Specifications

Projected Deadline: January 19, 2025 (Submit app idea to App/Play Store by January 12, 2025)

Core Functionality

What are the core 1-3 functionality of the app? (I would recommend starting with 3 at most for the first version of the app).

- Flight & Accommodation Finder (based on User Preferences)
- Itinerary Planner (based on User Preferences)
- Expense Tracker (based on User Preferences)

Onboarding

What is the onboarding flow for a new user? What information needs to be collected?

(PREVIOUS APPROACH)

My Step-to-Step Process of planning a trip:

- 1. Decide where to go
- 2. Decide when to go
- 3. Decide if I am going alone or in a group
- 4. Use Skyscanner/Google Flights to determine most affordable flights for destination
- Use either Airbnb (home rental) or Booking/Expedia (hotel/hostel) to pick ideal place
- Take screenshots of prices for flights and accommodations
- 7. Plan out each day (transportation, activities, food, etc.) using Notion to write it down and getting help from TikTok, Instagram, Google Maps
- 8. Make note when bigger purchases are made (flights, accommodations, activities, etc.)
- 9. Have fun on the trip!

Pro: Structured, Used to this process

Con: Too many apps, Long process, Possibility of inefficiency

(APP APPROACH)

Automated version of planning a trip (with just a few taps):

"Let's Plan • ur Next Trip!"

1. User puts in their preferences

- a. Destination: set or undecided
- b. Date: set or undecided
- c. Person(s): solo or group
- d. Type of Planur: detailed, minimalist, budget-friendly, experience-focused
- e. Type of Accommodation: hotel, hostel, b&b, (TBD) unique
- f. (TBD) Interests: (at least 2) culture, food, outdoors, wellness, shopping, entertainment, off beaten path, sightseeing

2. App fetches affordable flights and accommodations

- a. Either based on set destination/date or gives recommendations if destination and/or date is undecided (up to 5 for now)
- b. Continue with best choice or redo preferences

**Flight/Accommodation find can be added to itinerary once account and itinerary is created

3. Al generated itinerary is built based on user preferences

- a. Day-by-day (detailed)
- b. Only plans essentials (minimalist)
- c. Plans essentials and shows which days activities are free or affordable, restaurants that are the most affordable, etc. (budget-friendly)
- d. Prioritizes bucket-list activities based on location (experience-focused)

4. User adds purchases (flight, hotels, activities)

- a. App tracks that the purchase was made
- b. User includes confirmation code for future reference

App Features

What are the "boring" app features needed? Authentication, profile management, moderation, etc.

- User Accounts and Authentication
 - Sign-up/login with email or social accounts
 - Secure password storage and recovery
- Data Storage
- Basic Navigation and UI Components
- API Integration
- Settings
 - Help/Support (FAQs, Contact Form)
 - Timezone, currency, and language options.
 - Dark mode toggle.
 - Ability to delete account/data.
 - Update password
 - Terms of Service and Privacy Policy.
- (TBD) Notifications and Reminders
 - Flight/Accommodation price change that is already in plan

Deployment -

App Store

https://developer.apple.com/ios/submit/

Google Play Store

https://developer.android.com/distribute

https://support.google.com/googleplay/android-developer/answer/9859152?hl=en

^{**}Itinerary is customizable with an account