



ABI for the ARM[®] Architecture Advisory Note – SP must be 8- byte aligned on entry to AAPCS- conforming functions

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Abstract

This **advisory note** discusses a hitherto little noticed consequence of the ABI requirement for natural alignment for primitive data of size 1, 2, 4, and 8 bytes, and its implications for:

- Low level exception-handling code running on:
 - A and R profiles of version 7 of the ARM architecture.
 - Versions of the ARM architecture earlier than version 7.
- Code that might be entered directly through an ARMV7M exception vector.
- Tool chains that generate such code.

Keywords

ABI for the ARM architecture, advisory note

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1 ABOUT THIS DOCUMENT

1.1 Change control

1.1.1 Current status and anticipated changes

This document has been released publicly.

1.1.2 Change history

Issue	Date	By	Change
0.01	28 th February 2006	LS	DRAFT for internal comment.
0.1	3 rd March 2006	LS	CONFIDENTIAL version for limited release.
1.0	20 th March 2006	LS	Open access version.
A	25 th October 2007	LS	Document renumbered (formerly GENC-007024 v1.0).

1.2 References

This document refers to the following documents.

Ref	Document number / External URL	Title
AAPCS	Available from the <i>ARM Information Center</i> (http://infocenter.arm.com/) (navigate to the <i>Software Development Tools</i> section, <i>Application Binary Interface for the ARM Architecture</i> subsection) or search www.arm.com for AAPCS.	Procedure Call Standard for the ARM Architecture
ARM ARM	ARM DDI 0100E, ISBN 0 201 737191 (Also from http://infocenter.arm.com/help/index.jsp as the <i>ARMv5 Architecture Reference Manual</i>)	The ARM Architecture Reference Manual, 2 nd edition, edited by David Seal, published by Addison-Wesley.
	ARM DDI 0406 (Subject to licence terms; please apply to ARM)	ARM Architecture Reference Manual ARM v7-A and ARM v7-R edition

1.3 Terms and abbreviations

This advisory note uses the following terms and abbreviations.

Term	Meaning
AAPCS	Procedure Call Standard for the ARM Architecture
ABI	Application Binary Interface: <ol style="list-style-type: none">1. The specifications to which an executable must conform in order to execute in a specific execution environment. For example, the <i>Linux ABI for the ARM Architecture</i>.2. A particular aspect of the specifications to which independently produced relocatable files must conform in order to be statically linkable and executable. For example, the <i>C++ ABI for the ARM Architecture</i>, the <i>Run-time ABI for the ARM Architecture</i>, the <i>C Library ABI for the ARM Architecture</i>.
Q-o-I	Quality of Implementation – a quality, behavior, functionality, or mechanism not required by this standard, but which might be provided by systems conforming to it. Q-o-I is often used to describe the tool-chain-specific means by which a standard requirement is met.

2 THE PROBLEM AND HOW TO AVOID IT

2.1 The need to align SP to a multiple of 8 at conforming call sites

The *Procedure Call Standard for the ARM Architecture* [AAPCS] requires primitive data types to be naturally aligned according to their sizes (for size = 1, 2, 4, 8 bytes). Doing otherwise creates more problems than it solves.

In return for *preserving* the natural alignment of data, conforming code is permitted to *rely* on that alignment. To support aligning data allocated on the stack, the stack pointer (*SP*) is required to be 8-byte aligned on entry to a conforming function. In practice this requirement is met if:

- At each call site, the current size of the calling function's stack frame is a multiple of 8 bytes.
This places an obligation on compilers and assembly language programmers.
- *SP* is a multiple of 8 when control first enters a program.
This places an obligation on authors of low level OS, RTOS, and runtime library code to align *SP* at all points at which control first enters a body of (AAPCS-conforming) code.

In turn, this requires the value of *SP* to be aligned to 0 modulo 8:

- By exception handlers, before calling AAPCS-conforming code.
- By OS/RTOS/run-time system code, before giving control to an application.

2.2 Possible consequences of SP misalignment

The possible consequences of not aligning *SP* properly depend on the architecture version and the characteristics of the code (and, hence on the behavior of the code generator). Possible consequences include:

- *Alignment fault* or UNPREDICTABLE behavior.
- Application failure.

2.2.1 Alignment fault or UNPREDICTABLE behavior

For architecture ARMV5TE (in particular, for Intel XScale processors) and architecture ARMV6 with CP15 register 1 *A* and *U* bits [ARM ARM, §A2.8, *Unaligned access support*] configured to emulate ARMV5TE:

- An LDRD or STRD using a stack address presumed by a code generator to be 0 modulo 8, but actually 4 modulo 8, could cause an *Alignment Fault* or show UNPREDICTABLE behavior.

This failure cannot occur in code generated for architectures earlier than ARMV5TE (no LDRD or STRD) or on processors conforming to architecture ARMV7 or later (which cannot cause an alignment fault when the effective address of an LDRD or STRD is 4 modulo 8).

2.2.2 Application failure

An application failure may occur if *SP* is not 0 modulo 8 on entry to each AAPCS-conforming function and the program contains an interface such that:

- Code on one side of the interface evaluates the *presumed* alignment of an 8-byte aligned, stack allocated datum at compile time.
- Code on the other side of the interface evaluates the *actual* alignment of the datum at run time.

The interface defined by the C library's *stdarg.h* macros `va_start` and `va_arg` gives us a concrete example of how an application might fail.

- ❑ The compiler evaluates the *presumed alignment* of a parameter value passed to a variadic function at compile time. This determines whether to insert an additional padding word before an 8-byte aligned parameter value. Parameter values beyond the fourth word are passed to the callee via the stack and a variadic callee often pushes earlier parameter values onto the stack (to support uniform treatment of `va_list` types).
- ❑ Code generated by the `va_arg` macro evaluates the corresponding *actual alignment* at run time. This determines whether or not to skip a padding word preceding an 8-byte aligned parameter value.

A more cautious than usual implementation of `va_start` and `va_arg` can avoid this problem and operate correctly whether SP is 0 or 4 modulo 8 (§2.3.2.3).

In general, a compiler cannot detect whether similar code exists in an application. An application containing such code can fail if SP is not properly aligned.

2.3 Corrective steps

2.3.1 Operating systems and run-time environments

As stated in §2.1, **operating systems and other run-time environments must ensure that SP is a multiple of 8 before calling AAPCS-conforming code.** Alternatively the system must ensure that:

- ❑ The code it calls makes no use of 8-byte aligned, stack allocated data (see §2.3.2.2).
For example, an operating system might require that no 8-byte types be manipulated by exception handling code, and software development tools for that OS might support this proscription (§2.3.2.2).
- ❑ If the architecture is V5TE or V6 configured to give V5TE alignment behavior, the compiler used to build the code must not have generated LDRD/STRD in place of a pair of LDR/STR to consecutive locations.

This requirement extends to operating systems and run-time code for all architecture versions prior to ARMV7 and to the A, R and M architecture profiles thereafter. Special considerations associated with ARMV7M are discussed in §2.3.3.

2.3.2 Software development tools

2.3.2.1 Option to align SP on entry to designated functions

To support legacy execution environments in which SP is not properly aligned, compilers should offer an option to generate code to align SP to a multiple of 8 on entry to designated functions.

The means by which a function might be designated for special treatment is a quality of implementation (Q-o-I). Plausible means include the use of pseudo storage class specifiers like `__irq` or `__declspec(irq)`, or attributes like `__attribute__((irq))`, in a function's declaration.

2.3.2.2 Safe option not to align SP

To support safely not using the SP alignment option, compilers should offer an option (Q-o-I) to:

- ❑ Not generate LDRD/STRD.
- ❑ Fault the use of 8-byte aligned, stack allocated data.
(8-byte aligned parameters to variadic functions need not be faulted if the tool chain implements the repair described in §2.3.2.3).
- ❑ Or, if that is too difficult, fault all uses of 8-byte data types.

A program that makes no use of LDRD/STRD cannot suffer the failure described in §2.2.1.

A program that makes no use of 8-byte aligned, stack allocated data cannot suffer the failure described in §2.2.2. And a program that makes no use 8-byte types certainly makes no use of 8-byte aligned, stack allocated data.

Assembly language programmers must, of course, certify the safety of their own code.

2.3.2.3 Repair of `va_start` and `va_arg`

To avoid injecting a fault into their users' programs in execution environments that do *not* correctly align SP, software development tools should offer an option (Q-o-I) to repair the C library's *stdarg.h* macros `va_start` and `va_arg`, as follows.

(We assume `va_start` expands to a call to the intrinsic function `__va_start`, and `va_arg` to a call to `__va_arg`. It is already very difficult – or impossible – to implement `va_start` and `va_arg` in a way that evaluates each argument only once – as required by the C standard – without the assistance of at least one intrinsic function).

`__va_start` should return a pointer value `ap` with `bit[1]` set if SP was 4 modulo 8 on entry to the containing function.

- The function containing the call to `__va_start` has the variadic parameter list allocated in the stack frame.
- Because arguments are guaranteed to be 4-byte aligned (by C's argument promotion rules and the AAPCS requirement that SP be 4-byte aligned at all instants), `bits[1:0]` of `ap` are otherwise 0.
- Coding the SP-misaligned case as 1 produces a `__va_start` compatible with an ordinary (not repaired) `__va_arg` in conforming environments in which SP is 0 modulo 8 at function entry.

If `T` is a data type requiring 8-byte alignment, `__va_arg(ap, T)` must increment the pointer it calculates by 4 bytes (to skip a padding word inserted at compile time) if:

(`bit[1]` of `ap` is 0 **and** `bit[2]` of `ap` is 1) **or** (`bit[1]` of `ap` is 1 **and** `bit[2]` of `ap` is 0).

Whatever the sort of `T`, `__va_arg(ap, T)` must clear `bit 1` of the pointer it calculates before dereferencing it.

- This implementation of `__va_arg` is compatible with an ordinary (not repaired) `__va_start` in conforming environments in which SP is 0 modulo 8 at function entry and `bit 1` of `ap` is always 0.

2.3.3 Special considerations for Cortex M3-based applications

ARMV7M is unique in making it possible (absent the problem discussed in this advisory note) to attach an AAPCS-conforming function directly to an exception vector.

(Under previous architecture versions and other architecture strands, some 'glue' code is required between an exception vector and an AAPCS-conforming function. Usually, an OS, RTOS, or run-time system provides this code. Considerations relating to such systems were discussed in §2.3.1).

Cortex M3 is the first implementation of ARMV7M.

- Revision 0 of Cortex M3 (CM3_r0) does **not** align SP to a multiple of 8 on entry to exceptions.

Users of CM3_r0 must take appropriate precautions if the correctness of their software might depend on the alignment of stack-allocated data presumed by development tools to be 8-byte aligned.

- Revision 1 of Cortex M3 will offer a configurable option to align SP to a multiple of 8 on entry to exceptions.
- A future revision of the M profile architecture will require SP to be 8-byte aligned on entry to exceptions.