

Aishika Das

Game Development | Unity 3D | AR | VR

Just a passionate and enthusiastic budding game developer trying to fuse imaginations and skills to design and develop games!



EDUCATION

**Kalinga Institute of Industrial Technology,
Bhubaneswar**

Bachelor of Technology (B.Tech)

2019 - 2023

Current CGPA: 9.85 (till February, 2021)

St. Stephen's School, Kolkata

Indian School Certificate

2016 - 2018

Stream: Science (PCMB)

Grade: 91.25%

Indian Certificate of Secondary Education

2007 - 2016

Grade: 93.2%

PROJECTS

Bladers: Online Multiplayer Spinning Tops
(Co-Developer) (100k+ downloads)

Based on the popular anime *Beyblade*. It is an online multiplayer game which allows players to clash with other realtime online players in 1v1 multiplayer battle.

Google PlayStore link:

<https://play.google.com/store/apps/details?id=com.gamersgame.BladersAR>

AWARDS & PARTICIPATIONS

WAVR Hackathon, IIT Bhubaneswar (2nd Runner-up)

SOCIAL PROFILES

Email: 1905444@kiit.ac.in

LinkedIn:

<https://www.linkedin.com/in/aishika-das-0738731a7/>

GitHub: <https://github.com/imaishika>

SKILLS

Languages: C, C++, C#, Python

Technologies: Unity Game Engine, Augmented Reality, Virtual Reality, Blender, Firebase

Concepts: Object-Oriented Programming, Data Structures & Algorithms, Game Development.

LANGUAGES

English, Hindi, Bengali

ORGANIZATIONS

Brahmos Interactive Co-Founder
Game publishing studio

E Labs Course Coordinator
A peer-to-peer learning community under SoEE, KIIT.

XoRphilic Member
Community of XR developers