

Urm-Emulator

User guide

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(Urm-Emulator)

The Monitor_operations window displays a table titled "Monitor Registers Values" showing the state of registers over 11 iterations. The table has columns for iteration number and registers R1 through R8.

	Reg1	Reg2	Reg3	Reg4	Reg5	Reg6	Reg7	Reg8
1	1024	0	0	0	0	0	0	0
2	1024	1	0	0	0	0	0	0
3	1024	2	0	0	0	0	0	0
4	1024	2	1	0	0	0	0	0
5	1024	2	1	0	0	0	0	0
6	1024	2	1	0	0	0	0	0
7	1024	3	1	0	0	0	0	0
8	1024	4	1	0	0	0	0	0
9	1024	4	2	0	0	0	0	0
10	1024	4	2	0	0	0	0	0
11	1024	4	2	0	0	0	0	0

Below the table, the "output" field displays the value 512.

(Monitor Screen)

Monitor_Screen: where the output will be shown .

About Urm-Emulator

Urm-Emulator is an easy program that simulate "Unlimited Registers Machine" commands.

- there is only 4 commands in urm:

1. Successor(Register number)
2. Zero(Register number)
3. Jumb(RegN1,RegN2,LineN)
4. Transfere(RegN1,RegN2)

Command 1 : increase the value stored in Register n by 1 ($\text{RegN} = \text{RegN} + 1$)

Command 2: Reset the value stored in Register n to 0 ($\text{RegN} = 0$)

Command 3: checks if (value in RegisterN1 equal to value in RegisterN2)

if true ?

it jumps to the lineN and execute it and Continue in Sequence.

if false ?

it ignores the current line of Jumb and Continue the current Sequence of executing .

Command 4: Takes a Copy of value stored in RegN1 and paste it in RegN2.(Replace the value in Reg N1 with value in RegN2).

Q:How to implement these functions in this program?

A: just write the first char of each Command

for example:

j(1,2,3) is equal to jumb(1,2,3)

so j(1,2,3) is the program Command.

and so the rest of commands

Note:

Unmanaged Code may lead the program to Hang (it will not Response) because of Infinite loop caused by the Command 3

in this case you will have to terminate the program from the TaskManager or just stop Running if you run the Code .

Although i have provided an option for you that you can **Expect** the **maximum** number of loops that program can make

so if it exceeds the limits you gave it will break that loop.

So becareful ! since not enough timees of loops won't give you any output .

Q:How to execute my Code?


A: you have to follow 3 steps

1. write your code and entry values in Registers

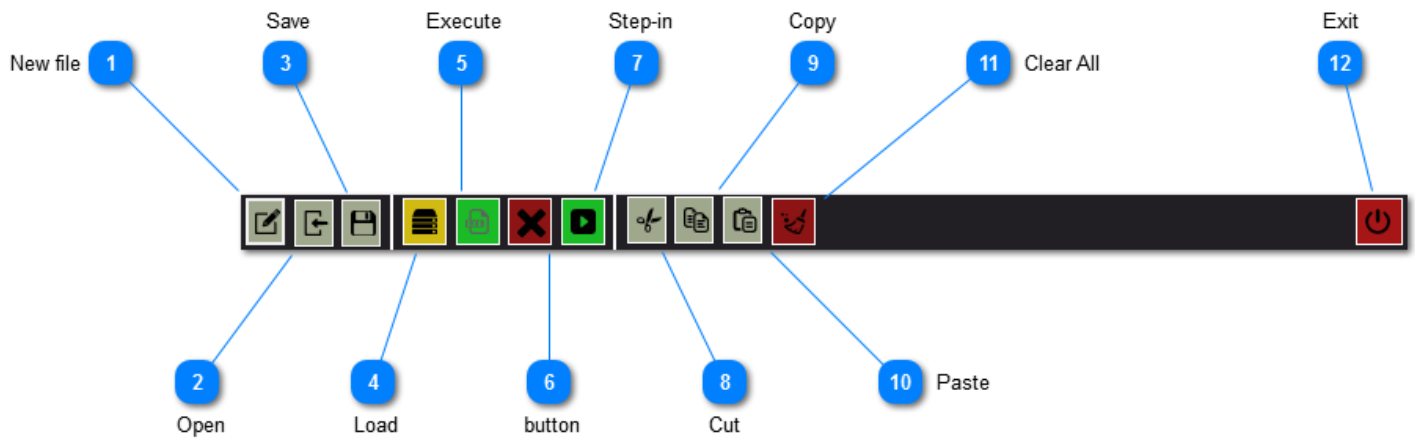
2. Load your code by pressing that yellow button 

3. execute the code either

- either step by step using next button so you can trace the execution flow .. 

- or by executing it automatically using this button 

Client area



1 New file



Create a new file

2 Open



Open existing project

3 Save



Save the current file

4 Load



Load the Code/Registers values into Urm virtual memory

5 Execute



auto-execute the Code (Get the Result by one Click).

6 button



Stop-Executing
available only with auto-execute

7 Step-in



execute the Code step by step

8

Cut



Cut the Selected Text to Clipboard

9

Copy



Copy the selected text to Clipboard

10

Paste



Paste the(Copied/Cut) form the Clipboard to the Editor

11

Clear All



Clear any Control that used to I/O data + clearing the monitor screen

12

Exit



Exit from the program