



CRANFIELD UNIVERSITY

Software Engineering for Technical Computing MSc

VvortexX

Investigation of Vortex Behaviour For Practical Application

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Abstract

Understanding and analyzing fluid flows is one of the most challenging areas of research. A strong grasp of these concepts can lead to better aerodynamic designs of products. The aim of this project is to build technologies that are able to find vortices and their cores that occur in the wake region, formed behind golf balls. In this project, a complete application to detect vortices and its cores is developed. The team consists of Machine learning engineers, Computer Vision Engineers, Computational Fluid Dynamic Engineers and Software Engineers.

The application consists of three parts:

The Simulation - here the CFD engineers simulates fluid flow over a golf ball and provides images which contain vortices,

The Front End - The frontend through which the users can interact with the object detection model is built by the software engineers.

The Back End - which consists of the YOLOv5 model with a custom core detection algorithm is built by the machine learning and computer vision engineers. This application successfully detects vortices and their cores with a mean average precision of 92%. In addition we produce an estimate to the vortex core for each vortex, which displayed more accurate results than the naive approach.

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1 Introduction

1.1 Background

Vortices are an extremely important part of any application or industry which need to consider aerodynamics in the design of their product. A vortex can be simply defined as a region in a fluid by which the flow in that region resolves around some sort of axis. This gives us the circular characteristic commonly associated with vortices in media such as in fluids such as whirlpools or tornadoes.

When we have regions where many vortices form, they tend to interact heavily with each other and due to this, drag due to the friction with the fluid particles tends to increase. It is therefore important for someone working with aerodynamics to be able to identify vortices during their tests and simulations.

There are many ways to identify vortices using the numerical information about pressure and other such values within a simulation. However, there have not been many applications which aim to identify vortices through modern object detection algorithms. From simulations of these fluid systems we are able to produce images displaying a visual representation of the flow in a system. In addition we can produce this sort of imagery in a real-life system by emitting smoke particles and filming their movement.

Object detection algorithms such as YOLO are already shown to achieve very accurate results. By using object detection models to find vortices in an image we are additionally using the knowledge and understandings developed by an entirely different area of research to a different problem, which might provide new insights and understandings to both topics of research. The aim here is to potentially develop alternative methods to detect vortices in images and simulations and to enrich the understand of vortices by applying methods from entirely different fields to a very similar situation. In addition to potentially replacing more classic methods of vortex detection, object detection models could potentially be used to enhance preexisting methods in unexpected ways.

In addition, sometimes we might not have access to the data necessary, or the data might be difficult to obtain, when detecting vortices using classical methods. By specifically aiming to detect objects within images there is potential to bring vortex detection to a much wider field in which the data is inaccessible, but images are easy to gather in the modern era. By targeting this specific area there is potential to create applications that target a wider audience than with the data-dependent methods.

1.2 Market Analysis

Based on our findings, there are few vortex detection software in the market that is cloud based with micro-services architecture. A business cannot exist without customers therefore, it is important to define the customer and target market in order to properly design the product, define marketing strategy to target the customers, pricing and fix promotions. This analysis describes what our company will market (the product), how and when we will market the product(packaging and distribution), our target market(customers) and the price.

1.2.1 Our Market

As a software development company, we have identified our target market as companies that specializes in the design aerodynamic objects. We have Identified two major markets:

- Aerodynamic market for automotive
- Golf ball production companies

The aerodynamic market for automotive is projected to grow at a compound annual growth rate of 4.77 percent from 2018 to 2025 according to <https://www.marketsandmarkets.com/> and for golf ball USD 1.38 billion by 2025, according to a study by Grand View Research Inc. It is projected to expand at a compound annual growth rate of 2.7 percent over the forecast period according to <https://www.grandviewresearch.com/>. The market is growing.

1.2.2 The Product

Our company offers a Vortex Detection system that leverages on machine learning and computer vision to detect vortices and vortex cores. Our product is highly competitive in the market because it is cloud based. The customers are buying a product that is very robust, agile and easily accessible from anywhere because it is cloud based. Customers will prefer our product to the ones existing because it is cloud based, easily scaled and can be deployed on premises. The product was developed using agile methodology which gives room for further development and improvement.

1.2.3 Product Distribution

The product is a cloud based software and will be available over the internet. Customers will have the ability to run demos before purchasing it.

1.2.4 Pricing

The pricing model for our product is competitive pricing. This will enable our company match the current price of the few vortex detection software in the market.

1.2.5 Promotions

Our strategy for promotions is to offer proof of concept to potential customers. By advertising our promotions on high traffic websites and targeting customers in aerodynamics, we will gain more market grounds. Currently, advertising via social media is the most effective way to reach customers and that is the strategy we will employ.

1.2.6 Marketing Strategy

Our marketing strategy is to focus on satisfying our customers while making the product more affordable than the existing products in the market.

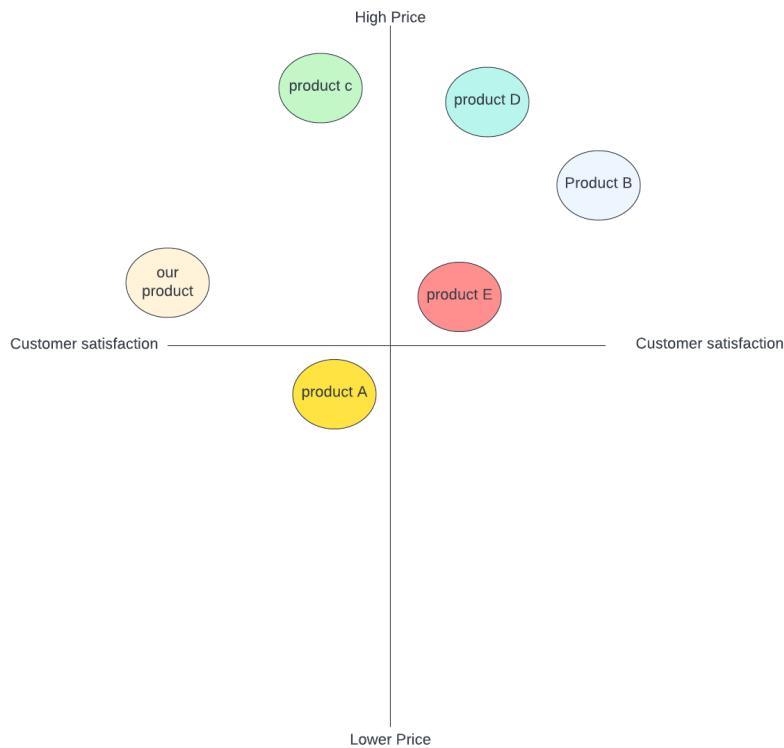


Figure 1: Competitive Landscape

1.2.7 Aims and Objectives

From the stated Market Analysis we can outline the following objectives for this project:

- Investigate the variation in vortices produced when using different variations of a Golf Ball Simulation.
- Develop a machine learning model which is able to detect the locations of vortices within an image.
- investigate the use of classical Computer Vision techniques in determining Vortices and the locations of the Vortex Cores.
- Combine the development explored by in the other objectives to produce an application that applies the method explored for those objectives. The aim of this is to produce a competitive product satisfying the customer needs and providing a unique and accurate approach to the topic.

2 Literature Review

2.1 Overview of Literature review and theory

2.1.1 Literature Review

From the detection of vortices to their meticulous study for investigating the fluidic implications that vortices suggest, scientists and researchers have passionate interests in the scientific investigation of what revolves around vortices.

This observation is even more relevant when the multiple definitions of what a vortex is, converge towards a certain conclusion: a vortex is a common phenomenon in fluid mechanics which impacts the environment of its appearance.

Inextricably linked to lift and drag but also to combustion and propulsion (chemical physics), the behavior of vortices in a medium reveals the dynamics of this medium. Thus, the investigation of the behavior vortex is of real necessity when it comes to possible practical applications.

The purpose of this literature review is to address the scientific landscape of the investigation of vortex behavior for practical applications. The sole aim is to build a sustained understanding of the existing and to give a global vision of the gap with the narrower subject that supports this document: Investigation of vortex behavior for designing aerodynamic shape (or hydrodynamic shape) - case of Golf Ball. The review will address certain relevant articles to support the direction taken in the realization of the project already mentioned. This part of the literature review is limited to the computational fluid dynamics horizon of the project with some appeals to the AI side of the project which is inseparable from it.

A first observation can be made before getting into the hard part of the articles: the absence of a solution in exact compliance with the specifications of the project. No document detailing a fluidic study of an aerodynamic (or hydrodynamic) object empowered by the contribution of artificial intelligence for the optimization of the design of a more efficient shape.

Theoretical perspective

Vortex potential method and Contour sum method from Murphy and Dainty, 2012 respectively were first proposed by LeBigot and Wild in the late 90's and recommended by Fried in 1992 as explained in the article by Kevin Murphy and Chris Dainty. The Vortex potential method involves rotating all of the phase gradient values calculated from the wavefront sensor by 90 degrees and then forming a potential plot of the resulting field using least-squares reconstruction, but The Contour sum method is essentially a closed line integral over the phase function's gradient: two being computational methods which are then automated. Applied to detecting optical vortices from Shack-Hartmann wavefront sensor (SHWFS) data, the results show that the vortex potential method is robust for single vortex detection; in the field, the percentage of correct detections is frequently greater than 90% and The contour sum method performs significantly worse than the vortex potential method under all conditions, poorly at high sampling levels. Interesting results but still far from opening the doors of detection for aerodynamics: nevertheless, the means of detection can be interesting if they are applied to the intrinsic subject.

Because it is based on the velocity field topology and does not use velocity derivatives

that are sensitive to spurious vectors, the Γ_2 -criterion method is a robust and reliable alternative as investigated by Fabrizio De Gregorio and Antonio Visingardi De Gregorio et al., 2019 (to identify and characterise vortical structures in a flow field measured with a traditional two-component PIV measurement system). The 2-criterion performs admirably in terms of robustness and reliability on real PIV data, especially in the presence of strong laser reflections in the measurement region: relying on spatial derivatives of the velocity field. Some of its serious (but less successful) competitors are The Q-criterion (one of Hunt et al.'s popular vortex identification methods) (1988). Q is defined as the residual of the vorticity tensor norm squared subtracted from the strain-rate tensor norm squared) and The Δ -criterion (Chong et al. (1990) define a vortex core as the region where ∇v has complex eigenvalues, so the criterion is based on the discriminant of the characteristic equation for the velocity gradient tensor ∇v study).

Practical perspective

To go into the "practical", "applicative" aspect of the study (investigation) of vortices, for narrowing the review: let us tackle the research (articles) that go beyond "calculative" detection but go as far as the application of the extracted results to the understanding of the behavior of vortices.

A high-fidelity numerical simulation of expiratory biosol transport during normal breathing under indoor, stagnant air conditions with and without a facial mask investigates mask efficacy to suppress the spread of saliva particles, which is the basis for current social distancing recommendations by Khosronejad et al., 2021.

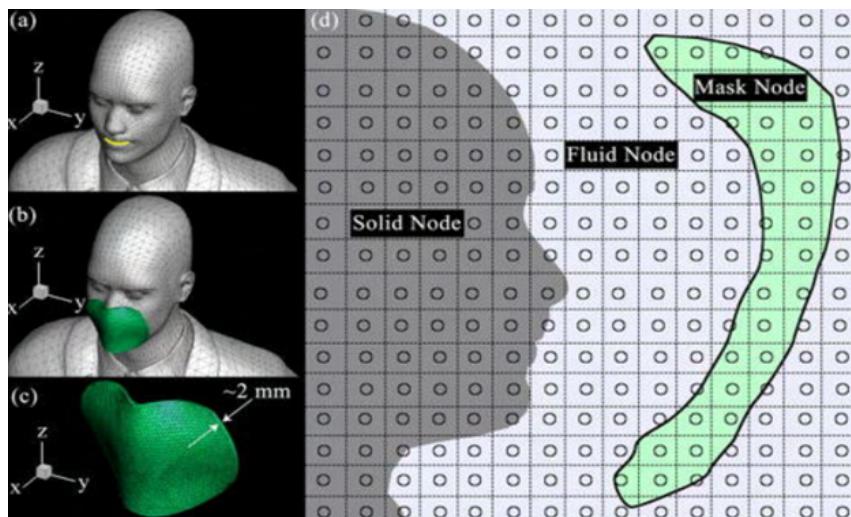


Figure 2: Biosol transport during normal breathing

The simulations account for the effect of human anatomy as well as a range of saliva particulate sizes ranging from 0.1 to 10 m, as well as their evaporation. The simulations reveal the vorticity dynamics of human breathing and demonstrate that without a facial mask, saliva particulates can travel more than 2.2 m away from the person. This study proves that the investigation of vortices is not a scholar's whim but of scientific utility (sometimes social).

The previous article echoes the study of "Efficient collective swimming by harnessing vortices through deep reinforcement learning" by Verma et al., 2018 which aims (via the study of vortices) to facilitate the design of "robotic swarms" (which could revolutionize medical technology, for example). The understanding of the physical mechanisms used by active swimmers in nature (nektons) is also a long-standing interest in the scientific

world. Surprisingly, they discover that swimming behind a leader is not always associated with increased energy levels in the follower.

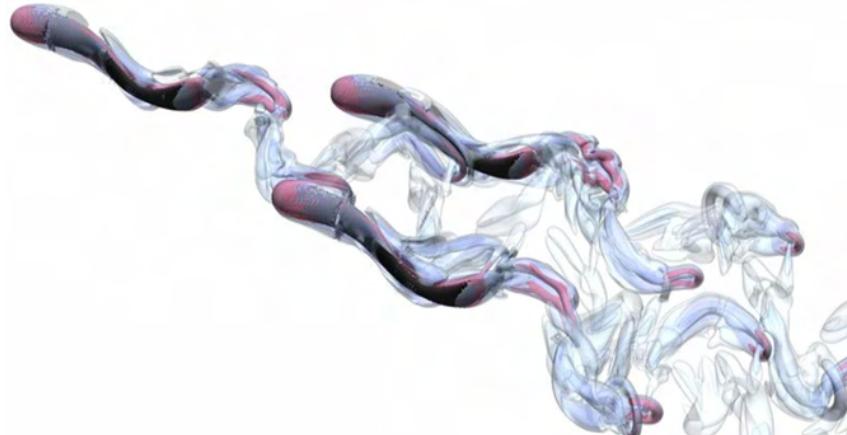


Figure 3: Efficient collective swimming

In turn, they show that fish can improve their sustained propulsive efficiency by strategically positioning themselves in the wakes of other swimmers and intercepting their wake vortices.

Vortex identification and visualisation are critical for understanding the underlying physical mechanism of the flow field and have recently received a lot of attention: it is, therefore, logical to see experts in AI take an interest in it (which we will do a posteriori). Local vortex identification methods can provide results quickly, but they require the selection of an appropriate criterion and threshold, which leads to poor robustness. Global vortex identification methods have the potential to produce reliable results, but they require significant user input and are computationally intractable for large-scale data sets. To address the problems described above, a novel vortex identification method based on convolutional neural networks (CNN) is proposed by Liang et al., 2018 to combine the benefits of both local and global vortex identification methods and achieve higher precision.

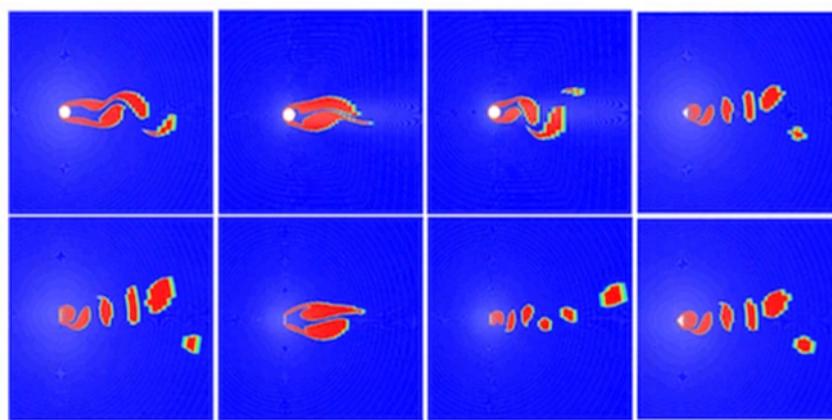


Figure 4: Efficient collective swimming

The proposed method achieves higher precision and recall than local methods and achieves a speedup of more than 6 times over the global and objective methods. In comparison to traditional machine learning algorithms and MLP, the approach outperforms them and achieves good visual effects. The last article to be analyzed rather judiciously captures the essence of the project suggested by this literature review: “Aerodynamic shape effects

of tall building for vortex-induced vibration” by Hayashida and Iwasa, 1990. From these results, there is a dynamic response behaviour of a super high-rise building under strong wind due to vortex shedding, as well as an aerodynamic damping effect of vibration by changing the cross-section of the building. This ends up convincing of the importance of the study undertaken but also of the gaping absence of the appropriate tool (the one that will combine vortex study and the objective of optimizing the design of object shapes in a scientific marriage between CFD and AI).

There is no shortage of ”mathematical” and then ”computing” tools for the study of vortices, attempts to understand this phenomenon with the aim of optimizing the design of aero / hydrodynamic objects are numerous but there is not a single combination, judicious, of the two which will facilitate the work of design (by automation). Hence the current project.

2.1.2 Theory

For the Computational Fluid Dynamics part of this project, several simulations are carried out (they will be detailed in the next sections). To understand the choices of models and methods inherent in simulations, one discusses in this part some theoretical notions behind the Fluent software (in terms of model).

Viscous Model:

K-epsilon Realizable:

ANSYS FLUENT employs a variety of closure models to describe the effects of turbulent fluctuations in velocities and scalar quantities in a single phase. In comparison to single-phase flows, the number of terms to model in the momentum equations in multiphase flows is large, making turbulence modelling in multiphase simulations extremely complex. Within the context of the k-epsilon models, ANSYS FLUENT provides three methods for modelling turbulence in multiphase flows. Furthermore, within the context of the Reynolds stress models, ANSYS FLUENT provides two turbulence options (RSM). There are three k-epsilon turbulence models to choose from: mixture turbulence (the default), dispersed turbulence, and turbulence model for each phase.

The realisable k-epsilon model is a recent development that distinguishes from the standard k-epsilon model in two significant ways: A new transport equation for the dissipation rate, epsilon, has been derived from an exact equation for the transport of the mean-square vorticity fluctuation in the realisable k-epsilon model.

The term ”realisable” shows that the model fulfils certain numerical constraints on the Reynolds stresses, which are consistent with turbulent flow physics. The standard k-epsilon model and the RNG k-epsilon model are both impractical. The realisable k-epsilon model has the immediate advantage of more accurately predicting the spreading rate of both planar and round jets. It is also likely to outperform in flows involving rotation, boundary layers with strong adverse pressure gradients, separation, and recirculation.

In the realisable k-epsilon model, the modelled transport equations for k and epsilon are:

$$\frac{\partial}{\partial t} (\rho k) + \frac{\partial}{\partial x_j} (\rho k u_j) = \frac{\partial}{\partial x_j} \left(\left(\mu + \frac{\mu_t}{\sigma_k} \right) \frac{\partial k}{\partial x_j} \right) + G_k + G_b - \rho_\epsilon - Y_M + S_k$$

And

$$\frac{\partial}{\partial t}(\rho\epsilon) + \frac{\partial}{\partial x_j}(\rho\epsilon u_j) = \frac{\partial}{\partial x_j}\left(\left(\mu + \frac{\mu_t}{\sigma_\epsilon}\right)\frac{\partial\epsilon}{\partial x_j}\right) + \rho C_1 S_\epsilon - \rho C_2 \frac{\epsilon^2}{k + \sqrt{v\epsilon}} + C_{1\epsilon} \frac{\epsilon}{k} C_{3\epsilon} G_b + S_\epsilon$$

Where:

$$C_1 = \max\left(0.43, \frac{\eta}{\eta + 5}\right), \eta = S \frac{k}{\epsilon}, S = \sqrt{2S_{ij}S_{ij}}$$

The eddy viscosity is calculated from:

$$\mu_t = \rho C_\mu \frac{k^2}{\epsilon}, C_{1\epsilon} = 1.44, C_2 = 1.9, \sigma_k = 1.0, \sigma_\epsilon = 1.2$$

K-Omega SST:

One of the most widely used models for capturing the influence of turbulent flow conditions is the k-omega turbulence model. It is a member of the Reynolds-averaged Navier-Stokes (RANS) relatives of turbulence models, which models all turbulence effects.

It is a model with two equations. That is, furthermore, the conservation equations, it aims to solve two transport equations (PDEs) that account for history effects such as convection and turbulent energy diffusion. Turbulent kinetic energy (k), which specifies the energy in turbulence, and specific turbulent dissipation rate (ω), which measures the rate of dissipation per unit of turbulent kinetic energy, are the two transported variables. ω is also referred to as the turbulence scale. The standard k model has a low Re . SST is an abbreviation for shear stress transport. In the free-stream, the SST formulation switches to a k behaviour, which avoids the k issue of becoming responsive to the inlet free-stream turbulence characteristics.

The k SST model predicts flow separation better than most RANS models and accounts for its good behaviour in adverse pressure gradients. It can account for the principal shear stress transport in adverse pressure gradient boundary layers. Because of its high accuracy-to-expense ratio, it is the most popular model in the industry.

On the downside, the SST model generates a lot of turbulence in areas with a lot of normal strain, such as stagnation zones and areas with a lot of acceleration.

The following formula can be used to calculate the specific turbulent dissipation rate:

$$\omega = C_\mu^{\frac{3}{4}} \frac{k^{\frac{1}{2}}}{l}$$

And the turbulent viscosity is calculated as follows:

$$v_t = \frac{k}{\omega}$$

Transition SST:

In terms of momentum-thickness Reynolds number, the transition SST model relies on the conjugation of the SST k-omega transport equations with two other transport equations, one for the intermittency and one for the transition onset criteria. An ANSYS specialised empirical relation (Langtry and Menter) has been devised to cover standard bypass transition flows as well as flows with low free-stream turbulence.

Transition K-K1 Omega:

This model has the following characteristics: incompressible only, three-equation model, low Reynolds number, and transition modelling.

The equation for specific dissipation rate:

$$\frac{D}{Dt}(\omega) = \nabla \cdot (D_\omega \nabla \omega) + C_{\omega 1} P_{kt} \frac{\omega}{k_t} - \left(1.0 - \frac{C_{\omega R}}{f_\omega}\right) k_l (R_{bp} + R_{nat}) \frac{\omega}{k_t} - C_{\omega 2} f_\omega^2 \omega^2 + C_{\omega 3} f_\omega \alpha_t f_\omega^2 \frac{k_t^{0.5}}{y^3}$$

The equation for laminar kinetic energy:

$$\frac{D}{Dt}(k_l) = \nabla \cdot (v \nabla k_l) + P_{kl} - R_{bp} + R_{nat} + D_l$$

The equation for turbulent kinetic energy:

$$\frac{D}{Dt}(k_t) = \nabla \cdot (D_k \nabla k_t) + P_{kt} + (R_{bp} + R_{nat}) k_l - \omega + D_t$$

Reynolds Stress:

The Reynolds Stress terms can be used to derive a transport equation.

- The model is more complex because there are more equations to solve.
- There are additional unknowns, which necessitate the use of a model.
- They do, however, take an important step by allowing the Reynolds.

Model	Description
Spalart – Allmaras	A single transport equation model solving directly for a modified turbulent viscosity. Designed specifically for aerospace applications involving wall-bounded flows on a fine near-wall mesh. FLUENT's implementation allows the use of coarser meshes. Option to include strain rate in k production term improves predictions of vortical flows.
Standard k-ϵ	The baseline two-transport-equation model solving for k and ϵ . This is the default k- ϵ model. Coefficients are empirically derived; valid for fully turbulent flows only. Options to account for viscous heating, buoyancy, and compressibility are shared with other k- ϵ models.
RNG k-ϵ	A variant of the standard k- ϵ model. Equations and coefficients are analytically derived. Significant changes in the ϵ equation improves the ability to model highly strained flows. Additional options aid in predicting swirling and low Reynolds number flows.
Realizable k-ϵ	A variant of the standard k- ϵ model. Its "realizability" stems from changes that allow certain mathematical constraints to be obeyed which ultimately improves the performance of this model.
Standard k-ω	A two-transport-equation model solving for k and ω , the specific dissipation rate (ϵ / k) based on Wilcox (1998). This is the default k- ω model. Demonstrates superior performance for wall-bounded and low Reynolds number flows. Shows potential for predicting transition. Options account for transitional, free shear, and compressible flows.
SST k-ω	A variant of the standard k- ω model. Combines the original Wilcox model for use near walls and the standard k- ϵ model away from walls using a blending function. Also limits turbulent viscosity to guarantee that $T_T \sim k$. The transition and shearing options are borrowed from standard k- ω . No option to include compressibility.
Reynolds Stress	Reynolds stresses are solved directly using transport equations, avoiding isotropic viscosity assumption of other models. Use for highly swirling flows. Quadratic pressure-strain option improves performance for many basic shear flows.

Figure 5: Summary comparison (© 2010 ANSYS, Inc. All rights reserved)

2.2 Aerodynamics

Aerodynamics is the branch of physics that deals with the motion of air around a model. Any model that flows through air has aerodynamic forces acting on them. There are four Aerodynamic forces acting on a body that moves through air, namely:

- Lift
- Drag
- Thrust
- Weight

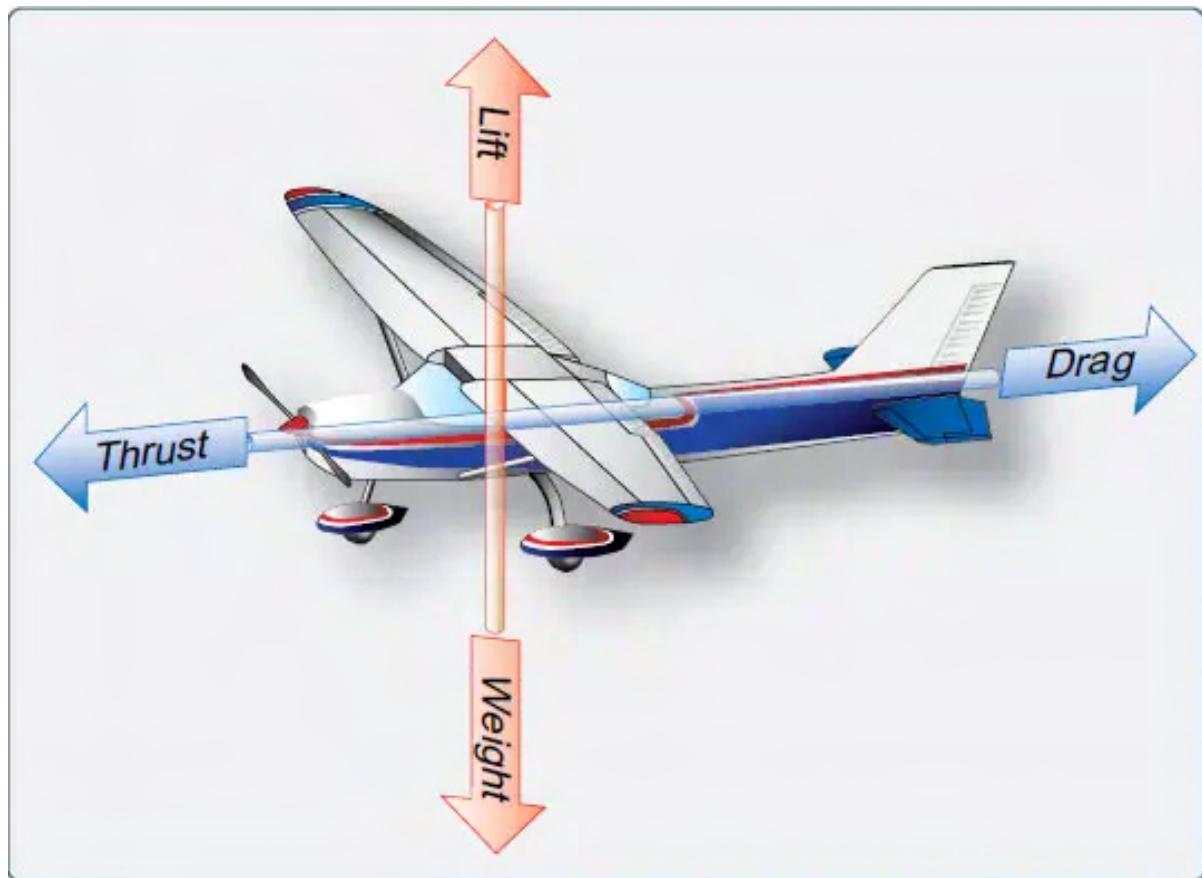


Figure 6: Aerodynamic Forces acting on an Aircraft <https://www.flight-mechanic.com>

Lift is the upwards force. Anything that flies should generate enough lift to fly. When the air flows around the wing of an aircraft. The flow on the upper surface of the wing has higher velocity than the flow on the lower surface, resulting in lower pressure on the upper surface and higher pressure on the lower surface of the wing, generating lift.

Lift Coefficient is calculated using equation

$$C_L = \frac{L}{\frac{1}{2} \times \rho \times v^2 \times A} \quad (1)$$

Drag force slows down the object. The shape of the object influences the drag force exerted on the body.

Drag Coefficient is calculated using equation

$$C_D = \frac{D}{\frac{1}{2} \times \rho \times v^2 \times A} \quad (2)$$

Thrust acts opposite to Drag force, thrust is a forward force. An aircraft can move forward when the thrust is greater than the drag force. In a propeller driven aircraft, the propeller produces enough thrust for the aircraft to move. Jet Engines produce thrust in a Commercial Aircraft. A glider aircraft does not produce any thrust, it glides through air until drag slows down the aircraft. Weight is the gravitational force acting on the body.

2.2.1 Turbulence

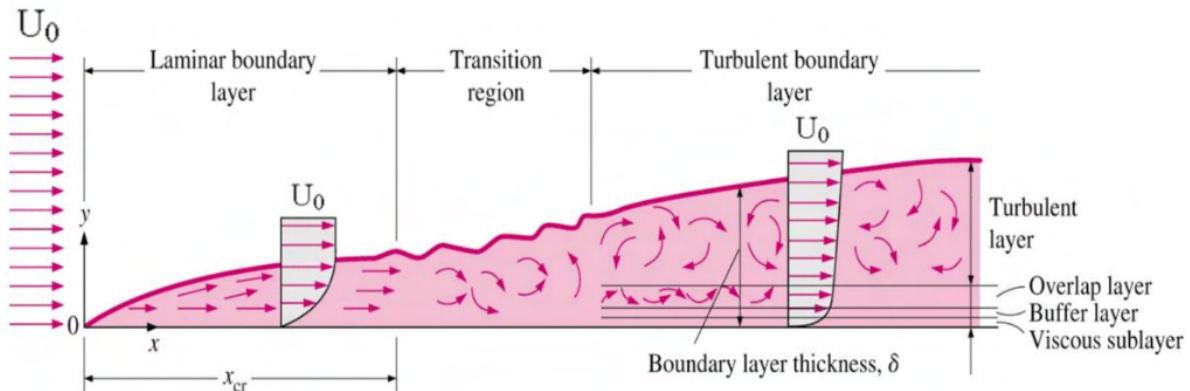


Figure 7: Boundary Layer formation on a flat plate <https://www.nuclear-power.com>

As the flow flows over the surface, Boundary Layer if formed, when the flow reaches the transition point, the boundary layer transitions to Turbulent Boundary Layer from Laminar Boundary Layer, as the flow tends to separate from the surface. Turbulent flows are chaotic and capricious eddies of air.

Wake Vortex Turbulence is defined as the disturbance in air that is generated behind the body. Wake vortex turbulence can be dangerous depending on the strength of the wake region. Wake from bigger aircrafts can cause smaller aircrafts to stall and eventually crash. Although they are dangerous the wake vortex are short lived. The wake vortex is caused by the pressure differential of the flow, the pressure differential triggers the flow to roll aft the body, resulting in chaotic reverse flow trailing downstream the body. Donahue, 2019

The Strength of the vortex is defined by the weight, speed and shape of the body the air flows over. In Aircrafts, the vortex characteristics are changed by the use of high-lift devices such as flaps, slats etc., However, the vortex strength increases proportionally to weight of the body. Vortices tend to last longer under stable air conditions, when the wind speed is low. when the wind speed is low at higher altitudes the vortices tend to last longer because of the low air density. Vortices descend upon formation until they decay. Donahue, 2019

In this test case, the wake vortex turbulence of Golf Ball is studied and compared with smooth ball. The same aerodynamics principles apply for all cases. Hence, it is important to study the behaviour of vortex to avoid accidents or incidents. The Wake Vortex Turbulence is the strongest when a body follows to the same path, the body can either be an aircraft or a ball.

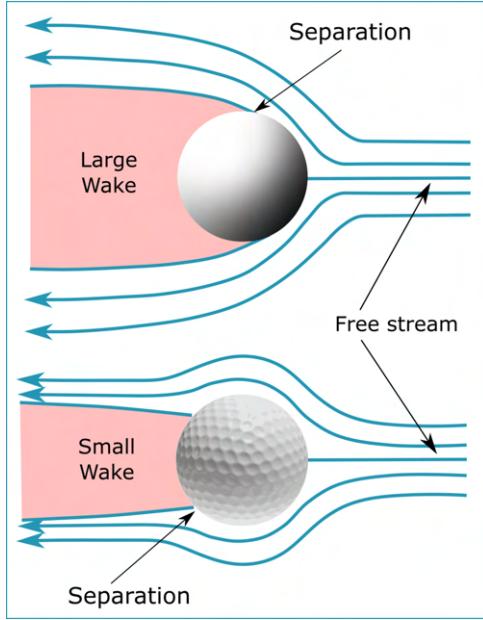


Figure 8: Flow Separation Over Smooth and Golf Ball
<https://www.designreview.byu.edu>

2.3 Object Detection

Small object detection is an ongoing field of research that can have a huge impact on the field of computer vision. To successfully detect small objects, according to Liu et al., 2021, a few challenges need to be overcome.

Challenge 1: Individual feature layers do not contain sufficient information for small object detection as stated in Liu et al., 2021.

As convolutional networks abstract an object to its low level features, small images already having very small features get lost among the layers.

Challenge 2: Limited context information of small objects. Liu et al., 2021.

Small objects have little feature information.

Challenge 3: Class imbalance for small objects. Liu et al., 2021.

Many anchors are generated which is an issue.

Challenge 4: Insufficient positive examples for small objects. Liu et al., 2021.

Insufficient examples.

There are many ways to get over few of these hurdles as said in Pham et al., 2017 but it is still not sufficient as the vortex core is extremely small. From the experiments done by Pham et al., 2017 and Nguyen et al., 2020, it is seen that YOLO, SSD and Faster RCNN are the best models for this use case.

YOLO works by framing object detection as a regression problem to spatially separated bounding boxes and associated class probabilities. A single neural network predicts bounding boxes and class probabilities directly from full images in one evaluation. Since the whole detection pipeline is a single network, it can be optimized end-to-end directly on detection performance as stated by Redmon et al., 2016. This architecture is built

for speed and fast detection. It is not as accurate as Faster RCNN but is sufficient to accurately locate vortices. YOLO also struggles with detecting small objects in flocks or groups. This model can sometimes struggle to generalize as stated by Redmon et al., 2016.

The main feature of a RCNN model is the region proposal network, this network takes an image as input and outputs a set of rectangular object proposals, each with an object score as stated by Ren et al., 2015. The loss function for an image is then calculated the loss is as follows.

$$L(\{p_i\}, \{t_i\}) = \frac{1}{N_{cls}} \sum_i L_{cls}(p_i, p_i^*) + \lambda \frac{1}{N_{reg}} \sum_i p_i^* L_{reg}(t_i, t_i^*).$$

Figure 9: Loss function for RCNN)

Here, j = index anchor, p_i = probability of predicted anchor, t_i = a vector representing the coordinated of the bounding box, L_{cls} = classification loss, L_{reg} = regression loss, N_{cls} = normalized value of p_i , N_{reg} = normalized value of t_i Ren et al., 2015.

Vortex detection is an important aspect of designing aerodynamic systems. Traditional vortex detection methods like numerical calculation are accurate but slow, according to Yanyang et al., 2020 CNN based object detection models performed better compared to the traditional methods. YOLO was used to compare. It will be interesting to see if better results can be obtained than the results produced by Yanyang et al., 2020.

3 Methodology

3.1 CFD

3.1.1 CAD

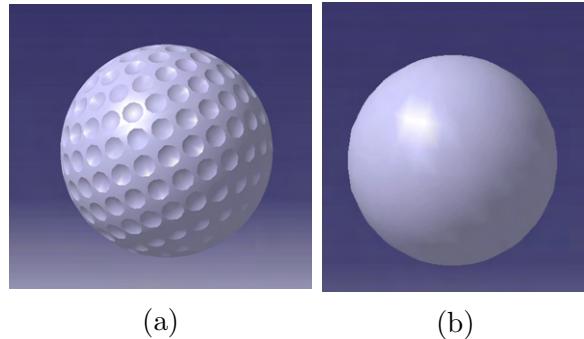


Figure 10: CAD Models of (a) Golf Ball (b) Smooth Ball

The above figure shows the CAD model of Golf Ball and Smooth ball, designed using CATIA, the radius of the Golf Ball is 21.082 mm, which is the radius of the real Golf Ball. The dimple radius is 2.26 mm. The radius of the Smooth Ball is 21 mm, the radius of Smooth Ball is approximately the radius of the Golf Ball. The Smooth Ball is designed close to Golf Ball size for validation purposes.

Geometry	Radius
Golf Ball	21.082 mm
Dimple	2.26 mm
Smooth Ball	21 mm

Table 1: Dimensions of Golf Ball and Smooth Ball

3.1.2 Domain

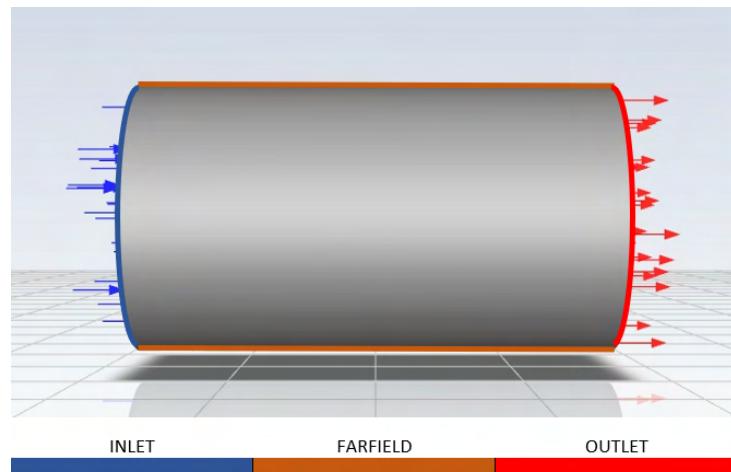


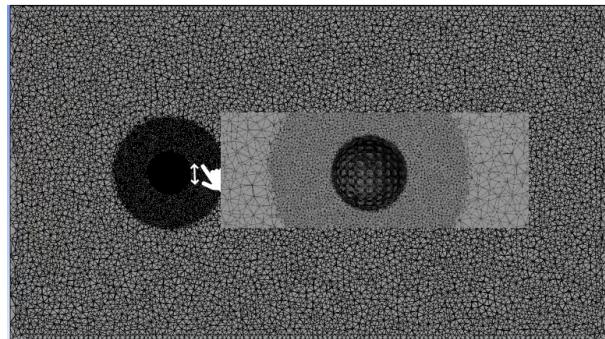
Figure 11: Domain used for Simulation

The Domain in above figure is used for solving the fluid flow problem, before choosing this cylindrical domain, simulations were performed using rectangular, symmetrical domains. The Domain was designed using SpaceClaim.

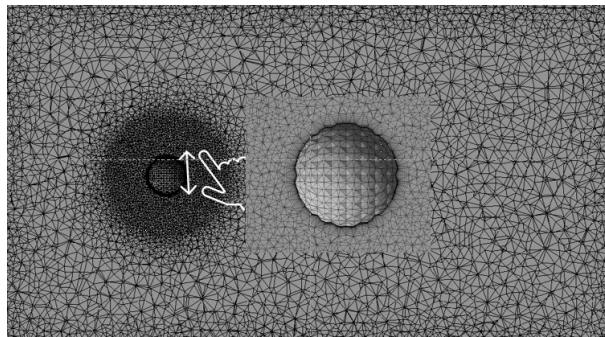
Cylinder	Length
Height	640 mm
Diameter	360 mm

Table 2: Dimensions of the Cylindrical Domain

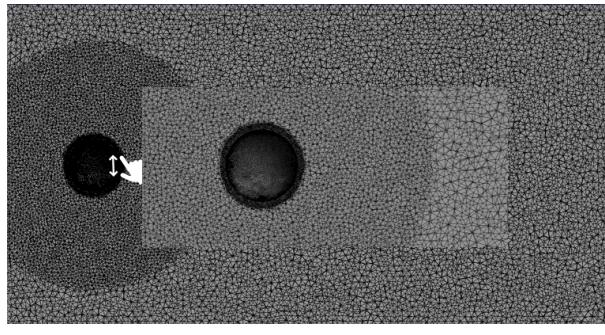
3.1.3 Mesh



(a)



(b)



(c)

Figure 12: (a) Fine Mesh of Golf Ball (b) Coarse Mesh of Golf Ball (c) Fine mesh of Smooth Ball

To mesh the domain, Mesh workbench from ANSYS is used. To have fine elements around the Golf Ball, Body Sizing method is applied with Sphere of Influence option to capture the vortex and Inflation Layers are used to capture the flow separation and boundary layer better. Body of Influence could have also been used to capture the wake region but

using body of influence would increase the fine elements in the mesh, hence increasing the computational difficulty of the problem and increased computation time. Since the main objective of the simulation is to capture the vortex and to calculate Lift Coefficient and Drag Coefficient with at most accuracy. Using Sphere of Influence is efficient enough because the mesh region surrounding the vortex formation is fine and the golf ball mesh is also fine with inflation layers, to calculate Lift Coefficient and Drag Coefficient better and to capture flow separation. Similar settings are used to mesh the coarse mesh. The Coarse Mesh has 0.85 Million Elements whereas the Fine Mesh has 5.2 Million Elements. The coarse mesh has less fine elements as that is evident from the above figure. Similar settings are used to mesh the Smooth ball.

3.1.4 Simulation Setup

Pressure-based Transient solver is used for this simulation. Pressure-based solver is used to solve for incompressible and mild compressible flows, which is ideal for this problem. For the viscous model, K-Epsilon, K-Omega, Transition-SST, Transition K-Kl Omega, Reynolds Stress models were used to compare the results.

Conditions	Values
Velocity	45 ms ⁻¹
Reynolds Number	1.27 × 10 ⁵
RPM	2000 - 4000
α	0.2° - 0.4°
Projected Area	0.0016123 m ²

Table 3: Boundary Conditions

To Simulate a rotating Golf Ball, Golf Ball is defined as moving wall in boundary conditions, rotational motion is chosen, rotational axis and the speed of rotation is inputted RPM.

Inlet is defined as Velocity-Inlet with 45 m/s as the inlet velocity. To change the angle of the Golf Ball, the flow angle is resolved to replicate the change in angle of the golf ball by fixing the golf ball angle.

Outlet is defined as pressure-outlet with default values, pressure-outlet is usually used to define the static pressure at flow outlet, the gauge pressure at outlet is set to 0, defining that there is no pressure more than the local atmospheric pressure.

Initially the simulation is performed for non-rotating golf ball to capture the vortex and share the vortex image with the AI team. At Upon completion, the finalized domain and mesh is simulated for rotating golf ball, varying angle of attack, varying viscous models etc.,

During the initial phase of the simulation, there were numerous problems encountered, problems like:

- Floating Point Errors
- Fluent Ran out of Memory

- Having the simulations run 24x7, the most frustrating problem encountered was “VMware session timed out” which is losing connection to the VMware server and having to restart the simulation from the beginning
- Trying to validate CL and CD values but due to insufficient information on the area used to validate the results in () report so many different simulations were performed on different meshes, different domain types and sizes, but later it was found out by trial and error that it was projected area which was used to calculate CL and CD instead of wetted area.

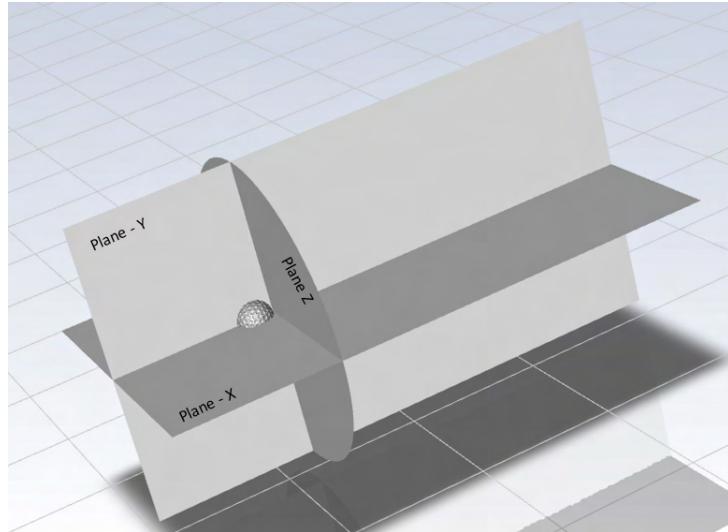


Figure 13: Positioning of Planes to run macros to write results

In Order to export the results from Fluent at every time-step to ParaView macros were defined in Fluent and solution at every time-step is saved for each plane. This is saved as ‘.plt’ file which is tecplot file. The results are exported from 3 different planes, planes are defined perpendicular to XY plane, YZ plane, XZ plane. This file is later open in ParaView and Surface LIC plugin is used to visualize the vortex, Surface LIC is Line Integral Convolution, it normalizes the 3-D component of velocity and helps us visualize the 3-D flow in 2-D.

3.2 SE

The method we used for the software development is at first glance based on agile methodology as the milestones is broken into two sprints, and that within each sprint tasks are also broken into short that way changes in project requirements are easily addressed with little impact on the planning. Indeed, as we didn’t know for sure the technologies to use or how to implement a user interface with a trained machine learning algorithm we needed to self-research and find how to proceed. In fact, we started out to use Django as our first python framework. Django seemed to be appropriate for our final product, the idea was to make the ML algorithm available by REST API. This method requires having a running server which handles requests and forwards them to ML algorithms. Furthermore, Django comes with a built-in database backends which could have saved us some time on the database configuration. We spend around a month on that particular framework as we didn’t have a working accurate machine learning algorithm at the time,

and had a working deployed models with Django which only worked for a specific example as the implementation was based from a tutorial.

Moreover we also decided with certainty to work with react JS as it is one of the best JavaScript framework to build user interfaces that also allows us to take reusable user interface components from the web .Also, because it allowed us to use JSX to quote HTML and uses the syntax of these HTML tags to display components.We then had a first look of our user interface deployed on the web thanks to Heroku, a container-based cloud platform as a service, we decided to use it as it is a free service and not to worry too much about configuring and maintaining servers.

The goal of our first sprint was to have a functional web-application using machine learning algorithm in the back-end, even inaccurate one. The artificial intelligence team provided us with a working application however they used a different framework than us, Flask. They found it more flexible and easy to use, after some discussions and since they are assigned to write the Api were we would fetch the data, we decided to use Flask.

Second part of the project from on SE perspective, after finishing successfully the first sprint continued with agile development methodology were the stages of development are organized into a series of cascading procedures.First one feature definition, development and implementation then second feature etc. We also went for a development similar to a MERN stack that is a set of dependable and powerful tools for building scalable master web applications, and also because it is made up of four JavaScript-based technologies :

- MongoDB:a document-oriented database,that has more flexibility compare to SQL databases.
- Node.js :a runtime environment for JavaScript that allows you to create network applications.
- Express.js : a framework based on Node.js used to create APIs

Guidance on each button or link is detailed in the user manual in table 15.

3.3 CIDA

3.3.1 Introduction to Object Detection

Data on the airflow around the golf ball was used for Computer Vision. In the method of detecting the vortex from the continuous time-series data of the airflow confirmed through this, the object detection technology using the deep learning technique was applied. Object detection refers to the task of setting an area through a bounding box in a specific image and determining whether an object exists or the type of object within the area. Various technologies have been developed in this method, and various technologies have been developed based on the concurrent neural network deep learning technology.

Once the technology was first developed, the focus was on the accuracy, but with the advent of autonomous vehicles, speed also became an essential point. Although RCNN (Recurrent and Concurrent Neural Network)-type models have a certain level of accuracy,

they are not fast enough to be applied in a real field. Recently, several neural networks such as YOLO have been developed that increase the speed of object recognition while maintaining a certain level of accuracy. YOLO was also applied to the technology for this task, and the results were compared based on various versions and datasets.

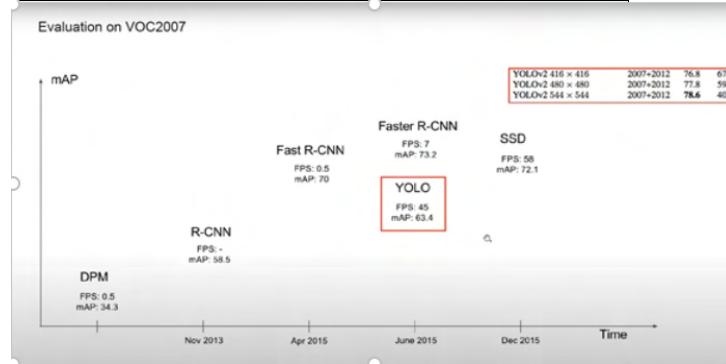


Figure 14: Comparision of different object detection models on accuracy

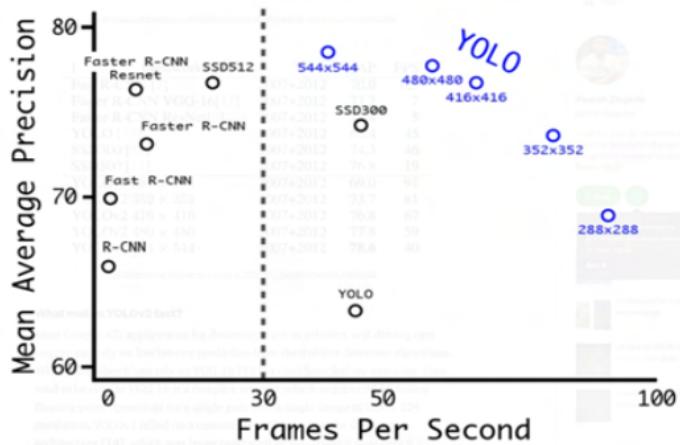


Figure 15: Comparision of different object detection models on speed

* mAP (Mean Average Precision) * FPS (Frame Per Second)

3.3.2 Object Detector Architectures

There are two types of object detection models -

One stage detectors – Models having this kind of architectures form a grid on the images and calculating the grid probabilities of having a piece of objects within them while also calculating the class probabilities. The bounding boxes are then drawn on the grids, these predictions are then filtered using non max suppression (A filtering method using Intersection Over Union). As all of this happens in a single stage, models with this architecture are very fast and fully convolutional (any size image can be the input). There are two object detection models using this architecture YOLO and SSD. YOLO is explained below.

YOLO (You Only Look Once)

This model reconstructs object detection as a single regression problem, from image pixels to bounding box coordinates and class probabilities. Accordingly, a single convolutional

network has completed an integrated model that predicts multiple bounding boxes in the entire image and calculates the class probability in each box at the same time.

First, the structure and operation principle are explained based on the contents of the YOLO v1 paper published in 2016 CVPR (Computer Vision and Pattern Recognition), and the changes as the version evolved are briefly explained. Figure 1 shows the process of the YOLO model. Once an image is an input, the image is divided into a grid (7×7) and can be divided into two processes. One is about the bounding box. If the grid includes the centre of the bounding box, the response value is activated in the grid. This includes the location information of the bounding box and the confidence score. Another is for classification. Each grid calculates the class probability, and each grid has a probability value for the classes. After that, the final result value is derived through NMS (Non-max suppression, an algorithm that removes boxes in similar positions and selects the most suitable box).

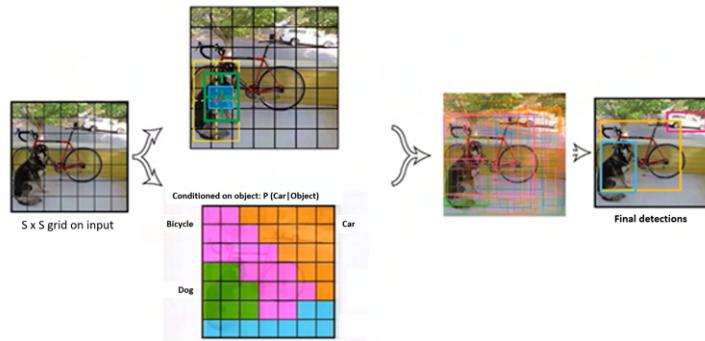


Figure 16: Object Detection method of YOLO model
<https://pjreddie.com/darknet/yolov1/>

The neural network structure is a structure made based on GoogleNet and is implemented with a total of 24 convolutional layers and two Fc layers. (Figure)

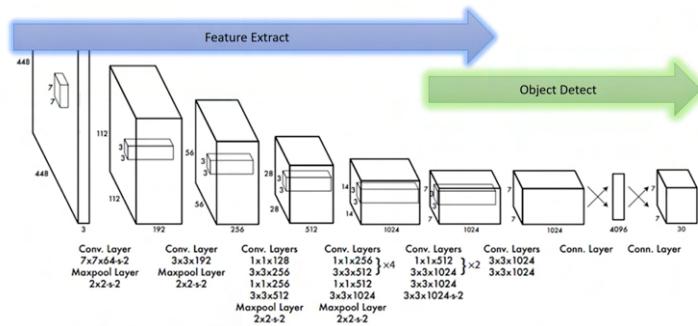


Figure 17: Different layers of a CNN model

The $7 \times 7 \times 30$ matrix derived from the neural network is composed as shown in Figure 3. The information in the matrix(tensor) is the bounding box information and the probability value for the class of each grid.

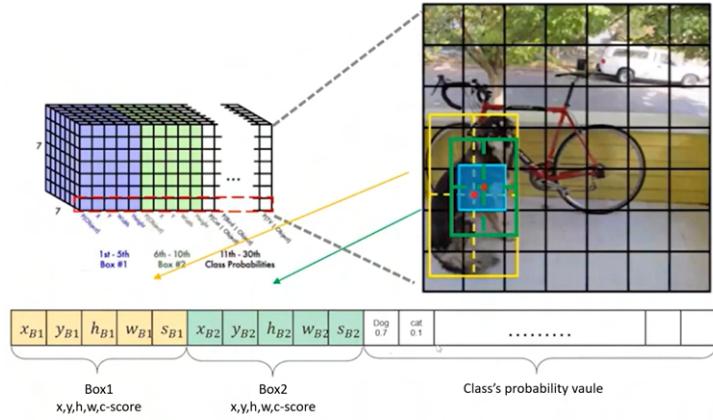


Figure 18: YOLO working

Bounding box Coordinate regression	$\lambda_{coord} \sum_{i=0}^{S^2} \sum_{j=0}^B \left\{ \begin{array}{l} obj \\ ij \end{array} \right\} [(x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2]$
Confidence Score prediction	$+ \lambda_{coord} \sum_{i=0}^{S^2} \sum_{j=0}^B \left\{ \begin{array}{l} obj \\ ij \end{array} \right\} \left[(\sqrt{\omega_i} - \sqrt{\hat{\omega}_i})^2 + (\sqrt{h_i} - \sqrt{\hat{h}_i})^2 \right]$
Class score prediction	$+ \sum_{i=0}^{S^2} \sum_{j=0}^B \left\{ \begin{array}{l} obj \\ ij \end{array} \right\} (C_i - \hat{C}_i)^2$
	$+ \lambda_{noobj} \sum_{i=0}^{S^2} \sum_{j=0}^B \left\{ \begin{array}{l} noobj \\ ij \end{array} \right\} (C_i - \hat{C}_i)^2$
	$+ \sum_{i=0}^{S^2} \left\{ \begin{array}{l} obj \\ i \end{array} \right\} \sum_{c \in classes} (p_i(c) - \hat{p}_i(c))^2$

$\lambda_{coord}, \lambda_{noobj}$: Hyperparameter to add values for variables in bounding boxes and reflect fewer values for areas without objects
 S : Number of grid / C : Confidence score / B : Number of bounding box in a grid
 x, y : centre coordinate of bounding box / ω, h : width and height of bounding box
 $\{p(c)\}$: Probability that the object in the i (th) cell belongs to that class (c)
 $\left\{ \begin{array}{ll} obj & \left\{ \begin{array}{ll} 1 & Object exists in i(th)cell \\ i & 0 & otherwise \end{array} \right. \end{array} \right.$

Figure 19: YOLO equations

Since YOLO approaches the object detection problem from the point of view of a single regression problem, a Loss Function that combines the values of Bounding box Coordinate regression, Confidence Score prediction, and Class score prediction as above is implemented.

Different versions of the YOLO models are explained below :-

1. YOLOv2

- Batch Normalization: Apply batch normalization to all convolutional layers
- Remove drop-out by obtaining regularization effect through batch normalization - Performance improvement of about 2% based on mAP
- High Resolution Classifier: Learning the classifier while maintaining the image resolution of the detection task without reduction - About 4% performance improvement

- Convolutional Anchor Boxes: Remove the FC layer and use the Fully Convolution structure - Predict the bounding box using Anchor Box.
- Fine-Grained Features: In order to detect small objects more, the layer from the previous stage with higher resolution is taken and concatenated to the output feature map for detection.
- Convert the feature map of 26 by 26 by 512 to the feature map of 13 by 13 by 2048 and use it - About 1% performance improvement
- Using DarkNet: Converted from VGG-16 based detection frameworks to a network structure called DarkNet - Convolution layer (19), maxpooling layer (5).

2. YOLOv3

- Apply deepen the DarkNet network structure to convolution layer (19 - 53) - the overall accuracy (especially small object detection) is increased

3. YOLOv4

- Based on v3, the main purpose on increasing accuracy.
- Apply existing technologies (Style transfer GAN, Random erase, Spatial Dropout, GIoU, Feature Pyramid Network, Leaky ReLU, etc.) to training phase and inference phase.
- Input resolution 512 x 512 applied (Improvement of small object detection)
 - Overall, YOLOv4 applied CSPDarknet53 to improve classification performance based on YOLOv3, applied BoF and BoS to pre- and post-processing, respectively, and applied PANet (Path Aggregation Network) to the neck part.

Two stage detectors - Models having this type of architectures have two stages, the first one is passing through the Region Proposal Network, here regions of interest are generated, these regions having a high probability of having an object within them. Then in the second stage, these regions are passed through classification network where they are classified and then the results produced. Some of the models having this architecture are Faster RCNN, RCNN, FPN etc. The architecture of RCNN is explained below.

R-CNN (Region-based Convolutional Neural Network)

The 2-stage architecture is a method in which classification and localization are separated. This is a typical object detection method using CNN (Convolutional Neural Network) technique.

The R-CNN model selects about 2,000 candidate regions through a Region Proposal algorithm called Selective Search, and performs classification and bounding box regression with these regions as input. It was advantageous to be able to classify the classes of each Region using the CNN technique. However, the entire framework could not be trained end-to-end. Therefore, there was a disadvantage in that it was difficult to find a Global Optimal Solution. In addition, it required a long learning time by performing CPU-based

Selective Search and the large storage space required was also a disadvantage. (Individual image processing time: 47 seconds)

Fast R-CNN improved from R-CNN reduced individual image processing time after that. Fast R-CNN was able to learn by grouping all of the Feature Extraction, RoI Pooling, Region Classification, and Bounding Box Regression steps as End-to-End. But still, the first, Selective Search was performed on the CPU, so it was slow.

An improved model for this was Faster R-CNN. By proposing RPN using CNN technique applying GPU, the entire framework could be rapidly trained end-to-end. However, it was still composed of many components, and each feature vector was individually forwarded to the FC layer in the region classification step.

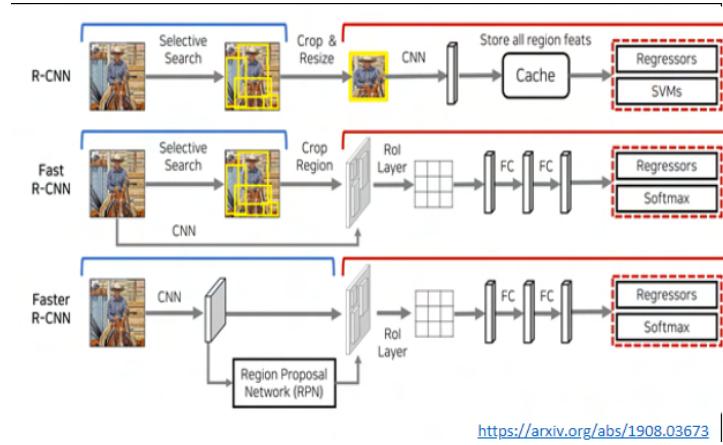


Figure 20: Region-Based Convolutional Neural Network working

3.3.3 Training and Evaluation of Different CNN Models

In this section, the method for training, evaluating and comparing different CNN models are shown. The object detection model used in this study is the YOLO v5 based on 1-stage architecture, but a comparative test was conducted with the Faster R-CNN model based on 2-stage architecture to select the YOLO v5 model. In this regard, the composition and operation principle of the YOLO model will be explained including a brief description of the Faster R-CNN model, which is a representative model of the 2-stage architecture. First, the evaluation index related to the assessment of the object detection model will be briefly described.

Performance evaluation

		Predict Result	
		Positive	Negative
Ground Truth	Positive	TP (True Positive)	FN (False Negative)
	Negative	FP (False Positive)	TN (True Negative)

Figure 21: Confusion Matrix

The following metrics are used to evaluate the trained model on a validation or a test dataset.

- Accuracy : $TP + TN / TP + FN + FP + TN$

- Precision : Number of correctly detected objects (TP) / Number of objects detected by the model (TP+FP)
- Recall : Number of correctly detected objects (TP) / Number of truth answer objects (TP + FN)
- F1 - Score (Harmonic mean of precision and recall) : $\frac{2\text{Precision} \times \text{Recall}}{\text{Precision} + \text{Recall}}$
- mAP (mean Average Precision) : Average of each class's AP (Average Precision)

Dataset

2000 images representing different views of vortices were used to train the YOLO v5 model. Different views were included so that the model is generalized to different images of vortices. These images were a result of CFD simulations of fluid flow over golf ball.

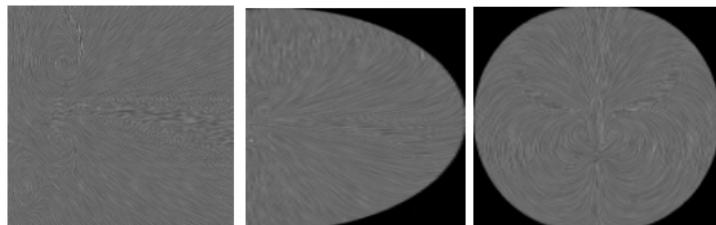


Figure 22: Simulated images containing vortices, shown in different views.

Training

The learning method of the object detection model is similar to the learning method of the regression model. It learns iteratively and tracks low loss values. Coordinate values and the object's Probability values are used here. The epoch value applied for training is set to default 1000. If an improvement value is not derived during operation for a certain period of time, learning is stopped. Additionally, the image size used for training affects learning speed, memory usage, and more. Resizing to a small image is helpful for cost (time consuming), but inputting a large size is helpful for detecting small objects such as our vortex. In this test, our model is tested by setting it to 640x640.

Hyperparameter Evolution

In machine learning Hyperparameters control the training process of a model. Tuning these parameters can produce varied results in the model performance. Using traditional methods like grid search or random search can be computationally expensive and can take a long time. The following steps are a better option when performing hyperparameter tuning in YOLOv5.

1. Initialize the parameters, or use default values which are trained on COCO dataset (there are 30 parameters)
2. Define fitness – It is the evaluation metric that needs to be maximized. Fitness = [Precision, Recall, mAP@0.5, mAP@0.5:0.95] for this model, the fitness was defined

as shown. Fitness = [0, 0, 0.2, 0.8] this means that precision and recall do not matter while tuning, mAP@0.5 has 20

3. Evolve – Using the command below, start the evolution process to tune the hyper-parameters.
4. Run the evolution using the following command `python train.py --epochs 10 --data myconfig.yaml --weights yolov5m.pt --cache --evolve`

3.3.4 Experimental approach to model selection

The method of selecting a model in this study is comparison through experimentation. The first compares the one-stage detection method and the two-stage detection method. Since our task is to find the vortex in the air flow field, we need to consider the image shape of the video clip. Therefore, the detecting speed is the criteria for this test. The second is to verify the reliability of the model. It's about making sure that the trained model shows the results we expect. This is to check the response related to any improvement method (increasing training data) is applied to the model. The third is accuracy improvement. It is normally understood that the neural network of the object detection model shows higher accuracy as its depth increases. Therefore, after learning models with different number of layers, we select a model suitable for our task. The above is an experimental approach for basic model selection, and methods for better model selection may be added.

3.4 SIFT Features for Vortex Detection

In this section the process by which we aimed to develop an alternative to CNNs for vortex detection in an image. The method we proposed aims to use the edge information within an image to classify regions into regions that contain vortices and regions which do not.

The method we used is based on the concept of the Scale Invariant Feature Transform (SIFT) introduced by Lowe, 2004. For a given image, we use SIFT Keypoint descriptors to create descriptive features to classify images using a simple Neural Network. When applied to an actual image, we pass a sliding window over the image to determine approximate boxes as to where we believe the vortices lie.

3.4.1 Dataset Preparation

To train the networks we would use the labelled vortex regions to produce two different datasets. One with a collection of images sized 64×64 and one with a collection of images sized 32×32 . The generation of the data within each dataset was split into two parts, the generation of the vortex images and the generation of the non-vortex images. The non-vortex images are generated by passing over a sliding window over the image and checking whether there is a manually labeled vortex within this region. If there is, we ignore this box and move onto the next otherwise we add the current box's position to the dataset for non-vortex regions.

The Vortex images are generated using a method similar to that described by Zeiler and Fergus, 2013. In the paper they describe that for each image, after they have been resized,

10 sub-crops of the image are taken and are added to the dataset. For our process, for each of the manually labelled vortices we generate 10 randomly taken 'sub-crops' where the centre of the image is adjusted by a random amount in both the x and y directions. The random amount of shifting was limited such that at least half the labeled vortex would remain in the image generated. Figure 23 displays some of the examples in the dataset.

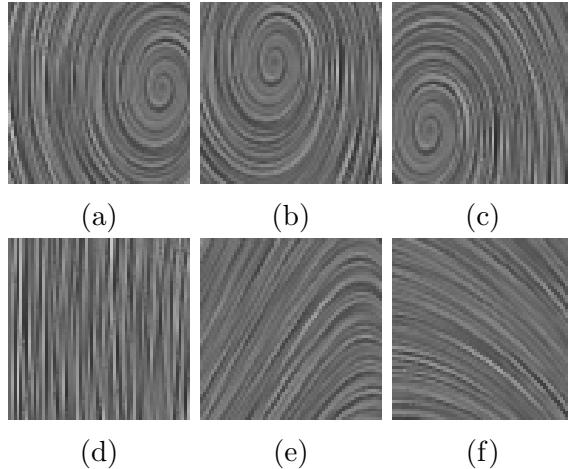


Figure 23: Some example images generated for the 64×64 dataset. (a)-(c) display some of the images generated for a single vortex, while (d)-(f) show the images generated in the non-vortex regions

We applied this method to 700 images to generate the two datasets. After these images were generated we ended up with 13330 images of vortices and 60048 images of non-vortices for the 64×64 dataset and 259897 images of vortices and 13330 images of non-vortices for the 32×32 . This means that we end up with 51365 images in our training set and 22013 images in the validation set for the 64×64 dataset and 191259 in the training set and 81968 in the validation set for the 32×32 . This method does however mean that we end up with a much larger number of images without vortices than we do vortex images for both sets of data.

3.4.2 SIFT Keypoint Descriptor generation

The idea for using SIFT features for within this model was based on the appearance of vortices in the images and the principle behind why they appear like this. When a vortex occurs in an image, we tend to see spiral or circular patterns forming in that region as shown by Figures 23(a)-(c). The idea is that when we generate a map of the edge directions of the image of a vortex, in theory we should get a large amount of variance in these edge directions. So when we generate a SIFT keypoint descriptor covering the 64×64 or 32×32 regions generated in the dataset preparation, we should find the descriptor for a vortex region to be vastly different for a region without a vortex such as those in Figures 23(d)-(f).

To generate the edge responses at each pixel location we apply the convolution operation, as described by Szeliski, 2022, over the images using the Sobel kernels as defined by Sobel, 2014. The Sobel x and y Kernels shown in Figure 24 are the Kernels applied to the images to compute the edge responses in the horizontal and vertical directions. Once we have computed both responses we can compute the direction and the magnitude of the edge

$\begin{array}{ c c c } \hline -1 & 0 & 1 \\ \hline -2 & 0 & 2 \\ \hline -1 & 0 & 1 \\ \hline \end{array}$	$\begin{array}{ c c c } \hline 1 & 2 & 1 \\ \hline 0 & 0 & 0 \\ \hline -1 & -2 & -1 \\ \hline \end{array}$
--	--

(a) x Directional Sobel Kernel (b) y Directional Sobel Kernel

Figure 24: The x and y , 3×3 Sobel kernels, computing the magnitude of the edge responses in the horizontal and vertical directions respectively

response at each pixel location using simple trigonometry:

$$\text{Magnitude} = \sqrt{x^2 + y^2}$$

$$\text{Direction} = \tan^{-1}\left(\frac{y}{x}\right)$$

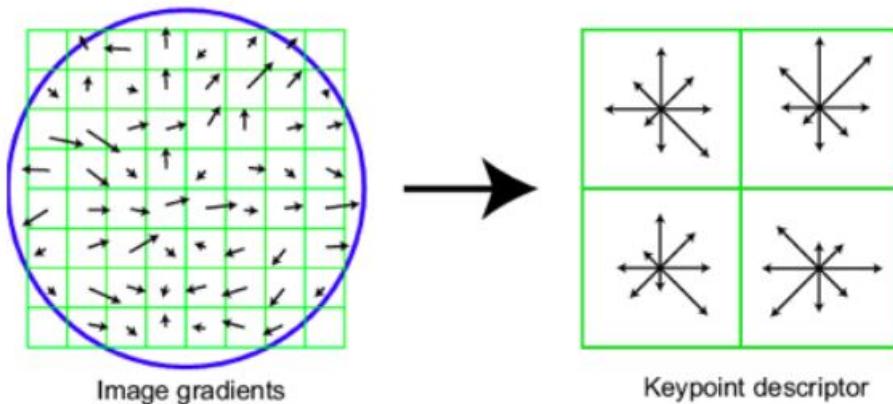


Figure 25: A visual representation of the computation of the SIFT Descriptors from Lowe, 2004

Once we compute this information for each image a SIFT descriptor can be computed for each image. We define a number of regions to describe the image by and summarise the information within each region by computing a orientation histogram. Figure 48 shows exactly what is meant by this. On the left we have the computed gradients and orientations, whilst on the right we have the final descriptor. For each 4×4 box a histogram of the summarised orientations is computed. The histogram consists of 8 boxes with increments of 45° . For this project we only used 8 boxes in the orientation histogram and each pixel value was added to the nearest histogram box. In addition the descriptor is computed over the entirety of the 64×64 and 32×32 images. Once the feature is generated we also normalise the response in each region to prevent any bias towards strong edge responses.

3.4.3 The Proposed Model

The final model ended up being a relatively simple Neural Network, with an input and an output layer with two hidden layers. The size of the input layer is dependent on how

many regions we define for the SIFT features, as for each region we define 8 histogram boxes. There are two output layers, one for the classification of an image as a vortex and one for the classification as a non-vortex. Since the problem aimed to test the viability of different SIFT features on vortex classification, we also used the same number of hidden layers for each variation of the model. For the first layer there were 64 nodes and there were 32 for the second layer.

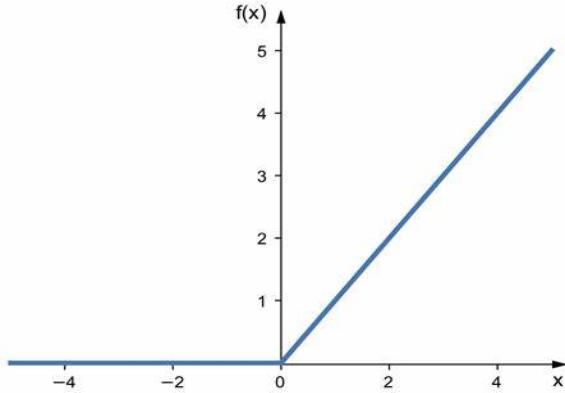


Figure 26: The ReLU activation function

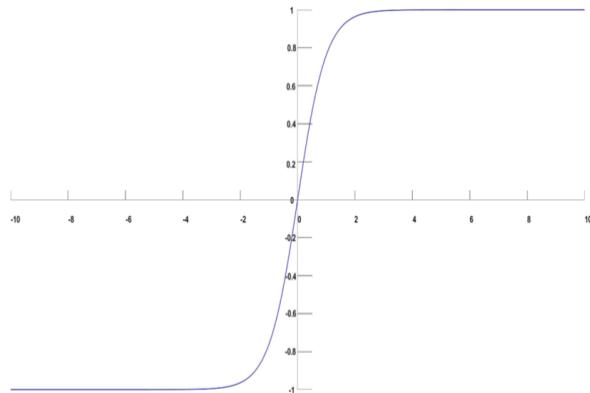


Figure 27: The Softmax activation function

On each of the hidden layers we apply the ReLU activation function as defined by Nair and Hinton, 2010 which is displayed in Figure 26. Since we know we will not have any negative responses, this function was chosen. On the output layer we chose to use a Softmax activation function, as described by Goodfellow et al., 2016, since we wanted to produce a probability distribution describing the likelihoods of an image either containing or not containing a vortex. In addition, the function is minimised using the binary cross entropy since the classification for each entry is either a 1 or a 0. The binary cross entropy is defined as:

$$BCE = -\frac{1}{n} \sum_{i=1}^n (y_i \cdot \log(\hat{y}_i)) + ((1 - y_i) \cdot \log(1 - \hat{y}_i))$$

Where n is the number of data samples, y is a vector of the true labels and \hat{y} is a vector of the predicted labels.

For the optimization process the 'Adam' algorithm was used, as defined by Kingma and Ba, 2015. To evaluate the performance of the algorithm we recorded the accuracy, precision and recall. Finally, we performed 500 epochs for each method and a graph is plot of

the performance of the algorithm over the validation data on each epoch for each metric. The final performance of each algorithm is also recorded and displayed in this report.

3.5 Proposed method for vortex core finding

To find the core of a vortex we propose an algorithm based on the concept of Gradient Descent over a 2-dimensional function. Lemaréchal, 2012 explains the concept of Gradient Descent in more detail, but the important concept behind this algorithm is that by descending a function in the direction of the gradient, we can identify local minima in a function.

First of all, to calculate the perceived gradient in an image we can apply the Sobel operators described in section 3.4. By calculating the magnitude and directional responses using these operators we can produce an estimate to the gradients of an image based on the edge responses. Even though the vortices within an image do not tend to be minima, due to their circular and spiral-like nature, we find that the edge responses tend to point themselves towards the vortices and thereby their centres.

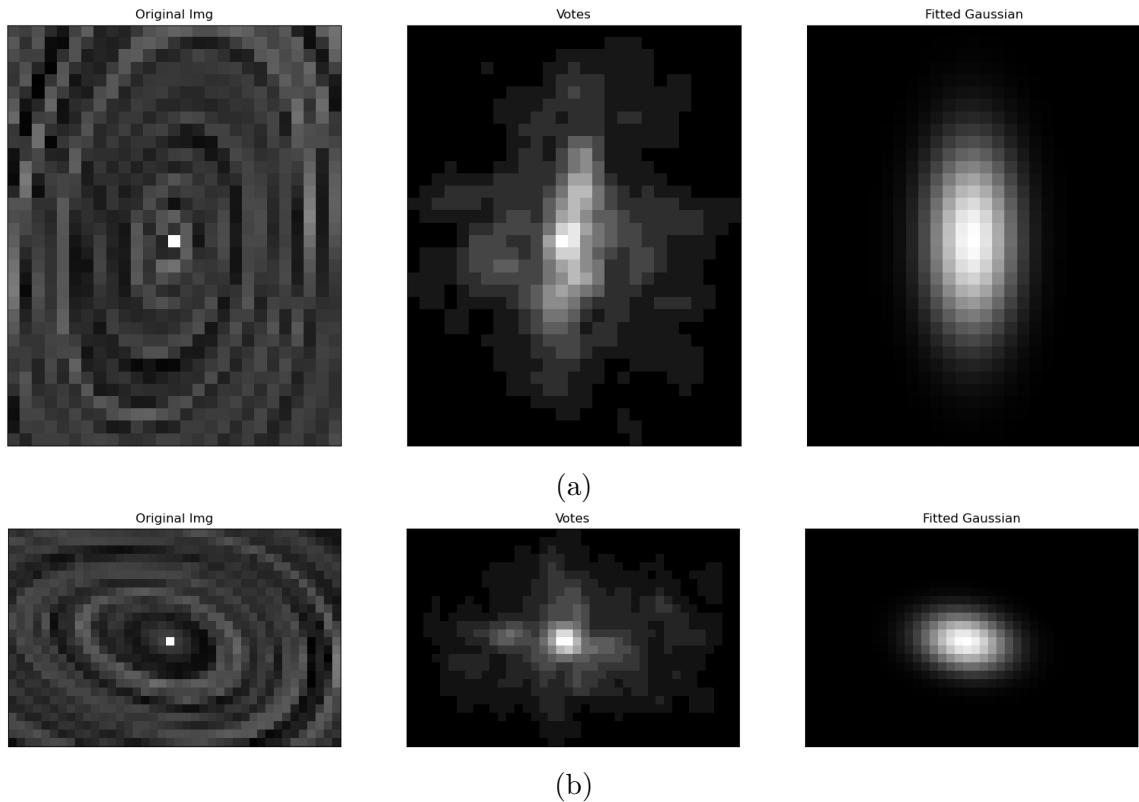


Figure 28: Images displaying the Original Vortex, The probability Distribution Generated and the fitted Gaussian Distribution respectively

To actually identify the precise core location we proposed the algorithm represented in pseudocode in Algorithm 1 in Appendix I. The algorithm first calculates the gradient directions for every point in the vortex image and then begins the voting stage. During this stage we perform a number of gradient descent iterations to vote as to where the core is believed to be located. For a number of steps, we move a random amount in the direction of the Sobel edge responses. If the vote moves outside the dimensions of the image we terminate the process and try the next vote. In addition, since we do not know if the edge is pointing towards or away from the centre of the vortex, we randomly choose

to either move in the direction indicated by the Sobel operators, or in the direct opposite direction. After the steps have completed, we add a vote to the final location and repeat the process for the specified number of iterations.

What we end up with is a probability distribution as to where the core is believed to be located. We chose to fit a Gaussian distribution to the final outcome to attempt to approximate the shape of the resulting vortex. By doing this we estimate the orientation and width in the x and y direction and we take the centre of the gaussian distribution to be the final core location. Figure 28 displays two examples of the process. The left images show the original vortex image and the predicted core location, the middle image show the probability distribution generated and the right images show the fitted gaussian distribution used to estimate the core location.

To compare this method, we have manually labelled the cores of 700 vortex images and will produce a mean error represented as the pixel distance between the predicted and labelled location. In addition this method will be compared against the benchmark error of purely using the centre of the bounding box as the core for each vortex.

4 Results, Discussion and Validation

4.1 CFD

4.1.1 Results

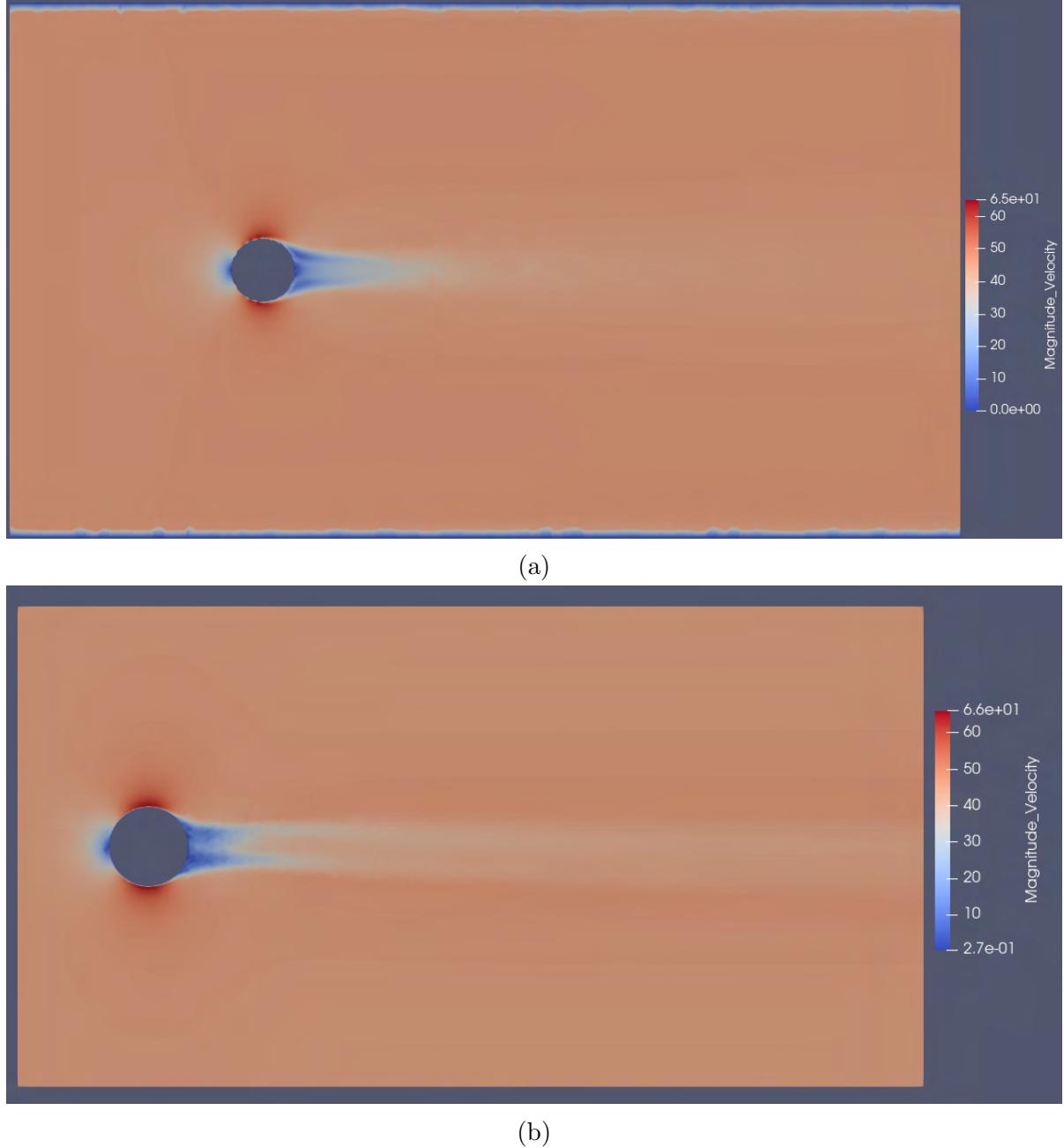


Figure 29: Velocity Magnitude Contour of (a) Golf Ball (b) Smooth Ball

The post-processing was performed using ParaView. Fig.29 is the velocity magnitude contour of rotating golf ball and smooth ball at 4000 RPM at an Angle of Attack of 0.2° . As the flow flows over the golf ball, the flow can be seen separating at an earlier stage for golf ball, whereas the flow separation happens later for smooth ball. The flow separates at an earlier stage because it paradoxically creates small turbulent regions near the dimples as the surface is uneven. The fluid momentum is closer to the ball, as the flow flows over golf ball, the early flow separation helps the flow to reunite quicker for golf ball than

smooth ball. resulting in lower Drag Coefficient since the flow reunites quicker the wake region is smaller, hence less turbulent flow in the wake region with respect to smooth ball's wake region. Lower Skin Friction Drag, Form Drag and Induced Drag due to less turbulent flow in the wake region for Golf Ball, Hence, lower the drag coefficient for Golf Ball than Smooth Ball.

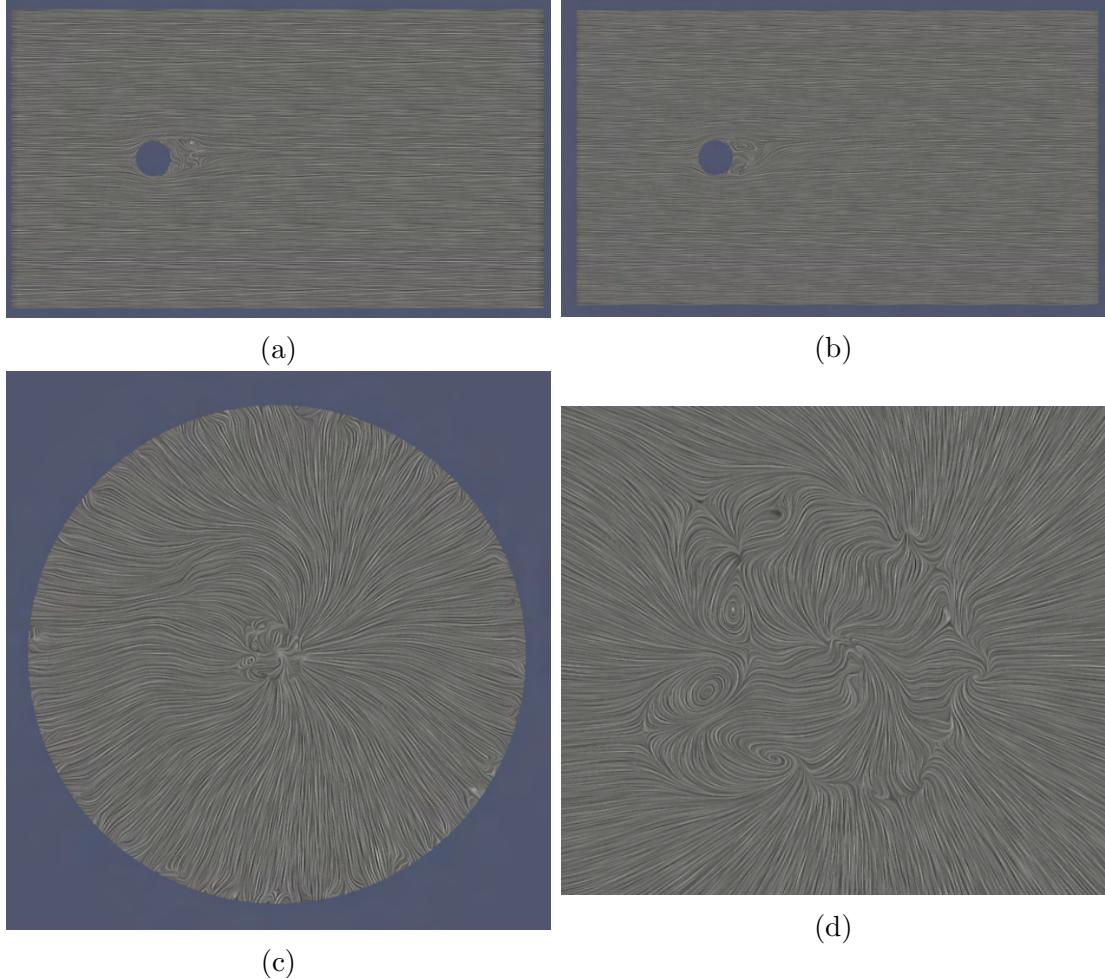


Figure 30: Visualisation of Vortex using Surface LIC plugin on (a) Plane X data (b) Plane Y data (c) Plane Z data (d) Zoomed view of Plane Z

Fig.30 shows the visualization of vortex using Surface LIC plugin in Paraview, Surface LIC plugin normalises the 3D vector and helps us visualise the 3D flow in 2D plane. The vortex images are exported for 3 different planes (as shown in Fig.13) for 200-300 timesteps, in the end 600-900 images are exported from one simulation. These vortex images are later used to detect vortex using YOLO.

4.1.2 Validation

Fig.31 is plotted for Drag Coefficient, for different RPM and α . RPM is varied from 2000-4000 with increments of 500 and α is varied from 0.1° to 0.2° with increments of 0.025° . The results are obtained for Golf Ball and Smooth Ball using fine mesh for both cases, the obtained results are compared against the experimental results found in Aoki et al., 2010.

From Fig.31 above and the values from the table 4, Smooth Ball has upto 68% higher drag

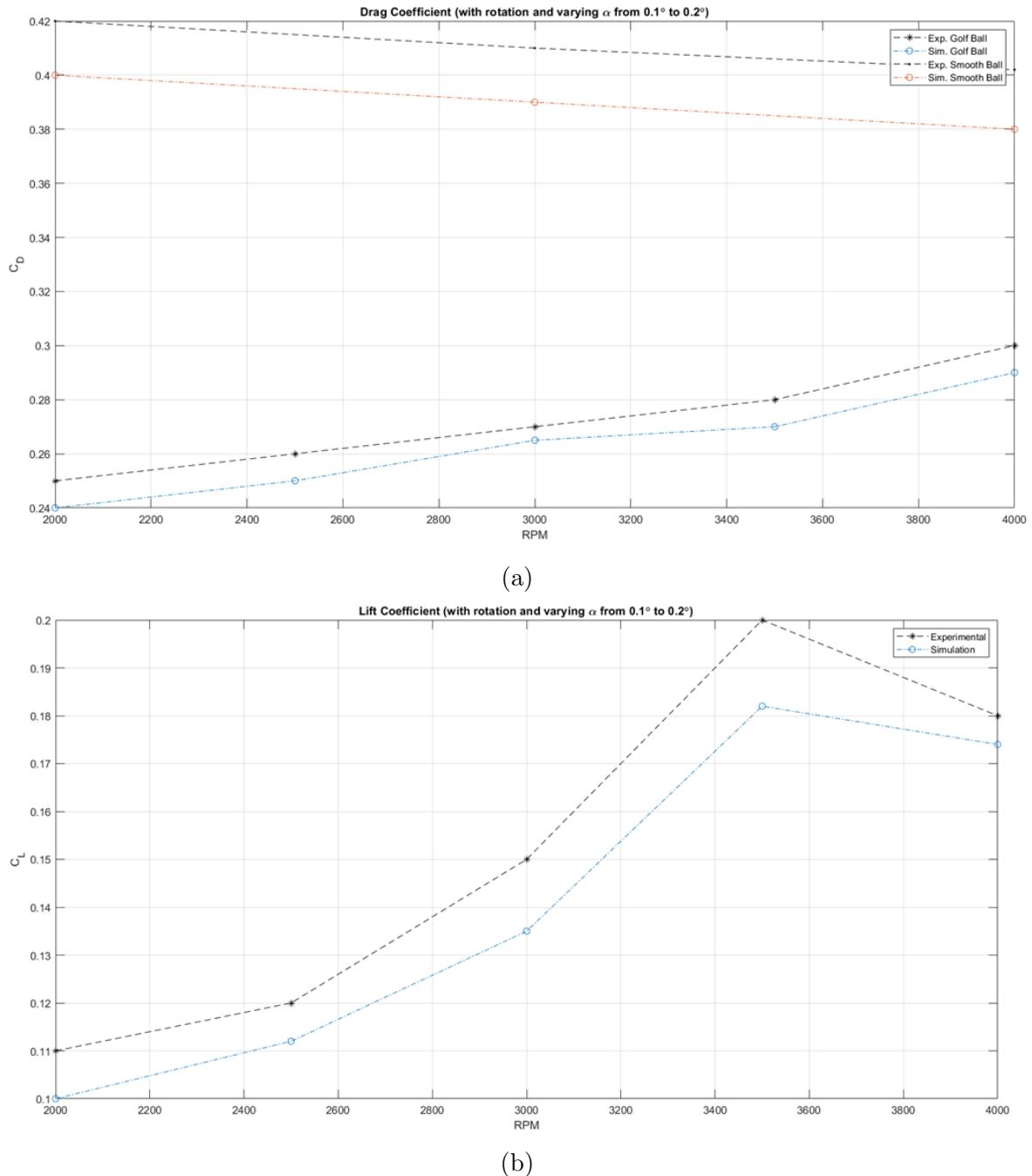


Figure 31: (a) Plot of Drag Coefficient for varying RPM and α (b) Plot of Lift Coefficient for varying RPM and α

RPM	Alpha	Golf Ball		Smooth Ball		Error	CD Comparison		
		CD		CD					
		Experiment	Simulation	Experiment	Simulation				
2000	0.1	0.25	0.24	0.42	0.4	4%	68%		
3000	0.15	0.27	0.265	0.41	0.39	4%	51%		
4000	0.2	0.3	0.29	0.402	0.38	5%	34%		

Table 4: Golf Ball Vs Smooth Ball Drag Coefficient Comparison with experimental data (experiment found in Aoki et al., 2010)

coefficient than Golf Ball. As expected Smooth Ball has higher drag coefficient than Golf

Ball, because the wake generated by Smooth Ball is larger than the wake generated by Golf Ball. Smooth Ball has uniformly smooth surface compared to Golf Ball with uneven surface uniformity due to the presence of dimples, this uneven surface in Golf Ball causes the flow to separate earlier than Smooth Ball, as it creates small turbulent regions near the dimples as the surface is uneven. This early flow separation helps the flow to reunite earlier than Smooth Ball. Having the flow reunite earlier leads to smaller wake region formed behind Golf Ball, smaller the wake region, smaller the turbulence flow inside the wake region. Hence, the drag force acting on the Golf Ball is minimum in comparison to the drag force acting on the Smooth Ball. Therefore, lower Drag Coefficient is obtained for Golf Ball than Smooth Ball.

RPM	Alpha	Golf Ball					
		CL		Error	CD		Error
		Experimental	Simulation		Experimental	Simulation	
2000	0.1	0.11	0.1	9%	0.25	0.24	4%
2500	0.125	0.12	0.112	6%	0.26	0.25	3%
3000	0.15	0.15	0.135	9%	0.27	0.265	2%
3500	0.175	0.2	0.182	9%	0.28	0.27	3%
4000	0.2	0.18	0.174	3%	0.3	0.29	2%

Table 5: Error in Lift and Drag Coefficients between Experimental and Simulation Results (experiment found in Aoki et al., 2010)

As the RPM increases, the drag coefficient of Golf Ball can be seen increasing, this is because as the Golf Ball rotates faster the uneven surface tends to act like smooth surface due to the speed of rotation. As the Golf Ball rotates faster and faster it can be seen approaching the Drag Coefficients of Smooth Ball. This implies that as the Golf Ball rotates faster the effect of dimples on Golf Ball in flow separation isn't effective enough, this maybe overcome by changing the size of the dimples or by changing the shape of the dimple.

On studying the Lift Coefficient Plot, we can notice that the Lift Coefficient of the Golf Ball tends to fall after 3,500 RPM, this can be identified as the Stall region. As the Golf Ball's uneven surface is unable to separate the flow earlier as it spins faster, it tends to act like uniform surface and more flow separation takes places causing the ball to generate less Lift. However, this fall in Lift Coefficient can also be noticed on the experimental data. Hence, the simulation has captured the stall of Golf Ball accurately to experimental data.

The above Fig.32 is plotted for Drag Coefficient obtained using two different meshes and by fixing K-Omega as the viscous solver, coarse and fine mesh and are compared against the experimental data. As expected the results obtained using fine mesh is closer to experimental data than the results obtained using coarse mesh. Fine mesh is able to obtain much accurate results as there are more number of elements in the mesh domain, resulting in less truncation error when computing between nodes. Whereas the results obtained using coarse mesh has nodes far from each other, the truncation error increases.

The above Fig.33 is plotted for Lift and Drag Coefficients obtained using various viscous models, which are, K-Epsilon, K-Omega, Transition SST, Transition K-Kl Omega and Reynolds Stress. This study is performed by fixing Golf ball spin at 4000 RPM and α at 0.2. K-Omega and Reynolds Stress viscous model was able to obtain the most accurate value for Lift and Drag Coefficient. On Varying the viscous model, it was

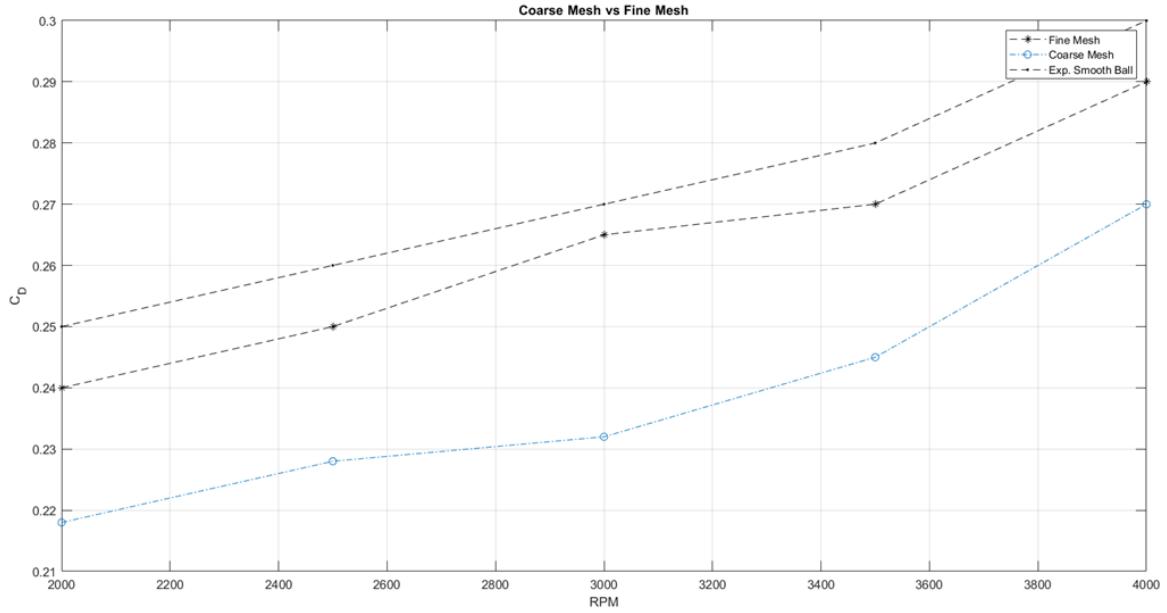


Figure 32: Plot of Drag Coefficient Obtained using Coarse and Fine Mesh

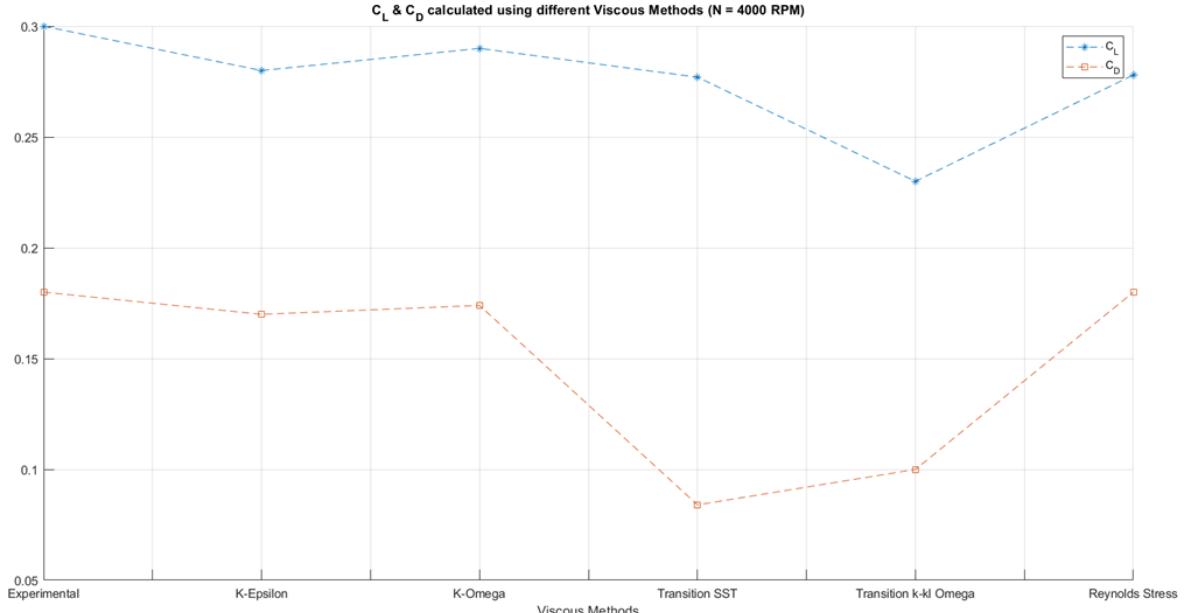


Figure 33: Study of different Viscous Models

observed that computation time increased upon going from K-Epsilon to Reynolds Stress Model, as these models become computational heavy. K-Omega model was able to obtain the results quicker than Reynolds Stress model, because Reynolds Stress Model has more equations to solve for than K-Omega model. K-Omega model has to solve for only two equations namely turbulence kinetic energy (k) equation and (ϵ) is the specific rate of dissipation equation whereas Reynolds Stress Model has more equations to solve for.

In the above study, Fig.32, Fig.31, K-Omega model was used to study the results instead of Reynolds Stress model to save time. Since, K-Omega is able to obtain close results to experimental data, and is also able to obtain the results quicker than Reynolds Stress Model. But, K-Omega is computationally less heavy than the Reynolds Stress model. the above study was conducted by fixing K-Omega as viscous model.

4.2 SE

Here are the result from the applied methodology in section 3.2. We have an Sign up feature that is linked to our database, user can create account by inputting his information such as email, password and username. A message of success will be printed out whenever an account is created and stored .

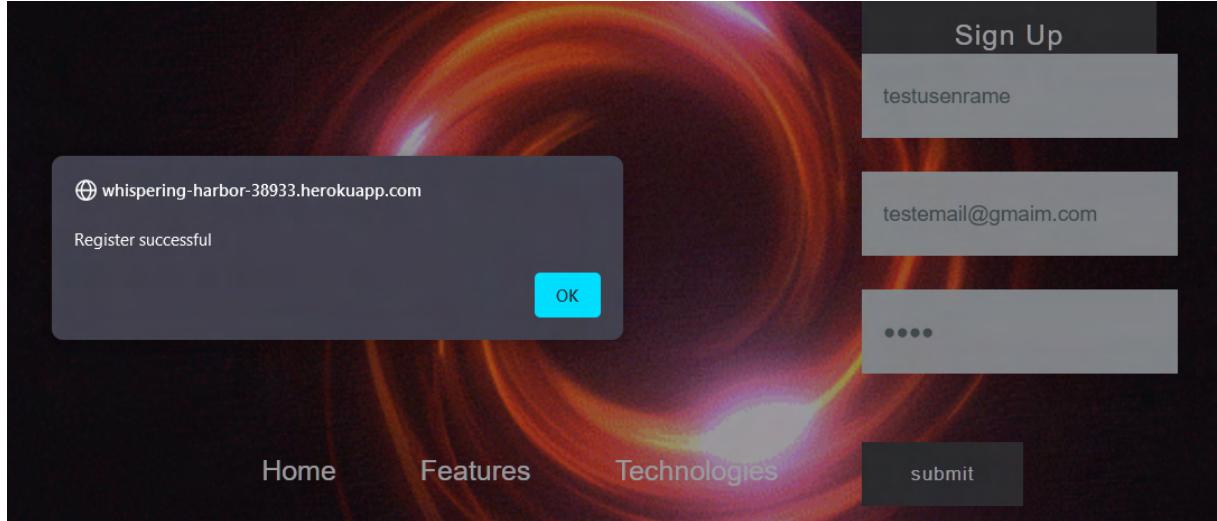


Figure 34: Successful register alert

A screenshot of the MongoDB Compass interface. The title bar says "VortexUser.users". The storage size is 36KB, total documents are 1, and index size is 36KB. There are tabs for "Find", "Indexes", "Schema Anti-Patterns", "Aggregation", and "Search Indexes". An "INSERT DOCUMENT" button is at the top right. Below it is a "FILTER" dropdown with the query "{ field: 'value' }" and an "OPTIONS" button. The "QUERY RESULTS" section shows 1-1 OF 1 document: {_id: ObjectId("626ffff31033c549b2769d0ae"), username: "testusername", email: "testemail@gmai.com", password: "test", date: 2022-05-02T15:56:33.685+00:00, __v: 0}. On the right side of the results, there is a small user icon.

Figure 35: Added view in user database

Something similar for the authentication feature but instead of creating or adding a new user we will instead verify within our database if the corresponding information are existing or not. There's two possible outcome either it doesn't exist then a pop-up message will invite the user to verify his input, or if a valid user is found then he will be redirected to the home page .

The main feature afterwards is the detection one, the user is invited to input a picture of a vortex in the goal of findings their locations as well as their cores .

You can see aswell some default picture icon as these are the sport where the output of the machine learning code is returning to us (or rather the data we fetch from their Apis)

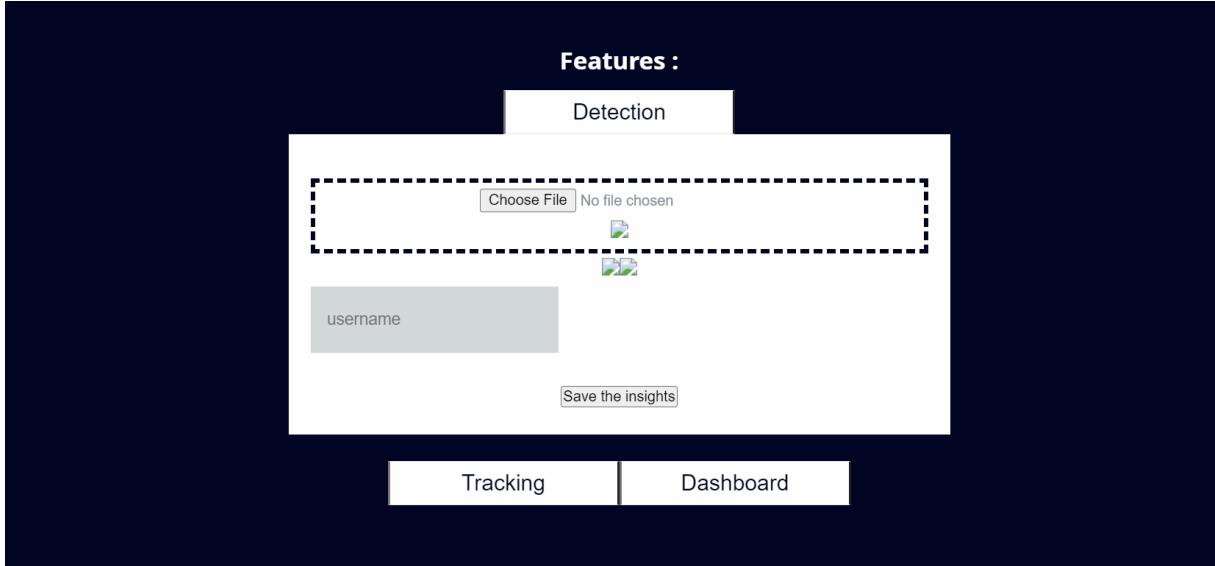
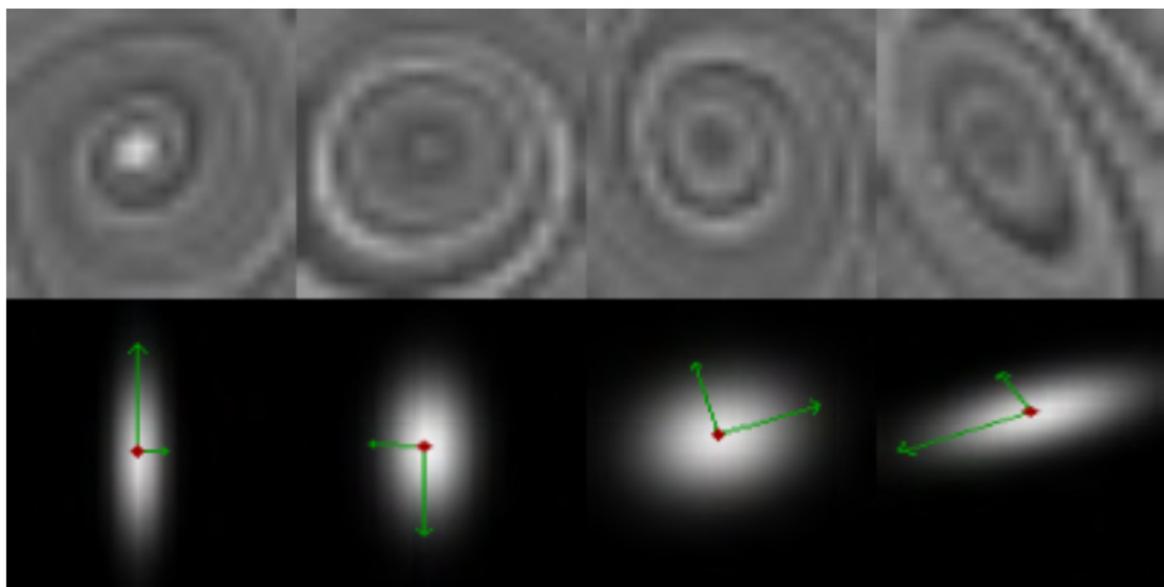


Figure 36: Detection input

first is the edited picture from the previous said input and second is a zoomed in preview of the cores locations and finaly, below will be where some information such as the x and y coordinate of the cores will also be rendered out. These output information can be also saved in the database, in order to do so, the user has to input his username to associate this feature utilisation to his name for recognition purpose .

The Dashboard whose purpose is to show every feature utilisation cases, their insight and the username associate to it as mentioned before, is yet to be rendered but we can successfully see the information passing through from the database to the application.



```

X locationY LocationX WidthY WidthOrientation
(Radians)228.1422882080078227.296768188476561.121566968719293.744191607838222
37102.22747802734375221.31962585449221.5888747821218273.58976528480851933.13:
Save the insights

```

Figure 37: Detection Output

```

State: ▶ Object { use: [] }
Data has been received!!
▶ Array [ ..., ... ]
»

```

Figure 38: Data received from database to Dashboard

4.3 CIDA

This section explains the results from the methods and ideas explained in section 3.3. As explained in that section, we implemented several comparative tests. It's in order to find an object detection model suitable for task, the tests were conducted in 4 steps (Figure). The testing of Faster R-CNN and all YOLO models was implemented in Google Colab environment. Google Colab's environment consists of Tesla T4 GPU 16GM Memory and features 2560 shading units(cores).

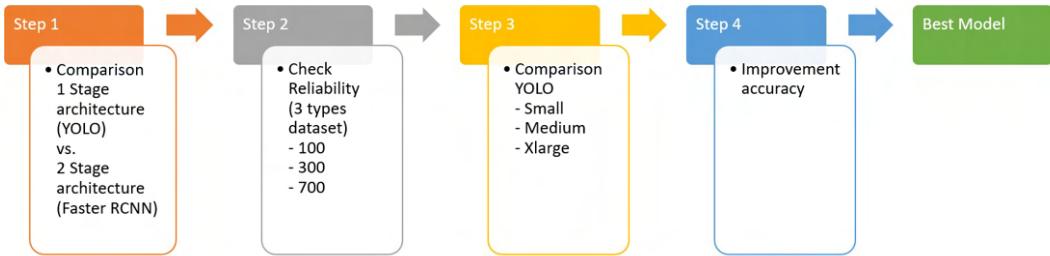


Figure 39: Test Steps for Model Selection

4.3.1 (Step 1) Comparison Test between YOLO v5s vs. Faster R-CNN

The first is a comparative test between 1-Stage architecture and 2-Stage architecture models. YOLO and Faster R-CNN models, which are representative models of each architecture, were selected and tested. The backbone of the YOLO model is CSPNet. The input resolution was set to 640x640. The iteration was set to stop if there was no improvement after 100 iterations, and training stopped at a sufficiently low Loss value (Box loss 0.04 or less). Resnet101 v1 was used as the backbone of the Faster R-CNN model, and the input resolution was set to 640x640. Iteration repeated learning to obtain a sufficiently low loss value (about 0.05 or less). Figure 3 is a graph of the loss value according to the training of the two models.

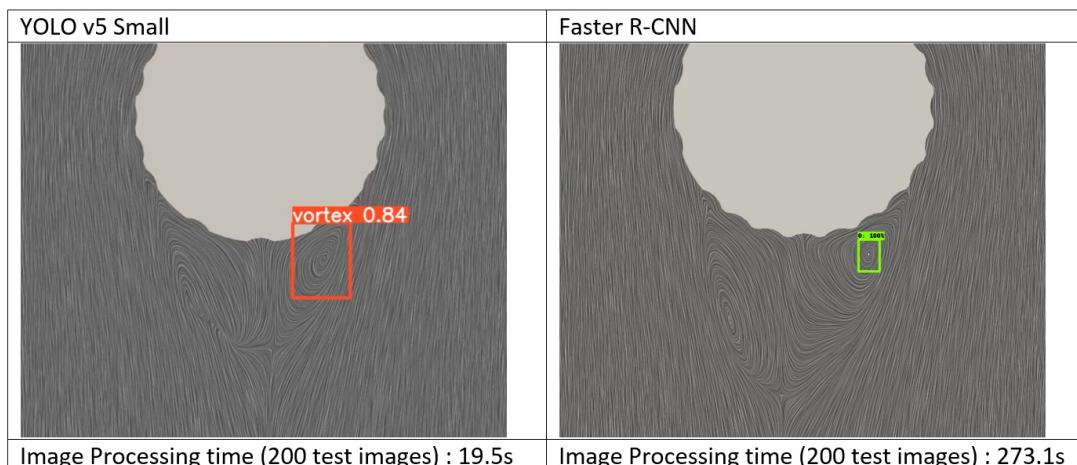


Figure 40: Vortex Detection Test Results by YOLO and Faster R-CNN model

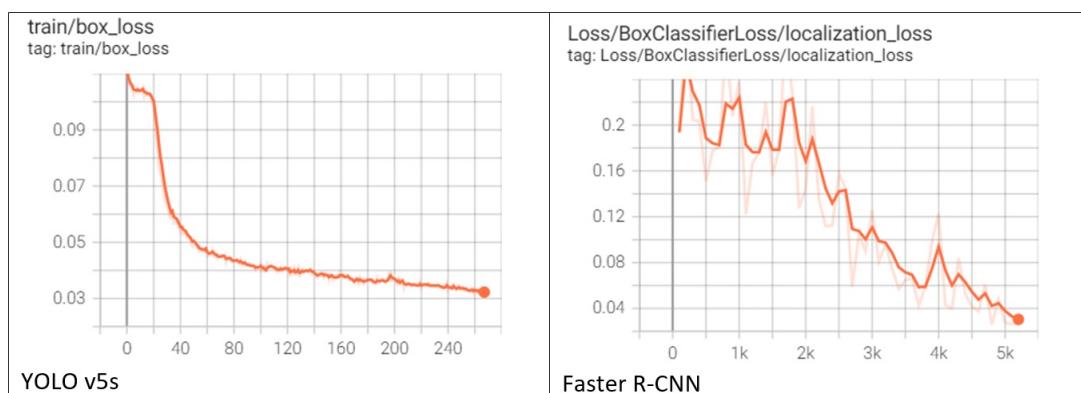


Figure 41: Training Loss Value graph of YOLO and Faster R-CNN

The purpose of the Phase 1 test is to compare image processing times. At the validation test of 200 test images, it clearly showed slightly better performance in terms of reliability, but in terms of speed, YOLO v5s took about 20s, and Faster R-CNN model took about 300 seconds. Thus, there was a large speed difference of more than 10 times.

4.3.2 (Step 2) Comparison Test to verify model reliability (3 types dataset)

The purpose of the Phase 2 test is to verify the reliability of the model. Overfit occurs when the training error is less than the error on the test dataset. In general, this is a phenomenon that occurs when learning with a small amount of data. In most deep learning models, increasing the amount of training dataset is the direction to implement a reliable model, and it does not adversely affect model training. In step 2, the model was trained using three different sample sizes and the results were checked. When 100 training samples were used, the mAP value was 0.84, which was not low value. However, when 300 training samples were used, the mAP value decreased. This is a phenomenon that may appear when validation data increases. To see what this means, we tested again with 700 samples. It was confirmed that mAP showed higher results than when 100 training samples were used. The experimentally derived results were able to predict the reliability problem (overfit) of the model using 100 samples. The detection determined as an actual vortex is shown in Table 1, but the result of the case using 100 training samples was not reliable.

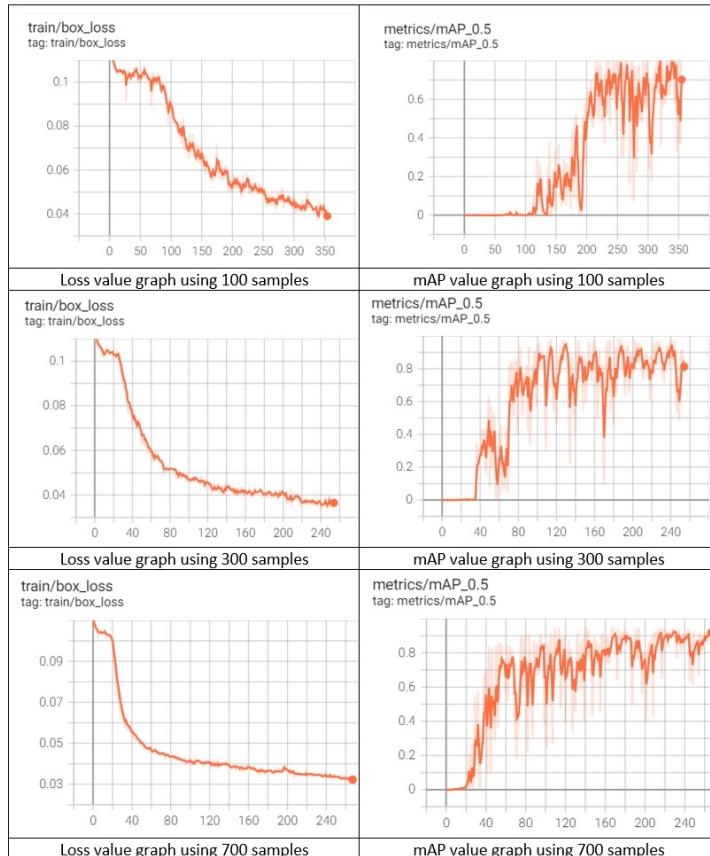


Figure 42: Training Loss and mAP Value graph by No. of Training Samples (YOLO v5s)

	100 samples	300 samples	700 samples
mAP	0.86	0.72	0.92
No. of Detection	413	290	352

Table 6: Comparison of mAP and No. of Detection by No. of Training Samples

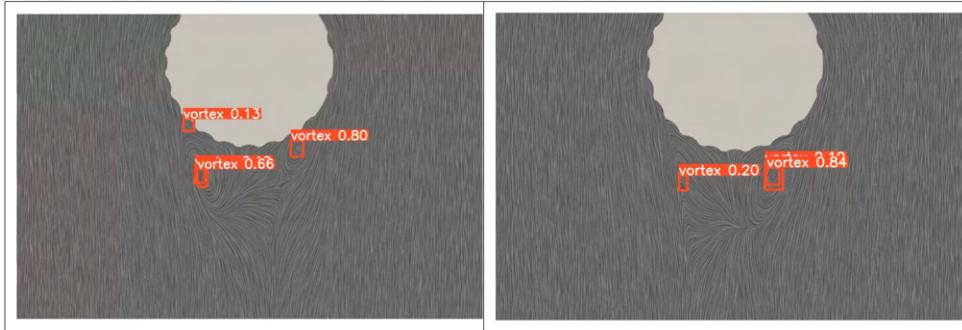


Figure 43: Vortex Detection Test Results by YOLOv5s using 100 training samples

4.3.3 (Step 3) Comparison Test to select suitable model

The purpose of the Phase 3 test is to select suitable model for additional learning considering cost (time consuming). In step 3, we trained the model using 3 different versions of the YOLO model and checked the results. YOLO has 5 different versions of the model. Each model has different performance. According to the information provided by YOLO, the more classes there are, the clearer the performance difference depending on the options. The selected models' performance was checked through testing after learning because our test is extraction to a custom model using only one class. The training used 700 samples. The small model showed 0.92 mAP (accuracy), Medium and XLarge models showed 0.94 mAP. 200 images were processed in 20 seconds on average for the Small and Medium models, and 25 seconds for the XLarge model.

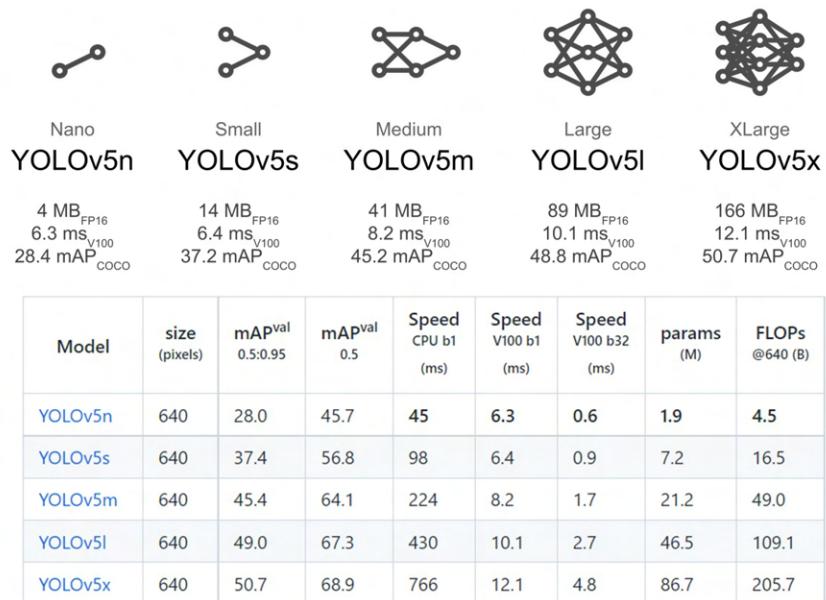


Figure 44: YOLO v5 Options and Performances <https://pytorch.org>

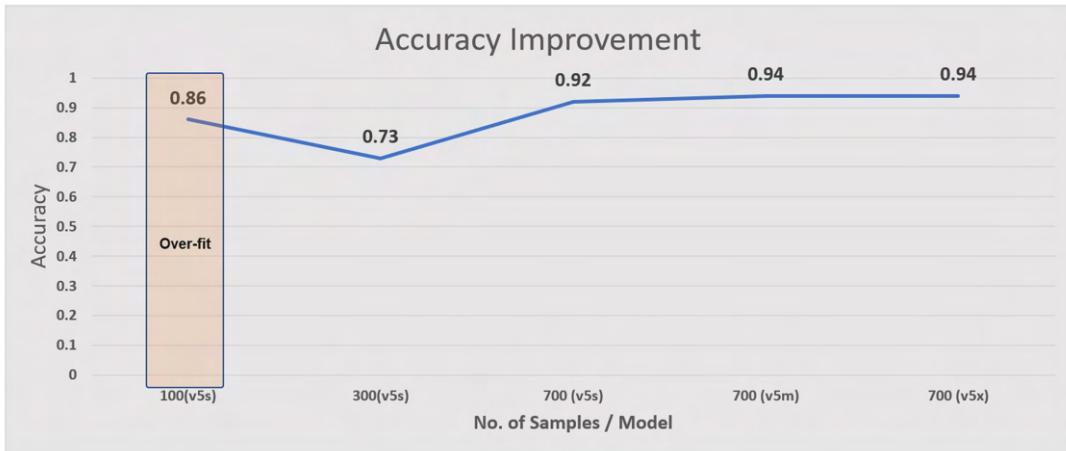


Figure 45: Accuracy Improvement of Test Model

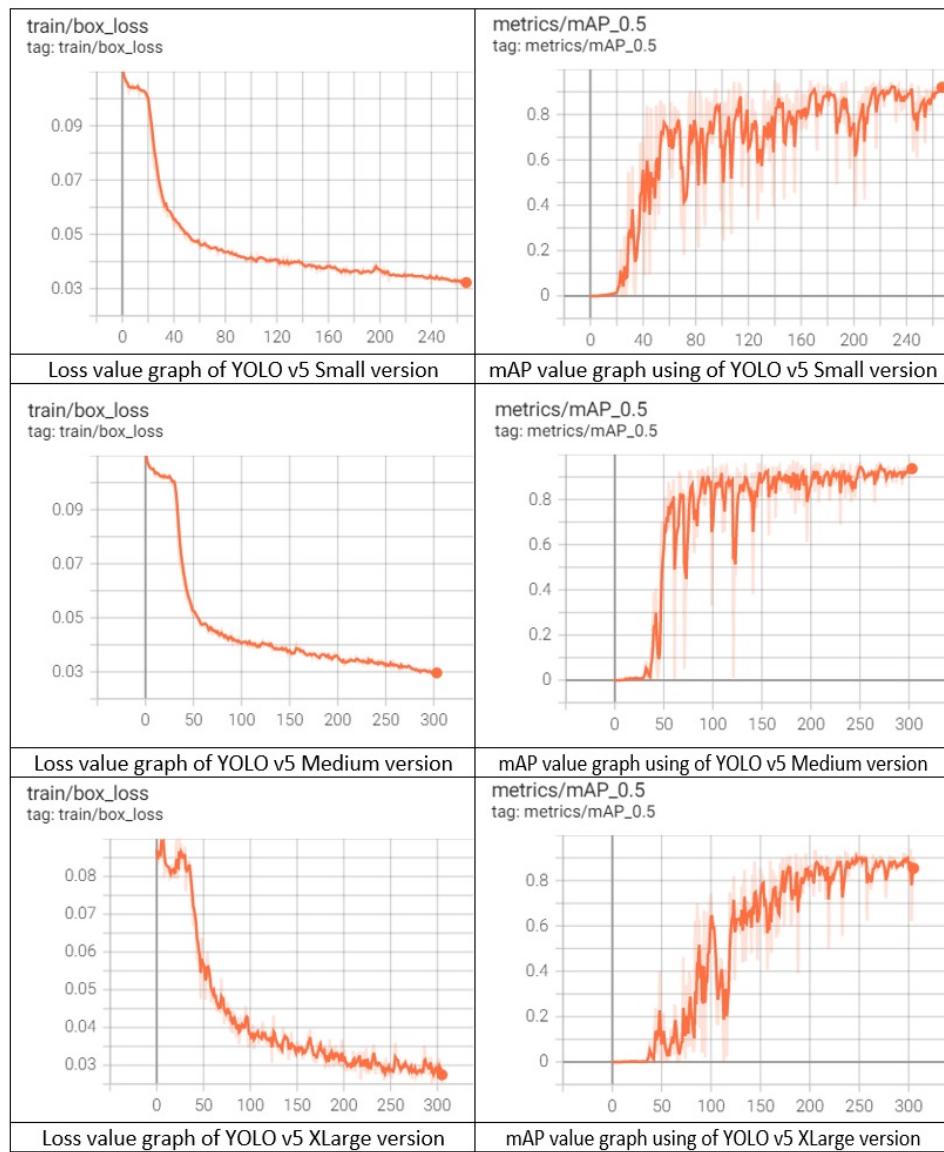


Figure 46: Training Loss and mAP Value graph of Small, Medium and XLarge options

4.3.4 (Step 4) Improvement Accuracy and Model Selection

Creating high-accuracy models for detecting small objects is not an easy task. Various fields are working to solve this related problem. The problem of finding the vortex can also be closer to the centre through a model with higher accuracy. The most obvious solution to this is to increase the training sample size. The recommended sample size on the official website that provides information related to YOLOv5 is 1500 or more per class (<https://github.com/ultralytics/yolov5/issues/4880>). Therefore, we confirmed the improvement in accuracy by increasing the size of the training samples.

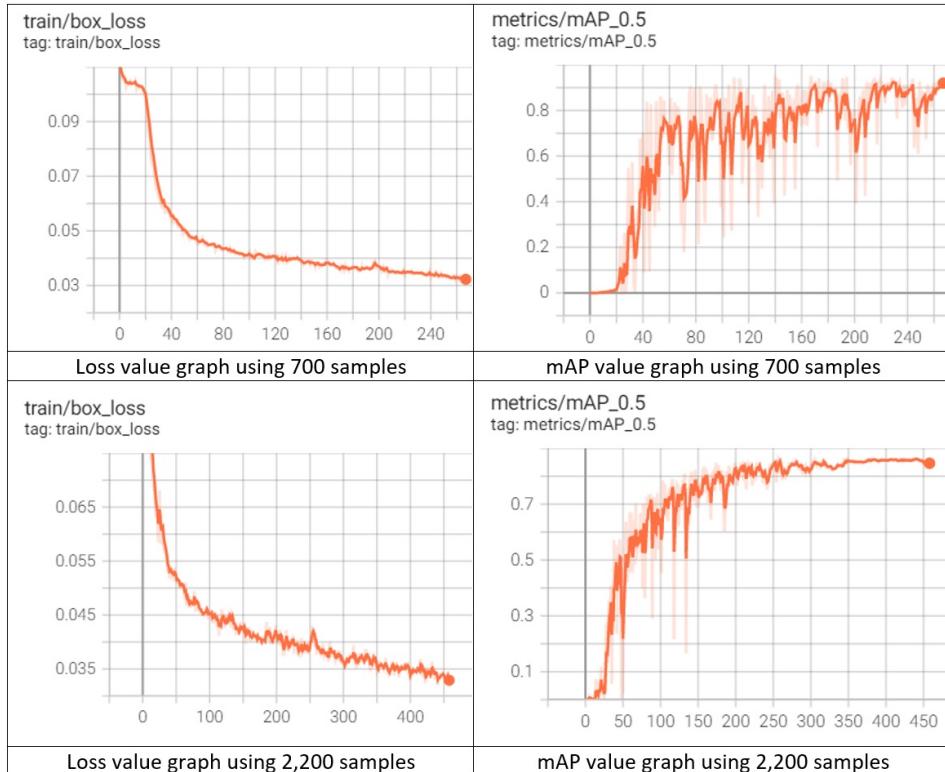


Figure 47: Training Loss and mAP Value graph by No. of Training Samples (YOLO v5m)

Indeed, the mAP value of the experimental result did not increase when 2,200 samples were applied. This is a natural result because the amount of sample for validation has increased. However, it was confirmed that the reliability confirmed in the test image increased (Figure 48).

A comparative test was performed at each step. As a result, we use the YOLO v5 Medium model trained with 2200 samples for our task. However, another method is required to access the core of Vortex. Related to this, a new approach is applied from machine vision.



Figure 48: Vortex Detection Test Results by YOLOv5m using 700 / 2200 training samples

4.4 SIFT for vortex detection

This section displays the results from the methods and ideas explained in section 3.4. As explained in that section, we tested 4 different networks using different SIFT parameters. We trained two using 32×32 sized images and two using 64×64 sized images. For both image sizes two networks were trained using 2×2 histogram regions and 4×4 histogram regions to describe each box. The network itself is described in 3.4.3

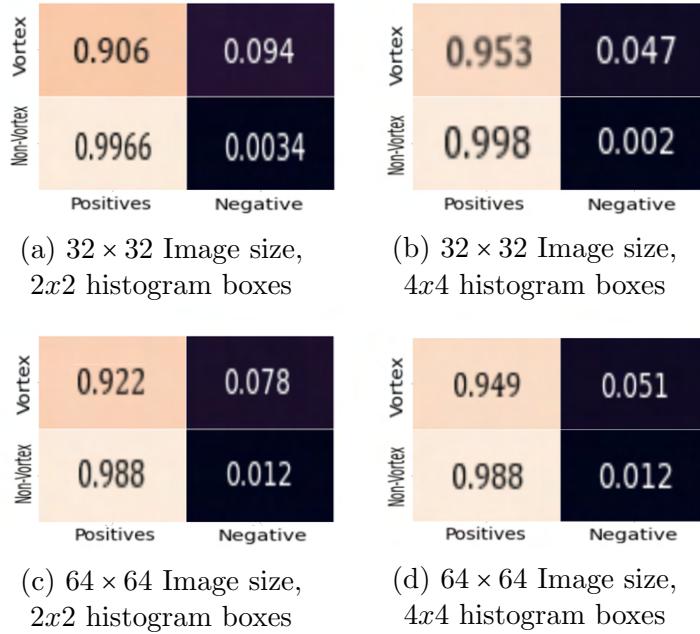


Figure 49: The Confusion Matrices for each SIFT model

Image Size	Histogram Box count	Overall Accuracy	Weighted F1 Score	Vortex F1 Score	Non-Vortex F1 Score
32×32	2×2	0.9932	0.9932	0.9148	0.9964
32×32	4×4	0.9962	0.9962	0.9524	0.9980
64×64	2×2	0.9756	0.9754	0.9337	0.9850
64×64	4×4	0.9812	0.9812	0.9483	0.9885

Table 7: SIFT Model Results



Figure 50: The Accuracy, Precision and Recall Graphs plot against epoch count for each SIFT model

On the surface the results seem to be reasonably effective for the classification of the images. In figure 49 we see the confusion matrices for each of the models. We can immediately in general the accuracy for labelling a non-vortex was significantly higher than a vortex. This initial difference is likely due to the difference in dataset size between the two classes, was for both image sizes we had significantly more non-vortex data images than vortex data images. In addition we see that the 32×32 sized images seemed to have a greater accuracy over the non-vortex class. This is likely because there were significantly more non-vortex images in the 32×32 dataset. This is also indicated by the fact that the weighted F1 scores in table 7 are much more heavily weighted towards the Non-vortex result in each model.

We also see that both the models which use 4×4 histogram boxes achieved a higher

classification accuracy for the vortex class than their 2×2 counterparts in both image size cases. This trend implies that with a greater number of region descriptors we achieve more accurate classification results on our dataset. This trend is also backed up by the larger Vortex F1 scores shown in table 7 for the 4×4 region descriptors, meaning that the methods also are also not over-fitting heavily and that we are not biased towards one specific class.

In addition, figure 50 displays how models behave during the training process on the validation set. For the most part, the Accuracy, Precision and Recall graphs each follow a very similar trend for each model. We see no clear signs of over-fitting during this process except for a few steep drops in a few of the graphs. In addition the curves appear to even out quite nicely and seem to settle at a specific value.

4.4.1 Validation

Even though we find a reasonable performance with each of the models, we do encounter issues when we try to apply any of the models to an actual image. Figure 48 displays some of the example results. To determine the predicted vortex regions within an image we apply a sliding window over the image and determine the SIFT feature at each window position. Each feature is then passed through the model and the region is labelled as a vortex if the region is above a certain probability threshold.

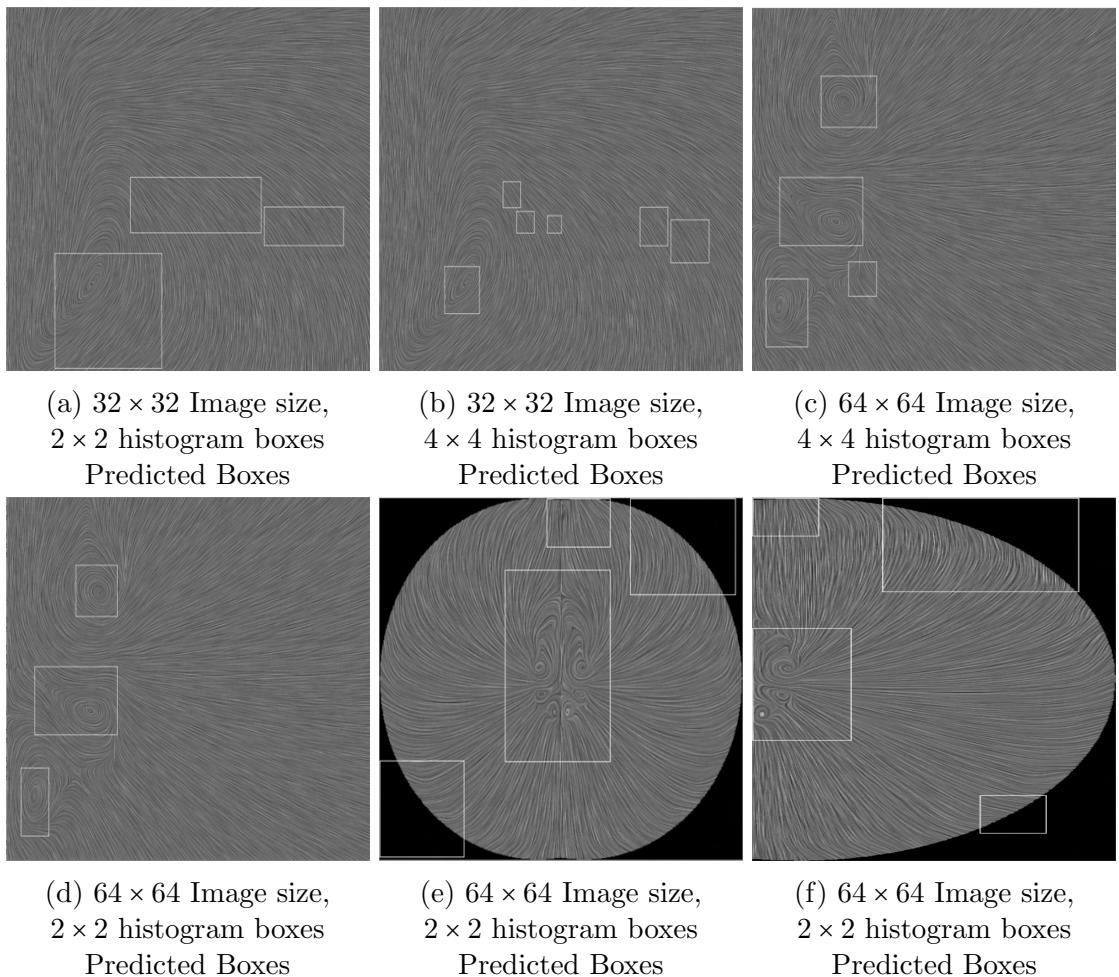


Figure 51: The bounding box predictions from applying a sliding window to pass SIFT features into the model.

We see the results on actual image data gives mixed results. When using a smaller image size we get quite a larger number of misclassifications and generate much larger regions than the vortices themselves. When we use the 64×64 image sizes we tended to see more accurate results on clear images with large vortices, however it begins to fail when we use smaller images with more vortices within a clustered region. Quite often neighbouring vortices would be labelled as one large region and sometimes the edges of the image itself would be detected as a vortex.

The issue of the image edges being labelled as vortices is most likely due to the strong edge responses we tend to find in those regions. In addition the neighbouring regions being classified into one singular region is more due to the method applied to generate those regions. A very naive approach is taken where we combine all the connected boxes into one singular box, meaning the final box locations is more of a prediction as to a region in which a vortex might be found.

Finally, the result of the larger boxes producing more accurate responses on these larger images, is most likely due to the reduced feature variance when using large histogram boxes. By using 4 histogram boxes on a 64×64 sized image, each histogram box covers a 32×32 region, meaning the data covers a wider variety of pixel responses. Due to this the impact of outliers is most likely minimised due to this and we tend to see less variance in outlying model responses. We do still get these misclassifications on the edges of the image, but this could potentially be removed with some pre-processing. In addition pre-processing could help reduce the impact of the aforementioned outliers and investigations should be done to explore new routes to take this concept. For the final implementation of the software, we decided to omit these models since they need more work before they can be used properly and the YOLO algorithm was used instead.

4.5 Core Location

This section displays the results of a variety of tests using different parameters for the algorithm described in 3.5. Table 8 and Figure 52 display the results of the tests that were ran for this algorithm for the vortex core finding. The error stated is the mean distance, across each vortex, from the manually labelled vortex core location. In addition the error 'benchmark' of randomly choosing the centre of the bounding box as the core location was used to compare the results of this algorithm to another method. We also chose this benchmark because it could be seen as the naive method for determining the core's location.

Overall we see that for the majority of tests we perform better, on average, than the previously stated benchmark. Every test, except for 3 with very extreme parameters, performed more accurately than the naive approach. In addition to testing the values of the parameters here, 4 tests were also done using the Gaussian and Median image filters which are explained by Szeliski, 2022. They were applied to the output of the voting stage to 'smooth' the resulting probability distribution such that the gaussian fitting step would ideally produce better results. By comparing tests 7-10 to test 1 we see that these smoothing operators do not produce a reduced error, but actually increase the error size. We do however slightly reduce the standard deviation, which means the variation in the outputs does appear to be reduced by smoothing the probability distribution. In addition applying a stronger smoothing operator appears to further reduce the error.

Another point to note is that even though the results are on average better than the naive

Test Number	Sample Size	Update Rate	Iterations	Notes	Mean Error
Test 1	10,000	3	100		1.4386 ± 1.2104
Test 2	10,000	3	200		1.5740 ± 1.3177
Test 3	10,000	3	30		2.0972 ± 2.2244
Test 4	500	3	100		2.1992 ± 1.8043
Test 5	1000	3	100		1.9814 ± 1.6275
Test 6	1000	3	30		2.1376 ± 1.7717
Test 7	10,000	3	100	Median Filter	1.6695 ± 1.2451
Test 8	10,000	3	100	Gaussian - 1.0 sigma	1.5353 ± 1.1789
Test 9	10,000	3	100	Gaussian - 1.5 sigma	1.5366 ± 1.1508
Test 10	10,000	3	100	Gaussian - 2.0 sigma	1.5282 ± 1.1459
Test 11	100,000	3	100		1.3071 ± 1.0440
Benchmark	-	-	-	Boudning Box Centre	2.0456 ± 1.3330

Table 8: Table of Tests for different parameter values for the Gradient Descent-like algorithm

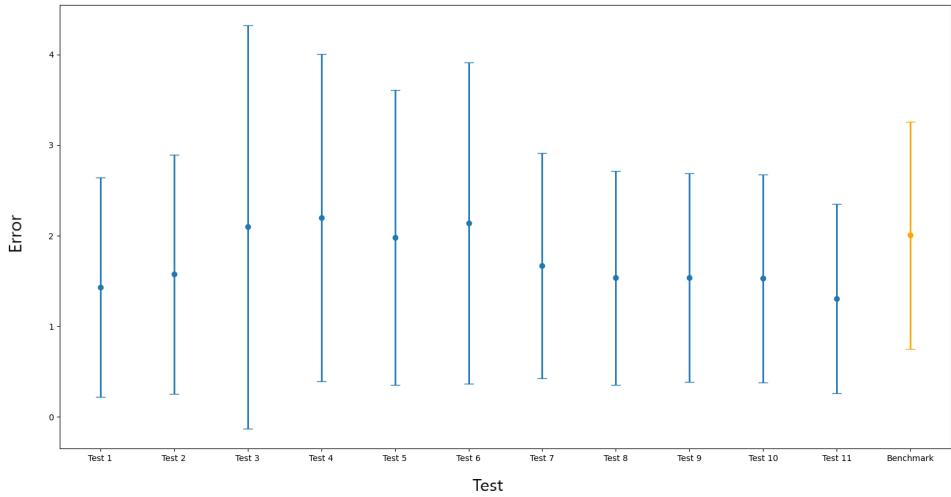


Figure 52: A graphical Display of the Results of Table 8 along with the benchmark displayed in orange

approach, we still get very large error bars. This issue is most likely due to the inherently random approach that we have to take here. There is also a trend amongst the results that these error bars are reduced as the mean error is decreased. In addition there is some randomness in the human labelling as well. For the most part the standard deviation is within 1-2 pixels. It is not entirely unreasonable to say that the expected human error might align with these values and the manual labelling may be off from the true core location by 1-2 pixels as well.

We see that the method which minimises the mean error here is Test 11, where we apply the greatest sample size. We do also see that as the sample size is increased, the mean error is reduced, with Test 11 having the greatest sample size and the smallest mean error. Even though this performs the most accurately, we opted for the parameters shown in Test 8 for the final software. Since we aimed to make an application that would work in real-time the time taken to run the program was also a major factor in this decision.

With Test 11 we use $10\times$ the sample size as that in Test 8, which means there are $10\times$ as many samples we need to process for each vortex in our program. We chose Test 8 over Test 1 due to the reduction in the standard deviation that the Gaussian Filter gave us. Since a randomly behaving program is not ideal for the software we were aiming for, we decided to apply the gaussian filter to help reduce the randomness of our program.

4.5.1 Additional Tests beyond Initial Scope

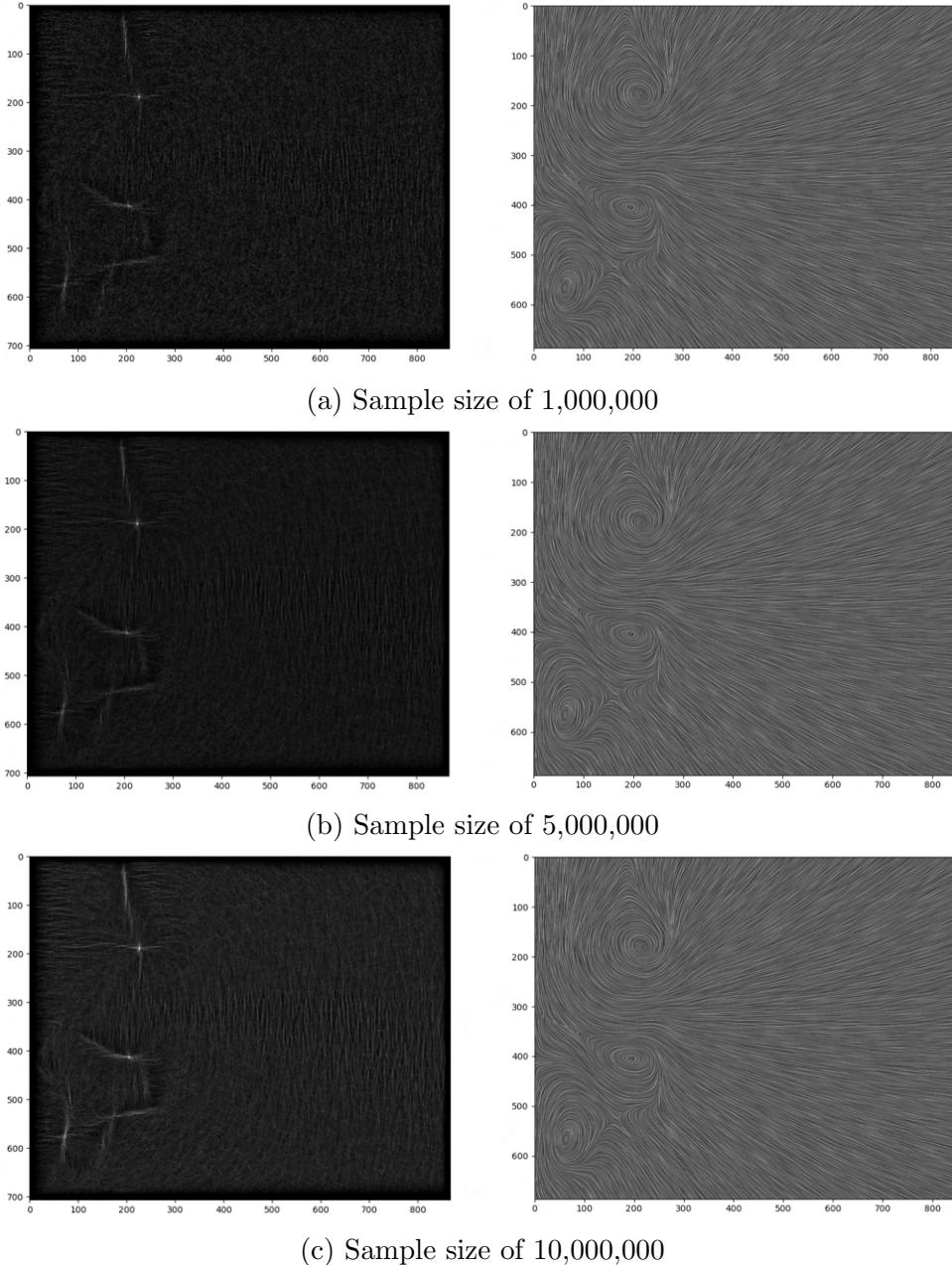


Figure 53: The probability distribution results on a full vortex image. The sample size is varied, but the other parameters are the same as those for Test 8 in table 8

This section explains some additional behaviours of the gradient descent-like program that was developed and testing in this section. While nearing the end of the development and testing of this program we decided to test what would happen if we applied the program to the full image files, rather than a sub-image of a vortex. The results of the program are displayed in figure 53.

As you can see in the images of figure 53, we would tend to get strong responses around the locations of vortices and we would obtain interesting formations that would appear to mimic the vortex orientation and flow in the images. To perform this the sample size had to be increased to a much larger size than was used for the smaller sub-images just of the vortices as a much larger region had to be covered. We also see as the sample size is increased, we tended to see less noise within the images themselves and the vortex locations became much more distinguishable.

Even though the results are noteworthy, no proper experimentation or evaluation was done using these results as this application was outside the initial scope of the algorithm. As such this application was not included in the final software. In addition this processing would take a much larger time than using a Convolution Neural Network like YOLO.

5 Future Work

5.1 CFD

The Simulations and investigations conducted so far are fascinating and informative. However, some more interesting can studies can be done:

- Study the effect of dimple shape of the ball on the performance of the ball by varying the dimple shapes.
- Try Simulating the problem using dynamic meshing and study the effect of computational time and accuracy.
- Study the effect of a range of Reynolds Number on the performance of the Golf Ball
- Study the range and altitude of the ball for different dimple shapes
- Simulate the ball when the ball gets hit by Golf Stick Club and Study the vortex generated when the golf ball undergoes deformation when hit and when the ball gets back to its shape and continues its trajectory.

5.2 SE

Our web application allows user to create their own account with their personal information, however after a successful login with the authentication feature, the user is then redirected on the home page but has no evidence of being correctly logged in. Currently we have something that will take the input information and compare it to the data from mongodb then will show a message alert, depending on its success,to have something cleaner we could store the logged-in data to a local variable and print the username in the home page afterwards. This feature is only useful if there is more accessibility for an authenticated user .More so, we would like to improve on containerizing the application and configuring a working build pipeline for application build and deployment.

Another improvement, we wanted to finish implementing was the tracking feature, it was finished by the AI team but not implemented yet, the idea is similar to the detection one, the user input a video, then goes through the machine learning algorithm then output-ed on the web interface. So instead of a converted base 64 image, we should have a .mp3 type or alike types .

The last feature that need improvement is the dashboard that is supposed to have the utilisations informations such as insight ,date of use etc. Currently all the informations from the database is correctly sended to the application but yet to be rendered. The data are stored in arrays in order for each utilisation and needs to be arranged in a more appealing way .

5.3 CIDA

When implementing a custom model in the deep learning field related to object detection, what is always pointed out as a limitation is whether sufficient reliable training data is secured. In this study, reliable and sufficient learning data were secured through active support of CFD and machine vision parts. However, there are not many situations like this in the field, and the task of creating a dataset itself means an increase in cost. Therefore, we need to find other alternative methods. We can consider how to create an image through a technology called GAN (Generative Adversarial Network) and use it as a dataset. Unlike neural network models that usually focus on one, GAN has two types of neural networks (generators and discriminators), and is a deep learning algorithm that aims to create fakes that look like real ones. When there is a small number of training images or in order to reduce cost, a method of increasing the training data through GAN and proceeding with learning can be attempted.

Other development to this project could be real time vortex detection which is possible using the current technologies used. As the models being used are extremely fast, it can support real time detections. As the development on RCNN models takes place, there is hope for an RCNN model that is faster than the current version and is as fast as the single stage models, this could improve the speed and accuracy drastically.

Another major improvement is a feedback loop that could be added to the complete application (similar to reinforcement learning), this would train the model on the new images that are uploaded by users. This could keep improving the model over time. If added, this loop could be vital in generalizing the model to any type of vortex image/video that is sent to the model.

5.4 Computer and Machine Vision

Within this report many concepts founded in Computer Vision we explored as to their practical application within vortex detection. Mixed results were achieved using such techniques and concepts, however the results shown in sections 4.4 and 4.5 still leave a lot to be explored and developed. Some such ideas and routes to take are listed here:

- The SIFT descriptor model for vortex detection still has much room for improvement. Experimentation using more classical features used in image classification could be used in conjunction with SIFT features, to more accurately classify vortex regions. In addition the outputs of models using features of different sizes could be combined into a singular network to improve the overall performance.
- Rather than using SIFT descriptors in a separate network, the directional edge information produced using the Sobel operators could be used as the input to a Convolution Neural Network such as YOLO to more accurately determine vortex regions.
- Even though Algorithm 1 in appendix I has been shown to perform more accurately than naively taking the centre of the bounding box, there is still room for improvement in terms of the behaviour of the program itself. Currently the algorithm is inherently random and large error bars were produced when evaluating the method.

Steps could be taken to explore a route which introduces less randomness and to improve the algorithm's performance overall.

- Tests shown in section 4.5.1 produced interesting results that were not explored within this project since they were discovered late into the project and were therefore not properly evaluated and explored. Steps could be taken to explore a route using the method described there to extract information about the vortices from the probability distributions produced there. In addition a route could be explored which uses the outputs shown there in a CNN such as YOLO to experiment as to what sort of information we could produce about the vortices from the outputs shown there. Proper evaluation should also be done to back up any claims made about the algorithm's use here.
- Finally, the results displayed here that used Image data could be integrated with the pre-established methods for vortex detection using additional information generated in the simulation. Importantly, using a combination of the two could lead to a much more accurate vortex detection algorithm.

6 Conclusions

Overall the project can be deemed a major success. Varying levels of success were achieved according the goals outlined in the initial market analysis.

First of all, the results of the simulations using the Golf Ball case study showed significant results. The golf ball mesh was shown to have a significantly reduced drag coefficient than that which was shown for the smooth ball. In addition, investigations into the effect of RPM showed that the golf ball tended to behave more like the smooth ball as the RPM was increased. In addition the simulation results were proven to be accurate since the results we shown to be close to the simulation results.

Secondly, we achieved great success during the course of the development of our YOLO model for vortex detection. Even though R-CNN was shown to provide more precise results than our YOLO model, YOLO was chosen due to it's greater processing time. In addition multiple stages of development were performed to increase the accuracy of our model, achieving a mean average precision of 92% with the data provided.

For the investigation of the use of Computer Vision techniques into the detection of vortices and vortex cores mixed results were achieved. The SIFT model for vortex detection initially seemed promising on its own, however was deemed to be inaccurate when applied to real image data. On the other hand, notable results were achieved by applying the notion of Gradient Descent using the Sobel edge detector for core location. Our algorithm performed better on average by a distance of roughly 0.5 pixels than naively choosing the centre of the bounding box as our core location. Both achievements were especially interesting for the potential of future applications in the development of our software. The notion of Gradient Descent was also shown to have a potential interesting application in the processing of full-sized images. Also, the SIFT features provided a good classification accuracy purely on their own and additional features could be explored in conjunction with them to potentially achieve even better vortex location results.

The worked was organized in a way that every one was able to contribute and bring perspectives from their respective fields. The final result was a web application, capable of locating the vortex and core locations within a given image. Even though the application was uncompleted, there is still room for much improvement as it provides a great basis for an application with a program format which would be simple the extend.

Finally, The biggest challenge we faced throughout this project was the time management. Even though we applied the agile methodology and used fixed sprint dates, research and the initial exploration stage of ideas took more time than was initially planned. The project does however open up a variety of potential routes to explore to expand on an already successful product.

A Project Plan Documents

This is the first phase in the software development life cycle. We have used agile methodology to manage the project .Project plan document is used to outline the phases in the development process of the product.The project was split into two sprints, 1 and 2. The sprints were further broken down into smaller manageable tasks with deadlines.

A.1 Project Plan

The scope of the project with the stakeholders, problem statement and must haves are define within this document.

Project plan

Created by Itohan
Last updated: Apr 24, 2022 • 1 min read

Driver	Itohan Eregie
Approver	Dr Irene Moulistas, Dr Jun Li, Dr Semal Asif, Dr Tom Teschner
Contributors	Itohan, Pierre, Vetri, Daniel, David, Tae, Imad
Informed	Itohan, Pierre, Vetri, Daniel, David, Tae, Imad
Objective	Build vortex detection software
Due date	28/04/2022
Key outcomes	A working user interface that enables users to upload an image or video
	A well trained machine learning model with good accuracy for vortex detection
	A properly architected microservices model
	User management module
	Deploy application on cloud
	Containerize application
	Simulate models to generate vortices
Status	NOT STARTED / IN PROGRESS / COMPLETE

💡 Problem Statement

Figure 54: Project Plan and Scope Definition Document

💡 Problem Statement

The problem statement is to detect vortices generated by objects in motion moving at a velocity . We know several machine learning models will work , but we expect the YOLO model to give us the most accurate results.

📍 Scope

Must have:	<ul style="list-style-type: none"> • A working front end module • An accurate machine learning model • Images with vortices • A user management module to track users activities • A Database system to store simulation results • A micro-services architecture • A post processing module to detect vortex cores • A machine learning module to locate vortices
Nice to have:	<ul style="list-style-type: none"> • A reports page that provides insights and compares simulations between a smooth ball and a dimpled ball • Build pipeline for continuous build • System monitoring and performance
Not in scope:	<ul style="list-style-type: none"> • •

Figure 55: Problem Scope

A.2 Road Map

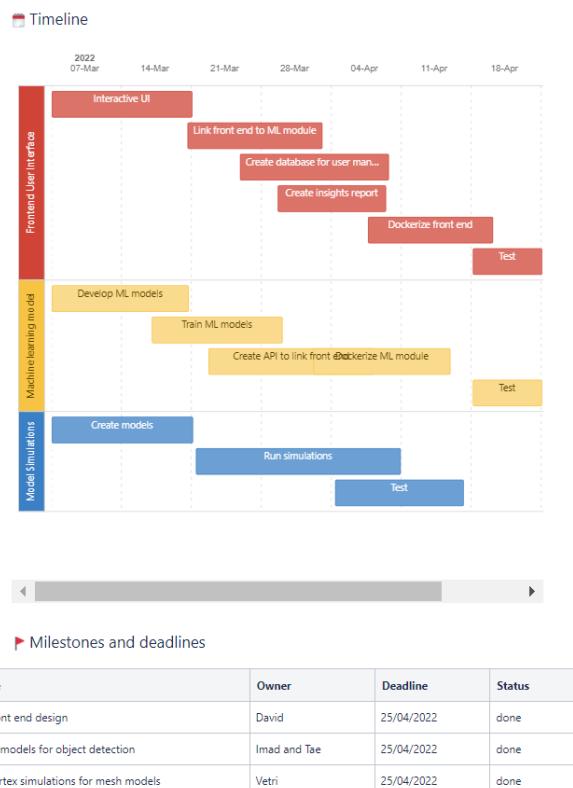


Figure 56: Road map

The road map defines a high level pictorial view of the tasks that will be carried out during the duration of the project.Below is an image of teh road map:

A.3 Backlog

All the tasks to be carried out are logged in the backlog. The tasks are called issues. At the beginning of the sprint, each issue is migrated to a backlog that will be monitor on a sprint board. Below is an image of the backlog:

The screenshot shows the Jira backlog for the 'VvortexX' project. The left sidebar includes sections for Planning (Roadmap, Backlog), Development (Code, Releases), Operations (Deployments, On-call), and Project pages (BigGantt). The main area displays a backlog titled 'Project Sprint_v2' from April 7 to April 27, containing 16 issues. The issues are categorized by status: In Progress (4), Done (7), Test (2), and To Do (3). Each issue includes a brief description and a due date.

Issue ID	Description	Status	Due Date
VOR-93	SE-Link the front end to the back end AI module	In Progress	03 May
VOR-53	CFD-Simulation (in progress + issues)	Done	03 May
VOR-32	SE-Software implementation	Done	
VOR-65	CFD-RANS Model Simulation	Done	
VOR-86	CFD-Simulate a spinning golf ball	Done	
VOR-123	SE-Containerize front end application	Done	
VOR-129	AI-Build the final prototype	In Progress	25 Apr
VOR-127	fix the bug within the docker file	Test	
VOR-134	SE-Create user authentication feature	Test	
VOR-64	SE-Implement ML algorithm	Done	
VOR-137	SE-Deploy software services on cloud	To Do	25 Apr
VOR-54	AI-Deep Learning implementation	To Do	25 Apr
VOR-141	AI-Improvement of SIFT ML model	Done	

Figure 57: Backlog for Tasks

A.4 Sprint Board

The sprint board shows a flow of the tasks in execution. It gives the current status of the tasks from TO-DO to ISSUE ONGOING to TEST and finally DONE. Below is an image of the sprint board:

The screenshot shows the Jira sprint board for the 'Project Sprint_v2' iteration. The left sidebar includes sections for Planning (Roadmap, Backlog, Board), Development (Code, Releases), Operations (Deployments, On-call), and Project pages (BigGantt). The main area displays a sprint board with four columns: TO DO (2 issues), IN PROGRESS (4 issues), TEST (2 issues), and DONE (8 issues). Each column contains a list of tasks with their descriptions and current status.

Column	Issue ID	Description	Status
TO DO	VOR-137	SE-Deploy software services on cloud	To Do
TO DO	VOR-54	AI-Deep Learning implementation	To Do
IN PROGRESS	VOR-93	SE-Link the front end to the back end AI module	In Progress
IN PROGRESS	VOR-127	fix the bug within the docker file	In Progress
TEST	VOR-129	AI-Build the final prototype	Test
TEST	VOR-134	SE-Create user authentication feature	Test
DONE	VOR-53	CFD-Simulation (in progress + issues)	Done
DONE	VOR-32	SE-Software implementation	Done
DONE	VOR-65	CFD-RANS Model Simulation	Done
DONE	VOR-86	CFD-Simulate a spinning golf ball	Done

Figure 58: Sprint Board for Tasks Pipeline

B Software Requirements and Analysis Document

B.1 Introduction

B.1.1 Purpose

A vortex is a region or an area in a fluid that is rotating, it is a naturally occurring phenomenon. It is formed when the fluid flows from high pressure to low pressure region resulting in a spiral shaped behavior. Vortices can move, stretch, twist and interact with the surrounding flow. The purpose of this project is to detect vortices and vortex cores produced by rotation of an object about its core. The goal of this project is developing an application to automatically locate vortices on images.

B.1.2 Document Conventions

This document uses the conventions in Table 10.

Convention	Meaning
SYS	An abbreviation for system
CICD	Continuous integration for continuous deployment
CMV	Computer machine vision
ML	Machine Learning

Table 9: Abbreviation Conventions

B.1.3 Intended Audience

This project has been implemented under the supervision of Dr Li, Dr Irene Moulistas, Dr. Seemal Asif and Dr. Tom Teshner. This project is useful for the manufacturing department of a golf ball company. This document is meant for software developers, machine vision engineers, machine learning engineers, computational fluid dynamics engineers, scrum masters and product owners.

B.1.4 Product Scope

The project scope is a web-based application that detects vortices and vortex cores using machine learning. The application will have a front-end module designed as a web interface. Users will interact with the application through the user interface. The machine learning module will consist of a training model to detect vortices.

The goal of this vortex detection software is to enable design and CFD engineers automate the process of vortex location. Designers create a model to simulate the design of a golf ball, varying the design between a smooth and a dimpled ball, comparing the vortices generated by both balls.

Generating the images vortices are done outside the scope of the actual software. The simulation and design of the golf ball(s) (smooth and dimpled), are carried out within

an external system .The resulting images are uploaded to an external repository or saved locally .

The software module of this product takes in the data as an upload in image or video format, passes it to the computer machine vision module for image pre-processing. The pre-processed images are

passed through a machine learning module where the vortices will be located.

The resulting image with the vortex and vortex core locations will be returned to the font end user interface in the software module. The architecture adopted for this product is micro-services.

Micro-services architecture decouples the application making each module an independent entity. Each micro service will be packaged into a separate container or deployed in a separate virtual machine.

The project will consist of four major modules: Software engineering, Computer machine vision, Computational fluid dynamics and Machine learning.

- The software engineering module constitutes the front end and user interface of the software. Users will interact with this interface to upload data for processing in the machine learning module.
- The CMV module post processes the image, locating the vortex core.
- The machine learning module comprises of trained models that locates the accurately locates the vortices.
- The machine learning module comprises of trained models that locates the accurately locates the vortices.

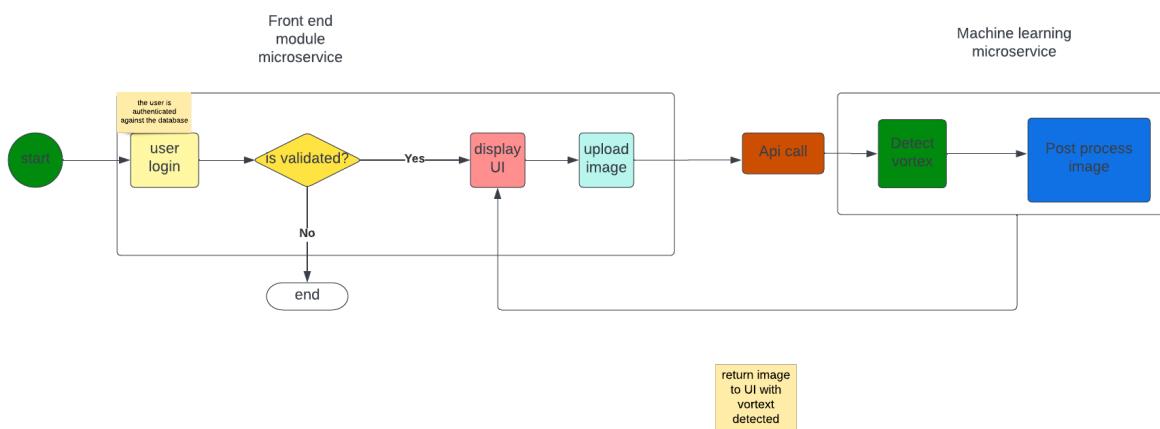


Figure 59: Flow Diagram for VvortexX Software

B.2 Overall Description

B.2.1 Product Perspective

This is a new product owned by Vvortexx company. It is not part not a component of a larger system; it is a standalone product, new and the first of its version. It is designed using a micro-services architecture, separating concerns of each functionality into modules. Micro-services is an architectural building a distributed application using containers (What is Micro-services? Micro-services Definition and Related FAQs — Avi Networks). A vortex detection system consists of the following components:

- An input component: This typically is the front-end user interface that takes images and image sizes as input parameters.
- A processing component: This consists of the CMV module. The CMV module pre-processes the images highlighting the area where the vortices are located.
- A machine learning module: This will have a vortex training model and a vortex detection model.
- A repository component: This component stores the processed data. For this project, a database component will be implemented and integrated into the application. This will store the information for each simulation and user profiles.
- An output component: This component typically displays the processed data. In this project, the output component is the user interface. It is a web user interface. Insert entity relationship and class diagram here.

B.2.2 Product Functions

The system will perform several functions outlined below.

- Upload image/video This function allows the user to upload an image or video with vortices. The image will be validated against size. If the size exceeds a certain limit, it will not be uploaded.
- A REST Api call to the ML module At the backend. This call is made to detect the vortices This function detects the location of the vortices.
- Thereafter, a call is made to post process the image. This post processing phase locates the vortex cores. There are several trained models that will be used for vortex detection :
 - YOLO model
 - Convolved neural network

- Return image with vortex location The image is returned to the UI with the vortex location.
- Create user profile. Users are created within the database. There are two kinds of users :
 - Administrators: These users are responsible for managing the overall functionality of the system.
 - Operations: These users are the CFD engineers that design aerodynamic objects.

B.3 User Classes and Characteristics

The users of the system should be able to create other users, upload images from any source, on premises or cloud and perform general systems administration of the software. The system will have two types of user privileges, administrators, and designers. Administrators will have access to carry out all the functions within the software including vortex tracking, vortex detection and general systems administration. While the designers will be able to only upload images, track vortices and detect vortices.

Users for this application are:

- Operations users which will be mostly CFD engineers within a company that manufactures aerodynamic objects.
 - The user creates a model of the golf ball(this is applicable to any aerodynamic object) and simulates vortex generation by spinning the ball at different velocities, producing several images with vortices, generated during the simulation.
 - The web application will be launched by the user over a browser. He will have the option to upload image or video, track vortex and vortex core.
 - The user is presented with an option to track or detect the vortex.
 - The result of the vortex and vortex core is displayed on the user interface.
- Systems Administrator within a company that manages the system
 - This user is responsible for the management of the whole system.
 - He can create new system users and delete users.

10.

User	Functionality
SYS	Creates new users,generates report,perform simulations
Operations	perform simulations, track vortices, upload images

Table 10: Table 1.1 User Characteristics Table

B.4 Operating Environment

The vortex detection system is a web application and as such, will be operated across multiple browsers like, Google chrome, Internet explorer and Microsoft edge. Operating environment for the vortex detection software is listed below:

- Software Components
 - Database: MongoDB
 - Platform: Python, react JS, Flask
 - Server: Heroku cloud
- AI Components

Use case diagram

itohan | May 1, 2022

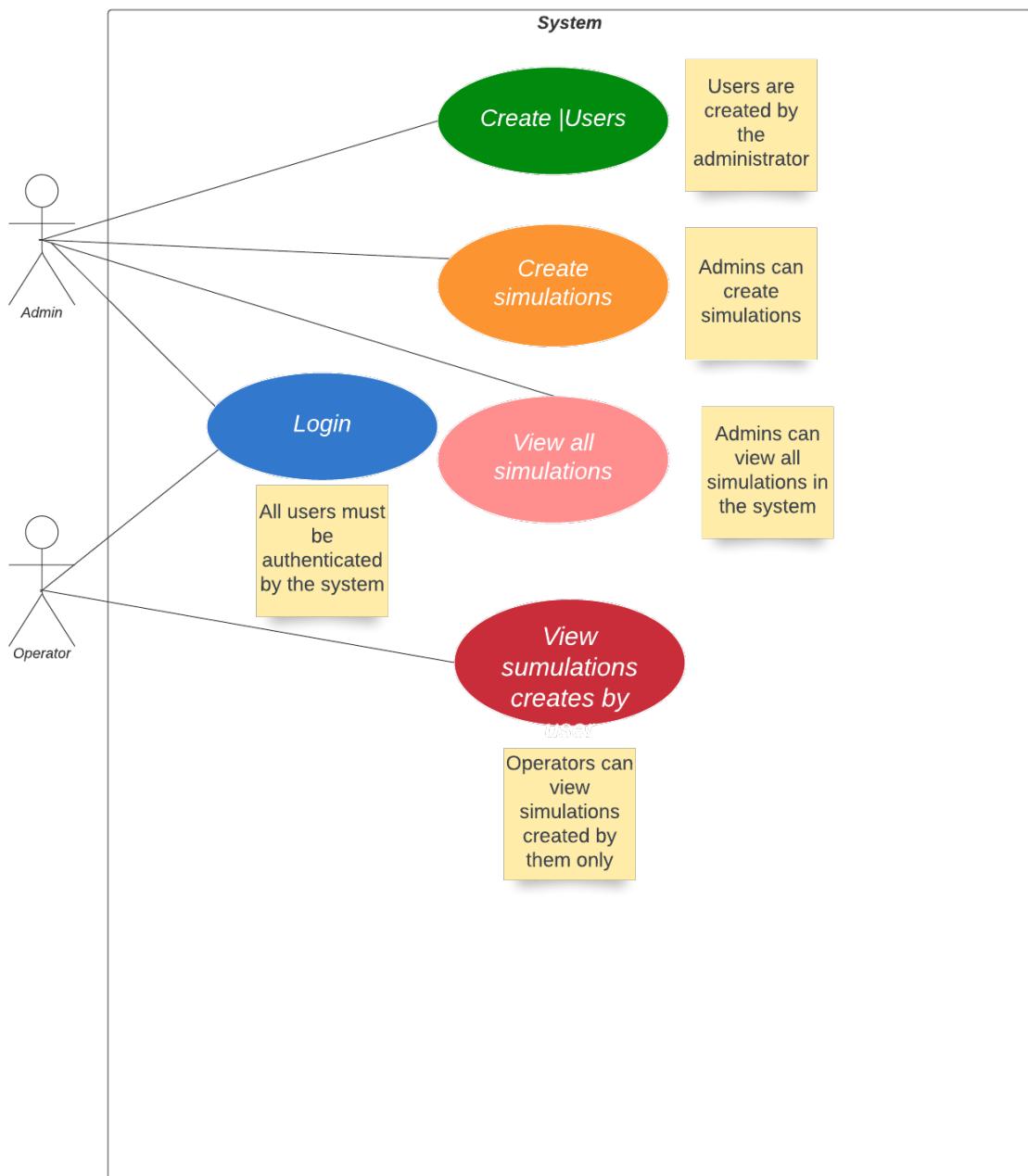


Figure 60: Use-Case Diagram

- Platform: Python, Tensor flow
 - Server: Heroku cloud
- CFD Components
 - Fluent
 - Cartier

B.4.1 Design and Implementation Constraints

The following are the constraints of this software:

- Software Components The software must be developed using an object-oriented programming language like C++ or Python
- There must be an API which links the front-end user interface with the back-end machine learning module
- The architecture must be a - architecture and each component of the system must be deployed separately in different containers or virtual machines
- The system must consist of a front-end user interface module and a back-end machine learning module

B.4.2 Assumptions and Dependencies

We are assuming that this is a micro-services based architecture and all services will be deployed independently of one another. The front end will be decoupled from the back-end machine learning module. It is assumed that the data to be processed will be generated outside the vortex detection system. The images will be generated using Ansys and uploaded to an external repository on cloud, e.g., drop box, external hard drive or local hard drive. The vortex detection system needs the following dependencies:

- A database system to store simulation information
- Flask and python to develop the software
- Tensor flow framework
- YOLO is a series of deep learning model for fast object detection
- A cloud instance to deploy and run the application on cloud

B.5 External Interface Requirement

The user interface for this system is a web user interface which is accessible over via a browser over a network. It is developed using python, react JS and flask.

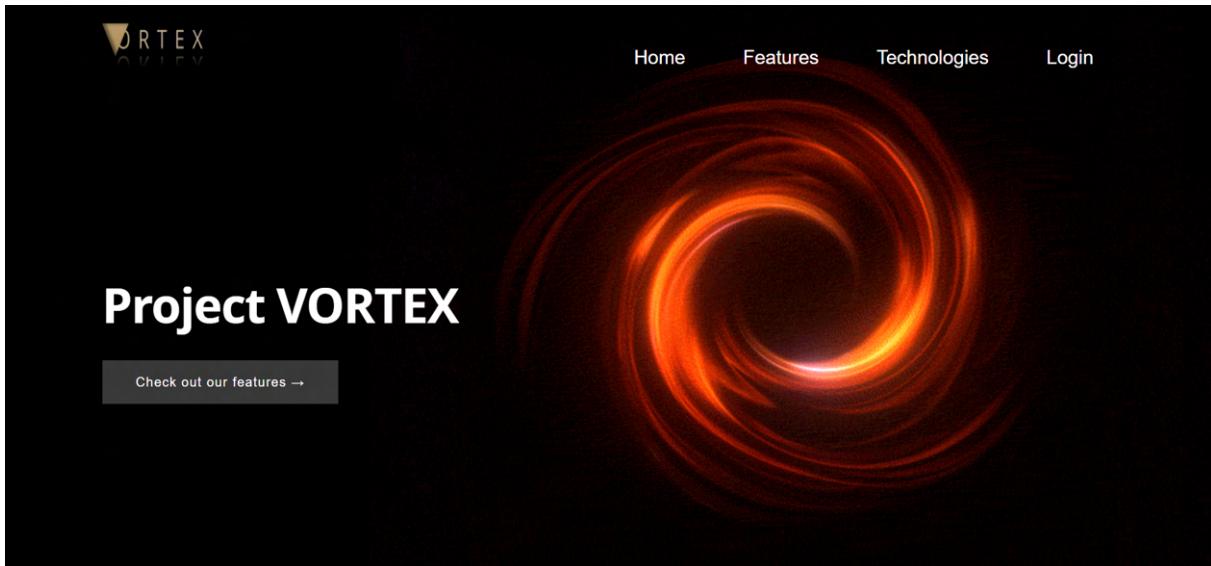


Figure 61: Front-end User Interface



Figure 62: Front-end User Interface

B.5.1 Hardware Interface

- Windows /Linux instances
- Browser which supports HTML and JavaScript

B.5.2 Software Interface

Below are the software's used:

- Linux We have chosen linux because It is robust
- Python We have chosen python programming language because of its simplicity
- Github We have chosen github as our code repository because it serves as a code repository that can be easily integrated into third party tools
- DE Oxygen We chose de-oxygen because it effectively documents code and functions

C System Features

C.1 Upload Image

C.1.1 Description and Priority

The vortex detection software locates and track vortices within an image, stores the data of the simulation within a database, keeps track and records of users that carry out simulations and compares the number of vortices produced by two different images. This function is of a high priority of 10 because there needs to be a medium through which the images will be uploaded into the system.

C.1.2 Stimulus and Response Sequence

- Launch application in browser
- Login
- Select upload images
- Locate image
- Click upload button

C.2 Track Vortex

C.2.1 Description and Priority

Tracking the vortices with ordinary human eyes for a lot of images can be very time consuming and ineffective. This feature is required to effectively locate the vortex and has a priority of 10.

C.2.2 Stimulus and Response Sequence

- Launch application in browser
- Login
- Select upload images
- Locate image
- Click upload button
- Click track vortex

C.3 Upload Image

C.3.1 Description and Priority

The vortex detection software locates and track vortices within an image, stores the data of the simulation within a database, keeps track and records of users that carry out simulations and compares the number of vortices produced by two different images. This function is of a high priority of 10 because there needs to be a medium through which the images will be uploaded into the system.

C.3.2 Stimulus and Response Sequence

- Launch application in browser
- Login
- Select upload images
- Locate image
- Click upload button

C.4 Create Users

C.4.1 Description and Priority

For proper audit log, users will be created to track their activities within the system

C.4.2 Stimulus and Response Sequence

- Launch application in browser
- Click create user
- Enter username
- Enter password
- Click save

C.5 Functional Requirements

These are the components of the system required to make it work .

C.5.1 Machine Learning

In order for the software to be fully functional, a machine learning module is required. This is needed to detect the vortices and vortex core.

C.5.2 Front-end User Interface

The software must consist of an interactive user interface through which images can be uploaded .

C.5.3 Computer Machine Vision

This functionality is required to locate the vortex cores.

C.5.4 Database

A database system is required to persist data for simulations and retrieve reports for simulations.

C.6 Non-Functional Requirements

C.6.1 Performance Requirement

The minimum performance requirements for this software are

- 2GB RAM
- 4GHz CPU
- 10GB Storage

C.6.2 Security Requirement

The security requirement for this product is that the passwords must be encrypted at login.

C.6.3 Software Quality Attributes

- Availability : The software application should be available whenever it is needed by the user.
- Correctness : The software should accurately locate and track vortices and vortex cores.
- Maintainability : The code should be properly documented and commented. Any changes made to the code baseline should be properly documented. The code will be maintained in repository.
- Usability : The software should be able to process both image and video data.

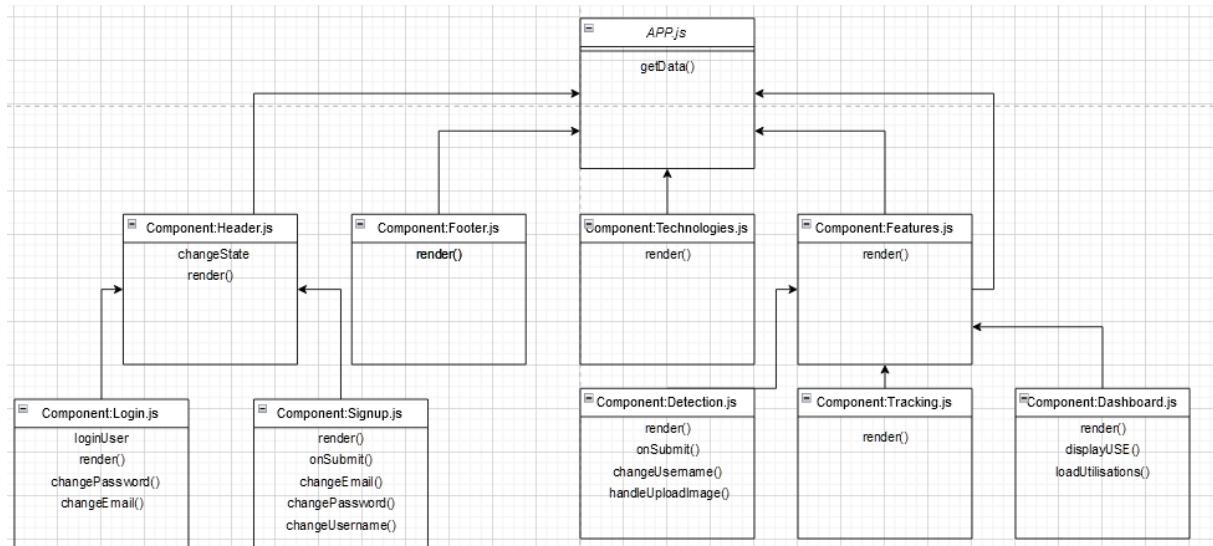


Figure 63: Software Class Diagram

D Software Design and Architecture

D.1 Purpose

This design document provides a comprehensive overview into the structure of the vortex detection software. It depicts the architectural view into different components of the system.

D.2 Scope

This document gives an architectural overview of the Vortex detection software. The software is being developed to detect vortices generated by an aerodynamic object .

The document has been directly generated using Vortex detection Software Requirements and Analysis document Most part of the sections have been generated from the software requirements analysis document in section C.

D.3 Architectural Representation

The architecture is represented as a series of UML diagrams comprising of flow diagrams, use diagrams, class diagrams, entity relationship diagrams and process view. The UML diagrams were made using Lucid Chart .

D.4 Architectural Goals and Constraints

Key requirements and constraints that have an impact on the architecture of the system:

- All the functionality of the system must be accessible over the internet
- The vortex detection system will be implemented as a micro-services architecture. The different modules will be deployed as micro services on Heroku cloud.
- All the performance requirements as stated in the software requirements document in section B must be taken into consideration.

D.5 Use-Case View

Below is a description of the use-case view of the software architecture. This describes the functionalities of the different components. The use-cases are initiated by the users; administrator and operator. The vortex detection system use-cases are :

- Login
- Track vortex
- Upload image

Use case diagram

itohan | May 1, 2022

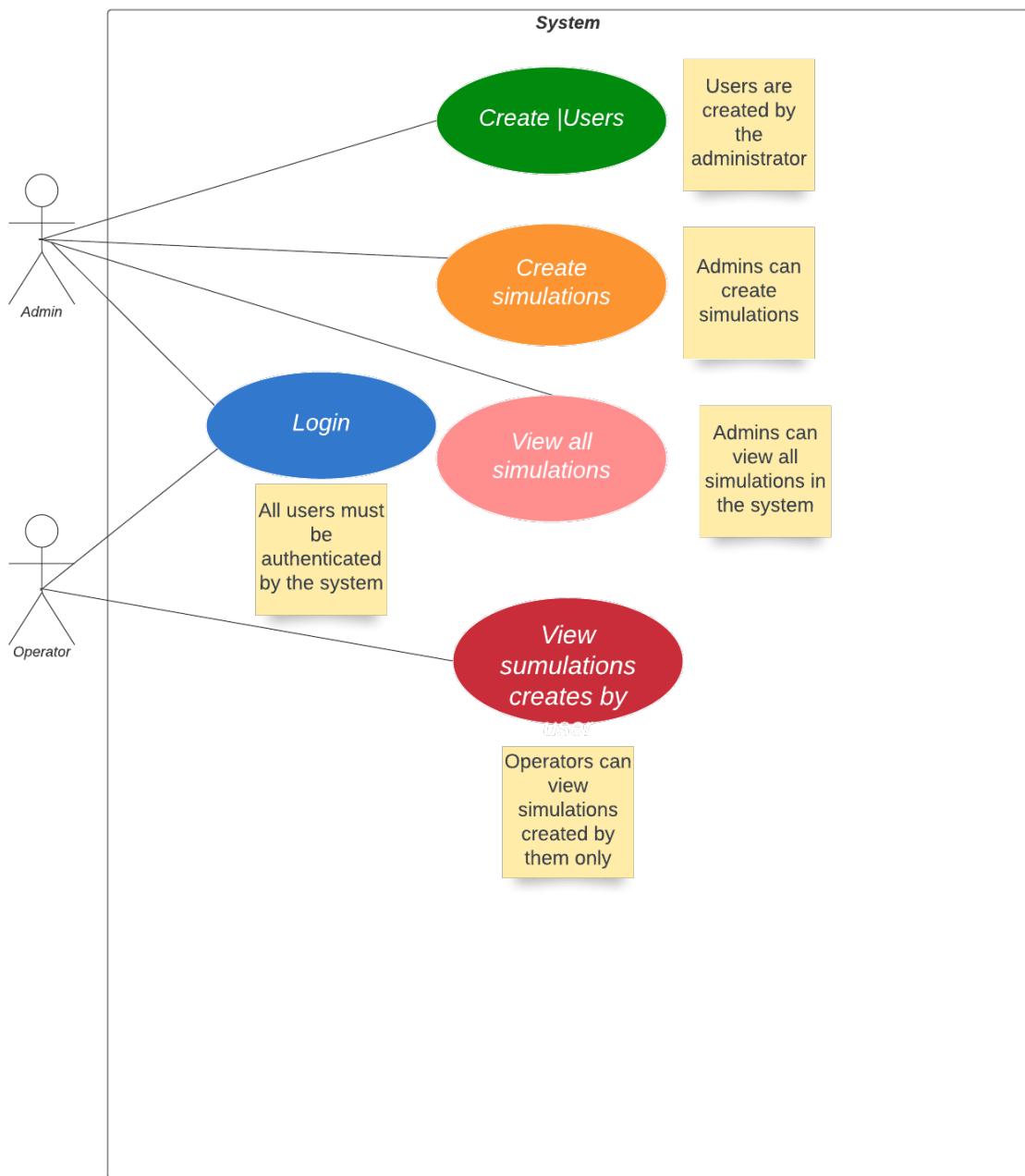


Figure 64: Significant Use-Case

- Create users
- View simulation dashboards

Use case diagram

itohan | May 2, 2022

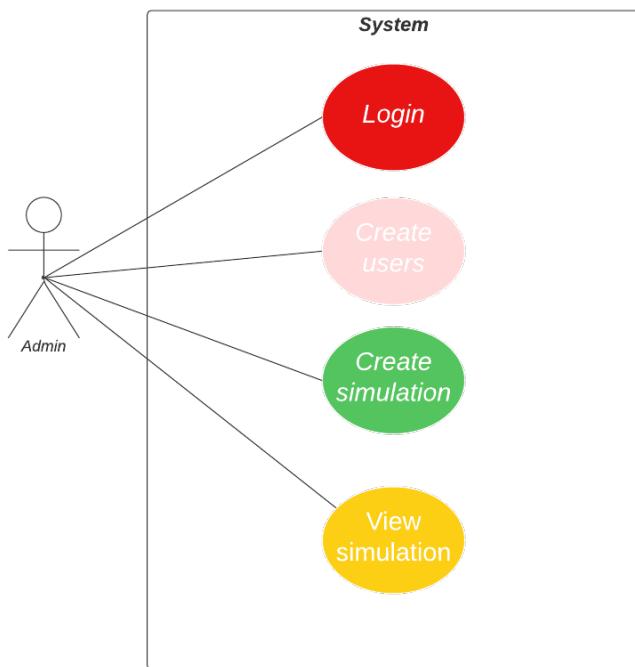


Figure 65: Use-Case for Admin

D.5.1 Architecturally-Significant Use-Case

This use-case diagram shows the activities of each user within the system.

- Login Brief Description: This is the user authentication module of the system.
- Track vortex Brief Description: This is the machine learning module of the system.

Use case diagram

itohan | May 2, 2022

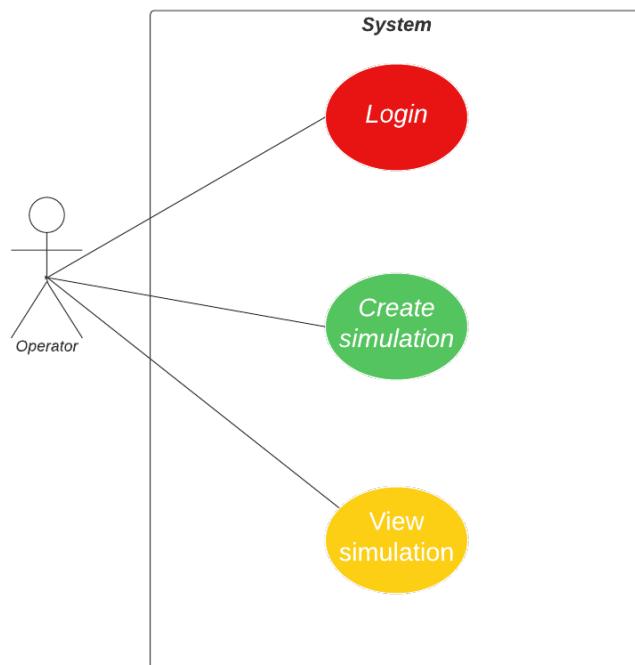


Figure 66: Use-Case for Operator

It uses machine learning to accurately locate the vortices.

- Upload image Brief Description: This is part of the front-end part of the system. Data to be processed is uploaded via the front end .
- Create users Brief Description: This module creates user profiles into the system.
- View simulation dashboards Brief Description: This allows the users to view com-

pleted simulations.

D.6 Logical Overview

This is a logical overview of the system architecture of vortex detection system. The most important classes and subsystems is described. These relationships are depicted using class diagrams.

The logical overview of the system comprises of three main aspects :

- The application layer which comprises of the front end
- The business logic layer, which comprises of business rules.
- The application programming interface layer which connects the machine learning module with the business logic
- The database objects

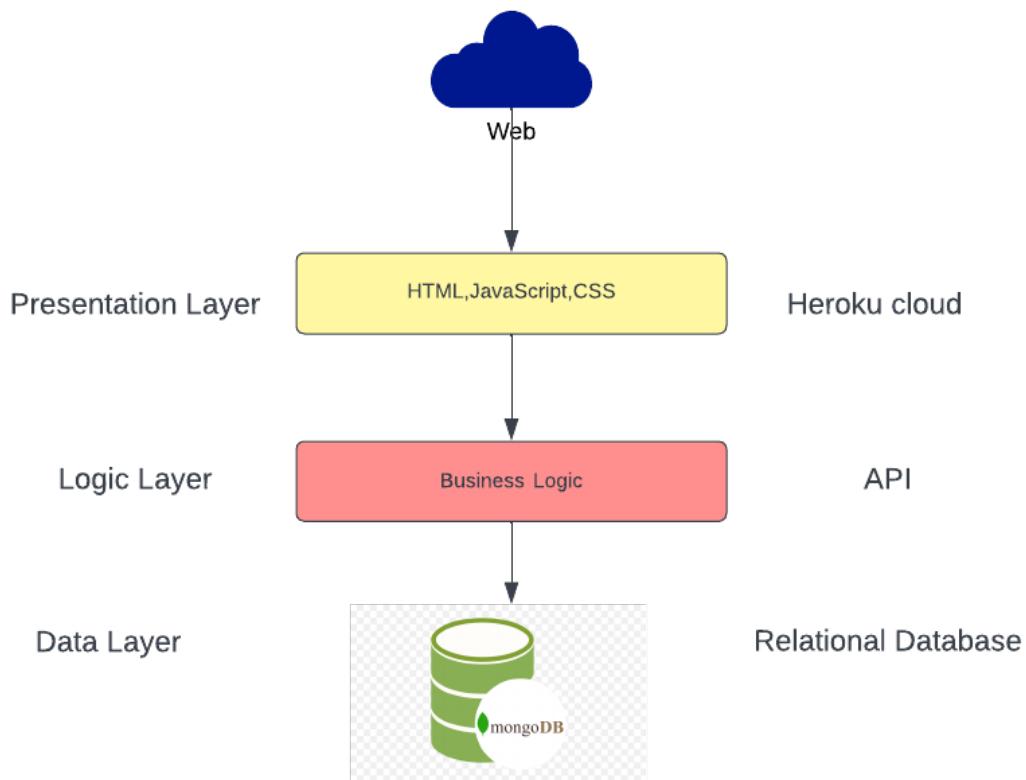


Figure 67: Logical Diagram

D.6.1 Application Layer

The application layer has all the classes that represent what the user sees and interacts with .

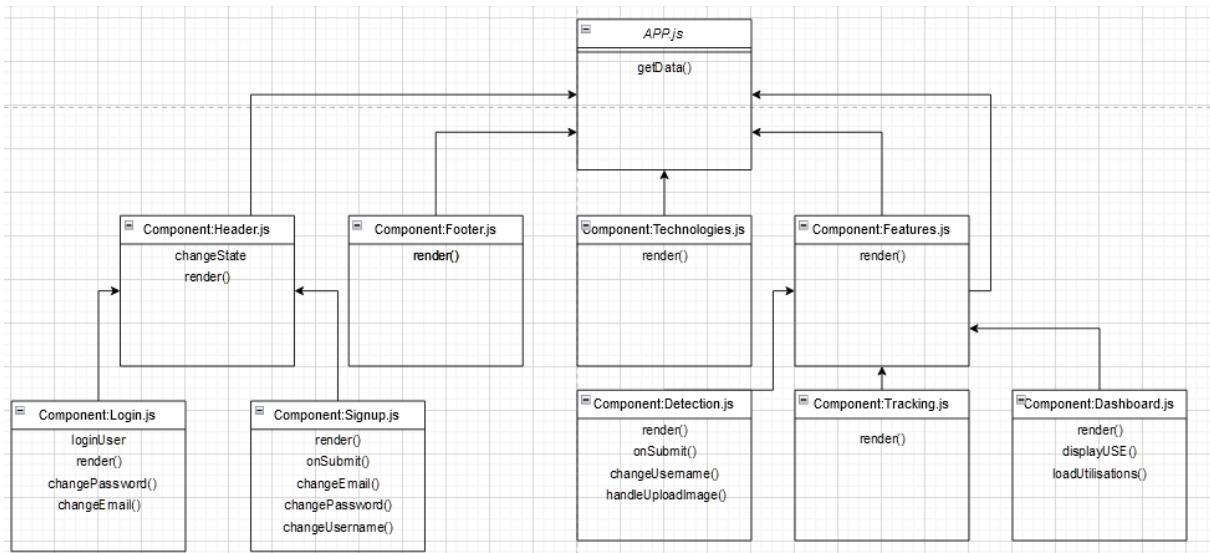


Figure 68: Front-End Class Diagram

D.6.2 Business Logic Layer

This layer contains the application programming interface logic.

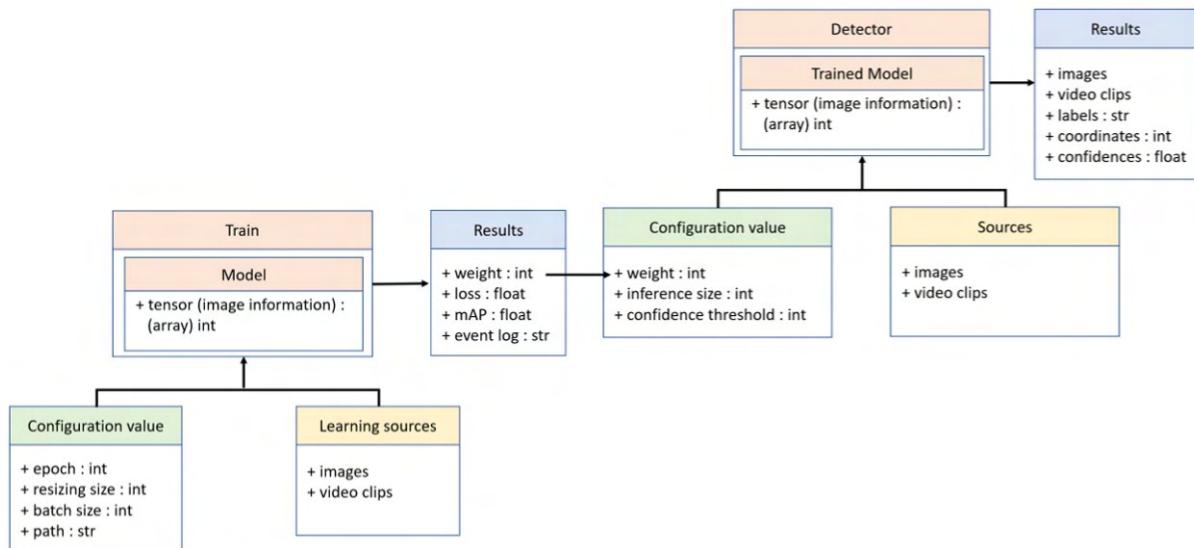


Figure 69: Business Layer Class Diagram for Vortex Location

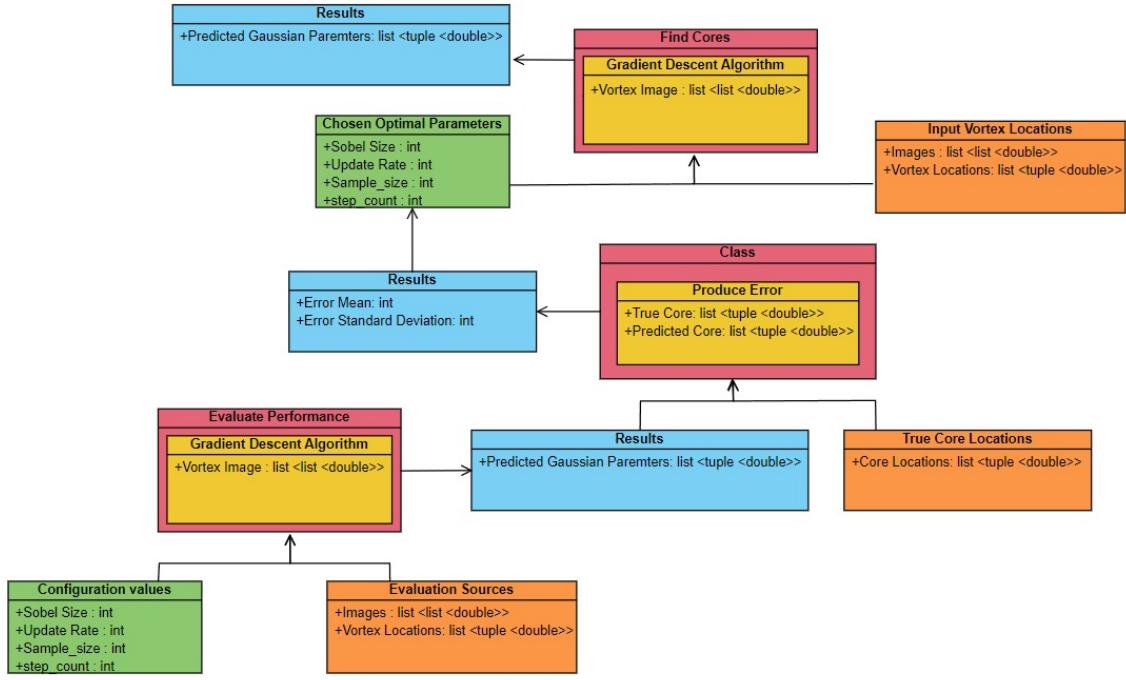


Figure 70: Business Layer Class Diagram for Vortex core Location

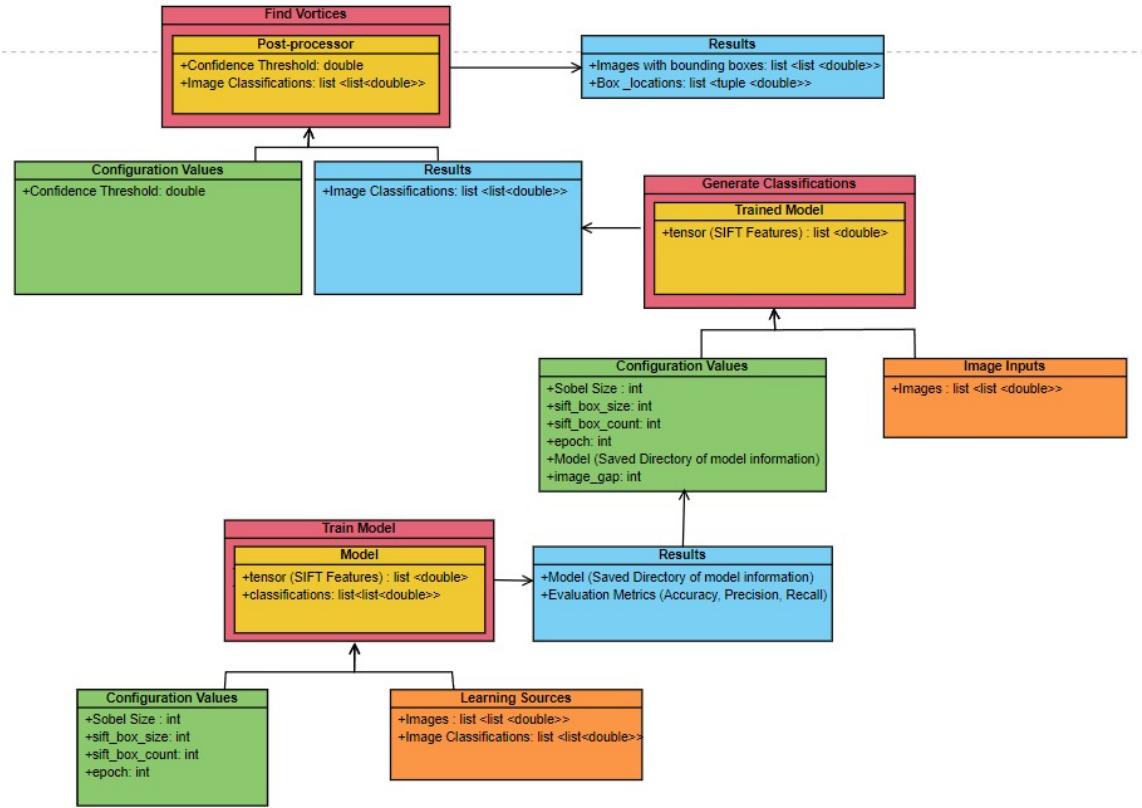


Figure 71: Business Layer Class Diagram for Vortex core Location SIFT Method

D.7 Data Layer

This layer consists of the database entity.

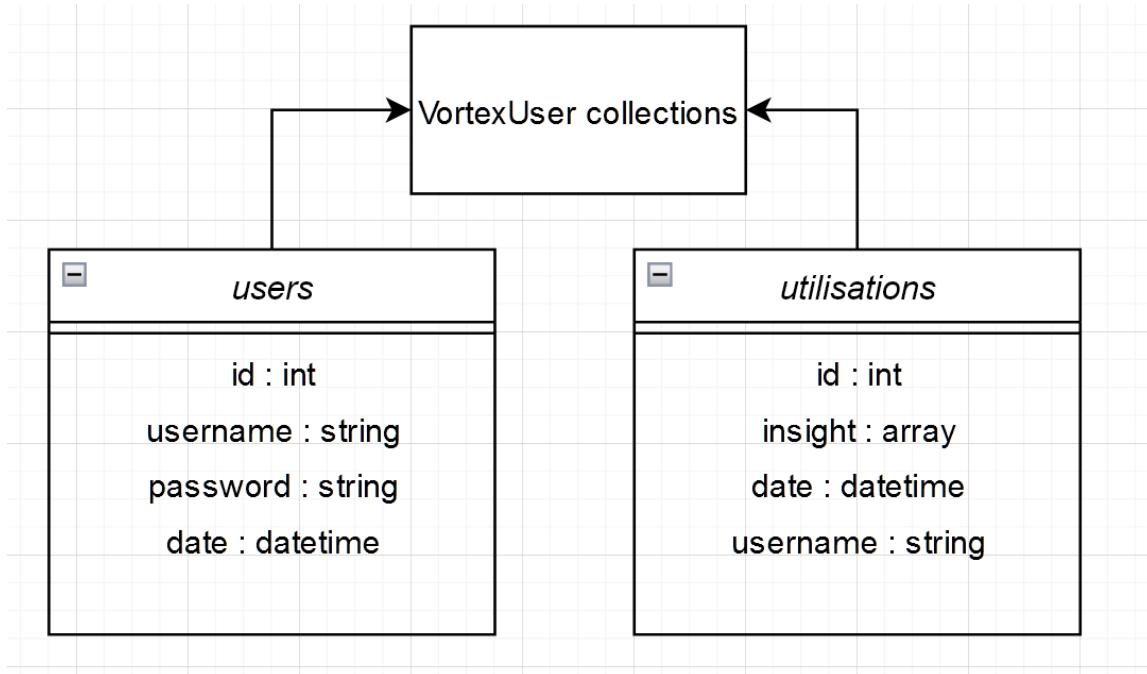


Figure 72: Data Layer Entity Relationship Diagram

D.8 Deployment Architecture

The deployment architecture is micro-services. A micro-service architecture loosely couples the components of a software. All the components are connected via an API.

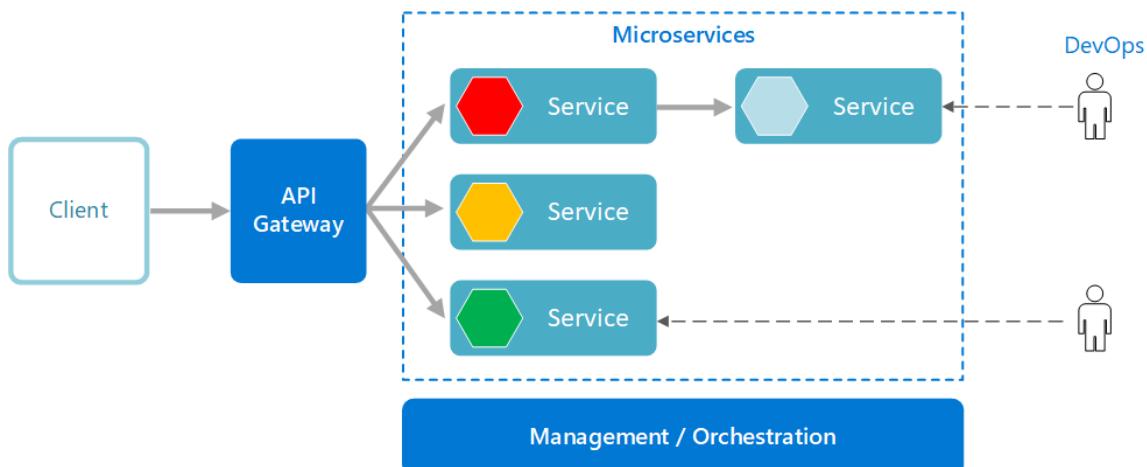


Figure 73: Microservices Architecture

D.9 Process View

The process view shows how all the components of the application are connected. The data is created and processed externally by the CFD engineer :



Figure 74: Mesh Design Process

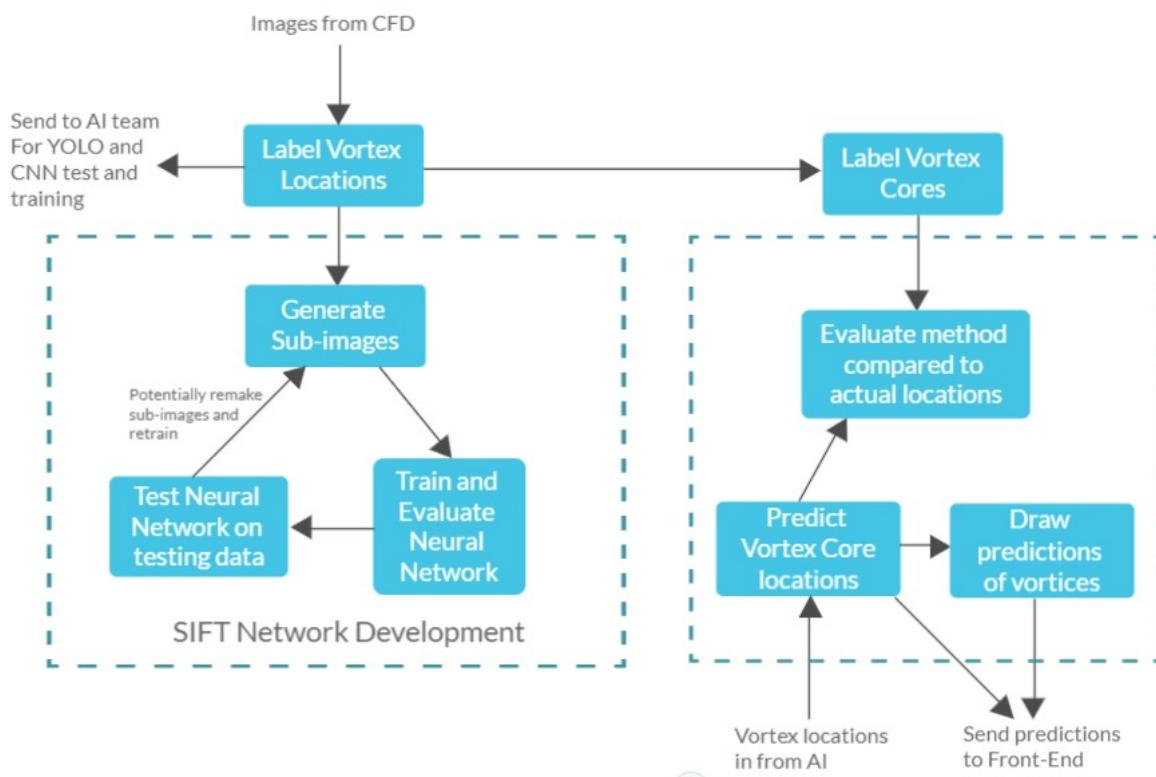


Figure 75: System Internals

E Risk Analysis Document



CRANFIELD UNIVERSITY

Software Engineering for Technical Computing MSc (Risk Study)

Group Project

VvortexX

Investigation of Vortex Behaviour for Practical Application



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Pierre Emmanuel-Désiré Cissé (S368793)

1-Risk Assessment Matrix

Risks in project management are unanticipated events that may or may not occur and have an impact on the outcome of your project. Analyzing and managing risks is a critical practice in project management, according to the Project Management Institute ([PMI](#)). It increases the likelihood of a successful project completion while minimising the consequences of any risks that may arise.

NAME	Pierre Emmanuel-Désiré CISSE				OBJECTIVE	EXISTENTIAL RISK ASSESSMENT				
REF / ID	PRE - MITIGATION				DEPARTMENT / LOCATION	MITIGATIONS / WARNINGS / REMEDIES	POST - MITIGATION			
	RISK	SEVERITY OF RISK	RISK PROBABILITY	RISK LEVEL			SEVERITY OF RISK	RISK PROBABILITY	RISK LEVEL	AGREE TO GO FORWARD?
	- Insignificant - Marginal - Moderate - Critical - Catastrophic	- Definite - Likely - Occasional - Seldom - Unlikely	- LOW - MEDIUM - SERIOUS - HIGH - EXTREME	- CFD - AI - SE			- Insignificant - Marginal - Moderate - Critical - Catastrophic	- Definite - Likely - Occasional - Seldom - Unlikely	- LOW - MEDIUM - SERIOUS - HIGH - EXTREME	YES / NO
R01	Management – Latency, Significant time to get used to the team	Marginals	Definite	LOW	CFD & AI	Tutorials	Insignificant	Unlikely	LOW	
R02	New tools – no effectiveness	Moderate	Definite	LOW	ALL	Workshops	Insignificant	Unlikely	LOW	YES
R03	Additional Requirements, system requirements are not achieved	Critical	Occasional	HIGH	AI & SE	Prioritize the goals	Marginal	Seldom	MEDIUM	YES
R04	Addition of unknown features	Insignificant	Occasional	LOW	SE	Concession about certain choices	Insignificant	Unlikely	LOW	YES
R05	Inadequate design, minor decrease in performance (Redesign required)	Marginal	Occasional	HIGH	AI	Redesign	Insignificant	Seldom	MEDIUM	YES

R06	Overly optimistic schedule, the scope of the project might change	Critical	Likely	SERIOUS	ALL	Sprint 2 : reschedule	Marginal	Unlikely	MEDIUM	YES
R07	Dissensions in the team	Moderate	Occasional	EXTREME	ALL	Discussion about issues	Insignificant	Seldom	SERIOUS	YES
R08	Lack of cooperation and commitment of some team members	Critical	Seldom	EXTREME	ALL	Test different communication strategies	Insignificant	Seldom	SERIOUS	YES
R09	Testing reveals problems	Marginal	Occasional	SERIOUS	All	Retrain the model with new samples	Insignificant	Unlikely	MEDIUM	YES
R10	The new release of the software is not working	Catastrophic	Seldom	EXTREME	SE	Use git to go back to the previous version	Insignificant	Unlikely	SERIOUS	YES
R11	Lack of external users to test the prototypes	Marginal	Definite	MEDIUM	SE	Each member test	Marginal	Unlikely	LOW	YES
R12	Lateness regarding the milestones	Critical	Seldom	SERIOUS	ALL	Speed-up some outputs	Marginal	Unlikely	MEDIUM	YES
R13	A slowdown in enthusiasm and overall motivation	Moderate	Occasional	SERIOUS	ALL	More workshops and standup meetings	Insignificant	Unlikely	MEDIUM	YES

2-Market Analysis



F Quality Strategy Document

F.1 Test Plan Documents



CRANFIELD UNIVERSITY

Software Engineering for Technical Computing MSc (Quality Document)

Group Project

VvortexX

Investigation of Vortex Behaviour for Practical Application



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Pierre Emmanuel-Désiré Cissé (S368793)

Vortex-Website 1.2 release 1.1

VvortexX COMPANY

Test Plan Version 0.3

VvortexX COMPANY

VvortexX 1.2

QUALITY STRATEGY

Version 1.2

April 2022

Pierre Emmanuel-Désire CISSE (SE&CFD Engineer/ Leader of VvortexX, Author of this document)

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

1. Test Plan Identifier

Vortex-Website 1.2 release 1.1



Note: the structure of this document is primarily based on the IEEE 829-1998 Standard for Software Test Documentation. Additional reference standards include IEEE 1008 (Unit Testing), 1012 & 1059 (Validation & Verification), and 1074 (Software Life Cycle process).

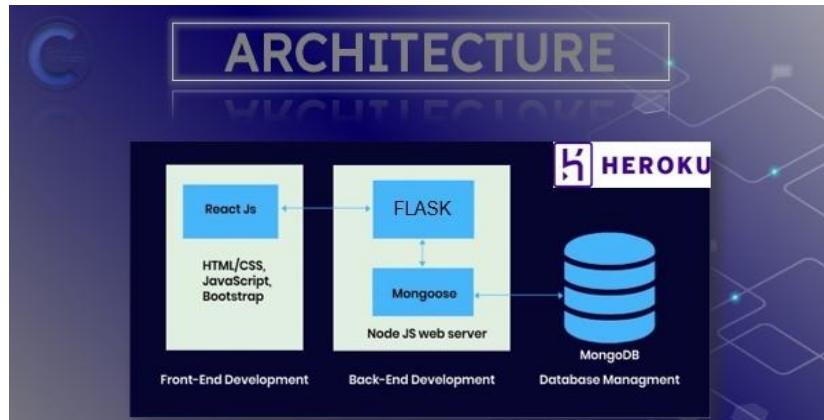
2. Introduction

VvortexX Company is a start-up born and driven by the passion of a few experts. The launch project, current main project of the company, is the creation of a website for the Investigation of Vortex Behavior for Practical Application.

The website aims in its first version to analyze on images/videos the presence of vortices and their aerodynamic behavior. It is specially designed for optimal precision in the study of the fluidic behavior of moving objects (i.e golf balls) in order to facilitate the industrial design work of this type of object. Processed files from CFD simulations: the website is an expert market site (i.e. computational design department of a design company) that wants to automate some calculations in order to make judicious design choices (i.e shapes choices). The initial release of the software will be known as Vortex-Website 1.2 release 1.1.

The target audience will initially be Computational Design experts (or students) with an interest in the study of the fluidic behavior of their simulations with regard to the vortices' presence. Once the system is working successfully, VvortexX Company intends to develop the site with regard to the features (which are in the initial version: detection and tracking) and the functionalities of the site (which are in

the initial version: user account management and simulation report). The system is developed in with this structure, for the sole purpose of achieving the company's quality objectives:



Due to pressing business needs, CU's traditional development and testing processes have been customized to allow for faster and more frequent delivery cycles. Specifically, testing will now consist of the following phases (not listed chronologically):

- Unit and integration level – adherence to coding standards and successful communication between units
- Code Quality Assurance - acceptance into system-level testing by successfully repeating a small subset of the tests performed in the code and integration level
- System-level – performance, functionality etc.
- System Quality Assurance & Acceptance (acceptance into Production)
- Post Implementation

Each testing phase will be described within its own test plan (included as Appendixes to the Master Test Plan). While the MTP (this document) may outline the overall strategy and document the aspects of the testing that are common to all the phases.

Keeping in mind the multipolar aspect of the website: Computational Fluid Dynamics, Artificial Intelligence, Software Engineering. The site will host (back-end) an ML model from data collected via Fluent & Paraview simulations, thus three (3) teams are working together on the project (CFD, AI, SE). As a result, the quality strategy is decoupled into three and this document summarizes the overall vision of it (each test step is necessary for the three departments). The canons of the quality strategy are defined in large team and the author of this document is the Quality/ Test Manager: but the test logs (once defined) are executed by the programmers and monitored by the manager who makes sure of their validity in an Agile way. The total team consists of:

- Daniel Smythe (DS) – AI – Computer Machine Vision Engineer
- Vetrichelvan Pugazendi (VP) – CFD – Computational Design Engineer
- David Wang (DW) – SE – Software Engineer/ Programmer
- Itohanoghsa Eregie (IE) – SE – Software Engineer
- Tae Yong Kim (TK) – AI – Machine Learning Engineer
- Imad Ullah Islam (II) – AI – Machine Learning Engineer
- Pierre Cisse (PC) – SE&CFD – Software Engineer/ Project Leader – Quality Manager

3. Test Items

The scope of this Testing activity will include:

- The system software and supporting infrastructure
- The design of the model (or models) used in the back-end of the system software

The scope of this testing activity will not include:

- Vortex-Website 1.2 release 1.1's documentation e.g.: Requirements & Design Specifications or User, Operations & Installation Guides
- Any other CU applications
- Any Legacy systems that the Vortex-Website 1.2 release 1.1 software integrates with (with the exception of the interface)

4. Features and Functions to Test

Testing will consist of several phases (see introduction), each phase may or may not include testing of anyone or more of the following aspects of the Vortex-Website 1.2 release 1.1:

- Coding standards: compliance with norms (programming)
- Content: compliance with validation samples (CFD, AI)
- Functionality: expected functioning of features
- Verifiability (Understandability): properly commented and documented (if applicable)
- Efficiency (Performance): a certain level of accuracy is decided for CFD and AI models
- Reliability (Behave properly, As expected): reaction to some end-user behavior (wrong entries...)
- Portability (To new environments/ platforms): dockerize the subsystems, use API for communication between systems
- Evolvability (Easy to change, Adaptability, Repairability): use intuitive frameworks, languages, packages for the targeted fields since the project is currently opensource
- Robustness (In none-specified circumstances): automate software deployment and test application
- Usability (Error conditions, User-friendliness): UX-improvement

5. ***Features and Functions Not to Test***

It is the intent that all of the individual test cases contained in each test plan will be performed. However, if time does not permit, some of the low-priority test cases may be dropped.

6. ***Approach/Strategy***

The philosophy of the testing is risk-based testing, i.e. each test case will be prioritized as, High, Medium, or Low priority and then scheduled accordingly (Highest first). Exceptions to this general rule might include instances where:

- A large number of low-priority test cases can be executed using a small number of resources •
Scheduling conflicts arise.
- A lower priority test is a pre-requisite for another higher priority test.
- A risk alert from a risk assessment meeting that generates a new priority issue to be fixed.

The testing will use a combination of manual and automated testing, due to the limited duration of the testing; only automated tools that are already familiar to the CU staff or have a minimum learning curve will be used.

Basic metrics will be kept for test effort (i.e. hours), test cases executed, and incidents. Due to the lack of available tools and time, no attempt will be made to collect more sophisticated metrics here such as code coverage.

7. ***Item Pass/Fail Criteria***

The entrance criteria for each phase of testing must be met before the next phase can commence. Formal approval will be granted by the responsible for each team (CFD, AI, SE) in agreement with the Quality/ Test Manager.

8. ***Suspension Criteria and Resumption Requirements***

In general, testing will only stop if the Vortex Website becomes unavailable. If testing is suspended, it will be resumed once access to the software is reestablished.

Certain individual test cases may be suspended, skipped or reduced if prerequisite tests have previously failed.

9. ***Test Deliverables***

The following documents will be generated as a result of these testing activities:

- Master test plan (MTP - this document)
- Individual test plans for each phase of the testing cycle (as an Appendix to the MTP)
- Combination incident/test summary reports for each phase
- Test log for each phase
- Automated test scripts and supporting test data

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

Note: Under normal testing conditions, a daily incident report would be produced rather than a combined incident/test summary report. A daily incident report would normally be used by the development team to get a “heads up” on any potential defects and allow a Change Control Board (CCB) to decide which enhancements/fixes could be introduced into the test environment during the current testing cycle. However, due to the short test execution time period a single incident/test summary report will be produced for each of the testing phases.

10. Remaining Test Tasks

Upon delivery of the test deliverables and the successful implementation of the Vortex-Website 1.2 release 1.1, all of the tasks covered by this master test plan will be deemed to have been completed. The only exception being the post-implementation test plan, which will be a continuing effort until the application is replaced or decommissioned for the sake of real robustness.

11. Test Environments

As detailed above, the tools used will depend on the type of test carried out (CFD, AI, SE): the choice of tools is therefore left to the discretion of those concerned who must nevertheless refer to the Quality/Test Manager to validate the choices and possible change.

12. Responsibilities

The following people will be responsible for:

- Daniel Smythe– Implement the tests defined by the Manager (test log) in CMV-model
- Vetrichelvan Pugazendi– Implement the tests defined by the Manager (test log) in CFD-model
- David Wang– Implement the tests defined by the Manager (test log) in the prototype (final software)
- Itohanoghsa Eregie– Ensure the proper use of test tools and centralize tests (via CircleCI)
- Tae Yong Kim– Implement the tests defined by the Manager (test log) in ML-model
- Imad Uli Islam– Implement the tests defined by the Manager (test log) in ML-model
- Pierre Cisse– Define and Lead/ Manage the Quality Strategy

13. Staffing and Training Needs

The relevant CU managers will ensure that the staff assigned to this project are experienced with:

- General development & testing techniques
- CU’s development lifecycle methodology
- All development and automated testing tools that they may be required to use

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

14. Schedule

The following tentative schedule will hopefully be met:

- Test design (this document) is expected to be fully completed by the end of the first month (final version)
- Test execution is expected to be implemented in an agile way throughout the project
- Producing the Test Incident/Summary report is expected to be completed within 1 day of completing 1 test execution phase

A more detailed breakdown is currently being developed in JIRA project management tool and will be completed before this master test plan is approved.

15. Risks and Contingencies

The following seeks to identify some of the more likely project risks and propose possible contingencies:

- Software becomes unavailable – Testing will be delayed until this situation is rectified - May need to call on other members of the company but from other teams to do the testing or reduce the number of test cases.
- Testing tool is not available/does not work - This will delay the introduction of automated testing and result in more manual testing - May need to call on other members of the company but from other teams to do the testing or reduce the number of test cases.
- A large number of defects/incidents makes it functionally impossible to run all of the test cases – As many test cases as possible will be executed.
- Not enough time to complete all test cases. If time cannot be extended, individual test cases will be skipped, starting with the lowest priority.

16. Approvals

The Q/T Manager and the staff must approve this plan.

Appendix

This Appendix is comprised of the following test plans (listed chronologically):

Unit and Integration Level

Code Quality Assurance (acceptance into System testing)

System Level

System Quality Assurance & Acceptance (acceptance into Production)

Post Implementation

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

VvortexX 1.2

Release 1.1
UNIT & INTEGRATION TEST PLAN

Version 1.2

April 2022

Pierre Emmanuel-Désire CISSE (SE&CFD Engineer/ Leader of VvortexX, Author of this document)

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

1. Test Plan Identifier

Vortex-Website 1.2 release 1.1.UITP 0.1

Note, the structure of this document is based on the IEEE 829-1998 Standard for Software Test Documentation

2. Introduction

This testing phase will use a number of testing techniques: code reviews and inspections, white-box testing, “buddy” testing etc to ensure that the code matches the required program specifications. The decision as to which technique(s) to use for any given unit of code will reside with the Tester responsible for the Module.

3. Features and Functions to Test

Coding standards

Each of the units of code that make up the module being tested must be coded to all of the following coding standards, any deviations from the standard must be documented and approved

UICS1 - High

The code must pass the following syntax and design requirements:

- CU's standard naming conventions
 - {OOP Approach | PEP 8, 257 – Style Guide for Python Code}
- Any exceptions must be documented and approved
- All development/testing source code will be documented/commented with standard module (thereby making maintenance/debugging easier), especially for server-side includes e.g.: using Doxygen.
- Module name
- Original author
- Date initially written
- Language and version
- CC Copyright
- Enhancements/changes log - who/when/why
Note: For performance and security reasons, the production version (as seen by the user) will not contain this information (with the exception of the copyright, which should be placed in the "Copyright" meta tag)
- Error messages do not describe the internal workings of the program

Content

UICN1 - High

Compliance with validation samples (CFD, AI)

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

UICN1 - Medium

No “hidden” text is to be used

Functionality

UIFU1 - High

The Software implements all of the business requirements described in its’ associated requirements specifications. Acceptable functional should be checked for under the following adverse client-side conditions:

- Detection of vortex.
- Tracking of vortex.
- User-account management and dashboard for report per simulation.

Verifiability

UIVE1 - Medium

Properly commented and documented (if applicable)

Efficiency

UIEF1 - High

A certain level of accuracy is decided for CFD and AI models

Reliability

UIRE1 - High

Reaction to some end-user behavior:

- During login and/or creation of an account.
- When using features (add an image instead of a video and vice versa).

Portability

UIPO1 - Medium

Dockerize the subsystems, use API for communication between systems

Evolvability

UIEV1 - Medium

- Being opensource

Robustness

UIRO1 - Medium

Automate software deployment and test application via CircleCI & Git.

Usability

UIUS1 - Medium

The application should make it easy to follow the reasoning adopted by the development team. The software must be UX-wise.

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

4. *Features and Functions not to Test*

None

5. *Test Deliverables*

Incidents and defects from this test plan will be included in the combination unit/integration incident/test summary report.

6. *Test Environment*

The development environment will be used for all unit and integration tests.

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

VvortexX 1.2

Release 1.1
CODE QUALITY ASSURANCE TEST PLAN

Version 1.2

April 2022

Pierre Emmanuel-Désire CISSE (SE&CFD Engineer/ Leader of VvortexX, Author of this document)

Code Quality Assurance Test Plan

1. Test Plan Identifier

Vortex-Website 1.2 release 1.1.CQTP 0.1

2. Introduction

The purpose of this phase of testing is twofold: first, as a means of ensuring the quality of the unit/integration testing process (i.e. are the team members responsible for performing the unit/integration testing following the guidelines specified in the unit/integration testing test plan) and secondly, as a means of ensuring that the next release of the application has been sufficiently tested at the Unit/Integration level and thereby is “fit enough” to warrant further testing at a higher level (i.e. the application meets the system testing phase entrance criteria).

The strategy employed for this phase can be summarized as follows:

- The Actions units will be retested using the unit/integration test plan, the results of which, should exactly match the results obtained during the unit/integration phase
- Once the original set of unit/integration tests have been validated (via the random re-testing), a decision will be made as to whether the discrepancies (if any) between the original results and the re-test results, indicate a failure in the unit/integration testing process. If the head of QA determines that the unit/integration process is operating in a less than optimal manner, then the head of QA will call a meeting of the project review board to discuss what actions should be taken to improve the situation

3. Features and Functions to Test

The scope of this phase of testing will include any of the units that comprise the Vortex-Website 1.2 release 1.1.

4. Features and Functions not to Test

No attempt will be made to review the comprehensiveness of the test cases specified in the unit/integration testing test plan or the desirability of the coding practices specified in the development standards.

5. Test Deliverables

Incidents and defects from this test plan will be included in the combination code quality assurance incident/test summary report.

6. *Test Environment*

Where possible the same test environment will be used for code quality assurance testing as was used for unit/integration testing.

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

VvortexX 1.2

Release 1.1
SYSTEM TEST PLAN

Version 1.2

April 2022

Pierre Emmanuel-Désire CISSE (SE&CFD Engineer/ Leader of VvortexX, Author of this document)

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

1. Test Plan Identifier

Vortex-Website 1.2 release 1.1.SYTP 0.1

Note: the structure of this document is based on the IEEE 829-1998 Standard for Software Test Documentation

2. Introduction

This test plan outlines the tests that will be conducted by the testers the majority or all of the individual units that make up the Vortex-Website 1.2 release 1.1 have been initially tested and found to be free of significant error.

Rather than assigning a portion of the application (final prototype) to an individual tester and expecting them to thoroughly test all the different aspects of the software (functionality, performance etc).

Testers (or teams of testers) will be expected to a single aspect of the entire application e.g. one will performance test the entire application, while another will concentrate on just functionality. This approach was selected because it was felt that this strategy would allow for more tests to be run in parallel (as the project is hosted externally) and hence would have a shorter elapsed time frame and would also potentially have a shorter learning curve for the testing group, who have had relatively little experience testing applications (multi-backgrounded company).

3. Features and Functions to Test

Functionality

SYFU1 - High

Every application is re-checked to ensure that all of the business requirements described in the specifications have been implemented correctly.

Note: in theory, these tests should not detect any new problems, as this functionality should have been performed during unit testing. However, because of the high business risk associated with the functionality of this application, the business logic used to provide the functionality of the software will be manually retested.

Reliability

SYRE1 - High

Re-checked reaction to some end-user behavior.

Robustness

SYRO1 - Medium

Recompile.

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

Usability

SYUS1 - Medium

Test the GUI to varied users.

4. Features and Functions not to Test

Notable features and functions that will not be tested include.

5. Test Deliverables

Incidents and defects from this test plan will be included in the combination system incident/test summary report.

6. Test Environment

Via CircleCI.

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

VvortexX 1.2

Release 1.1

SYSTEM QUALITY ASSURANCE & ACCEPTANCE TEST PLAN

Version 1.2

April 2022

Pierre Emmanuel-Désire CISSE (SE&CFD Engineer/ Leader of VvortexX, Author of this document)

System Quality Assurance & Acceptance Test Plan

1. Test Plan Identifier

Vortex-Website 1.2 release 1.1.SQTP 0.1

2. Introduction

The strategy employed for this phase can be summarized as follows:

- A risk assessment will be made of the software.
- The test cases designed to detect/mitigate any of the “high” risk features or attributes of the application will be re-tested
- Once the original set of “high” risk system tests have been validated (via the random retesting), a decision will be made as to whether the discrepancies (if any) between the original results and the re-test results indicate a failure in the system testing process. If the Q/ T Manager determines that the system process is operating in a less than optimal manner, then he will call a meeting of the project review board to discuss what actions should be taken to improve the situation

3. Features and Functions to Test

The scope of this phase of testing will include any of the features or attributes that comprise the website. In time permits, all of the test cases designed to detect/mitigate any of the “high” risk features or attributes of the application will be re-tested. If time does not permit a full re-test of all of the “high” risk-mitigating tests, then a random subset of these test cases will be selected and executed.

With the exception of some ad-hoc testing performed as part of the software’s acceptance, all of the test cases used in this phase will be based on test cases from the original system testing test plan.

4. Features and Functions not to Test

No attempt will be made to review the comprehensiveness of the test cases specified in the system testing test plan. A separate task (initiated at project start-up) developed the testing standards and was subject to a separate review and approval process.

5. Test Deliverables

Incidents and defects from this test plan will be included in the combination system quality assurance incident/test summary report.

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

6. *Test Environment*

Where possible, the system quality assurance tests environment should be an exact match of the implementation environment.

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

VvortexX 1.2

Release 1.1

POST-IMPLEMENTATION TEST PLAN

Version 1.2

April 2022

Pierre Emmanuel-Désire CISSE (SE&CFD Engineer/ Leader of VvortexX, Author of this document)

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

1. Test Plan Identifier

Vortex-Website 1.2 release 1.1.PITP 0.1

Note: the structure of this document is based on the IEEE 829-1998 Standard for Software Test Documentation.

2. Introduction

Testing doesn't stop when the application goes into utilization – it's not a bounded interval event. Instead, Software testing is a regular process that continues as long as the application is live. There are many maintenance-testing activities that will need to be performed on a regular basis after the application has been implemented. This test plan outlines the tests that will be performed on a regular basis until either the product is replaced or decommissioned.

3. Features and Functions to Test

Functionality

PIFU1 - High

Reliability

PIRE1 - High

Robustness

PIRO1 - Medium

Usability

PIUS1 - Medium

4. Features and Functions not to Test

Non-notable.

5. Test Deliverables

Incidents and defects from this test plan will be included in the combination post-implementation incident/test summary report.

6. Test Environment

The production environment will be used for all post-implementation tests.

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

VvortexX 1.2

Release 1.1

Version 1.2

April 2022

□ 2022 - Printed April 04, 2022

TEST LOG INTRODUCTION

Vortex-Website 1.2 release 1.1

Test Plan Version 0.3

Test Log

1. Test Log Identifier

Vortex-Website 1.2 release 1.1.TL2022

Note: the structure of this document is based on the IEEE 829-1998 Standard for Software Test Documentation.

2. Description

The tests will be carried out as explained in the Test plan.

□ 2022 - Printed April 04, 2022

TEST LOG INTRODUCTION

F.2 Test Log

F.2.1 Application Interface Test Log

Test Name	Test Details	Validation	Results and Changes Made
React app launch	Testing the launch of the web User interface	Passed	The react application is running as supposed and even rendered on the cloud platform: heroku
Create account test	User is able to create new account with chosen informations, then stored in	Passed	A message on the console is printed with the new user information
Header redirection test	Testing the hypertext link from the header and see if it redirect correctly to chosen page	Passed	Redirection on features and technologies correctly functioning
Correctly importing background	Test if the animated background is correctly rendered	Passed	The background is correctly animated
Connection to MongoDB	Connection to database through user access key and password in .env	Passed	A message of successful connection is printed o the console
Auth feature test	Able to login through correct user information	Passed	Find existing user in the database and will redirect the user to the homepage
Auth feature test	Notification if password or email is incorrect	Passed	Message passing through alerts shown on the interface
Detection feature test	Correctly goes through algorithm and output vortex detection	Passed	Output of the edited image and cores informations displayed on the interface
Detection feature test	Alert when different format in input	Failed	As the input is supposed to be a picture if the user input other format the program won't work, but no alert is created
Tracking feature test	Correctly goes through algorithm and output vortex video	Failed	Currently not implemented as the AI team worked on a new environement, we still have issues adapting it to the previous one
Dashboard test	Able to show utilisation of features use from database	Failed	Currently the information is not rendered but shown in console
Integration Testing	A sequence of tests done to ensure the application tun correctly work when integration of each feature	Passed	Every feature implemented doesn't affect the others and the application is running smoothly

Table 11: Testing Log Tables for the User interface

F.2.2 YOLO Test Log

Test Name	Test Details	Validation	Results and Changes Made
Build Custom Dataset	Check manually created labeled datasets for both models (YOLO and Faster RCNN)	Failed	Labeled image could not be applied equally to YOLO and Faster RCNN models Dataset was changed by using Roboflow.
Initial Training Test	(YOLO) Test made with custom dataset to check training session	Passed	Model worked, but it needed to improve accuracy. (Batch size: 32)
Initial Training Test (Faster RCNN)	Test made with custom dataset to check training session	Failed Passed	The setting value(batch) could not keep same value with YOLO condition. (Batch size: 32 → 8)
Resizing Image test (416 → 640, YOLO)	Test made with changed resizing image size in training session	Passed	Model worked and it showed improved accuracy.
Resizing Image test (416 → 640, Faster RCNN)	Test made with changed resizing image size in training session	Failed Passed	Model worked and it showed improved accuracy, but the batch size changed (Batch size: 8 → 4)
Reliability Check Test (YOLO v5 Small)	Test made with 3 types of datasets (100 / 300 / 700) to check reliability	Passed	Model worked and it showed the improvement following increasing data except 100 dataset (No. of Layers : 270)
Performance (accuracy) Check Test (YOLO v5 Medium)	Test made with 700 images dataset to check accuracy (mAP). Success was to show better performance than small model.	Passed	Model worked and it showed the improvement. (No. of Layers: 369)
Performance (accuracy) Check Test (YOLO v5 XLarge)	Test made with 700 images dataset to check accuracy (mAP). Success was to show better performance than small model.	Passed	Model worked and it showed the improvement. (No. of Layers: 567)
Performance (accuracy) Check Test (YOLO v5 Medium, 2,200 image samples)	Test made with 2,200 images dataset to check accuracy (mAP). Success was to show better performance than 700 images samples model.	Passed	Model worked and it showed the improvement following increasing data.

Table 12: Testing Log Tables for the YOLO and CNN testing

F.2.3 SIFT Neural Network Test Log

Test Name	Test Details	Validation	Results and Changes Made
Validation of the Labelling	The manual labelling program was tested to ensure the output files were correct and compatible with both the SIFT model and the CNN models	Failed	YOLO takes the centre of the bounding box and the width information rather than the top left and bottom right point coordinates. The program was adjusted accordingly to create the correct outputs.
Initial Test	Test made with a small set of dummy data to make sure the learning model worked correctly with the specified arrays	Passed	-
Read files	Test checked whether the full set of files input were read properly	Passed	-
SIFT features test	Test to make sure the SIFT features were being generated properly for each image by printing out the values	Passed	-
Initial Training	Test with a small number of epochs to ensure the model training was working properly by testing with both training and validation data.	Failed	Model was achieving 100% accuracy. The image files trained on were improperly generated and had to be remade as a border was added to the images of vortices.
Epoch size tests	Training using different epoch numbers were performed to ensure the model was not overfitting to the dataset	Passed	Model was changed to plot the graphs of the metrics during the training process for validation purposes.
SIFT feature size tests	The model was trained using different feature sizes to ensure the program was working as intended	Failed	Some of the programs were not using the input feature sizes and had to be changed to make the training program more general.
Performance Tests	The model was tested for it's performance when changing the feature sizes and image size inputs. Success was considered to be that the model performed differently when using different parameters	Passed	The program had to be changed to ensure results of a sufficient detail were printed out. Both a classification matrix was drawn and a classification report was printed.
Validation of sliding window on images	The initial program was tested using a sliding window to classify regions through the SIFT model.	Failed	The program was not properly moving the sliding window so every region classified the same as the first region's classification. The program was adjusted properly to fix this.
Validation of the program's performance with different parameters	The program was tested using different sliding window dimensions and the corresponding models to test the performance of the classification method on the full images.	Passed	The method behaved as expected and the full results are explored in section 4.4.1.

Table 13: Testing Log Tables for the SIFT Neural Network

F.2.4 Core Finding Test Log

Test Name	Test Details	Validation	Results and Changes Made
Initial Program Test	Tested the initial state of the program to ensure that it would successfully execute	Passed	-
Tests using different parameter values	The program was tested with a variety of different parameter values and the results were visualised to observe the impact of these values on the results	Failed	For the most part, this was successful as the programs would run as expected and would produce valid results. However, sometimes the curve.fit function would produce an error when it was not able to find the optimal gaussian. For this reason Error handling was implemented, outputting the centre of the bounding box if the program fails.
Data Sanity Tests	The outputs were visualised and observed to ensure that the results were being accurately produced	Failed	The Gaussian parameters that were found, tended to be as small as possible and most of the time did not fit the function at all. Further tests were done to find the optimal bounds and starting parameters.
Tests over assigned bounds	A sequence of tests done to test the optimal bounds to optimise the Gaussian Curve fitting parameters.	Passed	Bounds were successfully found which produced a realistic approximation to the curve rather than the poor approximations with the loose parameter bounds.
Integration Testing	A sequence of tests done to ensure the program and functions work properly when integrated with the main application	Passed	A few minor issues were had in the image formats needed in the function inputs, but the program succeeded and the results were combined and displayed in the front-end application.

Table 14: Testing Log Tables for the Core Location Algorithm

G Project Management Reports

G.1 Scope Changes Log

This report captures all the changes made to the scope of work during the project

Report: Project Sprint_v1							*Issue added after sprint start
Scope changes log							View in issue navigator
Date	Key	Summary	Issue type	Epic	Details of scope change	Change in estimation	
2022-03-09	VOR-37*	SE-Code repository configuration	Story	CREATE BUILD PIPE...	Issue added to sprint	-	
2022-03-09	VOR-38*	SE-CI server configuration	Story	CREATE BUILD PIPE...	Issue added to sprint	-	
2022-03-09	VOR-37	SE-Code repository configuration	Story	CREATE BUILD PIPE...	Estimate of 6 has been added	- → 6	
2022-03-09	VOR-38	SE-CI server configuration	Story	CREATE BUILD PIPE...	Issue removed from sprint	-	
2022-03-10	VOR-38*	SE-CI server configuration	Story	CREATE BUILD PIPE...	Issue added to sprint	-	
2022-03-14	VOR-53*	CFD-Simulation (in progress + issues)	Story	CREATE IMAGES WI...	Issue added to sprint	-	
2022-03-14	VOR-53	CFD-Simulation (in progress + issues)	Story	CREATE IMAGES WI...	Issue removed from sprint	-	
2022-03-15	VOR-54*	AI-Deep Learning implementation	Story	TRAIN AI MODEL T...	Issue added to sprint	-	
2022-03-15	VOR-55*	AI-Results will be tested for generating dataset	Task		Issue added to sprint	-	
2022-03-15	VOR-32*	SE-Software implementation	Story		Issue added to sprint	-	
2022-03-15	VOR-53*	CFD-Simulation (in progress + issues)	Story	CREATE IMAGES WI...	Issue added to sprint	-	
2022-03-15	VOR-65*	CFD-RANS Model Simulation	Task	GOLF BALL MODEL...	Issue added to sprint	-	
2022-03-15	VOR-66*	CFD-Trying new compact mesh	Task		Issue added to sprint	-	
2022-03-16	VOR-69*	CFD-K-omega model simulation	Task		Issue added to sprint	-	

Figure 76: Scope Changes Log

G.2 Cumulative Flow Diagram

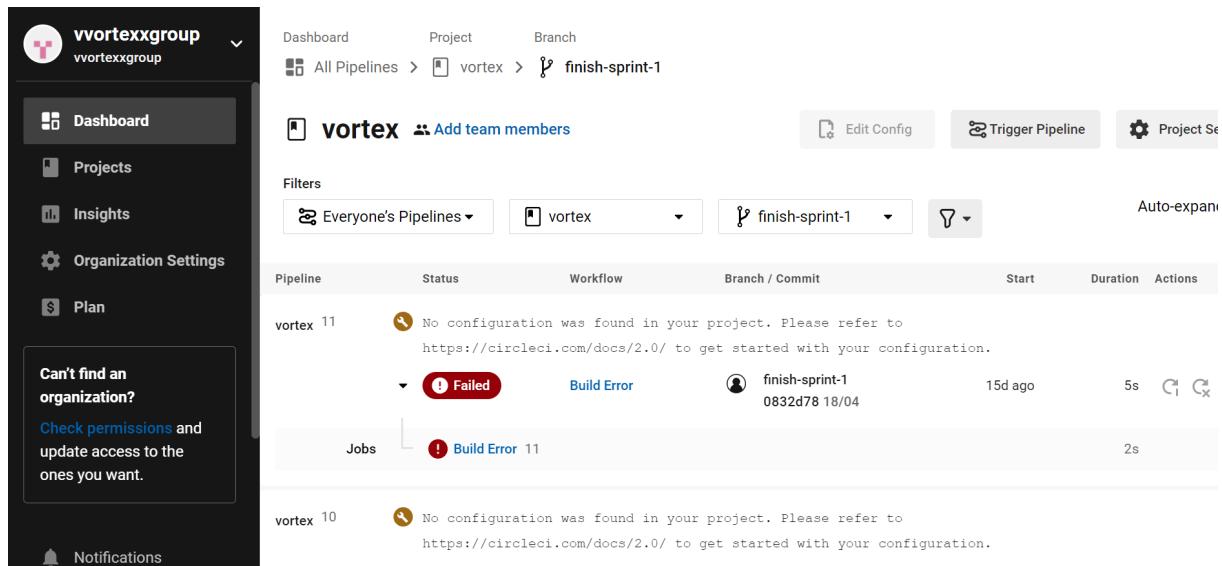
This report shows the various status of the project issues over time. According to the report, the software is incomplete and clearly open for improvement and more development in the future.



Figure 77: Cumulative Flow Diagram

H Build Pipeline Report

The build pipeline was not successfully implemented. This will be further improved as stated in our future work.



The screenshot shows the CircleCI dashboard for the project 'vortex'. The pipeline 'finish-sprint-1' is listed under the 'vortex' project. The pipeline status is 'Failed' with a 'Build Error'. The error message indicates that no configuration was found in the project. The pipeline was started 15 days ago and completed in 5 seconds. There is also a mention of a 'Build Error 11' in the jobs section. A sidebar on the left provides navigation options like Dashboard, Projects, Insights, Organization Settings, and Plan. A notification box suggests checking permissions and updating access to organizations.

Figure 78: Build Pipeline

I Pseudocode

Algorithm 1 Core Finding Algorithm

0: Input

0: F Image input pixel values
0: n Iteration Count
0: k Step Count
0: c Update Rate

0: Output

0: x x pixel location of core
0: y y pixel location of core
0: θ Orientation of the gaussian distribution
0: σ_x x sigma value of the gaussian distribution
0: σ_y y sigma value of the gaussian distribution

0: Calculate Sobel magnitude direction:

1: **for** $i < F.height$ **do**
2: **for** $j < F.width$ **do**
2: $sx[i][j] \leftarrow Sobel_x(F)[i][j]$
2: $sy[i][j] \leftarrow Sobel_y(F)[i][j]$
2: $sd[i][j] \leftarrow \tan^{-1}(\frac{sy[i][j]}{sx[i][j]})$
3: **end for**
4: **end for**
4: Randomly vote for core location:
4: $V[i][j] \leftarrow 0$ for all $i \in [0, F.width - 1]$, $j \in [0, F.height - 1]$
5: **for** $i < n$ **do**
5: $x \in Random(0, F.width - 1)$
5: $y \in Random(0, F.height - 1)$
5: **for** $j < k$ **do**
5: $xi \leftarrow x + cos(sd[x][y]) * Random(0, c - 1) * Random([1, -1])$
5: $yi \leftarrow y + sin(sd[x][y]) * Random(0, c - 1) * Random([1, -1])$
5: $x \leftarrow xi$
5: $y \leftarrow yi$
6: **if** not $(0 \leq x < F.width \text{ and } 0 \leq y < F.height)$ **then**
6: Terminate Iteration and go back to next iteration of the 5: loop
7: **end if**
7: $V[x][y] \leftarrow V[x][y] + 1$
8: **end for**
8: Find optimal Parameters for Gaussian Distribution:
8: $x, y, \theta, \sigma_x, \sigma_y \leftarrow Optimise(Gaussian, V)$ using scipy to optimise
=0

J User Manual

Name	Usage
Sign in button	User is able to create new account with chosen information in text fields
Home hypertext link	Redirection on Home page
Features hypertext link	Redirection on features section
Technologies hypertext link	Redirection on technologies section
Login button	User is able to authenticate himself
Detection button	Goes through algorithm and output vortex detection
Tracking button	Goes through algorithm and output vortex video
Dashboard button	Able to show utilisation of features use
Upload button	Allow user to upload an image/video
Save button	Save the insight and other information from a feature utilisation

Table 15: User manual

K Code Files

K.1 Miscellaneous Scripts

K.1.1 YOLO Training

Here is the script we used to train the YOLO model.

```
1 # -*- coding: utf-8 -*-
2 """Yolov5m_2200s.ipynb
3
4 Automatically generated by Colaboratory.
5
6 Original file is located at
7     https://colab.research.google.com/drive/ ↴
8         ↴ 19o-l7RlkO9tbYCPLShGGBLSyReQSOiOf
9
10 # YOLO v5 medium option Code for finding Vortics
11 """
12
13 ## Notice
14 ## This code should be excuted on Google Colab
15 ## Before running cell , we should change hardware ↴
16     ↴ accelerator in runtime type to 'GPU'
17
18 """## Build Development Environment"""
19
20 ## Mount google drive to secure data safety
21 from google.colab import drive
22 drive.mount('/content/gdrive')
23
24 ## Create link replacement abbreviations
25 !ln -s /content/gdrive/My\ Drive/ /mydrive #designate ↴
26     ↴ gdrive >> mydrive
27
28 # Commented out IPython magic to ensure Python compatibility.
29 ## Generate Task folder
30
31 # %mkdir /content/gdrive/MyDrive/yolov5m_2200
32 # %cd /content/gdrive/MyDrive/yolov5m_2200
33
34 ## Clone the YOLO v5 Model Repository
35
36 !git clone https://github.com/ultralytics/yolov5
37
38 # Commented out IPython magic to ensure Python compatibility.
39 ## Upload training image files
```

```

40 ## It is to be preferred to use Google Drive to upload ↴
    ↴ training image files as it is too slow to upload in ↴
    ↴ Colab .
41
42 # %cd /content/gdrive/MyDrive/yolov5m_2200/yolov5
43
44 from google.colab import files
45
46 #upload image data (images.zip)
47 uploaded = files.upload()
48
49 !ls -al
50
51 # Commented out IPython magic to ensure Python compatibility .
52 ## Extract compressed image file
53
54 # %cd /content/gdrive/MyDrive/yolov5m_2200/yolov5
55
56 # %mkdir images
57 !unzip final_dataset.zip -d ↴
    ↴ /content/gdrive/MyDrive/yolov5m_2200/yolov5/images
58
59 # Change nc(number of classes) in model file (yolo5s.yaml or...)
60
61 # Commented out IPython magic to ensure Python compatibility .
62 ## Upload configuration yaml file
63
64 # %cd /content/gdrive/MyDrive/yolov5m_2200/yolov5/data
65
66 # upload vortex.yaml to data folder
67
68 from google.colab import files
69 uploaded = files.upload()
70 !ls -al
71
72 # Commented out IPython magic to ensure Python compatibility .
73 # Check vortex.yaml for correct path and configuration
74
75 # %cd /content/gdrive/MyDrive/yolov5m_2200/yolov5/data
76
77 # %cat vortex.yaml
78
79 ## Import pytorch image processing function
80
81 import torch
82 from IPython.display import Image
83
84 print('torch %s %s' % (torch.__version__, ↴
    ↴ torch.cuda.get_device_properties(0) if ↴
    ↴ torch.cuda.is_available() else 'CPU'))

```

```

85
86 """## Train Model"""
87
88 # Commented out IPython magic to ensure Python compatibility.
89 ## Initiate model training
90
91 # %cd /content/gdrive/MyDrive/yolov5m_2200/yolov5
92
93 # img: define input image size
94 # batch: determine batch size
95 # epochs: define the number of training epochos
96 # data: set the path to our yaml file
97 # cfg: specify our model configuration
98 # weights: specify a custom path to weights (if you have)
99 # name: result names
100 # nosave: only save the final checkpoint
101 # cache: cache images for faster training
102
103 !python train.py --img 640 --batch 32 --data ↴
    ↴ "/content/gdrive/MyDrive/yolov5m_2200/yolov5/data/vortex.yaml" ↴
    ↴ --cfg ./models/yolov5m.yaml --weights ↴
    ↴ /content/gdrive/MyDrive/yolov5m_2200/yolov5/runs/ ↴
    ↴ train/yolov5m_2200_results12/weights/last.pt --name ↴
    ↴ yolov5m_2200_results --cache --epochs 1000
104
105 # Commented out IPython magic to ensure Python compatibility.
106 ## Generate validation data
107
108 # %cd /content/gdrive/MyDrive/yolov5m_2200/yolov5
109
110 !python val.py --weights ↴
    ↴ /content/gdrive/MyDrive/yolov5m_2200/yolov5/runs/train/ ↴
    ↴ yolov5m_2200_results12/weights/best.pt --data ↴
    ↴ /content/gdrive/MyDrive/yolov5m_2200/yolov5/data/vortex.yaml ↴
    ↴ --imgsz 640 --task val
111
112 """## Testing Model"""
113
114 # Commented out IPython magic to ensure Python compatibility.
115 ## Run detector on test image and Check elapsed time
116
117 import math
118 import time
119
120 start = time.time()
121 math.factorial(100000)
122
123 # %cd /content/gdrive/MyDrive/yolov5m_2200/yolov5
124
125 !python detect.py --weights ↴

```

```

↳ /content/gdrive/MyDrive/yolov5m_2200/yolov5/runs/train/ ↵
↳ yolov5m_2200_results12/weights/best.pt --conf 0.1 ↵
↳ --source ↵
↳ /content/gdrive/MyDrive/yolov5m_2200/yolov5/Plot_y_4th_data_o.mp4

126
127 end = time.time()
128
129 ## Print out Elapsed time
130 print(f"{end - start:.5f} sec")
131
132 # Commented out IPython magic to ensure Python compatibility.
133 ## Check the status on trained model using tensor board
134
135 # %load_ext tensorboard
136 # %tensorboard --logdir ↵
    ↳ '/content/gdrive/MyDrive/yolov5m_2200/yolov5/runs/train/ ↵
    ↳ yolov5m_2200_results12'

```

K.1.2 Faster RCNN Training

Here is the script we used to train the RCNN model.

```

1 # -*- coding: utf-8 -*-
2 """Faster_RCNN_Vortics.ipynb
3
4 Automatically generated by Colaboratory.
5
6 Original file is located at
7     https://colab.research.google.com/drive/ ↵
        ↳ 1FMGzTC4j_PIdY_Pr5QJyr—mzln-GqKx
8 """
9
10
11 """
12 """# Faster R-CNN Code for finding Vortics"""
13
14 ## Notice
15 ## This code should be excuted on Google Colab
16 ## Before running cell , we should change hardware ↵
        ↳ accelerator in runtime type to 'GPU'
17
18 """## Build Development Environment """
19
20 ## Mount google drive to secure data safety
21
22 from google.colab import drive
23 drive.mount('/content/gdrive')
24
25 ## Create link replacement abbreviations
26

```

```

27 !ln -s /content/gdrive/MY\ Drive/ /mydrive
28
29 # Commented out IPython magic to ensure Python compatibility.
30 ## Generate Task folder
31
32 # %mkdir /content/gdrive/MyDrive/f_rcnn
33 # %cd /content/gdrive/MyDrive/f_rcnn
34
35 ## Clone the TensorFlow Models Repository including Faster ↴
36     ↴ R-CNN
37
38 import os
39 import pathlib
40
41 if "models" in pathlib.Path.cwd().parts:
42     while "models" in pathlib.Path.cwd().parts:
43         os.chdir('..')
44 elif not pathlib.Path('models').exists():
45     !git clone --depth 1 https://github.com/tensorflow/models
46
47 # Commented out IPython magic to ensure Python compatibility.
48 ## Install the Object Detection API
49 #
50 # %%bash
51 # cd /content/gdrive/MyDrive/f_rcnn/models/research
52 # protoc object-detection/protos/*.proto --python_out=.
53 # cp object-detection/packages/tf2/setup.py .
54 # python -m pip install .
55
56 # Commented out IPython magic to ensure Python compatibility.
57 ## Import functions from repository and public
58
59 import matplotlib
60 import matplotlib.pyplot as plt
61
62 import os
63 import random
64 import io
65 import imageio
66 import glob
67 import scipy.misc
68 import numpy as np
69 from six import BytesIO
70 from PIL import Image, ImageDraw, ImageFont
71 from IPython.display import display, Javascript
72 from IPython.display import Image as IPyImage
73
74 import tensorflow as tf
75 from object_detection.utils import label_map_util

```

```

76 from object_detection.utils import config_util
77 from object_detection.utils import visualization_utils as v
    ↴ viz_utils
78 from object_detection.utils import colab_utils
79 from object_detection.builders import model_builder
80
81 # %matplotlib inline
82
83 ## Test Model Builder, temporarily
84
85 !python /content/gdrive/MyDrive/f_rcnn/models/research/
    ↴ object_detection/builders/model_builder_tf2_test.py
86
87 ## Define loading function of image file into numpy array
88
89 def load_image_into_numpy_array(path):
90
91     img_data = tf.io.gfile.GFile(path, 'rb').read()
92     image = Image.open(BytesIO(img_data))
93     (im_width, im_height) = image.size
94     return np.array(image.getdata()).reshape(
95         (im_height, im_width, 3)).astype(np.uint8)
96
97 ## Define wrapper function to visualize detections
98
99 def plot_detections(image_np,
100                     boxes,
101                     classes,
102                     scores,
103                     category_index,
104                     figsize=(12, 16),
105                     image_name=None):
106
107     image_np_with_annotations = image_np.copy()
108     viz_utils.visualize_boxes_and_labels_on_image_array(
109         image_np_with_annotations,
110         boxes,
111         classes,
112         scores,
113         category_index,
114         use_normalized_coordinates=True,
115         min_score_thresh=0.8)
116     if image_name:
117         plt.imsave(image_name, image_np_with_annotations)
118     else:
119         plt.imshow(image_np_with_annotations)
120
121 ## Designate TFRecord(Image files dataset record) names and ↴
    ↴ link
122

```

```

123 test_record_fname = ↴
    ↴ '/content/gdrive/MyDrive/f_rcnn/test/test.tfrecord'
124 train_record_fname = ↴
    ↴ '/content/gdrive/MyDrive/f_rcnn/train/train.tfrecord'
125 label_map_pbtxt_fname = ↴
    ↴ '/content/gdrive/MyDrive/f_rcnn/train/label_map.pbtxt'
126
127
128
129 ## Remain option model and code to be able to choose ↴
    ↴ different models available in the TF2 object detection ↴
    ↴ zoo
130
131 MODELS_CONFIG = {
132     'efficientdet-d0': {
133         'model_name': 'efficientdet_d0_coco17_tpu-32',
134         'base_pipeline_file': ↴
135             ↴ 'ssd_efficientdet_d0_512x512_coco17_tpu-8.config',
136         'pretrained_checkpoint': ↴
137             ↴ 'efficientdet_d0_coco17_tpu-32.tar.gz',
138         'batch_size': 16
139     },
140     'faster_rcnn_resnet101_v1': {
141         'model_name': ↴
142             ↴ 'faster_rcnn_resnet101_v1_640x640_coco17_tpu-8',
143         'base_pipeline_file': ↴
144             ↴ 'faster_rcnn_resnet101_v1_640x640_coco17_tpu-8.config',
145         'pretrained_checkpoint': ↴
146             ↴ 'faster_rcnn_resnet101_v1_640x640_coco17_tpu-8.tar.gz',
147         'batch_size': 4
148     }
149 }
150
151 chosen_model = 'faster_rcnn_resnet101_v1'
152
153 num_steps = 40000
154 num_eval_steps = 500
155
156 model_name = MODELS_CONFIG[chosen_model]['model_name']
157 pretrained_checkpoint = ↴
    ↴ MODELS_CONFIG[chosen_model]['pretrained_checkpoint']
158 base_pipeline_file = ↴
    ↴ MODELS_CONFIG[chosen_model]['base_pipeline_file']
159 batch_size = MODELS_CONFIG[chosen_model]['batch_size'] # The ↴
    ↴ default value is 4 for our task (Number of training ↴
    ↴ images : 700)
160
161 # Commented out IPython magic to ensure Python compatibility.
162 ## Download pretrained weights of resnet101
163

```

```

159 # %mkdir /content/gdrive/MyDrive/f_rcnn/models/research/deploy/
160 # %cd /content/gdrive/MyDrive/f_rcnn/models/research/deploy/
161 import tarfile
162 download_tar = 'http://download.tensorflow.org/models/ ↵
    ↳ object_detection/tf2/20200711/' + pretrained_checkpoint
163
164 !wget {download_tar}
165 tar = tarfile.open(pretrained_checkpoint)
166 tar.extractall()
167 tar.close()
168
169
170
171 # Commented out IPython magic to ensure Python compatibility.
172 ## download base training configuration file of resnet101
173
174 # %cd /content/gdrive/MyDrive/f_rcnn/models/research/deploy
175 download_config = ↵
    ↳ 'https://raw.githubusercontent.com/tensorflow/models/ ↵
        ↳ master/research/object_detection/configs/tf2/' + ↵
            ↳ base_pipeline_file
176 !wget {download_config}
177
178 # Commented out IPython magic to ensure Python compatibility.
179 ## Generate folder in order to upload training and testing ↵
    ↳ image record (TFrecord)
180
181 # %mkdir /content/gdrive/MyDrive/f_rcnn/test
182 # %mkdir /content/gdrive/MyDrive/f_rcnn/train
183
184 ## Prepare training environment
185
186 pipeline_fname = ↵
    ↳ '/content/gdrive/MyDrive/f_rcnn/models/research/deploy/' ↵
        ↳ + base_pipeline_file
187 fine_tune_checkpoint = ↵
    ↳ '/content/gdrive/MyDrive/f_rcnn/models/research/deploy/' ↵
        ↳ + model_name + '/checkpoint/ckpt-0'
188
189 ## Define function for collecting classes to train model
190
191 def get_num_classes(pbtxt_fname):
192     from object_detection.utils import label_map_util
193     label_map = label_map_util.load_labelmap(pbtxt_fname)
194     categories = ↵
        ↳ label_map_util.convert_label_map_to_categories(
            ↳ label_map, max_num_classes=90, use_display_name=True)
195     category_index = ↵
        ↳ label_map_util.create_category_index(categories)
196     return len(category_index.keys())

```

```

198 num_classes = get_num_classes(label_map_pbtxt_fname)
199
200 # Commented out IPython magic to ensure Python compatibility.
201 ## Write custom configuration file by slotting our dataset, ↴
    ↴ model checkpoint, and training parameters into the base ↴
    ↴ pipeline file
202
203 import re
204
205 # %cd /content/gdrive/MyDrive/f_rcnn/models/research/deploy
206 print('writing custom configuration file')
207
208 with open(pipeline_fname) as f:
209     s = f.read()
210 with open('pipeline_file.config', 'w') as f:
211
212     # fine_tune_checkpoint
213     s = re.sub('fine_tune_checkpoint: ".*?"',
214                'fine_tune_checkpoint: ↴
215                ↴ "{}"'.format(fine_tune_checkpoint), s)
216
217     # tfrecord files train and test.
218     s = re.sub(
219         '(input_path: ↴
220             ↴ ".*?)(PATH_TO_BE_CONFIGURED/train)(.*?)"', ↴
221             ↴ 'input_path: "{}"'.format(train_record_fname), s)
222     s = re.sub(
223         '(input_path: ↴
224             ↴ ".*?)(PATH_TO_BE_CONFIGURED/val)(.*?)"', ↴
225             ↴ 'input_path: "{}"'.format(test_record_fname), s)
226
227     # label_map_path
228     s = re.sub(
229         'label_map_path: ".*?"', 'label_map_path: ↴
230             ↴ "{}"'.format(label_map_pbtxt_fname), s)
231
232     # Set training batch_size.
233     s = re.sub('batch_size: [0-9]+',
234                'batch_size: {}'.format(batch_size), s)
235
236     # Set training steps, num_steps
237     s = re.sub('num_steps: [0-9]+',
238                'num_steps: {}'.format(num_steps), s)
239
240     # Set number of classes num_classes.
241     s = re.sub('num_classes: [0-9]+',
242                'num_classes: {}'.format(num_classes), s)
243
244     #fine-tune checkpoint type
245     s = re.sub(

```

```

240     'fine_tune_checkpoint_type: "classification"', ↴
241         ↴ 'fine_tune_checkpoint_type: ↴
242             ↴ "{}".format('detection'), s)
243
244 # Commented out IPython magic to ensure Python compatibility.
245 #%%cat ↴
246     ↴ /content/gdrive/MyDrive/f_rcnn/models/research/deploy/ ↴
247     ↴ pipeline_file.config
248
249 pipeline_file = ↴
250     ↴ '/content/gdrive/MyDrive/f_rcnn/models/research/deploy/ ↴
251     ↴ pipeline_file.config'
252 model_dir = '/content/gdrive/MyDrive/f_rcnn/training/'
253
254 %% Correct the version error of opencv in repository
255
256 !pip uninstall opencv-python-headless
257
258 %% Correct the version error of opencv in repository
259
260
261 """
262 """## Train Model"""
263
264 ## Initiate model training
265
266 !python /content/gdrive/MyDrive/f_rcnn/models/research/ ↴
267     ↴ object_detection/model_main_tf2.py \
268     --pipeline_config_path={pipeline_file} \
269     --model_dir={model_dir} \
270     --alsologtosterr \
271     --num_train_steps={num_steps} \
272     --sample_1_of_n_eval_examples=1 \
273     --num_eval_steps={num_eval_steps}
274
275 ## run model evaluation to obtain performance metrics
276 #!python ↴
277     ↴ /content/models/research/object_detection/model_main_tf2.py ↴
278     ↴ \
279     #--pipeline_config_path={pipeline_file} \
280     #--model_dir={model_dir} \
281     #--checkpoint_dir={model_dir}
282
283 # Commented out IPython magic to ensure Python compatibility.

```

```

281 ## Check the status on trained model using tensor board
282
283 # %load_ext tensorboard
284 # %tensorboard --logdir ↴
    ↴ '/content/gdrive/MyDrive/f_rcnn/training/train'
285
286
287
288 # Commented out IPython magic to ensure Python compatibility .
289 ## Check the saved weights
290 # %ls '/content/gdrive/MyDrive/f_rcnn/training/'
291
292 ## Run conversion script
293
294 import re
295 import numpy as np
296
297 output_directory = ↴
    ↴ '/content/gdrive/MyDrive/f_rcnn/fine_tuned_model'
298
299
300 last_model_path = '/content/gdrive/MyDrive/f_rcnn/training/'
301 print(last_model_path)
302 !python /content/gdrive/MyDrive/f_rcnn/models/research/ ↴
    ↴ object_detection/exporter_main_v2.py \
    —trained_checkpoint_dir {last_model_path} \
    —output_directory {output_directory} \
    —pipeline_config_path {pipeline_file}
303
304
305
306 # Commented out IPython magic to ensure Python compatibility .
307 ## Save generated model file
308
309
310 # %ls ↴
    ↴ '/content/gdrive/MyDrive/f_rcnn/fine_tuned_model/saved_model/'
311
312
313
314 """## Set testing environment"""
315
316 # Commented out IPython magic to ensure Python compatibility .
317 ## Download test images with format COCO JSON to Google Drive
318
319 # %cd /content/gdrive/MyDrive/f_rcnn/test/
320 !unzip planex_re_10.zip -d /content/gdrive/MyDrive/f_rcnn/test3
321 #!curl -L "[YOUR LINK HERE]" > roboflow.zip; unzip ↴
    ↴ roboflow.zip; rm roboflow.zip
322
323 # Commented out IPython magic to ensure Python compatibility .
324 ## Load functions for testing (Re-load the overlapped ↴
    ↴ function because of lost loaded condition while long ↴

```

```

    ↵ training time)

325
326 import matplotlib
327 import matplotlib.pyplot as plt
328
329 import io
330 import scipy.misc
331 import numpy as np
332 from six import BytesIO
333 from PIL import Image, ImageDraw, ImageFont
334
335 import tensorflow as tf
336
337 from object_detection.utils import label_map_util
338 from object_detection.utils import config_util
339 from object_detection.utils import visualization_utils as vis
    ↵ viz_utils
340 from object_detection.builders import model_builder
341
342 # %matplotlib inline
343
344 ## Define loading function of image file into numpy array ↵
    ↵ (Re-load the overlapped function because of lost loaded ↵
    ↵ condition while long training time)
345
346 def load_image_into_numpy_array(path):
347
348     img_data = tf.io.gfile.GFile(path, 'rb').read()
349     image = Image.open(BytesIO(img_data))
350     (im_width, im_height) = image.size
351     return np.array(image.getdata()).reshape(
352         (im_height, im_width, 3)).astype(np.uint8)
353
354 # Commented out IPython magic to ensure Python compatibility.
355 ## Check the saved weights
356
357 # %ls '/content/gdrive/MyDrive/f_rcnn/training/'
358
359 # Define testing environment and object detection function
360
361 import pathlib
362
363 filenames = [
    ↵ list(pathlib.Path('/content/gdrive/MyDrive/f_rcnn/ ↵
    ↵ training/').glob('*.*index'))
364
365 filenames.sort()
366 print(filenames)
367
368 #recover our saved model

```

```

369 pipeline_config = pipeline_file
370 #generally you want to put the last ckpt from training in here
371 model_dir = str(filenames[-1]).replace('.index', '')
372 configs = ↴
    ↴ config_util.get_configs_from_pipeline_file(pipeline_config)
373 model_config = configs['model']
374 detection_model = model_builder.build(
    ↴ model_config=model_config, is_training=False)
375
376
377 # Restore checkpoint
378 ckpt = tf.compat.v2.train.Checkpoint(
    ↴ model=detection_model)
379 ckpt.restore(os.path.join(str(filenames[-1]).replace('.index', '')))
380
381
382
383 def get_model_detection_function(model):
384     """Get a tf.function for detection."""
385
386     @tf.function
387     def detect_fn(image):
388         """Detect objects in image."""
389
390         image, shapes = model.preprocess(image)
391         prediction_dict = model.predict(image, shapes)
392         detections = model.postprocess(prediction_dict, shapes)
393
394         return detections, prediction_dict, tf.reshape(shapes, ↴
            ↴ [-1])
395
396     return detect_fn
397
398 detect_fn = get_model_detection_function(detection_model)
399
400 ## Map labels for inference decoding
401
402 label_map_path = configs['eval_input_config'].label_map_path
403 label_map = label_map_util.load_labelmap(label_map_path)
404 categories = label_map_util.convert_label_map_to_categories(
    ↴ label_map,
    ↴ max_num_classes=label_map_util.get_max_label_map_index(label_map),
    ↴ use_display_name=True)
405 category_index = ↴
    ↴ label_map_util.create_category_index(categories)
406 label_map_dict = ↴
    ↴ label_map_util.get_label_map_dict(label_map, ↴
        ↴ use_display_name=True)
407
408
409
410
411 ## Run detector on test image (it takes a little longer on ↴
        ↴ the first run and then runs at normal speed)
412

```

```

413 import random
414 import math
415 import time
416
417 # Remain random Choice function
418 # TEST_IMAGE_PATHS = ↴
        ↴ glob.glob('/content/gdrive/MyDrive/f_rcnn/test3/*.jpg')
419 # image_path = random.choice(TEST_IMAGE_PATHS)
420
421 TEST_IMAGE_PATHS = ↴
        ↴ glob.glob('/content/gdrive/MyDrive/f_rcnn/test3/*.png')
422
423 # Check the elapsed time
424 start = time.time()
425 math.factorial(100000)
426
427 #print(len(TEST_IMAGE_PATHS))
428 for i in range(len(TEST_IMAGE_PATHS)):
429
    image_path = TEST_IMAGE_PATHS[i]
    image_np = load_image_into_numpy_array(image_path)
    i = i + 1
433
434 # Things to try:
435 # Flip horizontally
436 # image_np = np.fliplr(image_np).copy()
437
438 # Convert image to grayscale
439 # image_np = np.tile(
440 #     np.mean(image_np, 2, keepdims=True), (1, 1, ↴
        ↴ 3)).astype(np.uint8)
441
442 input_tensor = tf.convert_to_tensor(
        np.expand_dims(image_np, 0), dtype=tf.float32)
443 detections, predictions_dict, shapes = ↴
        ↴ detect_fn(input_tensor)
445
446 label_id_offset = 1
447 image_np_with_detections = image_np.copy()
448
449 viz_utils.visualize_boxes_and_labels_on_image_array(
        image_np_with_detections,
        detections['detection_boxes'][0].numpy(),
        (detections['detection_classes'][0].numpy() + ↴
            ↴ label_id_offset).astype(int),
        detections['detection_scores'][0].numpy(),
        category_index,
        use_normalized_coordinates=True,
        max_boxes_to_draw=200,
        min_score_thresh=.1,

```

```

458         agnostic_mode=False,
459     )
460
461     plt.figure(figsize=(12,16))
462     # fig=plt.imshow(image_np_with_detections)
463     # plt.close(fig)
464     #plt.show()
465
466     ## Save the result images
467
468     plt.imsave('/content/gdrive/MyDrive/f_rcnn/results/a' + \
469                 str(i) + '.png',image_np_with_detections)
470
471 end = time.time()
472
473 ## Print out Elapsed time
474 print(f'{end - start:.5f} sec')

```

K.1.3 Vortex Image Labelling Program

Here is the script we used to label the vortices in our dataset.

```

1 """
2 This File uses code from the OpenCV Open Source Library. The ↴
3     use of this library is acknowledged here and
4 a link is left to the OpenCV homepage:
5 https://opencv.org/
6 """
7
7 import cv2 as cv
8 from os import listdir
9
10 ix, iy = -1,-1
11
12 # Defines SIFT and image parameters
13 sift_box_size = 16
14 sift_box_count = 4
15 sub_image_size = sift_box_size * sift_box_count
16 sub_image_count = 10
17 sub_image_deviation = 24
18
19
20 # Defines the call-back function to check for the click events
21 def draw_rect(event, x, y, flags, param):
22     global ix, iy
23     # Checks for when the user presses down the left mouse ↴
24     # button
25     if event == cv.EVENT_LBUTTONDOWN:
26         cv.circle(img, (x, y), 2, (0, 255, 0), -1)

```

```

26     ix, iy = x, y
27     # Checks for when the user lifts up the left mouse ↵
28     ↴ button and appends the selected rectangle
29     elif event == cv.EVENT_LBUTTONUP:
30         cv.rectangle(img, (ix, iy), (x, y), (0, 255, 0), 1)
31         box_positions.append([(ix, iy), (x, y)])
32
33 # Defines the directory paths to read from
34 image_paths = [
35     "final_images/images1",
36     "final_images/images2",
37     "final_images/images2b",
38     "final_images/images4",
39     "final_images/images-2k/plane1",
40     "final_images/images-2k/plane2",
41     "final_images/images-2k/plane3",
42     "final_images/images-2k-smooth/planex",
43     "final_images/images-2k-smooth/planey",
44     "final_images/images-2k-smooth/planez",
45     "final_images/images-2k-smooth/planezz",
46     "final_images/images-3k/x",
47     "final_images/images-3k/y",
48     "final_images/images-3k/z",
49     "final_images/images-4k/planex",
50     "final_images/images-4k/planey",
51     "final_images/images-4k/planez",
52     "final_images/images-3k-smooth/planex",
53     "final_images/images-3k-smooth/planey",
54     "final_images/images-3k-smooth/planez",
55     "final_images/images-3k-smooth/planezz",
56 ]
57
58 # Creates a list of the image pathways
59 names = [listdir(path) for path in image_paths]
60 names = [[image_paths[j] + "/" + names[j][i] for i in ↵
61     ↴ range(len(names[j]))] for j in range(len(image_paths))]
62 files = [f for paths in names for f in paths]
63 boxes_list = [[] for _ in range(len(files))]
64
65 # Defines the OpenCV window and call-back function
66 cv.namedWindow('image')
67 cv.setMouseCallback('image', draw_rect)
68
69 # Iterates over each image in the list
70 i = 0
71 while i < len(boxes_list):
72     print(str(i+1) + "/" + str(len(boxes_list)))
73
74     # Reads in the image

```

```

74     f = files[i]
75     img = cv.imread(f)
76     img = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
77
78     # Takes a copy of the image in case the user undoes a box
79     img_original = img.copy()
80     box_positions = boxes_list[i].copy()
81     for box in box_positions:
82         cv.circle(img, box[0], 2, (0, 255, 0), -1)
83         cv.rectangle(img, box[0], box[1], (0, 255, 0), 1)
84
85     # Defines parameters for loop
86     not_exit = True
87     go_back = False
88     while not_exit:
89         cv.imshow('image', img)
90
91         # Gets current key pressed
92         k = cv.waitKey(1) & 0xFF
93
94         # If d is pressed, move onto the next image
95         if k == ord('d'):
96             not_exit = False
97
98         # If s is pressed, remove the last box made
99         elif k == ord('s'):
100             img = img_original.copy()
101             box_positions = box_positions[:-1]
102             # Redraws the remaining boxes
103             for box in box_positions:
104                 cv.circle(img, box[0], 2, (0, 255, 0), -1)
105                 cv.rectangle(img, box[0], box[1], (0, 255, 0), 1)
106
107         # if a is pressed, go back to the last image
108         elif k == ord('a'):
109             go_back = True
110             not_exit = False
111
112         # Checks whether we are going to the next image or the previous image
113         boxes_list[i] = box_positions
114         if go_back and i != 0:
115             i -= 1
116         elif go_back and i == 0:
117             i = i
118         else:
119             i += 1
120
121 cv.destroyAllWindows()

```

```

122
123 # Writes each box to the output text files
124 for i in range(len(files)):
125     # Reads the image to get the height and width
126     f = files[i]
127     img = cv.imread(f)
128     height, width, _ = img.shape
129     boxes = boxes_list[i]
130
131     # Creates the output text file for each box
132     with open("final_vortex_locations_2/" + ↴
133                 ↴ f.replace(".png", ".txt"), "w") as file:
134         # Writes an entry for each vortex box labelled
135         for box in boxes:
136             file.write("0 " + str(((box[0][0] + box[1][0]) / ↴
137                                   ↴ 2) / width) + " " +
138                                   str(((box[0][1] + box[1][1]) / 2) / ↴
139                                   ↴ height) + " " +
140                                   str(abs(box[0][0] - box[1][0]) / ↴
141                                   ↴ width) + " " +
142                                   str(abs(box[0][1] - box[1][1]) / ↴
143                                   ↴ height))
144             file.write('\n')

```

K.1.4 Core Labelling Program

Here is the script we used to label the vortex cores for each labelled vortex.

```

1 """
2 This File uses code from the OpenCV Open Source Library. The ↴
2     ↴ use of this library is acknowledged here and
3 a link is left to the OpenCV homepage:
4 https://opencv.org/
5 """

6
7 import cv2 as cv
8 from os import listdir
9
10 mouseX = 0
11 mouseY = 0
12
13 # Call-back function to set the mouse click location
14 def get_click(event, x, y, flags, param):
15     global mouseX, mouseY
16     # Checks for left button click condition
17     if event == cv.EVENT_LBUTTONDOWN:
18         # Changes image colour at location and changes the ↴
18             ↴ global variables
19         cv.circle(subimg, (x, y), 3, 255, -1)
20         mouseX, mouseY = x, y

```

```

21
22
23 # Reads in every file from the selected files in 'image_paths'
24 image_paths = ["final_images/images1", ↴
25   ↴ "final_images/images2", "final_images/images2b", ↴
26   ↴ "final_images/images4"]
27 names = [listdir(path) for path in image_paths]
28 names = [[image_paths[j] + "/" + names[j][i] for i in ↴
29   ↴ range(len(names[j]))] for j in range(len(image_paths))]
30 files = [f for paths in names for f in paths]
31
32 # Defines the OpenCV window with the call-back function
33 windowName = "ImageBox"
34 cv.namedWindow(windowName)
35 cv.setMouseCallback(windowName, get_click)
36
37 # Begins loop to iterate over each file
38 i = 0
39 while i < len(files):
40     print(str(i + 1) + "/" + str(len(files)))
41
42     # Reads in the image from path
43     f = files[i]
44     img = cv.imread(f)
45     img = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
46     height, width = img.shape
47
48     # Opens the vortex location and creates a .txt file to ↴
49     # write core location to
50     with open(f.replace("final_images", ↴
51       ↴ "final_vortex_locations_2").replace(".png", ↴
52       ↴ ".txt"), "r") as in_file:
53         with open(f.replace("final_images", ↴
54           ↴ "vortex_cores").replace(".png", ".txt"), "w") ↴
55           as out_file:
56             # Reads in each vortex location and iterates ↴
57             # over each one
58             lines = in_file.readlines()
59             for line in lines:
60               # Reads the vortex coordinates
61               coords = line.split()
62               x1 = round((float(coords[1]) - ↴
63                 ↴ float(coords[3]) / 2) * width)
64               x2 = round((float(coords[1]) + ↴
65                 ↴ float(coords[3]) / 2) * width)
66               y1 = round((float(coords[2]) - ↴
67                 ↴ float(coords[4]) / 2) * height)
68               y2 = round((float(coords[2]) + ↴
69                 ↴ float(coords[4]) / 2) * height)

```

```

58     # Creates a box around the vortex in the ↵
      ↴ full image
59     cv.rectangle(img, (x1, y1), (x2, y2), 255)
60     cv.imshow("image2", img)
61
62     # Gets the subimage of the vortex and ↵
      ↴ enlarges it to display to the user
63     subimg = img[y1:y2, x1:x2]
64     subimg = cv.resize(subimg, (300, 300))
65
66     # Keeps displaying the image until the user ↵
      ↴ moves on
67     keepProcessing = True
68     while keepProcessing:
69         # Waits for the user to press spacebar ↵
           ↴ to indicate they have selected the ↵
           ↴ centre
70         cv.imshow(windowName, subimg)
71         key = cv.waitKey(30)
72         if key == ord(' '):
73             keepProcessing = False
74         cv.circle(img, (centerx, centery), 1, 255, -1)
75
76         # Uses the selected coordinates to write to ↵
           ↴ the output file
77         centerx = round(mouseX * (x2 - x1) / 300) + x1
78         centery = round(mouseY * (y2 - y1) / 300) + y1
79         cv.circle(img, (centerx, centery), 1, 255, -1)
80         out_file.write("0 " + str(centerx / width) + ↵
           ↴ " " + str(centery / height) + "\n")
81     i += 1

```

K.1.5 SIFT image generating program

Here is the script we used to generate the collection of small images used to train the SIFT model.

```

1 """
2 This File uses code from the OpenCV Open Source Library. The ↵
   ↴ use of this library is acknowledged here and
3 a link is left to the OpenCV homepage:
4 https://opencv.org/
5 """
6
7 import cv2 as cv
8 import random
9 from os import listdir
10
11 ix, iy = -1, -1
12

```

```

13 # Defines the function parameters
14 sift_box_size = 16
15 sift_box_count = 2
16 sub_image_size = sift_box_size * sift_box_count
17 sub_image_count = 8
18 sub_image_deviation = 8
19 non_vortex_image_gap = sub_image_size
20 count_vortex = 1
21 count_nvortex = 1
22
23
24 # Defines the function to generate the sub images for the ↴
25     ↴ vortices
25 def create_sub_images(boxes):
26     # Gets the globabl variable for the vortex count for ↴
27         ↴ naming purposes
27 global count_vortex
28
29     # Defines the necessary border size so we don't deviate ↴
30         ↴ off the image
30 border_size = sub_image_deviation + sift_box_size * ↴
31             ↴ sift_box_count
31 img_border = cv.copyMakeBorder(
32     img,
33     top=border_size,
34     bottom=border_size,
35     left=border_size,
36     right=border_size,
37     borderType=cv.BORDER_CONSTANT,
38     value=0
39 )
40 half_sub_image = round(sub_image_size / 2)
41 height, width = img.shape
42
43 # Iterate over each bounding box in the input
44 for box in boxes:
45     # Gets the bounding box parameters
46     x = box[0][0]
47     y = box[0][1]
48     xi = box[1][0]
49     yi = box[1][1]
50     midX = round((x + xi) / 2)
51     midY = round((y + yi) / 2)
52
53     # Generates a number of sub images according to ↴
54         ↴ defined parameter
54 for i in range(sub_image_count):
55     # Generates a random position
56     randX = random.randint(-sub_image_deviation, ↴
57         ↴ sub_image_deviation)

```

```

57         randY = random.randint(-sub_image_deviation, ↴
58                               ↴ sub_image_deviation)
59
59     # Generates the sub image corners for that ↴
59     ↴ random position
60     x_1 = midX + randX - half_sub_image + ↴
60     ↴ border_size
61     x_2 = midX + randX + half_sub_image + ↴
61     ↴ border_size
62     y_1 = midY + randY - half_sub_image + ↴
62     ↴ border_size
63     y_2 = midY + randY + half_sub_image + ↴
63     ↴ border_size
64
64     # Gets and writes the sub image
65     subImg = img_border[y_1:y_2, x_1:x_2]
66     cv.imwrite("out_sub_images3/vortex/" + ↴
67     ↴ str(count_vortex) + ".png", subImg)
68
69     # Increases the counter for naming purposes
70     count_vortex += 1
71
72
73 # Defines the function to generate the sub images for the ↴
73     ↴ non-vortex images
74 def create_non_sub_image(boxes):
75     # Gets the current global count
76     global count_nvortex
77
78     # Defines the initial sliding window region
79     x1 = 0
80     y1 = 0
81     x2 = sub_image_size
82     y2 = sub_image_size
83     height, width = img.shape
84
85     # Slides the window over the image until we reach the end
86     while y2 < height:
87         while x2 < width:
88             # For each window, checks whether it overlaps ↴
88             ↴ with one of the vortex bounding boxes
89             no_vortex = True
90             for box in boxes:
91                 if not (box[0][0] > x2 or box[1][0] < x1) ↴
91                 ↴ and not (box[0][1] > y2 or box[1][1] < ↴
91                 ↴ y1):
92                     no_vortex = False
93
94             # Writes the iamge to the dataset if there is no ↴
94             ↴ overlapping vortex boundign box

```

```

95         if no_vortex:
96             subImg = img[y1:y2, x1:x2]
97             cv.imwrite("out_sub_images3/non-vortex/" + ↴
98                         ↴ str(count_nvortex) + ".png", subImg)
99             count_nvortex += 1
100
101             # Increases the window locations to slide the ↵
102                         ↴ window
103             x1 += non_vortex_image_gap
104             x2 += non_vortex_image_gap
105             x1 = 0
106             x2 = sub_image_size
107
108             y1 += non_vortex_image_gap
109             y2 += non_vortex_image_gap
110
111 # Defines the selected directories to obtain the images from
112 image_paths = ["final_images/images1", ↴
113                         ↴ "final_images/images2", "final_images/images2b", ↴
114                         ↴ "final_images/images4"]
115
116 # Obtains every path within these files to iterate through
117 names = [listdir(path) for path in image_paths]
118 names = [[image_paths[j] + "/" + names[j][i] for i in ↴
119                         ↴ range(len(names[j]))] for j in range(len(image_paths))]
120 files = [f for paths in names for f in paths]
121
122 # Iterates over the total list of vortices
123 i = 0
124 while i < len(files):
125     f = files[i]
126     # Reads the image in
127     img = cv.imread(f, 3)
128     img = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
129     height, width = img.shape
130
131     # Reads in the labelled vortex locations
132     box_positions = []
133     with open(f.replace("final_images", ↴
134                         ↴ "final_vortex_locations_2/").replace(".png", ↴
135                         ↴ ".txt"), "r") as file:
136         lines = file.readlines()
137         for line in lines:
138             coords = line.split()
139             # Gets the bounding box for each vortex
140             x = round((float(coords[1]) - ↴
141                         ↴ float(coords[3])/2) * width)
142             y = round((float(coords[2]) - ↴
143                         ↴ float(coords[4])/2) * height)
144             x2 = round((float(coords[1]) + ↴

```

```

136             ↴ float(coords[3])/2) * width)
137             y2 = round((float(coords[2]) + ↴
138                 ↴ float(coords[4])/2) * height)
139             box_positions.append(((x, y), (x2, y2)))
140
141     # Calls the functions to write the files
142     create_sub_images(box_positions)
143     create_non_sub_image(box_positions)
144     i += 1

```

K.1.6 Train SIFT neural network

Here is the script which trained the SIFT neural network model and produced the figures.

```

1 """
2 This File uses code from the OpenCV Open Source Library. The ↴
3     ↴ use of this library is acknowledged here and
4 a link is left to the OpenCV homepage:
5 https://opencv.org/
6
7 This File uses code from the TensorFlow Open Source Library. ↴
8     ↴ The use of this library is acknowledged here and
9 a link is left to the TensorFlow homepage:
10 https://www.tensorflow.org/
11 """
12
13 import cv2 as cv
14 import numpy as np
15 import tensorflow as tf
16 import seaborn as sns
17 import random
18 from os import listdir
19 from matplotlib import pyplot as plt
20 from sklearn.metrics import classification_report,
21     ↴ confusion_matrix
22
23
24
25 sobelSize = 3
26
27
28 # Generates the SIFT feature descriptor for the input image ↴
29     ↴ given the defined parameters
30 def generate_sift(img):
31     # Calculate the Sobel x and Sobel y responses to compute ↴
32         ↴ the direction and magnitude
33     sobelx = cv.Sobel(img, cv.CV_64F, 1, 0, ksize=sobelSize)

```

```

32     sobely = cv.Sobel(img, cv.CV_64F, 0, 1, ksize=sobelSize)
33     sobel_mag = np.sqrt(np.square(sobelx) + np.square(sobely))
34     sobel_dir = cv.phase(sobelx, sobely, angleInDegrees=True)
35
36     # Assigns each directional response to the corresponding ↵
37     # histogram box
38     box = np.int8(np.floor(sobel_dir / 45))
39
40     # Defines the initial values for the SIFT feature
41     sift = np.array([[0.0 for _ in range(8)] for _ in ↵
42                     range(sift_box_count * sift_box_count)])
43
44     # Iterates over each point and adds the magnitude ↵
45     # response to the corresponding histogram
46     for i in range(sift_box_count):
47         for j in range(sift_box_count):
48             for xi in range(sift_box_size):
49                 for yj in range(sift_box_size):
50                     # Obtains the current pixel location
51                     xii = (i * sift_box_size) + xi
52                     yjj = (j * sift_box_size) + yj
53
54                     # Adds the magnitude value to the ↵
55                     # determined histogram
56                     sift[i * sift_box_count + ↵
57                           j][box[yjj][xii]] += ↵
58                     sobel_mag[yjj][xii]
59
60
61     # Normalises each histogram such that the values ↵
62     # lie between 1.0 and 0.0
63     if np.linalg.norm(sift[i * sift_box_count + j]) ↵
64         != 0:
65         sift[i * sift_box_count + j] = sift[i * ↵
66             sift_box_count + j] / np.sum(sift[i * ↵
67             sift_box_count + j])
68
69     # Flattens the histogram for use in the model
70     return sift.flatten()
71
72
73     # Obtains the list of vortex images and shuffles them
74     vortex_images = listdir("out_sub_images2/vortex")
75     vortex_images = ["out_sub_images2/vortex/" + path for path ↵
76                      in vortex_images]
77     random.shuffle(vortex_images)
78
79     # Obtains the list of non-vortex images and shuffles them
80     nvortex_images = listdir("out_sub_images2/non-vortex")
81     nvortex_images = ["out_sub_images2/non-vortex/" + path for ↵
82                      path in nvortex_images]

```

```

70 random.shuffle(nvortex_images)
71
72 # Defines the data split
73 train_test_split = 0.7
74
75 # Defines the number of vortices and non-vortices within ↴
    ↴ each dataset
76 vortex_cutoff = round(len(vortex_images) * train_test_split)
77 nvortex_cutoff = round(len(nvortex_images) * train_test_split)
78
79 # Gets the list of training files
80 train_paths = vortex_images[:vortex_cutoff] + ↴
    ↴ nvortex_images[:nvortex_cutoff]
81 random.shuffle(train_paths)
82
83 # Gets the list of testing files
84 test_paths = vortex_images[vortex_cutoff:] + ↴
    ↴ nvortex_images[nvortex_cutoff:]
85 random.shuffle(test_paths)
86
87 # Defines the training data and the testing data
88 sift_training = [[] for _ in range(vortex_cutoff + ↴
    ↴ nvortex_cutoff)]
89 labels_training = [[0, 0] for _ in range(vortex_cutoff + ↴
    ↴ nvortex_cutoff)]
90
91 sift_testing = [[] for _ in range(len(vortex_images) - ↴
    ↴ vortex_cutoff + len(nvortex_images) - nvortex_cutoff)]
92 labels_testing = [[0, 0] for _ in range(len(vortex_images) - ↴
    ↴ vortex_cutoff + len(nvortex_images) - nvortex_cutoff)]
93
94 # Reads in the training data, computes the SIFT feature and ↴
    ↴ writes it all to a text file
95 with open("train_64x64_2x2_32.txt", "w") as train:
96     for i in range(len(train_paths)):
97         # Prints the current file number we are on
98         print("train: " + str(i+1) + "/" + ↴
              ↴ str(len(train_paths)))
99
100        # Gets the image file
101        f = train_paths[i]
102        img = cv.imread(f)
103
104        # Computes the SIFT feature and adds it to the dataset
105        sift = generate_sift(img)
106        sift_training[i] = sift
107
108        # Writes the file to the output file
109        for j in range(sift_box_count * sift_box_count * 8):
110            train.write(str(sift[j]) + " ")

```

```

111
112     # Writes the classification values to the training ↴
113     ↴ data and output data file
114     if "non-vortex" in f:
115         labels_training[i][0] = 0
116         labels_training[i][1] = 1
117         train.write("0 1\n")
118     else:
119         labels_training[i][0] = 1
120         labels_training[i][1] = 0
121         train.write("1 0\n")
122
123 # Reads in the testing data, computes the SIFT feature and ↴
124     ↴ writes it all to a text file
125 with open("test_64x64_2x2_32.txt", "w") as test:
126     for i in range(len(test_paths)):
127         # Prints the current file number we are on
128         print("test: " + str(i + 1) + "/" + ↴
129             ↴ str(len(test_paths)))
130
131     # Gets the image file
132     f = test_paths[i]
133     img = cv.imread(f)
134
135     # Computes the SIFT feature and adds it to the dataset
136     sift = generate_sift(img)
137     sift_testing[i] = sift
138
139     # Writes the file to the output file
140     for j in range(sift_box_count * sift_box_count * 8):
141         test.write(str(sift[j]) + " ")
142
143     # Writes the classification values to the testing ↴
144     ↴ data and output data file
145     if "non-vortex" in f:
146         labels_testing[i][0] = 0
147         labels_testing[i][1] = 1
148         test.write("0 1\n")
149     else:
150         labels_testing[i][0] = 1
151         labels_testing[i][1] = 0
152         test.write("1 0\n")
153
154 # Rather than continuously having to wait for the data to be ↴
155     ↴ generated,
156 # instead this commented-out block of code reads the data in ↴
157     ↴ from the
158 # files we've written to
159 """with open("train_64x64_2x2_32.txt", "r") as train:

```

```

155     lines = train.readlines()
156     for i in range(len(lines)):
157         print(str(i+1) + "/" + str(len(lines)))
158         vals = lines[i].split()
159         sift = [float(vals[i]) for i in range(sift_box_count ↴
160             ↴ * sift_box_count * 8)]
161         sift_training[i] = sift
162         labels_training[i][0] = int(vals[sift_box_count * ↴
163             ↴ * sift_box_count * 8])
164         labels_training[i][1] = int(vals[sift_box_count * ↴
165             ↴ * sift_box_count * 8 + 1])
166
167
168     with open("test_64x64_2x2_32.txt", "r") as test:
169         lines = test.readlines()
170         for i in range(len(lines)):
171             print(str(i+1) + "/" + str(len(lines)))
172             vals = lines[i].split()
173             sift = [float(vals[i]) for i in range(sift_box_count ↴
174                 ↴ * sift_box_count * 8)]
175             sift_testing[i] = sift
176             labels_testing[i][0] = int(vals[sift_box_count * ↴
177                 ↴ * sift_box_count * 8])
178             labels_testing[i][1] = int(vals[sift_box_count * ↴
179                 ↴ * sift_box_count * 8 + 1])"""
180
181
182 # Converts the data arguments to tensor objects
183 X = tf.constant(sift_training, dtype=tf.float16)
184 Y = tf.constant(labels_training, dtype=tf.float16)
185 X2 = tf.constant(sift_testing, dtype=tf.float16)
186 Y2 = tf.constant(labels_testing, dtype=tf.float16)
187
188 # Set up model
189 model = tf.keras.Sequential()
190
191 # Adds the layers to the model based on the specified ↴
192     ↴ parameters
193 model.add(tf.keras.layers.Dense(64,
194                                 input_dim=sift_box_count * ↴
195                                     ↴ * sift_box_count * 8,
196                                     activation='relu'))
197
198 model.add(tf.keras.layers.Dense(32,
199                                 activation='relu'))
200
201 model.add(tf.keras.layers.Dense(2,
202                                 activation='softmax'))
203
204 # Defines the optimiser, loss value to minimise and the ↴

```

```

    ↵ metrics we are measuring
197 model.compile(loss='binary_crossentropy',
                  optimizer='adam',
                  metrics=['accuracy', ↵
                           ↵ tf.keras.metrics.Precision(), ↵
                           ↵ tf.keras.metrics.Recall()])
198
199
200
201 # Trains the Model
202 history = model.fit(
203     X, ↵
204         ↵ # Input training data ↵
205     Y, ↵
206         ↵ # Output training data ↵
207     epochs=500, ↵
208     batch_size=200, ↵
209     verbose=1, ↵
210         ↵ # Amount of detail you want shown in terminal while ↵
211         ↵ training ↵
212     validation_data=(X2, Y2)
213 )
214
215
216
217 # Draws the metric graphs over the 500 epochs
218 plt.plot(range(500), history.history['val_accuracy'])
219 plt.xlabel("Epochs"), plt.ylabel("Accuracy")
220 plt.title('Accuracy')
221 plt.show()
222
223
224
225
226
227 # Saves the model
228 model.save('Model_64x64_2x2_32')
229
230
231
232
233
234
235
236
237
238
239

```

```

240 r = classification_report(b, a, digits=10, output_dict=True)
241 c = confusion_matrix(b, a)
242
243 # Reorders the confusion matrix so the figure appears correct
244 f = c[1][1]
245 c[1][1] = c[1][0]
246 c[1][0] = f
247 d = np.sum(c, axis=1)
248 d = [[d[0]], [d[1]]]
249 c = c / d
250
251 # Draws the heatmap based on the confusion matrix
252 plt.figure(figsize=(2, 2))
253 heat_map = sns.heatmap(c, linewidths=1, annot=True)
254 plt.xticks([0.5, 1.5], ["Positives", "Negative"])
255 plt.yticks([0.5, 1.5], ["Vortex", "Non-Vortex"], va="center")
256 plt.title("Classification Matrix")
257 plt.show()
258
259 # Prints the classification report
260 print(classification_report(b, a, digits=10))

```

K.1.7 Test SIFT neural network

Here is the script used to test the neural network using a sliding window.

```

1 """
2 This File uses code from the OpenCV Open Source Library. The ↵
    ↴ use of this library is acknowledged here and
3 a link is left to the OpenCV homepage:
4 https://opencv.org/
5
6 This File uses code from the TensorFlow Open Source Library. ↵
    ↴ The use of this library is acknowledged here and
7 a link is left to the TensorFlow homepage:
8 https://www.tensorflow.org/
9 """
10
11 import cv2 as cv
12 import numpy as np
13 import tensorflow as tf
14 from os import listdir
15
16 # Defines the function parameters
17 sift_box_size = 32
18 sift_box_count = 2
19 sub_image_size = sift_box_size * sift_box_count
20 image_gap = 32
21 sobelSize = 3
22

```

```

23
24 # Generates the SIFT feature descriptor for the input image ↵
   ↴ given the defined parameters
25 def generate_sift(img):
26     # Calculate the Sobel x and Sobel y responses to compute ↵
       ↴ the direction and magnitude
27     sobelx = cv.Sobel(img, cv.CV_64F, 1, 0, ksize=sobelSize)
28     sobely = cv.Sobel(img, cv.CV_64F, 0, 1, ksize=sobelSize)
29     sobel_mag = np.sqrt(np.square(sobelx) + np.square(sobely))
30     sobel_dir = cv.phase(sobelx, sobely, angleInDegrees=True)
31
32     # Assigns each directional response to the corresponding ↵
       ↴ histogram box
33     box = np.int8(np.floor(sobel_dir / 45))
34
35     # Defines the initial values for the SIFT feature
36     sift = np.array([[0.0 for _ in range(8)] for __ in ↵
       ↴ range(sift_box_count * sift_box_count)])
37
38     # Iterates over each point and adds the magnitude ↵
       ↴ response to the corresponding histogram
39     for i in range(sift_box_count):
40         for j in range(sift_box_count):
41             for xi in range(sift_box_size):
42                 for yj in range(sift_box_size):
43                     # Obtains the current pixel location
44                     xii = (i * sift_box_size) + xi
45                     yjj = (j * sift_box_size) + yj
46
47                     # Adds the magnitude value to the ↵
                           ↴ determined histogram
48                     sift[i * sift_box_count + ↵
                           ↴ j][box[yjj][xii]] += ↵
                           ↴ sobel_mag[yjj][xii]
49
50         # Normalises each histogram such that the values ↵
           ↴ lie between 1.0 and 0.0
51         if np.linalg.norm(sift[i * sift_box_count + j]) ↵
           ↴ != 0:
52             sift[i * sift_box_count + j] = sift[i * ↵
               ↴ sift_box_count + j] / np.sum(sift[i * ↵
               ↴ sift_box_count + j])
53
54     # Flattens the histogram for use in the model
55     return sift.flatten()
56
57
58     # Function determines whether two rectangles overlap
59     def overlap(box1, box2):
60         # Checks if one box is on the left of the other

```

```

61     if box1[0][0] >= box2[1][0] or box2[0][0] >= box1[1][0]:
62         return False
63     # Checks if one box is below the other
64     elif box1[1][1] <= box2[0][1] or box2[1][1] <= box1[0][1]:
65         return False
66     # Return true otherwise
67     return True
68
69
70 # Loads in the model indicated in the string
71 model = tf.keras.models.load_model("Model_64x64_2x2_32")
72
73 # Defines the selected directories to obtain the test images ↴
74     ↴ from
75 image_paths = ["final_images/images1", "final_images/images2"]
76
77 # Obtains every path within these files to iterate through
78 names = [listdir(path) for path in image_paths]
79 names = [[image_paths[j] + "/" + names[j][i] for i in ↴
80             ↴ range(len(names[j]))] for j in range(len(image_paths))]
81 files = [f for paths in names for f in paths]
82
83 # Iterates over each input file
84 for i in range(len(files)):
85     # Prints the current image number
86     print(str(i+1) + "/" + str(len(files)))
87
88     # Reads the image
89     f = files[i]
90     img = cv.imread(f)
91     img = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
92     height, width = img.shape
93
94     # Reads the true vortex locations
95     vortex_boxes = []
96     with open(f.replace(".png", ↴
97                 ".txt").replace("final_images", ↴
98                 "final_vortex_locations_2")) as in_file:
99         lines = in_file.readlines()
100        for line in lines:
101            coords = line.split()
102            # Reads the true vortex locations and appends ↴
103                ↴ them to vortex_boxes
104            x1 = round((float(coords[1]) - ↴
105                        ↴ float(coords[3])/2) * width)
106            x2 = round((float(coords[1]) + ↴
107                        ↴ float(coords[3])/2) * width)
108            y1 = round((float(coords[2]) - ↴
109                        ↴ float(coords[4])/2) * height)
110            y2 = round((float(coords[2]) + ↴

```

```

    ↵ float(coords[4])/2) * height)
103 vortex_boxes.append([(x1, y1), (x2, y2)])
104
105 # Makes a copy of the image for drawing the boxes
106 imgcopy = img.copy()
107
108 # Draws the true vortex locations on the displayed image
109 for box in vortex_boxes:
110     cv.rectangle(imgcopy, box[0], box[1], 0)
111
112 # Defines the initial positions of the sliding window
113 x1 = 0
114 y1 = 0
115 x2 = sub_image_size
116 y2 = sub_image_size
117 height, width = img.shape
118
119 # Contains the SIFT feature responses for each window
120 sifts = []
121
122 # Moves the sliding window and calculates the SIFT ↵
123     ↵ feature response
123 while y2 < height:
124     while x2 < width:
125         # Gets the SIFT feature
126         sift_out = generate_sift(img[y1:y2, x1:x2])
127         sifts.append(sift_out)
128
129         # Moves the sliding window
130         x1 += image_gap
131         x2 += image_gap
132         x1 = 0
133         x2 = sub_image_size
134         y1 += image_gap
135         y2 += image_gap
136
137 # Determines the Model's classification for each sliding ↵
138     ↵ window location
138 x = tf.constant(sifts, dtype=tf.float16)
139 prediction = model(x)
140
141 # Defines the initial positions of the sliding window
142 x1 = 0
143 y1 = 0
144 x2 = sub_image_size
145 y2 = sub_image_size
146 j = 0
147
148 # Moves the sliding window to draw the predicted regions
149 while y2 < height:

```

```

150     while x2 < width:
151         # Gets the model's predictions
152         pred = prediction[j]
153
154         # Labels the region as a vortex if it is the ↴
155             ↴ most likely
156         # possibility and is greater than the assigned ↴
157             ↴ threshold
158         if pred[0] > pred[1] and pred[0] > 0.7:
159             # Draws the outline of the region
160             cv.rectangle(imgcopy, (x1, y1), (x2, y2), 255)
161
162         # Slides the window along
163         x1 += image_gap
164         x2 += image_gap
165         j += 1
166         x1 = 0
167         x2 = sub_image_size
168         y1 += image_gap
169         y2 += image_gap
170
171         # Uses thresholding to get the outlines of each larger ↴
172             ↴ region
173         _, thresh = cv.threshold(imgcopy, 254, 255, ↴
174             ↴ cv.THRESH_BINARY)
175         img_regions = img.copy()
176         cv.imshow("Responses", imgcopy)
177
178         # Finds the contours in the threshold to get the ↴
179             ↴ outermost bounding boxes
180         contours, hierarchy = cv.findContours(thresh, ↴
181             ↴ cv.RETR_EXTERNAL, cv.CHAIN_APPROX_NONE)
182
183         # For each contour get the bounding box and draw it
184         for contour in contours:
185             # Gets the bounding box
186             x, y, w, h = cv.boundingRect(contour)
187
188             # Draws the bounding box
189             cv.rectangle(img_regions, (x, y), (x+w, y+h), 255)
190
191         # Shows the resulting boxes
192         cv.imshow("Regions", img_regions)
193
194         # Waits for a key press before displaying the next image
195         cv.waitKey(0)

```

K.1.8 Core Finder Evaluating program

Here is the script used to evaluate the Core finding method and compare them to the true locations and the naive centre of the bounding box approach.

```
1 """
2 This File uses code from the OpenCV Open Source Library. The ↵
    ↴ use of this library is acknowledged here and
3 a link is left to the OpenCV homepage:
4 https://opencv.org/
5 """
6
7 import cv2 as cv
8 import numpy as np
9 import math
10 import scipy.optimize as opt
11 from os import listdir
12
13 # Defines the function parameters
14 sobelSize = 3
15 update_rate = 3
16 sample_size = 10000
17 step_count = 100
18 added_region = 0
19
20
21 # Declares the Gaussian that the optimisation step is ↵
    ↴ optimising over
22 def twoD_Gaussian(xy, amplitude, xo, yo, sigma_x, sigma_y, ↵
    ↴ theta, offset):
23     x, y = xy
24     x = np.array(x)
25     y = np.array(y)
26     xo = float(xo)
27     yo = float(yo)
28     a = (np.cos(theta) ** 2) / (2 * sigma_x ** 2) + ↵
        ↴ (np.sin(theta) ** 2) / (2 * sigma_y ** 2)
29     b = -(np.sin(2 * theta)) / (4 * sigma_x ** 2) + ↵
        ↴ (np.sin(2 * theta)) / (4 * sigma_y ** 2)
30     c = (np.sin(theta) ** 2) / (2 * sigma_x ** 2) + ↵
        ↴ (np.cos(theta) ** 2) / (2 * sigma_y ** 2)
31     g = offset + amplitude * np.exp(-(a * ((x - xo) ** 2) + ↵
        ↴ 2 * b * (x - xo) * (y - yo) + c * ((y - yo) ** 2)))
32     return g.ravel()
33
34
35 # Applies the gradient descent algorithm to the vortex image
36 def gradient_descent(vortex_img):
37     # Computes the Sobel x and Sobel y operators to ↵
        ↴ determine the edge directions within the image
38     sobelx = cv.Sobel(vortex_img, cv.CV_64F, 1, 0, ↵
```

```

    ↴ kszie=sobelSize)
39 sobely = cv.Sobel(vortex_img, cv.CV_64F, 0, 1, ↴
    ↴ kszie=sobelSize)
40 sobel_dir = np.array(cv.phase(sobelx, sobely, ↴
    ↴ angleInDegrees=True))

41
42 # Copies the vortex image's dimensions to create the ↴
    ↴ probability distribution
43 placement_img = vortex_img.copy()
44 placement_img[:, :] = 0

45
46 height, width = vortex_img.shape
47
48 # Randomly allocates the random positions for the entire ↴
    ↴ sample size
49 x_currents = np.random.randint(0, width-1, sample_size)
50 y_currents = np.random.randint(0, height-1, sample_size)

51
52 # Iterates for the specified step count
53 for _ in range(step_count):
    # Gets tje directional responses for each location
    dirs = sobel_dir[y_currents, x_currents]

54
55 # Moves each sample a random amount in the direction ↴
    ↴ specified by it's sobel response
56 directions = np.random.choice([-1, 1], len(dirs))
57 x_currents += np.int32(np.round(directions * ↴
    ↴ np.cos(np.radians(dirs)) * ↴
    ↴ np.random.random(len(x_currents)) * update_rate))
58 y_currents += np.int32(np.round(directions * ↴
    ↴ np.sin(np.radians(dirs)) * ↴
    ↴ np.random.random(len(y_currents)) * update_rate))

59
60 # Zips the objects together to determine any samples ↴
    ↴ which have gone 'out-of-bounds'
61 xyzip = np.array(list(zip(x_currents, y_currents)))

62
63 # Terminates the process if there are no remaining ↴
    ↴ samples. Instead we return the centre of the ↴
    ↴ bounding box
64 if len(xyzip) == 0:
    popt = [0.9, round(width / 2), round(height / ↴
        ↴ 2), 1.5, 1.5, 0, 0.1]
65     return popt
66
67 # Removes samples which have gone 'out-of-bounds'
68 xyzip = xyzip[(0 <= xyzip[:, 0]) & (xyzip[:, 0] < ↴
    ↴ width) & (0 <= xyzip[:, 1]) & (xyzip[:, 1] < ↴
    ↴ height)]
69
70 # Unzips the locations
71
72

```

```

73     x_currents = xyzip[:, 0]
74     y_currents = xyzip[:, 1]
75
76     # Gets the number of each entry and the number of votes ↴
77     # at that location
77     idx, cnt = np.unique(list(zip(x_currents, y_currents)), ↴
78     # return_counts=True, axis=0)
79
80     # Assigns the values to the probability distribution
81     for i in range(len(idx)):
82         placement_img[idx[i][1], idx[i][0]] += cnt[i]
83
84     # Votes tended to favour the edges of the image so ↴
85     # remove the votes on the image edges.
84     placement_img[:, 0] = 0
85     placement_img[:, width-1] = 0
86     placement_img[0, :] = 0
87     placement_img[height-1, :] = 0
88
89     # Blur the distribution to smooth it
90     placement_img = cv.GaussianBlur(placement_img, (3,3), 1)
91
92     # Divides by the max such that the values lie between ↴
93     # 1.0 and 0.0
93     placement_img = placement_img / np.max(placement_img)
94
95     # Adds an empty border to the image to allow for more ↴
96     # complex gaussian approximations
96     border_size = 10
97     placement_img = cv.copyMakeBorder(
98         placement_img,
99         top=border_size,
100        bottom=border_size,
101        left=border_size,
102        right=border_size,
103        borderType=cv.BORDER_CONSTANT,
104        value=0
105    )
106
107     # Gets the probability responses for each location in ↴
108     # the distribution
108     xy_in = ([x for x, y in ↴
109             np.ndindex((placement_img.shape[1], ↴
109             placement_img.shape[0]))],
110             [y for x, y in ↴
110                 np.ndindex((placement_img.shape[1], ↴
110                 placement_img.shape[0]))])
110     probs = [placement_img[y, x] for x, y in ↴
111             np.ndindex((placement_img.shape[1], ↴
111             placement_img.shape[0]))]

```

```

111
112 # Define our initial gaussian prediction
113 initial_pred = (0.95, round(placement_img.shape[1]/2), \
114     ↴ round(placement_img.shape[0]/2), 3, 3, 0, 0.1)
115 try:
116     # Attempts to find the optimal distribution ↴
117         ↴ according to the specified parameters
118     popt, pcov = opt.curve_fit(twoD_Gaussian, xy_in, \
119         ↴ probs, p0=initial_pred,
120             bounds=([0.9, border_size, \
121                 ↴ border_size, 1.0, 1.0, \
122                     ↴ 0, 0], \
123                         [2, \
124                             ↴ placement_img.shape[1] \
125                             ↴ - border_size, \
126                                 ↴ placement_img.shape[0] \
127                                     ↴ - border_size, \
128                                         ↴ placement_img.shape[1], \
129                                             ↴ placement_img.shape[0], \
130                                                 ↴ 2 * np.pi, 0.3]))
131
132     # If an error is encountered we return the bounding box ↴
133         ↴ centre
134 except RuntimeError:
135     popt = [0.9, round(width/2), round(height/2), 1.5, \
136             ↴ 1.5, 0, 0.1]
137     return popt
138 except ValueError:
139     popt = [0.9, round(width/2), round(height/2), 1.5, \
140             ↴ 1.5, 0, 0.1]
141     return popt
142
143     # Reduce the centre locations so they line up with the ↴
144         ↴ image without the border
145 popt[1] = popt[1] - border_size
146 popt[2] = popt[2] - border_size
147 return popt
148
149
150     # Draws the Gaussian Distribution as defined in the input ↴
151         ↴ parameters
152 def draw_gauss(popt, vortex_img):
153     # Gets all the x and y locations in the image
154     xy_in = ([x for x, y in np.ndindex((vortex_img.shape[1], \
155             ↴ vortex_img.shape[0]))],
156             [y for x, y in np.ndindex((vortex_img.shape[1], \
157                 ↴ vortex_img.shape[0]))])
158
159     # Gets the probability response for every location in ↴
160         ↴ the image
161 fitted = twoD_Gaussian(xy_in, *popt)

```

```

141
142     # Draws the probabilities on a blank iamge
143     placement_img3 = np.float32(vortex_img.copy())
144     for i in range(len(fitted)):
145         placement_img3[xy_in[1][i], xy_in[0][i]] = fitted[i]
146
147     # Resizes the image such that the arrowed lines can be ↵
148     # drawn to represent the orientations
149     placement_img3 = cv.resize(placement_img3, ↵
150         (vortex_img.shape[1] * 5, vortex_img.shape[0] * 5))
151     placement_img3 = cv.cvtColor(np.float32(placement_img3), ↵
152         cv.COLOR_GRAY2BGR)
153     cv.arrowedLine(placement_img3,
154         (round(popt[1] * 5 + 1), round(popt[2] * ↵
155             5 + 1)),
156         (round((popt[1] + (np.cos(popt[5]) * ↵
157             popt[3] * 2)) * 5 + 1),
158             round((popt[2] - (np.sin(popt[5]) * ↵
159                 popt[3] * 2)) * 5 + 1)),
160         (0, 150, 0),
161         1)
162
163     cv.arrowedLine(placement_img3,
164         (round(popt[1] * 5 + 1), round(popt[2] * ↵
165             5 + 1)),
166         (round((popt[1] + (np.cos(popt[5] + ↵
167             math.pi / 2) * popt[4] * 2)) * 5 + 1),
168             round((popt[2] - (np.sin(popt[5] + ↵
169                 math.pi / 2) * popt[4] * 2)) * 5 + ↵
170                 1)),
171         (0, 150, 0),
172         1)
173     # Draws the centre of the gaussian distribution
174     cv.circle(placement_img3, (round(popt[1] * 5 + 1), ↵
175         round(popt[2] * 5 + 1)), 2, (150, 0, 0), -1)
176     return placement_img3
177
178 # Defines the image directories to iterate over
179 image_paths = ["final_images/images1", ↵
180     "final_images/images2", "final_images/images4"]
181
182 # Gets the file paths for each image
183 names = [listdir(path) for path in image_paths]
184 names = [[image_paths[j] + "/" + names[j][i] for i in ↵
185             range(len(names[j]))] for j in range(len(image_paths))]
186 files = [f for paths in names for f in paths]
187
188 # Gets the corresponding list of vortex cores and bounding ↵
189 # boxes

```

```

177 files_cores = []
178 for i in range(len(files)):
179     files_cores.append(files[i].replace("final_images", ↴
180     ↴ "vortex_cores").replace(".png", ".txt"))
181 files_boxes = []
182 for i in range(len(files)):
183     files_boxes.append(files[i].replace("final_images", ↴
184     ↴ "final_vortex_locations_2").replace(".png", ".txt"))
185
186 # Iterates over the list of image files
187 for i in range(len(files)):
188     # Prints the current file number
189     print(str(i+1) + "/" + str(len(files)))
190
191     # Reads the current image in
192     img = cv.imread(files[i])
193     img = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
194     height, width = img.shape
195
196     # Gets the vortex bounding box for the image
197     vortex_boxes = []
198     with open(files_boxes[i]) as box_file:
199         with open(files_cores[i]) as core_file:
200             # Reads the list of labelled cores and the list ↴
201             ↴ of labelled vortices
202             core_lines = core_file.readlines()
203             box_lines = box_file.readlines()
204
205             # Iterates over each vortex and gets the vortex ↴
206             ↴ and core locations for each labelled vortex
207             for j in range(len(core_lines)):
208                 # Gets the core coordinates
209                 core_coords = core_lines[j].split()
210                 core_x = round(float(core_coords[0]) * width)
211                 core_y = round(float(core_coords[1]) * height)
212                 coords = box_lines[j].split()
213
214                 # Gets the bounding box coordinates
215                 x1 = round((float(coords[1]) - ↴
216                 ↴ float(coords[3])/2) * width)
217                 x2 = round((float(coords[1]) + ↴
218                 ↴ float(coords[3])/2) * width)
219                 y1 = round((float(coords[2]) - ↴
220                 ↴ float(coords[4])/2) * height)
221                 y2 = round((float(coords[2]) + ↴
222                 ↴ float(coords[4])/2) * height)
223
224                 # Appends the vortex box to the list
225                 vortex_boxes.append([(x1, y1), (x2, y2)])

```

```

219      # Gets the gaussian prediction for each ↴
220      ↴ bounding box
221      popt = ↴
222          ↴ gradient_descent(img[max(y1-added_region, ↴
223          ↴ 0):min(y2+added_region, height-1), ↴
224          ↴ max(x1-added_region, ↴
225          ↴ 0):min(x2+added_region, width-1)])
226
227      # Plots the gaussian function as an image ↴
228      ↴ with orientation arrows indicated
229      gauss = draw_gauss(popt, ↴
230          ↴ img[max(y1-added_region, ↴
231          ↴ 0):min(y2+added_region, height-1), ↴
232          ↴ max(x1-added_region, ↴
233          ↴ 0):min(x2+added_region, width-1)])
234
235      # Displays the image
236      cv.imshow("gauss", gauss)
237      cv.waitKey(0)
238
239      # Calculates the difference between the ↴
240      ↴ prediction and the true labelled core ↴
241      ↴ location
242      x_pred = popt[1] + max(x1-added_region, 0)
243      y_pred = popt[2] + max(y1-added_region, 0)
244      print("Gradient Descent gives: " +
245          ↴ str(math.sqrt((core_x - x_pred) ** 2 +
246          ↴ (core_y - y_pred) ** 2)))
247
248      # Calculates the difference between the ↴
249      ↴ centre of the bounding box and the ↴
250      ↴ labelled core location
251      x_center = round((x1 + x2) / 2)
252      y_center = round((y1 + y2) / 2)
253      print("Center gives: " +
254          ↴ str(math.sqrt((core_x - x_center) ** 2 +
255          ↴ (core_y - y_center) ** 2)))

```

K.2 React application files

dashboard.js:

```

1 import React, { Component } from 'react';
2 import { Button } from 'react-bootstrap';
3 import axios from 'axios';
4 class Dashboard extends Component {
5     state = {
6         use: []
7     }

```

```

8
9  loadUtilisations = () => {
10    axios.post('http://localhost:3001/api/dashboard', {
11      method: 'POST',
12      headers: {
13        'Content-Type': 'application/json',
14        Authorization: `Token ${this.props.token}`
15      },
16      body: JSON.stringify({
17        insight: this.state.insight,
18        username: this.state.username,
19        date: this.state.date
20      })
21    })
22    .then(response => {
23      /*const data = response.data;
24      this.setState({ use: data });*/
25      console.log('Data has been received!!');
26      console.log(response.data)
27    })
28    .catch(() => {
29      alert('Error retrieving data!!!');
30    });
31  }
32  displayUSE = (data) => {
33
34    return data.map((data, index) => (
35      <div key={index} >
36        <h3>{data.username}</h3>
37        <p>{data.insight}</p>
38        <p>{data.date}</p>
39        </div>
40    )));
41
42  };
43
44  render() {
45    console.log('State: ', this.state);
46    return (
47      <div>
48        <button onClick={this.loadUtilisations}>Load ↵
49          ↵ history</button>
50        <h1>Use history</h1>
51        {this.displayUSE(this.state.use)}
52      </div>
53    );
54  }
55
56 export default Dashboard;

```

detection.js:

```
1 import React, { Component } from "react";
2
3
4 import axios from 'axios';
5 import './css element/Detection.css';
6
7
8 class Detection extends Component {
9   constructor(props) {
10     super(props);
11
12     this.state = {
13       imageInput: '',
14       imageOutput: ''
15     };
16
17     this.handleUploadImage = ↴
18       this.handleUploadImage.bind(this);
19     this.onSubmit = this.onSubmit.bind(this);
20     this.changeUsername = this.changeUsername.bind(this)
21   }
22
23   handleUploadImage(ev) {
24     ev.preventDefault();
25     const data = new FormData();
26
27     data.append('image', ev.target.files[0]);
28     this.setState({
29       file: URL.createObjectURL(ev.target.files[0])
30     })
31     axios.all([
32       axios.post("http://localhost:5000/detectObject", data)
33         .then((res) => {
34
35           this.setState({base64File: res.data.pic1});
36           this.setState({base64File1: res.data.pic2});
37           this.setState({info: res.data.data1});
38           /* this.setState({pic: res.data}); */
39
40           console.log(res.data.data1);
41           /*console.log(res.data.pic2); */
42           /* //console.log(this.state.pic); */
43         })
44         .catch(err => console.warn(err)),
45       ])
46
47
48 }
```

```

49
50     onSubmit(event){
51         event.preventDefault()
52         const use= {
53             insight:this.state.info,
54             username:this.state.username
55         }
56         axios.post ('http://localhost:3001/api/use',use)
57             .then(response => {
58                 console.log(response.data)
59             })
60         }
61     }
62 }
63
64     changeUsername(event){
65         this.setState({
66             username:event.target.value
67         })
68     }
69
70
71     render() {
72         return (
73             <form >
74                 <div class="file-upload">
75                     <div class="image-upload-wrap">
76                         <input type="file" \
77                             onChange={this.handleUploadImage}/>
78                         <div class="file-upload-content">
79                             <img alt=" " src={this.state.file}/>
80                         </div>
81                         <img alt=" " \
82                             src={'data:image/jpeg;base64,'+this.state.base64File}' \
83                             />
84                         <img alt=" " \
85                             src={'data:image/jpeg;base64,'+this.state.base64File1}' \
86                             />
87                         {/* <img alt=" " \
88                             src={'data:image/jpeg;base64,'+this.state.pic}' \
89                             />*/}
90                         <input type='text' \
91                             placeholder='username' \
92                             onChange={this.changeUsername} \
93                             value={this.state.username}/>
94                         {this.state.info}
95                         <button onClick={this.onSubmit}>Save the insights \
96                             </button>
97                     </div>

```

```

91      </form>
92    );
93  }
94
95 }
96
97 export default Detection;

```

Features.js:

```

1 import React, { Component } from "react";
2 import Fade from "react-reveal";
3 import { BrowserRouter, Routes, Route, Link } from "react-router-dom";
4 import { Button } from "react-bootstrap";
5 import './css/element/Features.css';
6 import Detection from "./detection";
7 import Tracking from "./tracking";
8 import Dashboard from "./dashboard";
9
10 class Features extends Component {
11   render() {
12     return (
13       <section id="features">
14         <Fade duration={1000}>
15           <h2 className="title">Features :</h2>
16           <div className="Switch1">
17
18             <div className="Switch2">
19
20               <Button className="btn"><Link to="/detection">
21                 <Detection/></Link></Button>
22               <Routes>
23                 <Route path="/detection" element={<Detection />} />
24               </Routes>
25
26               <Button className="btn"><Link to="/tracking">
27                 <Tracking/></Link></Button>
28               <Routes>
29                 <Route path="/tracking" element={<Tracking />} />
30               </Routes>
31
32               <Button className="btn"><Link to="/dashboard">
33                 <Dashboard/></Link></Button>
34               <Routes>
35                 <Route path="/dashboard" element={<Dashboard/>} />
36               </Routes>
37             </div>
38           </div>
39         </Fade>
40       </section>
41     );
42   }
43 }
44
45 export default Features;

```

```

35          </div>
36      </div>
37  </Fade>
38  </section>
39  );
40 }
41 }
42
43 export default Features;

```

Footer.js:

```

1 import React, { Component } from "react";
2 import Fade from "react-reveal";
3
4 class Footer extends Component {
5   render() {
6     if (!this.props.data) return null;
7
8     const networks = this.props.data.social.map(function ↴
9       (network) {
10       return (
11         <li key={network.name}>
12           <a href={network.url}>
13             <i className={network.className}></i>
14           </a>
15         </li>
16       );
17     });
18
19     return (
20       <footer>
21         <div className="row">
22           <Fade bottom>
23             <div className="twelve columns">
24               <ul className="social-links">{networks}</ul>
25
26               <ul className="copyright">
27                 <li>
28                   Design by{" "}
29                   <a title="Styleshout" ↴
30                     < href="http://www.styleshout.com/">
31                       Styleshout
32                     </a>
33                 </li>
34                 <li>
35                   Template by{" "}
36                   <a title="Styleshout" ↴
37                     < href="https://github.com/nordicgiant2">
38                       NordicGiant2
39                 </li>
40               </ul>
41             </div>
42           </Fade>
43         </div>
44       </footer>
45     );
46   }
47 }
48
49 export default Footer;

```

```

37             </a>
38         </li>
39         <li>
40             Edited by {" "}
41             <a title="Styleshout" ↴
42                 ↴ href="https://whispering-harbor-38933.herokuapp.com/VortexX"
43             </a>
44         </li>
45     </ul>
46   </div>
47 </Fade>
48
49 <div id="go-top">
50     <a className="smoothscroll" title="Back to Top" ↴
51         ↴ href="#home">
52             <i className="icon-up-open"></i>
53         </a>
54     </div>
55 </div>
56 </footer>
57 );
58 }
59
60 export default Footer;

```

Header.js:

```

1 import React, { Component } from "react";
2 import { BrowserRouter, Routes, Route, Link } from "react-router-dom";
3 import { Button } from "react-bootstrap";
4 import ParticlesBg from "particles-bg";
5 import Fade from "react-reveal";
6 //import ReactDOM from "react-dom";
7 import Login from "./Login";
8
9 import axios from 'axios';
10 import './css element/Header.css';
11 import logo from './css element/vortexlogo.png';
12
13 class Header extends Component {
14     constructor(props) {
15         super(props);
16         this.state = {
17             login: true
18         };
19         this.changeState = this.changeState.bind(this);
20     }
21     changeState = () => {

```

```

22     this.setState({
23       login: !this.state.login
24     });
25   };
26
27   render() {
28     if (!this.props.data) return null;
29     const name = this.props.data.name;
30     const { login } = this.state;
31     return (
32
33       <div class="hero">
34         <nav >
35           <img src={logo} width="300" height="100" />
36           <ul >
37             <li className="current">
38               <a className="smoothscroll" href="#home">Home</a>
39             </li>
40
41             <li>
42               <a className="smoothscroll" ↴
43                 ↴ href="#features">Features</a>
44             </li>
45
46             <li>
47               <a className="smoothscroll" ↴
48                 ↴ href="#technologies">Technologies</a>
49             </li>
50             <li>
51               <a><Link to="/login" > {login ? " Login" : " ↴
52                 ↴ Log Out"}</Link> </a>
53               <Routes>
54                 <Route path="/login" element={<Login />} />
55               </Routes>
56             </li>
57           </ul>
58         </nav>
59         <h1 className="responsive-headline">{name}</h1>
60         <a className="smoothscroll" href="#features">
61           <button>Check out our features &#8594;</button>
62         </a>
63
64
65
66
67       );
68   }

```

```
69 }
70
71
72
73
74
75
76
77
78 export default Header;
```

Login.js:

```
1 import React, { Component } from "react";
2 import axios from 'axios';
3 import Signup from "./SignUp";
4 import {BrowserRouter,Routes,Route,Link} from ↴
    ↴ "react-router-dom";
5 import {Button} from "react-bootstrap";
6
7 class Login extends Component {
8     constructor(){
9         super()
10        this.state= {
11            username:'',
12            email:'',
13            password:''
14        };
15        this.changeEmail = this.changeEmail.bind(this)
16        this.changePassword = this.changePassword.bind(this)
17        this.loginUser = this.loginUser.bind(this);
18    }
19
20
21    changePassword(event){
22        this.setState({
23            password:event.target.value
24        })
25    }
26    changeEmail(event){
27        this.setState({
28            email:event.target.value
29        })
30    }
31    async loginUser(event) {
32        event.preventDefault()
33
34        const response = await ↴
            ↴ fetch('http://localhost:3001/api/login', ↴
            ↴ {
35            method: 'POST',
```

```

36         headers: {
37             'Content-Type': ↴
38                 'application/json',
39         },
40         body: JSON.stringify({
41             email: this.state.email,
42             password: this.state.password
43         }),
44     })
45
46     const data = await response.json()
47
48     if (data.user) {
49         localStorage.setItem('token', ↴
50             data.user)
51         alert('Login successful')
52         window.location.href = '/'
53     } else {
54         alert('Please check your email and ↴
55             password')
56     }
57 }
58
59 render() {
60     return(
61         <div>
62             <div className='container'>
63                 <div className='form-div'>
64                     <form>
65                         <input type='text'
66                             placeholder='E-mail'
67                             onChange={this.changeEmail}
68                             value={this.state.email}
69                             className='form-control form-group'
70                         />
71
72                         <input type='password'
73                             placeholder='Password'
74                             onChange={this.changePassword}
75                             value={this.state.password}
76                             className='form-control form-group'
77                         />
78                         <button onClick={this.loginUser}>login</button>
79                     </form>
80
81                     <p>don't have an account</p>
82                     <Button><Link to="/signup" >Sign Up</Link></Button>
83                     <Routes>
84                         <Route path="/" element={<Signup />} />
85                     </Routes>

```

```

83
84      </div>
85      </div>
86    </div>
87  );
88 }
89 }
90
91 export default Login;

```

SignUp.js:

```

1 import React, { Component } from "react";
2 import axios from 'axios';
//import 'bootstrap/dist/css/bootstrap.min.css';
4
5 class Signup extends Component {
6   constructor(){
7     super()
8     this.state= {
9       username:'',
10      email:'',
11      password:''
12    };
13    this.changeEmail = this.changeEmail.bind(this)
14    this.changeUsername = this.changeUsername.bind(this)
15    this.changePassword = this.changePassword.bind(this)
16    this.onSubmit = this.onSubmit.bind(this);
17  }
18
19
20  changeUsername(event){
21    this.setState({
22      username:event.target.value
23    })
24  }
25  changePassword(event){
26    this.setState({
27      password:event.target.value
28    })
29  }
30  changeEmail(event){
31    this.setState({
32      email:event.target.value
33    })
34  }
35  onSubmit(event){
36    event.preventDefault()
37    const registered= {
38      username:this.state.username,
39      email:this.state.email,

```

```

40         password:this.state.password
41     }
42     axios.post ('http://localhost:3001/api/signup', registered)
43     .then(response => {
44       console.log(response.data)
45     })
46     .then(response => {
47       alert('Register successful')
48       window.location.href = '/'
49     })
50   }
51
52
53
54 }
55
56 render() {
57   return(
58     <div>
59       <div className='container'>
60         <div className='form-div'>
61           <form>
62             <input type='text'
63               placeholder='Username'
64               onChange={this.changeUsername}
65               value={this.state.username}
66               className='form-control form-group'
67             />
68
69             <input type='text'
70               placeholder='E-mail'
71               onChange={this.changeEmail}
72               value={this.state.email}
73               className='form-control form-group'
74             />
75
76             <input type='password'
77               placeholder='Password'
78               onChange={this.changePassword}
79               value={this.state.password}
80               className='form-control form-group'
81             />
82             <button onClick={this.onSubmit}>submit</button>
83           </form>
84         </div>
85       </div>
86     </div>
87   )
88 }
89 }
```

```
90
91 export default Signup;


---


technologies.js:
1 import React, { Component } from "react";
2 import Slide from "react-reveal";
3
4 class Technologies extends Component {
5   render() {
6     if (!this.props.data) return null;
7
8     const frameworks = [
9       this.props.data.frameworks.map(function (frameworks) {
10       return (
11         <div key={frameworks.name}>
12           <h3>{frameworks.name}</h3>
13
14             <p>{frameworks.description}</p>
15           </div>
16     );
17   });
18
19   const other = this.props.data.other.map(function (other) {
20     return (
21       <div key={other.name}>
22         <h3>{other.name}</h3>
23
24           <p>{other.description}</p>
25         </div>
26     );
27
28
29
30   return (
31     <section id="technologies">
32       <Slide left duration={1300}>
33
34       <div className="row frameworks">
35         <div className="three columns header-col">
36           <h2>
37             <span>Frameworks</span>
38           </h2>
39         </div>
40
41         <div className="nine columns main-col">
42           <div className="row item">
43             <div className="twelve columns">{frameworks}</div>
```

```
44         </div>
45     </div>
46     </div>
47 </Slide>
48
49 <Slide left duration={1300}>
50   <div className="row other">
51     <div className="three columns header-col">
52       <h2>
53         <span>Others</span>
54       </h2>
55     </div>
56
57     <div className="nine columns ↴
58       ↴ main-col">{other}</div>
59   </div>
60 </Slide>
61
62   </section>
63 );
64 }
65 }
66
67 export default Technologies;
```

L Training and Testing Data

To access the data used to train and test the model here is a shared OneDrive folder with the data in:

<https://cranfield-my.sharepoint.com>

By signing in with your Cranfield University Email you should be able to access the data. There are 5 directories within this repository:

- CFD: Contains the Mesh and data files necessary to run the Simulations.
- final_images: The full set of image files used to train the model and evaluate the results.
- final_vortex_locations: The manually labelled set of vortex locations used to train the models.
- vortex_cores: The manually labelled vortex cores for a subset of the image files.
- SIFT ML: A file containing all the data used for the training and figures generated for the report. The .txt files contain the SIFT features used in the training and testing of the model indicated in the name.

M Timesheet Documents



Weekly Timesheet
CSTE Group Project

Group details

VvortexX - Group 4

Student details

Daniel Smythe

Week

1

Timesheet period

Period start 04/03/2022
Period end 10/03/2021

Date	Time Start	Time end	Activity Description	Hours worked
08/03/2022	14:30:00	17:30:00	Began Research into the Yolo Algorithm	3.00
	19:00:00	21:00:00	Continued the Yolo Algorithm Research	2.00
09/03/2022	13:00:00	15:00:00	Looked into ML implementation given in lectures	2.00
10/03/2022	19:00:00	21:00:00	Set up use of GPU for running Pytorch	2.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

VvortexX - Group 4

Student details

Daniel Smythe

Week

2

Timesheet period

Period start 11/03/2022

Period end 17/03/2021

Date	Time Start	Time end	Activity Description	Hours worked
12/03/2022	14:30:00	17:30:00	Began research into commonly used features for feature matching and object tracking	3.00
12/03/2022	18:30:00	20:00:00	Began testing with the example image files in OpenCV	1.50
13/03/2022	13:00:00	16:00:00	Read through Szeliski's section on CNNs	3.00
15/03/2022	12:00:00	18:30:00	Began reading through corrosion paper and reading around the references it provided	6.50
16/03/2022	13:00:00	15:30:00	Made a simple c++ program to label the vortex image regions	2.50
16/03/2022	16:00:00	17:00:00	Continued research into CNNs and different architectures	1.00
16/03/2022	19:00:00	20:30:00	Met up in the AI group to discuss research and create a plan for the project	1.50
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00

Weekly Timesheet
CSTE Group Project

Group details

VortexX - Group 4

Student details

Daniel Smythe

Week

3

Timesheet period

Period start 18/03/2022

Period end 24/03/2021

Date	Time Start	Time end	Activity Description	Hours worked
19/03/2022	14:00:00	18:00:00	Augmented the Labelling program to additionally preprocess initial image	4.00
20/03/2022	12:00:00	14:00:00	Began looking at how the images were split up in the Corrosion paper and for ZFNet	2.00
20/03/2022	18:00:00	20:00:00	Implemented the ZFNet's random cropping in the labelling program	2.00
22/03/2022	12:00:00	17:00:00	Ported the C++ labelling program's image processing to a python program and began	5.00
			experimentation of contour detection and Fourier Space analysis on vortex images	
22/03/2022	19:00:00	20:00:00	Finished the image processing testing of Fourier Space analysis and contour detection	1.00
23/03/2022	11:00:00	12:00:00	Reread up on SIFT features and the Sobel filters	1.00
23/03/2022	14:00:00	18:00:00	Began implementing SIFT Feature constructor using the gradients found by Sobel Filters	4.00
23/03/2022	19:30:00	20:30:00	Tested SIFT feature appearance over vortex regions and non-vortex regions.	1.00
24/03/2022	17:00:00	18:00:00	Fixed a few bugs in the SIFT feature program	1.00
				0.00
				0.00
				0.00
				0.00



Group details

VvortexX - Group 4

Student details

Daniel Smythe

Week

4

Timesheet period

Period start 25/03/2022

Period end 31/03/2021

Date	Time Start	Time end	Activity Description	Hours worked
25/03/2022	09:00:00	13:00:00	Improved upon the SIFT feature generation, including fixing some bug issues,	4.00
			normalising the SIFT results and using the rotational invariance	0.00
29/03/2022	16:00:00	18:30:00	Collected complete image dataset and produced a program to generate a dataset	2.50
			of pre-processed images for experimentation with using YOLO	0.00
29/03/2022	19:30:00	21:00:00	Had a call within AI team to discuss current progress and future steps	1.50
30/03/2022	13:00:00	14:00:00	Generated a quick framework for using Pytorch's neural networks with SIFT feautres	1.00
	16:00:00	19:30:00	Cleaned up the labelling python program to allow for mistakes and to output the results	3.50
	21:00:00	21:30:00	Fixed a bug in how the results were being stored	0.50
31/03/2022	11:00:00	12:00:00	Augmented the Labelling program to also produce multiple sub-images at	1.00
			labelled regions	0.00
	12:30:00	14:30:00	Fixed a bug in the sub-image generation to produce the correct crops at image borders	2.00
			when randomly selecting a point in the surrounding region	0.00
				0.00
				0.00



Weekly Timesheet
CSTE Group Project

Group details

VortexX - Group 4

Student details

Daniel Smythe

Week

5

Timesheet period

Period start 01/04/2022
Period end 07/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
01/04/2022	13:00:00	14:30:00	Labelled 700 image files for vortices	1.50
02/04/2022	12:00:00	16:00:00	Created a program to generate vortex and non-vortex images for classification, then ran it	4.00
02/04/2022	16:30:00	18:00:00	Reformatted a program to generate ML algorithm based on Sift Features	1.50
02/04/2022	18:00:00	19:00:00	Began training of ML model	1.00
02/04/2022	20:00:00	22:00:00	Applied model to image files with, however encountered multiple issues with the code	2.00
03/04/2022	11:00:00	17:00:00	Assumed issue was with the model's training, so retested the model with different parameters	6.00
03/04/2022	18:30:00	21:00:00	Re-examined code, found the bugs and managed to get the SIFT feature model to work	2.50
04/04/2022	15:00:00	16:00:00	Made code to reformat the vortex regions for Yolo algorithm	1.00
05/04/2022	14:00:00	16:00:00	Remade the program for sub-image generation to also produce the corresponding vortex regions	2.00
05/04/2022	18:00:00	21:00:00	Began testing the SIFT feature model with differently sized SIFT features and neural networks	3.00
06/04/2022	12:00:00	21:00:00	Spent the majority of the day waiting on the ML to train and test with different starting parameters.	9.00
			Parameters varied included the SIFT feature sizes, image sizes and neural network node counts.	0.00
			Found that the algorithm works best when the feature sizes roughly match the size of the vortices	0.00
			and when we just use four boxes to describe an image, one for each corner.	0.00

**Group details**

VortexX - Group 4

Student details

Daniel Smythe

Week

6

Timesheet period

Period start 08/04/2022

Period end 14/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
10/04/2022	18:00:00	22:00:00	Began Experimenting with a program to locate vortex cores using gradient directional information from sobel	4.00
11/04/2022	09:30:00	10:30:00	Finished off core located based on a random voting method before supervised meeting	1.00
11/04/2022	20:00:00	21:00:00	Remade program to produce the potential vortex regions from the ML model	1.00
12/04/2022	16:00:00	18:00:00	Generated results of the SIFT region detection from the image set	2.00
12/04/2022	20:00:00	22:00:00	Augmented the vortex core location to additionally fit the vote results to a gaussian distribution to find the cores	2.00
13/04/2022	12:00:00	14:00:00	Generated and ran program to manually generate the vortex core locations for testing	2.00
13/04/2022	15:00:00	21:00:00	Began testing of different parameters to find the optimal value for the vortex core finding	6.00
14/04/2022	11:00:00	12:30:00	Created a non-random method of finding vortex core locations as an alternative to the random method	1.50
14/04/2022	12:30:00	14:30:00	Tested the non-random method with different parameters to test against the random methods	2.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

VortexX - Group 4

Student details

Daniel Smythe

Week

7

Timesheet period

Period start 15/04/2022

Period end 21/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
16/04/2022	13:00:00	16:30:00	Met up and Incorporated the core finding into the post-processing of the YOLO algorithm	3.50
16/04/2022	20:00:00	21:30:00	Labelled vortex locations in 300 images	1.50
17/04/2022	13:00:00	16:30:00	Began labelling some of the 1000 image files	3.50
17/04/2022	19:30:00	22:00:00	Finished labelling the image files that I had at the time	2.50
18/04/2022	12:00:00	13:30:00	Labelled 400 images that were sent the night before	1.50
18/04/2022	15:00:00	17:00:00	Worked with the team to plan and produce the initial poster design	2.00
18/04/2022	20:00:00	22:00:00	Rewrote the core finding application to incorporate numpy processing to speed it up	2.00
18/04/2022	22:00:00	23:30:00	Spent some time generated suitable images and animations to incorporate into the presentation	1.50
19/04/2022	11:00:00	13:30:00	Reworked some programs to generate some suitable figures for the presentation	2.50
19/04/2022	14:00:00	18:00:00	Met up and worked with the team to finalise our poster design and presentation	4.00
19/04/2022	20:00:00	23:00:00	Spent some time reworking my portion of the presentation using the generated images	3.00
				0.00
				0.00
				0.00

**Group details**

VortexX

Student details

Wang David

Week

Enter week number 1

Timesheet period

Period start 07/03/2022

Period end 13/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
07/03/2022	00:14:00	00:20:00	Research on specific libraries,frameworks for UI and backend-code	6.00
08/03/2022	00:14:00	00:20:00	Link between python back-end code and UI Javascript	6.00
09/03/2022	00:14:00	00:20:00	Looking at how to upload pictures on UI and store it in DJANGO database	6.00
10/03/2022	00:14:00	00:20:00	Start implementing UI	6.00
11/03/2022	00:14:00	00:20:00	Deployment first mockup of web application	6.00
				0.00
				0.00
				0.00
				0.00
				0.00



Weekly Timesheet

CSTE Group Project

Group details

VortexX

Student details

Wang David

Week

Enter week number

?

Timesheet period

Period start 14/03/2022

Period end 17/03/2022



Weekly Timesheet

CSTE Group Project

Group details

VortexX

Student details

Wang David

Week

Enter week number

2

Timesheet period

Timesheet period

Period start 21/03/2022



Weekly Timesheet

CSTE Group Project

Group details

VortexX

Student details

Want Details

Woolf

Week

1

Timesheet period

Timesheet period

Period start 28/03/2022



Weekly Timesheet

CSTE Group Project

Group details

VortexX

Student details

Wang David

Week

Enter week number:

1

Timesheet period

Timesheet period

Period start 04/04/2022



Weekly Timesheet

CSTE Group Project

Group details

VortexX

Student details

Wang David

Week

Week

1

Timesheet period

Timesheet period

Period start 11/04/2022



Weekly Timesheet

CSTE Group Project

Group details

VortexX

Student details

Wang David

Week

Week

1

Timesheet period

Timesheet period

Period start 18/04/2022



Group details

Group 4 | VvortexX

Student details

Imad Ul Islam

Week

1 1

Timesheet period

Period start 3/4/2021

Period end 3/11/2021

Date	Time Start	Time end	Activity Description	Hours worked
3/1/2021	09:30:00	13:30:00	Presentation	4.00

3/4/2021	13:00:00	21:00:00	Group meeting + Research	8.00
3/5/2021	16:00:00	21:00:00	Research on Fluid Dynamics(Turbulence)	5.00
3/6/2021	17:00:00	20:00:00	Research on Turbulence(Vortices)	3.00
3/8/2021	16:00:00	21:00:00	Research on methodology of project	5.00
3/10/2021	20:00:00	00:00:00	Group meeting	4.00
11/03/2021	10:00:00	13:00:00 PM	Research	3.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Weekly Timesheet
CSTE Group Project

Group details

Group 4 | VvortexX

Student details

Imad Ul Islam

Week

2

Timesheet period

Period start 3/12/2021

Period end 3/17/2021

Date	Time Start	Time end	Activity Description	Hours worked
3/13/2021	11:30:00	13:30:00	Creating a problem statement	2.00

3/14/2021	13:00:00	17:00:00	Research on methods to solve the problem	4.00
3/15/2021	16:00:00	21:00:00	Research on Fluid Dynamics	5.00
3/16/2021	17:00:00	20:00:00	Research on Turbulence(Vortices)+online meeting	3.00
3/17/2021	16:00:00	20:00:00	Group meeting and research	8.00
				0.00
				3.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Group 4 | VvortexX

Student details

Imad Ul Islam

Week

3

Timesheet period

Period start 3/19/2022

Period end 3/25/2022

Date	Time Start	Time end	Activity Description	Hours worked
3/19/2022	11:00:00	14:00:00 PM	fixing the dependencies of the object detection	3.00
3/20/2021	13:00:00	17:00:00	fixing the dependencies of the model	4.00
3/21/2021	2:00:00 PM	16:00:00	Group meeting	3.00
3/22/2021	17:00:00	22:00:00	installing cocotools and fixing bugs in	3.00
3/23/2021	16:00:00	20:00:00	reading articles on object detection	4.00
3/24/2021	13:00:00	18:00:00	group meeting	5.00

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Weekly Timesheet

CSTE Group Project



Group details

Group 4 | VvortexX

Student details

Imad Ul Islam

Week

5

Timesheet period

Period start 4/1/2021

Period end 4/7/2021

Date	Time Start	Time end	Activity Description	Hours worked
4/1/2021	10:30:00	18:30:00 PM	Working on a dataset and training the model for the project.	8.50

4/2/2021	10:00:00	22:00:00 PM	t testing the model with different image	12.00
4/3/2021	12:00:00	21:00:00	testing different image pre processing	9.00
4/4/2021	9:00:00 AM	20:00:00	p Meeting + recap of the project progress	11.00
4/5/2021	16:00:00	21:00:00	Researching content for the report	5.00
4/6/2021	11:00:00	15:00:00 PM	Fixing bugs in the model	4.00
07/04/2021	09:00:00	20:00:00 PM	p meeting + Comparing the speed of mo	11.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Group 4 | VvortexX

Student details

Imad Ul Islam

Week

6

Timesheet period

Period start 4/7/2021

Period end 4/14/2021

Date	Time Start	Time end	Activity Description	Hours worked
4/8/2021	12:30:00	18:30:00 PM	Tuning selected models	6.00

4/9/2021	11:00:00	22:00:00 PM	and testing the model with different pro	11.00
4/10/2021	13:00:00	19:00:00	building an api	6.00
4/11/2021	9:00:00 AM	20:00:00	p Meeting + recap of the project progress	11.00
4/12/2021	17:00:00	20:00:00	Researching content for the report	3.00
4/13/2021	07:00:00	14:00:00 PM	Fixing bugs in the model	8.00
14/04/2021	15:00:00 PM	20:00:00 PM	Group meeting + bug fixing	5.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Group 4 | VvortexX

Student details

Imad Ul Islam

Week

7

Timesheet period

Period start 4/15/2021

Period end 4/21/2021

Date	Time Start	Time end	Activity Description	Hours worked
4/15/2021	13:30:00	18:30:00 PM	Adding features to the project	5.00

4/16/2021	13:00:00	19:00:00 PM	and testing the model with different pro	11.00
4/17/2021	13:00:00	19:00:00	Group meeting (AI) + combining the code	6.00
4/18/2021	11:00:00 AM	15:00:00 PM	Group meeting	4.00
4/19/2021	17:00:00	20:00:00	Working on poster	3.00
4/20/2021	06:00:00	12:00:00 PM	Fixing bugs and working on presentation	6.00
21/04/2021	15:00:00 PM	20:00:00 PM	Group meeting	5.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project				
Group details Enter Group number and name			Group 4 VortexX	
Student details Enter Student name			Itohan Eregie	
Week Enter week number	Timesheet period Period start #####/#####/#### Period end 11/03/2022			
Date	Time Start	Time end	Activity Description	Hours worked
07/03/2022	09:00:00	13:00:00	Revision of the presentations of the modules presented by the facilitators to better understand the techniques the assignment	4.00
	13:00:00	17:00:00	I configured and setup Jira software for the planning and management of the project. I added all the stakeholders for the project and created Epics	4.00
08/03/2022	09:00:00	14:00:00	Study of the architecture(microservices) and how several parts of the application will be connected	5.00
	14:00:00	16:00:00	I did some study about APIs and how they can be written and called by several parts of the application. This is necessary for the micro services architecture we are adopting	2.00
09/03/2022	09:00:00	13:00:00	Continued study of the micro services architecture	4.00
	13:00:00	16:00:00	Study of vortices and how they are formed Research on the project)	3.00
10/03/2022	09:00:00	13:00:00	I researched on how devops can be applied to the software by configuring build pipelines for automated testing and deployment	4.00
	13:00:00	15:00:00	I configured git two repository for the machine learning module and software module and linked them to circle CI build server for automated build , testing and deployment	2.00
	15:00:00	19:00:00	We had a group meeting where we further discussed the architecture and how the APIs can be called from the frontend software module	4.00
11/03/2022	10:00:00	14:00:00	I carried out a test configuration of an automated deployment by configuring a build pipeline with test automation . This is in preparation for when the first iteration of the project is ready to be tested	4.00
	15:00:00	19:00:00	I carried out a first test and implementation on how to write and call an API in python . I further outlined and fleshed out the architecture of the whole solution	4.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00

Weekly Timesheet
CSTE Group Project

Group details

Enter Group number and name

vvortex Group4

Student details

Enter Student name

Itohan Eregie s356017

Week

Enter week number

3

Timesheet period

Period start 18/03/2021

Period end 24/03/2021

Date	Time Start	Time end	Activity Description	Hours worked
18/03/2022				
	14:00:00	16:00:00		2.00
21/03/2022	09:00:00	16:00:00	Continued with the buildpipeline on circle CI and Did some more tutorials . I Tried it with the actual front end code but it was failing	7.00
				0.00
22/03/2022	09:00:00	12:00:00	some progress configuring the buildpipeline to work , it was partly successful. Some configurations are missing from the	3.00
	12:00:00	00:00:00	building a mockup project to understand the frame work, then applying it to the code we have .This will enable me document	12.00
23/03/2022	09:00:00	18:00:00	I started documenting the software requirements	9.00
				0.00
24/03/2022	08:00:00	13:00:00	Working on how to properly configure the buildpipeline made a head way . The front end code built successfully . It can be deployed	5.00
	13:00:00	15:00:00	I attended team meeting	2.00
	15:00:00	23:00:00	I continued with documenting the software requirements document	8.00
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project				
Group details		group_4		
Enter Group number and n		vortexx		
Student details		s335607		
Enter Student name		Itohan Eregie		
Week	Timesheet period			
Enter week number	4			
Period start	# # # # #			
Period end	11/03/2022			
Date	Time Start	Time end	Activity Description	Hours worked
25/03/2022	09:00:00	15:00:00	I continued the documentation of the software requirements	6.00
	15:00:00	17:00:00	I continued working on the front end code figuring out how to link the front end with the machine learning module	2.00
26/03/2022	09:00:00	12:00:00	we had again and tried to understand it and model it to what we already have . I also suggested to the team that we have a group code peer review from top to bottom . I also led the team in the microservice implementation first before improving on it. During the meeting, I explained microservices architecture and API to the team . At the outcome of the meeting , we were able to know the actual output from the implementation	3.00
	14:00:00	18:00:00	was necessary to understand how to call the ML API service. This is also important to properly containerize each module as a micro service. I also researched and found simpler implementation of how to implement the API	4.00
27/03/2022	12:00:00	14:00:00	implementing the API implementation first before improving on it. During the meeting, I explained microservices architecture and API to the team . At the outcome of the meeting , we were able to know the actual output from the implementation	2.00
				0.00
28/03/2022	09:00:00	17:00:00	I was able to build the first docker image for the front end . Though the container did not run but it was first attempt , it is available within docker hub	8.00
				0.00
29/03/2022	09:00:00	18:00:00	booting the docker containerization of the front end application . This container is still not running . I pulled an empty container from docker hub and tried to copy the front end code into it to test , but it still was not working	0.00
				0.00
30/03/2022	09:00:00	14:00:00	I continued with the software requirements documentation and completed the first version . I also adjusted the project plan on confluence (it is a add on tool within Jira for project plan)	5.00
				0.00
31/03/2022	09:00:00	02:00:00	I continued to look into how to connect the front end application with the back end api	17.00
	15:00:00	16:00:00	I attended group meeting	1.00
				0.00

Weekly Timesheet CSTE Group Project					
Group details <input type="text" value="group_4"/> Enter Group number and name <input type="text" value="vortexx"/>			Group 4 VortexX <hr/>		
Student details <input type="text" value="5356017"/> Enter Student name <input type="text" value="Itohan Eregie"/>			<hr/> Itohan Eregie <hr/>		
Week Enter week number <input type="text" value="6"/>			Timesheet period Period start <input type="text" value="#####"/> Period end <input type="text" value="11/03/2022"/>		
Date	Time Start	Time end	Activity Description		Hours worked
01/03/2022	09:00:00	15:00:00	ion with Imad on tensor flow. I discussed the flow of the code and how the ML module links with the software front end . I did this to properly architect the deployment of the solution in microservices archi		6.00
					0.00
04/03/2022	15:00:00	20:00:00	continuation of software requirements documentation. I finished the first draft of this document . It will be reviewed by the group on Thursday 7th of April in our meeting		5.00
					0.00
05/03/2022	09:00:00	14:00:00	I started documenting the software architecture document		5.00
	14:00:00	17:00:00	I made adjustments to the project plan highlighting the risks we faced during our first sprint.		3.00
06/03/2022	09:00:00	17:00:00	I started trying to deploy the application in a microservices method. The framework for the first mock up we did was in django. The second and final framework is in flask.		8.00
					0.00
07/03/2022	09:00:00	12:00:00	Continues attempt to deploy the application as microservices on heroku . I also started part of the documentation for the software architecture document		3.00
	13:00:00	16:00:00	Group meeting		0.00
					0.00
					0.00
					0.00
					0.00

Weekly Timesheet CSTE Group Project				
Group details	group 4	Group 4 VortexX		
Enter Group number and n		vortexx		
Student details	s336017	Itohan Eregie		
Enter Student name		Itohan Eregie		
Week	Timesheet period			
Enter week number	7	Period start #####/#####/#####		
		Period end 11/03/2023		
Date	Time Start	Time end	Activity Description	Hours worked
07/04/2022	09:00:00	15:00:00	I started the documentation for software design and architecture	6.00
				0.00
08/04/2022	15:00:00	20:00:00	I started deploying the application as a micro service my attempting to deploy the ML module as a separate service . I configured heroku to deploy the ML module	5.00
				0.00
11/03/2022	09:00:00	12:00:00	I attended the Monday review meeting with the supervisors	3.00
	12:00:00	03:00:00	We had our teams meeting after that	
12/03/2022	09:00:00	17:00:00	I continued with deploying the ML module as a micro service on heroku	8.00
13/14/2022	09:00:00	12:00:00	I continued with deploying the ML module as a micro service on heroku	
	15:00:00	15:00:00	Group meeting	2.00
				0.00
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project				
Group details Enter Group number and name		group_4 vortexx		
Student details Enter Student name		s335017 Itohan Eregie		
Week Enter week number		8		
Timesheet period Period start #####/#####/#### Period end 11/03/2022				
Date	Time Start	Time end	Activity Description	Hours worked
18/04/2022	01:00:00	07:00:00	Group meeting with the team to design poster and discuss the slides for the presentation	6.00
19/04/2022	01:00:00	07:00:00	Group meeting with team to work on presentation slides and design the poster	6.00
20/04/2022	02:00:00	07:00:00	Group meeting with the team to include the poster design and the presentation slides	5.00
21/04/2022	03:00:00	05:00:00	Group meeting with the team to discuss the literature review and finalize the prototype	2.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
31/03/2022	09:00:00	02:00:00	I continued to look into how to connect the front end application with the back end api	17.00
	15:00:00	16:00:00	I attended group meeting	1.00
				0.00

Weekly Timesheet CSTE Group Project



Group details

Group number and name

Group No.4 (VvortexX)

Student details

Student name

Pierre Emmanuel-Désiré CISSE

Week

Week number 1

Timesheet period

Period start 04/03/2022

Period end 11/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
#####	09:30:00	12:30:00	Preliminary Group presentation & Supervisors guidance	3.00
	13:30:00	16:30:00	General Discussion & Kick-off meeting	3.00
#####	10:00:00	14:30:00	Personal study on the topics covered during the week (ML, CMV)	4.50
#####	10:30:00	15:30:00	Self-Study (Theory behing CFD work, Possible GUI implementation)	5.00
#####	15:00:00	18:30:00	1st Regular Meeting	3.50
#####	11:30:00	14:30:00	Litterature review of papers according to our chosen test case	3.00
#####	10:30:00	14:30:00	Study APIs implementation + Possible architectures for our final prototype	4.00
#####	15:00:00	18:30:00	2nd Regular Meeting	3.50
#####	12:30:00	18:30:00	Study Docker implementation + Formating the documents to be used during Regular Meetings	6.00
				0.00
				0.00
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project



Group details

Group number and name

Group No.4 (VvortexX)

Student details

Student name

Pierre Emmanuel-Désiré CISSE

Week

Week number 2

Timesheet period

Period start 12/03/2022

Period end 17/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
#####	09:30:00	12:30:00	As leader and SE: research on some team performance study tools to be automate via JIRA	3.00
	13:30:00	16:30:00	More research on JIRA for the generation of detailed reports on the project plan structure	3.00
#####	09:30:00	11:30:00	Discussion with supervisors on team progress + Questions (Weekly meeting)	2.00
	12:00:00	13:30:00	Regular Meeting (In person)	1.50
	15:00:00	18:30:00	Research difference between CFD solvers	3.50
#####	11:30:00	14:30:00	Litterature review of papers according to possible architectures	3.00
#####	14:30:00	16:30:00	Meeting within SE sub-group to discussion documentation + plan	2.00
	18:00:00	21:30:00	Study APIs implementation + Study ML theory (CNN)	3.50
#####	11:00:00	13:00:00	Regular Meeting (In person)	2.00
				0.00
				0.00
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project



Group details

Group number and name

Group No.4 (VvortexX)

Student details

Student name

Pierre Emmanuel-Désiré CISSE

Week

Week number 3

Timesheet period

Period start 18/03/2022
Period end 24/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
######	09:30:00	12:30:00	As CFD: research on running ANSYS/ Fluent on Crescent and Help doing so	3.00
	13:30:00	16:30:00	More research on CFD solvers + literature review on CFD theory	3.00
######	09:30:00	11:30:00	Study ML model implementation on microservices	2.00
	12:00:00	13:30:00	Start writting CFD Theory	1.50
######	09:30:00	11:00:00	Discussion with supervisors on team progress + Questions (Weekly meeting)	1.50
	11:00:00	12:00:00	Regular Meeting (In person)	1.00
	14:00:00	16:30:00	Regular Meeting (In person)	2.50
######	18:00:00	21:30:00	Study APIs implementation + Doing tutorial of ML implementation (CNN)	3.50
######	14:00:00	15:30:00	CFD Meeting (Online : teams)	1.50
######	13:30:00	16:30:00	Regular Meeting (In person)	3.00
	18:00:00	21:30:00	Check the progress of the different sub-teams and give organizational directives for the group + Work on the m	3.50
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project



Group details

Group number and name

Group No.4 (VvortexX)

Student details

Student name

Pierre Emmanuel-Désiré CISSE

Week

Week number 4

Timesheet period

Period start 25/03/2022

Period end 31/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
#####	14:30:00	17:30:00	As SE: research on connecting the AI model with the SE mockup (Trial with our own ML-test-model)	3.00
	20:30:00	22:30:00	More research on data management of the prototype	2.00
#####	09:30:00	11:30:00	Study ML model implementation on microservices	2.00
	12:00:00	13:30:00	Writting CFD Theory	1.50
#####	09:30:00	11:00:00	Discussion with supervisors on team progress + Questions (Weekly meeting)	1.50
	12:00:00	13:30:00	Regular Meeting (In person)	1.50
	14:00:00	16:30:00	Writting CFD Theory	2.50
#####	18:00:00	21:30:00	Study CFD solvers	3.50
#####	14:00:00	15:30:00	CFD documents improvement	1.50
#####	15:00:00	16:30:00	Regular Meeting (In person)	1.50
	18:00:00	21:30:00	Check the progress of the different sub-teams and give organizational directives for the group + Work on the ma	3.50
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project



Group details

Group number and name

Group No.4 (VvortexX)

Student details

Student name

Pierre Emmanuel-Désiré CISSE

Week

Week number 5

Timesheet period

Period start 01/04/2022

Period end 07/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
#####	14:30:00	17:00:00	As CFD: research on Fluent and the meaning of some features (some solvers)	2.50
	20:00:00	22:30:00	More research on Fluent and run simulations from VP	2.50
#####	09:30:00	11:30:00	Study ML model implementation on microservices	2.00
	12:00:00	13:30:00	Writting CFD Theory	1.50
#####	09:30:00	11:00:00	Discussion with supervisors on team progress + Questions (Weekly meeting)	1.50
	11:00:00	13:00:00	Regular Meeting (In person)	2.00
	14:00:00	16:30:00	Writting CFD Theory	2.50
#####	18:00:00	21:30:00	Study CFD solvers and try to run new simulations given by VP	3.50
#####	14:00:00	15:30:00	CFD documents improvement	1.50
#####	13:00:00	16:00:00	Regular Meeting (In person)	3.00
	18:00:00	21:30:00	Check the progress of the different sub-teams and give organizational directives for the group + Work on the ma	3.50
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project



Group details

Group number and name

Group No.4 (VvortexX)

Student details

Student name

Pierre Emmanuel-Désiré CISSE

Week

Week number 6

Timesheet period

Period start 08/04/2022

Period end 14/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
#####	14:30:00	17:00:00	Research on CFD	2.50
	20:00:00	22:30:00	Run simulations from VP	2.50
#####	09:30:00	11:30:00	Study ML model implementation on microservices	2.00
	12:00:00	13:30:00	Writting CFD Theory	1.50
#####	09:30:00	12:00:00	Discussion with supervisors on team progress + Questions (Weekly meeting)	2.50
	12:00:00	14:00:00	Regular Meeting (In person)	2.00
	14:00:00	16:30:00	Writting Quality Strategy	2.50
#####	18:00:00	21:30:00	Quality document improvement	3.50
#####	14:00:00	15:30:00	CFD documents improvement	1.50
#####	16:00:00	18:00:00	Regular Meeting (In person)	2.00
	18:30:00	23:50:00	Check the progress of the different sub-teams and give organizational directives for the group + Work on the ma	5.33
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project



Group details

Group number and name

Group No.4 (VvortexX)

Student details

Student name

Pierre Emmanuel-Désiré CISSE

Week

Week number 7

Timesheet period

Period start 14/04/2022

Period end 21/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
#####	14:30:00	17:00:00	Research on Market Analysis	2.50
	20:00:00	22:30:00	Research on Literature Review, Study of Articles	2.50
#####	09:30:00	11:30:00	Quality Document evolvement	2.00
	12:00:00	13:30:00	Risk Analysis Document	1.50
#####	09:30:00	12:00:00	Discussion with supervisors on team progress + Questions (Weekly meeting)	2.50
	14:20:00	19:00:00	Regular Meeting (In person)	4.67
	14:00:00	16:30:00	Writting Quality Strategy	2.50
#####	14:50:00	19:00:00	Regular Meeting (In person)	4.17
#####	14:00:00	15:30:00	CFD documents improvement	1.50
#####	15:00:00	17:00:00	Regular Meeting (In person)	2.00
	18:30:00	23:50:00	Check the progress of the different sub-teams and give organizational directives for the group + Work on the ma	5.33
				0.00
				0.00
				0.00

Weekly Timesheet CSTE Group Project



Group details

Enter Group number and name

VORTEX (Group No.4)

TAEYONG KIM

Student details

Enter Student name

Week

Enter week number

1

Timesheet period

Period start 04/03/2022

Period end 11/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
04/03/2022	09:30:00	12:30:00	Preliminary Group presentation	3.00
04/03/2022	12:30:00	15:30:00	General Discussion	3.00
05/03/2022	10:30:00	12:30:00	Self-Study (Vortex, Fluid Analysis)	2.00
06/03/2022	10:30:00	12:30:00	Self-Study (Convolutional Neural Network)	2.00
07/03/2022	15:00:00	18:00:00	1st Regular Meeting	3.00
08/03/2022	10:30:00	14:30:00	Self-Study (Vortex Papers, Data Source, CNN)	4.00
09/03/2022	10:30:00	14:30:00	Self-Study (Testing CNN Simple Tutorial)	4.00
10/03/2022	15:00:00	18:00:00	2nd Regular Meeting	3.00
11/03/2022	10:30:00	14:30:00	Self-Study (Testing Matlab Tutorial)	4.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Enter Group number and name

VORTEX (Group No.4)

TAEYONG KIM

Student details

Enter Student name

Week

Enter week number

2

Timesheet period

Period start 12/03/2022

Period end 17/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
12/03/2022	10:30:00	12:30:00	Self-Study (Vortex, Fluid Analysis)	2.00
13/03/2022	19:30:00	22:30:00	Self-Study (Image Processing)	3.00
14/03/2022	09:30:00	11:30:00	Compulsory Regular Meeting	2.00
14/03/2022	11:30:00	13:30:00	3rd Regular Meeting	2.00
14/03/2022	15:30:00	18:30:00	Self-Study (Reviewing Paper)	3.00
15/03/2022	10:30:00	16:30:00	Self-Study (Coding : Image Processing)	6.00
16/03/2022	15:00:00	18:00:00	Self-Study (Generating Dataset)	3.00
16/03/2022	19:00:00	21:00:00	1st Subgroup Meeting	2.00
16/03/2022	21:00:00	00:00:00	Self-Study (Paraview : Image Processing)	3.00
17/03/2022	11:00:00	13:00:00	4th Regular Meeting	2.00
17/03/2022	15:00:00	18:00:00	Self-Study (CNN)	3.00
				0.00
				0.00
				0.00



Group details

Enter Group number and name

VORTEX (Group No.4)

TAEYONG KIM

Student details

Enter Student name

Week

Enter week number

3

Timesheet period

Period start 18/03/2022

Period end 24/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
18/03/2022	12:30:00	18:30:00	Self-Study (Coding Classification Model, Reviewing Document for Generating	6.00
19/03/2022	18:30:00	22:30:00	Self-Study (Generating Dataset)	4.00
21/03/2022	09:30:00	12:30:00	Compulsory Regular Meeting	3.00
21/03/2022	13:00:00	16:00:00	5th Regular Meeting	3.00
14/03/2022	14:30:00	17:30:00	Self-Study (Reviewing Q-criterion)	3.00
22/03/2022	10:30:00	16:30:00	Self-Study (Testing Q-criterion example)	6.00
23/03/2022	10:00:00	16:00:00	Self-Study (Matlab related to handling NetCDF format)	6.00
23/03/2022	19:00:00	20:00:00	technical review meeting (online)	1.00
24/03/2022	10:00:00	12:00:00	Self-Study (ResNet Model)	2.00
24/03/2022	13:00:00	16:00:00	4th Regular Meeting	3.00
				0.00
				0.00
				0.00



Group details

Enter Group number and name

VORTEX (Group No.4)

TAEYONG KIM

Student details

Enter Student name

Week

Enter week number

3

Timesheet period

Period start 25/03/2022

Period end 31/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
25/03/2022	12:30:00	18:30:00	Self-Study (Compare Model(YOLO, others)	6.00
26/03/2022	18:30:00	22:30:00	Self-Study (Generating Flask Environment by using Flask)	4.00
28/03/2022	09:30:00	12:30:00	Compulsory Regular Meeting	3.00
28/03/2022	13:00:00	16:00:00	5th Regular Meeting	3.00
29/03/2022	10:30:00	13:30:00	Self-Study (Review 4th CFD Result & Generating Dataset)	3.00
29/03/2022	14:00:00	16:00:00	Self-Study (API Condition)	2.00
29/03/2022	19:00:00	20:00:00	technical review meeting (online)	1.00
30/03/2022	10:00:00	18:00:00	Self-Study (Improve YOLO Model)	8.00
29/03/2022	12:00:00	14:00:00	technical review meeting (online)	2.00
31/03/2022	15:00:00	17:00:00	4th Regular Meeting	2.00
				0.00
				0.00
				0.00



Group details

Enter Group number and name

VORTEX (Group No.4)

TAEYONG KIM

Student details

Enter Student name

Week

Enter week number

5

Timesheet period

Period start 01/04/2022

Period end 07/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
01/04/2022	13:30:00	18:30:00	Self-Study (YOLO Model theory)	5.00
02/04/2022	11:00:00	14:00:00	Self-Study (Yolo v4 darknet model test)	3.00
03/04/2022	18:30:00	21:30:00	Self-Study (Yolo Dataset)	3.00
04/04/2022	09:30:00	12:30:00	Compulsory Regular Meeting	3.00
04/04/2022	13:00:00	16:00:00	7th Regular Meeting	3.00
04/04/2022	19:30:00	21:30:00	Self-Study (Model trainig based on New dataset)	2.00
05/04/2022	10:00:00	16:00:00	Self-Study (Dataset error correction and Model)	6.00
05/04/2022	19:00:00	20:00:00	Self-Study (Test History Document Summarization)	1.00
06/04/2022	10:00:00	11:00:00	Technical review meeting (online)	1.00
06/04/2022	12:00:00	20:00:00	Self-Study (Model trainig based on New dataset_2)	8.00
07/04/2022	15:00:00	17:00:00	8th Regular Meeting	2.00
				0.00
				0.00
				0.00



Group details

Enter Group number and name

VORTEX (Group No.4)

TAEYONG KIM

Student details

Enter Student name

Week

Enter week number

6

Timesheet period

Period start 08/04/2022

Period end 14/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
08/04/2022	10:30:00	13:30:00	Self-Study (Documentation Work)	3.00
08/04/2022	16:00:00	19:00:00	Self-Study (SIFT Model to generate coordinates)	3.00
10/04/2022	18:30:00	21:30:00	Self-Study (Model training based on spinning model)	3.00
11/04/2022	09:30:00	11:30:00	Compulsory Regular Meeting	2.00
11/04/2022	13:00:00	16:00:00	9th Regular Meeting	3.00
12/04/2022	10:00:00	14:00:00	Self-Study (Model trainig based on New(spinning) dataset)	4.00
12/04/2022	18:00:00	21:00:00	Self-Study (Presentation and Poster Material)	3.00
13/04/2022	10:00:00	11:00:00	Self-Study (Test History Document Summarization)	1.00
13/04/2022	12:00:00	17:00:00	Self-Study (Model trainig based on New(spinning 4k) dataset)	5.00
14/04/2022	10:00:00	13:00:00	Self-Study (Build comparative model (Faster R-CNN))	3.00
14/04/2022	15:00:00	18:00:00	10th Regular Meeting	3.00
				0.00
				0.00
				0.00



Group details

Enter Group number and name

VORTEX (Group No.4)

TAEYONG KIM

Student details

Enter Student name

Week

Enter week number

7

Timesheet period

Period start 15/04/2022

Period end 21/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
15/04/2022	10:30:00	13:30:00	Self-Study (Documentation Work)	3.00
15/04/2022	16:00:00	19:00:00	Self-Study (Test Model based on different image sizes)	3.00
16/04/2022	10:30:00	12:30:00	Self-Study (Documentation Work)	2.00
16/04/2022	14:30:00	17:30:00	Technical Sub Group Meeting	3.00
17/04/2022	10:30:00	18:30:00	Self-Study (Model training based on new dataset & Prepare presentation)	8.00
18/04/2022	09:30:00	11:30:00	Self-Study (Model training based on new dataset)	2.00
18/04/2022	13:00:00	18:00:00	10th Regular Meeting	5.00
19/04/2022	10:00:00	14:00:00	Self-Study (Poster material Task)	4.00
19/04/2022	14:00:00	18:00:00	11th Regular Meeting	4.00
19/04/2022	19:00:00	22:00:00	Self-Study (Presentation material Task)	3.00
20/04/2022	12:00:00	17:00:00	Self-Study (Documentation Work)	5.00
21/04/2022	10:00:00	13:00:00	Self-Study (Review Poster and Presentation Material)	3.00
21/04/2022	15:00:00	18:00:00	12th Regular Meeting	3.00
				0.00
				0.00
				0.00



Group details

Group 4 | VortexX

Student details

Vetrichelvan Pugazendi

Week

1

1

Timesheet period

Period start 04/03/2021

Period end 11/03/2021

Date	Time Start	Time end	Activity Description	Hours worked
01/03/2021	09:30:00	13:30:00	Presentation	4.00
04/03/2021	13:00:00	00:00:00	Model preparation, Ansys	11.00
05/03/2021	16:00:00	06:00:00	Research	14.00
06/03/2021	17:00:00	06:00:00	Research	13.00
08/03/2021	16:00:00	05:00:00	Research	13.00
10/03/2021	20:00:00	00:00:00	Model preparation, Ansys	4.00
11/03/2021	10:00:00	12:00:00	Model preparation, Ansys	2.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Group 4 | VortexX

Student details

Vetrichelvan Pugazendi

Week

2

Timesheet period

Period start 17/03/2021

Period end 12/03/2021

Date	Time Start	Time end	Activity Description	Hours worked
12/03/2021	13:00:00	01:30:00	ANSYS	12.50
13/03/2021	13:00:00	00:00:00	Re-Mesh and Solve	11.00
14/03/2021	12:00:00	06:00:00	ANSYS	18.00
15/03/2021	13:00:00		Try different Solvers	0.00
16/03/2021		08:00:00	Try different Solvers	0.00
17/03/2021	15:00:00	18:00:00	Ansys	3.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Group 4 | VortexX

Student details

Vetrichelvan Pugazendi

Week

Enter week number

Timesheet period

Period start **18/03/2022**

Period end **24/03/2022**

Date	Time Start	Time end	Activity Description	Hours worked
21/03/2022	11:50:00	21:30:00	Stationary Golf Ball Simulation using K-Omega SST solver	9.67
23/03/2022	14:00:00	14:30:00	Design Domain for full Golf Ball	0.50
23/03/2022	14:30:00	14:52:00	Mesh	0.37
23/03/2022	14:52:00	23:41:00	Rotating golf ball simulation using RANS Solver at 2000 RPM	8.82
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Group 4 | VortexX

Student details

Vetrichelvan Pugazendi

Week

Enter week number

4

Timesheet period

Period start 24/03/2022

Period end 31/03/2022

Date	Time Start	Time end	Activity Description	Hours worked
25/03/2022	10:50:00	21:30:00	Rotating golf ball simulation using RANS Solver at 3000 RPM	10.67
26/03/2022	14:00:00	14:30:00	Rotating golf ball simulation using RANS Solver at 3000 RPM	0.50
28/03/2022	12:00:00	15:40:00	Re-Mesh using Inflation for validation and run simulation	3.67
29/03/2022	11:00:00	22:21:00	Try Different Solvers for validation	11.35
30/03/2022	14:52:00		Re-Mesh using Inflation and sizing and run simulation	0.00
31/03/2022		18:10:00	Try Different Solvers for validation	0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Group 4 | VortexX

Student details

Vetrichelvan Pugazendi

Week

Enter week number

5

Timesheet period

Period start 31/03/2022

Period end 07/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
31/03/2022	10:00:00	19:30:00	Try Different Solvers for validation	9.50
01/04/2022	14:00:00	18:10:00	Try Different Solvers for validation	4.17
03/04/2022	12:00:00	18:00:00	Try Different Solvers for validation	6.00
04/04/2022	15:00:00	22:00:00	Refine mesh around golf ball and simulate	7.00
06/04/2022	12:00:00		fixing issues with cl and cd values and simulating	0.00
07/04/2022		18:00:00	experimenting different solvers	0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Group details

Group 4 | VvortexX

Student details

Vetrichelvan Pugazendi

Week

Enter week number

6

Timesheet period

Period start 07/04/2022

Period end 14/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
09/04/2022	09:00:00		Run Simulation for 2000-3000 RPM for different angle of attacks	0.00
10/04/2022			Run Simulation for 2000-3000 RPM for different angle of attacks	0.00
11/04/2022			Run Simulation for 2000-3000 RPM for different angle of attacks	0.00
12/04/2022			Run Simulation for 2000-3000 RPM for different angle of attacks	0.00
13/04/2022			Run Simulation for 2000-3000 RPM for different angle of attacks	0.00
14/04/2022		19:40:00	Run Simulation to validate CL and CD	0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00



Weekly Timesheet
CSTE Group Project

Group details

Group 4 | VortexX

Student details

Vetrichelvan Pugazendi

Week

Enter week number

7

Timesheet period

Period start 14/04/2022

Period end 21/04/2022

Date	Time Start	Time end	Activity Description	Hours worked
15/04/2022	13:20:00		Ran Simulation for 2000-3000 RPM for different angle of attacks	0.00
16/04/2022			Ran Simulation for 2000-3000 RPM for different angle of attacks	0.00
17/04/2022			Ran Simulation for 2000-3000 RPM for different angle of attacks	0.00
18/04/2022		09:21:00	Ran Simulation to validate CL and CD	0.00
19/04/2022	10:00:00	01:00:00	Created Presentation Template and added customs animations and formatted everyone's content	15.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00
				0.00

N Minutes Documents

07/03/2022

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01



Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	7th March 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Discussion of Tools Needed
4.	Discussion of how we will structure future meetings
5.	Explanation and discussion of simulation work
6.	Any other businesses
7.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01

15:45 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X (Minutes writer)
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X
Itohanoghsa Eregie (IE) - SE	S356017	X (Meeting ruler)
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	None

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01

2) Minutes (Done during meetings)

Agenda item	Point discussed	Action
2.	15.46: Talk about our understanding of the subject in view of the comments made by the supervisors during the 1st presentation	
3.	16.00: Began discussion of tools	
3.	16.12: Began talks about CircleCI and code environments	
3.	16.20: Began talks about specific libraries and languages to be used	Continue research of tools and install tools and coding environments (Everyone)
4.	16.35: Began talks about future meeting structures and how we will separate meeting roles	Format documents for future meetings (DS, PC)
5.	16.37: VP began presentation of his current work (CFD implementation)	
5.	17.07: Began questions and discussion about the presentation	Begin the initial research stage. Research Vortices and CV/ML techniques (Everyone)
6.	18.00: None	
7.	18.05 Ended Discussion and decided next meeting time and date	10th March at 15.10pm

IMPORTANT Upon finalising the notes and actions, and once initialised by all participants please forward to SATMTaughtMeetingNotes@cranfield.ac.uk copying in your group project supervisor

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01



Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	10th March 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Project strategy/ plan via Jira
4.	Share tasks amongst team members and set timelines
5.	Discuss the architecture further focusing on the APIs
6.	Any other businesses
7.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01

15:15 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X (Minutes writer)
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X (Meeting ruler)
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	None

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01

2) Minutes (Done during meetings)

Agenda item	Point discussed	Action
2.	15.17: Discussion on simulation work advancement	Ask the CFD lecturer how to automate timestep evolution on Crescent Fluent Simulations (VP)
2.	15.30: Discussion on possible ML/ CMV techniques	Start by a supervised approach before an unsupervised one (AI)
3.	16.10: Clarify usefulness of JIRA and relevance of project management tools	
4.	16.22: Debrief of everyone's work since the last meeting	Research on YOLO algorithm, Microservices, APIs, Different solvers for CFD (Everyone)
5.	16.35: Discuss the product architecture	Use Docker to containerize the application to ensure flexibility, sustainability of the software (SE)
6.	16.40: Hypothesis of how to increase the number of simulations	Vary parameters like the shape of the ball, vary the solvers, might vary simulation area (VP)
6.	17.07: Began questions and discussion about the presentation	Begin the initial research stage. Research Vortices and CV/ML techniques (Everyone)
6.	18.00: Labelling scheme, discussion about structuring input data	
7.	18.15 Ended Discussion and decided next meeting time and date	14th March at 15.30pm

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Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01



Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	14th March 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Restrategise/ project tasks allocation
4.	Any other businesses
5.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01

12:00 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X
Itohanoghsa Eregie (IE) - SE	S356017	X (Minutes writer)
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X (Meeting ruler)

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	None

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2) Minutes (Done during meetings)

Agenda item	Point discussed	Action
2.	12:05 We reviewed the actions from the last meeting. Vetri got an answer to his question on how to automate timestep evolution	Done
2.	12:07 Reflect on CNN (AI)	AI group needs to reflect on the CNN
2.	12:09 Vetri tried different solvers <ul style="list-style-type: none"> • Large Eddy Simulations • Scale Adaptive simulation • Reynolds Average numerical simulation. The last two solvers will be used	Extract plot from para view and send to AI team (VP)
2.	12:25 Yolo explanation by Daniel	Split in square: compare similarity to our dataset Research on how to use python to code APIs (everyone) Code architecture reflection (SE)
3.	12:39 Restategise/ project tasks allocation	Market analysis, properly reset Jira, risks analysis, requirements, expectations (everyone)
4.	12:58 Other business: unsupervised ML possibilities	Discuss vortex core theory (VP, everyone)
5.	13:30 Ended discussion and decided next meeting date and time	17 th march at 11:00

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	17th March 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Discussion of Tools Needed
4.	Theory & AI Discussion
5.	Any other businesses
6.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
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11:00 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X (Minutes writer)
David Wang (DW) - SE	S369748	X
Itohanoghosa Eregie (IE) - SE	S356017	Absent
Tae Yong Kim (TK) - AI	S332600	X (Meeting ruler)
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
Itohanoghosa Eregie (Interview)	S356017

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2) Minutes (Done during meetings)

Agenda item	Point discussed	Action
2.	11:02 CNN discussed	Find some references for using CNN (AI)
2.	11:11 Extraction of Plots from Paraview	Cropping vortex image regions and automatic generating vortex data (AI)
2.	11:23 API Investigation	Continue API Investigation (Everyone except CFD)
2.	11:25 Began discussing Market Analysis	Compare the different frameworks, Requirement, Expectation (SE) Market analysis (AI, CFD)
3.	11:35 PC began presenting problems in JIRA	Reset properly JIRA (Everyone) Discuss Agile Procedure (SE)
4.	11:55 Market Analysis on CFDs Solvers	
4.	12.17 Theory discussion	Research about theory from each perspective (Everyone)
5.	12:48 TK began presenting AI progress	Get some functioning codes (AI) Share plt file (CFD, AI) Investigate different solvers and compare experimental data (CFD)
6.	13.03 Ended Discussion and decided next meeting time and date	21th March at 11.30pm

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	21st March 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Sprint 1: advancement discussion
4.	Documentation
5.	Any other businesses
6.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
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14:00 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X (Meeting ruler)
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X (Minutes writer)
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	None

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2) Actions from the previous meeting (Done during meetings)

Action item	State
Find some references for using CNN (AI)	Done (being improved & added)
Cropping vortex image regions and automatic generating vortex data (AI)	In progress
Continue API Investigation (Everyone except CFD)	Gained a general understanding of API development (waiting for the source code to implement it)
Compare the different frameworks, Requirement, Expectation (SE)	In progress
Market analysis (AI, CFD)	In progress
Reset properly JIRA (Everyone)	Done
Research about theory from each perspective (Everyone)	In progress
Get some functioning codes (AI)	In progress (low accuracy working code)
Investigate different solvers and compare experimental data (CFD)	In progress

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3) Minutes (Done during meetings)

Agend a item	Point discussed	Action
2.	14:00 We reviewed the actions from the last meeting and discussed our current pace.	<ul style="list-style-type: none"> • Implement/adopt ml algo for current mockup(DW) • Introduction to CFD for the report, Intro to SE, theory for CFD, Thoughts about the test cases(PC) • Software Requirements documentation, build pipeline(IE) • Get the simulation of spinning golf ball, Study the effect of inflation on cl and cd values(VP) • Get trial code for pre-processing the image file for training data, specifically looking at generating vector data and using the FFT(DS) • Study Q criterion for application in machine learning, Improve the model(TK) • Get preliminary model for vortex detection, Research on generating artificial data(II)
3.	14:40 Discussion and understanding of neural networks.	Make sure every team member understands the basics of neural networks.
4.	15:10 Individual tasks assignment for the upcoming week.	Build a cohesive list of tasks that can be equally distributed among group members for faster progression of the team.
5.	15:50 Discussion on Project Documentation	A skeleton report needs to be created that will help group members add content for the report simultaneously as they work on the practical aspects.
6.	16:30 Ended discussion and decided next meeting date and time	24 th march at 13:00

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	24th March 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

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13:35 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X (Meeting ruler)
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X (Minutes writer)
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	

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2) Actions from the previous meeting (Done during meetings)

Action item	State
Implement/adopt ML algo for current SE-mockup (AI)	In-progress Creating and Checking Mock-up model
Introduction to CFD for the report, Intro to SE, theory for CFD, Thoughts about the test cases (PC)	In-progress (Finalizing Introduction and CFD theory)
Software Requirements documentation, build pipeline (IE)	In-progress (Testing dummy code / Dockerizing pipeline with front-end)
Get the simulation of spinning golf ball, Study the effect of inflation on cl and cd values (VP)	Done (2,000 RPM) In progress (3,000 RPM) To discuss inflation with DR. Tom
Get trial code for pre-processing the image file for training data, specifically looking at generating vector data and using the FFT (DS)	In progress (Testing SIFT features and Vortex Gradients)
Study Q criterion for application in machine learning, Improve the model (TK)	Done (Implemented tutorial)
Get preliminary model for vortex detection, Research on generating artificial data (II)	In progress Creating and Checking Mock-up model

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3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
2.	(13:40) Review and Discussion last meeting minutes	Work on skeleton report (Everyone)
2.	(13:45) Making and Applying deep learning model for Architecture Discussion on applying API	Get preliminary model for vortex detection, Research on generating artificial data: Creating and Checking Mock-up AI model ready to be used by SEs (AI, II)
2.	(14:00) Reviewing test sample (2,000 RPM model) and Discussion	Introduction to CFD for the report, Intro to SE, theory for CFD, Thoughts about the test cases (PC)
2.	(14:20) Reporting software requirements documentation and pipeline with front-end	Software Requirements documentation, build pipeline (IE)
2.	(14:30) Reviewing CFDs Solvers theory	Get the simulation of spinning golf ball, Study the effect of inflation on cl and cd values: Testing SIFT features and Vortex Gradients (VP)
2.	(15:00) Explanation on test deep learning model	Implement/adopt ml algo for current mockup: Creating and Checking Mock-up model (SE, DW)
2.	(15:30) Review testing SIFT features and vortex gradients	Get trial code for pre-processing the image file for training data, specifically looking at generating vector data and using the FFT (DS)
3.	(15:45) Respectively manage JIRA	Respectively manage JIRA, properly reset advancements (Everyone)
4.	(16.26) Ended Discussion and decided next meeting time and date	28th March at 11.30pm

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	28th March 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
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12:12 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X (Meeting ruler)
David Wang (DW) - SE	S369748	X
Itohanoghsa Eregie (IE) - SE	S356017	Absent
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X (Minutes writer)

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	

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2) Actions from the previous meeting (Done during meetings)

Action item	State
Work on skeleton report (Everyone)	In-progress Started
Get preliminary model for vortex detection, Research on generating artificial data: Creating and Checking Mock-up AI model ready to be used by SEs (AI, II)	Done (Need to be improved and dockerized)
Introduction to CFD for the report, Intro to SE, theory for CFD, Thoughts about the test cases (PC)	In-progress
Software Requirements documentation, build pipeline (IE)	In-progress
Get trial code for pre-processing the image file for training data, specifically looking at generating vector data and using the FFT: Testing SIFT features and Vortex Gradients (DS)	Done
Get the simulation of spinning golf ball, Study the effect of inflation on cl and cd values (VP)	In progress (1 case done)
Implement/adopt ml algo for current mockup: Creating and Checking Mock-up model (SE, DW)	In progress

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3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
2.	(12:10) Review and Discussion last meeting minutes (Actions)	<ul style="list-style-type: none"> • Work on skeleton report (Everyone) • Introduction to CFD for the report, Intro to SE, theory for CFD, Thoughts about the test cases (PC) • Software Requirements documentation, build pipeline (IE) • Get the simulation of spinning golf ball, Study the effect of inflation on cl and cd values (VP) • Implement/adopt ml algo for current mockup: Creating and Checking Mock-up model (SE, DW) • Incorporate image-proc into ML model (DS) • Stabilise ML model (AI : II & TK)
3.	(13:15) Respectively manage JIRA	Respectively manage JIRA, properly reset advancements (Everyone)
4.	(13.26) Ended Discussion and decided next meeting time and date	21th March at 15.00pm

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	31st March 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

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15:15 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X (Minutes writer)
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	Absent (Personal Reasons)
Pierre Cisse (PC) - SE/ CFD	S371584	X (Meeting ruler)

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	

Please save this document using the following naming convention: **Meeting date – GRP group name**
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2) Actions from the previous meeting (Done during meetings)

Action item	State
Work on skeleton report (Everyone)	In-progress
Introduction to CFD for the report, Intro to SE, theory for CFD (PC)	In-progress
Thoughts about the test cases (PC)	In-progress
Software Requirements documentation, build pipeline (IE)	In-progress
Get the simulation of spinning golf ball, Study the effect of inflation on cl and cd values (VP)	In-progress (Ran in steady-state, no experimental data)
Implement/adopt ml algo for current mockup: Creating and Checking Mock-up model (SE, DW)	In-progress
Incorporate image-proc into ML model (DS)	Delayed due to other tasks taking priority
Stabilise ML model (AI : II & TK)	In-progress

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3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
2.	Review and discussion of actions: (15:15) Work on Skeleton Report (15:36) Introduction to CFD for the report, Intro to SE, theory for CFD + Thoughts about the test cases (15:39) Software Requirements documentation, build pipeline (15:52) Get the simulation of spinning golf ball, Study the effect of inflation on cl and cd values (15:56) Implement/adopt ml algo for current mockup: Creating and Checking Mock-up model + Stabilise ML model (16:00) Incorporate image-proc into ML model	<ul style="list-style-type: none"> - Work on skeleton report (Everyone) - Introduction to CFD for the report, Intro to SE, theory for CFD (PC) - Thoughts about the test cases (PC) - Review Software Requirements and add in highlighted areas (Everyone) - Remesh and discuss with Dr. Tom to improve accuracy of results (VP) - Improve YOLO model and incorporate it into the API (TK, II, DW) - Label data and perform ML on SIFT data using Neural Network
3.	(16:10) Discussions of other potential simulation cases (16:15) Discussion of next sprint goal	<No Action> <ul style="list-style-type: none"> - Add Jira actions to next sprint including test status (Everyone)
4.	(16:25) End Meeting and decide next meeting time	4 th April 2022 15:00

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	4 th April 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

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11:10 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X
Itohanoghsa Eregie (IE) - SE	S356017	X (Meeting ruler)
Tae Yong Kim (TK) - AI	S332600	X (Minutes writer)
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	

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2) Actions from the previous meeting (Done during meetings)

Action item	State
Work on skeleton report (Everyone)	In-progress
Introduction to CFD for the report, Intro to SE, theory for CFD (PC)	In-progress
Thoughts about the test cases (PC)	In-progress
Review Software Requirements and add in highlighted areas (Everyone)	In-progress
Remesh and discuss with Dr. Tom to improve accuracy of results (VP)	In-progress
Improve YOLO model and incorporate it into the API (TK, II, DW)	In-progress
Label data and perform ML on SIFT data using Neural Network	Done
Add Jira actions to next sprint including test status (Everyone)	Delayed due to other tasks taking priority
Stabilise ML model (AI : II & TK)	In-progress

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e.g. 16.03.2020 – GRP MAN 01

3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
2.	<p>Review and discussion of actions:</p> <p>(11.20) Work on Skeleton Report</p> <p>(12:15) Discuss meeting minutes (More detail state)</p> <p>(11:30) Discuss how to make paper (methodology (procedure part) : (what you did (flow chart..), research theory)</p> <p>(11:45) Evaluate precision performance</p> <p>Get test case template (Applying Training number / Dataset change)</p> <p>(Applying Ball design change)</p> <p>Review document of software requirement(deliverable, DB, (till 7th)</p> <p>(12:20) Share the plan (5th) for reviewing of Software Requirements documentation, build pipeline</p> <p>(12:25) Study effect of mech refinement on CL & CD</p> <p>(12:30) Get test case and Documentation (version update)</p> <p>(12:50) Label data and perform ML on SIFT data using Neural Network</p>	<ul style="list-style-type: none"> - Work on skeleton report (Everyone) - Introduction to CFD for the report, Intro to SE, theory for CFD (PC) - Thoughts about the test cases (PC) - Review Software Requirements and add in highlighted areas (Everyone) - Remesh and discuss with Dr. Tom to improve accuracy of results (VP) - Improve YOLO model and incorporate it into the API (TK, II, DW) - Augment current SIFT Neural Network to produce bounding boxes and use different image sizes (DS)

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3.	(12:55) User accuracy (13:00) Discussion of next sprint goal	<No Action> - Add Jira actions including test status (Everyone)
4.	(13:00) End Meeting and decide next meeting time	7 th April 2022 15:00

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e.g. 16.03.2020 – GRP MAN 01



Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	7 th April 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01

13:10 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X (Minutes writer)
Vetrichelvan Pugazendi (VP) - CFD	S351400	X (Meeting ruler)
David Wang (DW) - SE	S369748	X
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	

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2) Actions from the previous meeting (Done during meetings)

Action item	State
- Work on skeleton report (Everyone)	Done
- Introduction to CFD for the report, Intro to SE, theory for CFD (PC)	Done
- Thoughts about the test cases (PC)	In progress
- Review Software Requirements and add in highlighted areas (Everyone)	In progress
- Remesh and discuss with Dr. Tom to improve accuracy of results (VP)	In progress
- Improve YOLO model and incorporate it into the API (TK, II, DW) - Augment current SIFT Neural Network to produce bounding boxes and use different image sizes (DS)	Improved but In progress In progress

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3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
2.	(13:45) review and discussions of actions :	(Everyone) Work on report
2.	(13:50) Discussion on the presentation	(Everyone) Think what to put in presentation
2.	(14:10) Software document review	- Degression on database and store informations like vortex report (DW) -
2.	(15:05) Remesh and discussion	(VP) Correction on CL
2.	(15:10)YOLO accuracy	Improve YOLO model and incorporate it into the API (TK, II, DW) and testing model -Link with AI (DS)
3.	(15:15)Make user authentification	(DW) Create user authentification feature
3.	(15:20)	(DS)Find core using gradient descent method

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	11 th April 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
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12:10 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X (Meeting ruler)
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X (Minutes writer)
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	

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2) Actions from the previous meeting (Done during meetings)

Action item	State
(Everyone) Work on report	In progress
(Everyone) Think what to put in presentation	In progress
- Degression on database and store informations like vortex report (DW)	In progress
(VP) Correction on CL	Done
Improve YOLO model and incorporate it into the API (TK, II, DW) -Link with AI (DS)	The Api is built for mobile net, the model load procedure is slightly different which can be replaced easily.
(DW) Create user authentication feature	In progress
(DS)Find core using gradient descent method	In progress

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3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
2.	Poster Presentation (12:15)	Get Poster Requirements (everyone)
2.	Presentation (12:30)	Build the presentation
2.	CL-CD variables (12:50)	Run simulation for rest of the RPM. Run the simulation for different methods Smooth ball simulation. (VP)
	Find core (13:00)	Need improvement , more experiment , work with AI(DS)
2.	AI Model build progression (13:10)	Incorporate custom post and pre processing into the model, tune the model with suitable hyperparameters. Test the completed model with a stock yolo model to check the improvements.
2.	Deploying as a microservice(13:15)	Deploy the model as a service.
2.	Test quality assurance document(13:25)	Create Test quality insurance document (PC)
2.	Test summary(13:35)	(AI)create test summary document
4.	Next meeting	14 th april

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	14 th April 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

Please save this document using the following naming convention: **Meeting date – GRP group name**
e.g. 16.03.2020 – GRP MAN 01

15:20 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X (Minutes writer)
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X (Meeting ruler)
Pierre Cisse (PC) - SE/ CFD	S371584	X

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number
None	

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2) Actions from the previous meeting (Done during meetings)

Action item	State
Get Poster Requirements (everyone)	In progress Requirements finished, begin creating poster (Everyone)
Build the presentation (everyone)	In progress Continue building the presentation (Everyone)
Run simulation for rest of the RPM. Run the simulation for different methods Smooth ball simulation. (VP)	In progress Finished with 2-4k RPMs. Continue with validation Run the simulation for different methods Smooth ball simulation (VP)
Need improvement of Core Locating , more experiment , work with AI (DS)	In progress Core locating has been improved, Need to incorporate into YOLO outputs (DS)
Incorporate custom post and pre processing into the model, tune the model with suitable hyperparameters. Test the completed model with a stock yolo model to check the improvements. (AI)	In progress
Deploy the model as a service (DW)	In progress
Create Test quality insurance document (PC)	In progress
Create test summary document (AI)	In progress

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e.g. 16.03.2020 – GRP MAN 01

3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
2.	(15:20) Create Test quality insurance document (PC) and discussion of how quality insurance is broken down	Finish Quality Strategy document (PC)
2.	(16:40) Get Poster Requirements (Everyone)	Develop poster contents (Everyone)
2.	(17:20) Build the presentation (Everyone)	Continue building the presentation (Everyone)
2.	(17:30) Run simulation for rest of the RPM. Run the simulation for different methods Smooth ball simulation. (VP)	Continue with validation Run the simulation for different methods Smooth ball simulation (VP)
2.	(17:35) Need improvement of Core Locating , more experiment , work with AI (DS)	Need to incorporate core locating with YOLO outputs (DS)
2.	(17:38) Incorporate custom post and pre processing into the model, tune the model with suitable hyperparameters. Test the completed model with a stock yolo model to check the improvements. (AI)	Incorporate custom post and pre processing into the model, tune the model with suitable hyperparameters. Test the completed model with a stock yolo model to check the improvements. (AI)
2.	(17:40) Deploy the model as a service (DW)	Deploy the model as a service (DW)
2.	(17:43) Create test summary document (AI)	Create test summary document (AI)
3.	No Other Business	
4.	(17:45) Next meeting	18 th April

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Supervision Meeting Notes Group Project

Project Name	VvortexX			
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner			
Date of Meeting	18 th April 2022			
Meeting held by	In person <input checked="" type="checkbox"/>	Telephone <input type="checkbox"/>	Virtual <input type="checkbox"/>	

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Presentation flow discussion
4.	Poster design
5.	Any other businesses
6.	Date of next meeting

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14:20 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X (Minutes writer)
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X (Meeting ruler)

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number

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2) Actions from the previous meeting (Done during meetings)

Action item	State
Finish Quality Strategy document (PC)	Need test scheme
Develop poster contents (Everyone)	In progress
Continue building the presentation (Everyone)	In progress
Continue with validation Run the simulation for different methods Smooth ball simulation (VP)	Done
Need to incorporate core locating with YOLO outputs (DS)	Done
Incorporate custom post and pre processing into the model, tune the model with suitable hyperparameters. Test the completed model with a stock yolo model to check the improvements. (AI)	Done
Deploy the model as a service (DW)	In progress
Create test summary document (AI)	In progress

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3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
3.	(15:00) Presentation flow discussion	
4.	(16:15) Poster Design	
5.	No other business	
6.	(19:00) next meeting	19 th April 14:00

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	19 th April 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

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14:50 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X (Minutes writer)
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X (Meeting ruler)

SE: Software Engineering sub-team; **CFD:** Computational Fluid Dynamics sub-team, **AI:** Artificial Intelligence sub-team.

Apologies were received from:	
Name	Student Number

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2) Actions from the previous meeting (Done during meetings)

Action item	State
Finish Quality Strategy document (PC)	Need test scheme
Develop poster contents (Everyone)	In progress
Continue building the presentation (Everyone)	In progress
Deploy the model as a service (DW)	Done
Create test summary document (AI)	In progress

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3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
3.	(15:00) Poster Design	Assigned work
3.	(17:00) Presentation	Assigned work
4.	No other business	
5.	(19:00) next meeting	21 April 15:00

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Supervision Meeting Notes Group Project

Project Name	VvortexX					
Project Supervisors	Seemal Asif, Jun Li, Irene Moultsas, Tom Teschner					
Date of Meeting	21 th April 2022					
Meeting held by	In person	<input checked="" type="checkbox"/>	Telephone	<input type="checkbox"/>	Virtual	<input type="checkbox"/>

1) Agenda (Done before meetings)

Agenda item	Agenda subject
1.	Apologies
2.	Actions from the previous meeting
3.	Any other businesses
4.	Date of next meeting

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15:00 Meeting started

Attendees The following is a list of all attendees (i.e. students and project supervisor).		
Name	Student Number (if applicable)	Signature
Daniel Smythe (DS) - AI	S374685	X
Vetrichelvan Pugazendi (VP) - CFD	S351400	X
David Wang (DW) - SE	S369748	X (Minutes writer)
Itohanoghsa Eregie (IE) - SE	S356017	X
Tae Yong Kim (TK) - AI	S332600	X
Imad Ullah Islam (II) - AI	S371584	X
Pierre Cisse (PC) - SE/ CFD	S371584	X (Meeting ruler)

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2) Actions from the previous meeting (Done during meetings)

Action item	State
Finish Quality Strategy document (PC)	Need test scheme
Continue building the presentation (Everyone)	In progress
Create test summary document (AI)	In progress

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3) Minutes (Done during meetings (New Actions for next))

Agenda item	Point discussed	Action
3.	(15:00) Presentation	(everyone)Assigned Tasks
3.	(16:00) Presentation	Setting Deadlines
4.	(17:00) Next meeting	25 April 11:00

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References

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