

Large-Scale Optimization

Interior-point methods
Primal-dual path-following methods

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LP optimality conditions

- We develop main ideas for LP, later extend to QP and convex programming.
- LP primal and dual, m constraints, n variables

$$(P) \quad \begin{array}{ll} \min & c^T x \\ \text{s.to} & Ax = b \\ & x \geq 0 \end{array} \quad [\lambda] \quad (D) \quad \begin{array}{ll} \max & b^T \lambda \\ \text{s.to} & A^T \lambda + s = c \\ & s \geq 0 \end{array}$$

- Using Lagrangian

$$L(x, \lambda, s) = c^T x + \lambda^T (b - Ax) - s^T x$$

we get KKT optimality conditions

$$\begin{array}{ll} A^T \lambda + s = c & [\text{dual feasibility}] \\ Ax = b & [\text{primal feasibility}] \\ x^T s = 0 \equiv x_i s_i = 0, i = 1, \dots, n & [\text{complementarity}] \\ (x, s) \geq 0 & \end{array}$$

Reformulation of LP KKT conditions

- Original KKT conditions

$$\begin{array}{l} A^T \lambda + s = c \\ Ax = b \\ x_i^T s_i = 0 \quad i = 1, \dots, n \\ (x, s) \geq 0 \end{array}$$

- Define diagonal matrices X , S and vector e :

$$X = \begin{bmatrix} x_1 & & \\ & \ddots & \\ & & x_n \end{bmatrix} \quad S = \begin{bmatrix} s_1 & & \\ & \ddots & \\ & & s_n \end{bmatrix} \quad e = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} \in \mathbb{R}^n$$

- Usual reformulation of KKT conditions in IPMs:

$$\begin{array}{l} A^T \lambda + s = c \\ Ax = b \\ XSe = 0 \\ (x, s) \geq 0 \end{array}$$

Solution of KKT by Newton (I)

- KKT conditions

$$A^T \lambda + s = c$$

$$Ax = b$$

$$XSe = 0$$

$$(x, s) \geq 0$$

- Defining function $F : \mathbb{R}^{2n+m} \rightarrow \mathbb{R}^{2n+m}$, rewrite KKT:

$$F(x, \lambda, s) = \begin{bmatrix} A^T \lambda + s - c \\ Ax - b \\ XSe \end{bmatrix} \quad (\text{KKT}) \quad \boxed{\begin{array}{l} F(x, \lambda, s) = 0 \\ (x, s) \geq 0 \end{array}}$$

- $F(x, \lambda, s) = 0$ is a nonlinear system of equations. The only nonlinear equations are $XSe = 0$, which is the closest to linearity.
- We can use Newton's method for $F(x, \lambda, s) = 0$, shortening if necessary the Newton direction due to $(x, s) \geq 0$: damped Newton method.

Solution of KKT by Newton (II)

- Newton direction $\Delta = (\Delta_x, \Delta_\lambda, \Delta_s)$ for $F(x, \lambda, s) = 0$ is

$$\nabla_{(x, \lambda, s)} F(x, \lambda, s) \Delta = -F(x, \lambda, s)$$

- Jacobian of $F(x, \lambda, s) = \begin{bmatrix} A^T \lambda + s - c \\ Ax - b \\ XSe \end{bmatrix}$ is:

$$\nabla_{(x, \lambda, s)} F(x, \lambda, s) = \begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix}$$

- Linear system for Δ is

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x \\ \Delta_\lambda \\ \Delta_s \end{bmatrix} = \begin{bmatrix} c - A^T \lambda - s \\ b - Ax \\ -XSe \end{bmatrix}$$

- If (x, λ, s) is feasible then two first vectors of RHS are 0, and feasibility will be preserved.
- Step length α used to guarantee $(x, s) > 0$. Whenever possible, use $\alpha = 1$, default value in Newton's method:

$$(x, \lambda, s) \leftarrow (x, \lambda, s) + \alpha(\Delta_x, \Delta_\lambda, \Delta_s)$$

Solution scheme of KKT based on Newton

Algorithm KKT-DAMPED-NEWTON

 Initial point (x^0, λ^0, s^0) , $k = 0$
while (x^k, λ^k, s^k) is not solution **do**

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S^k & 0 & X^k \end{bmatrix} \begin{bmatrix} \Delta_x^k \\ \Delta_\lambda^k \\ \Delta_s^k \end{bmatrix} = \begin{bmatrix} c - A^T \lambda^k - s^k \\ b - Ax^k \\ -X^k S^k e \end{bmatrix}$$

 Compute α such that $(x^{k+1}, s^{k+1}) > 0$

$$(x^{k+1}, \lambda^{k+1}, s^{k+1}) = (x^k, \lambda^k, s^k) + \alpha(\Delta_x^k, \Delta_\lambda^k, \Delta_s^k)$$

$$k := k + 1$$

end_while
Return: $(x^*, \lambda^*, s^*) = (x^k, \lambda^k, s^k)$
End_algorithm

Inconvenience: Newton's step length $\alpha = 1$ can not be always used, and in general we get $\alpha \ll 1$ because we are very close to the boundary of $(x, s) \geq 0$. Procedure is slow and not useful in practice.

Matlab code of KKT-DAMPED-NEWTON (I)

```

function xopt= ip_KKT_dampednewton(A,b,c,info)
% usage: ip_KKT_dampednewton(A,b,c,info)
%         A is full row rank matrix (m x n)
%         b is column vector of size m
%         c is column vector of size n
%         info is level of information:
%                 if info>0 shows information at each iteration
%                 if info=0 only shows solution

% check dimensions
if (nargin==3) info=0;
end
[m,n]= size(A);
[mc,nc]= size(c);
[mb,nb]= size(b);
if ((nc ~= 1) | (nb ~= 1))
    error('Error: c and b must be column vectors');
end
if ((mc ~= n) | (mb ~= m))
    error('Error: inconsistent dimensions for c, b and A');
end
% check rank of A
if (rank(A) ~= m)
    error('Error: matrix A is not full row rank');
end

```

Matlab code of KKT-DAMPED-NEWTON (II)

```
% parameters
optgap= 1.0e-6;
myeps= 1.0e-10;
rho= 0.9999;
% initializations
e= ones(n,1); x= ones(n,1)*10; y= ones(m,1); s= ones(n,1)*10;
dx= zeros(n,1); dy= zeros(m,1); ds= zeros(n,1);
X= diag(x); S= diag(s);
k= 0;
while ( norm([A'*y+s-c; A*x-b; X*S*e]) > optgap )
    M=[zeros(n,n) A' eye(n); A zeros(m,m) zeros(m,n);S zeros(n,m) X];
    dmov= M\b[c-A'*y-s; b-A*x;-X*S*e];
    dx= dmov(1:n); dy= dmov(n+1:n+m); ds= dmov(n+m+1:n+m+n);
    alphx= min(-x*(dx<myeps) ./ dx(dx<myeps));
    alphas= min(-s*(ds<myeps) ./ ds(ds<myeps));
    alph= min([1 alphx alphas]);
    if (info > 0)
        fprintf('\n\t\t\t Iteration %d\n',k);
        fprimal= c'*x;
        fdual= b'*y;
        x,y,s,alph %dx,dy,dx,alph,fprimal,fdual
    end
    x= x+rho*alph*dx; y= y+rho*alph*dy; s= s+rho*alph*ds;
    X= diag(x); S= diag(s);
    k=k+1;
end
xopt=x;
```

Modification of Newton's direction

- Using standard Newton we get $\alpha \ll 1$, because we are very close to $(x, s) = 0$. Slow progress. We need another direction.
- Direction of primal-dual interior-point methods:
 - ▶ interior point because $(x, s) > 0$.
 - ▶ primal-dual because optimize both (x, λ, s)
 - ▶ direction avoids (x, s) gets close to 0
 - ▶ direction brings to interior of $(x, s) \geq 0$, allowing larger α .
- Above achieved using a perturbed KKT- τ system:

$$\begin{aligned} A^T \lambda + s &= c \\ Ax &= b \\ XSe &= \tau e, \tau \in \mathbb{R}^+ \\ (x, s) &> 0 \end{aligned} \quad \equiv \quad F(x, \lambda, s) = \begin{bmatrix} 0 \\ 0 \\ \tau e \end{bmatrix} \quad (x, s) > 0$$

The primal-dual central path

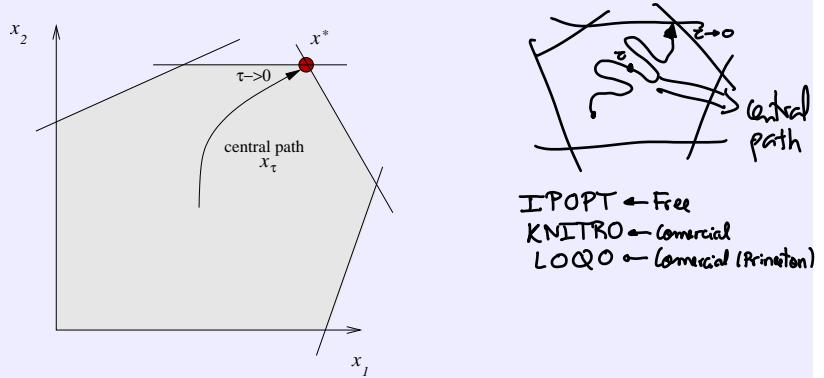
- For each τ we have a solution $(x_\tau, \lambda_\tau, s_\tau)$ of strictly positive points: $x_\tau > 0, s_\tau > 0$. This solution exists under some conditions and it is unique.

for small problems

- Primal-dual central path is the set of solutions to KKT- τ :

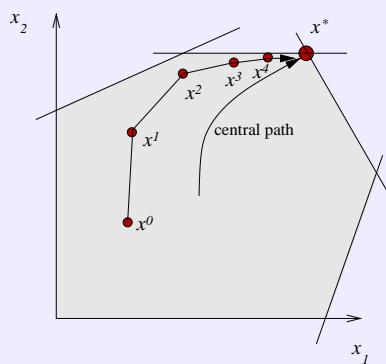
$$\mathcal{C} = \{(x_\tau, \lambda_\tau, s_\tau), \tau > 0\}$$

- Central path can be seen as a parametric curve inside the primal-dual positive orthant:



Central path leads us to the optimum

- When $\tau = 0$, we have a primal-dual solution (x, λ, s) to LP KKT optimality conditions.
- PD path-following IPMs approximately follow this path to the optimum:



Example of central path

- Primal-dual problem:

$$(P) \begin{array}{ll} \min & c^T x \\ \text{s.t.} & Ax = b \\ & x \geq 0 \end{array} \quad (D) \begin{array}{ll} \max & b^T \lambda \\ \text{s.t.} & A^T \lambda + s = c \\ & s \geq 0 \end{array}$$

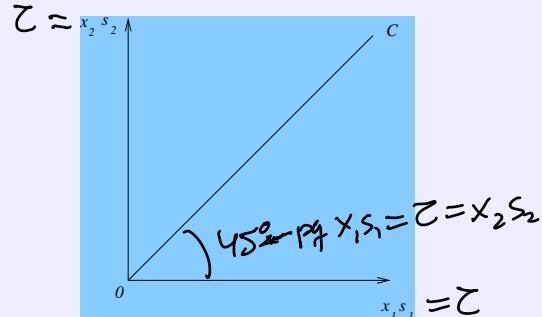
$$(P) \begin{array}{ll} \min & x_1 + x_2 \\ \text{s.t.} & x_1 \geq 0, x_2 \geq 0 \end{array}$$

$$(D) \begin{array}{ll} \max & 0 \\ \text{s.t.} & s_1 = 1, s_2 = 1 \\ & s_1 \geq 0, s_2 \geq 0 \end{array}$$

-

KKT- τ conditions:

$$\begin{cases} s_1 &= 1 \\ s_2 &= 1 \\ x_1 s_1 &= \tau \\ x_2 s_2 &= \tau \\ (x_1, x_2, s_1, s_2) &> 0 \end{cases}$$



- Central path points are: $(x_{1_\tau}^*, x_{2_\tau}^*, s_{1_\tau}^*, s_{2_\tau}^*) = (\tau, \tau, 1, 1)$
- When $\tau \rightarrow 0$, $(x_{1_\tau}^*, x_{2_\tau}^*, s_{1_\tau}^*, s_{2_\tau}^*) \rightarrow (0, 0, 1, 1)$ we get the optimal solution.
- In general there is no closed form for central path.

Another example (points)

Derivation of KKT- τ using logarithmic barrier

- Original and barrier problem: replace $x \geq 0$ by logarithmic barrier $\sum_{i=1}^n \ln x_i$ with parameter τ .

$$(P) \begin{array}{ll} \min & c^T x \\ \text{s.t.} & Ax = b \\ & x \geq 0 \end{array}$$

$$(P_\tau) \begin{array}{ll} \min & c^T x - \tau \sum_{i=1}^n \ln x_i \\ \text{s.t.} & Ax = b \end{array}$$

- Barrier avoids $x = 0$.
- Barrier properties:

- For $\tau > 0$, $-\tau \sum_{i=1}^n \ln x_i < 0$ if $x_i \gg 0$
- $-\tau \sum_{i=1}^n \ln x_i \rightarrow +\infty$ if some $x_i \rightarrow 0$
- Minimizer of $-\sum_{i=1}^n \ln x_i$ is named the analytic center:

$$\min - \sum_{i=1}^n \ln x_i \Leftrightarrow \min e^{- \sum_{i=1}^n \ln x_i} \Leftrightarrow \min e^{- \ln(\prod_{i=1}^n x_i)} \Leftrightarrow \min \frac{1}{\prod_{i=1}^n x_i} \Leftrightarrow \max \prod_{i=1}^n x_i$$

Analytic center maximizes distance to hyperplanes $x_i = 0$

- [Fiacco, McCormick (1968)] show that when $\tau \rightarrow 0$ then solutions x_τ of (P_τ) tend to x^* of (P) .

Optimality conditions of (P_τ)

- Lagrangian of

$$(P_\tau) \quad \begin{array}{ll} \min & c^T x - \tau \sum_{i=1}^n \ln x_i \\ \text{s.to} & Ax = b \end{array}$$

is

$$L(x, \lambda) = c^T x - \tau \sum_{i=1}^n \ln x_i + \lambda^T (b - Ax)$$

- KKT conditions of (P_τ) :

$$\begin{array}{lll} c - \tau X^{-1} e - A^T y & = 0 \\ Ax & = b \\ x & > 0 \quad [\text{because } \ln x_i \text{ not defined in 0}] \end{array}$$

- Defining $\tau X^{-1} e = s$, or equivalently $XSe = \tau e$, and including $s > 0$ since $x > 0$, rewrite KKT:

$$\begin{array}{lll} c - s - A^T \lambda & = 0 \\ Ax & = b \\ XSe & = \tau e \\ (x, s) & > 0 \end{array}$$

- We get perturbed KKT- τ conditions: a solution of (P_τ) is a point of central path.

Uniqueness of central path

- Objective function of (P_τ) is strictly convex for $x > 0$:

$$f(x) = c^T x - \tau \sum_{i=1}^n \ln x_i \quad \nabla_x f(x) = c - \tau X^{-1} e \quad \nabla_{xx}^2 f(x) = \tau X^{-2} \succ 0$$

- If (P_τ) has solution, it is thus unique. Then if there is a central path point solution KKT- τ , this is unique too.
- But some problems don't have central path. Example:

$$(P) \quad \begin{array}{ll} \min & 0 \\ \text{s.to} & x \geq 0 \end{array} \quad (D) \quad \begin{array}{ll} \max & 0 \\ \text{s.to} & s = 0 \\ & s \geq 0 \end{array}$$

Barrier problem $\min 0 - \tau \ln x$, which has no minimum: $-\tau/x = 0 \Rightarrow x = +\infty$. Similarly, there is no solution to KKT- τ :

$$\begin{array}{l} s = 0 \\ xs = \tau \\ (x, s) > 0 \end{array}$$

- The reason is that the dual feasible region has empty interior...

Existence of central path

- Sufficient conditions for existence of central path is that primal and dual feasible sets have nonempty interior:

$$\mathcal{F}^0 \neq \emptyset \quad \text{where} \quad \mathcal{F}^0 = \{(x, \lambda, s) : Ax = b, A^T \lambda + s = c, x > 0, s > 0\}$$

- Theorem**

If $\mathcal{F}^0 \neq \emptyset$ and $\tau > 0$ then there exists a solution $(x_\tau, \lambda_\tau, s_\tau)$ of central path.

See, for instance, [Roos, Terlaky, Vial (2006), Vanderbei (1996), Wright (1997)]...

...or the proof in the blackboard...

Alg. that follows the
central path

Develop the algorithm

Following approximately the central path

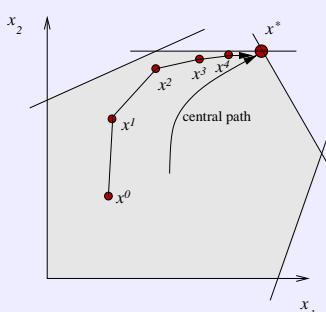
- KKT- τ system

$$\begin{aligned} A^T \lambda + s &= c \\ Ax &= b \\ XSe &= \tau e \\ (x, s) &> 0 \end{aligned}$$

Reduce τ at each iteration

is solved iteratively, reducing τ (to 0) at each iteration

- For a particular τ , point $(x_\tau, \lambda_\tau, s_\tau)$ is not computed: that would mean exact solutions to a sequence of systems KKT- τ , which is computationally prohibitive.
- Instead, what is done is to compute only one damped Newton direction for τ , then τ is reduced, another damped Newton direction for the new τ is computed, and so on. Sequence of points are not in central path, they **follow** the central path:



Computing and reducing τ

- τ is reduced until 0, as follows:

$$\tau = \sigma \mu$$

- ▶ $\sigma \in (0, 1)$ is a reduction parameter *or duality gap*
- ▶ μ means the perturbed complementarity of current point *(the real measure)*

*how good or bad
is the current point*

- If (x, λ, s) is in central path, then perturbed complementarity is guaranteed: $x_i s_i = \mu, i = 1, \dots, n$
- In general, iterates (x, λ, s) are not in central path, and we don't have $x_i s_i = \mu$ for all i . Therefore we consider as μ the average of $x_i s_i$:

$$\mu = \frac{\sum_{i=1}^n x_i s_i}{n} = \frac{x^T s}{n}$$

- If (x, λ, s) are primal and dual feasible then $n\mu$ is the duality gap:

$$n\mu = x^T s = x^T (c - A^T \lambda) = c^T x - (Ax)^T \lambda = c^T x - b^T \lambda$$

KKT- μ and σ

- System to be solved is KKT- μ :

$$A^T \lambda + s = c$$

$$Ax = b$$

$$XSe = \sigma \mu e$$

$$(x, s) > 0$$

→ $x \approx 0$ → no se mueve mucho para computar la siguiente iteración

*Long step
method*

- $\sigma \approx 0$ means $XSe = \sigma \mu e \approx 0$, forcing an aggressive direction that quickly leads to the optimum. Inconvenience: as in Newton's method ($\sigma = 0$), we will progress slowly. *→ Aggressive (muy maltratado a la sol.)*

*Short step
method
Very severe
conservative*

- $\sigma \approx 1$ means $XSe = \sigma \mu e \approx \mu$, forcing a direction that leads to central path. Inconvenience: we don't move to optimality. Advantage: moving to well centered points, this allows significant progress in next iterations. *→ va mas lentamente (muy conservativo)*
- σ updated according to the particular IPM used.

Generic primal-dual path-following IPM

Algorithm primal-dual path-following IPM

$x > 0, s > 0 \rightarrow$ Initial point (x^0, λ^0, s^0) , $k = 0$

while (x^k, λ^k, s^k) is not solution **do**

$\sigma_k \in (0, 1), \mu_k = (x^k)^T s^k / n$ reduces step K

$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S^k & 0 & X^k \end{bmatrix} \begin{bmatrix} \Delta_x^k \\ \Delta_\lambda^k \\ \Delta_s^k \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -X^k S^k + \sigma_k \mu_k e \end{bmatrix}$

Compute α such that $(x^{k+1}, s^{k+1}) > 0$ new point are nonneg.

$(x^{k+1}, \lambda^{k+1}, s^{k+1}) = (x^k, \lambda^k, s^k) + \alpha(\Delta_x^k, \Delta_\lambda^k, \Delta_s^k)$

$k := k + 1$

end_while

Return: $(x^*, \lambda^*, s^*) = (x^k, \lambda^k, s^k)$

End_algorithm

gradient \rightarrow *primal feasible of current point*

complementary

converges to the optimal solution

where

$$\begin{aligned} r_c &= A^T \lambda + s - c && \text{Dual infeasibilities} && \text{if } = 0 \rightarrow \text{Dual feasible} \\ r_b &= Ax - b && \text{Primal infeasibilities} && \text{if } = 0 \rightarrow \text{Primal feasible} \end{aligned}$$

Linear optim. is a linear polynomial time (no caldria)

2 Variants of Interior Point Method { Short
Long }

Short-step and long-step variants

(Assume to simplify exposition in next slides that x^0 is feasible: $r_c = r_b = 0$)

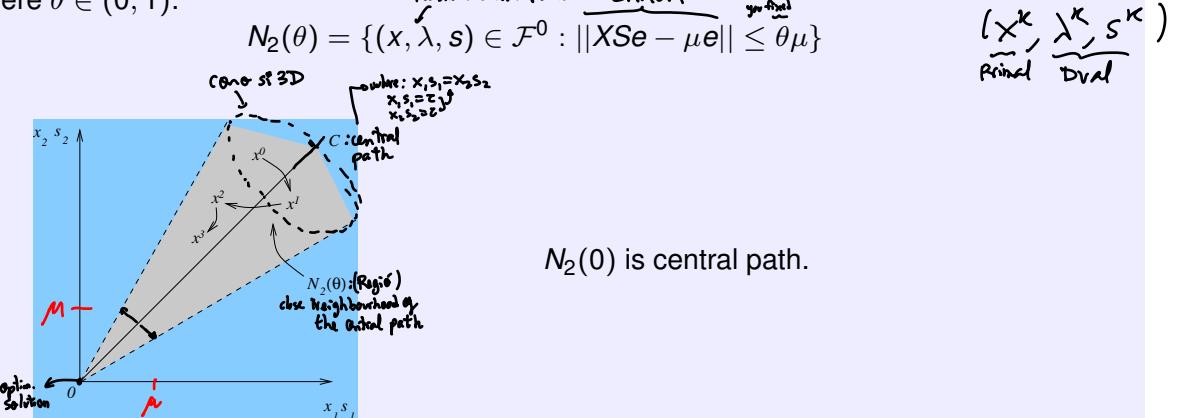
- Allowing short or long movements when moving from (x^k, λ^k, s^k) to $(x^{k+1}, \lambda^{k+1}, s^{k+1})$ we obtain two variants. Both are polynomial time algorithms for PL:

Polyomial
time

- Short-step method: best theoretical complexity, worse in practice.
- Long-step method: worse theoretical complexity, but used and the most efficient in practice. (big movements)

Short-step method

- Iterates (x^k, λ^k, s^k) in a narrow neighborhood of central path. This neighborhood is $N_2(\theta)$, where $\theta \in (0, 1)$:



- Narrow neighborhood of central path because deviations of $x_i s_i$ to μ must be small:

$$\|XSe - \mu e\| \leq \theta\mu \Leftrightarrow \sqrt{\sum_{i=1}^n (x_i s_i - \mu)^2} \leq \theta\mu < \mu \Rightarrow \sum_{i=1}^n (x_i s_i / \mu - 1)^2 \leq \theta^2 < 1$$

Even when $\theta \approx 1$, condition forces points close to central path.

Generic short-step algorithm

as generic algorithm - except we compute sigma different

n : n² of variables

Algorithm Primal-dual path-following short-step algorithm

Set $\theta \in (0, 1)$, $\sigma = 1 - \delta/\sqrt{n}$, $\delta > 0$ ($\theta = 0.4$, $\delta = 0.4$)

Initial point $(x^0, \lambda^0, s^0) \in N_2(\theta)$, $k = 0$

while (x^k, λ^k, s^k) is not solution **do**

all points generated will be in that set

$\sigma_k = \sigma - \mu_k = (x^k)^T s^k / n$

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S^k & 0 & X^k \end{bmatrix} \begin{bmatrix} \Delta_x^k \\ \Delta_\lambda^k \\ \Delta_s^k \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -X^k S^k + \sigma_k \mu_k e \end{bmatrix}$$

$\alpha = 1$

$(x^{k+1}, \lambda^{k+1}, s^{k+1}) = (x^k, \lambda^k, s^k) + \alpha(\Delta_x^k, \Delta_\lambda^k, \Delta_s^k)$

$k := k + 1$

end_while

Return: $(x^*, \lambda^*, s^*) = (x^k, \lambda^k, s^k)$

End_algorithm

$\delta = 0.4$, $n = 100$

$\sigma = 1 - \frac{\delta}{\sqrt{100}} = 0.96$

reduction applied is very small (you compute μ slowly)

Not use in practice, but in theory is the best algo now.

- It can be shown that iterates (x^k, λ^k, s^k) are in $N_2(\theta)$ if $\theta = 0.4$, $\delta = 0.4$
- Best known complexity for LP: number of iterations is

$O(\sqrt{n} \log 1/\varepsilon)$ n is number of variables, ε is optimality precision: $\mu_k \leq \varepsilon$

$$O(\sqrt{n} \log \frac{1}{\varepsilon}) = O(8\sqrt{n}) \rightarrow m = 10000 \rightarrow \text{iterations} = 800 \quad (\text{theory})$$

$m \rightarrow 100$ only

$\varepsilon = 10^{-8}$ (e.g.)

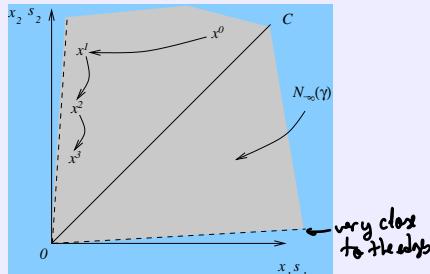
Long-step method

α : reduction on μ

- Iterates (x^k, λ^k, s^k) in a wide neighborhood of central path. This neighborhood is $N_{-\infty}(\gamma)$, where $\gamma \in (0, 1)$:

$$\text{Neighborhood } \rightarrow N_{-\infty}(\gamma) = \{(x, \lambda, s) \in \mathcal{F}^0 : x_i s_i \geq \gamma \mu \quad i = 1, \dots, n\}$$

if $\gamma \approx 0$ you can explore all the feasible region (large movements)



When $\gamma \approx 0$ then $N_{-\infty}(\gamma) \approx \mathcal{F}^0$

- σ_k selected from $[\sigma_{min}, \sigma_{max}]$ to avoid large or small reductions of complementarity μ . In practice $\sigma = 0.1$ works fine. (*we fix it*)
- α_k computed as maximum step length such that $(x^k, \lambda^k, s^k) + \alpha_k(\Delta_x^k, \Delta_\lambda^k, \Delta_s^k)$ is in $N_{-\infty}(\gamma)$. In practice, the maximum step length such that $(x, s) \geq 0$ is used, and later it is reduced by parameter $\rho \in [0.95, 0.99995]$.

Generic long-step algorithm

Algorithm Primal-dual path-following long-step algorithm

Set $\gamma \in (0, 1)$, $0 < \sigma_{min} < \sigma_{max} < 1$ *starting at x to get stuck*

Initial point $(x^0, \lambda^0, s^0) \in N_{-\infty}(\gamma)$, $k = 0$

while (x^k, λ^k, s^k) is not solution **do**

$$\sigma_k \in [\sigma_{min}, \sigma_{max}] \quad \mu_k = (x^k)^T s^k / n$$

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S^k & 0 & X^k \end{bmatrix} \begin{bmatrix} \Delta_x^k \\ \Delta_\lambda^k \\ \Delta_s^k \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -X^k S^k + \sigma_k \mu_k e \end{bmatrix}$$

compute α_k as maximum value such that new point is in $N_{-\infty}(\gamma)$

$$(x^{k+1}, \lambda^{k+1}, s^{k+1}) = (x^k, \lambda^k, s^k) + \alpha_k(\Delta_x^k, \Delta_\lambda^k, \Delta_s^k)$$

$$k := k + 1$$

end_while

Return: $(x^*, \lambda^*, s^*) = (x^k, \lambda^k, s^k)$

End_algorithm

we have to compute α (not like the other)
it tries to reduce the duality gap

- Polynomial complexity: the number of iterations is

$$O(n \log 1/\varepsilon) \quad n \text{ is number of variables, } \varepsilon \text{ is optimality precision: } \mu_k < \varepsilon$$

Long-step method: infeasible variant

- In practice an infeasible point (x^0, λ^0, s^0) is considered. This point only needs to be interior: $x^0, s^0 > 0$.
- Infeasibilities in that point are vectors r_c, r_b . In first iterations, $r_c \neq 0, r_b \neq 0$. Usually, we first satisfy primal and dual feasibility ($r_c = 0, r_b = 0$), and in last iterations we reach complementarity: $\mu \approx 0$.
- Same algorithm than for the feasible long-step algorithm, only difference is that $r_c \neq 0, r_b \neq 0$ at first iterations.
- Polynomial complexity: the number of iterations is

$$O(n^2 \log 1/\varepsilon)$$

- It is the (generic) algorithm used in practice in most solvers: CPLEX, XPRESS, LIPSOL, HOPDM, BPMPD, COIN-CLP, etc...

Feasible methods
 $(x^k, \lambda^k, s^k) \rightarrow$ feasible

$\left\{ \begin{array}{l} \text{Short-step: } O(\sqrt{n} \log \frac{1}{\varepsilon}) \\ \text{Long-step: } O(n \log \frac{1}{\varepsilon}) \end{array} \right.$

Infeasible long-step method: $O(n^2 \log \frac{1}{\varepsilon}) \rightarrow$ CPLEX
 (Theoretically is the worst, but in practice is the best)
 Simplex is not a pol. type algorithm (it's exp.)

Convergence of primal-dual path-following algorithms

- We concentrate on interior feasible starting point case: $(x, \lambda, s) \in \mathcal{F}^0$. Proof of infeasible method more elaborate (see for instance [Wright (1997), Chap. 6]. — prove of $O(n^2 \log \frac{1}{\varepsilon})$)
- We prove convergence and complexity of short-step variant, the one with the best complexity, although not used in practice. (prove on Chap. 4)
- A proof for long-step variant can be found, for instance, in [Wright (1997), Chap. 5]. — prove of $O(n \log \frac{1}{\varepsilon})$

Convergence of short-step variant

We have to prove:

- ① Sequence (x^k, λ^k, s^k) is in neighborhood
 $N_2(\theta) = \{(x, \lambda, s) \in \mathcal{F}^0 : \|XSe - \mu e\| \leq \theta \mu\}$

- Not to be proved here. See, for instance, [Wright (1997), pp. 88–91]. All the iterations are in the neighbourhood $\theta = 0.4 \rightarrow \checkmark$

- ② $\mu_k = (x^k)^T s^k / n$ decreases at each iteration, and in a number of iterations $O(\sqrt{n} \log 1/\varepsilon)$ we get $\mu_k \leq \varepsilon$.

- This result proves global convergence and polynomial complexity.

iterations $\leq a_0 + a_1 n + a_2 n^2 + a_3 n^3$
 you need to prove
 is bounded by polynomial

Example
de pol. time

$u \in \mathbb{R}^n$

$v \in \mathbb{R}^n$

$u + v = xv \rightarrow$ the complexity is $\Theta(n)$
 $A \cdot B = \begin{matrix} m \\ \vdots \\ m \end{matrix} \cdot \begin{matrix} n \\ \vdots \\ n \end{matrix} = \begin{matrix} mn & \dots & mn \\ \vdots & \ddots & \vdots \end{matrix} \rightarrow O(n^3)$

General result of convergence

We prove that any IPM that satisfies (n is number of variables):

$$\mu_{k+1} \leq \left(1 - \frac{\delta}{n^\omega}\right) \mu_k$$

$\underbrace{< 1}_{\text{after each iteration we reduce}}$ $\underbrace{\text{the complementary}}$

converges with polynomial complexity.

Theorem

Let $\varepsilon \in (0, 1)$ be the optimality precision required. Assume our algorithm satisfies

$$\mu_{k+1} \leq \left(1 - \frac{\delta}{n^\omega}\right) \mu_k \quad k = 0, 1, 2, \dots$$

for some $\delta, \omega > 0$. Assume (x^0, λ^0, s^0) satisfies $\mu_0 \leq 1/\varepsilon^\kappa$ for some $\kappa > 0$. Then

$$\exists K = O(n^\omega \log 1/\varepsilon)$$

$\mu_0 \leq \frac{1}{\varepsilon^\kappa} = \frac{1}{(10^{-8})^\kappa} = 10^{16}$ it is generated by any starting point because 10^{16}

such that

$$\mu_K \leq \varepsilon \quad \forall k \geq K.$$

\hookrightarrow optim. precision

Proof at blackboard...

Convergence and complexity of short-step variant

Introduce notation:

$$(x(\alpha), \lambda(\alpha), s(\alpha)) = (x, \lambda, s) + \alpha(\Delta_x, \Delta_\lambda, \Delta_s)$$

$$\mu(\alpha) = x^T(\alpha)s(\alpha)/n.$$

Lemma

Direction $(\Delta_x, \Delta_\lambda, \Delta_s)$ computed by short-step method satisfies:

$$a) \quad \Delta_x^T \Delta_s = 0$$

$$b) \quad \mu(\alpha) = (1 - \alpha(1 - \sigma))\mu$$

Proof at blackboard...

Theorem

Short-step method with $\alpha = 1$ and $\sigma = 1 - \delta/\sqrt{n}$ reaches a point $\mu_k \leq \varepsilon$ in a number of iterations

$$O(\sqrt{n} \log 1/\varepsilon)$$

Immediate from previous lemma and general convergence theorem.

Starting point

- Infeasible primal-dual path-following IPMs used in practice.
- A feasible point (x^0, λ^0, s^0) is not needed. The only requirement is that $(x^0, s^0) > 0$, and not too close to 0.
- In many cases, simply $(x^0, s^0) = 100$ can be a good choice. IPM quite robust.
- However, better if point is well centered (i.e., $x_i^0 s_i^0$ similar for all i), and it is not too infeasible (i.e., r_c and r_b not too large).
- For instance, look for a point that approximately satisfies

$x, s = 100$ (3 iter's)

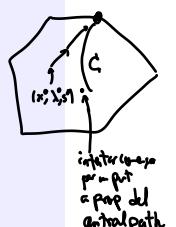
$$\begin{aligned} A^T \lambda + s &= c \\ Ax &= b \\ XSe &= \mu e \\ (x, s) &> 0 \end{aligned}$$

by solving two least-squares problems related to primal and dual:

minimize $\alpha \rightarrow \infty \rightarrow$ quadratic \rightarrow

$$\begin{aligned} \text{difficult neg. in optm. prob'l's} \quad \text{we move the neg. constraints to the O.F.} \quad \min_{\text{s.to}} \quad & \widehat{c^T x} + \rho ||x|| \\ & Ax = b \end{aligned} \quad \begin{aligned} \max_{\text{s.to}} \quad & b^T \lambda + \rho ||s|| \\ & A^T \lambda + s = c, \end{aligned}$$

and later making positive the resulting negative components.



Termination conditions

$$\left\{ \begin{array}{l} \text{Primal feas.:} \\ \frac{\|r_b\|}{1 + \|b\|} \leq \epsilon_{\text{feas}} \end{array} \right.$$

$$\left. \begin{array}{l} \mu \leq \epsilon_{\text{opt}} \end{array} \right.$$

$$\text{vector of Dual feasibility: } \|r_c\| \leq \epsilon_{\text{feas}} = 10^{-8}$$

$$\text{diff. between } \langle A^T \lambda + s, c \rangle$$

$$\left. \begin{array}{l} \text{relative error:} \\ \frac{\|r_c\|}{1 + \|c\|} \leq \epsilon_{\text{feas}} \end{array} \right.$$

- Look for a point that solves

$$\begin{aligned} A^T \lambda + s &= c \\ Ax &= b \\ XSe &= \mu e \\ (x, s) &> 0 \end{aligned} \quad \iff \quad \begin{aligned} r_c &\triangleq A^T \lambda + s - c = 0 \\ r_b &\triangleq Ax - b = 0 \\ XSe &= \mu e \\ (x, s) &> 0 \end{aligned}$$

error in the dual

error in the primal

$\mu \approx 10^{-8} (\approx 0)$

for $\mu \approx 0$.

- In practice we report (x^k, λ^k, s^k) as optimum if

$$\frac{\|r_c\|}{(1 + \|c\|)} \leq \epsilon_{\text{feas}} \quad \wedge \quad \frac{\|r_b\|}{(1 + \|b\|)} \leq \epsilon_{\text{feas}} \quad \wedge \quad \mu \leq \epsilon_{\text{opt}}$$

where ϵ_{feas} and ϵ_{opt} are required feasibility and optimality tolerances (e.g., $\epsilon_{\text{feas}} = \epsilon_{\text{opt}} = 10^{-8}$).

$$\begin{aligned} \text{Primal space: } &x^{k+1} = x^k + \alpha \Delta_x^k \rightarrow \alpha_1 \text{ in the primal} \\ \text{Dual space: } &\begin{cases} \lambda^{k+1} = \lambda^k + \alpha \Delta_\lambda^k \\ s^{k+1} = s^k + \alpha \Delta_s^k \end{cases} \rightarrow \alpha_2 \text{ in the dual} \end{aligned}$$

Deviation of Theory (but OK)

$$\begin{aligned} x^k &\xrightarrow{\alpha} \Delta x \\ x^k + \alpha \Delta x &> 0 \end{aligned}$$

si podemos usar $\alpha=1$ para evitar negatividad

Com a (1)

0 = F(x^k + \Delta) \approx F(x^k) + \nabla F(x^k) \Delta = 0 \rightarrow \text{Taylor approx.}

levanta si estan en la recta de la proyección del siguiente punto ($\alpha=1$)

Different primal and dual step lengths

- Theory suggests same step length for primal and dual spaces:

$$(x^{k+1}, \lambda^{k+1}, s^{k+1}) = (x^k, \lambda^k, s^k) + \alpha(\Delta_x^k, \Delta_\lambda^k, \Delta_s^k)$$

That way we can prove $\mu_{k+1} < \mu_k$:

At each iter.
M_{k+1} is reached:
(Prog): α is the same for all
vectors (x, λ, s)

$$\begin{aligned} n\mu_{k+1} &= (x^{k+1})^T s^{k+1} = (x^k + \alpha \Delta_x^k)^T (s^k + \alpha \Delta_s^k) \\ &= (x^k)^T s^k + \alpha((x^k)^T \Delta_s^k + (s^k)^T \Delta_x^k) + \alpha^2 (\Delta_x^k)^T \Delta_s^k = \dots \\ &= (x^k)^T s^k (1 - \alpha(1 - \sigma)) = n\mu_k (1 - \alpha(1 - \sigma)) \end{aligned}$$

- However, in practice better to advance as much as possible in each space, computing different α_p and α_d :

$$\begin{aligned} \alpha_p &= \min\{1, \rho \cdot \max\{\alpha \geq 0 : x^k + \alpha \Delta_x^k \geq 0\}\} \\ \alpha_d &= \min\{1, \rho \cdot \max\{\alpha \geq 0 : s^k + \alpha \Delta_s^k \geq 0\}\} \end{aligned}$$

$\rho < 1$ is reduction parameter close to 1 (p.e., $\rho = 0.99$)

- Next point is thus:

$$\begin{aligned} x^{k+1} &= x^k + \alpha_p \Delta_x^k \\ (\lambda^{k+1}, s^{k+1}) &= (\lambda^k, s^k) + \alpha_d (\Delta_\lambda^k, \Delta_s^k) \end{aligned}$$

- In convex problems we may need to be more conservative, using same step length for primal and dual spaces.

Practical primal-dual path-following algorithm

Implementation in Matlab

```

Algorithm primal-dual path-following IPM
Initial point  $(x^0, \lambda^0, s^0)$ ,  $\sigma = 0.1$ ,  $k = 0$ 
while  $(x^k, \lambda^k, s^k)$  is not solution do
     $\mu_k = (x^k)^T s^k / n$ 
    
$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S^k & 0 & X^k \end{bmatrix} \begin{bmatrix} \Delta_x^k \\ \Delta_\lambda^k \\ \Delta_s^k \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -X^k S^k + \sigma_k \mu_k e \end{bmatrix}$$

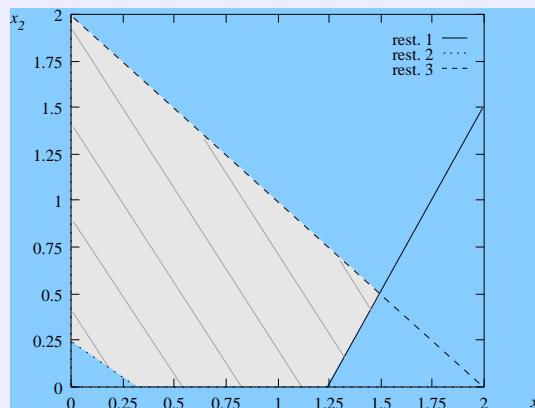
    Compute  $\alpha_p, \alpha_d$ 
     $x^{k+1} = x^k + \alpha_p \Delta_x^k$ 
     $(\lambda^{k+1}, s^{k+1}) = (\lambda^k, s^k) + \alpha_d (\Delta_\lambda^k, \Delta_s^k)$ 
     $k := k + 1$ 
end_while
Return:  $(x^*, \lambda^*, s^*) = (x^k, \lambda^k, s^k)$ 
End_algorithm

```

Example

$$\begin{array}{ll}
 \min & -3x_1 - 2x_2 \\
 \text{s.to} & 4x_1 - 2x_2 \leq 5 \\
 & 3x_1 + 4x_2 \geq 1 \\
 & x_1 + x_2 \leq 2 \\
 & x_i \geq 0, i = 1, \dots, 3
 \end{array}
 \iff
 \begin{array}{ll}
 \min & -3x_1 - 2x_2 \\
 \text{s.to} & 4x_1 - 2x_2 + x_3 = 5 \\
 & 3x_1 + 4x_2 - x_4 = 1 \\
 & x_1 + x_2 + x_5 = 2 \\
 & x_i \geq 0, i = 1, \dots, 5
 \end{array}$$

↳ 5 variables in the primal space

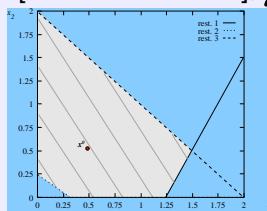


Example: primal feasible starting point (I)

- Primal feasible starting point: $x^0 = [0.5 \ 0.5 \ 4 \ 2.5 \ 1]$, $\lambda = 0$, $s = 10e_5$.
 $\min c^T x$
 $Ax \geq b$

(Dual infeasible)

to Lagrange multipliers of $x \geq 0$ [S]



- Compute r_b , r_c and μ_0 :

(Primal infeasibilities)

$$r_b = Ax - b = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad r_c = A^T \lambda + s - c = \begin{bmatrix} 13 \\ 12 \\ 10 \\ 10 \\ 10 \end{bmatrix} \quad \mu_0 = (x^0)^T s^0 / 5 = 85/5 = 17 \text{ (no solution)} \\ \text{In case we go to an optimal sol. or a sol. pt. is dual infeasible}$$

Solution not optimal. Iterate.

- Compute primal and dual directions (Δ_x^0 , Δ_λ^0 , Δ_s^0):

$$\Delta_x^0 = \begin{bmatrix} 0.0259 \\ 0.0604 \\ 0.0174 \\ 0.3194 \\ -0.0863 \end{bmatrix} \quad \Delta_\lambda^0 = \begin{bmatrix} -0.3815 \\ -0.5977 \\ -2.5633 \end{bmatrix} \quad \Delta_s^0 = \begin{bmatrix} -7.1175 \\ -7.8090 \\ -9.6185 \\ -10.5977 \\ -7.4367 \end{bmatrix}$$

Example: primal feasible starting point (II)

- Compute primal and dual step lengths, using $\rho = 0.99$:
compute $\Delta_x \ominus 10000 \Delta x$

(Once we get primal feas., we don't lose it in the next iter's \rightarrow linear approx of linear eq. is the same)

$$\alpha_p^{\max} = \max\{\alpha \geq 0 : x^0 + \alpha \Delta_x^0 \geq 0\} = 1/0.0863 = 11.584 \\ \alpha_p = \min\{1, 0.99 \cdot 11.584\} = 1$$

$$\alpha_d^{\max} = \max\{\alpha \geq 0 : s^0 + \alpha \Delta_s^0 \geq 0\} \\ = \min\{10/7.1175, 10/7.8090, 10/9.6185, 10/10.5977, 10/7.4367\} = 0.9436 \\ \alpha_d = \min\{1, 0.99 \cdot 0.9436\} = 0.9342$$

- Compute next point:

(is not dual feasible)

$$x^1 = x^0 + \alpha_p \Delta_x^0 = \begin{bmatrix} 0.5259 \\ 0.5604 \\ 4.0174 \\ 2.8194 \\ 0.9137 \end{bmatrix} \quad \lambda^1 = \lambda^0 + \alpha_d \Delta_\lambda^0 = \begin{bmatrix} -0.3564 \\ -0.5584 \\ -2.3945 \end{bmatrix} \quad s^1 = s^0 + \alpha_d \Delta_s^0 = \begin{bmatrix} 3.3510 \\ 2.7051 \\ 1.0148 \\ 0.1000 \\ 3.0529 \end{bmatrix}$$

Next point still primal feasible (feasibility not lost, once reached).

- Keep on iterating until optimum.

Example: primal feasible starting point (III)

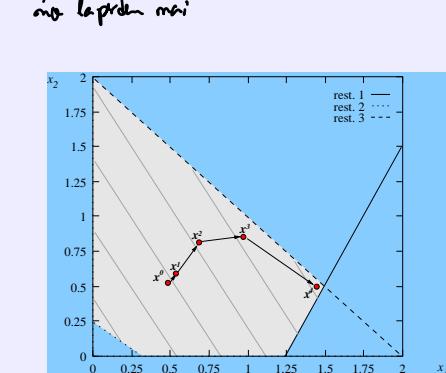
Summary per iteration:

k	fprimal	fdual	rc norm of the error in dual	rb ratio primal	mu
0	-2.50000	0.00000	5.375868	0.000000	17.00000
1	-2.698528	-7.129392	0.353922	0.000000	2.085254
2	-3.743938	-4.646623	0.076891	0.000000	0.477063
3	-5.114828	-5.440435	0.009454	0.000000	0.102437
4	-5.434246	-5.521104	0.000330	0.000000	0.018405
5	-5.497536	-5.506989	0.000000	0.000000	0.001891
6	-5.499620	-5.500565	0.000000	0.000000	0.000189
7	-5.499962	-5.500057	0.000000	0.000000	0.000019
8	-5.499996	-5.500006	0.000000	0.000000	0.000002
9	-5.500000	-5.500001	0.000000	0.000000	0.000000

starts to
reduce
the
compl.

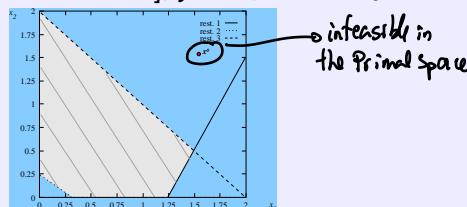
Primal variables per iteration:

k	xk_1	xk_2	xk_3	xk_4	xk_5
0	0.5000	0.5000	4.0000	2.5000	1.0000
1	0.5259	0.5604	4.0174	2.8194	0.9137
2	0.7240	0.7859	3.6757	4.3158	0.4900
3	1.1246	0.8705	2.2424	5.8558	0.0049
4	1.4429	0.5528	0.3339	5.5398	0.0043
5	1.4992	0.5000	0.0033	5.4976	0.0008
6	1.4998	0.5001	0.0011	5.4999	0.0001
7	1.5000	0.5000	0.0001	5.5000	0.0000
8	1.5000	0.5000	0.0000	5.5000	0.0000
9	1.5000	0.5000	0.0000	5.5000	0.0000



Example: primal and dual infeasible starting point (I)

- Infeasible starting point: $x^0 = [1.5 \ 1.5 \ 1 \ 1 \ 1]$, $y = 0$, $s = 10e5$.



- Compute r_b , r_c and μ_0 :

$$r_b = Ax - b = \begin{bmatrix} 13 \\ -1 \\ 8.5 \\ 2 \end{bmatrix} \quad r_c = A^T y + s - c = \begin{bmatrix} 13 \\ 12 \\ 10 \\ 10 \\ 10 \end{bmatrix} \quad \mu_0 = (x^0)^T s^0 / 5 = 60/5 = 12$$

Solution not optimal. Iterate.

- Compute primal and dual directions ($\Delta_x^0, \Delta_\lambda^0, \Delta_s^0$):

$$\Delta_x^0 = \begin{bmatrix} -0.5799 \\ -1.5794 \\ 0.1606 \\ 0.4428 \\ 0.1593 \end{bmatrix} \quad \Delta_\lambda^0 = \begin{bmatrix} 0.4060 \\ -3.2275 \\ 0.3928 \end{bmatrix} \quad \Delta_s^0 = \begin{bmatrix} -5.3343 \\ 1.3294 \\ -10.4060 \\ -13.2275 \\ -10.3928 \end{bmatrix}$$

Example: primal and dual infeasible starting point (II)

- Compute primal and dual step lengths, using $\rho = 0.99$:

$$\alpha_p^{\max} = \max\{\alpha \geq 0 : x^0 + \alpha \Delta_x^0 \geq 0\}$$

$$= \min\{1.5/0.5799, 1.5/1.5794\} = 0.9497$$

$$\alpha_p = \min\{1, 0.99 \cdot 0.9497\} = 0.9402$$

(D) - next point not be yet primal feasible

$$\alpha_d^{\max} = \max\{\alpha \geq 0 : s^0 + \alpha \Delta_s^0 \geq 0\}$$

$$= \min\{10/5.3343, 10/10.4060, 10/13.2275, 10/10.3928\} = 0.7560$$

$$\alpha_d = \min\{1, 0.99 \cdot 0.7560\} = 0.7484$$

- Compute next point:

$$x^1 = x^0 + \alpha_p \Delta_x^0 = \begin{bmatrix} 0.9548 \\ 0.0150 \\ 1.1510 \\ 1.4163 \\ 1.1498 \end{bmatrix} \quad \lambda^1 = \lambda^0 + \alpha_d \Delta_\lambda^0 = \begin{bmatrix} 0.3039 \\ -2.4156 \\ 0.2940 \end{bmatrix} \quad s^1 = s^0 + \alpha_d \Delta_s^0 = \begin{bmatrix} 6.0076 \\ 10.9950 \\ 2.2117 \\ 0.1000 \\ 2.2217 \end{bmatrix}$$

- Keep on iterating until optimum.

Example: primal and dual infeasible starting point (III)

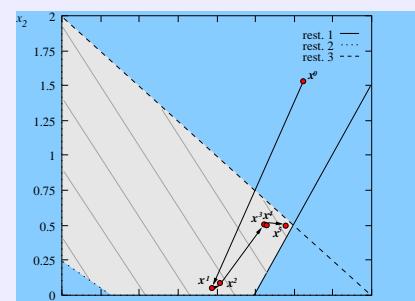
Summary per iteration:

k	fprimal	fdual	rc	rb	mu
0	-7.50000	0.00000	5.375868	1.356939	12.000000
1	-2.894414	-0.308251	1.352361	0.081117	2.228544
2	-3.182715	-3.305456	0.297756	0.000000	0.635964
3	-5.340267	-3.397607	0.244089	0.000000	0.425748
4	-5.312748	-5.616408	0.000000	0.000000	0.060732
5	-5.489901	-5.520267	0.000000	0.000000	0.006073
6	-5.498768	-5.501805	0.000000	0.000000	0.000607
7	-5.499879	-5.500182	0.000000	0.000000	0.000061
8	-5.499988	-5.500018	0.000000	0.000000	0.000006
9	-5.499999	-5.500002	0.000000	0.000000	0.000001

*Dual
feas.
point*

Primal variables per iteration:

k	xk_1	xk_2	xk_3	xk_4	xk_5
0	1.5000	1.5000	1.0000	1.0000	1.0000
1	0.9548	0.0150	1.1510	1.4163	1.1498
2	1.0347	0.0393	0.9398	2.2613	0.9260
3	1.3588	0.6320	0.8288	5.6042	0.0093
4	1.3703	0.6010	0.7210	5.5147	0.0288
5	1.4965	0.5003	0.0146	5.4904	0.0033
6	1.4993	0.5004	0.0034	5.4995	0.0003
7	1.4999	0.5000	0.0004	5.5000	0.0000
8	1.5000	0.5000	0.0000	5.5000	0.0000
9	1.5000	0.5000	0.0000	5.5000	0.0000



System 1: $\nabla F(x, \lambda, s)\Delta = -F(x)$

- System to be solved at each iteration is:

(1)

$$\begin{matrix} (2n+m) \times (2n+m) \\ \left[\begin{array}{ccc|c} 0 & A^T & I & \Delta_x \\ A & 0 & 0 & \Delta_\lambda \\ S & 0 & X & \Delta_s \end{array} \right] \end{matrix} = \begin{bmatrix} -r_c \\ -r_b \\ -r_{xs} \end{bmatrix}$$

↑ Jacobian

↑ three variables
Can we simplify that?
↳ apply Gaussian elimination by blocks

where $X = \begin{pmatrix} x_1^{>0} & \dots & x_n^{>0} \\ x_1^{=0} & \dots & x_n^{=0} \\ x_1^{<0} & \dots & x_n^{<0} \end{pmatrix}$

$$\begin{aligned} r_c &= A^T \lambda + s - c \\ r_b &= Ax - b \\ r_{xs} &= XSe - \sigma \mu e \end{aligned}$$

Some practical variants (Mehrotra's direction, to be seen later) use alternative RHS, but what we will do is still valid.

- System of $2n + m$ variables and equations. Neither symmetric, nor positive definite: needs LU factorization.
- In practice it is not used, we perform Gaussian elimination of some variables.

(2) Multiply X^{-1} 3rd row and subtract to 1st:

$$\left[\begin{array}{ccc|c} -x^T s & A^T & \Theta & -r_c \\ A & 0 & 0 & -r_b \\ 0 & 0 & 0 & -r_{xs} \end{array} \right] \xrightarrow{\text{indefinite matrix}} \left[\begin{array}{ccc|c} 0 & A^T & \Delta_x & -r_c + X^T r_{xs} \\ A & 0 & \Delta_\lambda & -r_b \\ 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{you cannot apply Cholesky}} \Theta = X^{-1} = \begin{pmatrix} x_1^{>0} & \dots & x_n^{>0} \\ x_1^{=0} & \dots & x_n^{=0} \\ x_1^{<0} & \dots & x_n^{<0} \end{pmatrix}$$

(m+n) × (m+n) system ✓
symmetric system ✓

System 2: augmented system

- Reordering system 1 we get:

$$\left[\begin{array}{ccc|c} A & 0 & 0 & \Delta_x \\ 0 & A^T & I & \Delta_\lambda \\ S & 0 & X & \Delta_s \end{array} \right] = \begin{bmatrix} -r_b \\ -r_c \\ -r_{xs} \end{bmatrix}$$

- Eliminating Δ_s from last block of equations (add last row times X^{-1} to second row), we get:

$$\Delta_s = -X^{-1}(r_{xs} + S\Delta_x)$$

and

$$\left[\begin{array}{cc|c} A & 0 & \Delta_x \\ -\Theta^{-1} & A^T & \Delta_\lambda \end{array} \right] = \left[\begin{array}{cc|c} -r_b & & \\ -r_c + X^{-1} r_{xs} & & \end{array} \right], \quad \Theta = X^{-1}$$

- System of $n + m$ variables and constraints, symmetric, not positive definite (it is indefinite). Submatrix Θ is diagonal and positive definite.
- Solved using Bunch-Parlett factorization (1×1 and 2×2 pivots)

$$P \left[\begin{array}{cc} A & 0 \\ -\Theta^{-1} & A^T \end{array} \right] P^T = LDL^T$$

P is permutation matrix, and D is indefinite block-diagonal matrix with 1×1 and 2×2 blocks.

System 3: normal equations

- Adding last block of augmented system times $A\Theta$ to first block, we get normal equations (first solve for Δ_λ , next Δ_s i Δ_x):

$$\begin{aligned} (A\Theta A^T)\Delta_\lambda &= -r_b + A\Theta(-r_c + X^{-1}r_{xs}) &= -r_b + A(-XS^{-1}r_c + S^{-1}r_{xs}) \\ \Delta_s &= -r_c - A^T\Delta_\lambda &[\text{from } A^T\Delta_\lambda + \Delta_s = -r_c] \\ \Delta_x &= -S^{-1}(r_{xs} + X\Delta_s) &[\text{from } S\Delta_x + X\Delta_s = -r_{xs}] \end{aligned}$$

- Most expensive step is solution of $A\Theta A^T$. Symmetric, positive definite system (if A has full row rank) solved with sparse Cholesky factorization.
- In practice, normal equations more effective for most LP problems (Cholesky factorization very efficient).
- For some LP, QP and general Nonlinear Programming, we will see that augmented system preferred.

③ Normal E equations

$$(A\Theta) \begin{bmatrix} A^T \\ -\theta^{-1} \\ A \\ 0 \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta s \\ \Delta \lambda \end{bmatrix} = \begin{bmatrix} r_c + X^T r_{xs} \\ -r_b \\ -r_b \end{bmatrix} \rightarrow (A\Theta A^T)\Delta\lambda = \vec{b} \rightarrow \Delta\lambda \rightarrow \begin{cases} \Delta s = -r_c - A^T\Delta\lambda \\ S\Delta x + X\Delta s = -r_{xs} \end{cases}$$

Reminder: Cholesky factorization

$M = A\Theta A^T$ symmetric positive definite: find factorization $M = LDL^T$, D diagonal and positive: $D > 0 \rightarrow D \geq \sqrt{D} \sqrt{D}$
 $L D L^T = (L \sqrt{D})(\sqrt{D} L^T) = R R^T$

$$\begin{bmatrix} m_{11} & m_{21} & m_{31} \\ m_{21} & m_{22} & m_{32} \\ m_{31} & m_{32} & m_{33} \end{bmatrix} = \begin{bmatrix} 1 & & \\ l_{21} & 1 & \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} d_1 & & \\ & d_2 & \\ & & d_3 \end{bmatrix} \begin{bmatrix} 1 & l_{21} & l_{31} \\ 1 & 1 & l_{32} \\ 1 & l_{31} & 1 \end{bmatrix}$$

$$= \begin{bmatrix} d_1 & d_1 l_{21} & d_1 l_{31} \\ d_1 l_{21} & d_2 + d_1 l_{21}^2 & d_2 l_{32} + d_1 l_{21} l_{31} \\ d_1 l_{31} & d_2 l_{32} + d_1 l_{21} l_{31} & d_3 + d_1 l_{31}^2 + d_2 l_{32}^2 \end{bmatrix} \Rightarrow \begin{cases} \text{col.1 : } d_1 = m_{11} & l_{21} = m_{21}/d_1 & l_{31} = m_{31}/d_1 \\ \text{col.2 : } d_2 = m_{22} - d_1 l_{21}^2 & l_{32} = (m_{32} - d_1 l_{21} l_{31})/d_2 \\ \text{col.3 : } d_3 = m_{33} - d_1 l_{31}^2 - d_2 l_{32}^2 & & \end{cases}$$

Implementación
profesional de Cholesky

Algorithm Cholesky
for $j = 1$ to n
 $c_{jj} = m_{jj} - \sum_{s=1}^{j-1} d_s l_{js}^2$
 $d_j = c_{jj}$
for $i = j + 1$ to n
 $c_{ij} = m_{ij} - \sum_{s=1}^{j-1} d_s l_{is} l_{js}$
 $l_{ij} = c_{ij}/d_j$
end_for
end_for
End_algorithm

Properties of Cholesky factorization

- No need to use complete or partial pivoting (unlike Gaussian elimination): all diagonal pivots are > 0 and matrix symmetry is preserved. This does not happen in LU factorization of general matrices, e.g.:

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

- Cholesky factorization is numerically stable, even without row/column pivoting. If \tilde{z} is the numerical solution and z the exact solution then

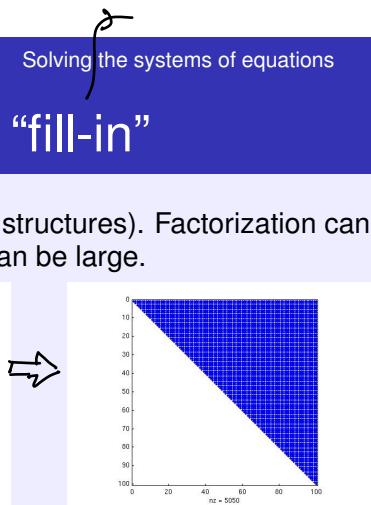
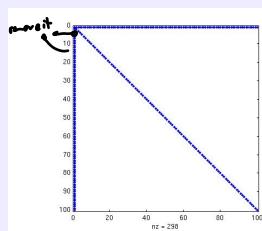
$$\frac{\|\tilde{z} - z\|}{\|z\|} \approx \kappa(M)u$$

where u is the computer precision (10^{-14} for double precision computations) and $\kappa(M) = \|M\|_2 \|M^{-1}\|_2$ is the condition number of matrix M .

- We can compute factorization of $M = P(A\Theta A^T)P^T$, where P is a permutation matrix, instead of that of $M = A\Theta A^T$: the good properties of Cholesky do not change.

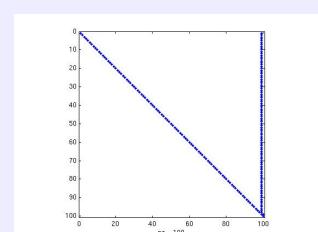
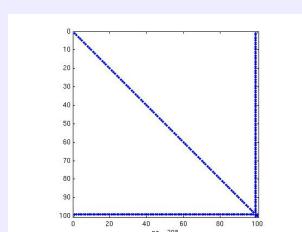
Difficulty 1 factoring $A\Theta A^T$: “fill-in”

- $A\Theta A^T$ sparse in general (stored in sparse structures). Factorization can degrade sparsity: fill-in (amount of new nonzero elements) can be large.

pattern of $A\Theta A^T$ pattern of $L : LDL^T = A\Theta A^T$

Permitte
permute
from
the last

- Solution: obtain a permutation matrix P of rows and columns. This matrix is valid for all iterations, since sparsity pattern of $A\Theta A^T$ is always the same, only Θ changes at each iteration. In example, first and last row/column need only to be interchanged:

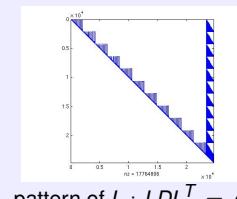
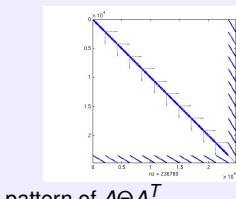
pattern of $PA\Theta A^T P^T$ pattern of $L : LDL^T = PA\Theta A^T P^T$

How to compute P ?

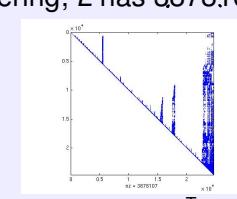
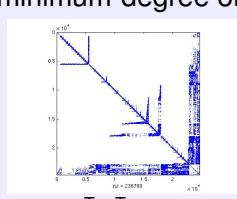
- Looking for the best P (that minimizing fill-in) is a difficult combinatorial problem. In practice three heuristics used:
- **Minimum-degree ordering**
 - ▶ Equivalent to Markovitz pivoting rule in standard LU factorization. Represents symmetric matrix as a graph of m nodes and $(nnz - m)/2$ arcs, then first chooses as pivots nodes of minimum degree. E.g., graph of matrix $A\Theta A^T$ of previous slide is a “star” with node 1 at center, connected to remaining $m - 1$ with a single arc; node 1 has maximum degree, then left for final pivot.
 - ▶ Matlab implements this heuristic in function `symamd`.
 - ▶ Mostly used in IPMs.
- **Minimum local fill-in.**
 - ▶ Minimum-degree ordering overestimates the number of new nonzeros, since it does not consider that some nonzeros already existed. Minimum local fill-in takes this into account: tries to determine the number of new nonzeros, looking ahead only at one elimination.
 - ▶ More computationally expensive than minimum-degree ordering.
- **Nested dissection.**
 - ▶ Represents symmetric matrix as a graph and tries to eliminate “separator” nodes such that, without them, we would get two independent subgraphs. The procedure is recursively applied for each subgraph.
 - ▶ Used in packages like METIS (METIS implements multilevel nested dissection).
 - ▶ Very efficient in some problems. ↗ software for graph theory

Example comparing MDO and ND: PDS15 LP problem

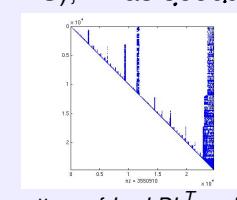
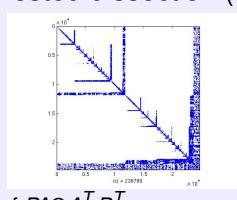
- Original matrix $A\Theta A^T$ of size 24634 and 236780 nonzeros; L has 17764806 nonzeros.



- Permutation matrix with minimum-degree ordering; L has 3878107 nonzeros. ↗ no pivot ✓
no separator ✓



- Permutation matrix with nested dissection (METIS); L has 3550910 nonzeros. ↗ approx same



Computing P , symbolic and numerical factorization

(2c b assignment)

In practice, IPM codes do next steps for efficient solution of $A\Theta A^T$:

- Before iterations start:
 - ▶ Compute column/row ordering P to reduce fill-in.
 - ▶ Symbolic factorization to detect new nonzeros and allocate space in memory for data structures.
- At each iteration:
 - ▶ Numerical factorization $LDL^T = PA\Theta A^T P^T$
 - ▶ Solution of $A\Theta A^T \Delta_\lambda = \bar{b}$:

$$\begin{aligned} A\Theta A^T \Delta_\lambda &= v \\ (PA\Theta A^T P^T)(P\Delta_\lambda) &= Pv \\ LDL^T u &= (Pv) \quad [u = P\Delta_\lambda] \\ \Delta_\lambda &= P^T u \end{aligned}$$

- Some known packages for sparse Cholesky factorizations are: Sprsblklt (Ng-Peyton), Cholmod (Tim Davis) (used in Matlab), WSSMP (A. Gupta), Pardiso (O. Schenk).

Difficulty 2 factoring $A\Theta A^T$: 0 pivots

- $A\Theta A^T$ may be positive semidefinite, not positive definite, and 0 pivots can be found if:
 - ▶ A is not full-row rank:
- $$u \neq 0, u^T A A^T u = ||u^T A|| = 0 \Leftrightarrow \sum_{i=1}^m u_i A_{i.} = 0 \Leftrightarrow \text{rank}(A) < m$$
- ▶ Solution is degenerate vertex (degenerate basic solution), i.e., $x = [x_B \ x_N = 0]$ and x_B less than m nonzero components:
- $$A\Theta A^T = (A_B\Theta_B A_B^T) + (A_N\Theta_N A_N^T) \approx (A_B\Theta_B A_B^T) \text{ rank deficient since } \Theta_B = X_B S_B^{-1}$$
- In practice, when a zero pivot $d_i = 0$ is found in Cholesky factorization, it is replaced by large value $d_i = 10^{64}$; subdiagonal elements for $j > i$ are $l_{ij} = c_{ij}/d_j \approx 0$. Result is to make 0 component i of Δ_λ and to remove row/column i of $A\Theta A^T$ (redundant constraint of A):

```
Algorithm Cholesky-semidefinite
  for  $j = 1$  to  $n$ 
     $c_{jj} = m_{jj} - \sum_{s=1}^{j-1} d_s l_{js}^2$ 
    if ( $c_{jj} > 0$ ) then  $d_j = c_{jj}$  else  $d_j = 10^{64}$  end_if
    for  $i = j + 1$  to  $n$ 
       $c_{ij} = m_{ij} - \sum_{s=1}^{j-1} d_s l_{is} l_{js}$ 
       $l_{ij} = c_{ij}/d_j$ 
    end_for
  end_for
End_algorithm
```

- Matlab implements this option as `cholinc(M, 'inf')`

Difficulty 3 factoring $A\Theta A^T$: dense columns

- If A has at least one dense columns then $A\Theta A^T$ is a dense matrix: computationally very expensive.
- The two strategies are:
 - ▶ Anyway, factorize $A\Theta A^T$ as the sum of sparse matrix plus low rank additional matrix: If $A = [A_S \ A_D]$ (A_S contains sparse columns, A_D dense ones) then

$$A\Theta A^T = A_S\Theta_S A_S^T + A_D\Theta_D A_D^T.$$

$A_S\Theta_S A_S^T$ is sparse, $A_D\Theta_D A_D^T$ is a low-rank matrix.
Exploit this using Sherman-Morrisson-Woodbury formula.

- ▶ Use augmented system, insensible to dense column.
In addition, augmented system useful for non-LP problems (QP, nonlinear convex problem...).

Capítulo 3

points dividir per 2 el nombre d'iteracions

Mehrotra predictor-corrector direction

The two key ingredients are [Mehrotra (1992)]:

Heuristic (no es segur que convergixi, però dona bons resultats)

- Adaptive adjustment of centrality parameter σ at each iteration.
- Second-order Taylor approximation of KKT- μ (extendeu Newton's method a gairebé)

$$F(x, \lambda, s) = \begin{bmatrix} A^T \lambda + s - c \\ Ax - b \\ XSe - \sigma \mu e \\ (x, s) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ > 0 \end{bmatrix}$$

Remind first-order Taylor approximation was:

$$F(x + \Delta_x, \lambda + \Delta_\lambda, s + \Delta_s) \approx F(x, \lambda, s) + \nabla F(x, \lambda, s)(\Delta_x, \Delta_\lambda, \Delta_s)^T$$

giving rise to linear system for first-order direction:

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x \\ \Delta_\lambda \\ \Delta_s \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -XSe + \sigma \mu e \end{bmatrix}$$

- There are other methods based on multiple centrality corrections [Gondzio (1996)].

Second-order Taylor approximation

Given $F : \mathbb{R}^{2n+m} \rightarrow \mathbb{R}^{2n+m}$

$$F(x, \lambda, s) = \begin{bmatrix} A^T \lambda + s - c \\ Ax - b \\ XSe - \sigma \mu e \end{bmatrix}$$

consider each $F_i(w)$, $i = 1, \dots, 2n + m$ where $w = (x, \lambda, s)$, and its second-order Taylor approximation:

$$F_i(w + \Delta_w) \approx F_i(w) + \nabla F_i(w) \Delta_w + \frac{1}{2} \Delta_w^T \nabla^2 F_i(w) \Delta_w$$

The only $F_i(w)$ with non-empty Hessian are $F_i(w) = x_i s_i - \sigma \mu$: entry 1 in components ∇_{x_i, s_i}^2 and ∇_{s_i, x_i}^2 , and 0 otherwise. The resulting system for the second-order direction is:

solve it approx
 $(\Delta_x, \Delta_s \rightarrow \text{min. lines}) \rightarrow \left\{ \begin{array}{l} A^T \Delta_\lambda + \Delta_s = -r_c \\ A \Delta_x = -r_b \\ S \Delta_x + X \Delta_s + \Delta_x \Delta_S e = -XSe + \sigma \mu e \end{array} \right.$

How to solve this nonlinear system? Mehrotra suggested a heuristic for approximate solution.

Solution in three steps

The three directions:

- Predictor direction: 1 linear system of equations. $\triangle^{\text{predictor}}$
 - Centering direction: 1 linear system of equations. $\triangle^{\text{centering}}$
 - Corrector direction: 1 linear system of equations. $\triangle^{\text{corrector}}$
- affine direction* of 1 system of eq's

In practice the centering and corrector directions are computed together in a single system of equations: we only need two systems of equations.

In addition these two systems have same coefficient matrix, only RHS changes: we only need to perform one factorization.

Predictor direction

Remind nonlinear system for second-order direction is

$$\left. \begin{array}{l} \text{we want to solve} \\ \left\{ \begin{array}{l} A^T \Delta_\lambda + \Delta_s = -r_c \\ A \Delta_x = -r_b \\ S \Delta_x + X \Delta_s + \Delta_x \Delta_s e = -XSe + \sigma \mu e \end{array} \right. \end{array} \right\}$$

$\sigma \approx 1 \rightarrow$ save (per element)
 $\sigma \approx 0 \rightarrow$ allow for big moves
 C perturba la quan estima el punt actual $\rightarrow \mu^{aff} \ll \mu$
 perturbació de la sistema \rightarrow si hauríem, s'el hauria solucionat

$A^T \lambda + s = 0$
 $A x = b$
 $X s = 0$
 problema positiu semidefinida, per això convéveu
 $X s = 0 \mu$

Remove nonlinear term $\Delta_x \Delta_s$ and consider $\sigma = 0$: optimality or affine-scaling direction. We solve the resulting linear system:

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x^{aff} \\ \Delta_\lambda^{aff} \\ \Delta_s^{aff} \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -XSe \end{bmatrix}$$

Next compute

$$\begin{aligned} \alpha_p^{aff} &= \max\{\alpha \in [0, 1] : x + \alpha \Delta_x^{aff} \geq 0\} \\ \alpha_d^{aff} &= \max\{\alpha \in [0, 1] : s + \alpha \Delta_s^{aff} \geq 0\} \end{aligned}$$

and compute complementarity of resulting point:

$$\rightarrow \mu^{aff} = (x + \alpha_p^{aff} \Delta_x^{aff})^T (s + \alpha_d^{aff} \Delta_s^{aff}) / n$$

gives a idea of how close are you to the optimal sol.
 how good is that point

If $\mu^{aff} \ll \mu$ affine direction is fine: progress made in that direction. Then $0 < \sigma \ll 1$: no need for excessive centering. If $\mu^{aff} \approx \mu$ affine direction is bad: no progress in that direction. Then

$1 > \sigma \gg 0$: need to center point. Proposal:

$\mu^{aff} \approx M \rightarrow \sigma \approx 1$ (punts més)

$\mu^{aff} \ll M \rightarrow \sigma \approx 0$ (gran moviment)

(MSc EIO - UPC - jordi.castro@upc.edu)

$$\sigma = (\mu^{aff} / \mu)^3 \rightarrow \text{ajustar } \sigma \text{ segons } \mu^{aff}$$

Interior-Point Methods

68 / 90

Centering direction

Once σ computed in predictor step, we compute centering direction $(\Delta_x^{cen}, \Delta_\lambda^{cen}, \Delta_s^{cen})$ solving:

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x^{cen} \\ \Delta_\lambda^{cen} \\ \Delta_s^{cen} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \sigma \mu e \end{bmatrix}$$

$$\begin{aligned} Mx &= b_1 \\ My &= b_2 \\ M(x+y) &= (b_1 + b_2) \end{aligned}$$

Observe direction $(\Delta_x^{aff} + \Delta_x^{cen}, \Delta_\lambda^{aff} + \Delta_\lambda^{cen}, \Delta_s^{aff} + \Delta_s^{cen})$ is solution of

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x^{aff+cen} \\ \Delta_\lambda^{aff+cen} \\ \Delta_s^{aff+cen} \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -XSe + \sigma \mu e \end{bmatrix}$$

In practice $(\Delta_x^{cen}, \Delta_\lambda^{cen}, \Delta_s^{cen})$ not computed independently, but together with next corrector direction.

Corrector direction (I)

Second order approximation of equations $XSe = 0$ ($x_i s_i = 0$, $i = 1, \dots, n$) is:

$$XSe + S\Delta_x + X\Delta_s + \Delta_x \Delta_S e = 0 \Leftrightarrow x_i s_i + s_i \Delta_{x_i} + x_i \Delta_{s_i} + \Delta_{x_i} \Delta_{s_i} = 0, i = 1, \dots, n$$

How to approximately compute directions that satisfy above conditions?

Justification: moving along affine direction with step length 1 we get:

$$(x_i + \Delta_{x_i}^{aff})(s_i + \Delta_{s_i}^{aff}) = x_i s_i + x_i \Delta_{s_i}^{aff} + s_i \Delta_{x_i}^{aff} + \Delta_{x_i}^{aff} \Delta_{s_i}^{aff} = \Delta_{x_i}^{aff} \Delta_{s_i}^{aff}$$

Above equality obtained because one of equations of predictor step was $s_i \Delta_{x_i}^{aff} + s_i \Delta_{s_i}^{aff} = -x_i s_i$.

Therefore, using affine direction we don't have the desired $(x_i + \Delta_{x_i}^{aff})(s_i + \Delta_{s_i}^{aff}) = 0$, but

$(x_i + \Delta_{x_i}^{aff})(s_i + \Delta_{s_i}^{aff}) = \Delta_{x_i}^{aff} \Delta_{s_i}^{aff}$. Corrector step tries to compensate for this deviation solving:

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x^{co} \\ \Delta_\lambda^{co} \\ \Delta_s^{co} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -\Delta_x^{aff} \Delta_S^{aff} e \end{bmatrix}$$

Corrector direction(II)

- Effect of corrector step is observed comparing error with predictor step and with predictor-corrector step in last equation:

$$(x_i + \Delta_{x_i}^{aff})(s_i + \Delta_{s_i}^{aff}) = x_i s_i + x_i \Delta_{s_i}^{aff} + s_i \Delta_{x_i}^{aff} + \Delta_{x_i}^{aff} \Delta_{s_i}^{aff} = \Delta_{x_i}^{aff} \Delta_{s_i}^{aff}$$

$$\begin{aligned} & (x_i + \Delta_{x_i}^{aff} + \Delta_{x_i}^{co})(s_i + \Delta_{s_i}^{aff} + \Delta_{s_i}^{co}) \\ &= x_i s_i + x_i \Delta_{s_i}^{aff} + s_i \Delta_{x_i}^{aff} + \Delta_{x_i}^{aff} \Delta_{s_i}^{aff} + s_i \Delta_{x_i}^{co} + \Delta_{s_i}^{aff} \Delta_{x_i}^{co} + \Delta_{s_i}^{co} \Delta_{x_i}^{co} + x_i \Delta_{s_i}^{co} + \Delta_{x_i}^{aff} \Delta_{s_i}^{co} \\ &= \Delta_{s_i}^{aff} \Delta_{x_i}^{co} + \Delta_{s_i}^{co} \Delta_{x_i}^{co} + \Delta_{x_i}^{aff} \Delta_{s_i}^{co} \end{aligned}$$

- Since RHS for predictor step is $-XSe$ then $\|(\Delta_x^{aff}, \Delta_S^{aff})\| = O(\mu)$.
- Since RHS for corrector step is $-\Delta_x^{aff} \Delta_S^{aff} e$ then $\|(\Delta_x^{co}, \Delta_S^{co})\| = O(\mu)^2$. Then when $\mu \rightarrow 0$, error smaller using predictor-corrector direction.

Predictor-corrector direction: summary

In practice we do:

Solve
the
system

- 1) Compute predictor step:

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x^{aff} \\ \Delta_\lambda^{aff} \\ \Delta_s^{aff} \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -XSe \end{bmatrix} \rightarrow \text{in this solution we have part of the right-hand side of}$$

2) Compute $\sigma \rightarrow \sigma$ and σ

- 3) Compute the
- Compute together centering and corrector step:

Centering and the
correcting direction
calculated simultaneously
of two systems

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x^{cc} \\ \Delta_\lambda^{cc} \\ \Delta_s^{cc} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \sigma\mu e - \Delta_X^{aff} \Delta_S^{aff} e \end{bmatrix}$$

- Use direction:

$$(\Delta_x, \Delta_\lambda, \Delta_s) = (\Delta_x^{aff} + \Delta_x^{cc}, \Delta_\lambda^{aff} + \Delta_\lambda^{cc}, \Delta_s^{aff} + \Delta_s^{cc})$$

- In practice number of iterations is approximately halved. Two systems, but share matrix: only one factorization, then computational cost for iteration is not doubled.

Primal-dual path-following with Mehrotra's direction

Algorithm Mehrotra predictor-corrector

Starting point (x^0, λ^0, s^0) , $k = 0$

while (x^k, λ^k, s^k) is not solution **do**

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S^k & 0 & X^k \end{bmatrix} \begin{bmatrix} \Delta_x^{aff} \\ \Delta_\lambda^{aff} \\ \Delta_s^{aff} \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -X^k S^k e \end{bmatrix}$$

Compute $\alpha_p^{aff}, \alpha_d^{aff}$

$$\mu^{aff} = (x^k + \alpha_p^{aff} \Delta_x^{aff})^T (s^k + \alpha_d^{aff} \Delta_s^{aff}) / n$$

$$\mu = (x^k)^T s^k / n$$

$$\sigma = (\mu^{aff} / \mu)^3$$

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S^k & 0 & X^k \end{bmatrix} \begin{bmatrix} \Delta_x^{cc} \\ \Delta_\lambda^{cc} \\ \Delta_s^{cc} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \sigma\mu e - \Delta_X^{aff} \Delta_S^{aff} e \end{bmatrix}$$

$$(\Delta_x, \Delta_\lambda, \Delta_s) = (\Delta_x^{aff} + \Delta_x^{cc}, \Delta_\lambda^{aff} + \Delta_\lambda^{cc}, \Delta_s^{aff} + \Delta_s^{cc})$$

Compute α_p, α_d

$$x^{k+1} = x^k + \alpha_p \Delta_x$$

$$(\lambda^{k+1}, s^{k+1}) = (\lambda^k, s^k) + \alpha_d (\Delta_\lambda, \Delta_s)$$

$$k := k + 1$$

end_while

$$\text{Return: } (x^*, \lambda^*, s^*) = (x^k, \lambda^k, s^k)$$

End_algorithm

→ reduce the no. of iter's
by 2

compute the
Newton too
(is general syst
↓ leg's ipola
cosants)

Lab

First-order vs Mehrotra's second-order direction

Some Netlib results with home-made C implementation and Ng-Peyton Cholesky solver:

Instance	rows	columns	Second-order		First-order (Newton)	
			Iter	CPU	Iter	CPU
80bau3b	2263	9799	33	41.4	71	61.3
bnl2	2325	3489	39	85.9	61	124.7
d2q06c	2172	5167	34	167.2	58	263.3
degen3	1504	1818	24	136.9	38	165.6
fit2d	26	10500	24	28.2	48	44.7
ganges	1310	1681	26	11.7	41	15.2
maros	847	1443	49	18.7	65	22.2

CPU times on old Sun Sparc 10/41 (year 1998)

↑ Mult.; point
Second-order...

IPMs vs simplex: number of iterations

- The complexity of IPMs was
 - Number of iterations of short-step method:
 $O(\sqrt{n} \log 1/\varepsilon)$ ↗ worst case complexity, però IR, no tandem
 - Number of iterations of long-step method:
 $O(n \log 1/\varepsilon)$

nosaltre → ⚡ Number of iterations of infeasible long-step method (used in practice):

$$O(n^2 \log 1/\varepsilon)$$

- It could be argued this is *worst*, than simplex, which in practice requires (if problem not too degenerate) a linear number of iterations.
- But, also in practice, IPMs rarely need more than 100 iterations, and for most problems 50 or less are enough.
- However, according to [Bixby (2002)] dual simplex outperforms primal simplex and IPMs in significant instances...

IPM vs simplex: practical guidelines

systems 100 cols completely dense → prefers interior point
 IP: many cols dense
 SI: degener problem

- For very large and degenerate LP problems: too many simplex iterations, use IPMs.
- If A contains many dense columns, or $A\Theta A^T$ is too dense: IPM iterations expensive, use simplex.
- Simplex is sensitive to degeneracy, but insensitive to infeasibility or unboundness. The opposite holds for IPMs.
- If a basic feasible solution is needed for reoptimization (in integer programming, for instance): either use simplex, or IPM+crossover. In some integer problems, it may be worth using IPM+crossover at first branch-and-bound node, and dual simplex for the rest of nodes.
- For convex quadratic problems, and general convex problems: use IPMs.

IPM vs simplex: a data confidentiality problem

- Results for LP statistical data protection problem with CPLEX 10 [Castro (2006)]:

Instance	rows	columns	Iter Simplex	CPU simplex	Iter IP	CPU IP
bts4	73140	36310	20393	16.5	43	39.7
hier13	4040	3313	2697	3.2	20	6.9
hier16	7128	5484	6673	19.9	17	28.4
nine12	20798	11362	35864	382.1	21	47.4
nine5d	21466	17295	15070	126.7	25	43.0
ninenew	13092	7340	9228	27.1	19	24.0
two5in6	11362	9629	5973	13.6	20	16.9

Results on Pentium 1.8Ghz

↑ large → millor interior point

Quadratic problems

- QP primal and dual, m constraints, n variables

$$(P) \quad \begin{array}{ll} \min & c^T x + 1/2x^T Q x \\ \text{s.to} & Ax = b \\ & x \geq 0 \end{array} \quad [\lambda] \quad (D) \quad \begin{array}{ll} \max & b^T \lambda \\ \text{s.to} & A^T \lambda - Q x + s = c \\ & s \geq 0 \end{array}$$

- KKT- μ conditions:

$$\begin{aligned} A^T \lambda - Q x + s &= c && [\text{dual feasibility}] \\ Ax &= b && [\text{primal feasibility}] \\ XSe &= \sigma \mu e && [\text{complementarity}] \\ (x, s) &> 0 \end{aligned}$$

- System for directions: *Newton's direction*

in linear case \Rightarrow

$$\begin{bmatrix} -Q & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x \\ \Delta_\lambda \\ \Delta_s \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -XSe + \sigma \mu e \end{bmatrix}$$

Augmented system and normal equations for QPs

$$\Theta_{LP} = (X^T S)^{-1} = X S^{-1} \text{ (easy)}$$

- Augmented system:

$$\Delta_s = -X^{-1}(r_{xs} + S\Delta_x)$$

and

$$\begin{bmatrix} A & 0 \\ -\Theta^{-1} & A^T \end{bmatrix} \begin{bmatrix} \Delta_x \\ \Delta_\lambda \end{bmatrix} = \begin{bmatrix} -r_b \\ -r_c + X^{-1} r_{xs} \end{bmatrix}, \quad \Theta = (Q + X^{-1} S)^{-1}$$

(difficult)

can be completely done if Θ is diag., is easy

- Normal equations:

$$\begin{aligned} (A\Theta A^T)\Delta_\lambda &= -r_b + A\Theta(-r_c + X^{-1} r_{xs}) &= -r_b + A(-XS^{-1} r_c + S^{-1} r_{xs}) \\ \Delta_s &= -r_c - A^T \Delta_\lambda && [\text{from } A^T \Delta_\lambda + \Delta_s = -r_c] \\ \Delta_x &= -S^{-1}(r_{xs} + X \Delta_s) && [\text{from } S\Delta_x + X\Delta_s = -r_{xs}] \end{aligned}$$

- Similar to linear case but Q may increase fill-in of $(A\Theta A^T)$: $(A\Theta A^T)$ almost dense in practice!
- Solution is to use augmented system for QPs.
- One exception: for separable QPs (Q is diagonal, e.g. $\min_x \sum_{i=1}^n a_i x_i^2$) $\Theta = (Q + X^{-1} S)^{-1}$ is still a diagonal matrix. We can proceed as in LP: normal equations.

Problems with convex objective function

- Primal and dual when $f(x) : \mathbb{R}^n \rightarrow \mathbb{R}$ convex, m constraints, n variables

$$(P) \quad \begin{array}{ll} \min & f(x) \\ \text{s.to} & Ax = b \\ & x \geq 0 \end{array} \quad [\lambda] \quad (D) \quad \begin{array}{ll} \max & L(x, \lambda, s) = f(x) + \lambda^T(b - Ax) - s^T x \\ \text{s.to} & \nabla_x L(x, \lambda, s) = A^T \lambda - \nabla f(x) + s = 0 \\ & s \geq 0 \end{array}$$

- KKT- μ conditions:

$$\begin{aligned} A^T \lambda - \nabla f(x) + s &= 0 && [\text{dual feasibility}] \\ Ax &= b && [\text{primal feasibility}] \\ XSe &= \sigma \mu e && [\text{complementarity}] \\ (x, s) &> 0 \end{aligned}$$

- System for directions:

$$\begin{bmatrix} -\nabla^2 f(x) & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \begin{bmatrix} \Delta_x \\ \Delta_\lambda \\ \Delta_s \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -XSe + \sigma \mu e \end{bmatrix}$$

Same equations that in quadratic case, but Hessian changes at each iteration.

General convex problems

- Primal and dual $f(x) : \mathbb{R}^n \rightarrow \mathbb{R}$ convex, $g(x) : \mathbb{R}^n \rightarrow \mathbb{R}^m$ convex, m constraints, n variables

$$(P) \quad \begin{array}{ll} \min & f(x) \\ \text{s.to} & g(x) \leq 0 \end{array} \quad [\lambda] \quad (D) \quad \begin{array}{ll} \max & L(x, \lambda) = f(x) + \lambda^T g(x) \\ \text{s.to} & \nabla f(x) + \lambda^T \nabla g(x) = 0 \\ & \lambda \geq 0 \end{array}$$

- KKT- μ conditions:

$$\begin{aligned} \nabla f(x) + \lambda^T \nabla g(x) &= 0 && [\text{dual feasibility}] \\ g(x) + s &= 0 && [\text{primal feasibility}] \\ \Lambda Se &= \sigma \mu e && [\text{complementarity}] \\ (\lambda, s) &> 0 \end{aligned}$$

- System for directions:

$$\begin{bmatrix} \nabla^2 f(x) + \lambda^T \nabla^2 g(x) & \nabla g(x)^T & 0 \\ \nabla g(x) & 0 & I \\ 0 & S & \Lambda \end{bmatrix} \begin{bmatrix} \Delta_x \\ \Delta_\lambda \\ \Delta_s \end{bmatrix} = \begin{bmatrix} -r_c \\ -r_b \\ -\Lambda Se + \sigma \mu e \end{bmatrix}$$

Augmented system should be used as for QP.

Example of application: the routing data problem

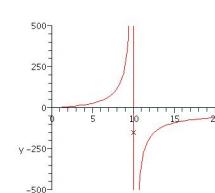
- Let $G = (V, E)$ be a directed/undirected graph with n edges and $m + 1$ nodes representing a telecommunication network with k commodities or requirements of demand $b^i, i = 1, \dots, k$. N is node-arc incidence matrix for G .
- Each link $j \in E$ has a mutual capacity b_j^0 .
- Assume graph undirected, flows are $x^{k+}, x^{k-} \geq 0$.
- The nonoriented convex data routing problem is:

$$\begin{aligned} \min \quad & f(x) \\ \text{s.t.} \quad & Nx^{k+} - Nx^{k-} = b^i, \quad i = 1, \dots, k, \\ & \sum_{i=1}^k (x^{i+} + x^{i-}) = x^0, \\ & x^0 \leq b^0, \\ & x^{i+}, x^{i-} \geq 0, \quad i = 1, \dots, k. \end{aligned}$$

$\leftarrow n \text{ of commodities}$

- Objective is Kleinrock average delay function.reliability term:

$$f(x) \triangleq \sum_{j=1}^n \frac{x_j^0}{b_j^0 - x_j^0}$$



Results for some small instances: IPMs vs active sets

IP: good for convex optm.

huge problem
Convex prob.

reduced gradient algorithm
simplex (antigas, no ejecat)

library; Quadratics
Simplex; pt. de interior

- Home-made IPM implemented in Matlab.
- Results:

implemented in 1 day in Matlab

(S) (fast)
~fa 20-30 mins
(uni (al-farmer))

(P2 EX)

Instance	rows	columns	CPU IPM	CPU MINOS	CPU SNOPT
3	6040	28140	5.43	255	246.86
4	7468	36260	11.44	4123.71 >1 hour	2180.5 >0.5 hours
5	2591	17088	2.74	37.91	87.44

Results on PC with AMD Athlon 64 bits Dual Core 4400+, and 2 Gb RAM

- Instance 3 is a random network
- Instance 4 is nonoriented version of problem ndo148
- Instance 5 is a real network

Output for instance 3

```
-----
constraints= 6040      variables= 28140
subnonz(A*A)= 41400    subnonz(R*R) = 149856      fill-in= 72.4%
density(A*A)= 0.2%     density(R*R)= 0.8%
-----
Iter   mu      Primal Obj.  P. Infeas  Dual Obj.  D. Infeas  Gap  CGIt
-----
0    9.26e+02  1.400000e+02 9.81e+01 -5.212921e+07 8.39e-01 3.70e+05  0
1    2.41e+02  9.087536e+02 2.51e+01 -7.667748e+06 8.90e-01 8.43e+03  0
2    7.34e+01  2.259299e+03 8.49e+00 -1.757566e+06 5.58e-01 7.79e+02  0
3    2.49e+01  4.012596e+03 2.41e+00 -7.122343e+05 3.65e-01 1.78e+02  0
4    1.08e+01  4.829588e+03 4.87e-01 -4.736653e+05 2.82e-01 9.91e+01  0
5    4.57e+00  4.406178e+03 5.95e-15 -2.528650e+05 7.71e-02 5.84e+01  0
6    1.59e+00  3.172205e+03 1.02e-14 -8.625947e+04 1.70e-01 2.82e+01  0
7    4.18e-01  2.159481e+03 1.44e-14 -2.135711e+04 4.76e-01 1.09e+01  0
8    1.07e-01  1.431467e+03 1.60e-14 -4.580762e+03 6.72e-01 4.20e+00  0
9    3.33e-02  9.260660e+02 3.17e-14 -9.495467e+02 7.37e-01 2.02e+00  0
10   9.70e-03  5.823557e+02 3.69e-14 3.644487e+01 7.76e-01 9.36e-01  0
11   3.55e-03  3.497692e+02 3.21e-14 1.497065e+02 7.37e-01 5.70e-01  0
12   1.03e-03  1.953901e+02 5.77e-14 1.374976e+02 6.63e-01 2.95e-01  0
13   4.64e-04  1.229650e+02 2.60e-14 9.685095e+01 5.41e-01 2.11e-01  0
14   3.26e-04  1.005926e+02 6.97e-14 8.222927e+01 4.56e-01 1.81e-01  0
15   2.46e-04  9.036824e+01 1.18e-13 7.650949e+01 3.63e-01 1.52e-01  0
16   1.35e-04  7.924612e+01 3.31e-13 7.162942e+01 2.50e-01 9.49e-02  0
17   6.96e-05  7.587734e+01 4.86e-13 7.196089e+01 9.69e-02 5.09e-02  0
18   2.51e-05  7.386615e+01 5.41e-13 7.245612e+01 1.76e-02 1.88e-02  0
19   9.70e-06  7.310720e+01 2.03e-13 7.256146e+01 5.39e-03 7.36e-03  0
20   3.47e-06  7.279880e+01 9.23e-14 7.260371e+01 1.75e-03 2.64e-03  0
21   3.48e-07  7.264109e+01 1.84e-13 7.262149e+01 8.70e-06 2.66e-04  0
CPU total 5.43000
```

Non-convex programming: just some IPM codes...

- The standard IPM approach needs to be updated with: line searches, trust-region models, filter methods...
- Some successful codes for non-convex IPMS are:

Free
 $\in \mathbb{P}$

- ▶ IPOPT [Wächter, Biegler (2006)]
- ▶ KNITRO [Byrd, Hribar, Nocedal (1999)]
- ▶ LOQO [Vanderbei, Shanno (1999)]

Linear, Nonlinear

3 of them left

to Princeton University

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