

Imesha Jayathilake

UI/UX ENGINEERING INTERN

Thalangama North, Battaramulla | +94 70 227 0402 | imeshajayathilake438@gmail.com



Objective

Motivated third-year Software Engineering undergraduate passionate about designing and developing engaging digital experiences. Skilled in crafting intuitive user interfaces and improving user journeys through thoughtful design and front-end development. Eager to apply technical knowledge, grow through real-world experience, and contribute to impactful, user-focused solutions. A fast learner with strong problem-solving skills and a keen eye for detail

Education

BSc (Hons) in Software Engineering KIU Campus PVT Ltd	2022 - Present
G.C.E (A/L) Examination (Engineering Technology) A/ Walisingha Harischandra College Anuradhapura	2019
G.C.E (O/L) Examination A/ Kahatagasdigiliya National College	2016

Project

Food Delivery System *Individual Project | Figma*

- Designed a complete UI/UX prototype for a food delivery platform using Figma.
- Created user flows, wireframes, and high-fidelity mockups to ensure intuitive navigation and engaging user experience.
- Focused on responsive design principles and usability to enhance accessibility across devices.

Tourism Management System *Team Project | React, Spring Boot, Figma*

- Developed a system for booking tours, accommodation, and guides based on user preferences.
- Designed the entire UI/UX flow in Figma to ensure smooth user interaction and responsive design.

Research Support Platform

Team Project | React, Node.js, Figma

- Designed a web platform to assist students and researchers in uploading and filtering research forms.
- Focused on user-centric design through Figma, improving usability and clarity of content presentation.

Maternity Care Management System

Team Project | React, Spring Boot, Figma

- Built a platform to manage maternal health records and appointments.
- Created wireframes and high-fidelity UI/UX designs using Figma to enhance user engagement.

Library Management System

Team Project | React, Spring Boot, Figma

- Developed a library system to manage book lending and tracking.
- Designed user interface mockups and workflows in Figma for intuitive navigation and accessibility.

Skills

- **Frontend:** React.js, HTML5, CSS3, JavaScript
- **Backend & Programming Languages:** Node.js, Spring Boot
- **Databases:** MySQL
- **Version Control:** Git, GitHub
- **Tools & Platforms:** Visual Studio Code, Postman, Figma, Canva, Wireframing
- **Core Strengths:** Adaptability, Fast Learner, Teamwork

Certifications

The Complete Guide to UI/UX Wireframing

Alison | Completed [May 2025]

UI/UX Design Using Adobe XD

Alison | Completed [May 2025]

References

Mrs. Nilusha Chamindi.

KIU Campus PVT Ltd.

Head of Department,

Faculty of Computer Science

nilusha@kiu.ac.lk

0724110843

Mrs. V.M Nilanka De Me.

CP/Denu/Sri Swarnajothi National School,
Kiribathkubura.

Sri Lanka Teca Her Service (Grade II)

nilankamadhu@gmail.com

0778867049