

# Juan Ignacio Márquez

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<http://imarquezc.github.io>

## ABOUT ME

Good at problem solving and working in teams. I consider myself a good stress manager and a leader inside groups. I'm very passionate about music and other cultures. I love travelling, biking, coding and having good conversations. Looking forward to make an impact during my lifetime.

## EDUCATION

**Pontifical Catholic University of Chile (PUC), Santiago, Chile**

- Software Engineering Mar 2013 – Nov 2018

## TECHNOLOGY SKILLS

Software Engineering: Scrum, Version Control, Requirement Analysis  
Programming Languages: Python, TypeScript, C, Ruby  
Frameworks: Ruby on Rails, Ionic 3, Koa  
Frontend: Angular4, HTML5, SCSS  
Tools: SQL, Git, Firebase, Bash, Latex, M. learning with Python, DigitalOcean  
Interests: Web and Mobile development, Machine Learning

## EXPERIENCE

- PetCare - Development at Web Technologies school project** Mar 2018 – Jun 2018  
PetCare @Pontifical Catholic University of Chile
  - Learned the basics of modern JavaScript frameworks
  - Learned to build a complete website from scratch without using any third party packages.
  - Web development using NodeJS, Koa and PostgreSQL
- Mobile application development leader** Mar 2017 – Jul 2017  
Foods.cl
  - Experience with real client in a full e-commerce development (API, Web & Mobile App)
  - Leader of a sub-team focused in mobile application development for the project, using Ionic 2
  - Intensive team work experience, client meetings, demo preparations and presentations
  - Experience in team leading and task management
- Facebook Chile Regional Hackathon 2016** Apr 2016  
Facebook, Inc
  - Learned how to quickly generate, materialize, solve and implement a solution to a problem
  - Learned how to work in a team under pressure
- TallerMH - Car Workshop Information System** Jun 2016 – Dec 2016  
Servicio Integral Marcelo Herrera
  - Inception, requirement analysis, data modeling and development of a basic Information System
  - Web development using Ruby on Rails
  - Deployment on DigitalOcean
- Bookstream - Development leader of school project** Mar 2016 – Jun 2016  
Bookstream @Pontifical Catholic University of Chile
  - Learned team management and software engineering basics
  - Development of a SaaS for sharing, reading and converting e-books
  - Web development using Ruby on Rails
- Teaching Assistant - Software Engineering** Aug 2016 – Dec 2016  
Pontifical Catholic University of Chile
  - Taught software development methodologies being the Product Owner of other students
  - Web development using Ruby on Rails
- Teaching Assistant - Advanced Programming** Aug 2015 – Dec 2015  
Pontifical Catholic University of Chile
  - Code reviewer and designer/developer of coding activities for students in Python
  - Intensive use of issues and pull requests in GitHub

## OTHER SKILLS AND INTERESTS

- Interests: music, biking, skiing, travelling, different cultures
- Instruments: drums, bass (both self taught)
- English: fluent (speaking, reading, listening), intermediate (writing)