

CONTACT



Email

luca-imesch@hotmail.ch



Portfolio

www.lucaimesch.ch

LANGUAGES

German



English



French



SKILLS

Coding



Game Mechanics



3D Modeling



3D Animation



PROGRAMS

Unity



Blender



Git



Photoshop



CODING

C# - Java - C - Assembly

LUCA IMESCH

GAME DEVELOPER



EDUCATION

Bachelor of Arts in Game Design

Zurich University of the Arts

2020 - 2023

Bachelor of Science in Electrical Engineering and Information Technology

Lucerne University of Applied Sciences and Arts

2015 - 2018

Apprenticeship Electrical Engineering

Lehrbetriebsverbund Oberwallis & Matterhorn Gotthard Railway

2011 - 2015



WORK EXPERIENCE

Coding Teacher

Cool Code

2023 - Present

Teaching Coding to 6-18 year olds using Unity and Scratch.

Coding Teacher

Futurekids

2022 - Present

Teaching Coding to 8-14 year olds using Unity and Roblox Studio.

Coding Tutor

Zurich University of the Arts

2022 - 2023

Tutored Bachelor's program students in game design, helping them out in coding or engine related issues or questions.

Scientific Assistant

Lucerne University of Applied Sciences and Arts

2018 - 2020

Development of projects for industry partners, as well as assisting with preparation of new classes and teaching assistance.

Electrical Engineering Intern

Matterhorn Gotthard Railway

2013 - 2015

Repairing of defect hardware, as well as developing new hardware and software to replace old devices.