

CHARACTER NAME

BACKGROUND

CLASS

SPECIES

SUBCLASS



AGE

EYES

HEIGHT

HAIR

WEIGHT

SKIN

**PROFICIENCY BONUS****STRENGTH****DEXTERITY****CONSTITUTION****INTELLIGENCE****WISDOM****CHARISMA****EQUIPMENT TRAINING & PROFICIENCIES**

ARMOR TRAINING ◊ Light ◊ Medium ◊ Heavy ◊ Shields

WEAPONS

TOOLS

**HEROIC INSPIRATION****INITIATIVE****ARMOR CLASS****SPEED****CLASS FEATURES****DEATH SAVES**◊◊◊  
SUCCESSES**DEATH SAVES**◊◊◊  
FAILURES**HIT POINTS****HIT DICE**

TEMP

SPENT

CURRENT

MAX

**WEAPON & SPELL ATTACKS**

Name Atk Bonus/DC Damage &amp; Type

Notes

**SPELLCASTING****SORCERY POINTS**

SPENT

**SPELL ATTACK BONUS**

MAX

**SPELL SAVE DC****SPELL SLOTS**

1ST 2ND 3RD 4TH 5TH 6TH 7TH 8TH 9TH



EXPENDED

**SUBCLASS SPELLS**Sorcerer  
Level Spells

3RD \_\_\_\_\_

5TH \_\_\_\_\_

7TH \_\_\_\_\_

9TH \_\_\_\_\_

**APPEARANCE**

Description

**BACKSTORY & PERSONALITY****LANGUAGES**

Alignment

**EQUIPMENT**

Magic Item Attunement

**NOTES****COINS**

CP	SP	EP	GP	PP
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## APPEARANCE

### Description

## BACKSTORY & PERSONALITY

## Alignment

## EQUIPMENT

## Magic Item Attunement



## LANGUAGES

COINS

The diagram consists of five rectangular boxes arranged horizontally. Above each box is a small triangle pointing upwards, and below each box is a small triangle pointing downwards. The boxes are labeled as follows:

- CP
- SP
- EP
- GP
- PP

## CANTRIPS & PREPARED SPELLS

## KNOWN SPELLS