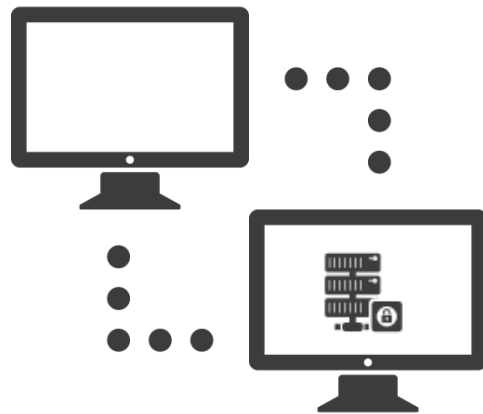


iMFAUT User Guide

Everything you need to know about Infosys Mainframe Automation Tool



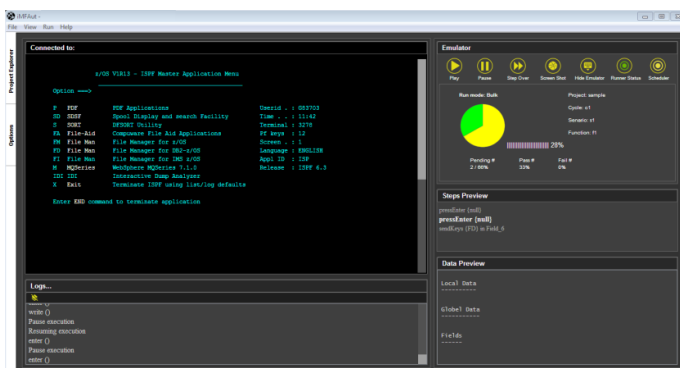
Contents

iMFAUT User Guide.....	1
iMFAUT.....	4
Pre-Launch Checks.....	5
Let's Get Started	5
iMFAUT	5
Launch iMFAUT	5
Enter valid access key.....	5
Close Scheduler	6
iMFAUT Emulator	6
Project Explorer.....	9
iMFAUT Emulator.....	10
Emulator	10
Emulator Dashboard	11
Steps Preview.....	13
Data Preview.....	13
iMFAUT Script Editor	13
iMFAUT Steps Recorder	14
iMFAUT Steps Editor	14
4) Parameterize.....	15
iMFAUT Data Mapping	17
Inline Log Messages	19
Function Picker	19
Scheduler	20
Generate Report	21
Library Functions.....	21
iMFAUT Core Library Functions	22
1) sendKeys	22
2) sendValuesAfterLabelText.....	22
3) pressEnter	23

4) pressTab.....	23
5) pressFunctionKey.....	24
6) checkValue	24
7) containsValue.....	25
8) getEmulatorFieldValue	25
9) isWritableField	26
10) isInputField.....	26
11) getScreenText.....	27
12) waitUntil.....	27
iMFAUT Exceptions.....	28
1) Exception.....	28
2) BusinessException.....	28

SAY HELLO TO INFOSYS MAINFRMAMEAUTOMATIONTOOL

iMFAUT



- 1 Easy connection to Mainframe.
- 2 Steps recording and playback.
- 3 Built in report generation.
- 4 Execution scheduling.
- 5 Built in test data manager.
- 6 BDD-natural language support.
- 7 Built in library editing.

Pre-Launch Checks

System Requirements.

- 1) JDK 1.8+ installed and configured in system
- 2) JRE 1.7+ installed and configured in system
- 3) 1GB ram
- 4) 1 GB min Disk Space

iMFAUT Requirements.

- 1) Should have a valid license key
- 2) iMFAUT is activated for the machine

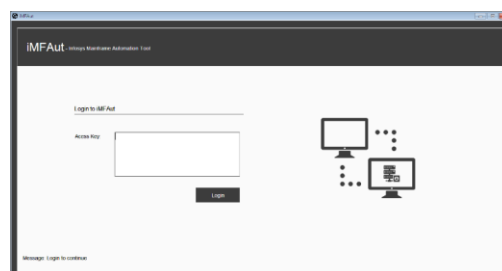
Let's Get Started

iMFAUT

Launch iMFAUT. Run iMFAut.bat file in tool directory.

Name	Date modified	Type	Size
.settings	9/26/2017 11:39 AM	File folder	
bin	9/26/2017 11:41 AM	File folder	
lib	9/26/2017 11:41 AM	File folder	
src	9/26/2017 11:39 AM	File folder	
.classpath	9/13/2017 4:32 PM	CLASSPATH File	1 KB
.project	9/13/2017 4:32 PM	PROJECT File	1 KB
app.jar	9/25/2017 8:00 PM	Executable Jar File	1,234 KB
iMFAut.bat	9/14/2017 12:10 PM	Windows Batch File	1 KB

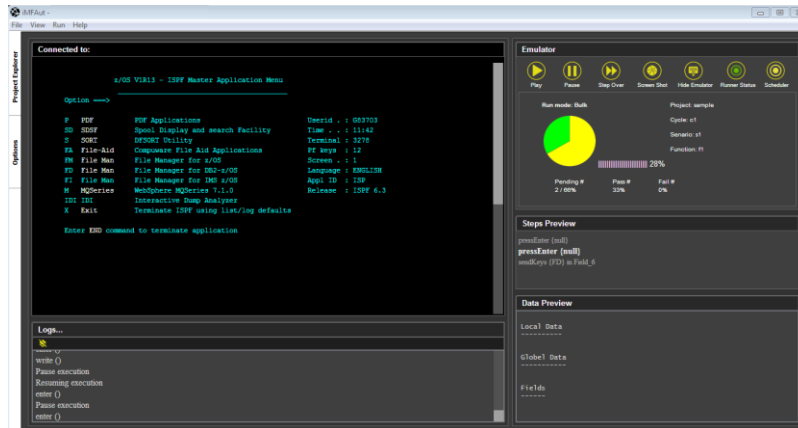
Enter valid access key. Enter valid access key in access key field and click login button.



Note: - On invalid 5th login attempt tool will automatically have deleted from system.

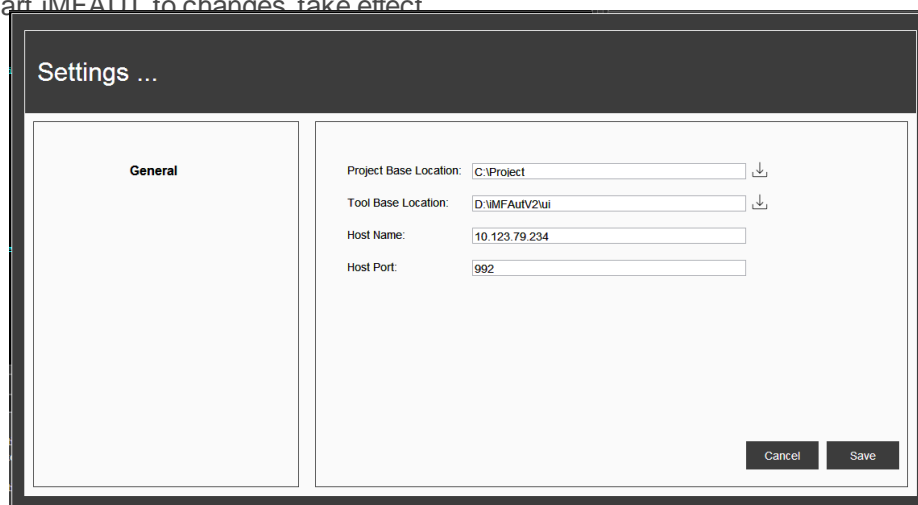
Close Scheduler. After login you will be in Scheduler screen. For time being you can close Scheduler window

iMFAUT Emulator. Now you are at iMFAUT Emulator

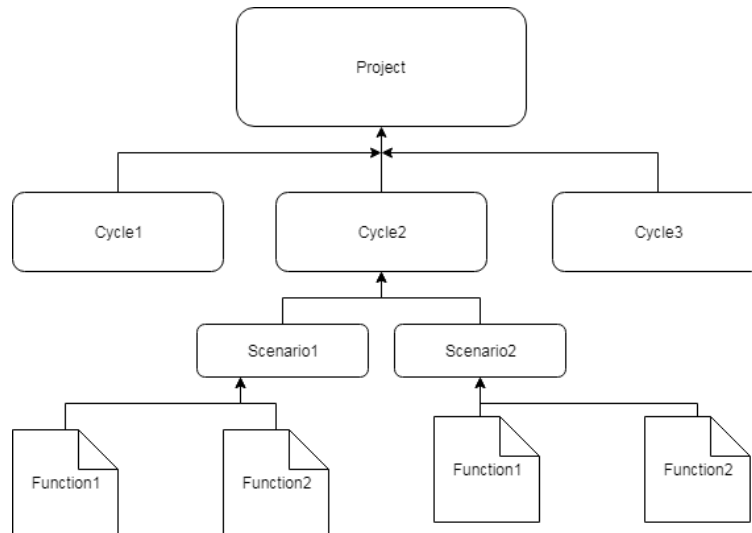


Set basic setting to get started. Perform following steps to configure tool for the first time

- 1) Navigate to File → Settings.
- 2) Set Project Base Location by navigating using Project Location Explorer.
- 3) Set Host Name. Note: - You can give mainframe host name or IP.
- 4) Set Host Port. Note: - Set port in which mainframe is assigned to external connections.
- 5) Click On Save Button.
- 6) Restart iMFAUT to changes take effect

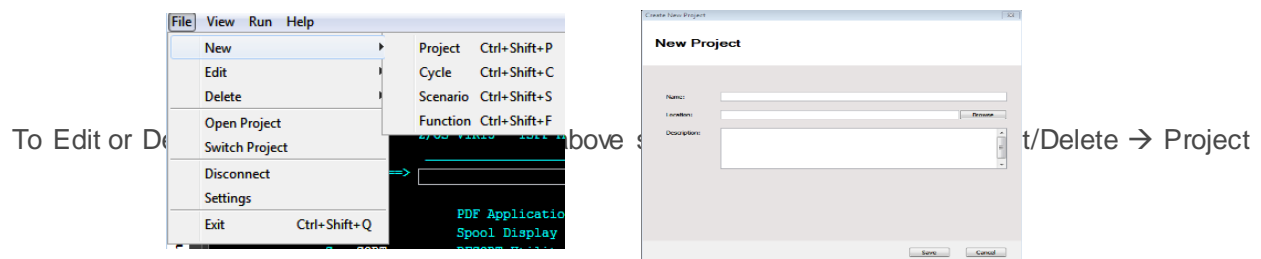


Create new Project. Everything you do in iMFAUT comes under Project. Project is having following structure.



➤ To add new project, perform following steps.

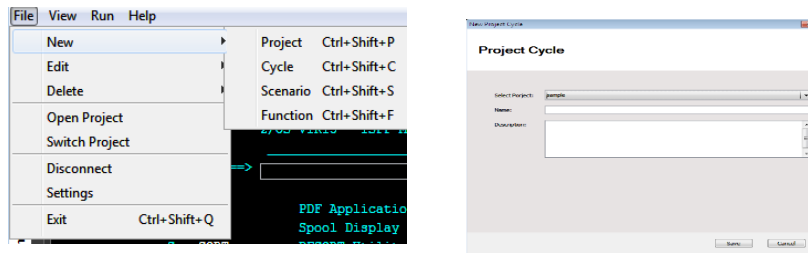
- 1) Navigate to File → New → Project
- 2) Provide Name for the project
- 3) If you want to change project base location, you can do it by clicking and selecting project location
- 4) Provide optional description and click on save to create new project



➤ To create new project cycle, perform following steps.

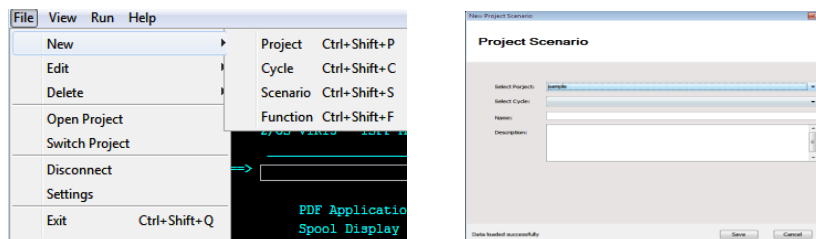
- 1) Navigate to File → New → Cycle
- 2) Select Project Name from project drop down.

- 3) Provide Cycle name.
- 4) Provide optional description and click on save to create new project cycle



To Edit or Delete the project cycle you can follow above steps by navigating File → Edit/Delete → Cycle

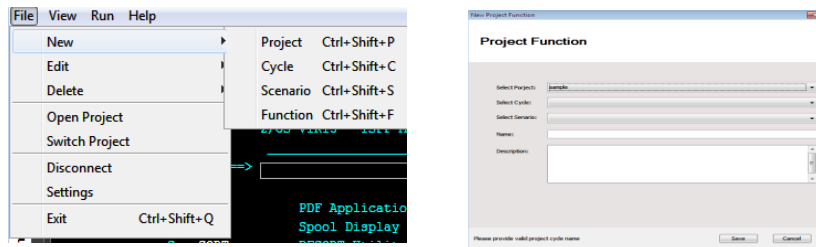
- To create new project scenario, perform following steps.
 - 1) Navigate to File → New → Scenario
 - 2) Select Project Name and Cycle Name.
 - 3) Provide Scenario name.
 - 4) Provide optional description and click on save to create new project scenario.



To Edit or Delete the project scenario you can follow above steps by navigating File → Edit/Delete → Scenario

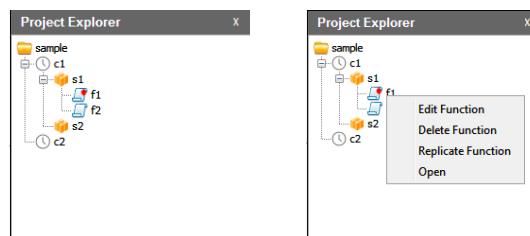
- To create new project function, perform following steps
 - 1) Navigate to File → New → Function
 - 2) Select Project Name, Cycle Name and Scenario Name.

- 3) Provide Function name.
- 4) Provide optional description and click on save to create new project function.

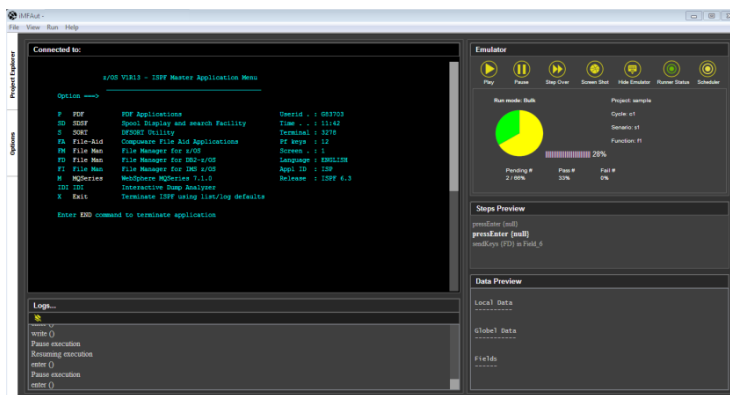


To Edit or Delete the project function you can follow above steps by navigating File → Edit/Delete → Function

Project Explorer. Using Project Explorer, you can easily manage project in iMFAUT. Other than new project functionality rest of all project activities you could done from Project Explorer itself. You could activate Project Explore by clicking on left side bar Project Explorer button.

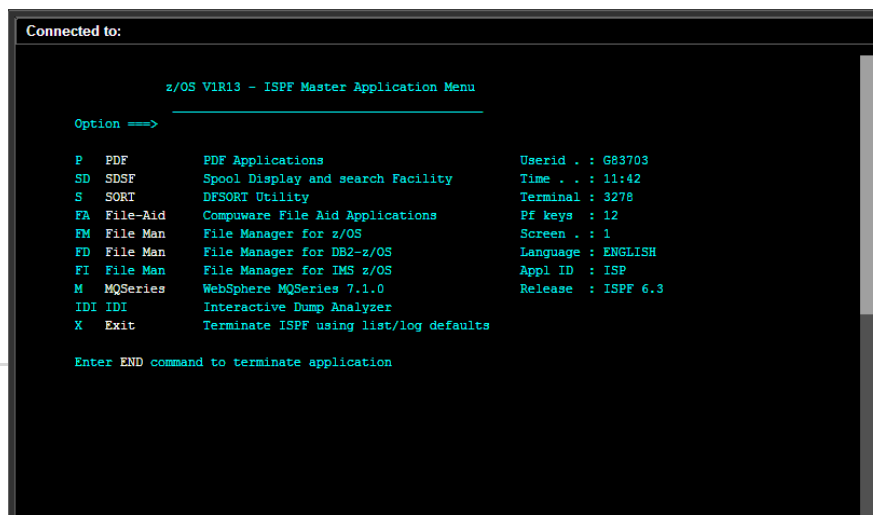


iMFAUT Emulator. After login to tool you will have landed in iMFAUT Emulator. Or you could launch iMFAUT Emulator by navigating through View → View Emulator. Using Emulator, you could do following functionalities.

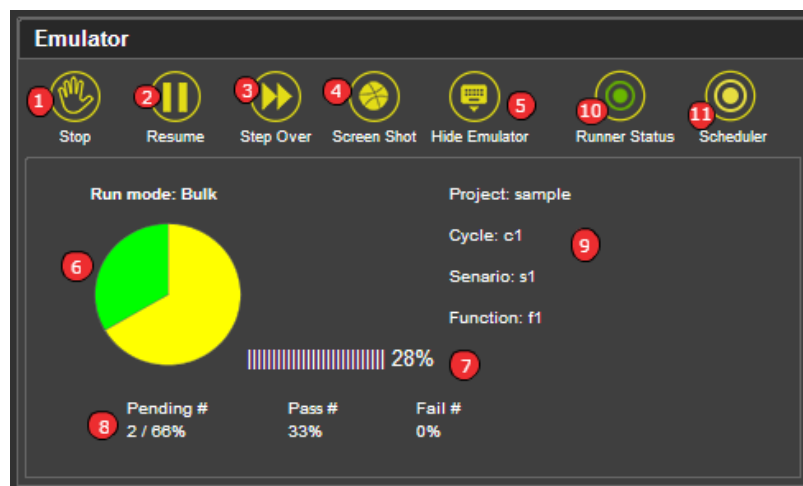


- Run project functionalities
- Control execution
- Provide Real-time summary of execution
- Provide Execution logs
- Provide Steps Preview
- Provide Data Preview of current step being executed

Emulator. Provide Real-time emulation of connected mainframe. You can connect to configured mainframe by navigating File → Connect.

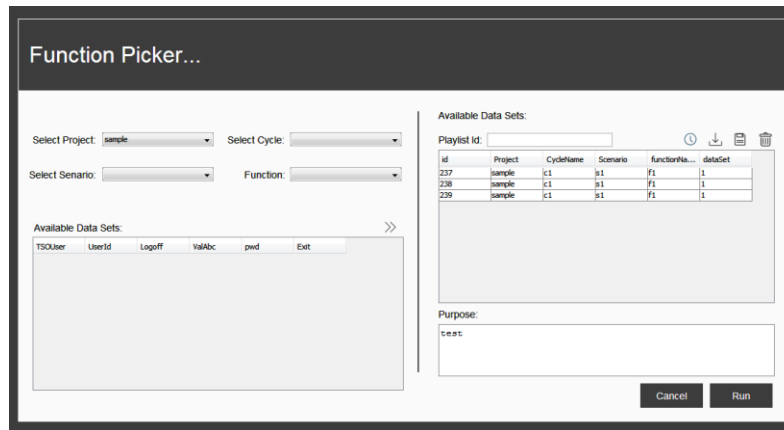


Emulator Dashboard. Emulator Dashboard help you to control execution of functionalities.



- 1) **Start/Stop** execution of functionalities. When you click play for first time (before execution or tool start it will launch following Function Picker window to select functions to run)
 - 1.1) Using Function Picker window, you can select different functionalities and map data set for execution and add to play list for execution by clicking >> button.
 - 1.2) You can give an optional purpose for execution (If you give a purpose for execution later you could use saved play list for scheduling execution. We will explain about later).
 - 1.3) Click Run. If mainframe is not in connected state in log it will show a message to connect. The playlist you have selected will start executing and you could observe its progress in Emulator Dashboard

- 1.4) After Executing HTML report gets generated automatically and opened in Web Browser.

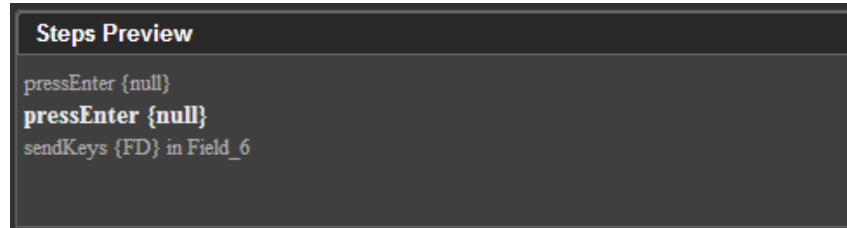


- 2) **Pause/Resume** execution. You could pause/resume execution flow by clicking Pause/Resume button.
- 3) **Step Over**. After Pausing execution flow you could continue execution by step by step
- 4) **Screen Shot**. After Pausing execution, you could take multiple screen shots of mainframe screen by clicking Screen Shot button. Screen shots will be added to report's current step.
- 5) **Hide Emulator**. You can hide emulator by clicking on Hide Emulator button.
- 6) Graphical summary of overall progress
- 7) Progress of current functionality
- 8) Numerical summary of overall progress
- 9) Provides details of current functionality being executed.
- 10) Runner Status Indicator will show current status of **iMFAUT** Runner with 3 color codes
 - 1.1) **Green** – runner is free and it is ready for execution
 - 1.2) **Red** – runner is busy
 - 1.3) **Orange** – runner is facing error due to last execution, at this point you need to re-initialize **iMFAUT** runner to continue execution otherwise scheduler will stop.

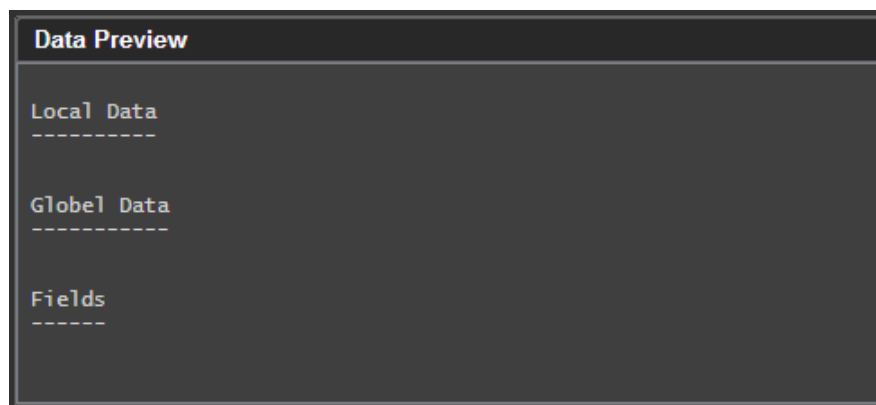
To re-initialize **iMFAUT** runner you can click on flashing icon or View → Scheduler and toggle orange **iMFAUT** function runner state switch. **iMFAUT** function runner state switch should be green in color. Above mentioned color codes indications same for **iMFAUT** function runner state switch. Only in error you can reset **iMFAUT** function runner.

- 11) Indicate state of Scheduler is activated or not. On Scheduler is in activated stage icon will change to blue flashing state. We will explain more in Scheduler section.

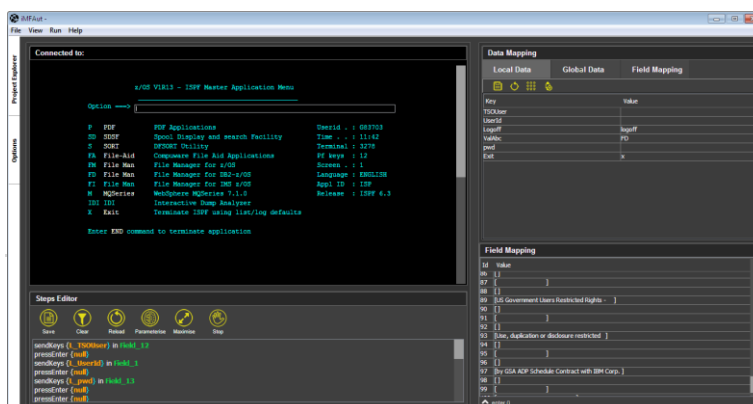
Steps Preview. Provide preview of current step being executed



Data Preview. Provide details of data being used by current steps



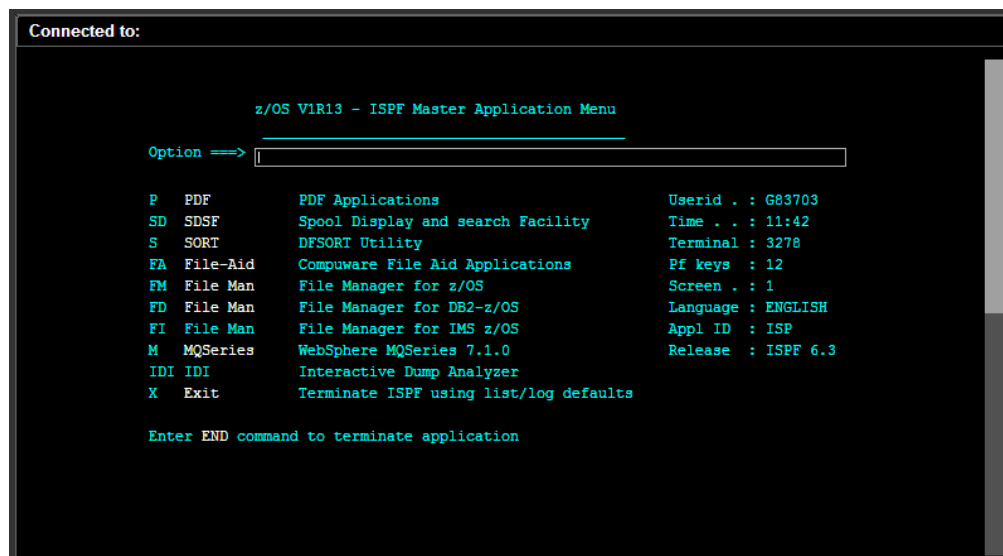
iMFAUT Script Editor. After clicking on Hide Emulator button in emulator window or navigating through View → Hide Emulator you could land in iMFAUT Script Editor. Using iMFAUT Script Editor, you could do following functionalities.



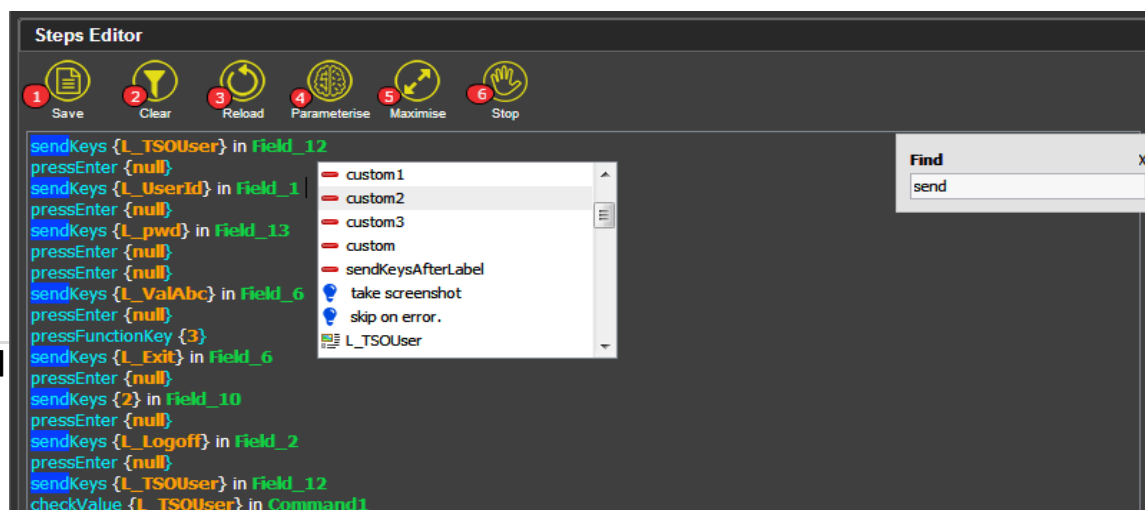
- Recode functionality steps
- Edit functionality steps using Steps Editor
- Perform Dry run of functionality steps

- Map Test Data and Mainframe Fields with steps
- Manage Global Data Sets
- Provide information about mainframe fields in Field Mapping

iMFAUT Steps Recorder. Provide easy to use interface to recode action. Which can be used to create functionality scripts. Recorder will highlight available input fields in which you could enter data. While doing action corresponding steps gets added to Steps Editor.



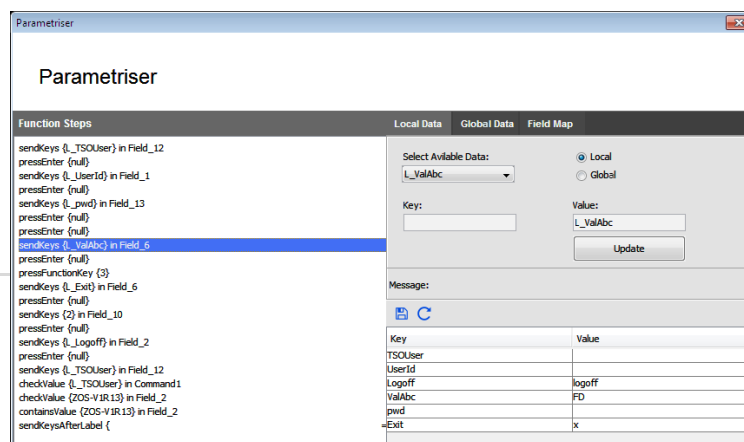
iMFAUT Steps Editor. Provide BDD - natural language based step editing functionality



- 1) **Save** steps to current functionality. You can perform save action by pressing key combination Ctrl + S Keys
- 2) **Clear** steps.
- 3) **Reload** from last saved state.

- 4) **Parameterize** help you to easily map and manage Test Data and Field information with steps

- 1.1) Using Parameterize window you can map Local, Global Test Data and Field Information with steps



- 1.1)1. In Parameterize window's steps related to current functionality will be shown
 - 1.1)2. By selecting/clicking each steps in local data tab it will show available data prams which can be parametrize. In Field Map its will show Field information which can be parametrized.
 - 1.1)3. You can select Data Parameter or Field Parameter and Provide Key
 - 1.1)4. Click on Update. Selected steps will get parametrized automatically and it will get reflected in Steps Editor.
 - 1.1)5. You could move parameter to Globel data set by selecting Globel radio button in Local Data tab
 - 1.1)6. Data in Globel Data set will be available for all functionality in current project
- 5) **Maximize/Minimize** you can maximize/minimize Step Editor by Clicking Maximize/Minimize button
- 6) **Play/Stop** you can dry run current steps by clicking Play/Stop button. Note: - while dry running report will not get generated

IntelliSense Suggestions you can get IntelliSense Suggestions by pressing Ctrl + Space Key combination. Steps editor will show suggestions based on context

Find you can get find window by pressing Ctrl + F Key combination.

Steps Format Step editor follow advanced BDD flavored form of step interpreter. A valid step is having following format

Method {parms1, params2, n} in Field and ***take screenshot*** and ***skip on error***.

Eg: - containsValue {ZOS-V1R13} in Field_2

pressFunctionKey {3}

pressEnter {null}

sendKeys {L_Logoff} in Field_2

containsValue {ZOS-V1R13} in Field_2 –

- containsValue → Method/Keyword which is defined in user library
- {ZOS-V1R13} → Parameters to be passed, more number of parameter will be separated by comma and we will pass **null** if no parameter is not required for step.
- in Field_2 → Specify the main frame field in which action should be taken, you can Field number from Field Mapping table
- Let's say you want to interact with [US Government Users Restricted Rights -]. First get **Id** of Field – 89. So will specify **Field_89**

Field Mapping	
Id	Value
86	[]
87	[]
88	[]
89	[US Government Users Restricted Rights -]
90	[]
91	[]
92	[]
93	[Use, duplication or disclosure restricted]
94	[]
95	[]
96	[]
97	[by GSA ADP Schedule Contract with IBM Corp.]
98	[]
99	[]

- You can modify/Recode values from Field Mapping table. Edit value cell value and press **Enter** Key updated value will get reflected in Emulator if edited field is an input mainframe field.

Note: - We will discuss more on parameters on **Data Mapping** session


iMFAUT Data Mapping. Provide inline Data and Field mapping functionality.


Data Mapping


Local Data


Global Data

Field Mapping









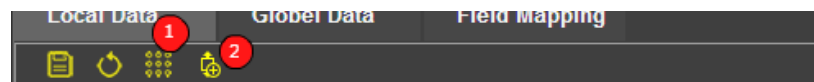
Key	Value
TSOUser	
UserId	
Logoff	logoff
ValAbc	FD
pwd	
Exit	x

1. **Parameter Data** is categories into Global and Local data sets.

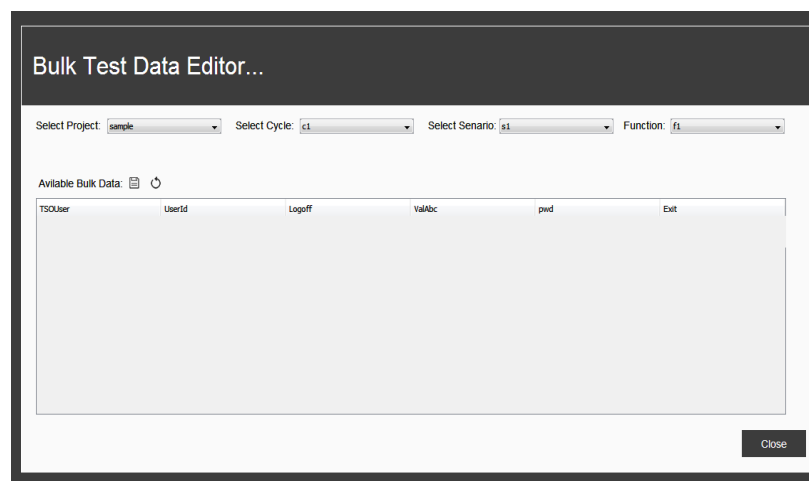
- a. **Local Data** which is applicable only for selected functionality. Data set is managed as Key Value Pair. Eg: - you want parameterize 'ZOS-V1R13' add parameter in Value new row cell similar to excel editing and provide Key (Variable Name) for the 'ZOS-V1R13' in Key field. Let's say **SysName**. Then you could access that Key in steps by Preceding **L_ → L_SysName**.

L_ → Indicate it refer to Local Data Set.

G_ → Indicate it refer to Global Data Set.



- i. **Bulk Data Editor** used to manage different set of data for selected functionality. In Bulk Data editor column names will be Key names from Local Data Sets



- ii. **Add to Global data** help you to easily copy selected Local Data rows to Global Data sets.

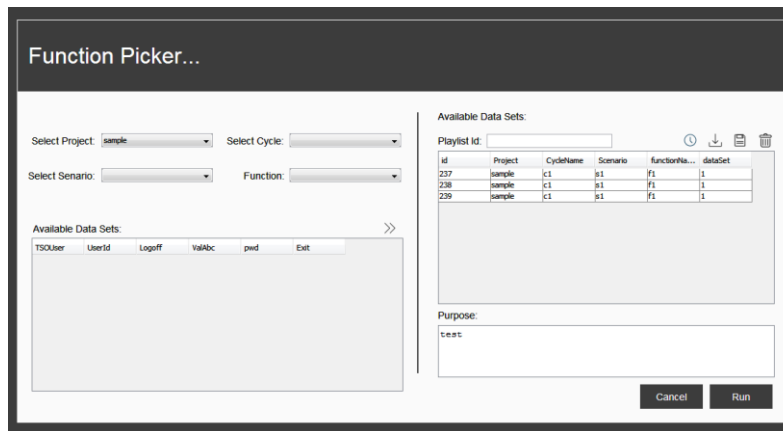
- b. **Global Data** which is applicable for current Project. Managing Global Data set is similar to Local Data sets. You can follow above instructions.

2. **Field Mapping** help you manage and map Mainframe field with user-friendly names. In iMFAUT mainframe field is referred as Field_1, Field_10 etc. Field Mapping help you to give more user-friendly names such as UserName, Command etc. which help to improve readability and understandability of function steps.

Inline Log Messages. Provide inline logs. You can view expand log view by clicking on Line Log message panel.



Function Picker. Help you to create Play list for execution. Which can be used for scheduling execution. Emulator Play Button refer to current play list. So if no play list is available currently iMFAUT automatically launch function picker to select Functionality to run. To create play list, follow below steps.

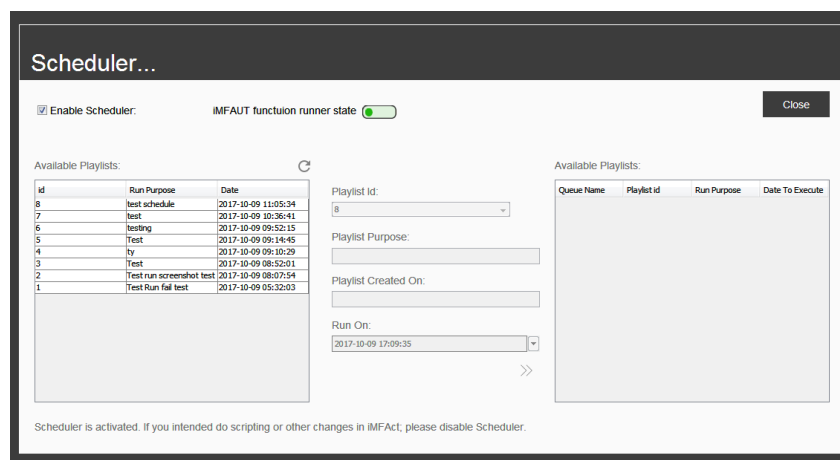


- 1) Navigate to Run → Function Selector
- 2) Select Project → Select Cycle → Select Scenario → Select Function To get available data sets for selected Function
- 3) Select sets of data applicable for run from Available Data Sets table
- 4) Click on >>
- 5) Selected Information will have added to right side data table with data set id
- 6) Provide optional purpose (if play list is intended for scheduling purpose is mandatory).
- 7) Click on Save
- 8) If you are creating new play list, right side data table id will be changed to non -1 after saving.
- 9) From here you can take two directions.
 1. You can click on Run; In Emulator it will started executing selected playlist functionalities if mainframe is connected else it will show message.

2. Or you can close Function Picker window and you can select play list for scheduling which we will explain in Scheduler selection.

Scheduler. Help you Schedule execution. To Schedule execution follow below steps.

- 1) Navigate to View → Function Scheduler
- 2) Select Play list from Available Playlist table
- 3) Set Date and Time by Clicking and Selecting from Date and Time picker
- 4) Click on >>
- 5) To enable scheduler, select Enable Scheduler check box. Note: - If you want do some changes in iMFAUT please disable scheduler. For schedule to work iMFAUT should be opened. During schedule running if mainframe is not connected it will connect automatically.



Scheduler...

☒ Enable Scheduler: iMFAUT function runner state ● Close

Available Playlists:

id	Run Purpose	Date
8	test schedule	2017-10-09 11:05:34
7	test	2017-10-09 10:36:41
6	testing	2017-10-09 09:52:15
5	Test	2017-10-09 09:14:45
4	ty	2017-10-09 09:10:29
3	Test	2017-10-09 08:52:01
2	Test run screenshot test	2017-10-09 08:07:54
1	Test Run fail test	2017-10-09 05:32:03

Playlist Id:

Playlist Purpose:

Playlist Created On:

Run On: >>

Available Playlists:

Queue Name	Playlist id	Run Purpose	Date To Execute
------------	-------------	-------------	-----------------

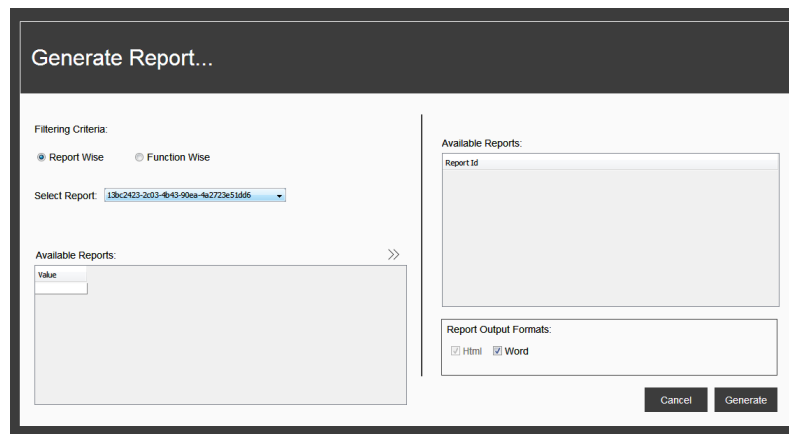
Scheduler is activated. If you intended do scripting or other changes in iMFACT, please disable Scheduler.

iMFAUT function runner state icon is used to indicate current state of runner and in case of error you can reset runner state. When a function executed and it ended in normal error exception scenario; scheduler will indicate state as **Orange** color and stop scheduling monitoring to prevent further error which could lead subsequent functions to fail. But in Business Exception with error skipping it will continue as pass functions. When reset runner state in error you need to click on runner state switch to re-initialize runner and re-enable scheduler. If you running directly from iMFAUT emulator, then you could avoid above steps since you are in charge of execution. But you can use above steps to re-initialize runner anytime.

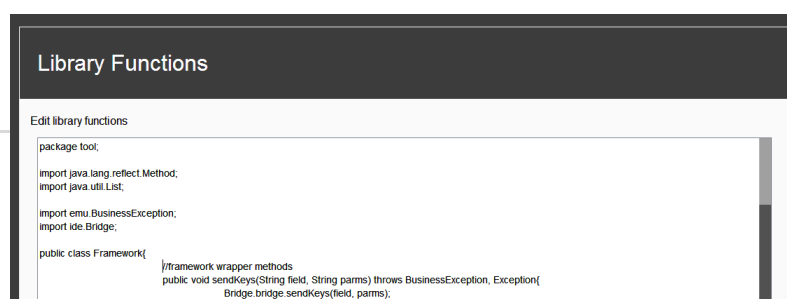
Note: - If Scheduler is enabled then all activities of iMFAUT will be disabled.

Generate Report. Help you Schedule execution. To generate report of already executed playlist follow below steps.

- 1) Navigate to View → Generate Report
- 2) You can view Available Reports by Report Wise / Function Wise (Function Wise selection is similar to other windows).
- 3) Once selected it will show applicable reports
- 4) Select reports and click >> to add to right side Available Report table
- 5) By default, HTML formatted report get generated, you can opt for additional word format along with HTML report
- 6) Click on Generate button. Report will get generated and automatically launch in respective applications.



Library Functions. Help you to create your own library function using iMFAUT system defined core library and reference variable. **Library Functions** use java syntax. And you have to add all your own keyword/method to **Framework** class in **tool** package. By default, a few custom methods have been added to Framework class. **Bridge.bridge** is the reference point variable which will expose all available methods to create custom methods. All iMFAUT core library function required two parameters to be passed. First One for identifying Field information's and second one for other parameters as comma separated string which typically pass from steps as {parms1, parms2, n}. Once you have updated and saved library function please Restart iMFAUT to changes take effect.



iMFAUT Core Library Functions. List of core Library Function and its Usage

1) sendKeys

- a. **Input Prams:** Field_id, Value
- b. **Return Type:** void
- c. **Syntax:** Bridge.bridge.sendKeys(field, parms);
- d. **Special Case:**
- e. **Description:** Used to send keys to mainframe input fields by providing field id and value
- f. **Example:** sendKeys {User} in Field_12
- g. **Type:** Any Where

2) sendValuesAfterLabelText

- a. **Input Prams:** Mainframe Label Text, Number of Fields to Skip, Value}
- b. **Return Type:** void
- c. **Syntax:** Bridge.bridge.sendValuesAfterLabelText(field, parms);

- d. **Special Case:**
- e. **Description:** Used to send keys to mainframe input fields by providing nearby left label text, number field to skip to locate input field and value to be entered
- f. **Example:** sendKeysAfterLabel {command,1, hello world}
- g. **Type:** Any Where

3) pressEnter

- a. **Input Prams:** null
- b. **Return Type:** void
- c. **Syntax:** Bridge.bridge.pressEnter(field, parms);
- d. **Special Case:**
- e. **Description:** Used to press enter key
- f. **Example:** pressEnter {null}
- g. **Type:** Any Where

4) pressTab

- a. **Input Prams:** null
- b. **Return Type:** void

- c. **Syntax:** Bridge.bridge.pressTab(field, parms);
- d. **Special Case:**
- e. **Description:** Used to press tab key
- f. **Example:** pressTab {null}
- g. **Type:** Any Where

5) pressFunctionKey

- a. **Input Prams:** Function Key Value in Number
- b. **Return Type:** void
- c. **Syntax:** Bridge.bridge.pressFunctionKey(field, parms);
- d. **Special Case:**
- e. **Description:** Used to press function keys i.e.: - F3, F5, F11 etc.
- f. **Example:** pressFunctionKey {3}
- g. **Type:** Any Where

6) checkValue

- a. **Input Prams:** Field_id, Value
- b. **Return Type:** void
- c. **Syntax:** Bridge.bridge.checkValue(field, parms);

- d. **Special Case:** On not matching cases or an error situation it will throw Exception
- e. **Description:** Used to check value provided is matching in mainframe field. If not matching it will throw an Exception
- f. **Example:** checkValue {ZOS-V1R13} in Field_2
- g. **Type:** Any Where

7) containsValue

- a. **Input Prams:** Field_id, Value
- b. **Return Type:** void
- c. **Syntax:** Bridge.bridge.containsValue(field, parms);
- d. **Special Case:** On not matching cases or an error situation it will throw Exception
- e. **Description:** Used to check value provided is contains in mainframe field. If not matching it will throw an Exception
- f. **Example:** containsValue {ZOS-V1R13} in Field_2
- g. **Type:** Any Where

8) getEmulatorFieldValue

- a. **Input Prams:** Field_id
- b. **Return Type:** String
- c. **Syntax:** Bridge.bridge.getEmulatorFieldValue(field, parms)

- d. **Special Case:**
- e. **Description:** Get value of mainframe field
- f. **Example:** Bridge.bridge.getEmulatorFieldValue(field, null)
- g. **Type:** Only inside Framework class

9) isWritableField

- a. **Input Prams:** Field_id
- b. **Return Type:** boolean
- c. **Syntax:** Bridge.bridge.isWritableField(field, parms)
- d. **Special Case:**
- e. **Description:** Check mainframe field is writable
- f. **Example:** Bridge.bridge.isWritableField(field, null)
- g. **Type:** Only inside Framework class

10) isInputField

- a. **Input Prams:** Field_id
- b. **Return Type:** boolean
- c. **Syntax:** Bridge.bridge.isInputField(field, parms)

- d. **Special Case:**
- e. **Description:** Check mainframe field is input type
- f. **Example:** Bridge.bridge.isInputField(field, null)
- g. **Type:** Only inside Framework class

11) getScreenText

- a. **Input Prams:** null
- b. **Return Type:** String
- c. **Syntax:** Bridge.bridge.getScreenText(field, parms)
- d. **Special Case:**
- e. **Description:** get full text of mainframe emulator
- f. **Example:** Bridge.bridge.getScreenText(null, null)
- g. **Type:** Only inside Framework class

12) waitUntil

- a. **Input Prams:** Numeric String in Seconds
- b. **Return Type:** void
- c. **Syntax:** Bridge.bridge.waitUntil(field, parms);
- d. **Special Case:** value should be a numeric type
- e. **Description:** pause execution for given time in second

- f. **Example:** wait {10}
- g. **Type:** Any Where

iMFAUT Exceptions. iMFAUT support normal Exception and BusinessException to handle error scenarios during run time.

- 1) **Exception** is normal exception which happen because of some un-expected condition occurred during execution. iMFAUT will terminate execution of playlist in case of **Exception**
- 2) **BusinessException** is a custom exception useful for business validation in which you will have ability to avoid termination of execution by specifying '**and skip on error.**' In function step and you can throw custom exception instead of exception so that iMFAUT will log Business Exception occurred in report and continue execution. If '**and skip on error.**' Is not provided in step then iMFAUT will treat Business Exception as normal Exception and terminate execution.

Example: -

```
try{  
    Bridge.bridge.containsValue(field, parms);  
}  
catch (Exception exception) {  
    throw new BusinessException ("Values not matching", 505)  
}
```