



When I was given the Mid-term Assignment, I was surprised. Because I was reading a book about Chair. Exactly say, Chair Design. There are so many many shape of chairs and desks. So, to Mid-term Assignment, I choose a one designed chair, EGG, in the book.

'EGG' is a chair Designed by Arne Jacobsen. It's Shape is literally egg. So, when I start to modeling in Maya, First, I made a egg shaped Sphere. And use duplicate, Scale small it. And then I use a 'Booleans'. I Subtract big Sphere by small Sphere. And edit the another part to look like Image by extruding. But It has some problems. Egg chair's left and right sides are same. But when I edit, right side and left side was different. So I Think, first i make a Right side and duplicate it to opposite side. And then chair look better.



In texturing part, I want to make a chair feels like soft. But it was hard. For the concept of chair and desk, I make a still-life to minimal. From this project, I think i have to observe the world more closely.