

Session I**Part II****Lab No. 3: Classes and Objects****Lab Exercises**

1. Define a class to represent a complex number called Complex. Provide the following methods:

- i) To assign initial values to the Complex object.
- ii) To display a complex number in a+ib format.
- iii) To add 2 complex numbers. (the return type should be Complex)
- iv) To subtract 2 complex numbers.

Write a main method to test the class.

Solution:

```
import java.util.Scanner;  
import java.lang.Math;
```

```
public class Complex  
{  
    int real, imaginary;  
    public Complex(int re, int im)  
    {  
        this.real=re;  
        this.imaginary=im;  
    }  
  
    public static Complex InitComplex()  
    {  
        Complex a = new Complex(0, 0);  
        Scanner sc=new Scanner(System.in);
```

```

        System.out.print("Enter real part: ");

        a.real=sc.nextInt();

        System.out.print("Enter imaginary part: ");

        a.imaginary=sc.nextInt();


        return a;
    }


    public void display()
    {
        System.out.println("Complex number: "+this.real+" + i("+this.imaginary+"");
    }


    public Complex add(Complex a)
    {
        Complex c = new Complex(0, 0);
        c.real=a.real+this.real;
        c.imaginary=a.imaginary+this.imaginary;
        return c;
    }


    public Complex subtract(Complex a)
    {
        Complex c = new Complex(0, 0);
        c.real=Math.abs(this.real-a.real);
        c.imaginary=Math.abs(this.imaginary-a.imaginary);
        return c;
    }


    public static void main(String[] arg)
    {

```

```

        Complex obj1 = InitComplex();
        Complex obj2 = InitComplex();
        obj1.display();
        obj2.display();
        System.out.print("Sum: ");
        (obj1.add(obj2)).display();
        System.out.print("Difference: ");
        (obj1.subtract(obj2)).display();

    }
}

```

Output:

```

@lplab-Lenovo-Product: ~/Danish
student@lplab-Lenovo-Product:~/Danish$ javac Complex.java
student@lplab-Lenovo-Product:~/Danish$ java Complex
Enter real part: 55
Enter imaginary part: 52
Enter real part: 12
Enter imaginary part: 33
Complex number: 55 + i(52)
Complex number: 12 + i(33)
Sum: Complex number: 67 + i(85)
Difference: Complex number: 43 + i(19)
student@lplab-Lenovo-Product:~/Danish$ java Complex
Enter real part: 21
Enter imaginary part: 32
Enter real part: 70
Enter imaginary part: 90
Complex number: 21 + i(32)
Complex number: 70 + i(90)
Sum: Complex number: 91 + i(122)
Difference: Complex number: 49 + i(58)
student@lplab-Lenovo-Product:~/Danish$

```

2. Create a class called Time that has instance variables to represent hours, minutes and seconds. Provide the following methods:

- i) To assign initial values to the Time object.
- ii) To display a Time object in the form of hh:mm:ss {24 hours format}
- iii) To add 2 Time objects (the return type should be a Time)
- iv) To subtract 2 Time objects (the return type should be a Time)
- v) To compare 2 Time objects and to determine if they are equal or if the first is greater or smaller than the second one.

Solution:

```
import java.util.Scanner;
```

```
import java.lang.Math;
```

```
public class Time
```

```
{
```

```
    int hours, minutes, seconds;
```

```
    public Time(int h, int m, int s)
```

```
    {
```

```
        this.hours=h;
```

```
        this.minutes=m;
```

```
        this.seconds=s;
```

```
    }
```

```
    public static Time getTime()
```

```
    {
```

```
        Scanner sc=new Scanner(System.in);
```

```
        Time a=new Time(0, 0, 0);
```

```
        System.out.print("Enter Hours: ");
```

```
        a.hours=sc.nextInt();
```

```
        System.out.print("Enter Minutes: ");
```

```
        a.minutes=sc.nextInt();
```

```
        System.out.print("Enter Seconds: ");
```

```

        a.seconds=sc.nextInt();

        //Handling cases when seconds or minutes>60
        a.minutes+=a.seconds/60;
        a.seconds=a.seconds%60;
        a.hours+=a.minutes/60;
        a.minutes=a.minutes%60;

        return a;
    }

    public void display()
    {
        System.out.println("The time is: "+this.hours+":"+this.minutes+":"+this.seconds);
    }

    public Time add(Time a)
    {
        Time c=new Time(0, 0, 0);
        c.hours=this.hours+a.hours;
        c.minutes=this.minutes+a.minutes;
        c.seconds=this.seconds+a.seconds;

        return c;
    }

    public Time subtract(Time a)
    {
        Time c=new Time(0, 0, 0);
        c.hours=this.hours-a.hours;
        c.minutes=this.minutes-a.minutes;

```

```
c.seconds=this.seconds-a.seconds;
```

```
return c;
```

```
}
```

```
public int isGreaterThan(Time a)
```

```
{
```

```
if(this.hours*24+this.minutes*60+this.seconds>a.hours*24+a.minutes*60+a.seconds)
```

```
    return 1;
```

```
    else
```

```
if(this.hours*24+this.minutes*60+this.seconds==a.hours*24+a.minutes*60+a.seconds)
```

```
    return 0;
```

```
    else
```

```
    return -1;
```

```
}
```

```
public static void main(String arg[])
```

```
{
```

```
    Time obj1=getTime();
```

```
    Time obj2=getTime();
```

```
    obj1.display();
```

```
    obj2.display();
```

```
    System.out.print("Added: ");
```

```
    (obj1.add(obj2)).display();
```

```
    System.out.print("Subtracted: ");
```

```
    (obj1.subtract(obj2)).display();
```

```
    //Comparing
```

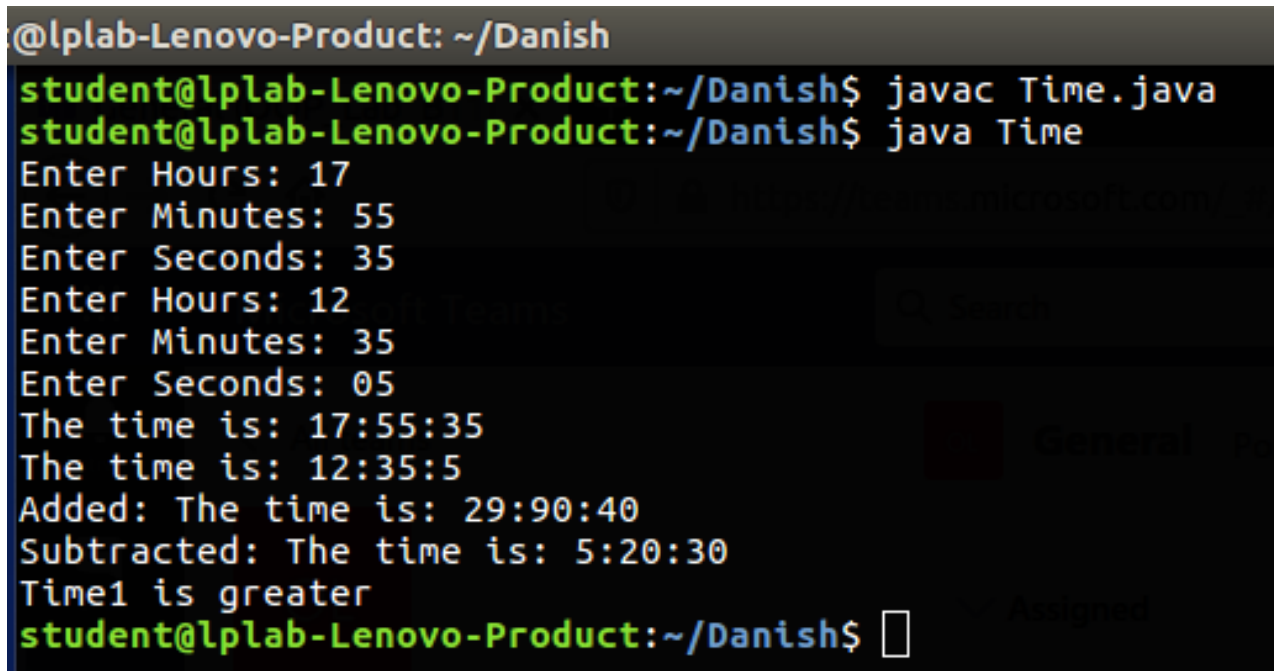
```
    if(obj1.isGreaterThan(obj2)==1)
```

```
        System.out.println("Time1 is greater");
```

```
    if(obj1.isGreaterThan(obj2)==0)
```

```
        System.out.println("They are equal");  
    if(obj1.isGreaterThan(obj2)==-1)  
        System.out.println("Time2 is greater");  
    }  
}
```

Output:



A terminal window screenshot showing the execution of a Java program. The prompt is `student@lplab-Lenovo-Product: ~/Danish`. The user enters `javac Time.java` and `java Time`. The program prompts for time input: `Enter Hours: 17`, `Enter Minutes: 55`, `Enter Seconds: 35`, `Enter Hours: 12`, `Enter Minutes: 35`, and `Enter Seconds: 05`. It then outputs: `The time is: 17:55:35`, `The time is: 12:35:5`, `Added: The time is: 29:90:40`, `Subtracted: The time is: 5:20:30`, and `Time1 is greater`. The prompt returns to `student@lplab-Lenovo-Product: ~/Danish$`.

```
@lplab-Lenovo-Product: ~/Danish  
student@lplab-Lenovo-Product:~/Danish$ javac Time.java  
student@lplab-Lenovo-Product:~/Danish$ java Time  
Enter Hours: 17  
Enter Minutes: 55  
Enter Seconds: 35  
Enter Hours: 12  
Enter Minutes: 35  
Enter Seconds: 05  
The time is: 17:55:35  
The time is: 12:35:5  
Added: The time is: 29:90:40  
Subtracted: The time is: 5:20:30  
Time1 is greater  
student@lplab-Lenovo-Product:~/Danish$
```

Lab No. 4: Constructors and Static Members

Lab Exercises

1. Consider the already defined Complex class. Provide a default constructor and parameterized constructor to this class. Also provide a display method. Illustrate all the constructors as well as the display method by defining Complex objects.

Solution:

```
import java.util.Scanner;

import java.lang.Math;

public class Complex
{
    int real, imaginary;

    //Default constructor
    public Complex()
    {
        System.out.println("Default constructor called");
        this.real=0;
        this.imaginary=0;
    }

    //Parameterised Constructor
    public Complex(int re, int im)
    {
        System.out.println("Parametrised constructor called");
        this.real=re;
        this.imaginary=im;
    }

    //Parameterised Constructor with Object as Parameter
```



```
public Complex (Complex c)
{
    System.out.println("Parametrised constructor called with Complex as parameter");
    this.real=c.real;
    this.imaginary=c.imaginary;
}
```

```
public static Complex getComplex()
{
    Complex a = new Complex();
    Scanner sc=new Scanner(System.in);
    System.out.print("Enter real part: ");
    a.real=sc.nextInt();
    System.out.print("Enter imaginary part: ");
    a.imaginary=sc.nextInt();

    return a;
}
```

```
public void display()
{
    System.out.println("Complex number: "+this.real+"("+this.imaginary+"i");
}
```

```
public Complex add(Complex a)
{
    Complex c = new Complex();//default constructor used
    c.real=a.real+this.real;
    c.imaginary=a.imaginary+this.imaginary;
    return c;
}
```

```
public Complex subtract(Complex a)
```

```
{
```

```
    Complex c = new Complex(0, 0); //first parameterised constructor used
```

```
    c.real=this.real-a.real;
```

```
    c.imaginary=this.imaginary-a.imaginary;
```

```
    return c;
```

```
}
```

```
public static void main(String[] arg)
```

```
{
```

```
    //Add
```

```
    Complex obj1 = getComplex();
```

```
    Complex obj2 = new Complex(getComplex());    //giving Complex object as  
parameter for constructor
```

```
    //Display method
```

```
    obj1.display();
```

```
    obj2.display();
```

```
    //Add and display
```

```
    System.out.print("Sum: ");
```

```
    (obj1.add(obj2)).display();
```

```
    //Subtract and display
```

```
    System.out.print("Difference: ");
```

```
    (obj1.subtract(obj2)).display();
```

```
}
```

```
}
```

Output:

```
@lplab-Lenovo-Product: ~/Danish$  
student@lplab-Lenovo-Product:~/Danish$ javac Complex.java  
student@lplab-Lenovo-Product:~/Danish$ java Complex  
Default constructor called  
Enter real part: 5  
Enter imaginary part: 8  
Default constructor called  
Enter real part: 3  
Enter imaginary part: 2  
Parametrised constructor called with Complex as parameter  
Complex number: 5+(8)i  
Complex number: 3+(2)i  
Sum: Default constructor called  
Complex number: 8+(10)i  
Difference: Parametrised constructor called  
Complex number: 2+(6)i  
student@lplab-Lenovo-Product:~/Danish$
```

4. Create a class called Counter that contains a static data member to count the number of Counter objects being created. Also define a static member function called showCount() which displays the number of objects created at any given point of time. Illustrate this.

Solution:

```
import java.util.Scanner;
import java.lang.Math;

public class Counter
{
    static int counter=0;

    private static void updateCounter()
    {
        counter=counter+1;
    }

    public static void showCount()
    {
        System.out.println("Number of objects created: "+counter);
    }

    public Counter()
    {
        updateCounter();
    }

    public static void main(String[] arg)
    {
        Counter a=new Counter();
        Counter b=new Counter();
        Counter c=new Counter();
        Counter d=new Counter();
        Counter e=new Counter();
        Counter f=new Counter();
        Counter g=new Counter();
        Counter h=new Counter();
        Counter i=new Counter();
        Counter j=new Counter();
        Counter k=new Counter();
        Counter l=new Counter();
        showCount();
    }
}
```

Output:

```
@lplab-Lenovo-Product: ~/Danish
student@lplab-Lenovo-Product:~/Danish$ gedit Counter.java
^C
student@lplab-Lenovo-Product:~/Danish$ javac Counter.java
student@lplab-Lenovo-Product:~/Danish$ java Counter
Number of objects created: 12
student@lplab-Lenovo-Product:~/Danish$
```