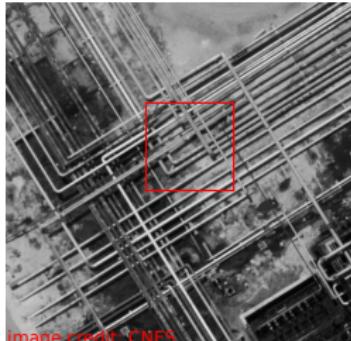


details of (b)



spectrum of (b)

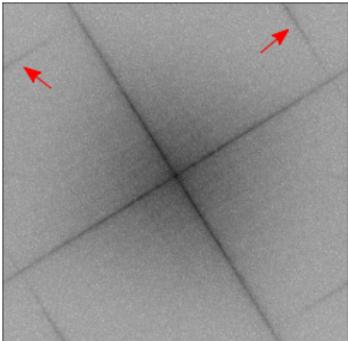
A new model: the image “Shannonizer”



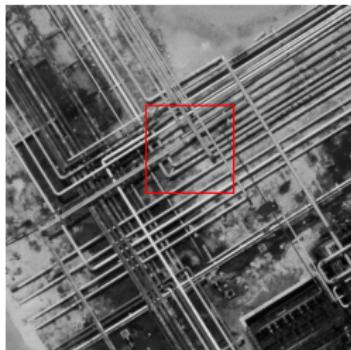
(a) initial image u_0



details of (a)



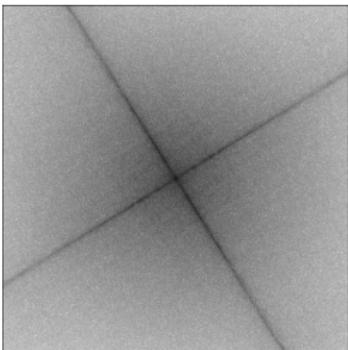
spectrum of (a)



(c) Shannonized image (STV_2)

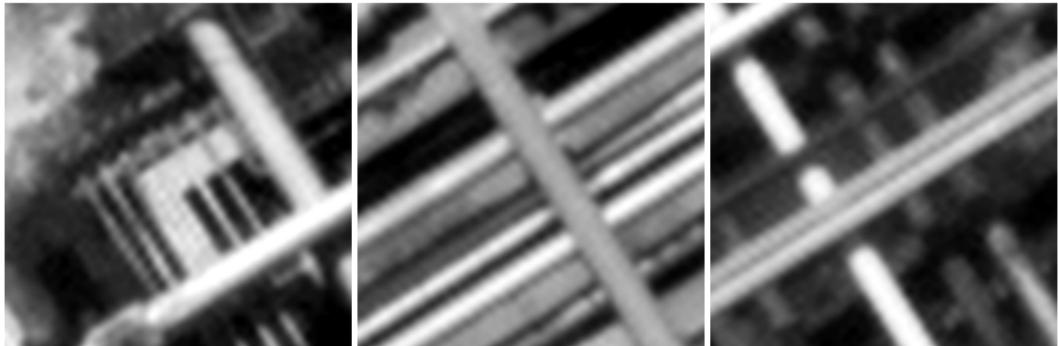


details of (c)

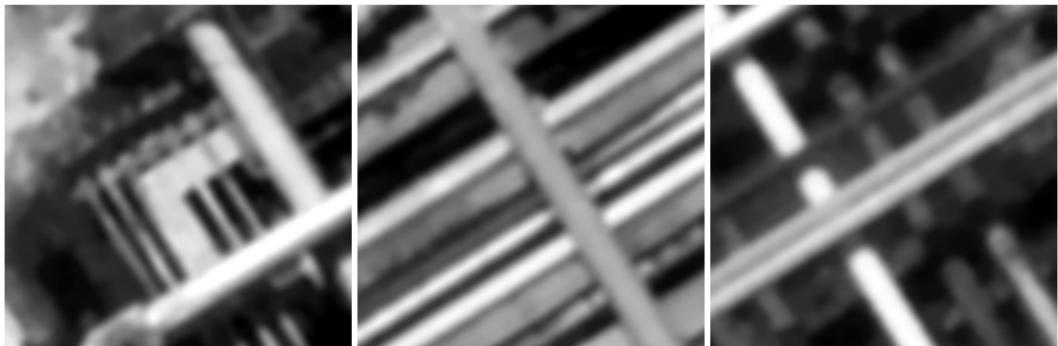


spectrum of (c)

A new model: the image “Shannonizer”



Shannon zoomings of the initial image

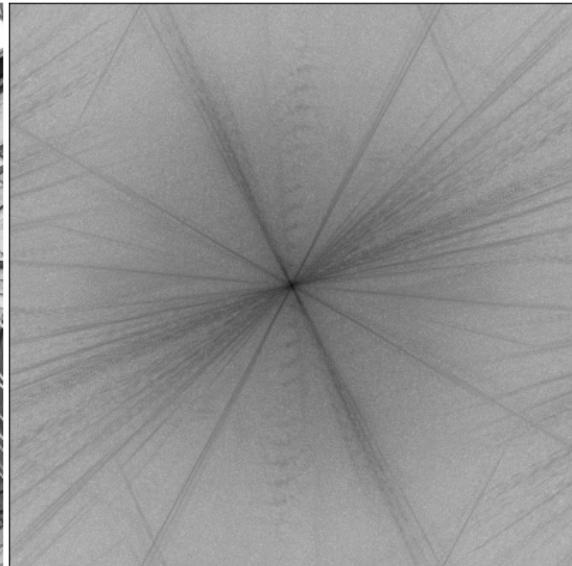


Shannon zoomings of the Shannonized image

A new model: the image “Shannonizer”



(a) initial image

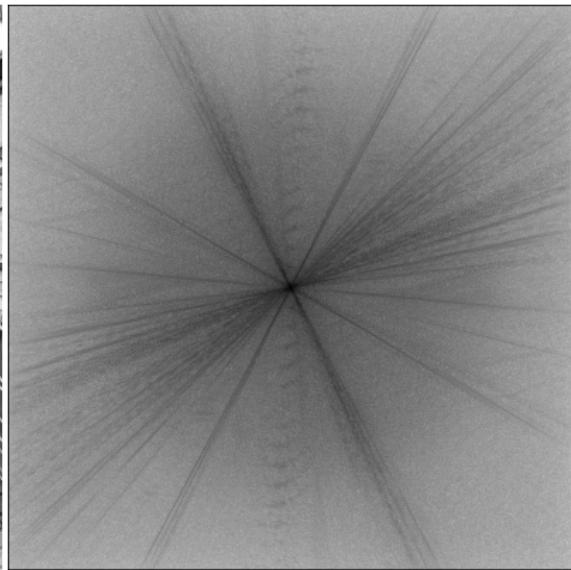


spectrum of (a)

A new model: the image “Shannonizer”

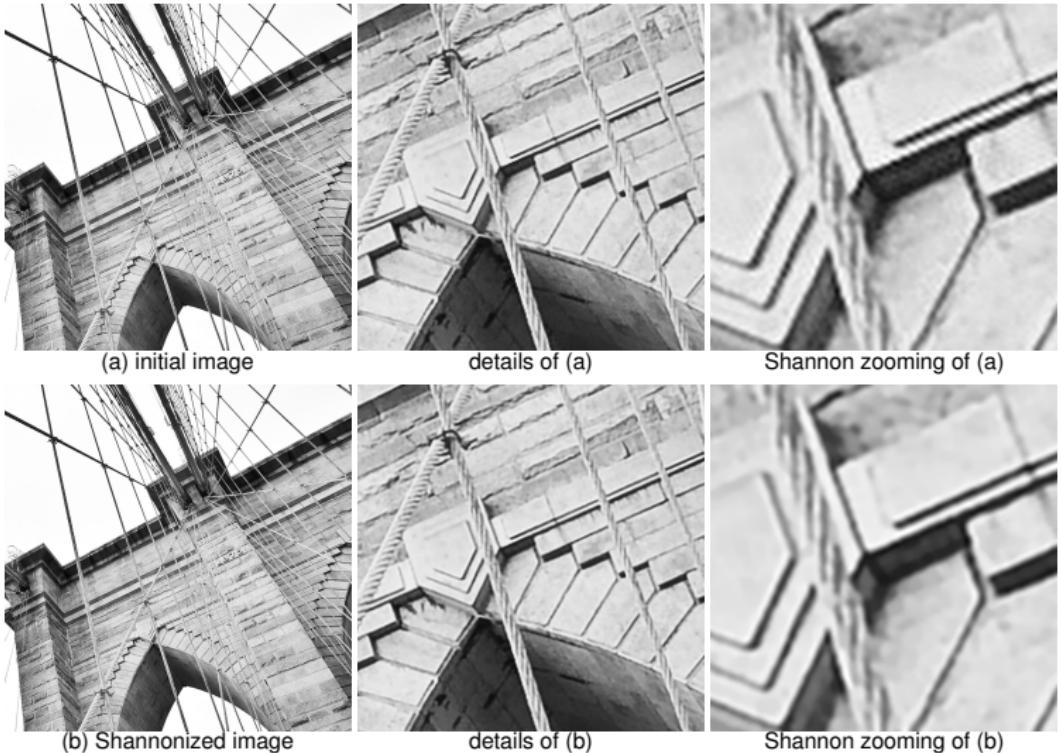


(b) Shannonized image



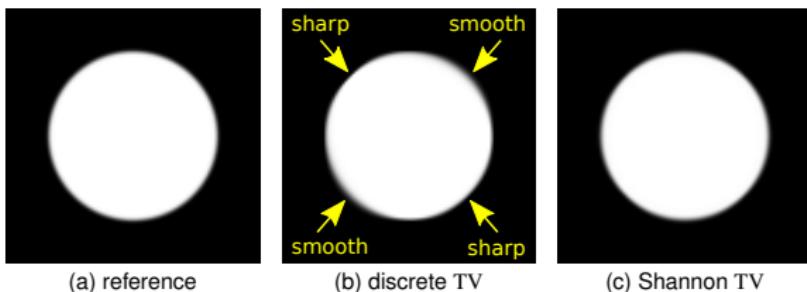
spectrum of (b)

A new model: the image “Shannonizer”

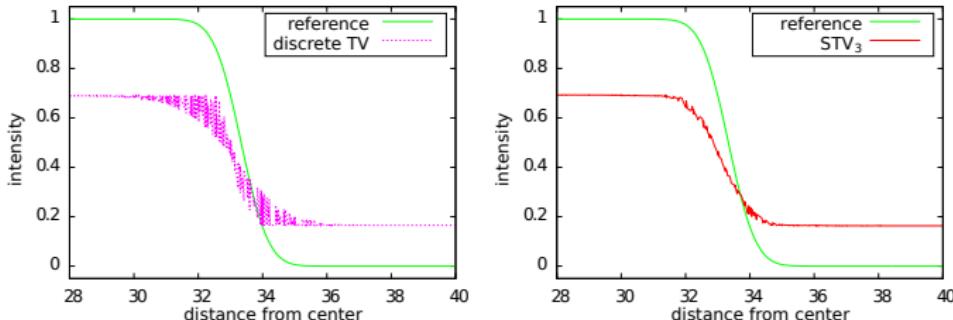


Isotropy of the STV scheme

Let us denoise a **rotationally invariant** image using the **ROF** model and its **STV** variant.



We can compare the denoising models in terms of **isotropy** by plotting the gray levels of the denoised image as a **function of their distance to the disk center**.



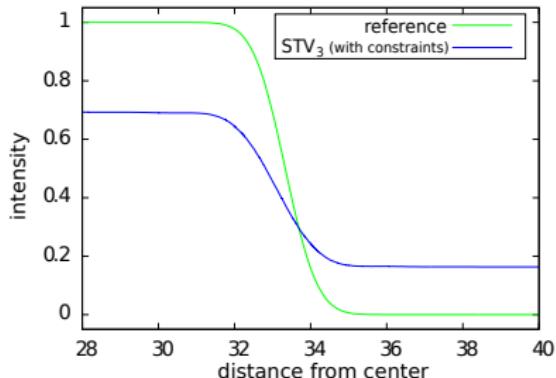
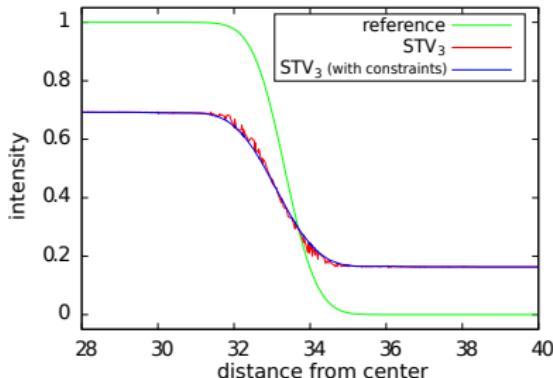
Isotropy of the STV scheme

We can force the isotropy of the frequency support by adding the constraint $\text{Supp}(\hat{u}) \subset \mathcal{D}_{\widehat{\Omega}}$, where

$$\mathcal{D}_{\widehat{\Omega}} = \left\{ (\alpha, \beta) \in \widehat{\Omega}, \left(\frac{\alpha}{M/2} \right)^2 + \left(\frac{\beta}{N/2} \right)^2 \leq 1 \right\}.$$

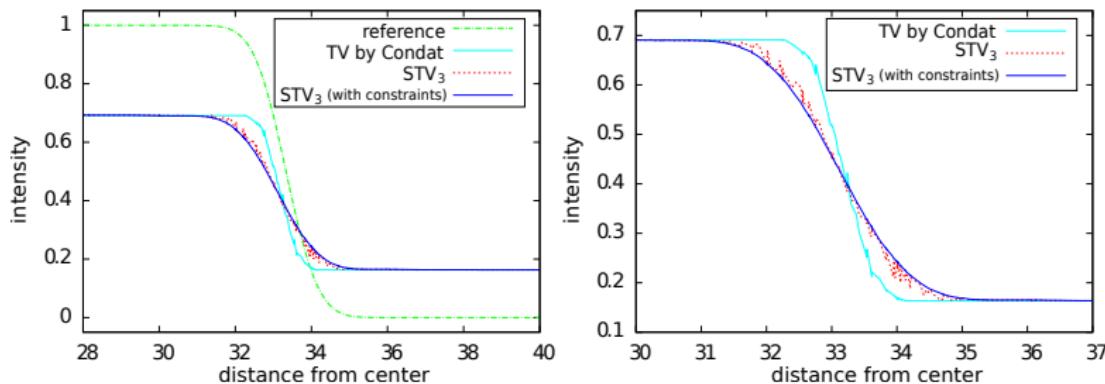
We consider the constrained problem

$$\underset{u: \Omega \rightarrow \mathbb{R}}{\operatorname{argmin}} \|u - u_0\|_2^2 + \lambda \text{STV}_n(u) \quad \text{subject to} \quad \text{Supp}(\hat{u}) \subset \mathcal{D}_{\widehat{\Omega}}.$$



Isotropy of the STV scheme

We can compare this result to that obtain using the isotropic variant of TV^d proposed by Condat⁵.



⁵ L. Condat: "Discrete total variation: New definition and minimization," SIAM Journal on Imaging Sciences, 2017.

Conclusion and perspectives

We studied a TV discretization scheme based on the Shannon interpolation called **STV**.

- STV **reconciliates TV regularization** with Shannon interpolation, and thus, with the Shannon Sampling Theory.

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- Preliminary results indicate an excellent level of **isotropy** offered by the STV model.
- We can imagine extensions of this approach **to other TV models** (such as TGV), but also to other functionals.

Open source implementations

Two implementations (one in **language C**, the other in **Matlab**) of all presented algorithms are available on my webpage.

- **Implementation in C language** : contains independant modules for denoising, deconvolution, spectrum extrapolation and image Shannonization.
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Thank you for your attention.