

**Name: Iman Fazal**

**Roll No.: BSEF19M533**

## **Assignment # 1**

### **HCI-Related Jobs:**

#### **UI/UX Designer**

##### **Description:**

A UI/UX designer creates user interfaces and experiences for digital products and services. They collaborate with cross-functional teams to define user needs and design goals. They create wireframes, prototypes, and design specifications to communicate their designs. They ensure that the final product is user-friendly, intuitive, and visually appealing.

##### **Skill Set:**

- Proficiency in interaction design, visual design, and user experience design.
- Experience in using design and prototyping tools such as Sketch, Figma, Adobe Creative Suite, or InVision.
- Familiarity with front-end development technologies such as HTML, CSS, and JavaScript.
- Ability to conduct user research, usability testing, and translate findings into design solutions.
- Understanding of design systems, accessibility guidelines, and responsive design principles.

#### **Staff UX Researcher**

##### **Description:**

A staff UX researcher conducts user research to inform the design of digital products and services. They collaborate with cross-functional teams to define research goals, methods, and metrics. They analyze data to identify user needs, pain points, and opportunities for improvement. They communicate findings and recommendations to stakeholders and help drive user-centered design decisions.

**Skill Set:**

- Proficiency in qualitative and quantitative research methods, including usability testing, surveys, interviews, and data analysis tools.
- Strong knowledge of UX design principles and practices.
- Experience in collaborating with designers and developers in a cross-functional team environment.
- Strong analytical and critical thinking skills to interpret data and derive insights.
- Proficiency in data analysis tools such as Excel, SPSS, R, or Python.
- Knowledge of programming languages such as HTML, CSS, and JavaScript can be helpful, but not always required.

**Staff Interaction Designer****Description:**

A staff interaction designer creates user interfaces and experiences for digital products and services. They collaborate with cross-functional teams to define user needs and design goals. They create wireframes, prototypes, and design specifications to communicate their designs. They ensure that the final product is user-friendly, intuitive, and meets user needs and business goals.

**Skill Set:**

- Proficiency in user-centered design principles and practices
- Strong knowledge of interaction design, visual design, and user experience design
- Experience in using design and prototyping tools such as Sketch, Figma, Adobe Creative Suite, or InVision
- Familiarity with front-end development technologies such as HTML, CSS, and JavaScript

## **UX Interaction Designer**

### **Description:**

A UX interaction designer creates user-centered designs for digital products and services. They collaborate with cross-functional teams to define user needs, goals, and metrics. They create wireframes, prototypes, and design specifications to communicate their designs. They ensure that the final product is user-friendly, intuitive, and meets user needs and business goals.

### **Skill Set:**

- Experience in using design and prototyping tools such as Sketch, Figma, Adobe Creative Suite, or InVision
- Familiarity with front-end development technologies such as HTML, CSS, and JavaScript
- Proficiency in user-centered design principles and practices
- Strong knowledge of interaction design, visual design, and user experience design

## **Visual Designer**

### **Description:**

A visual designer creates visual concepts, designs, and graphic elements for digital and print media. They collaborate with cross-functional teams to understand business goals and user needs. They use design software to create high-quality designs and layouts for various platforms. They ensure that the final product is visually appealing, engaging, and effective in communicating the intended message.

### **Skill Set:**

- Proficiency in design software such as Adobe Creative Suite, Sketch, Figma, or other graphic design tools
- Experience in creating visual designs for digital and print media, including websites, apps, marketing materials, and other promotional materials
- Familiarity with front-end development technologies such as HTML, CSS, and JavaScript to ensure design feasibility and implementation
- Strong knowledge of design principles, typography, color theory, and composition

