

```
1> clicker_test_SUITE:next().
```

```
1> clicker_test_SUITE:next().
```

```
ok
```

```
2>
```

# Introduction to Erlang

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Fasten your seatbelts

# General language traits

Erlang is about building reliable systems.

Runtime designed for the development of distributed, soft real-time, fault-tolerant, continuous use systems.

Now useful for scalability.

# General language traits

- simple
- **functional**
- strong, **dynamic** typing (late binding)
- immutability
- garbage-collected
- actors as concurrency model

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# Types & Values

```
int 2, 1099511627776  
float 1.2  
atom ok, error, '$POST'  
fun fun(X) -> X * X end
```

```
ref #Ref<0.0.0.47>  
pid <0.36.0>  
port #Port<0.589>
```

```
tuple {1,2,3,a,3.14}  
list [], [a,b,c], [{a,b}, 123]  
  
string "400 (Bad Request)"  
  
binary <<1,1,2,3,5,8,13,21>>,  
<<"{"id":42}">>
```

# Types & Values

Records:

`-record(user, {id, posts}).`

`#user{id=42, posts=31} = {user, 31, 42}`

# Code organization

```
to_binary({date, {Y, M, D}}) ->
  Year  = integer_to_binary(Y),
  Month = integer_to_binary(M),
  Day   = integer_to_binary(D),
  <<Day/binary, "/", Month/binary, "/", Year/binary>>.
```

```
1> to_binary({date, {2014, 4, 28}}).
<<"28/4/2014">>
```

# Code organization

```
to_binary({date, {Y, M, D}}) ->
    Year  = integer_to_binary(Y),
    Month = integer_to_binary(M),
    Day   = integer_to_binary(D),
    <<Day/binary, "/", Month/binary, "/", Year/binary>>;
to_binary({datetime, {Y, M, D}, {H, N, S}}) ->
    ...
```

# Code organization

*in web\_handler.erl:*

```
-module(web_handler).  
-export([process_json/3]).
```

```
process_json(post, Req, State) ->  
    ...;  
process_json(put, Req, State) ->  
    ....
```

*elsewhere:*

```
web_handler:process_json(...)
```

```
Module    = web_handler,  
Function  = process_json,  
Module:Function(...),
```

# Variables

Single assignment (immutability).

```
1> Variable = value.
```

```
2> A = 1.
```

```
1
```

```
3> A = 2.
```

```
** exception error: no match of right hand side  
value 2
```

# Pattern Matching

```
1> {A, B} = {answer, 42}.
```

```
{answer, 42}
```

```
2> A.
```

```
answer
```

```
3> {A, B} = {q, 42}.
```

```
** exception error: no match of right hand side  
value {q, 42}.
```

# Pattern Matching

```
valid_time({ {Y,M,D}, Time = {H,N,S}}) ->  
    {valid, Time};  
valid_time(_) ->  
    error.
```

```
<<SourcePort:16, DestinationPort:16, AckNumber:32,  
    DataOffset:4, Reserved:4, Flags:8, WindowSize:16,  
    CheckSum:16, UrgentPointer:16,  
    Payload/binary>> = RawTCPHeader.
```



# Control flow

Control flow is done with functions, recursion, case and receive expressions and pattern matching.

```
function_head(Argument) ->  
  case process_request(InitialState) of  
    {ok, Result} ->  
      {Result, Req, State};  
    {error, {notfound, EntityId}} ->  
      return(404, Req, State)  
  end.
```

# Control flow

```
member(X, []) -> false.  
member(X, [X | _]) -> true;  
member(X, [_ | Y]) -> member(X, Y);
```

```
1> [{X, X} || X <- [1,2,3], X /= 2].  
[{1,1},{3,3}]
```

# Concurrency

```
1> F = fun() -> 2 + 2 end.  
#Fun<erl_eval.20.67289768>  
2> Pid = spawn(F).  
<0.44.0>
```

# Concurrency

```
1> Pid = spawn(web_handler, process_json, []).  
<0.44.0>
```

# Concurrency

```
3> Me = self().
```

```
<0.33.0>
```

```
4> Me ! message.
```

```
message
```

```
5> receive message -> got_it end.
```

```
got_it
```

# Concurrency

```
receive
    Pattern1 ->
        Body1;
    ...;
    PatternN ->
        BodyN
after
    Timeout1 ->
end
```

# Concurrency

```
loop() ->
  receive
    {type1, Message} ->
      process1(Message);
    {type2, Message} ->
      process2(Message)
  after
    5000 -> throw(timeout)
end,
loop().
```

# Missing

## Many topics not mentioned

- linking, monitoring, error handling
- hot code loading
- distribution
- OTP and standard library
- more behaviors/programming patterns
- all the “buts” and exceptions
- design philosophy



# Online References

<http://www.erlang.org/doc/index.html>

<http://learnyoussomeerlang.com/>

# Thank you!

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@iraunkortasuna

```
broadcast(Subscribers, Message) ->  
  [ Pid ! {broadcast, Message}  
  || #subscription{pid = Pid} <- Subscribers  
  ].
```