

DEEP LEARNING FOR COMPUTER VISION

Summer Seminar UPC TelecomBCN, 4 - 8 July 2016



Instructors



Xavier
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Organizers



+ info: TelecomBCN.DeepLearning.Barcelona

Day 2 Lecture 4

Imagenet



Xavier Giró-i-Nieto

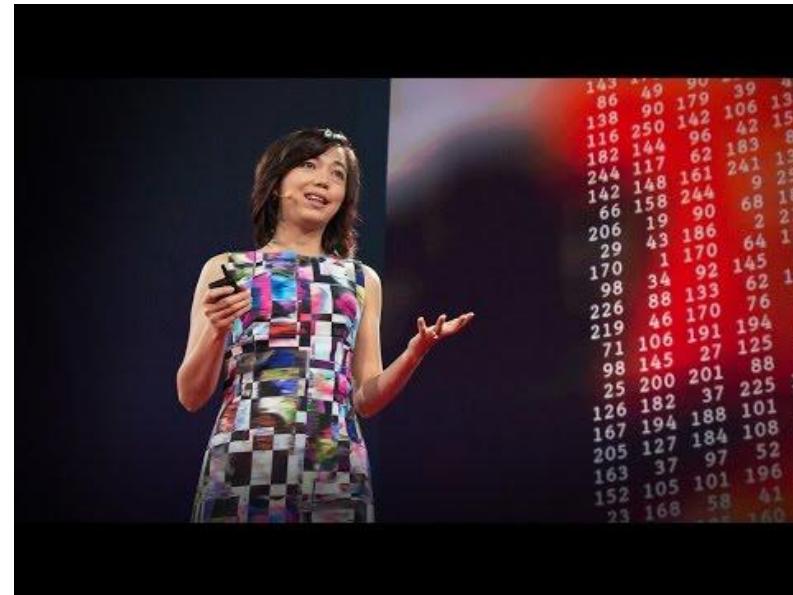


UNIVERSITAT POLITÈCNICA DE CATALUNYA
BARCELONATECH

Department of Signal Theory
and Communications
Image Processing Group

ImageNet ILSRVC

Li Fei-Fei, “[How we’re teaching computers to understand pictures](#)” TEDTalks 2014.



Russakovsky, O., Deng, J., Su, H., Krause, J., Satheesh, S., Ma, S., ... & Fei-Fei, L. (2015). [Imagenet large scale visual recognition challenge](#). *arXiv preprint arXiv:1409.0575*. [\[web\]](#)

ImageNet ILSRVC

IMAGENET

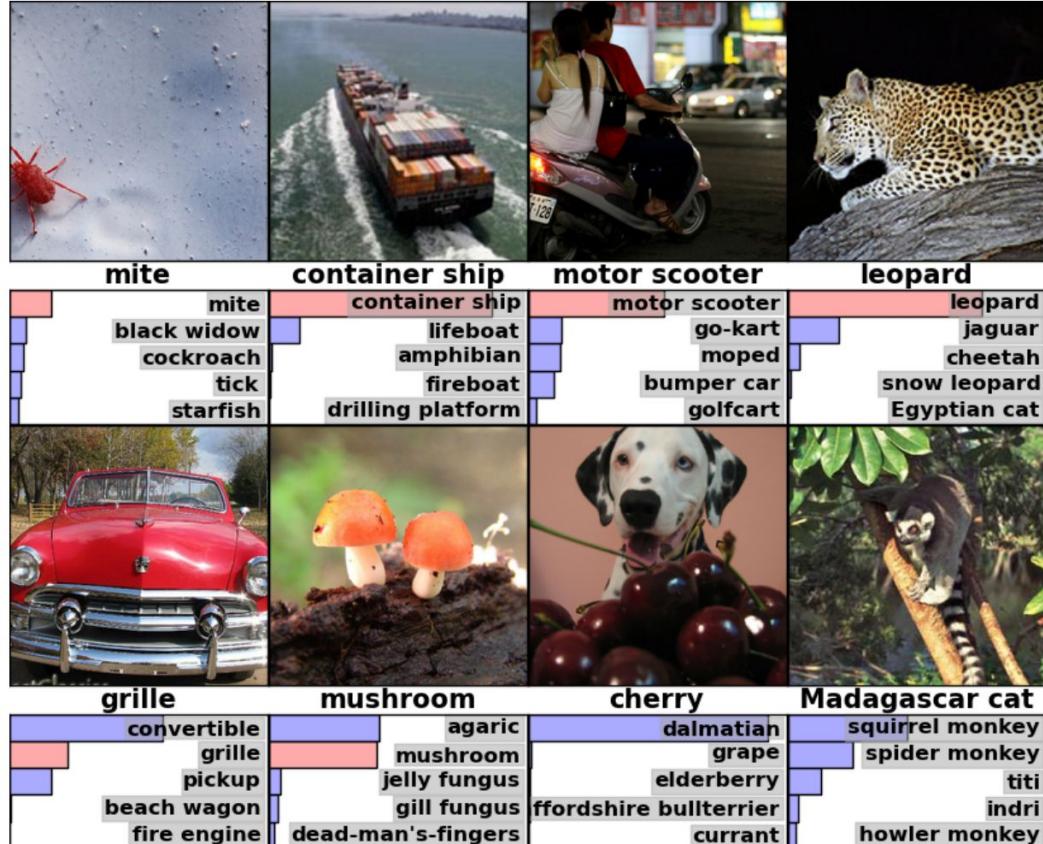


Russakovsky, O., Deng, J., Su, H., Krause, J., Satheesh, S., Ma, S., ... & Fei-Fei, L. (2015). [Imagenet large scale visual recognition challenge](#). *arXiv preprint arXiv:1409.0575*. [\[web\]](#)

ImageNet ILSRVC

IMAGENET

- 1,000 object classes (categories).
- Images:
 - 1.2 M train
 - 100k test.



ImageNet ILSRVC

- Top 5 error rate

IMAGENET

Image classification

Steel drum



Ground truth

Steel drum
Folding chair
Loudspeaker

Accuracy: 1

Scale
T-shirt
Steel drum
Drumstick
Mud turtle

Accuracy: 1

Scale
T-shirt
Giant panda
Drumstick
Mud turtle

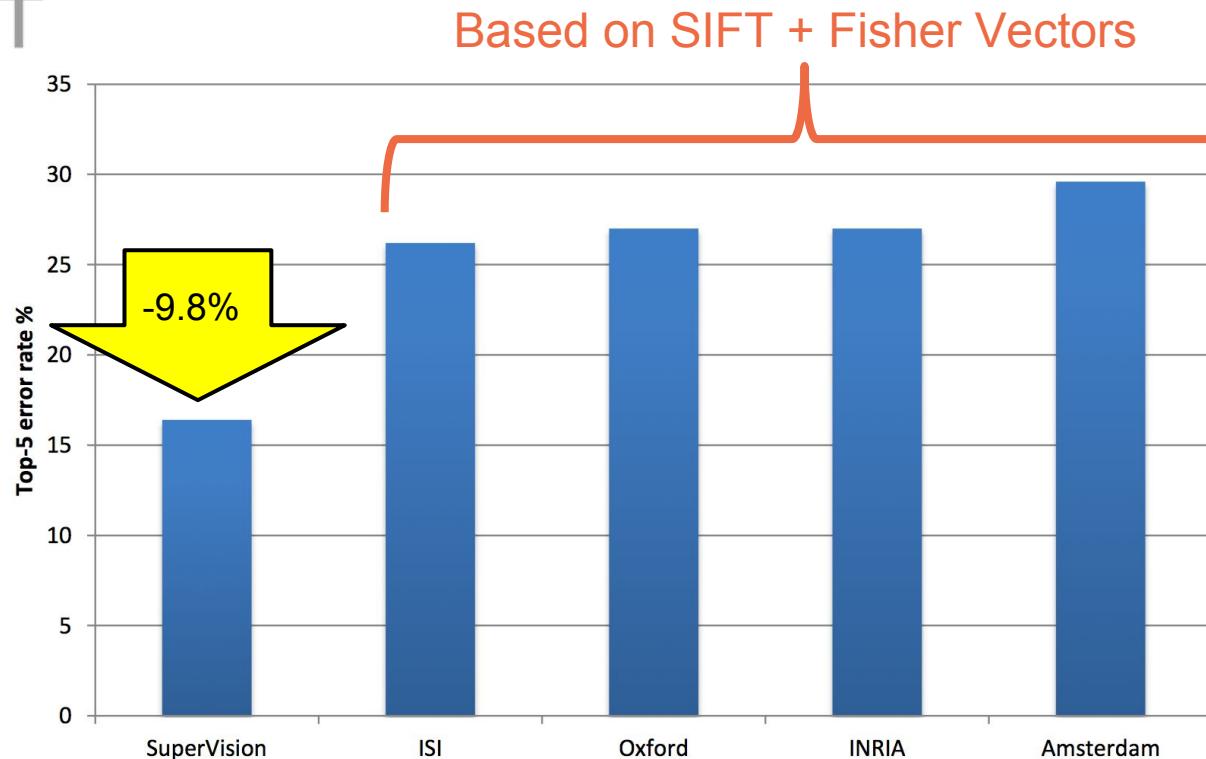
Accuracy: 0

ImageNet ILSRVC

Image Classification 2012

IMAGENET

Slide credit:
[Rob Fergus](#) (NYU)

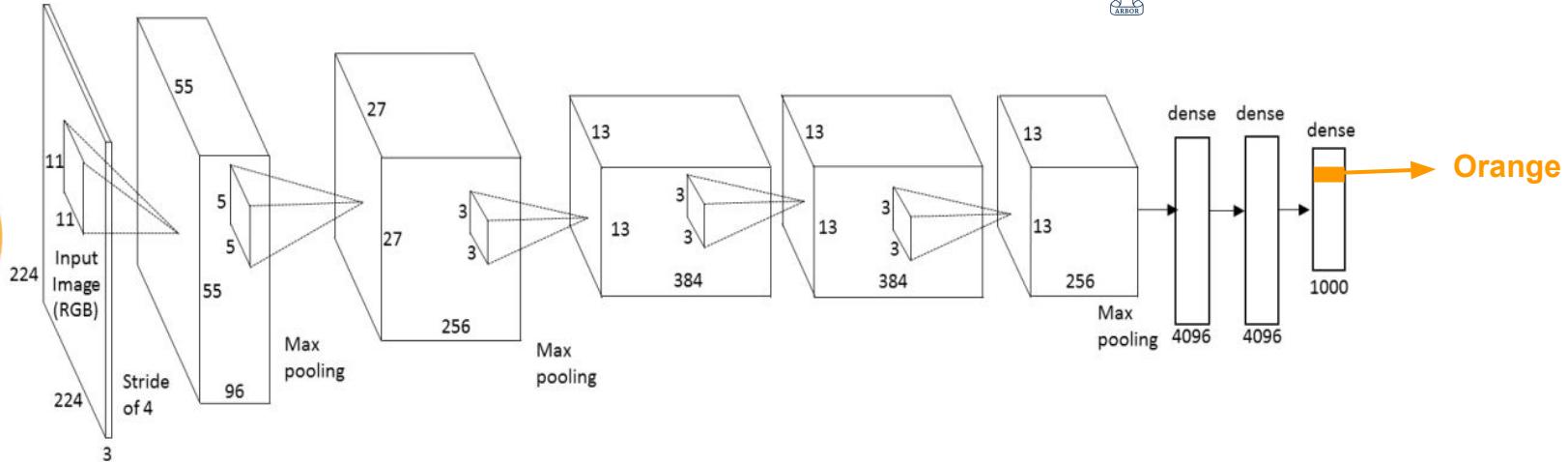
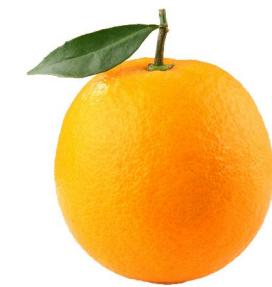


Russakovsky, O., Deng, J., Su, H., Krause, J., Satheesh, S., Ma, S., ... & Fei-Fei, L. (2014). [Imagenet large scale visual recognition challenge](#). arXiv preprint arXiv:1409.0575. [\[web\]](#)

AlexNet (Supervision)



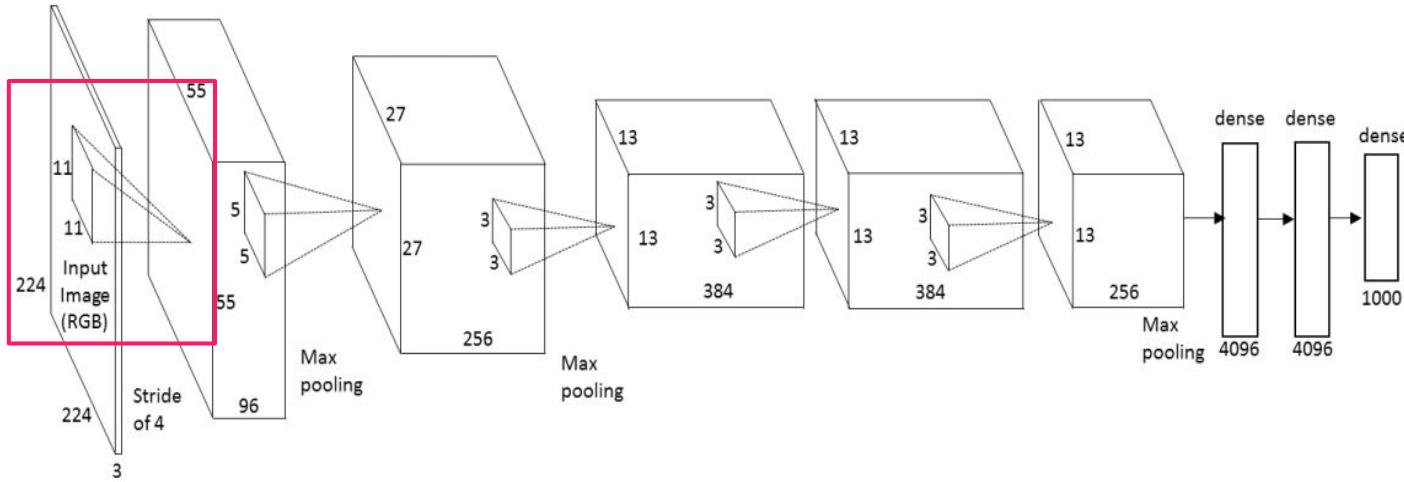
UNIVERSITY OF
TORONTO



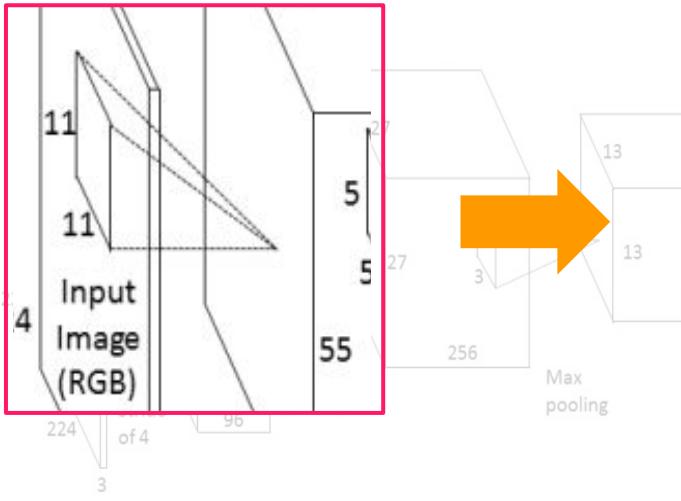
A Krizhevsky, I Sutskever, GE Hinton “[Imagenet classification with deep convolutional neural networks](#)” Part of: [Advances in Neural Information Processing Systems 25 \(NIPS 2012\)](#)

Slide credit: Junting Pan, “[Visual Saliency Prediction using Deep Learning Techniques](#)” (ETSETB-UPC 2015)

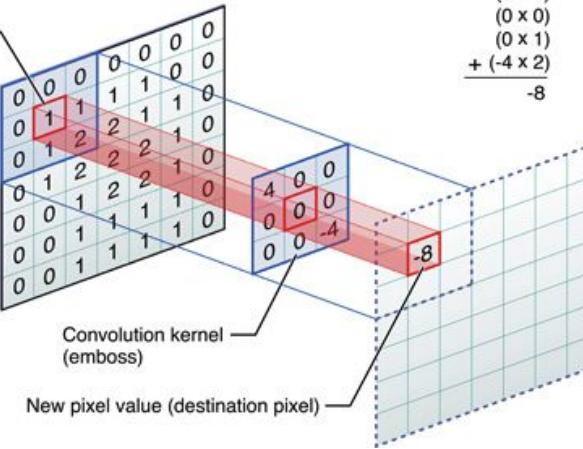
AlexNet (Supervision)



AlexNet (Supervision)



Center element of the kernel is placed over the source pixel. The source pixel is then replaced with a weighted sum of itself and nearby pixels.

$$\begin{array}{r} (4 \times 0) \\ (0 \times 0) \\ (0 \times 0) \\ (0 \times 0) \\ (0 \times 1) \\ (0 \times 1) \\ (0 \times 0) \\ (0 \times 1) \\ (0 \times 0) \\ + (-4 \times 2) \\ \hline -8 \end{array}$$


AlexNet (Supervision)

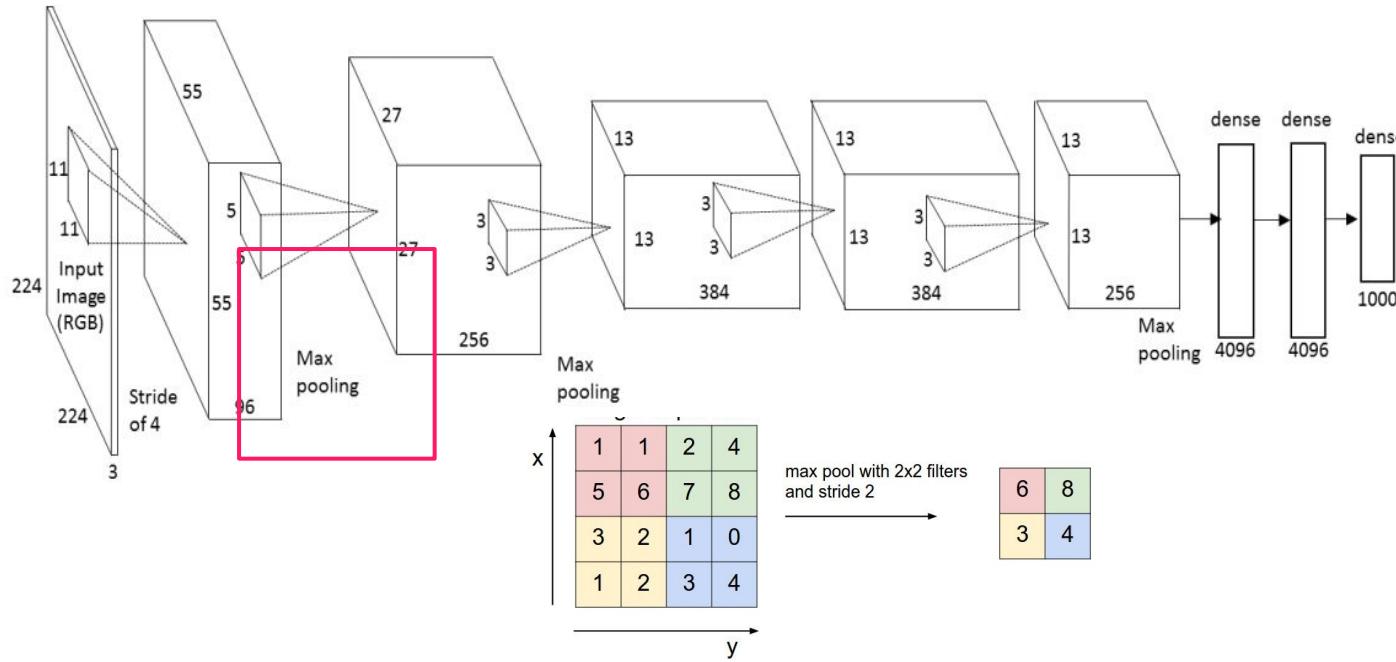
1 <small>x1</small>	1 <small>x0</small>	1 <small>x1</small>	0	0
0 <small>x0</small>	1 <small>x1</small>	1 <small>x0</small>	1	0
0 <small>x1</small>	0 <small>x0</small>	1 <small>x1</small>	1	1
0	0	1	1	0
0	1	1	0	0

Image

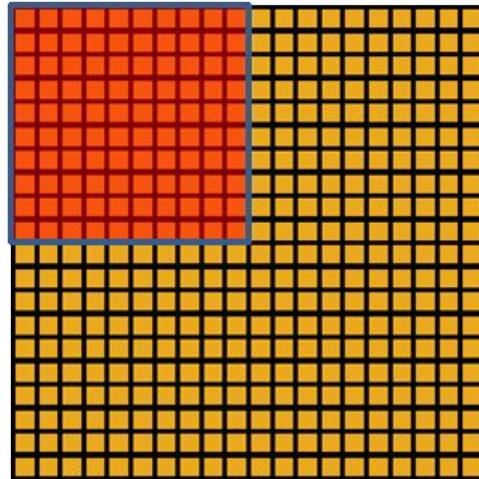
4		

Convolved
Feature

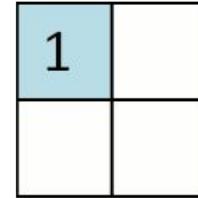
AlexNet (Supervision)



AlexNet (Supervision)

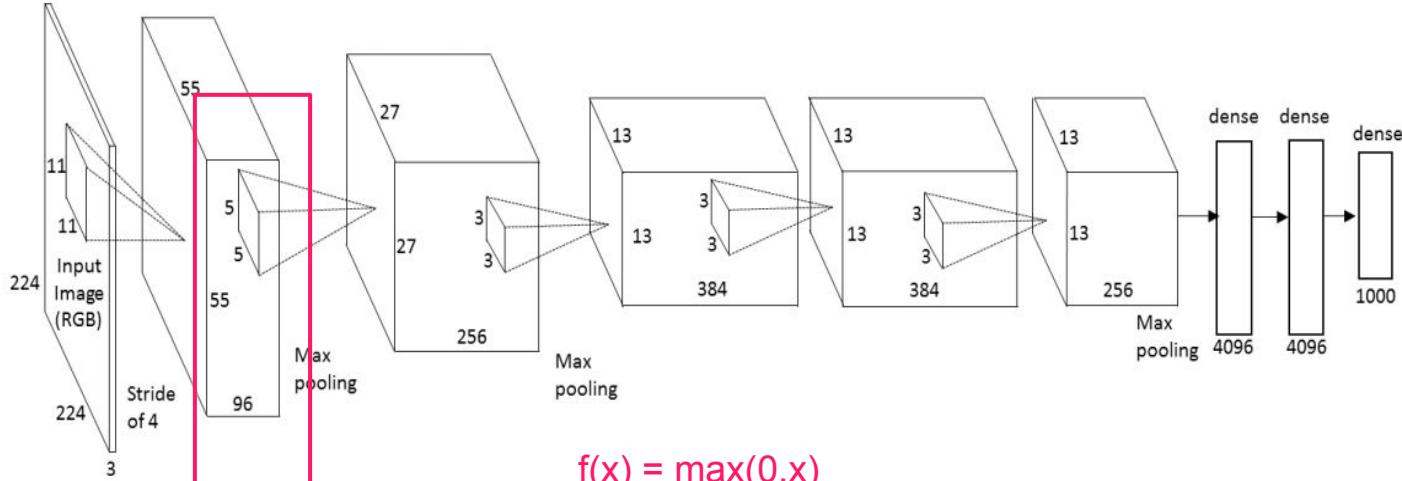


Convolved
feature



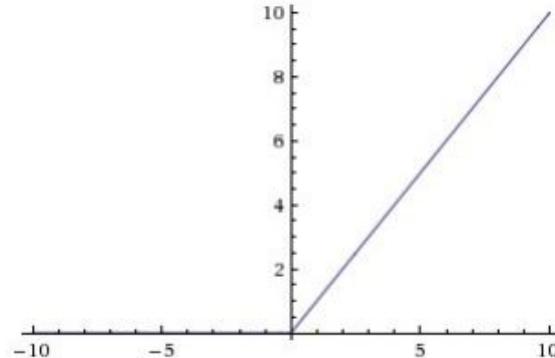
Pooled
feature

AlexNet (Supervision)

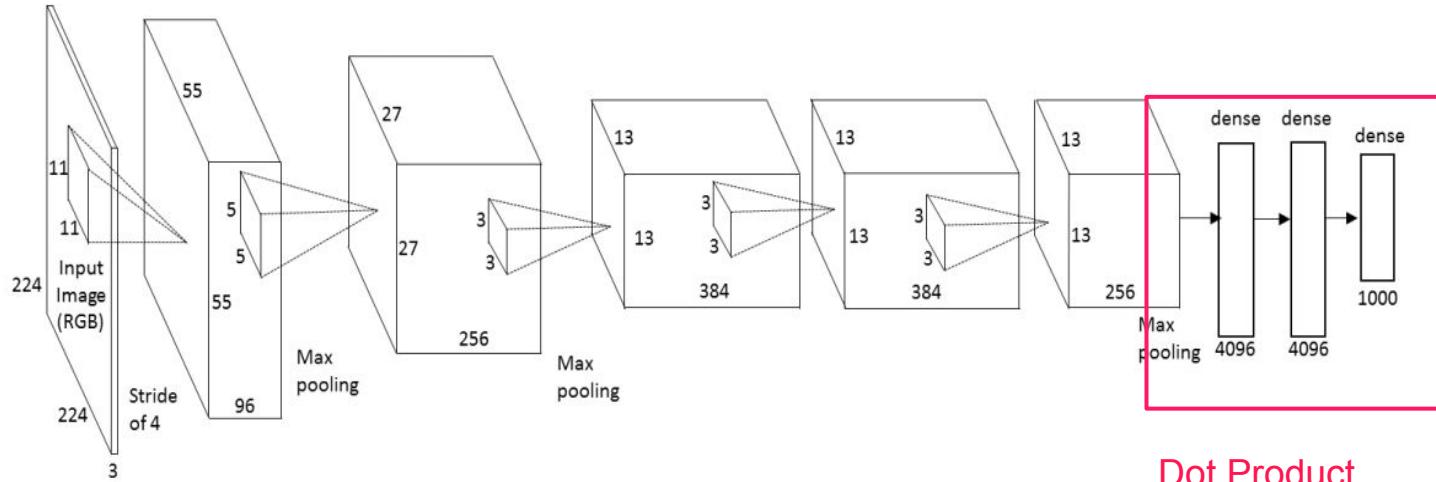


Rectified
Linear
Unit
(non-linearity)

$$f(x) = \max(0, x)$$



AlexNet (Supervision)

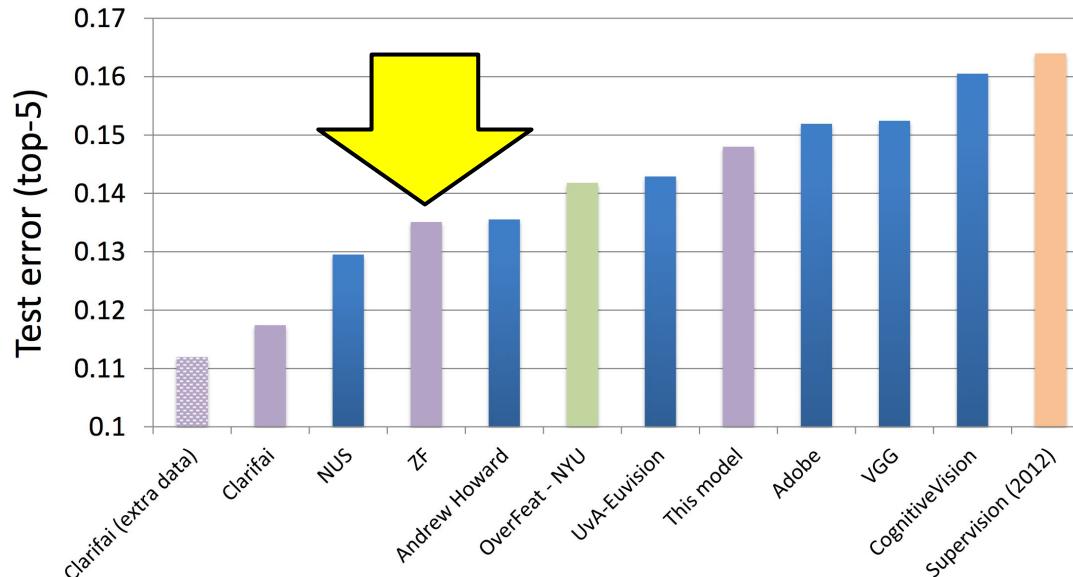


Slide credit: Junting Pan, ["Visual Saliency Prediction using Deep Learning Techniques"](#) (ETSETB-UPC 2015)

ImageNet ILSRVC

IM^AGENET

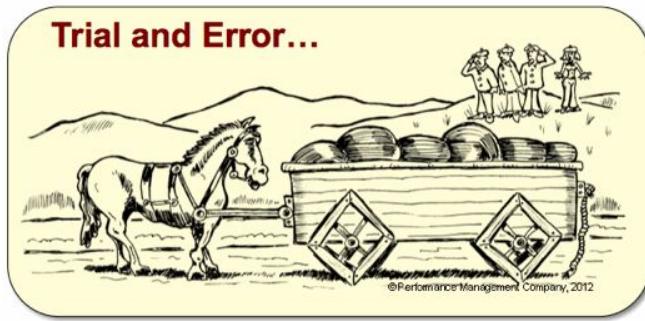
ImageNet Classification 2013



Slide credit:
[Rob Fergus](#) (NYU)

Russakovsky, O., Deng, J., Su, H., Krause, J., Satheesh, S., Ma, S., ... & Fei-Fei, L. (2015). [Imagenet large scale visual recognition challenge](#). arXiv preprint arXiv:1409.0575. [\[web\]](#)

Zeiler-Fergus (ZF)



The development of better convnets is reduced to trial-and-error.



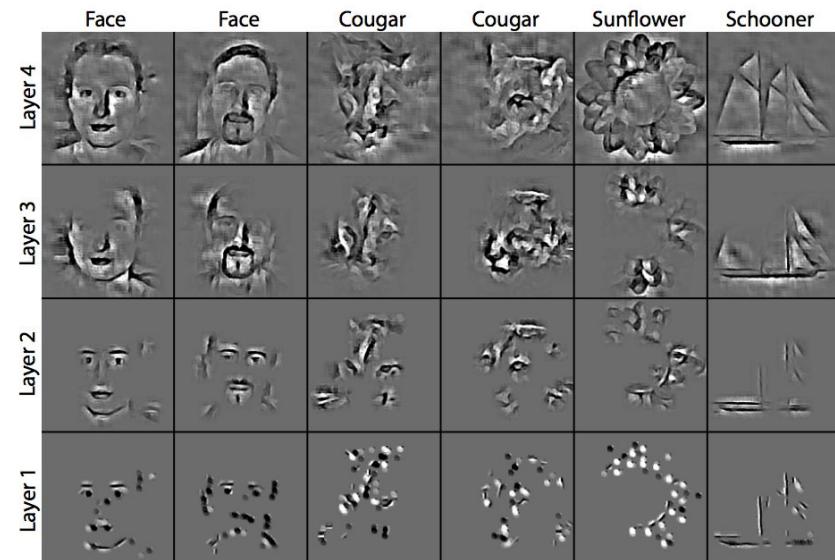
Visualization can help in proposing better architectures.

Zeiler-Fergus (ZF)

“A convnet model that uses the same components (filtering, pooling) but in reverse, so instead of mapping pixels to features does the opposite.”



NEW YORK UNIVERSITY

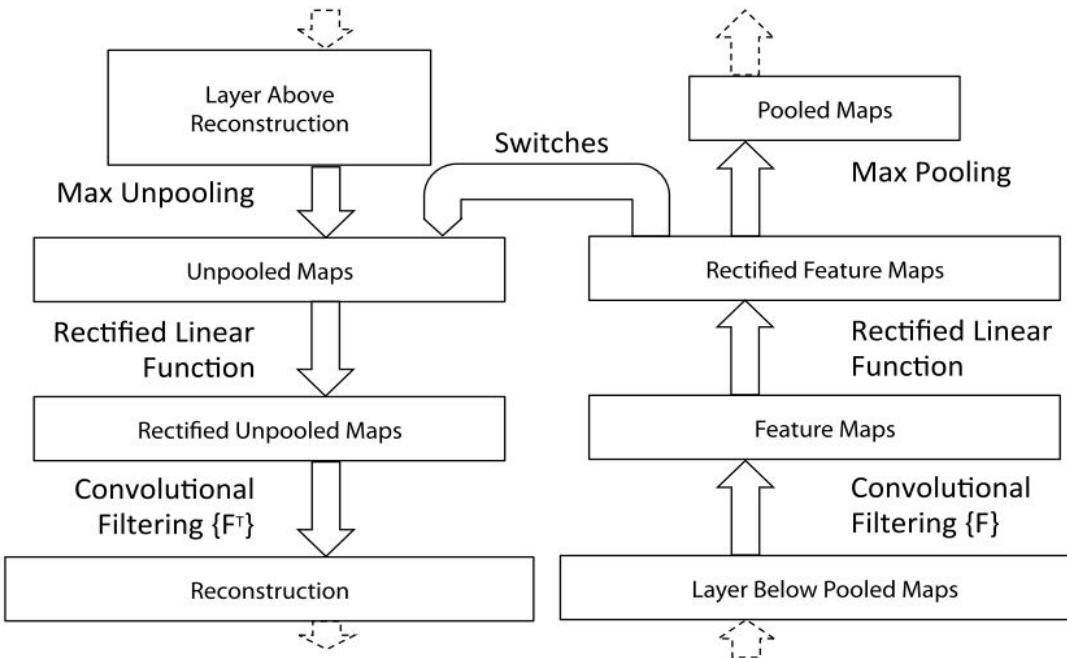


Zeiler, Matthew D., Graham W. Taylor, and Rob Fergus. "[Adaptive deconvolutional networks for mid and high level feature learning.](#)" *Computer Vision (ICCV), 2011 IEEE International Conference on.* IEEE, 2011.

Zeiler-Fergus (ZF)

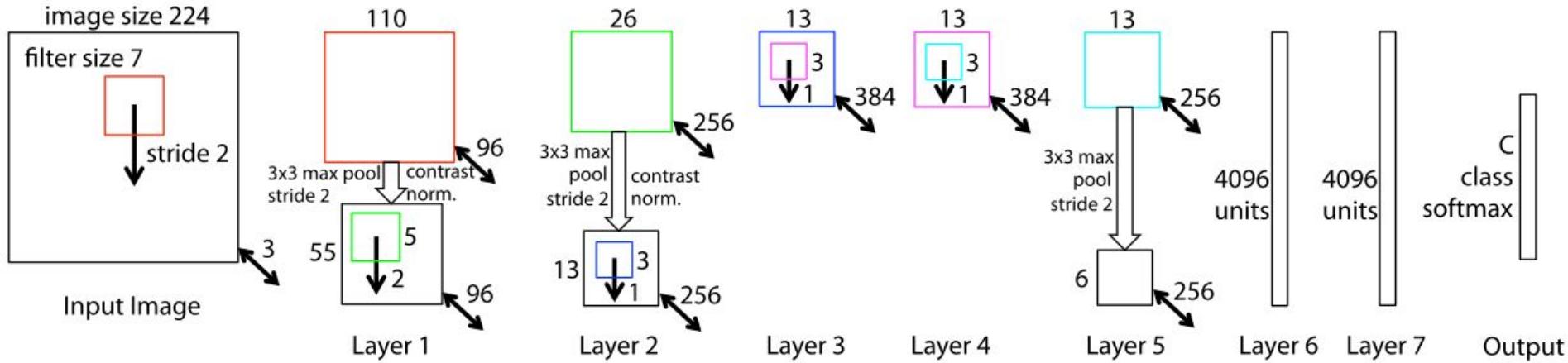
DeconvN

Conv



Zeiler, M. D., & Fergus, R. (2014). [Visualizing and understanding convolutional networks](#). In *Computer Vision–ECCV 2014* (pp. 818–833). Springer International Publishing.

Zeiler-Fergus (ZF)



Zeiler, M. D., & Fergus, R. (2014). [Visualizing and understanding convolutional networks](#). In *Computer Vision–ECCV 2014* (pp. 818–833). Springer International Publishing.

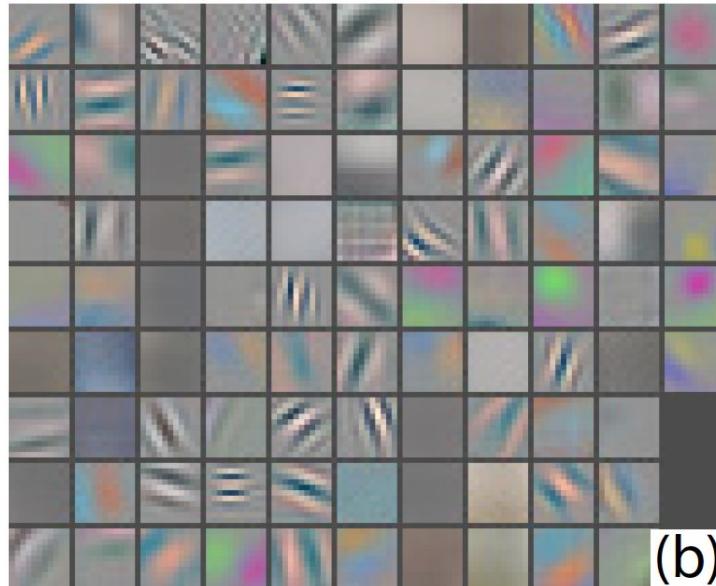
Zeiler-Fergus (ZF)

layer	size-in	size-out	kernel	param	FLPS
conv1	220×220×3	110×110×64	7×7×3, 2	9K	115M
pool1	110×110×64	55×55×64	3×3×64, 2	0	
rnorm1	55×55×64	55×55×64		0	
conv2a	55×55×64	55×55×64	1×1×64, 1	4K	13M
conv2	55×55×64	55×55×192	3×3×64, 1	111K	335M
rnorm2	55×55×192	55×55×192		0	
pool2	55×55×192	28×28×192	3×3×192, 2	0	
conv3a	28×28×192	28×28×192	1×1×192, 1	37K	29M
conv3	28×28×192	28×28×384	3×3×192, 1	664K	521M
pool3	28×28×384	14×14×384	3×3×384, 2	0	
conv4a	14×14×384	14×14×384	1×1×384, 1	148K	29M
conv4	14×14×384	14×14×256	3×3×384, 1	885K	173M
conv5a	14×14×256	14×14×256	1×1×256, 1	66K	13M
conv5	14×14×256	14×14×256	3×3×256, 1	590K	116M
conv6a	14×14×256	14×14×256	1×1×256, 1	66K	13M
conv6	14×14×256	14×14×256	3×3×256, 1	590K	116M
pool4	14×14×256	7×7×256	3×3×256, 2	0	
concat	7×7×256	7×7×256		0	
fc1	7×7×256	1×32×128	maxout p=2	103M	103M
fc2	1×32×128	1×32×128	maxout p=2	34M	34M
fc7128	1×32×128	1×1×128		524K	0.5M
L2	1×1×128	1×1×128		0	
total				140M	1.6B

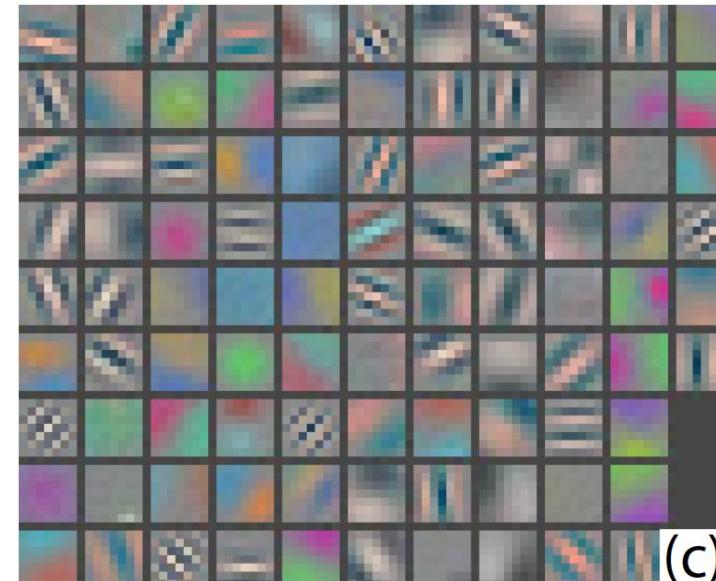
Zeiler, M. D., & Fergus, R. (2014). [Visualizing and understanding convolutional networks](#). In *Computer Vision–ECCV 2014* (pp. 818–833). Springer International Publishing.

Zeiler-Fergus (ZF): Stride & filter size

The smaller stride (2 vs 4) and filter size (7x7 vs 11x11) results in more distinctive features and fewer “dead” features.



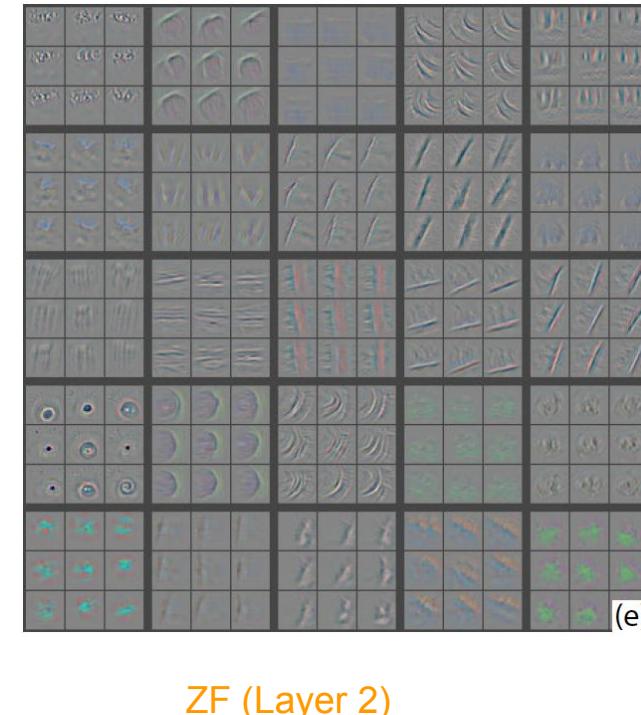
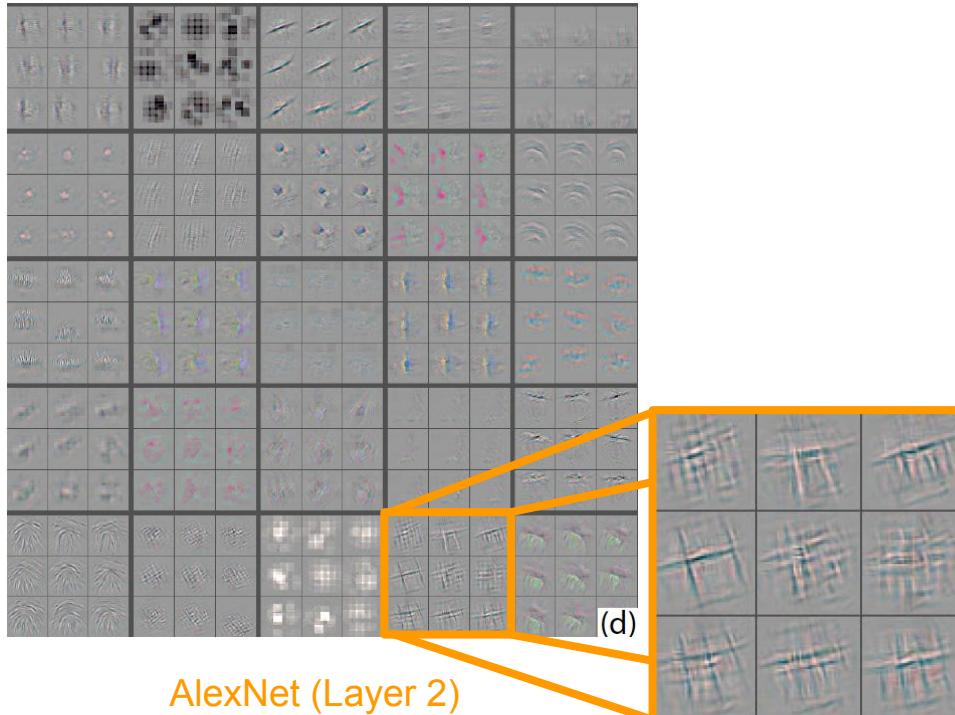
AlexNet (Layer 1)



ZF (Layer 1)

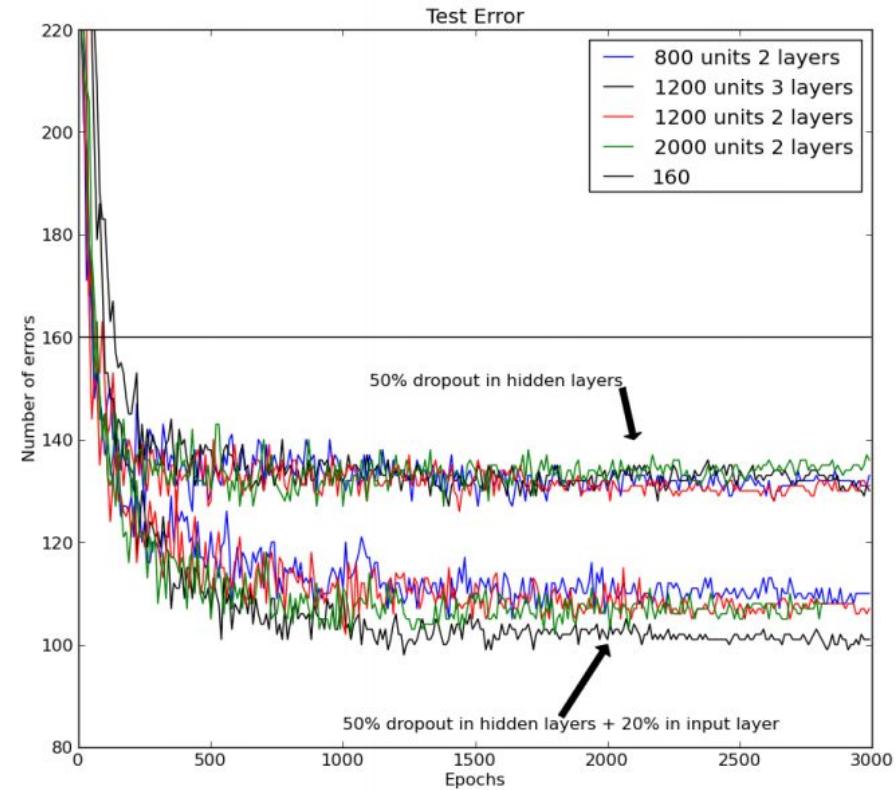
Zeiler-Fergus (ZF)

Cleaner features in ZF, without the aliasing artifacts caused by the stride 4 used in AlexNet.



Zeiler-Fergus (ZF): Drop out

Regularization with more dropout: introduced in the input layer.



Hinton, G. E., Srivastava, N., Krizhevsky, A., Sutskever, I., & Salakhutdinov, R. R. (2012). [Improving neural networks by preventing co-adaptation of feature detectors](#). arXiv preprint arXiv:1207.0580.

Zeiler-Fergus (ZF): Results

Error %	Val Top-1	Val Top-5	Test Top-5
(Gunji et al., 2012)	-	-	26.2
(Krizhevsky et al., 2012), 1 convnet	40.7	18.2	--
(Krizhevsky et al., 2012), 5 convnets	38.1	16.4	16.4
(Krizhevsky et al., 2012)*, 1 convnets	39.0	16.6	--
(Krizhevsky et al., 2012)*, 7 convnets	36.7	15.4	15.3
Our replication of			
(Krizhevsky et al., 2012), 1 convnet	40.5	18.1	--
1 convnet as per Fig. 3	38.4	16.5	--
5 convnets as per Fig. 3 – (a)	36.7	15.3	15.3
1 convnet as per Fig. 3 but with layers 3,4,5: 512,1024,512 maps – (b)	37.5	16.0	16.1
6 convnets, (a) & (b) combined	36.0	14.7	14.8

Table 2. ImageNet 2012 classification error rates. The * indicates models that were trained on both ImageNet 2011 and 2012 training sets.

Zeiler-Fergus (ZF): Results

Error %	Val Top-1	Val Top-5	Test Top-5
(Gunji et al., 2012)	-	-	26.2
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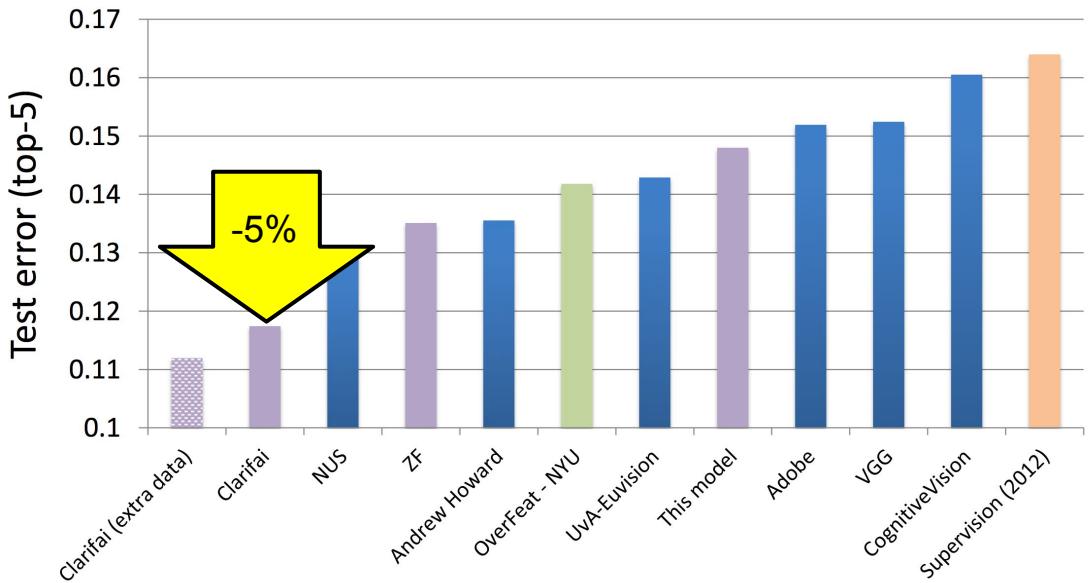
Table 2. ImageNet 2012 classification error rates. The * indicates models that were trained on both ImageNet 2011 and 2012 training sets.

E2E: Classification: ImageNet ILSRVC



clarifai

ImageNet Classification 2013



Russakovsky, O., Deng, J., Su, H., Krause, J., Satheesh, S., Ma, S., ... & Fei-Fei, L. (2015). [Imagenet large scale visual recognition challenge](#). arXiv preprint arXiv:1409.0575. [\[web\]](#)

E2E: Classification

AlexNet

image
conv-64
conv-192
conv-384
conv-256
conv-256
FC-4096
FC-4096
FC-1000

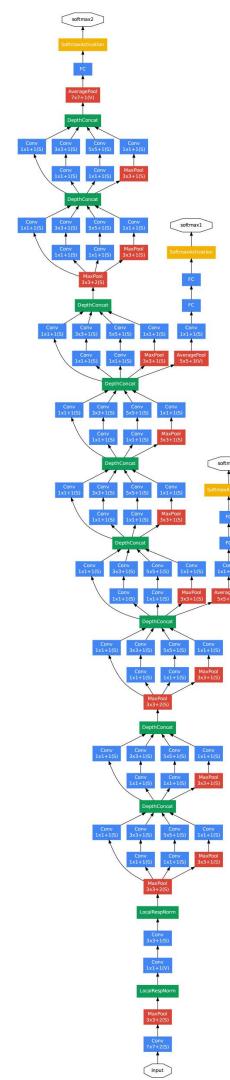
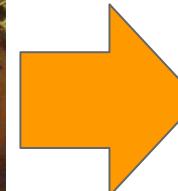
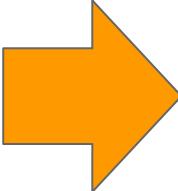


image
conv-64
conv-64
maxpool
conv-128
conv-128
maxpool
conv-256
conv-256
conv-256
conv-256
maxpool
conv-512
conv-512
conv-512
conv-512
maxpool
conv-512
conv-512
conv-512
conv-512
maxpool
FC-4096
FC-4096
FC-1000
softmax

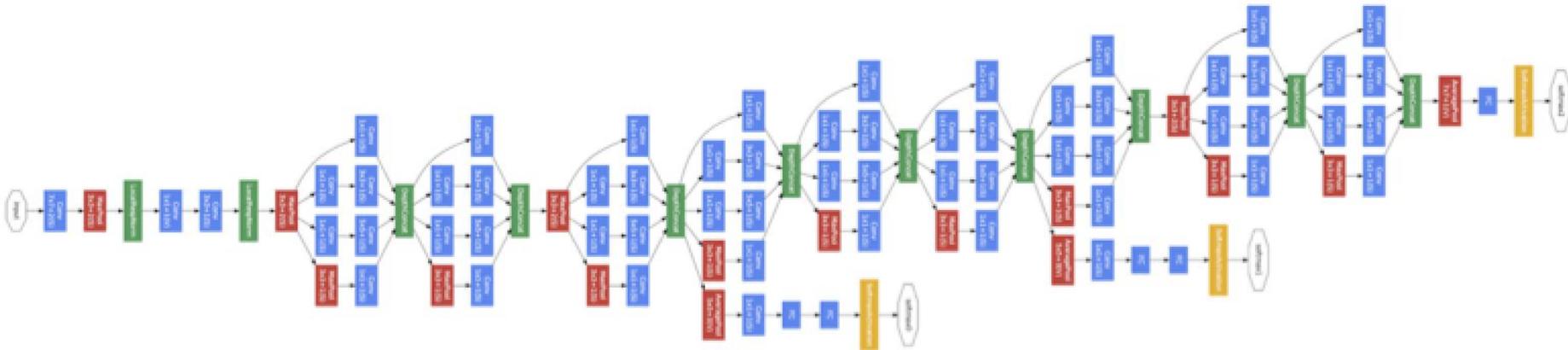
E2E: Classification: GoogLeNet



Movie: [Inception](#) (2010)

E2E: Classification: GoogLeNet

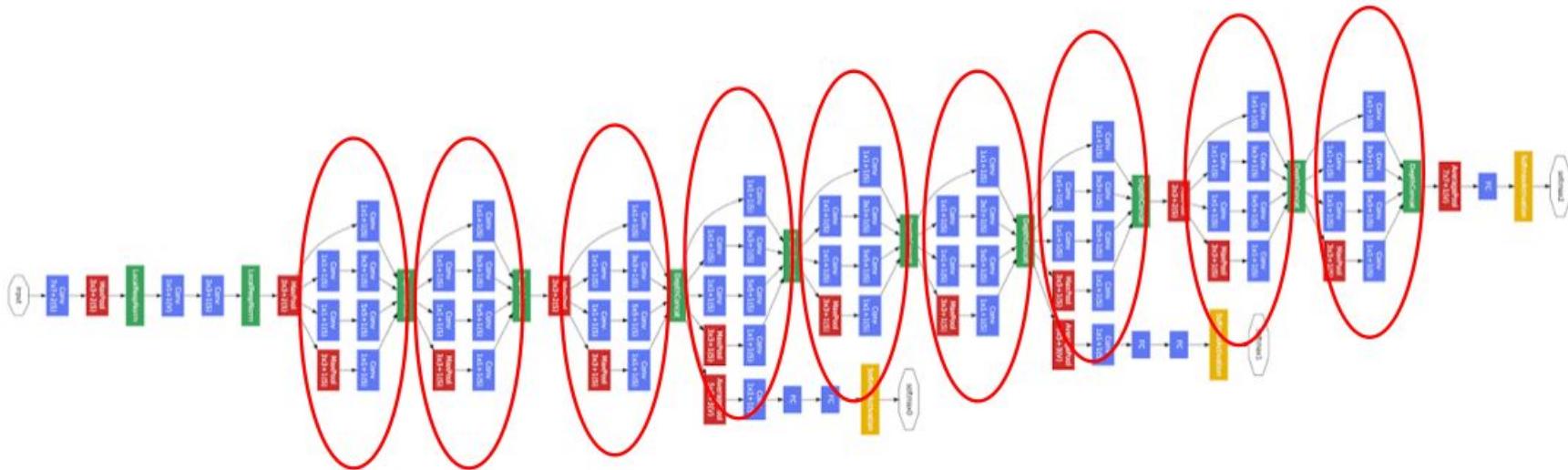
- 22 layers, but 12 times fewer parameters than AlexNet.



Convolution
Pooling
Softmax
Other

Szegedy, Christian, Wei Liu, Yangqing Jia, Pierre Sermanet, Scott Reed, Dragomir Anguelov, Dumitru Erhan, Vincent Vanhoucke, and Andrew Rabinovich. "[Going deeper with convolutions.](#)" CVPR 2015. [\[video\]](#) [\[slides\]](#) [\[poster\]](#)

E2E: Classification: GoogLeNet

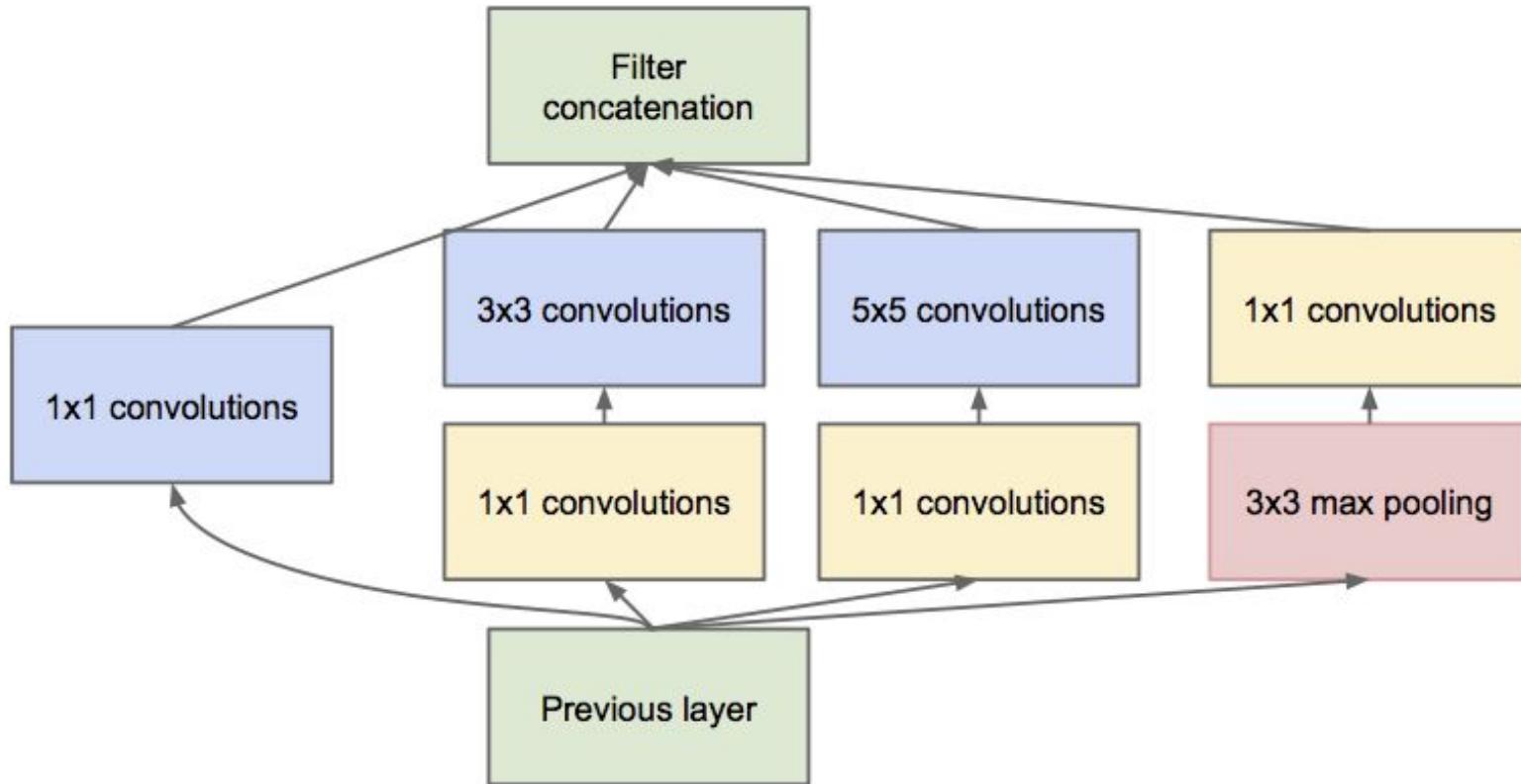


9 Inception modules

Network in a network in a network...

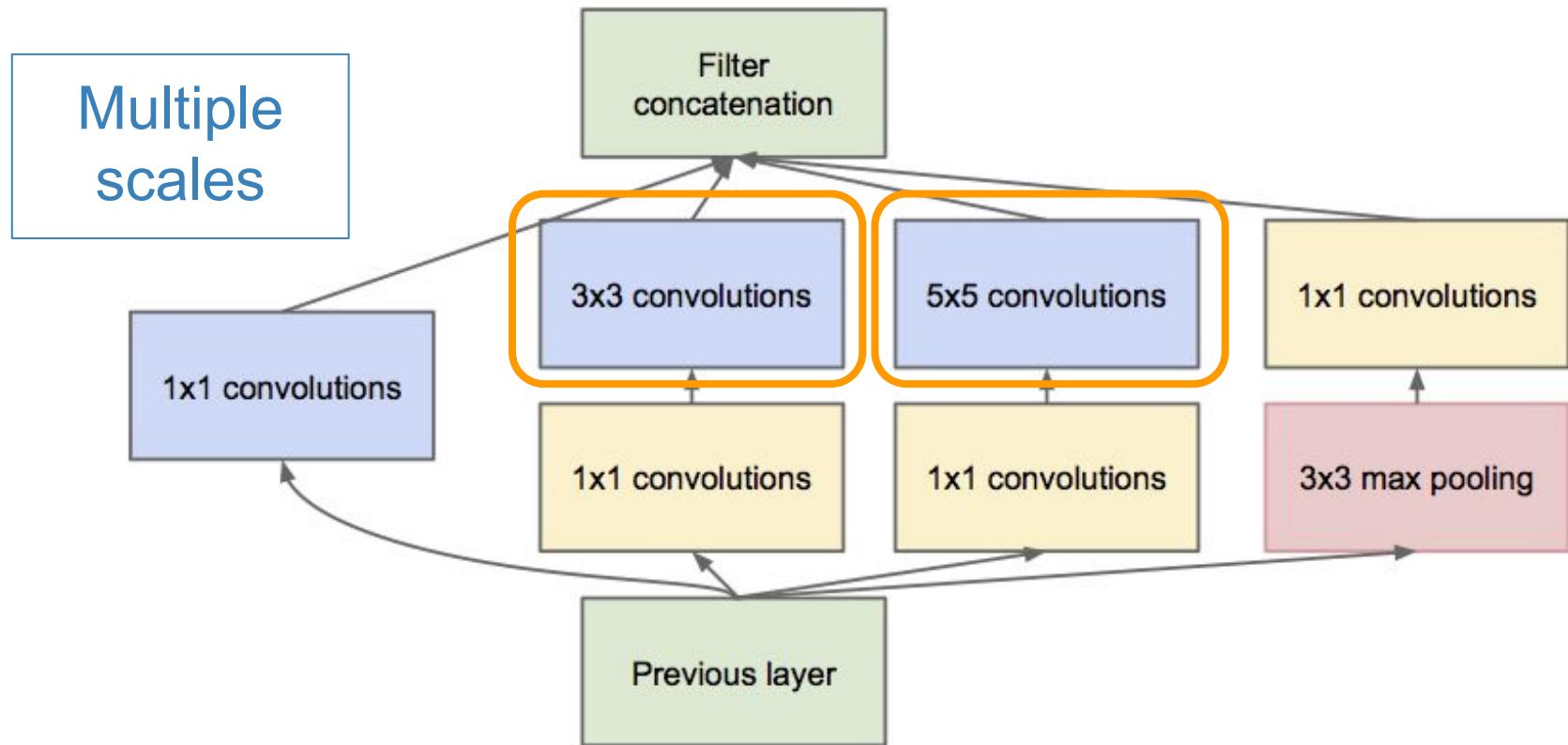
Convolution
Pooling
Softmax
Other

E2E: Classification: GoogLeNet



Lin, Min, Qiang Chen, and Shuicheng Yan. "[Network in network.](#)" *ICLR* 2014.

E2E: Classification: GoogLeNet



Lin, Min, Qiang Chen, and Shuicheng Yan. "[Network in network.](#)" *ICLR* 2014.

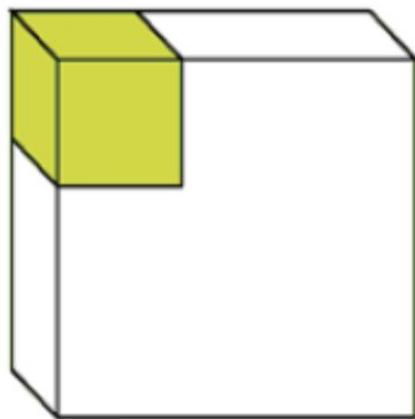
E2E: Classification: GoogLeNet (NiN)

3x3 convolutions

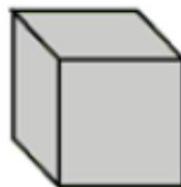
5x5 convolutions

3x3 and 5x5 convolutions deal with different scales.

Input patch
($c_1 \times h \times w$)

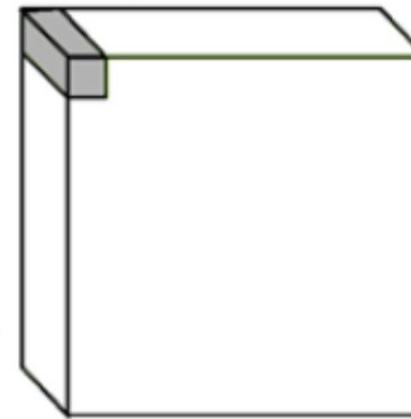


Convolutional Filter
($c_2 \times c_1 \times h \times w$)



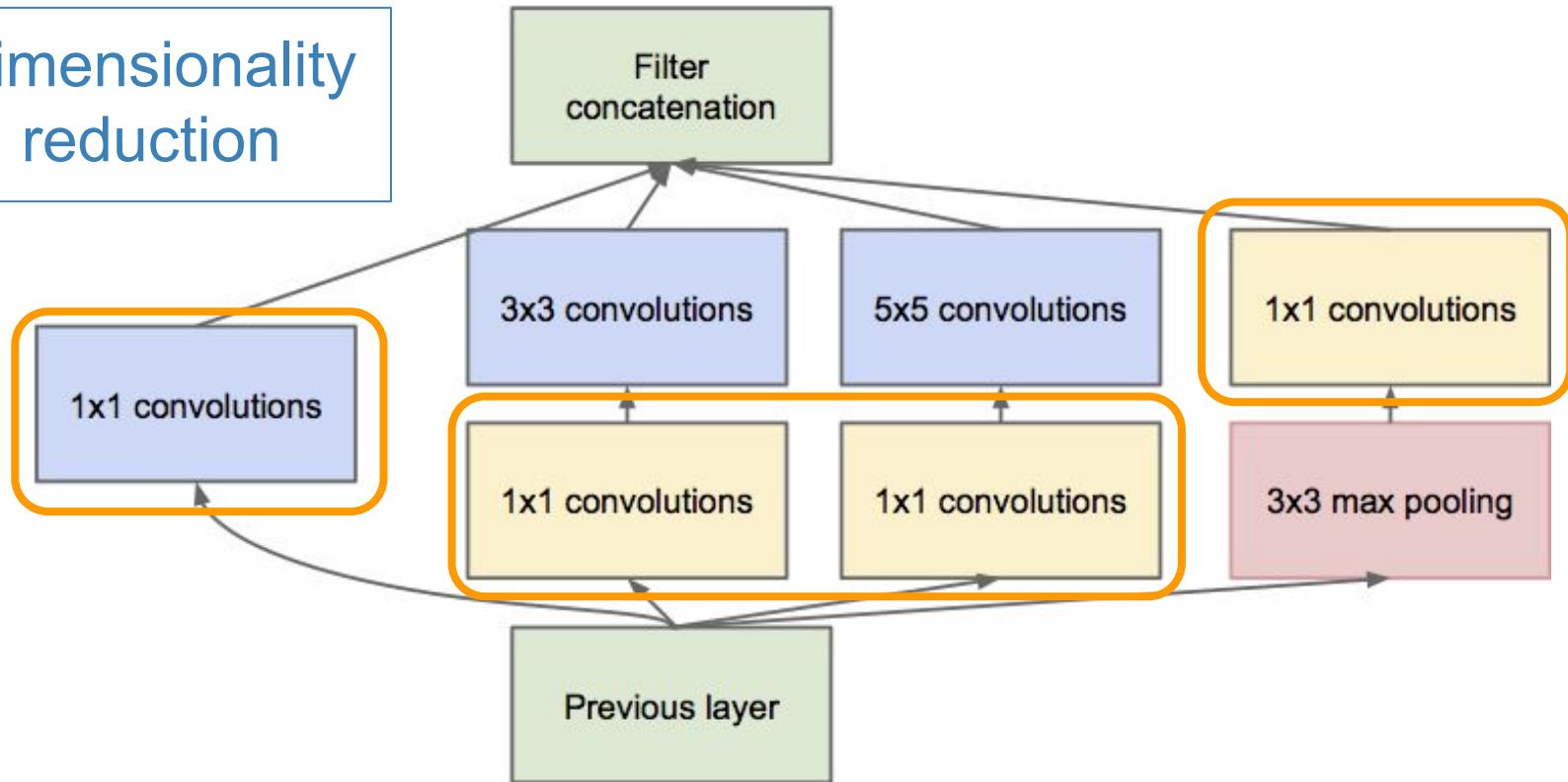
Convolutional layer

Output feature vector
($c_2 \times 1 \times 1$)



E2E: Classification: GoogLeNet

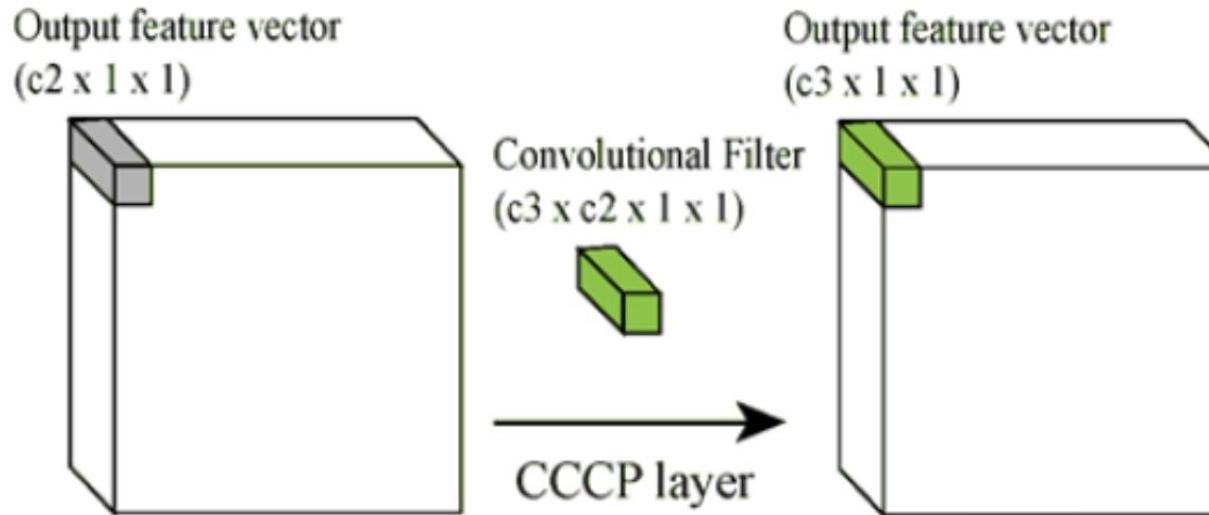
Dimensionality reduction



E2E: Classification: GoogLeNet (NiN)

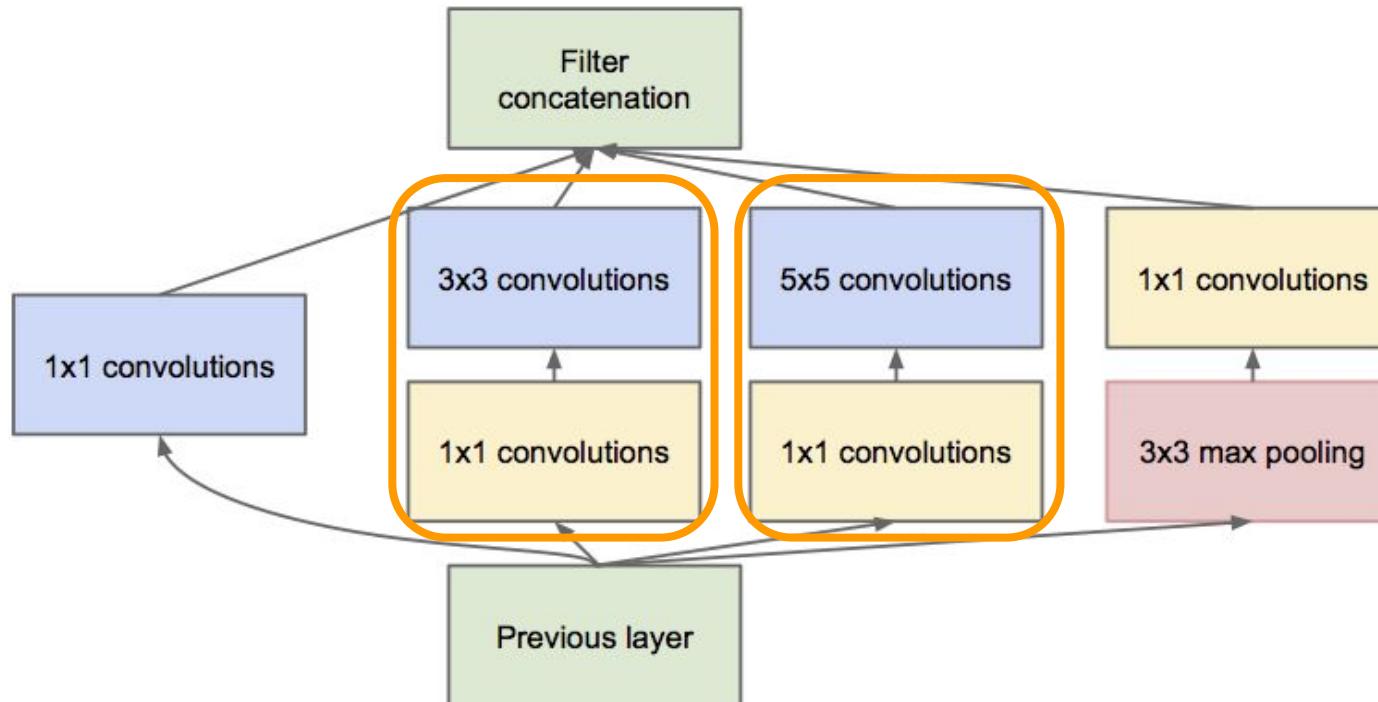
1x1 convolutions

1x1 convolutions does dimensionality reduction ($c_3 < c_2$) and accounts for rectified linear units (ReLU).

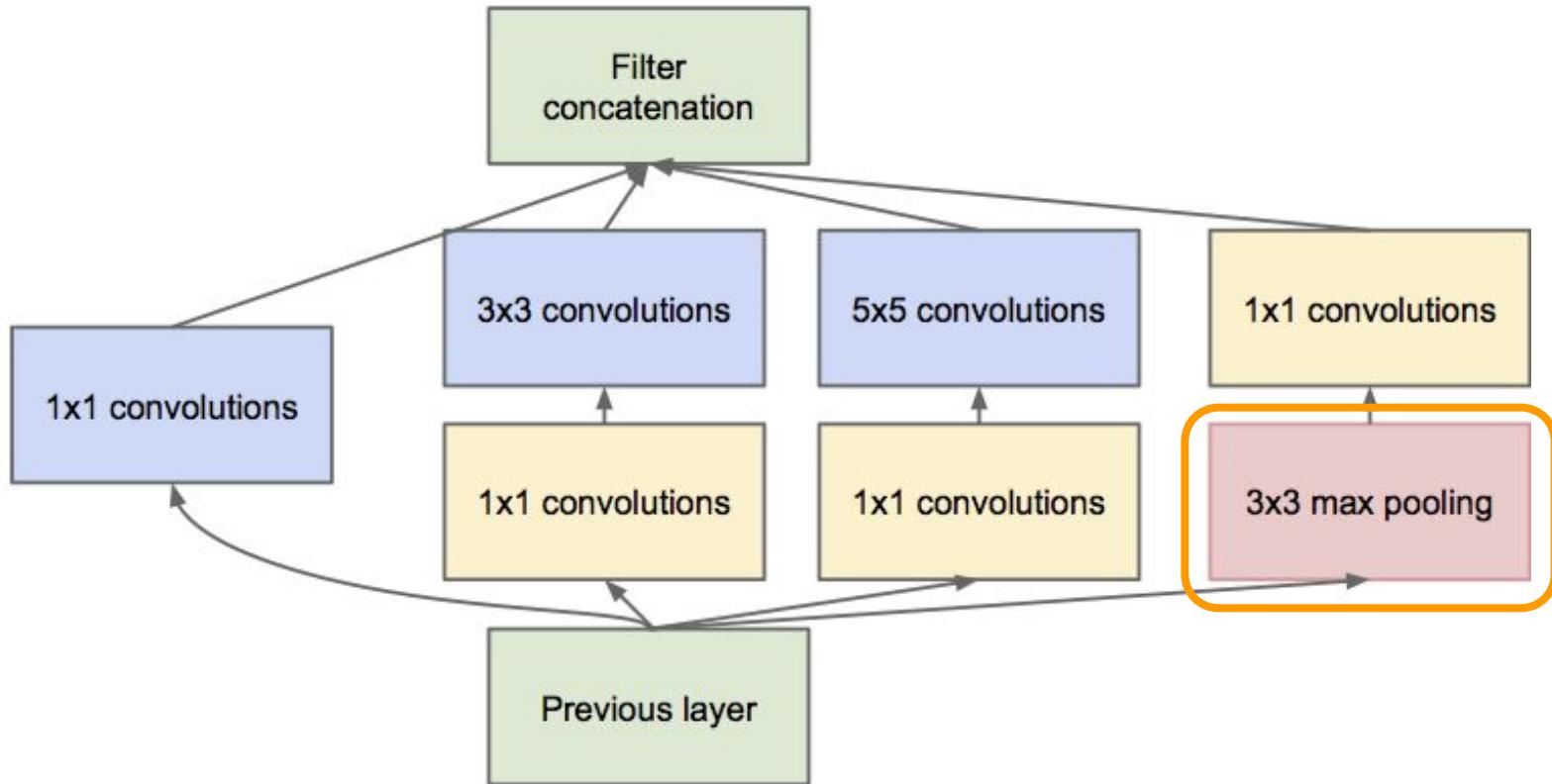


E2E: Classification: GoogLeNet

In GoogLeNet, the Cascaded 1x1 Convolutions compute reductions before the expensive 3x3 and 5x5 convolutions.



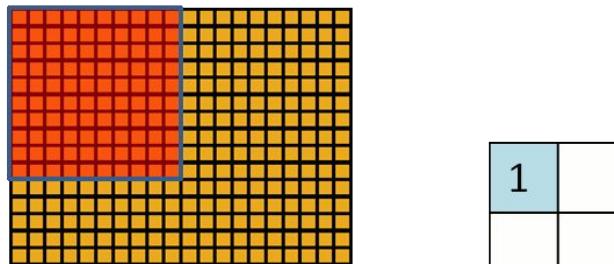
E2E: Classification: GoogLeNet



E2E: Classification: GoogLeNet

3x3 max pooling

They somewhat spatial invariance, and has proven a beneficial effect by adding an alternative parallel path.

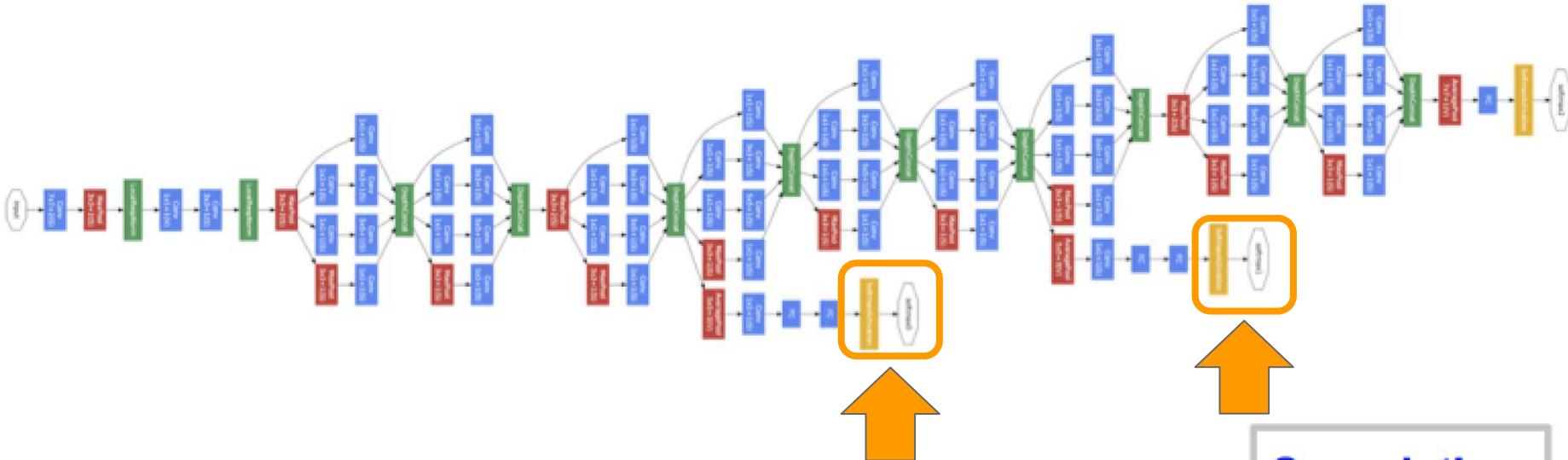


Convolved
feature

Pooled
feature

E2E: Classification: GoogLeNet

Two Softmax Classifiers at intermediate layers combat the vanishing gradient while providing regularization at training time.



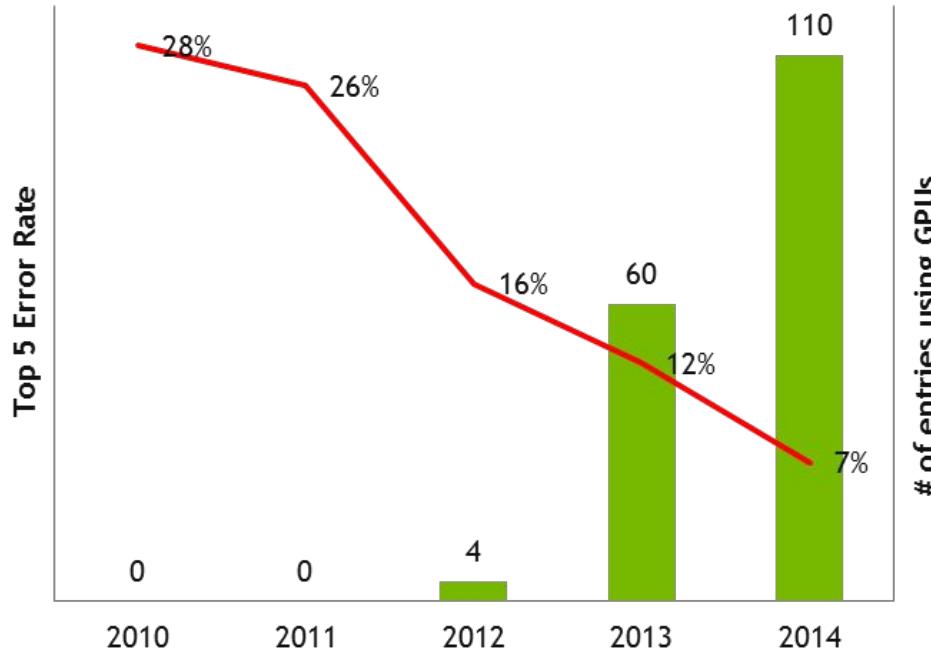
...and no fully connected layers needed !

Convolution
Pooling
Softmax
Other

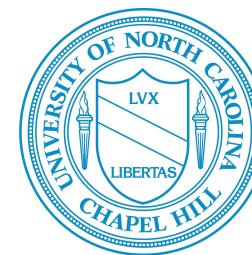
E2E: Classification: GoogLeNet

type	output size	depth	#1×1	#3×3 reduce	#3×3	#5×5 reduce	#5×5	pool proj (p)	params	FLOPS
conv1 ($7 \times 7 \times 3, 2$)	$112 \times 112 \times 64$	1							9K	119M
max pool + norm	$56 \times 56 \times 64$	0						m $3 \times 3, 2$		
inception (2)	$56 \times 56 \times 192$	2		64	192				115K	360M
norm + max pool	$28 \times 28 \times 192$	0						m $3 \times 3, 2$		
inception (3a)	$28 \times 28 \times 256$	2	64	96	128	16	32	m, 32p	164K	128M
inception (3b)	$28 \times 28 \times 320$	2	64	96	128	32	64	$L_2, 64p$	228K	179M
inception (3c)	$14 \times 14 \times 640$	2	0	128	256,2	32	64,2	m $3 \times 3, 2$	398K	108M
inception (4a)	$14 \times 14 \times 640$	2	256	96	192	32	64	$L_2, 128p$	545K	107M
inception (4b)	$14 \times 14 \times 640$	2	224	112	224	32	64	$L_2, 128p$	595K	117M
inception (4c)	$14 \times 14 \times 640$	2	192	128	256	32	64	$L_2, 128p$	654K	128M
inception (4d)	$14 \times 14 \times 640$	2	160	144	288	32	64	$L_2, 128p$	722K	142M
inception (4e)	$7 \times 7 \times 1024$	2	0	160	256,2	64	128,2	m $3 \times 3, 2$	717K	56M
inception (5a)	$7 \times 7 \times 1024$	2	384	192	384	48	128	$L_2, 128p$	1.6M	78M
inception (5b)	$7 \times 7 \times 1024$	2	384	192	384	48	128	m, 128p	1.6M	78M
avg pool	$1 \times 1 \times 1024$	0								
fully conn	$1 \times 1 \times 128$	1							131K	0.1M
L2 normalization	$1 \times 1 \times 128$	0								
total									7.5M	1.6B

E2E: Classification: GoogLeNet



E2E: Classification: GoogLeNet



Szegedy, Christian, Wei Liu, Yangqing Jia, Pierre Sermanet, Scott Reed, Dragomir Anguelov, Dumitru Erhan, Vincent Vanhoucke, and Andrew Rabinovich. ["Going deeper with convolutions."](#) CVPR 2015. [\[video\]](#) [\[slides\]](#) [\[poster\]](#)

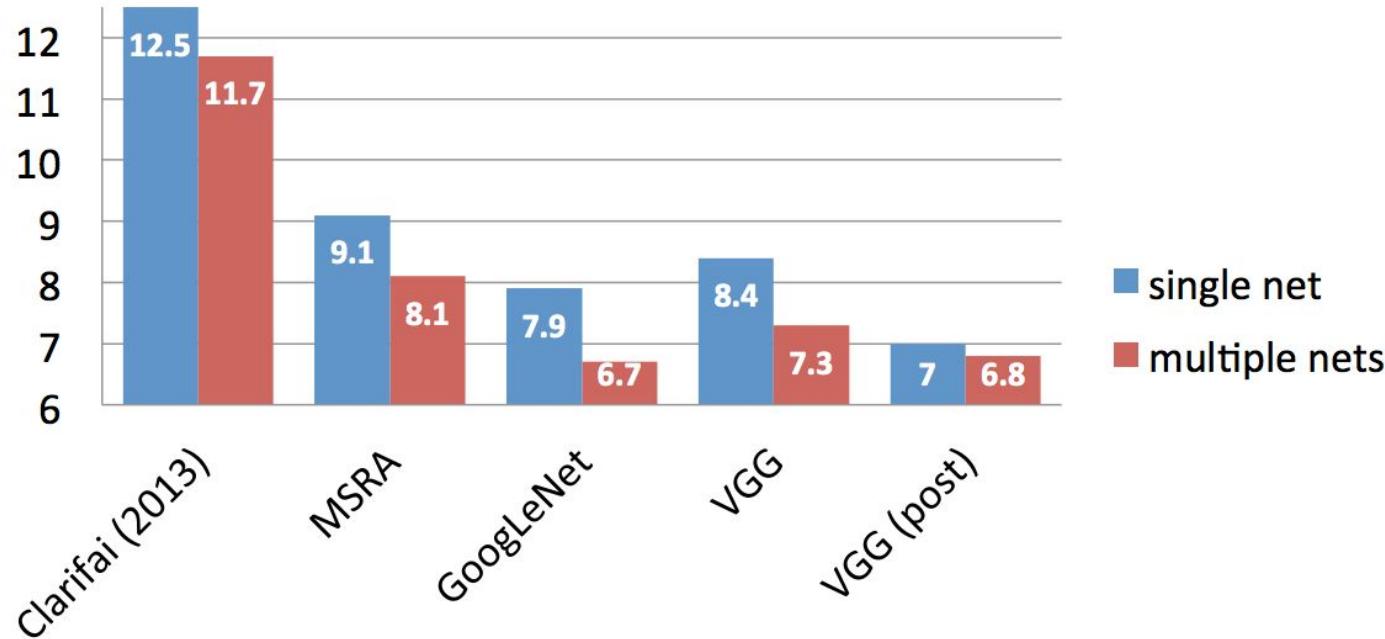
E2E: Classification: VGG



Simonyan, Karen, and Andrew Zisserman. "[Very deep convolutional networks for large-scale image recognition.](#)" *International Conference on Learning Representations* (2015). [\[video\]](#) [\[slides\]](#) [\[project\]](#)

E2E: Classification: VGG

Top-5 Classification Error (Test Set)

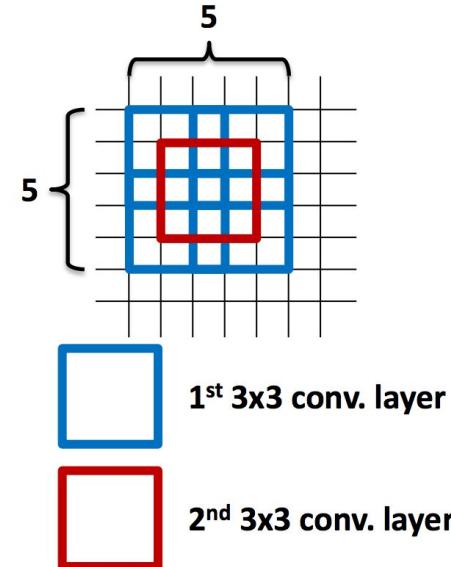


Simonyan, Karen, and Andrew Zisserman. "[Very deep convolutional networks for large-scale image recognition.](#)" *International Conference on Learning Representations* (2015). [\[video\]](#) [\[slides\]](#) [\[project\]](#)

E2E: Classification: VGG: 3x3 Stacks

Why 3x3 layers?

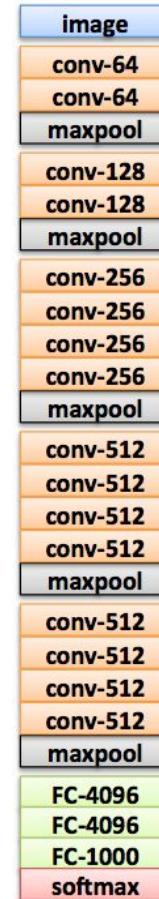
- Stacked conv. layers have a large receptive field
 - two 3x3 layers – 5x5 receptive field
 - three 3x3 layers – 7x7 receptive field
- More non-linearity
- Less parameters to learn
 - ~140M per net



Simonyan, Karen, and Andrew Zisserman. ["Very deep convolutional networks for large-scale image recognition."](#) International Conference on Learning Representations (2015). [\[video\]](#) [\[slides\]](#) [\[project\]](#)

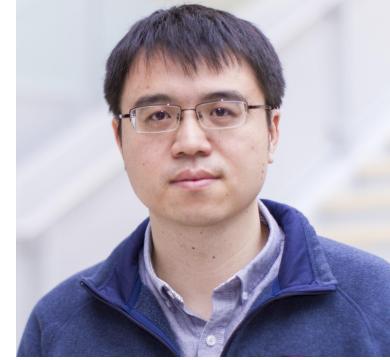
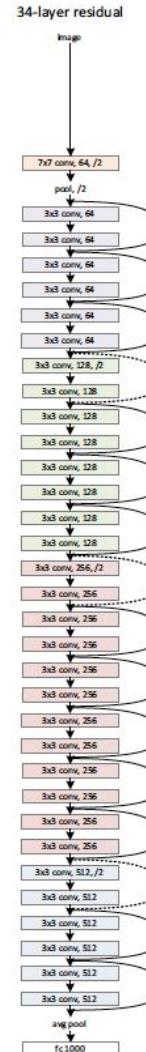
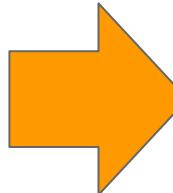
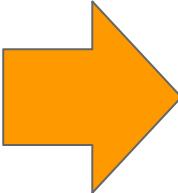
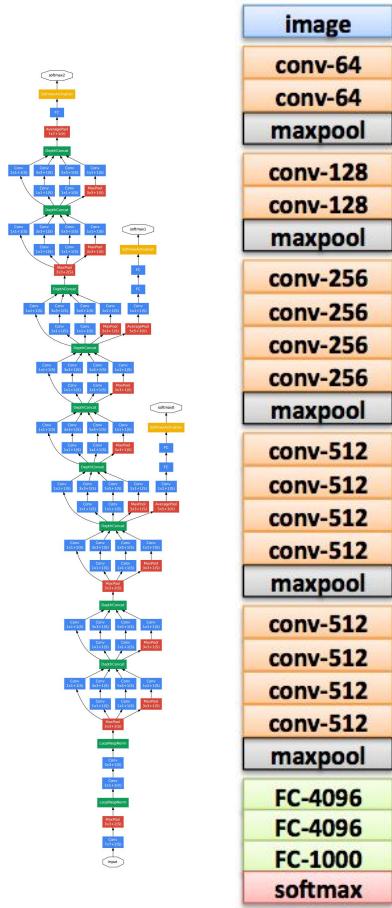
E2E: Classification: VGG

- No poolings between some convolutional layers.
- Convolution strides of 1 (no skipping).



Simonyan, Karen, and Andrew Zisserman. ["Very deep convolutional networks for large-scale image recognition."](#) *International Conference on Learning Representations* (2015). [\[video\]](#) [\[slides\]](#) [\[project\]](#)

E2E: Classification

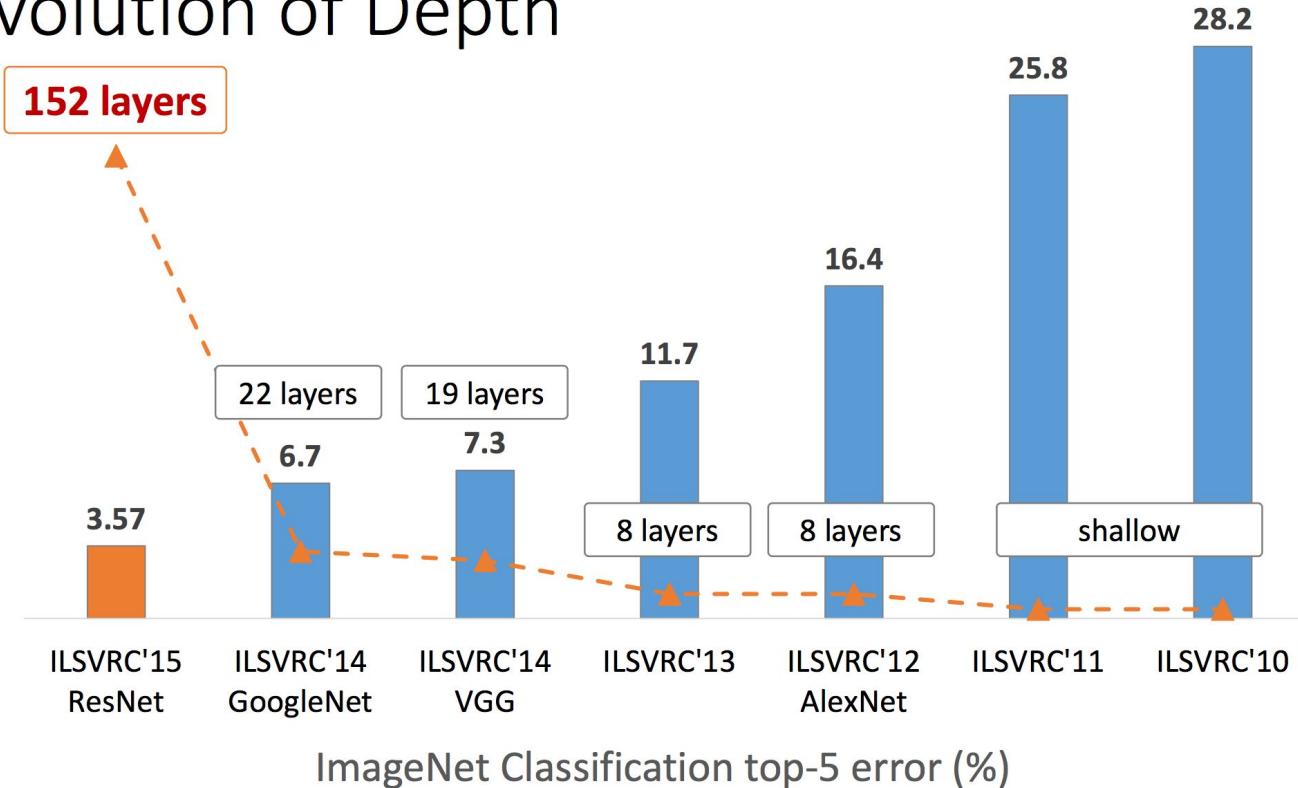


Microsoft
Research

3.6% top 5 error...
with 152 layers !!

E2E: Classification: ResNet

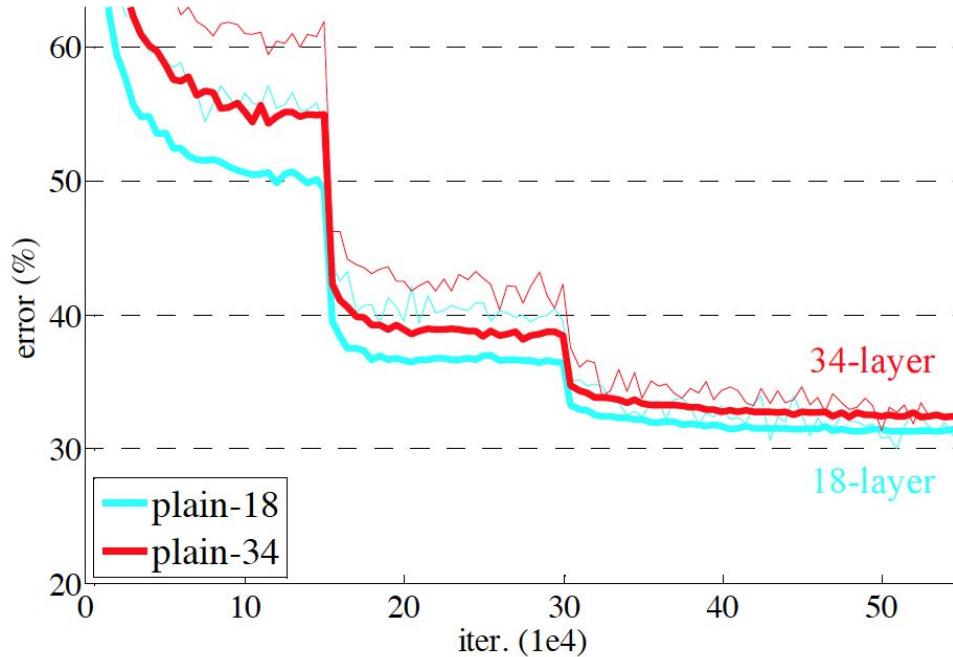
Revolution of Depth



He, Kaiming, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. "[Deep Residual Learning for Image Recognition.](#)" arXiv preprint arXiv:1512.03385 (2015). [\[slides\]](#)

E2E: Classification: ResNet

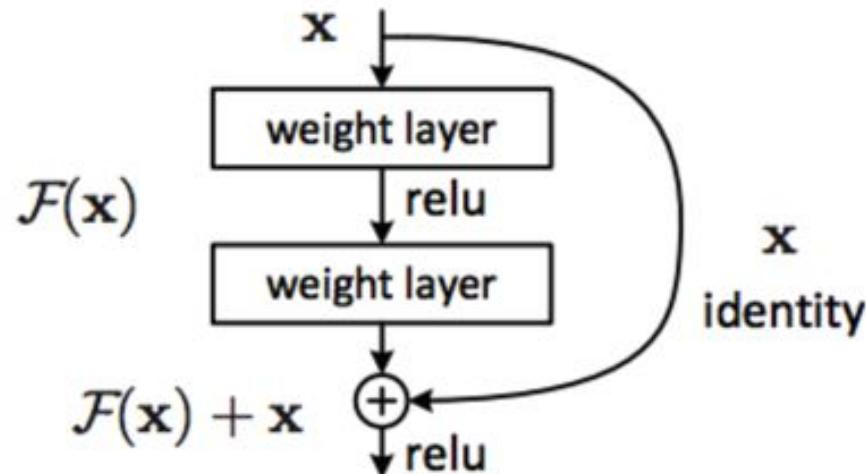
- Deeper networks (34 is deeper than 18) are more difficult to train.



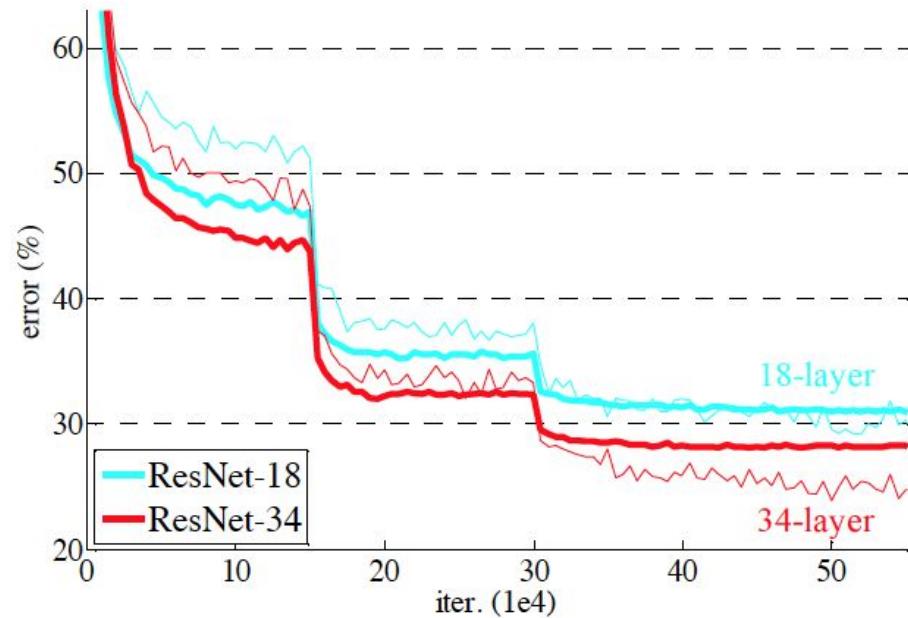
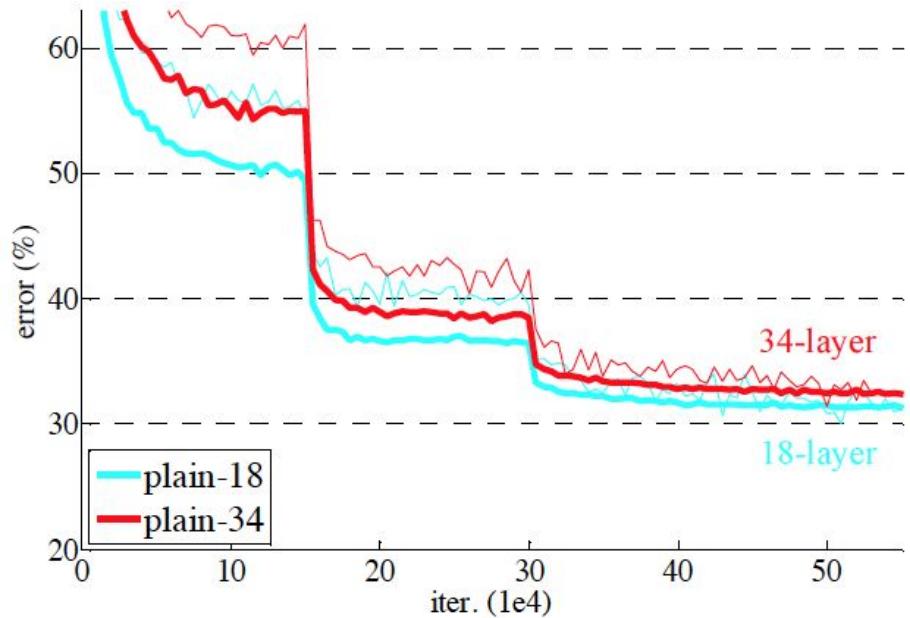
Thin curves: training error
Bold curves: validation error

ResNet

- Residual learning: reformulate the layers as learning residual functions with reference to the layer inputs, instead of learning unreferenced functions

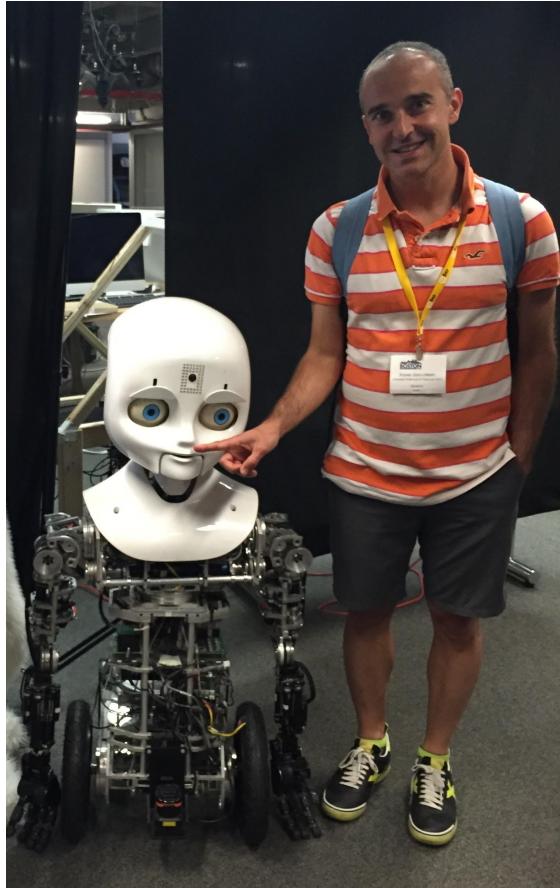


E2E: Classification: ResNet



He, Kaiming, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. ["Deep Residual Learning for Image Recognition."](#) arXiv preprint arXiv:1512.03385 (2015). [\[slides\]](#)

Thanks ! Q&A ?



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