

CHARACTER NAME

BACKGROUND

CLASS

SPECIES

SUBCLASS

AGE

HEIGHT

WEIGHT

EYES

HAIR

SKIN

LEVEL

XP

PROFICIENCY BONUS**STRENGTH**

MODIFIER SCORE

DEXTERITY

MODIFIER SCORE

CONSTITUTION

MODIFIER SCORE

INTELLIGENCE

MODIFIER SCORE

WISDOM

MODIFIER SCORE

CHARISMA

MODIFIER SCORE

HEROIC INSPIRATION**INITIATIVE****DEATH SAVES**

SUCCESSES

ARMOR CLASS**SHIELD****SPEED****DEATH SAVES**

FAILURES

CLASS FEATURES**HIT POINTS**

TEMP

CURRENT

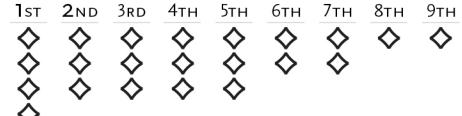
HIT DICE

SPENT

WEAPON & SPELL ATTACKS

Name Atk Bonus/DC Damage & Type

Notes

SPELLCASTING**CHANNEL DIVINITY****SPELL ATTACK BONUS****USES****SPELL SAVE DC****SPENT****SPELL SLOTS****EQUIPMENT TRAINING & PROFICIENCIES**

ARMOR TRAINING ◆ Light ◆ Medium ◆ Heavy ◆ Shields

WEAPONS

TOOLS

DOMAIN SPELLSCleric
Level Spells3RD _____5TH _____7TH _____9TH _____

APPEARANCE

Description

BACKSTORY & PERSONALITY**LANGUAGES**

Alignment

EQUIPMENT

Magic Item Attunement

**NOTES****COINS**

CP	SP	EP	GP	PP
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APPEARANCE

Description

BACKSTORY & PERSONALITY**EQUIPMENT**

Magic Item Attunement

**LANGUAGES**

Alignment

COINS

CP	SP	EP	GP	PP
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COMPANION NAME

SIZE

TYPE

NOTES**HIT POINTS****HIT DICE**

TEMP

CURRENT

MAX

AC

INITIATIVE

SPENT

MAX

SPEED**STR**

SCORE MOD SAVE

INT

SCORE MOD SAVE

SENSES**DEX****WIS****CON****CHA****TRAITS****ATTACKS**

Name

Atk Bonus/DC Damage & Type

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LANGUAGES

COINS

The diagram consists of five rectangular boxes arranged horizontally. Above each box is a small triangle pointing upwards, and below each box is a small triangle pointing downwards. The boxes are labeled as follows:

- CP
- SP
- EP
- GP
- PP

CANTRIPS & PREPARED SPELLS

KNOWN SPELLS