

Test-Driven Development

Start by learning to write good **Unit Tests**

Next, write the tests *before* the production code

Write only the *minimum code* required, never more
(*"What's the simplest thing that could possibly work?"*)

Learn how to *refactor* code to keep test passing

Finally, use the tests as *executable requirements* for the code to be written.

When there are no more tests to write, the code is **DONE**.

