

A solid green horizontal bar spanning the top of the slide.

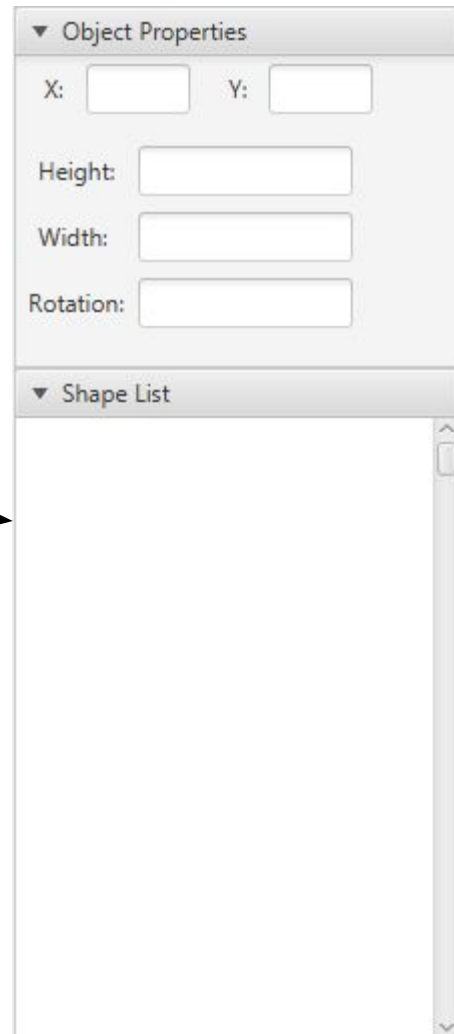
Embroid-It Briefing 10

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GUI (Interactivity)

Shape List Interactivity:

- ImageView used.
- Tracks a list of shape names (Strings) which shares an index with the related shape in the list.



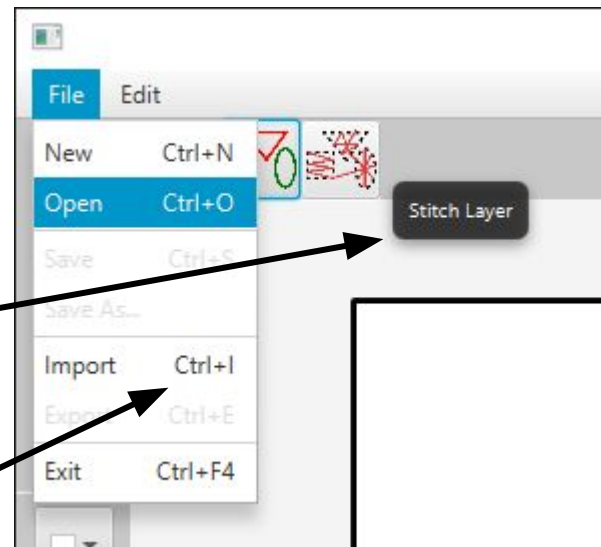
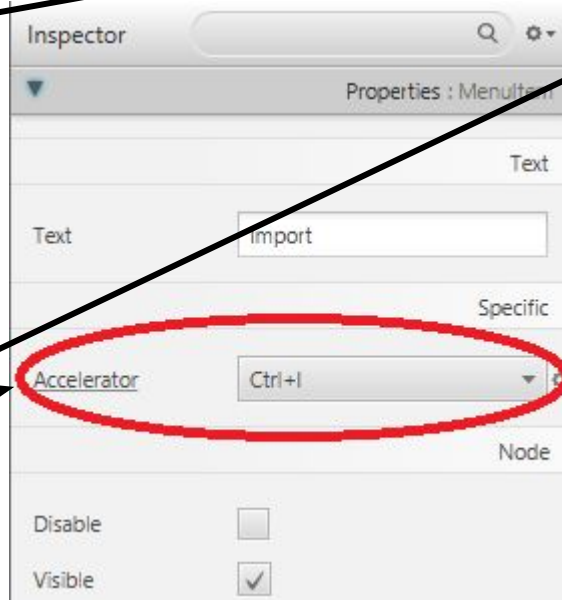
GUI (Visual/Information Design)

Tooltips

- Layered on top of existing UI Nodes
- Function as Nodes themselves.

HotKeys

- Created by using the Accelerator property in the Scenebuilder Inspector.



Library

(Stitch Encoding/Exporting)

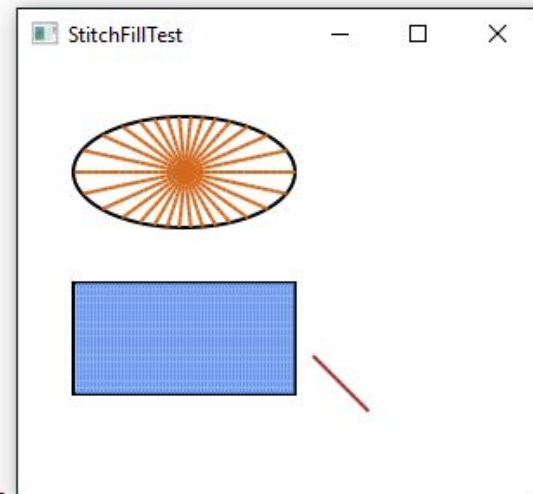
Stitch Breakdown

- Line segments are now ordered to reduce jump distances and broken down into individual stitch lists.
- Removal of overlapping start and end points (duplicate stitches)

Stitch Encoding

- Jump/Stop/End encoding finished and awaiting testing.

```
Stitch #: 6
Coord: X: 183.36264783325163
Coord: Y: 183.36264783325163
Stitch #: 7
Coord: X: 186.03517739990195
Coord: Y: 186.03517739990195
Stitch #: 8
Coord: X: 188.70770696655228
Coord: Y: 188.70770696655228
Stitch #: 9
Coord: X: 191.3802365332026
Coord: Y: 191.3802365332026
Stitch #: 10
Coord: X: 194.05276609985293
Coord: Y: 194.05276609985293
Stitch #: 11
Coord: X: 196.72529566650326
Coord: Y: 196.72529566650326
Stitch #: 12
Coord: X: 199.39782523315358
Coord: Y: 199.39782523315358
Stitch #: 13
Coord: X: 202.0
Coord: Y: 202.0
Total Stitch Count: 13.
---END STITCH BREAKDOWN TESTS---
```



Next

(Moving Forward)

GUI Function:

- Implement shape editing via object view selection.

GUI Design:

- Cont. field naming
- Default button state preparation.
- Cont. shortcut creation.

Library:

- Test stitch encoding.
- Begin export bitmasking.

