

Reconstruction based on a robust and unbiased spherical deconvolution model (RUMBA-SD)

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In [ ]: ##pip install bids
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```
In [12]: #importing necessary libraries
import numpy as np
from dipy.io.image import load_nifti, save_nifti
from dipy.io.gradients import read_bvals_bvecs
from dipy.core.gradients import gradient_table
from bids.layout import BIDSLayout
import dipy.reconst.dti as dti
from dipy.data import get_fnames
from dipy.io.image import load_nifti_data, load_nifti, save_nifti
from dipy.data import get_fnames, get_sphere
from dipy.core.sphere import Hemisphere
import nibabel as nib
from dipy.reconst.csdeconv import auto_response_sst
from dipy.reconst.rumba import RumbaSDModel
```

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In [22]: gradient_layout = BIDSLayout("./openneuro/ds001907/sub-RC4201/ses-1/", validate=False)
#accessing the openneuro dataset

subj = 'RC4201'

dwi_fname = gradient_layout.get(subject=subj, suffix='dwi', extension='.nii.gz', return_type='file')[0]
bvec_fname = gradient_layout.get( extension='.bvec', return_type='file')[0]
bval_fname = gradient_layout.get( extension='.bval', return_type='file')[0]

dwi_img = nib.load(dwi_fname)
affine = dwi_img.affine

bvals, bvecs = read_bvals_bvecs(bval_fname, bvec_fname)
gtab = gradient_table(bvals, bvecs)

sphere = get_sphere('repulsion724')
```

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In [23]: from dipy.segment.mask import median_otsu
import dipy.reconst.dti as dti
from dipy.segment.mask import median_otsu

dwi_data = dwi_img.get_fdata() #diffusion data

maskdata, mask = median_otsu(dwi_data, vol_idx=range(10, 50), median_radius=3,
                             numpass=1, autocrop=True, dilate=2)
print('maskdata.shape (%d, %d, %d, %d)' % maskdata.shape)
print('data.shape (%d, %d, %d, %d)' % dwi_data.shape)

maskdata.shape (81, 108, 69, 129)
data.shape (128, 128, 72, 129)

Fiber response function estimation :
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```
In [10]: #Visualization of the response function
from dipy.sims.voxel import single_tensor_odf
from fury import window, actor

# Enables/disables interactive visualization
interactive = False

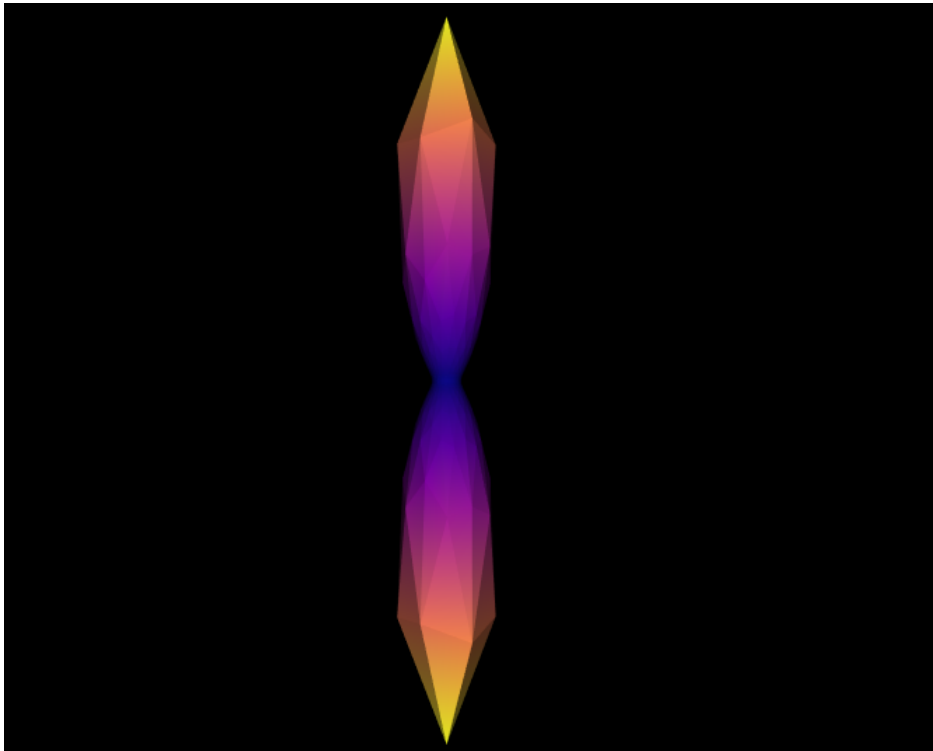
scene = window.Scene()

evals = rumba.wm_response
evecs = np.array([[0, 1, 0], [0, 0, 1], [1, 0, 0]]).T

response_odf = single_tensor_odf(sphere.vertices, evals, evecs)
# Transform our data from 1D to 4D
response_odf = response_odf[None, None, None, :]
response_actor = actor.odf_slicer(response_odf, sphere=sphere
                                  )

scene.add(response_actor)
#print('Saving illustration as default_response.png')
#window.record(scene, out_path='default_response.png', size=(200, 200))

window.show(scene)
```



```
In [11]: scene.rm(response_actor)
```

```
In [7]: #Another method : Estimation of the fiber response function from the local brain region.
from dipy.sims.voxel import single_tensor_odf
from dipy.reconst.csdeconv import auto_response_sst
from fury import window, actor
```

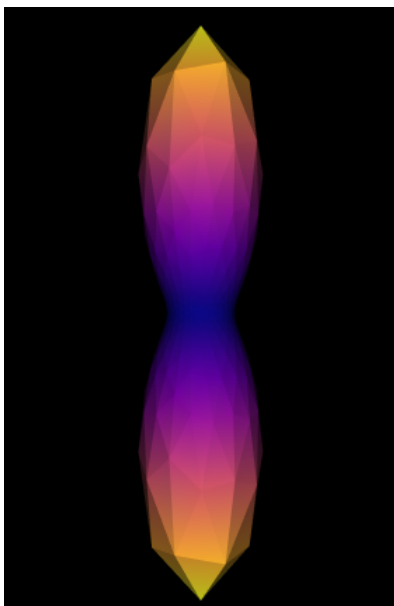
```
response, _ = auto_response_sst(gtab, dwi_data, roi_radii=10, fa_thr=0.7)
print(response)
evals = response[0]
evecs = np.array([[0, 1, 0], [0, 0, 1], [1, 0, 0]]).T
```

```
response_odf = single_tensor_odf(sphere.vertices, evals, evecs)
# transform our data from 1D to 4D
response_odf = response_odf[None, None, None, :]
response_actor = actor.odf_slicer(response_odf, sphere=sphere,

                                colormap='plasma')
```

```
scene = window.Scene()
scene.add(response_actor)
#print('Saving illustration as estimated_response.png')
#window.record(scene, out_path='estimated_response.png', size=(200, 200))
window.show(scene)
```

```
(array([0.00165202, 0.00039875, 0.00039875]), 69502.95412529839)
```



```
In [8]: scene.rm(response_actor)
```

Reconstruction of the fODF (Fiber Orientation Distribution Function)

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In [24]: response, _ = auto_response_sst(gtab, dwi_data, roi_radii=10, fa_thr=0.7)
print(response)
```

```
(array([0.00165202, 0.00039875, 0.00039875]), 69502.95412529839)
```

```
In [25]: #global fit
rumba = RumbaSDModel(gtab, wm_response=response[0], gm_response=None,
                    voxelwise=False, use_tv=False, sphere=sphere)
data_tv = dwi_data[10:50, 40:85, 20:40] #small part of the data
#voxel = dwi_data[29:30,59:60,38:39]
```

```
In [26]: rumba_fit = rumba.fit(data_tv)

odf = rumba_fit.odf() #odf tensor
```

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In [27]: odf.shape
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Out[27]: (40, 45, 20, 724)
```

```
In [16]: #To visualize the fODFs, i combined the fODF with the isotropic components.
combined = rumba_fit.combined_odf_iso
```

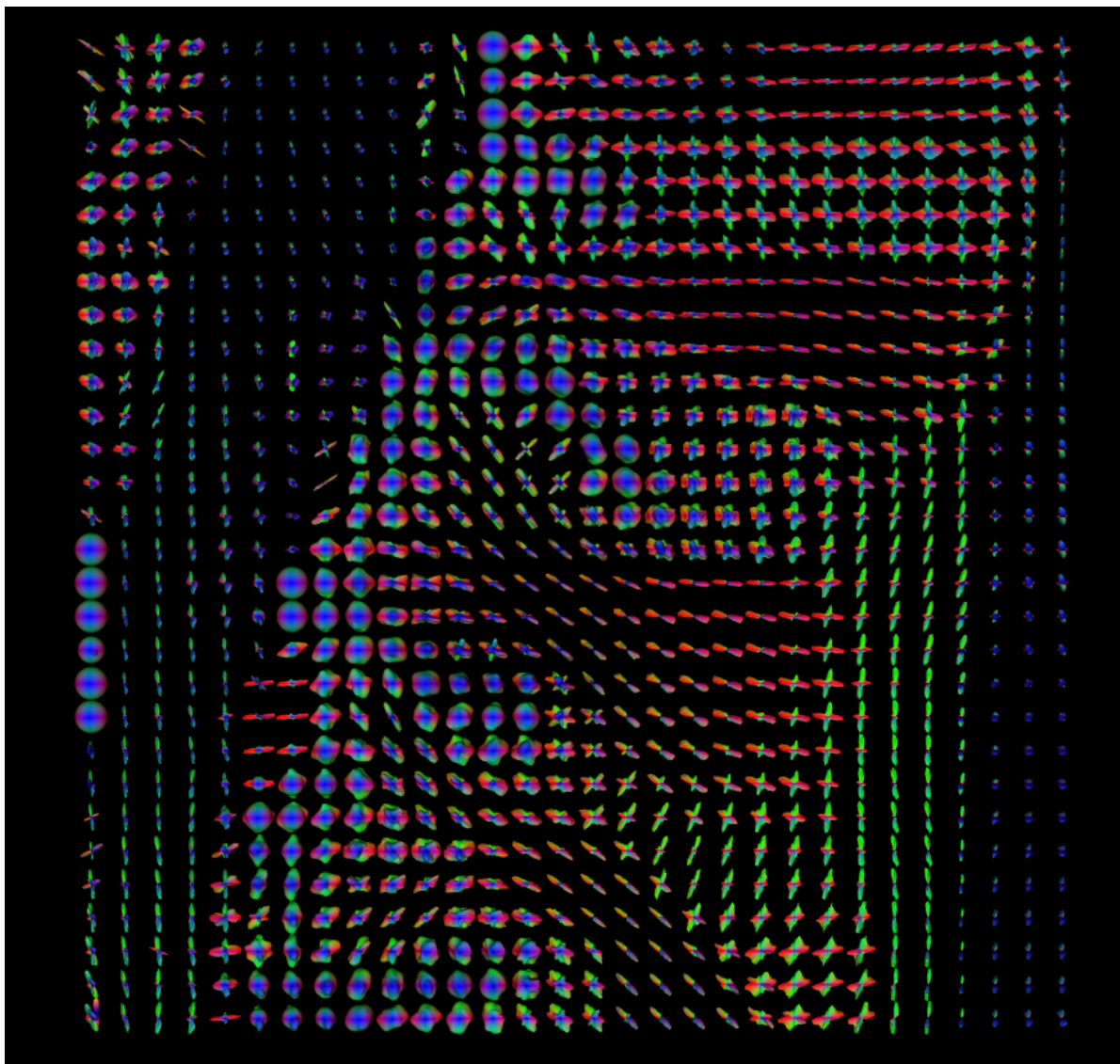
```
In [17]: combined.shape
```

```
Out[17]: (40, 45, 20, 362)
```

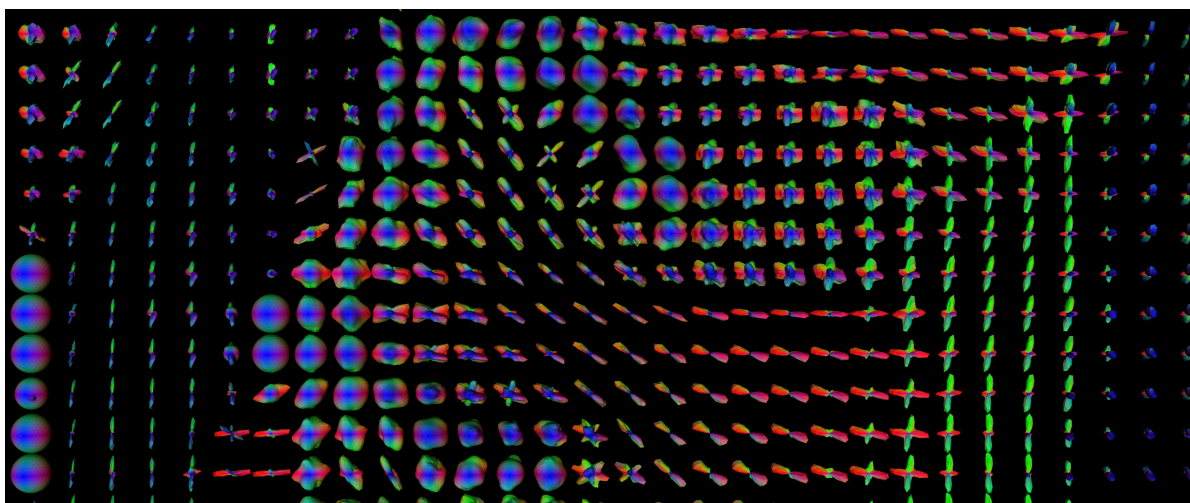
```
In [30]: from fury import window, actor
combined = rumba_fit.combined_odf_iso
fodf_spheres = actor.odf_slicer(combined[1:4,1:4,:,:], sphere=sphere, norm=False,
                                scale=0.5, colormap=None)

scene = window.Scene()
scene.add(fodf_spheres)
window.show(scene)
```

Visualization of the fODF map: RUMBA-SD



Zoom ++



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In [ ]: fddf_spheres.indices
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In [32]: fddf_spheres.faces
```

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Out[32]: array([[ 2, 363,  0],
 [ 0, 363, 365],
 [366, 364,  1],
 ...,
 [723, 706, 689],
 [723, 719, 685],
 [702, 719, 723]], dtype=uint16)
```

```
In [33]: fodf_spheres.vertices
```

```
Out[33]: array([[ -0.0914682,  0.99569081,  0.01527661],  
               [ -0.03198756, -0.99848131,  0.04485394],  
               [  0.00657908,  0.99435208,  0.10592761],  
               ...,  
               [ -0.73806889,  0.044762  , -0.67323894],  
               [  0.99918788,  0.03855745, -0.01170055],  
               [  0.71569262, -0.0094363 , -0.69835165]])
```