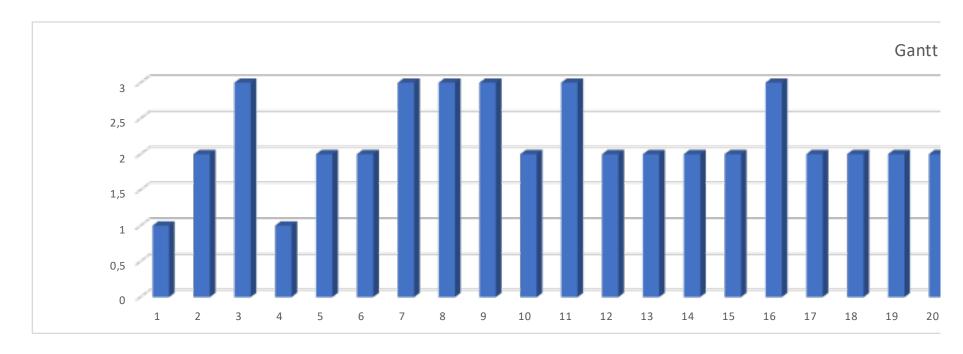
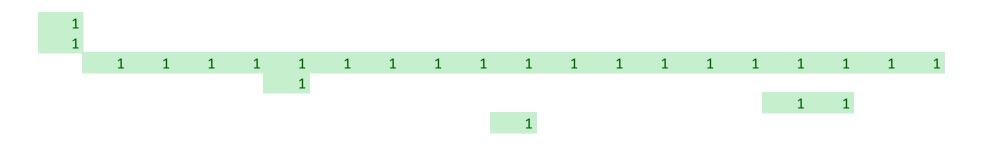
CA Project Methodology	Working Phase			Plan			Syst	tem /	Analy	/sis	Des	ign												
Lofthus Frukt og Saft - Webs	_ Day	1	2	3	4	5	6	T 7		8	9	10	11	12	13	14	15	16	T	L7	18	19	20	
Total as I take of Sait West	Week			1			+			2		10	- 11	12	3	14	13	10			4		20	
<u>Task</u>	I						1														-			
Project Planning		5 Days																						
Customer Contact	Project Manager	45 Days	1	1	1	1	. 1		1	1	1	1	1	1	1	1	1		L	1	1	1	1	1
Finding Goals and Needs	Team	2 d	1	1																				
Finding time and cost	Team	2 d		1	1																			
Proposal	Project Manager	1 d			1																			
Signing Contract	Project Manager	1 d					1																	
System Analysis and Requirements		3 Days																						
UX/UI Planning	Web Designer	3 d							1	1	1													
Content Planning	Copywriter	2 d								1	1													
<u> </u>	1 /																							
Systems Design		2 Days																						
Site Outline	Developers 1	1 d										1												
Photoshoot - Brand	Photographer	1 d										1												
Style Tile	Developers 2	1 d											1											
Project Development		30 Days																						
Kick-off Meeting 1	team meeting	1 d												1										
Site Structure	Developers 2	5 d												1	1	1	1		L					
kick-off Meeting 2	team meeting	1 d																		1				
Wireframes	Developers 1	5 d																		1	1	1	1	1
kick-off Meeting 3	team meeting	1 d																						
Photoshoot - Brand	Photographer	1 d																						
Coding, Integration and Site Build	Team Developers	19 d																						
kick-off Meeting 4	team meeting	1 d																						
Copywriting	Copywriter	2 d																						
kick-off Meeting 5	team meeting	1 d																						
Intervation and Testine		2 Davis																						
Integration and Testing	Da alama 4	2 Days																						
Refinement	Developers 1	1 d																						
Implementaion	Developers 2	1 d																						
Operation and Maintenance		3 days																						
Launch	Developers 1	2 d																						
Additional boost performance	Developers 2	3 d																						

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	Project Development																RELEASE								
21	. 22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	
	5					6					7 8									9					

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