

Introduction to the Game

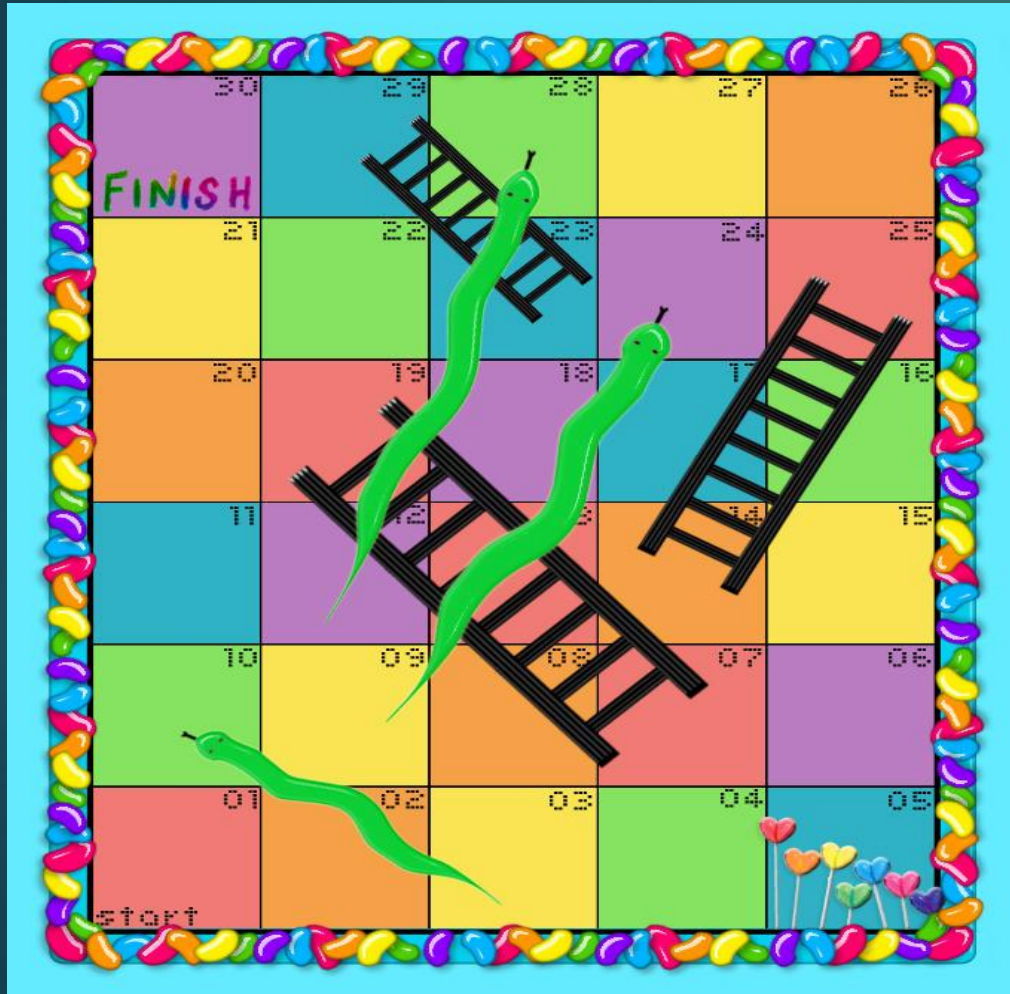


Aim : The goal is to be the first player to reach the 100th position on the board.



Game Mechanism : Players roll a dice to move their tokens, navigating through ladders and snakes.

Introduction to the Game



Snake and Ladder : Landing on a ladder advances a player, while landing on a snake sends them back.



Attributes of the class

Name of
Player 1

Name of
Player 2

Position of
Player 1

Position of
Player 2



Methods of the class

➔ **Initialise_Random()**

➔ **Random_Number()**

➔ **Stair()**

Methods of the class

➔ **Snake()**

➔ **Print_Board()**

➔ **Main()**



PLAY
READY

Code Link :: [GitHub](#)

THANK YOU