Асинхронное программирование

with Monix

Контакты

Лекторы

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Группа в Telegram

https://goo.gl/Aq3Ntx

Цели занятия

- Термины и проблемы
- Scala Future для самых маленьких
- Monix протягивает руку помощи

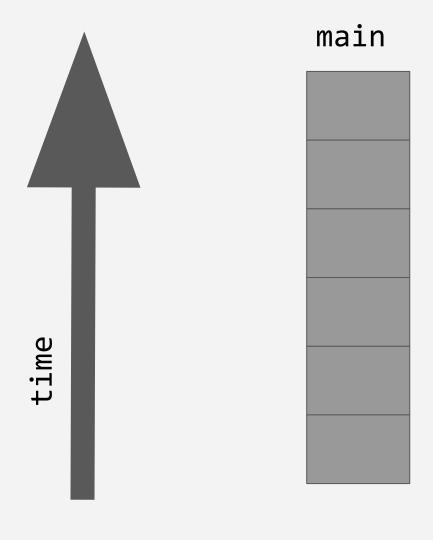
Concurrency

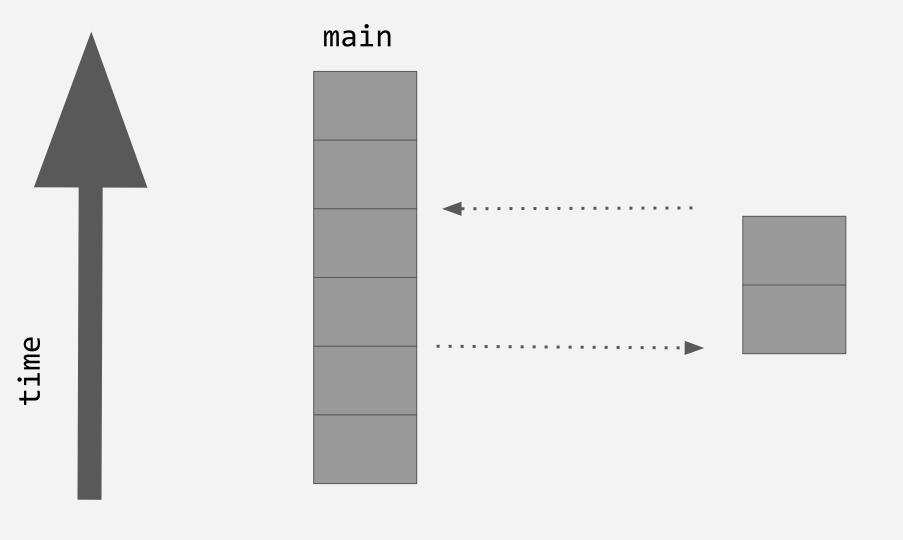
Asynchrony

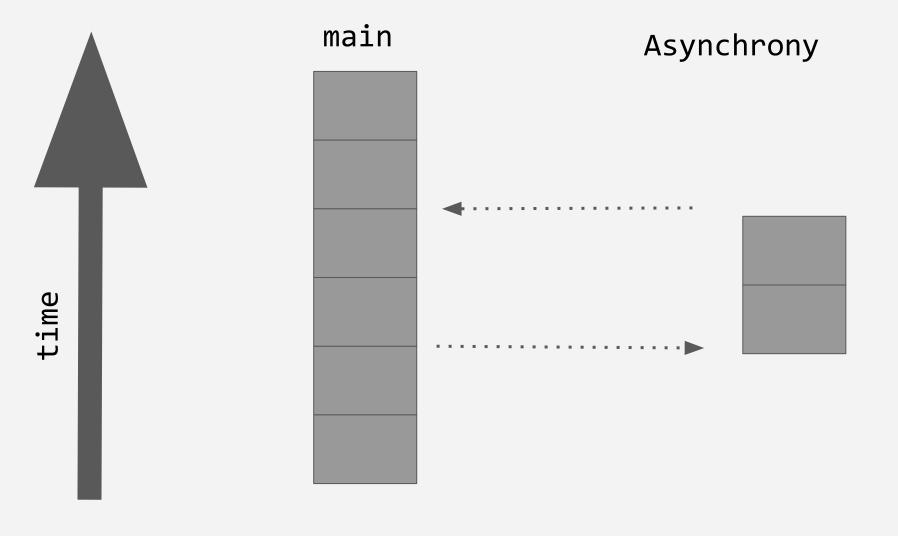
Multithreading

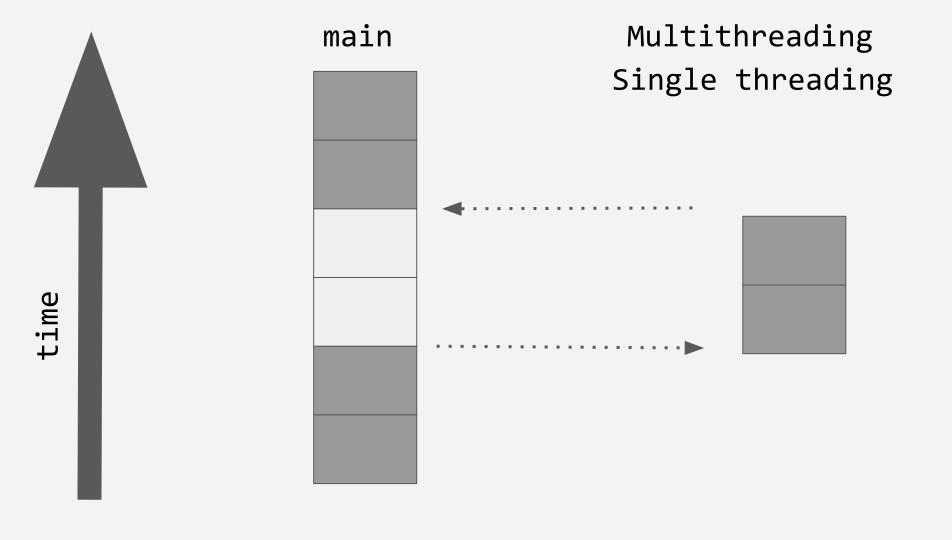
Parallelism

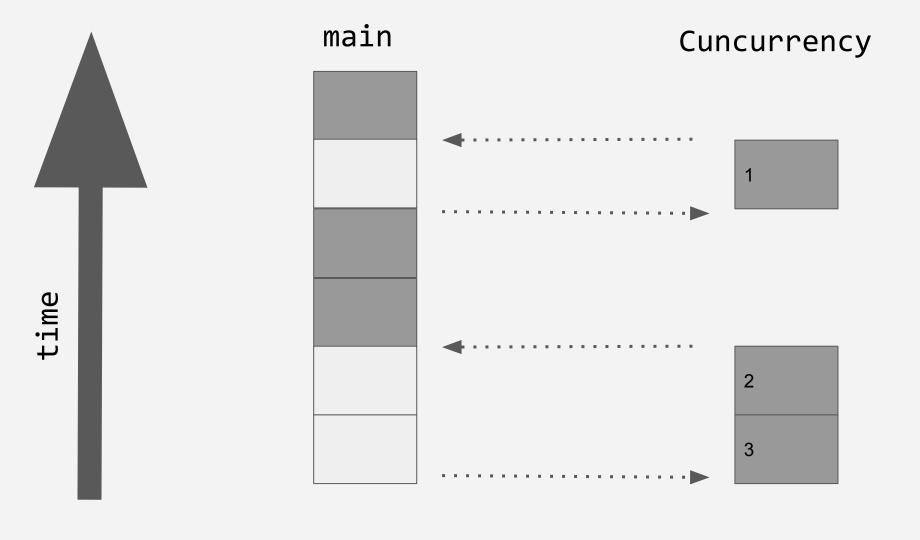
Single threading

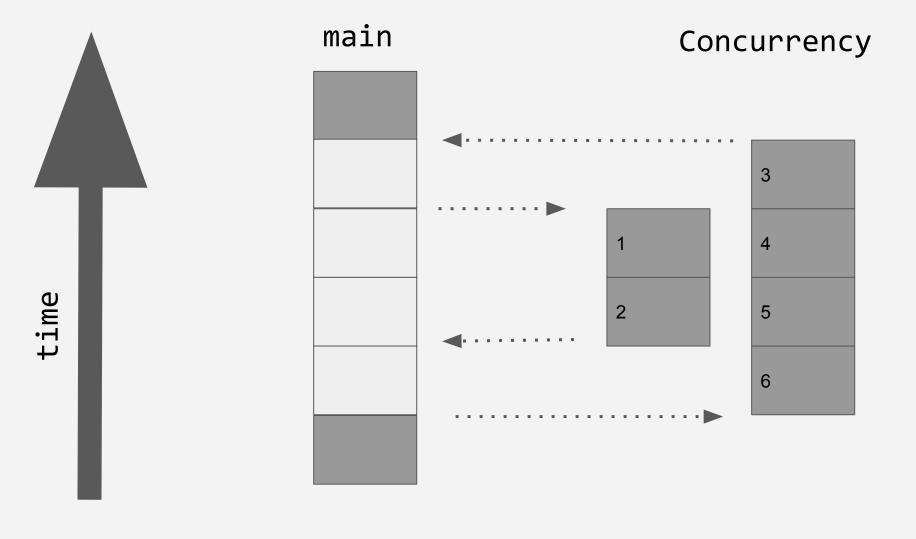


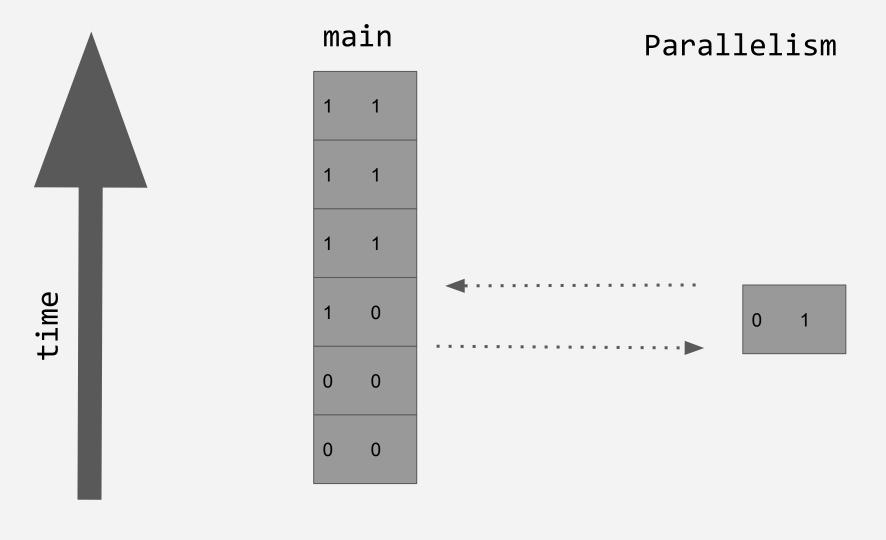












Асинхронность

- 1. Что хотим?
- 2. Чего не хотим?

```
def compute[A](): Async[A] = ???
```

```
type Callback[A] = (Try[A] => Unit)

type Async[A] = Callback[A] => Unit
```

```
type Async[A] = (Try[A] => Unit) => Unit

def service(arg: Int): Async[Int] = cb => cb(Try(22 / arg))
```

```
type Callback[A] = (Try[A] => Unit) => Unit

def service(arg: Int): Async[Int] = cb => cb(Try(22 / arg))
```

service(44)(println)

```
type Callback[A] = (Try[A] => Unit) => Unit

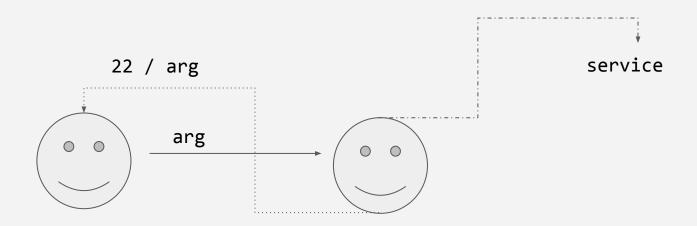
def service(arg: Int): Async[Int] = cb => cb(Try(22 / arg))
```

def giveSomething(arg: Int): Unit = ???

service(44)(println)

```
type Callback[A] = (Try[A] => Unit) => Unit
def service(arg: Int): Async[Int] = cb => cb(Try(22 / arg))
service(44)(println)
def giveSomething(arg: Int): Unit = ???
service(33) {
 case Success(x) => giveSomething(x)
 case Failure(t) => throw new Exception(t)
```

```
def service(arg: Int): Async[Int] = cb => cb(Try(22 / arg))
Int => CallBack[Int] => Unit
```



Asynchrony illusion

```
def await[A](fa: Async[A]): A
```

make semicolon (;) great again

Проблемки Semicolon driven programming

- 1. Авейтится это еще не значит что мы занимаемся распределенным программированием
- 2. Ваша платформа имеет меньше потоков, чем вы думаете
- 3. Вы убиваете параллелизм (Закон Амдала)

Закон Амдала

- 1. 20 часов вычислений
- 2. 1 час не может быть пропаралеллизирован
- 3. 19 часов могут быть пропаралеллизированы
- 4. Максимальным ускорением будет 20х, не имеет значения сколько ядер вы имеете
- 5. С await вы вообще теряете все

Execution platforms

- 1. 1:1 поток на уровне ядра (например в JVM) где блокировки проблематичны
- 2. M:N модель с зелеными потоками (Haskell, Golang, Erlang), где можно «блокироваться»
- 3. М:1 где у вас есть только один поток выполнения

```
def tweets(text: String): Int = ???

def fb(text: String): Int = ???

def totalMentions(text: String): Int = fb(text) + tweets(text)
```

```
def tweets(text: String): Async[Int] = ???

def fb(text: String): Async[Int] = ???

def totalMentions(text: String): Async[Int] = fb(text) + tweets(text)
```

```
def totalMentions(text: String): Async[Int] = {
cb => tweets(text) {
 tTry =>
   fb(text) {
      fTry =>
       (tTry, fTry) match {
          case (Success(tTry), Success(fTry)) => cb(Success(fTry + tTry))
          case => cb(Failure(new Exception("Failed")))
```

```
def tweets(text: String): Async[Int] = ???

def fb(text: String): Async[Int] = ???

def instagram(text: String): Async[Int] = ???

def vk(text: String): Async[Int] = ???
```

def reddit(text: String): Async[Int] = ???

(...)

Асинхронность + параллелизм

```
type Async[A] = (A => Unit) => Unit
def map2[A,B,C](x: Async[A], y: Async[B])(f: (A,B) \Rightarrow C): Async[C] = {
 cb =>
  var a: A =
   var b: B =
   x apply{a: A => }
    //(...) что-то веселое)
   y apply\{b: B = >
    //(...) что-то веселое)
```

Проблема с stackoverflow

```
def map2[A,B,C](x: Async[A], y: Async[B])(f: (A,B) => C): Async[C]

def sequence[A](jobs: List[Async[A]]): Async[List[A]]
```

```
def async1: Async[Int] = cb =>
                                                          async1 { x1 \Rightarrow
(Success(1))
                                                              async1 { x2 \Rightarrow
                                                                   async1 { x3 \Rightarrow {
async1 { x1 \Rightarrow
                                                                      async1 { x4 \Rightarrow
                                                          println(Thread.currentThread()
   async1 { x2 \Rightarrow
         async1 { x3 \Rightarrow
                                                                           .getStackTrace
      println(Thread.currentThread()
                                                                           .length)
           .getStackTrace
           .length)
```

Пересечение асинхронных границ

```
import scala.concurrent.ExecutionContext.Implicits.global
def async1: Async[Int] = cb => global.execute() => cb(Success(1))
async1 { x1 => }
   async1 { x2 \Rightarrow
     async1 { x3 => {}
       println(Thread.currentThread()
         .getStackTrace
         .length)
```

Scala Future

Nondeterminism

```
def getDataFromDB(id: Long): Future[CSV] //csv ~2GB
def aggregate(input: CSV): Future[Int]
val userList: List[Long] = ??? // ~100 clients
val storeJobs: List[Future[Int]] = userList.map { user => getDataFromDB(user)
 .flatMap(csvInput => aggregate(csvInput))
val batchedJob: Future[List[Int]] = Future.sequence(storeJobs)
Await.ready(batchedJob, 8.hours)
```

Jumping threads

```
def pureData1Transf(input: CSV): Seq[Seq[Int]] = ???
def pureData2Transf(intput: Seq[Seq[Int]]): Seq[Int] = ???
def pureData3Transf(input: Seq[Int]): Int
Future(pureData1Transf(csv))
 .map(pureData2Transf)
 .map(pureData3Transf)
Future{
val pdr1 = pureData1Transf(csv)
val pdr2 = pureData2Transf(pdr1)
 pureData3Transf(pdr2)
```

Правила которым лучше следовать

- 1. Возвращать чистые вычисления
- 2. Не загрязнять код интерфейсами с функциями, возвращающими Future
- 3. Избегать асинхронности, насколько это возможно
- 4. Использовать другие тулзы

Получаем high performance с параллелизмом

- 1. Желать параллелизма насколько это возможно
- 2. Помним о ядрах
- 3. Большое количество потоков приведет к частым переключениям контекста

Как масштабировать количество потоков?

Глядя на глобальный ЕС

- глобальный ЕС поддерживается ForkJoinPool
- построение потока контролируется специализированной ThreadFactory
- В основном, Runtime.getRuntime.availableProcessors покажет сколько тредов будет создано
- Возможно создание дополнительных потоков до 256

Параллелизм и блокировки

Алгоритм называется неблокирующим, если ошибки или прекращения работ некоторых тредов не могут вызвать ошибки или прекращения работ других тредов

Java concurrency in practice

Что есть блокировка?

- 1. Ожидание lock?
- 2. Выполнение Thread.sleep?
- 3. Выполнение чистого супер-длинно-дорогого вычисления?
- 4. Вызов IO API например JDBC?

Юзкейс scala.concurrent.blocking

```
import scala.concurrent.blocking
Future {
  blocking {
    Thread.sleep(999999)
  }
}
```

```
def blocking[T](body: => T): T =
BlockContext.current.blockOn(body)(scala.concurrent.AwaitPermission)
def newThread(fjp: ForkJoinPool): ForkJoinWorkerThread = {
 (\ldots)
new ForkJoinWorkerThread(fjp) with BlockContext
(\ldots)
Thread.currentThread match {
 case ctx: BlockContext => ctx
case => DefaultBlockContext
private object DefaultBlockContext extends BlockContext {
override def blocking[T](thunk: => T): T(implicit permission: CanAwait)
```

Monix

```
import monix.execution.Scheduler.Implicits.global

def service(arg: Int) = Task(22 / arg)
val servTask = service(50) //я ленивый
servTask.runToFuture {
   case Success(x) => println(x)
   case Failure(t) => t.printStackTrace()
}
```

```
import monix.execution.Scheduler.Implicits.global

def service(arg: Int) = Task(22 / arg)
val servTask = service(50) //я ленивый
servTask.runToFuture {
   case Success(x) => println(x)
   case Failure(t) => t.printStackTrace()
} // (implicit S: Scheduler)
```

```
import monix.execution.Scheduler.Implicits.global
def service(arg: Int) = Task(22 / arg)
val servTask = service(50) //я ленивый
servTask.runToFuture {
 case Success(x) => println(x)
 case Failure(t) => t.printStackTrace()
} // (implicit S: Scheduler)
val taskMulti = servTask.map( * 2)
val runningTask: CancelableFuture[Int] = taskMulti.runToFuture
runningTask.map( * 4).onComplete(println)
```

```
val p = for {
 i \leftarrow Task(1)
 j \leftarrow Task(2)
 <- Task(println("Hello world"))</pre>
} yield i + j
//p: monix.eval.Task[Int] = Task.FlatMap$1806091848
val x = p.runToFuture
//Hello world
//x: monix.execution.CancelableFuture[Int] =
monix.execution.CancelableFuture$Pure@76aa012d
x.value
//res0: Option[scala.util.Try[Int]] = Some(Success(3))
```

```
val now = Task.now { println("Hello"); 22 }
//Hello
//now: monix.eval.Task[Int] = Task.Now(22)
val eval = Task.eval { println("Hello"); 22 }
//eval: monix.eval.Task[Int] = Task.Eval$522226858
val once = Task.evalOnce { println("Hello"); 22 }
//once: monix.eval.Task[Int] = Task.Eval$1355512627
once.foreach(println)
//Hello
//22
once.foreach(println)
//22
val task = Task.defer { Task.now { println("Hello"); "Hello!" }}
//task: monix.eval.Task[String] = Task.Suspend$1926119441
```

```
val now = Task.now { println("Hello"); 22 }
//Hello
//now: monix.eval.Task[Int] = Task.Now(22)
val eval = Task.eval { println("Hello"); 22 }
//eval: monix.eval.Task[Int] = Task.Eval$522226858
val once = Task.evalOnce { println("Hello"); 22 }
//once: monix.eval.Task[Int] = Task.Eval$1355512627
once.foreach(println)
//Hello
//22
once.foreach(println)
//22
val task = Task.defer { Task.now { println("Hello"); "Hello!" }}
//task: monix.eval.Task[String] = Task.Suspend$1926119441
```

```
val now = Task.now { println("Hello"); 22 }
//Hello
//now: monix.eval.Task[Int] = Task.Now(22)
val eval = Task.eval { println("Hello"); 22 }
//eval: monix.eval.Task[Int] = Task.Eval$522226858
val once = Task.evalOnce { println("Hello"); 22 }
//once: monix.eval.Task[Int] = Task.Eval$1355512627
once.foreach(println)
//Hello
//22
once.foreach(println)
//22
val task = Task.defer { Task.now { println("Hello"); "Hello!" }}
//task: monix.eval.Task[String] = Task.Suspend$1926119441
```

```
val now = Task.now { println("Hello"); 22 }
//Hello
//now: monix.eval.Task[Int] = Task.Now(22)
val eval = Task.eval { println("Hello"); 22 }
//eval: monix.eval.Task[Int] = Task.Eval$522226858
val once = Task.evalOnce { println("Hello"); 22 }
//once: monix.eval.Task[Int] = Task.Eval$1355512627
once.foreach(println)
//Hello
//22
once.foreach(println)
//22
val task = Task.defer { Task.now { println("Hello"); "Hello!" }}
//task: monix.eval.Task[String] = Task.Suspend$1926119441
```

```
val forked = Task.fork {Task.now(1)}
forked.runSyncMaybe
//res0: Either[monix.execution.CancelableFuture[Int],Int] = Right(1)

lazy val io = Scheduler.io(name = "FILP2019")
val source = Task(println(s"Running on thread:${Thread.currentThread().getName}"))
val fork = Task.fork(source, io)
fork.foreach(println)
//Running on thread: FILP2019-11
```

```
val forked = Task.fork {Task.now(1)}
forked.runSyncMaybe
//res0: Either[monix.execution.CancelableFuture[Int],Int] = Right(1)

lazy val io = Scheduler.io(name = "FILP2019")
val source = Task(println(s"Running on thread:${Thread.currentThread().getName}"))
val fork = Task.fork(source, io)
fork.foreach(println)
//Running on thread: FILP2019-11
```

```
val danger = Task.delay {
  if (Random.nextInt % 2 == 0) throw new Exception("Boom") else 2
}.memoizeOnSuccess

danger.runOnComplete{ x => println(x)}
//Failure(java.lang.Exception: Boom)
//res2: monix.execution.Cancelable =
monix.execution.Cancelable$CancelableTask@6e0eeef8
//Success(2)
```

```
def task(taskName: String): Task[String] = Task{
  println(s"taskName at ${LocalDateTime.now()}"); taskName
}

val batch = for {
  t1 <- task("t1").delayExecution(10.seconds)</pre>
```

t2 <- task("t2").delayExecution(5.seconds)

t3 <- task("t3")

} yield s"\$t1 \$t2 \$t3"

batch.foreach(println)

println(LocalDateTime.now)

```
def task(taskName: String): Task[String] = Task{
  println(s"$taskName at ${LocalDateTime.now()}"); taskName
}

val batch = Task.map3(
  task("t1").delayExecution(10.seconds),
```

task("t2").delayExecution(5.seconds),

println(LocalDateTime.now)

batch.foreach(println)

task("t3")) {(t1, t2, t3) => s"\$t1 \$t2 \$t3"}

Synchronous	А	Iterable[A]
Asynchronous Futu	ure[A] / Task[A]	Observable[A]

```
val obs = Observable(1,2,3)
val plusOne = obs.map(_ + 1)
plusOne.foreach(println)
```

```
val infAsyncObs: Observable[Int] =
  Observable.repeatEval(Random.nextInt)
    .flatMap( x => Observable.fromFuture(Future(x * x * x)))
    .filter(_ % 2 ==0)

val task: Task[List[Int]] = infAsyncObs.take(1).toListL
```

task.runOnComplete(x => println(x))

//Success(List(-16117719296))

```
val await = Observable.zip2(
  Observable.intervalAtFixedRate(3.seconds),
  Observable.repeatEval(LocalDateTime.now())
)
.map {
    case (_, t) => t
  }.take(3).foreach(println)
```

2019-04-24T23:44:25.855

2019-04-24T23:44:28.826

2019-04-24T23:44:31.826

```
val maxCuncurrentThreads = new AtomicInteger(0)
val allValuesOfmaxCuncurrentThreads = new AtomicReference[List[Int]](Nil)
val allJobs =
 Observable
   .repeatEval(Thread.currentThread().getId)
   .take(1000)
   .mapAsync(20)(threadId =>
     Task {
       blocking { //удаляем опционально
         val see = maxCuncurrentThreads.incrementAndGet()
         allValuesOfmaxCuncurrentThreads.updateAndGet { t =>
           see :: t
         maxCuncurrentThreads.decrementAndGet()
         threadId
   }).toListL.runAsync
```

```
val threadIdList: Seq[Long] = Await.result(allJobs, 5.minutes)

println(s"Highest observed no. of threads

${allValuesOfmaxCuncurrentThreads.get().max}")

println(s"Threads used ${threadIdList.distinct.length}")
```

//с блокировкой
Highest observed no. of threads 4
Threads used 9

//без блокировки
Highest observed no. of threads 4
Threads used 8

```
def getDataFromDB(id: Long): Future[CSV] = Future{
 blocking{
   println(s"Getting Data for $id")
   Thread.sleep(500)
   CSV(id.toString) }
def aggregate(input: CSV): Future[Int] = Future{
 println(s"Aggregating data for $input"); 1 }
val userList: List[Long] = (1L to 7L).toList
val storeJobs: List[Future[Int]] = userList.map { user => getDataFromDB(user)
 .flatMap(csvInput => aggregate(csvInput))
val batchedJob: Future[List[Int]] = Future.sequence(storeJobs)
```

Await.ready(batchedJob, 8.hours)

```
def getDataFromDB(id: Long): Task[CSV] = Task{
 blocking{
   println(s"Getting Data for $id")
   Thread.sleep(500)
   CSV(id.toString) }}
def aggregate(input: CSV): Task[Int] = Task{
println(s"Aggregating data for $input"); 1}
val userList: List[Long] = (1L to 7L).toList
val storeJobs: List[Task[Int]] = userList.map { user => getDataFromDB(user)
 .flatMap(csvInput => aggregate(csvInput))
val batchedJob: Task[List[Int]] = Task.sequence(storeJobs)
```

Await.ready(batchedJob.runAsync, 8.hours)

Future

Getting data for	1	Getting data for	1
Getting data for	3	Aggregating data	for 1
Getting data for	2	Getting data for	2
Getting data for	4	Aggregating data	for 2
Getting data for	4	Getting data for	3
Getting data for	6	Aggregating data	for 3
Getting data for	7	Getting data for	4
Aggregating data	for 3	Aggregating data	for 4
Aggregating data	for 5	Getting data for	5
Aggregating data	for 6	Aggregating data	for 5
Aggregating data	for 2	Getting data for	6
Aggregating data	for 4	Aggregating data	for 6
Aggregating data	for 1	Getting data for	7
Aggregating data	for 7	Aggregating data	for 7

```
def getDataFromDB(id: Long): Task[CSV] = Task{
 blocking{
   println(s"Getting Data for $id")
   Thread.sleep(500)
   CSV(id.toString) }}
def aggregate(input: CSV): Task[Int] = Task{
println(s"Aggregating data for $input"); 1}
val userList: List[Long] = (1L to 7L).toList
val storeJobs: List[Task[Int]] = Observable.fromIterable(userList).mapAsync {
user => getDataFromDB(user)
 .flatMap(csvInput => aggregate(csvInput))
val batchedJob: Task[List[Int]] = storeJobs.toListL
```

Await.ready(batchedJob.runAsync, 8.hours)

Future

Task

Observable

Getting	data	for	1	
Getting	data	for	3	
Getting	data	for	2	
Getting	data	for	4	
Getting	data	for	4	
Getting	data	for	6	
Getting	data	for	7	
Aggregat	ing	data	for	3
Aggregat	ing	data	for	5
Aggregat	ing	data	for	6
Aggregat	ing	data	for	2
Aggregat	ing	data	for	4
Aggregat	ing	data	for	1
Aggregat	ing	data	for	7

Getting data for 1 Aggregating data for 1 Getting data for 2 Aggregating data for 2 Getting data for 3 Aggregating data for 3 Getting data for 4 Aggregating data for 4 Getting data for 5 Aggregating data for 5 Getting data for 6 Aggregating data for 6 Getting data for 7 Aggregating data for 7

Getting data for 2 Getting data for 3 Getting data for 1 Aggregating data for 3 Aggregating data for 1 Aggregating data for 2 Getting data for 4 Getting data for 5 Getting data for 6 Aggregating data for 4 Aggregating data for 6 Aggregating data for 5 Getting data for 7 Aggregating data for 7