EDUCATION

University of Southern California, Los Angeles, CA

May 2017

Bachelor of Science, Computer Science - Honors Engineering

Cumulative GPA: **3.98/4.00** (120+ Units)

Dean's Scholarship – Awarded with Full USC Tuition & Housing (63K/Year until graduation)

Research Funding - Awarded by University of Washington to improve the BGP network

Masters in CS – Accepted to accelerated 1-Year Masters Program based on GPA - Class of 2018

TECHNICAL SKILLS

Programming Languages & Software: Proficient: C++ Familiar: Python, Bash, Git, Java(current class)

USC Certification Classes: Ethical Hacking, Mobile App Development

WORK EXPERIENCE

Research Internship – Software Engineering (USC/University of Washington)

Summer 2015

- BGP Network
 - Created system to monitor BGP connections & BGP Autonomous Systems through Nagios, Quagga, SNMP
 - Configured BGP Muxes to run self-developed Bash, Python, C++ scripts, and announcement experiments on BGP
- Manually compiled Nagios and Quagga to customize installation for peering test bed to connect with AS's on BGP Improving Email Reliability & Performance
 - Developed automated system to analyze every email sent through USC email servers to determine cause of delays
 - Program measured delay by individual intermediate servers that an email travels through prior to final destination
 - Program produces analysis report & CDF graph based on seconds elapsed due to downtime by intermediate servers

Undergraduate TA – Data Structures C++ Course (Volunteer)

Summer 2015

- Held exam review sessions, office hours, assisted students with labs, projects, and creating data structures ground-up
- Collaborated in a team environment with TA's to assist a class of 30 students

Police Cadet - Lead Command Cadet

January 2013 – August 2014

Santa Monica College Police Department

- Operated equipped Police vehicles and tactical gear; conducted hundreds of background searches & fingerprinting
- Trained 8 new-hires; entrusted with acclimating new Police Cadets with training, policies, standards, and ethics
- Created and maintained record database of thousands of citations and violations RIMS database

PROJECTS

Ship Together

- Developed iPhone App prototype which users join a collective Amazon shopping cart to contribute to \$35 Minimum Sorry!
 - Implemented Sorry! board game with GUI. User may play against several robots, programmed in Java.

Online Retail System

- Developed a Splay Tree to provide fast search functionality of products
- Implemented Dijkstra's Algorithm to find similarities between users to offer product suggestions
- Implemented a Hashing algorithm to encrypt and store hashed passwords
- Implemented GUI using Qt in C++

Image Processing

- Overlay green screen image on any background; through each RGB pixel layer through bitmap library in C++
- Program adaptable to any color 'green screen' background, with any added tints/shades/imperfections

Leadership: Co-Founder of a Petition to bring Men's Soccer to USC – over 1,000 signatures (Supported by Annenberg)

USC Clubs: ACM, IEEE, Brazilian Jiu Jitsu, Street Dance Society

Organizations: LimeConnect Finalist 2015, AccessComputing Member, CMD-IT Member

Fall 2015 Related Coursework: Java, Algorithms

Hobbies: Traveling in search of incredible surf, snorkeling, rock climbing, and acroyoga.