

# OPC UA PubSub Explained



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BECKHOFF





















#### OPC UA Client/Server

- Model
- Subscriptions
- Main Scenario
- Scaling
- Pros & Cons
- OPC UA Publisher/Subscriber
  - Model
  - Scaling
  - Networks
  - Pros & Cons

#### PubSub Scenarios

- Smart Manufacturing
- Improved Client/Server Applications
- Synchronized Servers
- Edge-to-Cloud
- PubSub Demos
  - #1 Azure
  - #2 Amazon AWS
  - #3 "Global Production Line"
- Conclusions

















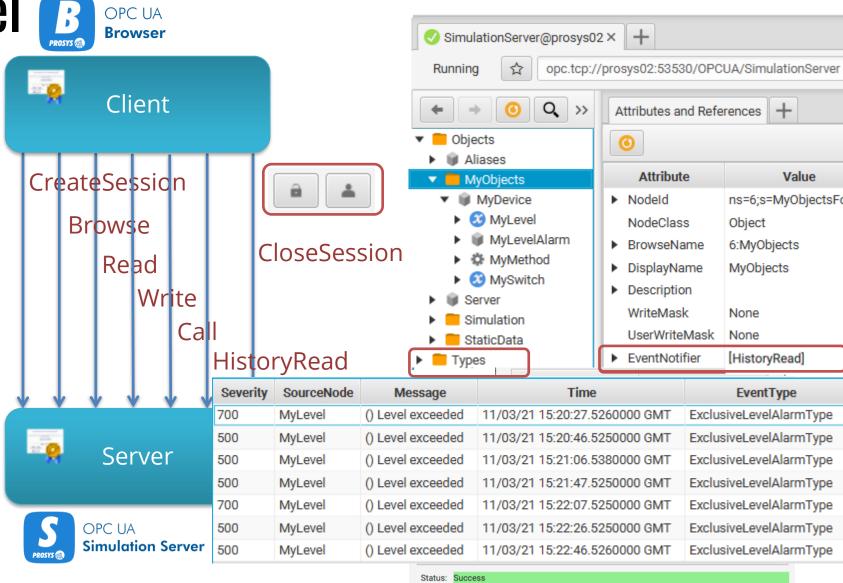






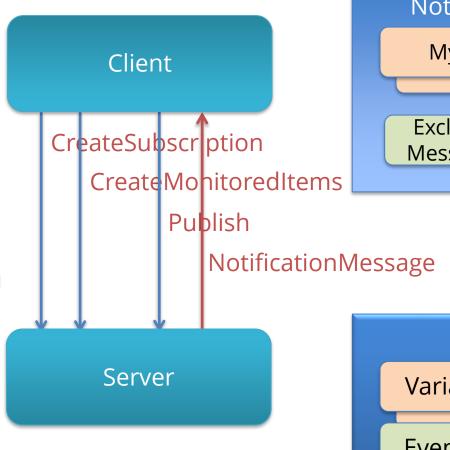
# **Client/Server Model**

- 1. Connect a client to a server
  - Create a Session
  - Security Context
- 2. Browse AddressSpace
  - To find what is available
- 3. Read
  - a. Variable Values
  - b. Meta data
- 4. Write
  - a. Variable Values
  - b. (Meta data)
- 5. Call Methods
- 6. Read History
  - a. Variables
  - b. Events
- 7. Disconnect when done
  - Close the Session



# **Client/Server Subscriptions**

- Create a **Subscription**
- 2. Create **MonitoredItems** 
  - a. Variables
  - b. EventNotifiers
- 3. Call **Publish** to receive
- **NotificationMessages** with
  - Data Changes
  - **Events**



NotificationMessage

MyLevel = 90.7

ExclusiveLevelAlarmType: Message="Level exceeded"

Subscription

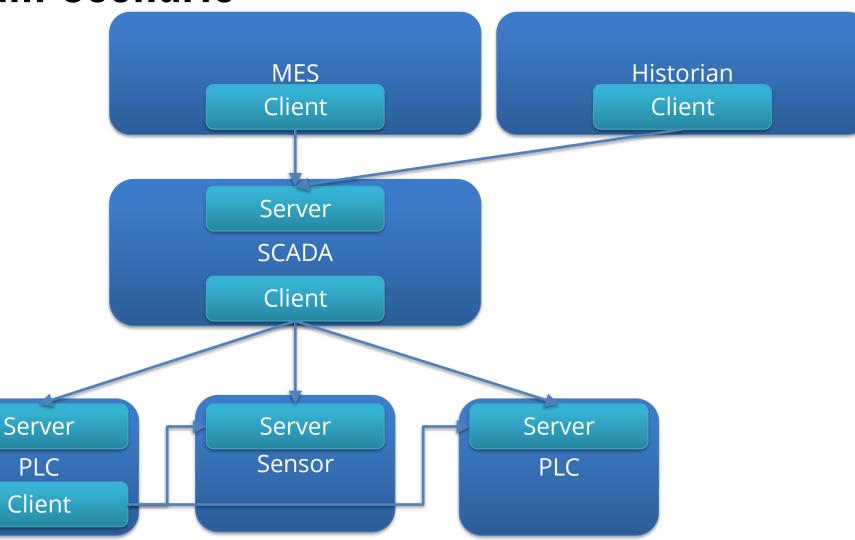
Variable: MyLevel

EventNotifier: MyDevice

## **Client/Server Main Scenario**

PLC

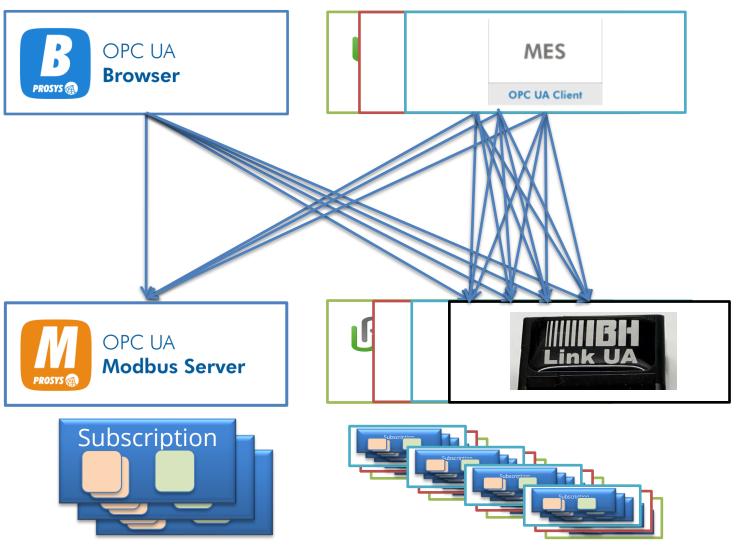
- **Supervisory Control**
- **Data Acquisition**
- MES
- Historian
- Even PLC-to-PLC!



# **Client/Server Scaling**

- More Clients
  - More subscriptions
- More Servers
- How many connections can we handle?







### **Client/Server Pros & Cons**

- Session-based
  - + Security context
  - Requires a steady connection -> Suffers from network interruptions
  - Requires resources per connection -> Does not scale
- Client-specific Subscriptions
  - + Fully customized per client
  - Requires resources per connection -> Does not scale
- Synchronous services
  - + Read, HistoryRead
  - + Write, Method Call
- Information Models
  - + Data and Metadata (Types) Discovery via Address Space
- Security
  - + Flexible for fine-grained ruling per application and user



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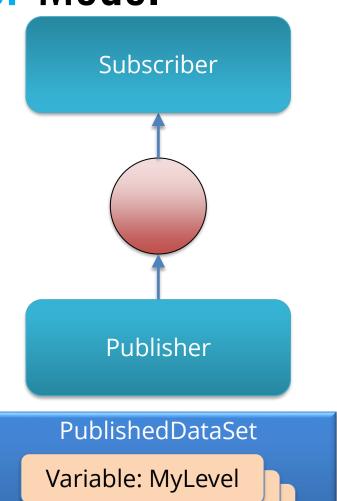






# Publisher/Subscriber Model

- 1. Create **DataSets** with
  - a. Variables
  - b. EventNotifiers
- 2. Publish DataSetMessages to Network with
  - a. Data Changes
  - b. Events
- **3. Subscriber** can filter what it needs



DataSetMessage

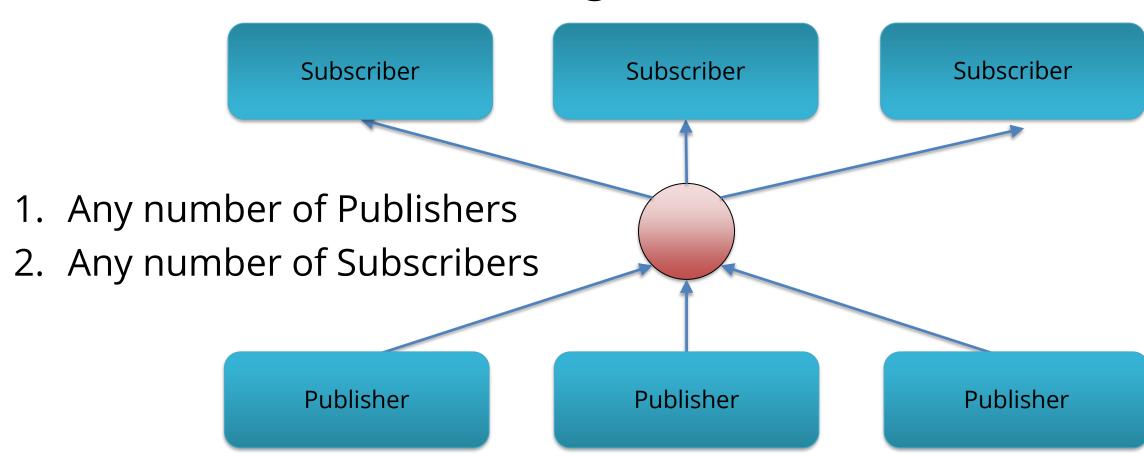
MyLevel = 90.7

ExclusiveLevelAlarmType: Message="Level exceeded"

PublishedDataSet

EventNotifier: MyDevice

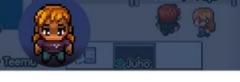
# Publisher/Subscriber Scaling



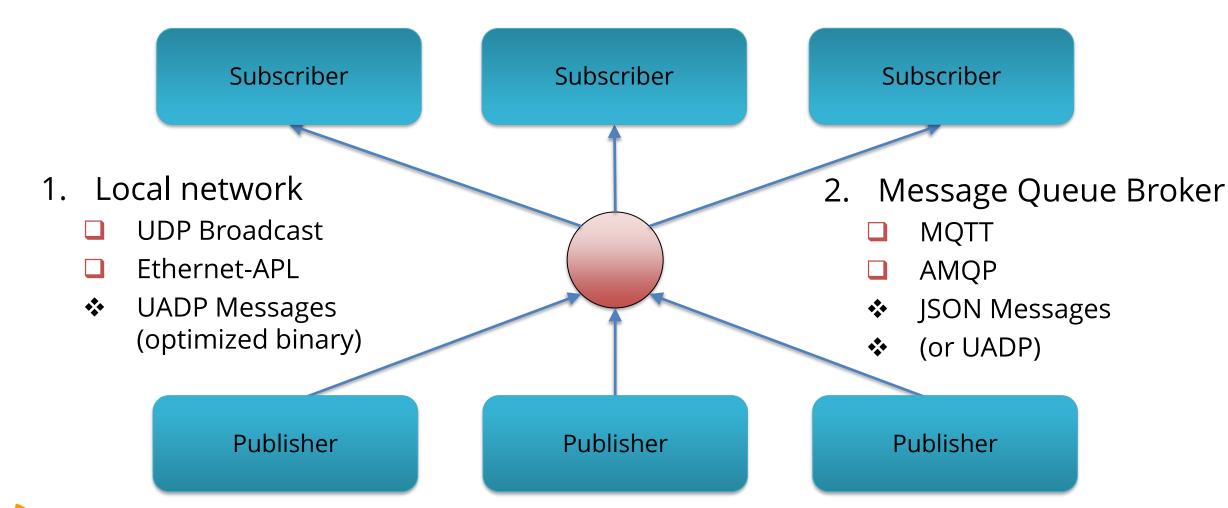
> Highly Scalable

Verified: 2 Publishers, 31 Subscribers, 40000 variables = 3.5 MB/s (by both publishers)

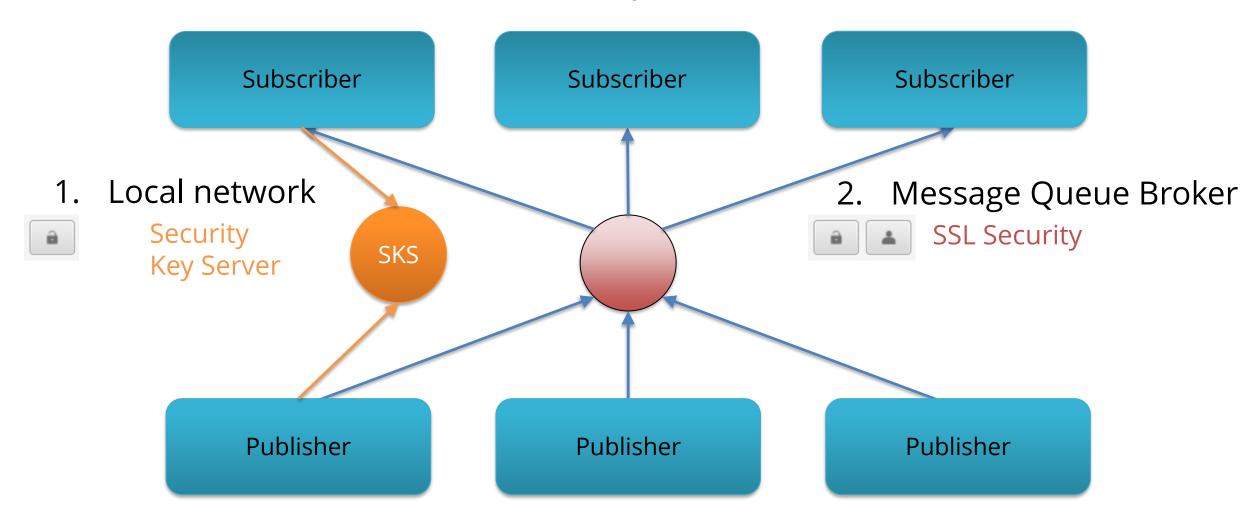
ethernet-apl™



## Publisher/Subscriber Networks









- No Sessions
  - + No connection management
  - + Flexible at unreliable networks
  - Requires an external shared Security Key Server with UDP/Ethernet APL
- Multicast
  - + Deliver big amounts of data to many receivers
- Fixed Datasets
  - + Fixed resource management -> Scales to large networks
  - Static configuration
- No Synchronous services
  - No Write
  - No Method calls
  - No HistoryRead
- Configuration
  - Especially in large networks

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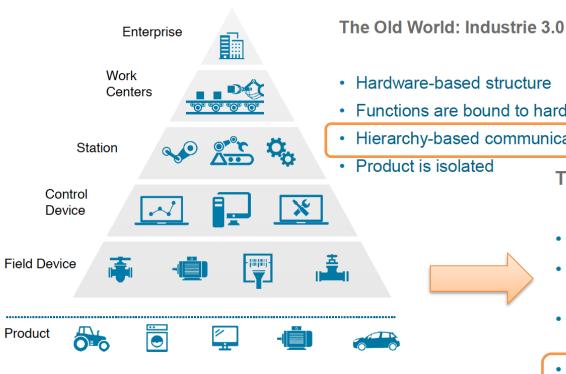












- Functions are bound to hardware
- Hierarchy-based communication

The New World: Industrie 4.0

- Flexible systems and machines
- Functions are distributed throughout the network
- Participants interact across hierarchy levels
- Communication among all participants

#### Publisher/Subscriber

Connected World

Smart **Factory** 

Smart

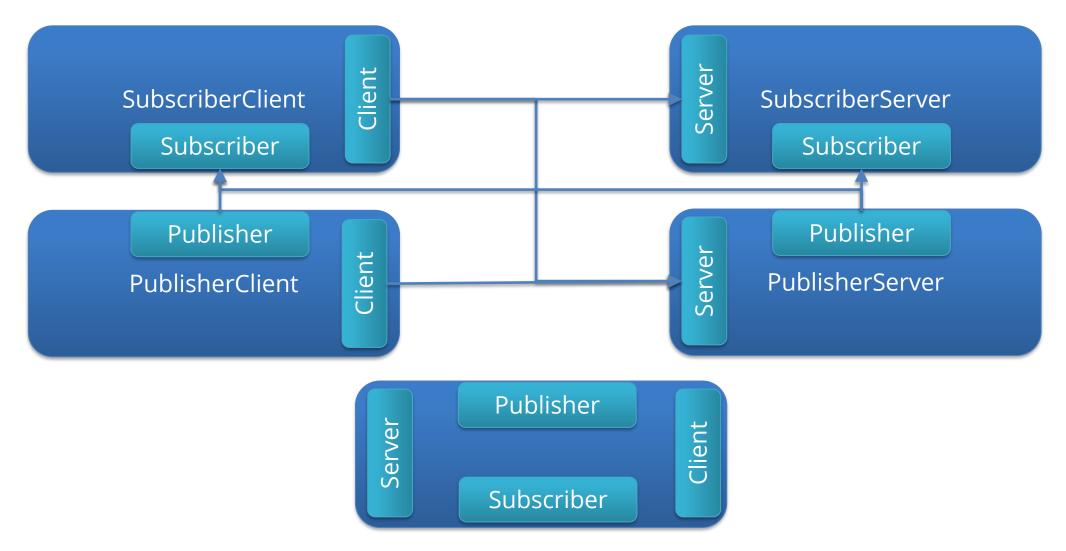
**Products** 



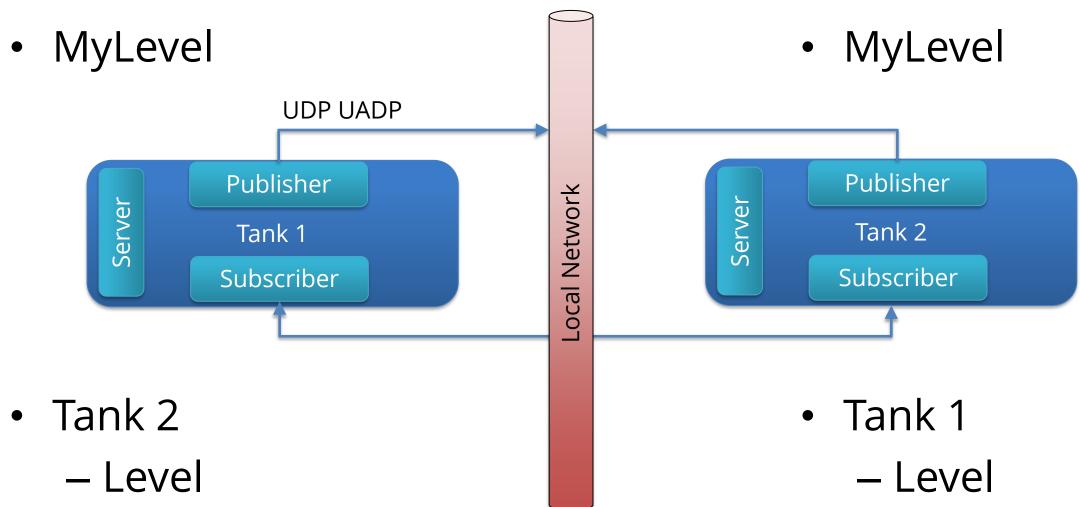
Product is part of the network

Client / Server

# PubSub Scenario: Improved Client/Server Applications



# PubSub Scenario: Synchronized Servers

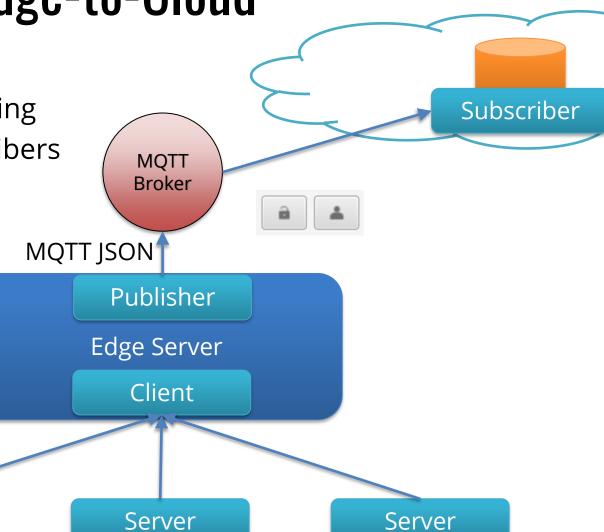




- One way data delivery
- Non-reversible JSON encoding
  - for non-OPC UA Subscribers

Server

- Secure connection
  - SSL



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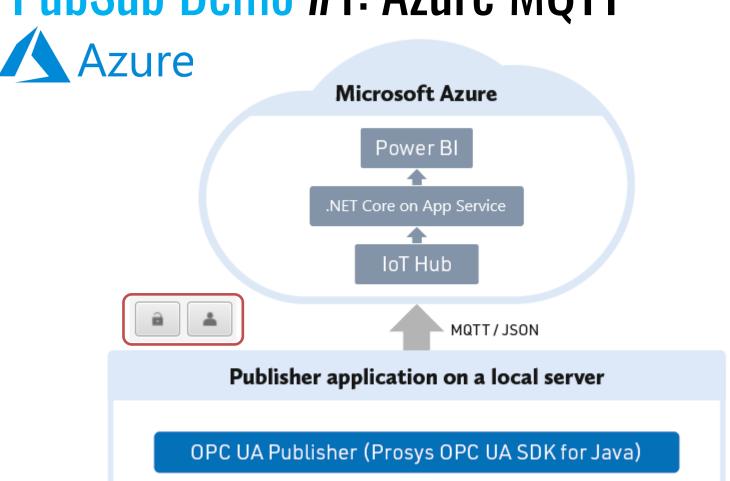












# DataSetMessage [{ "MyLevel":{ "Value":73.0, "SourceTimestamp":"2021-07-07T17:36:29+0300" }, "MyLevelDisplayName":{ "Value":"MyLevel" } }

#### >samplepublisherserver.bat

- --address ssl://<IoT Hub hostname>:8883
- --encoding ison
- --username <IoT Hub hostname>/<device id>/?api-version=2018-06-30
- --password <device SAS token>
- --ciient-ia <aevice ia>
- --queue-name devices/<device id>/messages/events/
- --metadata-queue-name devices/<device id>/messages/events/
- --non-reversible-json

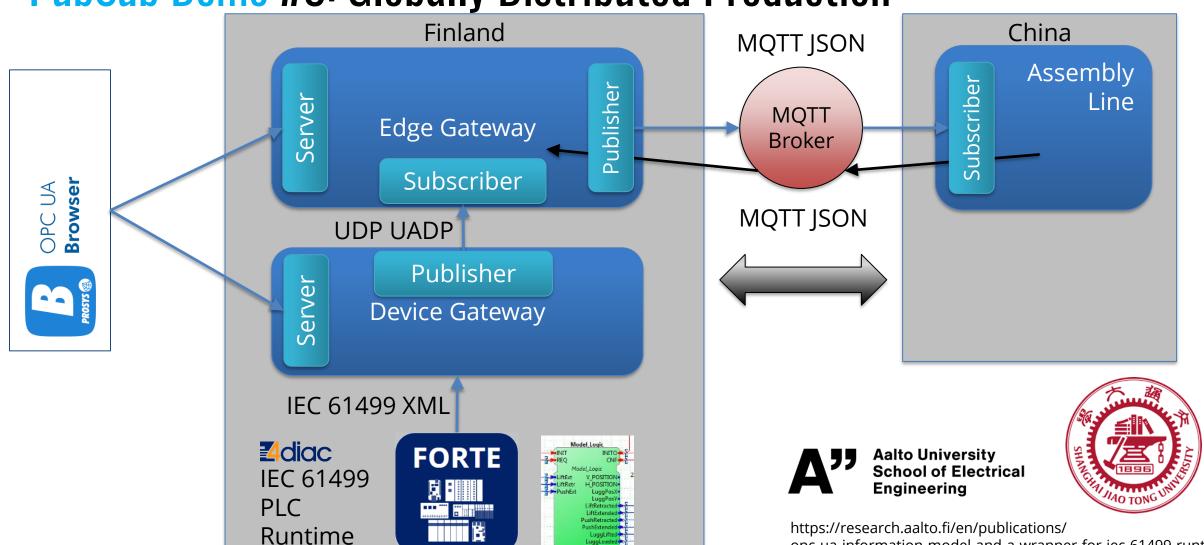


- MQTT Client Authentication with SSL Certificates (verified)
- Parallel MQTT connections for extended throughput (to be verified)



(Blog article coming up soon)





https://research.aalto.fi/en/publications/ opc-ua-information-model-and-a-wrapper-for-iec-61499-runtimes

Publishe

#### PubSub Demo #3: Information Models

Attribute

NodeClass

Description

Value

DataType

ValueRank

ArrayDimen.

WriteMask

Nodeld

Value

ns=5;s=DEV1\_.

Variable

▶ BrowseName 4:AnalogSignal

▶ DisplayName AnalogSignal

▼ B DeviceSet

▶ III Asset ID

Device diagnostic status

▶ III Hardware revision

▶ ■ Manufacturer

▶ III Product code

▼ SignalSet

▶ **■** Revision counter ▶ III Serial number

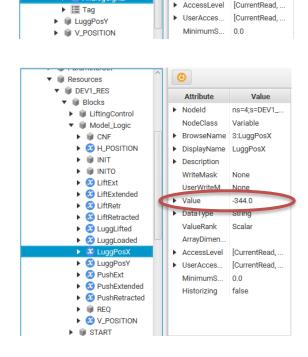
▶ ■ H POSITION

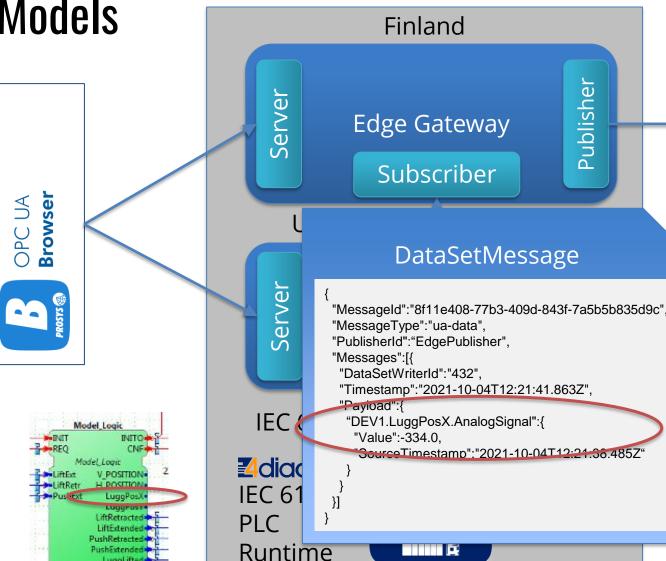
▼ 📦 LuaaPosX

▶ III Model

OPC 30081 Process Automation Device Information Model (PA-DIM)

IEC 61499 Information Model (Proposal)







- OPC UA Client/Server is still useful and required for
  - Synchronous operations (Read, Write, Method call, etc.)
  - Information models
- OPC UA Publisher/Subscriber model will enable new application scenarios
  - Improved scalability towards smart manufacturing networks
  - Improved performance in local networks -> Field Exchange
  - Connectionless data delivery: Edge-to-Cloud
- Tricky issues with PubSub
  - Configuration
  - Security (UDP/Ethernet APL)
  - Centralized Management Tools Required





















