

JAMES M. BACH

EDUCATION

FLORIDA STATE UNIVERSITY	Tallahassee, Florida	Dec 2017 Expected
Master of Science in Computer Science , CS Undergraduate & Graduate GPA: 4.0 Presidents List 2014 - Present		
UNIVERSITY OF FLORIDA	Gainesville, Florida	May 2010
Bachelor of Science in Resource Economics		

PROFESSIONAL EXPERIENCE

BLIZZARD ENTERTAINMENT	Irvine, California	May 2016 - August 2016
Software Engineer Intern, Engineering Systems, Cloud Team		
<ul style="list-style-type: none">Developed scalable tools for enterprise cloud infrastructure with a container-oriented development environment, integration and artifact pipelining using Docker, Kubernetes, OpenStack, Django, Python, NginX, CentOS, PowerShell, and C#Iterated on automation tools developed in the previous year for better usability, improved responsiveness, and new features to improve effectiveness, updated the build and deploy process to support the latest MSBuild, and refactored for code optimization and readability		
FLORIDA STATE UNIVERSITY	Tallahassee, Florida	August 2015 – Present
Graduate Teaching Assistant		
<ul style="list-style-type: none">Mentoring future computer scientists, guiding them on best practices, emplacing knowledge and confidence in the fieldInstructing classes and proctoring exams for an intermediate level C++ programming classGrading projects, providing feedback and continued support through the learning and growing process		
BLIZZARD ENTERTAINMENT	Irvine, California	May 2015 - August 2015
Software Engineer Intern, Automation, Platform Services		
<ul style="list-style-type: none">Created and designed a UI, SDK, and API using a C# MVC/MVVM web application project for complex orchestration systems to provision, run, and monitor virtualization such as VMWare, Amazon Web Services, Microsoft Azure for testing and development teamsDeveloped enterprise development tools using C#, MVC 4-5 w/ Razor, SignalR, Couchbase, Redis, RabbitMQ, Git, RESTful WebAPI development, Unity (DI) and enterprise design patterns, HTML5, CSS3, IIS Management, LINQ, TPL, JavaScript w/ libraries & frameworks (e.g. JQuery, Bootstrap, AngularJS, ChartJS, and KnockoutJS), JIRA and Confluence software documentation, and MSBuild, Jenkins and GoCD build management		
MARQUIS SOFTWARE	Tallahassee, Florida	August 2014 – April 2015
Software Engineer Intern, .NET Development		
<ul style="list-style-type: none">Developed enterprise tools and batch reporting in VB.NET and Java utilizing Active Reports, Oracle, SQL, and DB2Leveraged enterprise version control, build automation, and testing using Apache Ant, VSS, SVN, and VMWareExperienced Agile using JIRA, writing documentation in SharePoint, and enterprise development tools		
BEST BUY	Gainesville, Florida	September 2010 – April 2014
Geek Squad Manager (DCI)		
<ul style="list-style-type: none">Analyzed and managed \$30M+ annual financial performance through ledgers, reporting, corporate business strategies and action planning. Saved over \$100,000 through improving the store write-off processActively recruited, hired and developed a team of highly-trained individuals to provide a world-class experience to clientsUtilized creative methods to restore functionality from virus infection, OS failure, application failure and hardware failure and provided consumer and commercial product support, maintenance, repairs, logistics and service		

PORTFOLIO/EXTRACURRICULAR/ACHIEVEMENTS

Cybersecurity Club at FSU 2014 - 2015, w/ CTFs	Placed 1 st 2015 ACM Programming Competition
ACM at FSU 2014 - 2015, w/ Hackathons	Placed Top 3 2014 FSU Microsoft Code Competition
Phi Sigma Theta & Phi Kappa Phi National Honor Societies	Ludum Dare 30 & 33 Participant
CS Outstanding Teaching Assistant Award 2015 - 2016	GitHub: https://github.com/imdigitaljim
Game Development: http://slidesquare.com	Full Portfolio: http://imdigitaljim.github.io