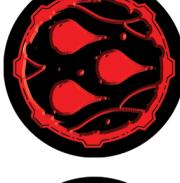


ACTIVATIONS



OBJECTIVES

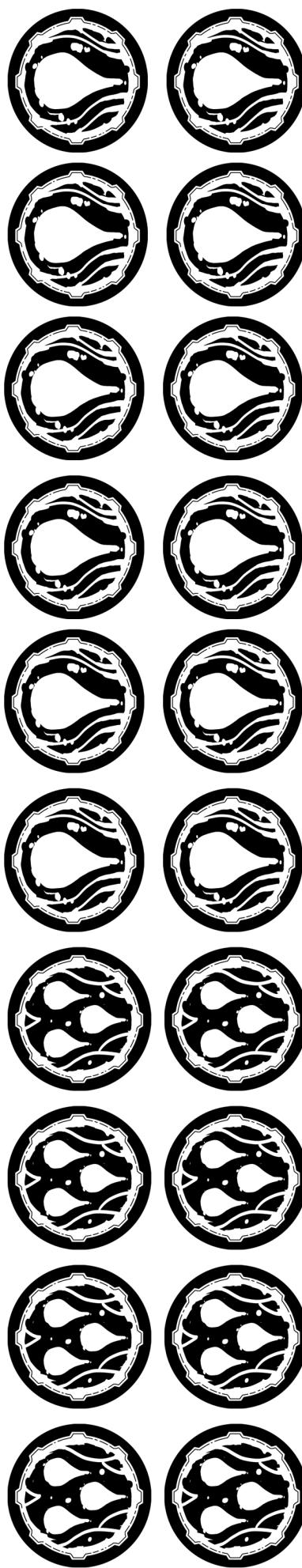
GENERIC / OTHER EFFECTS



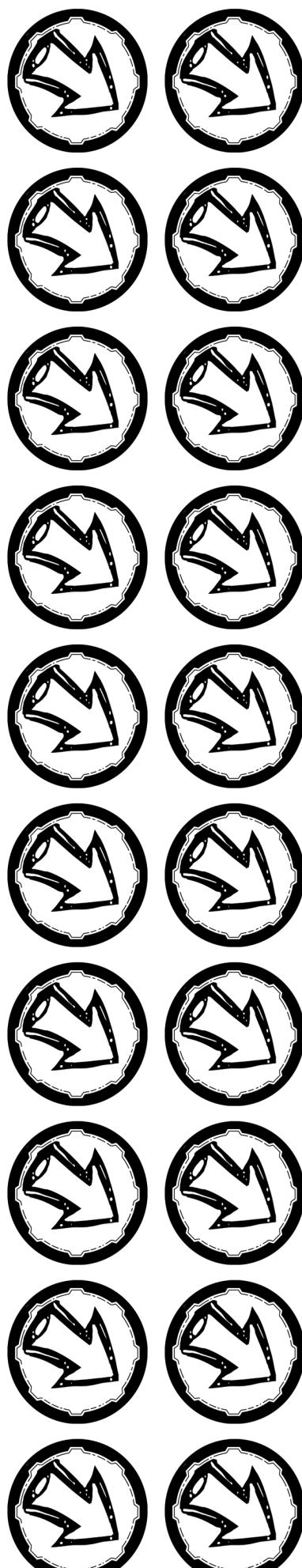
ACTIVATIONS



MORALE / STUNNED



WOUNDS / DAMAGE



OBJECTIVES

GENERIC / OTHER EFFECTS

