OS LAB Assignment 1

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Code: https://github.com/rppol/OS-

Assignments/blob/master/Lab%20Assignment/Practical%201/OS Lab Ass 1.sh

BEFORE RUNNING, GIVE EXECUTABLE PERMISSION TO THIS FILE

- # 1. Go to the directory this file is in, (type: cd "CONTAINING DIRECTORY ADDRESS HERE")
- # 2. In the terminal type, (chmod 777 OS_Lab_Ass_1.sh)

Summary:

- 1. Command used are:
 - A. cd
 - B. pwd
 - C. read
 - D. echo
 - E. if, then, else, fi
 - F. while
 - G. mkdir
 - H. rmdir
 - I. rm
 - J. touch
 - K. while, do, done
 - L. break, continue
 - M. RANDOM
 - N. cat
 - O. mv
 - P. cp
 - Q. Is
- 2. This code compiles a lottery game, if player's and computer's choice match, players earns. Game continues until player is bankrupt or decides to quit.
- 3. Player's choices and account balance are stored in choice.txt and balance.txt respectively in the directory named after the player. This directory is renewed for every new game.
- 4. Overall game log { name, status, balance} is appended to gen_summary.txt.

OUTPUT:

