

```

(*****
--algorithm_TickTock_
  variable_b_ = 0;
  process_ (Tick_ = 0)
    { t0: while_ (TRUE)
      { await_b_ = 0;
        b_ := 1
      }
    }
  process_ (Tock_ = 1)
    { t1: while_ (TRUE)
      { await_b_ = 1;
        b_ := 0
      }
    }
}
*****)

```