



# Static scope rule : Another example

```
class StaticScope {
    public static void main(String args[]) {
        int x; // known to all code within main
        x = 10;

        if(x == 10) {          // start new scope
            int y = 20;        // known only to this block
            System.out.println("x and y: " + x + " " + y);
            x = y * 2;         // x and y both are known here.
        }
        y = 100;               // Error! y is now no more known here
        System.out.println("x is " + x); // x is still known here.
    }
}
```



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# Static scope rule

```
class Box{
    float x = 10.0;
    float y = 20.0;
    float w = 15.0;

    float area(){
        return(2*(x*y + x*w + y*w));
    }
}
```

```
class Circle{
    float x = 0.0;
    float y = 0.0;
    float r = 5.0;

    float area(){
        return(((22/7)*r*r));
    }
}
```

```
class GeoClass{
    float x = 50;
    float y = 60;
    public static void main(String args[]){
        Box b = new Box();
        Circle c = new Circle();
        System.out.println("GeoClass Data: x = " + x);
        System.out.println("Box Data: x = " + b.x);
        System.out.println("Box Area: " + b.area());
        System.out.println("Circle Data: x = " + c.x);
        System.out.println("Circle Area: " + c.area());
    }
}
```



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# Static scope rule : Another example

```
class StaticScope {
    public static void main(String args[]) {
        int x; // known to all code within main
        x = 10;

        if(x == 10) {          // start new scope
            int y = 20;        // known only to this block
            System.out.println("x and y: " + x + " " + y);
            x = y * 2;         // x and y both are known here.
        }
        y = 100;              // Error! y is now no more known here
        System.out.println("x is " + x); // x is still known here.
    }
}
```



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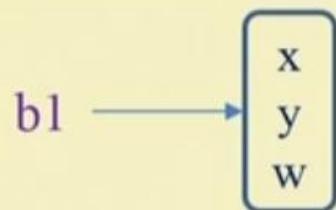
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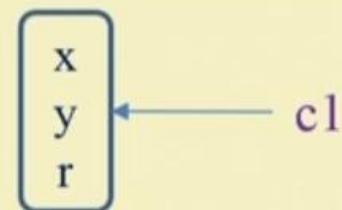
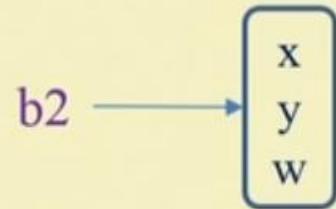




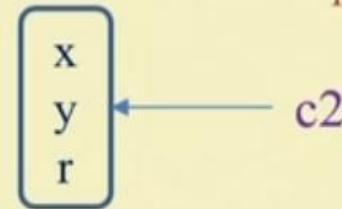
# Instance variable versus Class variable



Two instances of class **Box**



Two instances of class **Circle**



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# Instance variable versus Class variable

- Java does not allow global variables.
- Every variable in Java must be declared inside a class.
- The keyword **static** is used to make a variable just like global variable.
- A variable declared with **static** keyword is called **class variable**.
- It acts like a global variable, that is, there is only one copy of the variable associated with the class.

That is, one copy of the variable regardless of the number of instances of the class.



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# Static variable : An example

```
public class Circle{  
    static int circlecount = 0; // class variable  
    public double x,y,r; // instance variables  
    public Circle(double x, double y, double r){  
        this.x = x; this.y = y; this.r = r;  
        circlecount++;  
    }  
    public Circle(double r){  
        this(0.0,0.0,r);  
        circlecount++;  
    }  
    public Circle(Circle c){  
        this(c.x,c.y,c.r);  
        circlecount++;  
    }  
    public Circle(){  
        this(0.0,0.0,0.1);  
        circlecount++;  
    }  
}
```

```
public double circumference(){  
    return (2*3.14159*r);  
}  
public double area(){  
    return(3.14159*r*r);  
}  
public static void main(String args[ ]){  
    Circle c1 = new Circle();  
    Circle c2 = new Circle(5.0);  
    Circle c3 = new Circle(c1);  
    System.out.println("c1#" + c1.circlecount + "c2#" +  
                       c2.circlecount + "c3#" + c3.circlecount);  
}
```



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# Declaring static method : An example

```
// A class method and instance method
public class Circle{
    public double x,y,r;
    // All constructors are here.
    // An instance method. Return the bigger of two circles.
    public Circle bigger(Circle c){
        if(c.r>r) return c;
        else return this;
    }
    // A class method: Return the bigger of two classes.
    public static Circle bigger (Circle a, Circle b) {
        if (a.r > b.r) return a;
        else return b;
    }

    public static void main(String args[]){
        Circle a = new Circle (2.0);
        Circle b = new Circle (3.0);
        Circle c = a.bigger (b);           // Call of the instance method
        Circle d = Circle.bigger (a,b); // Call of the class method
    }
}
```



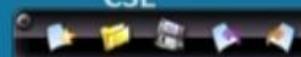
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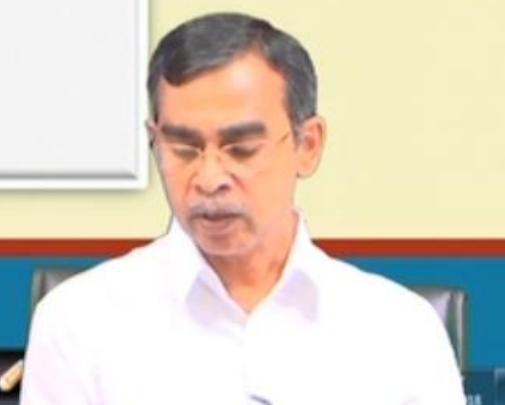
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# Declaring static method : An example

```
// A class method and instance method
public class Circle{
    public double x,y,r;
    // All constructors are here.
    // An instance method. Return the bigger of two circles.
    public Circle bigger(Circle c){
        if(c.r>r) return c;
        else return this;
    }
    // A class method: Return the bigger of two classes.
    public static Circle bigger (Circle a, Circle b) {
        if (a.r > b.r) return a;
        else return b;
    }
}

public static void main(String args[]){
    Circle a = new Circle (2.0);
    Circle b = new Circle (3.0);
    Circle c = a.bigger (b);           // Call of the instance method
    Circle d = Circle.bigger (a,b);   // Call of the class method
}
```



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# Nested class in Java

- In Java, a class can be defined inside a class. Let us look at the following example.

```
class Circle{
    static double x,y,r;
    Circle(double r){
        this.r = r;
    }
    // Following is the nested class
    public static class Point{
        double x, y;
        void display(){
            System.out.println("(x,y): (" + this.x + "," + this.y + ")");
        }
        Point(double a, double b){
            this.x = a;
            this.y = b;
        }
    }
}
```

*Continued to the next slide.....*



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# Nested class in Java

- In Java, a class can be defined inside a class. Let us look at the following example.

```
class Circle{
    static double x,y,r;
    Circle(double r){
        this.r = r;
    }
    // Following is the nested class
    public static class Point{
        double x, y;
        void display(){
            System.out.println("(x,y): (" + this.x + "," + this.y + ")");
        }
        Point(double a, double b){
            this.x = a;
            this.y = b;
        }
    }
}
```

Continued to the next slide.....

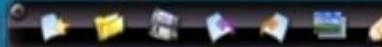


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# Nested class in Java

- In Java, a class can be defined inside a class. Let us look at the following example.

```
public boolean isInside(Point p){  
    double dx = p.x - x;  
    double dy = p.y - y;  
    double distance = Math.sqrt((dx*dx)+(dy*dy));  
    if(distance < r) return true;  
    else return false;  
}  
public static void main(String args[]){  
    Circle a = new Circle (2.0);  
    Point pa = new Point (1.0,2.0);  
    pa.display();  
    System.out.println("Is the points (1,2) inside the circle with radius 2 :" +a.isInside(pa));  
    Circle b = new Circle (1.0);  
    Point pb = new Point (3.0,3.0);  
    System.out.println("Is the point (3,3) inside the circle with radius 1 :" +b.isInside(pb));  
}
```



# Nested class in Java

- In Java, a class can be defined inside a class. Let us look at the following example.

```
class Circle{
    static double x,y,r;
    Circle(double r){
        this.r = r;
    }
    // Following is the nested class
    public static class Point{
        double x, y;
        void display(){
            System.out.println("(x,y): (" + this.x + "," + this.y + ")");
        }
        Point(double a, double b){
            this.x = a;
            this.y = b;
        }
    }
}
```

*Continued to the next slide....*



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# Recursion in Java : Calculation of $n!$

- Factorial calculation of  $n$ , an integer value is defines as follows.

$$n! = n \times (n-1) \times (n-2) \times \dots \times 3 \times 2 \times 1$$

$$= 1 \times 2 \times 3 \times \dots \times (n-2) \times (n-1) \times n$$

Note:  $0! = 1$

```
public class SimpleFactorial{
    int n;

    public static void main(String[] args) {
        int facto = 1;
        n = Integer.parseInt(args[0]);
        if ((n == 0) || (n == 1)) {
            System.out.println("Factorial of " + n + ": " + facto);
            return;
        }
        for(int i = 1; i <= n, i++)
            facto = facto * i;
        System.out.println("Factorial of " + n + ": " + facto);
        return;
    }
}
```



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16:33

17-11-2018



# Recursion in Java : Calculation of $n!$

- Recursive definition of  $n!$

$$\begin{aligned} n! &= n \times (n-1) \times (n-2) \times \dots \times 3 \times 2 \times 1 \\ &= n \times (n-1)! \quad \text{with } 0! = 1 \end{aligned}$$

```
public class RecursiveFactorial{
    int n;
    int factorial(int n) {
        if (n == 0)
            return(1);
        else
            return(n*factorial(n-1));
    }

    public static void main(String[] args) {
        Recursive x = new RecursiveFactorial();
        x.n = Integer.parseInt(args[0]);
        System.out.println("Factorial of " + n + ": " + x.factorial(x.n));
    }
}
```



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# Recursion in Java : Fibonacci sequence

- Following is a series of numbers called the Fibonacci sequence.

0 1 1 2 3 5 8 13 21

- Recursive definition of n-th Fibonacci number.

$$F_n = F_{n-1} + F_{n-2} \quad \text{with } F_0 = F_1 = 1$$

```
public class SimpleFibonacci{
    int n;

    public static void main(String[] args) {
        n = Integer.parseInt(args[0]);
        int fibo1 = 0, fibo2 = 1;
        System.out.print(fibo1 + " " + fibo2);
        while (n > 1) {
            fibo = fibo1 + fibo2;
            System.out.print(" " + fibo);
            fibo1 = fibo2; fibo2 = fibo; n++;
        }
    }
}
```



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# Recursion in Java : Fibonacci sequence

- Recursive definition of n-th Fibonacci number.

$$F_n = F_{n-1} + F_{n-2} \quad \text{with } F_0 = F_1 = 1$$

```
class RecursiveFibonacci {  
    int n;  
    int fibonacci(int n){  
        if (n == 0)  
            return 0;  
        else if (n == 1)  
            return 1;  
        else  
            return(fibonacci(n-1) + fibonacci(n-2));  
    }  
    public static void main(String args[]){  
        Fibonacci x = new RecursiveFibonacci();  
        x.n = Integer.parseInt(args[0]);  
        for(int i = 0; i <= x.n; i++){  
            System.out.println(x.fibonacci(i));  
        }  
    }  
}
```



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16:40

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# Recursion in Java : GCD calculation

Greatest common divisor (GCD) calculation is as follows.

$$\text{GCD}(35, 15) = 5$$

$$\text{GCD}(10, 50) = 10$$

$$\text{GCD}(11, 0) = 11$$

$$\text{GCD}(8, 8) = 8$$

$$\text{GCD}(1, 13) = 1$$

For any two integers  $m$  and  $n$  (such that  $m < n$ ), the  $\text{GCD}(m, n)$  calculation can be defined recursively as follows.

$$\text{GCD}(m, n) = \text{GCD}(n, m) \text{ if } m > n;$$

$$\text{GCD}(m, n) = m, \text{ if } m = 0;$$

$$\text{GCD}(m, n) = 1, \text{ if } m = 1;$$

$$\text{GCD}(m, n) = m, \text{ if } m = n;$$

$$\text{GCD}(m, n) = \text{GCD}(m, n \% m);$$



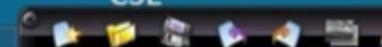
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# Recursion in Java : GCD calculation

For any two integers  $m$  and  $n$  (such that  $m < n$ ), the  $GCD(m,n)$  calculation can be defined recursively is as follows.

```
GCD(m, n) = GCD(n,m) if m>n;  
GCD(m, n) = n, if m = 0;  
GCD(m, n) = 1, if m = 1;  
GCD(m, n) = m, If m = n;  
GCD(m, n) = GCD(m, n%m);
```

```
public class RecursiveGCD {  
    int m, n;  
    int gcd(int m, int n){  
        if(m>n) return gcd(n,m);  
        if(m==n) return m;  
        if(m==0) return n;  
        if(m==1) return 1;  
        return gcd(m,n%m);  
    }  
  
    public static void main(String[] args) {  
        RecursiveGCD g = new RecursiveGCD();  
        g.m = Integer.parseInt(args[0]);  
        g.n = Integer.parseInt(args[1]);  
        System.out.printf("GCD of %d and %d is %d.", g.m, g.n, g.gcd(g.m, g.n));  
    }  
}
```



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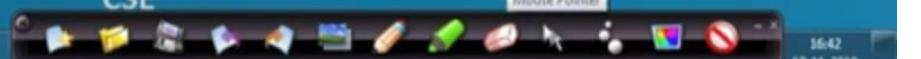


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Mouse Pointer



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17-11-2018

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Demonstration\_52.java

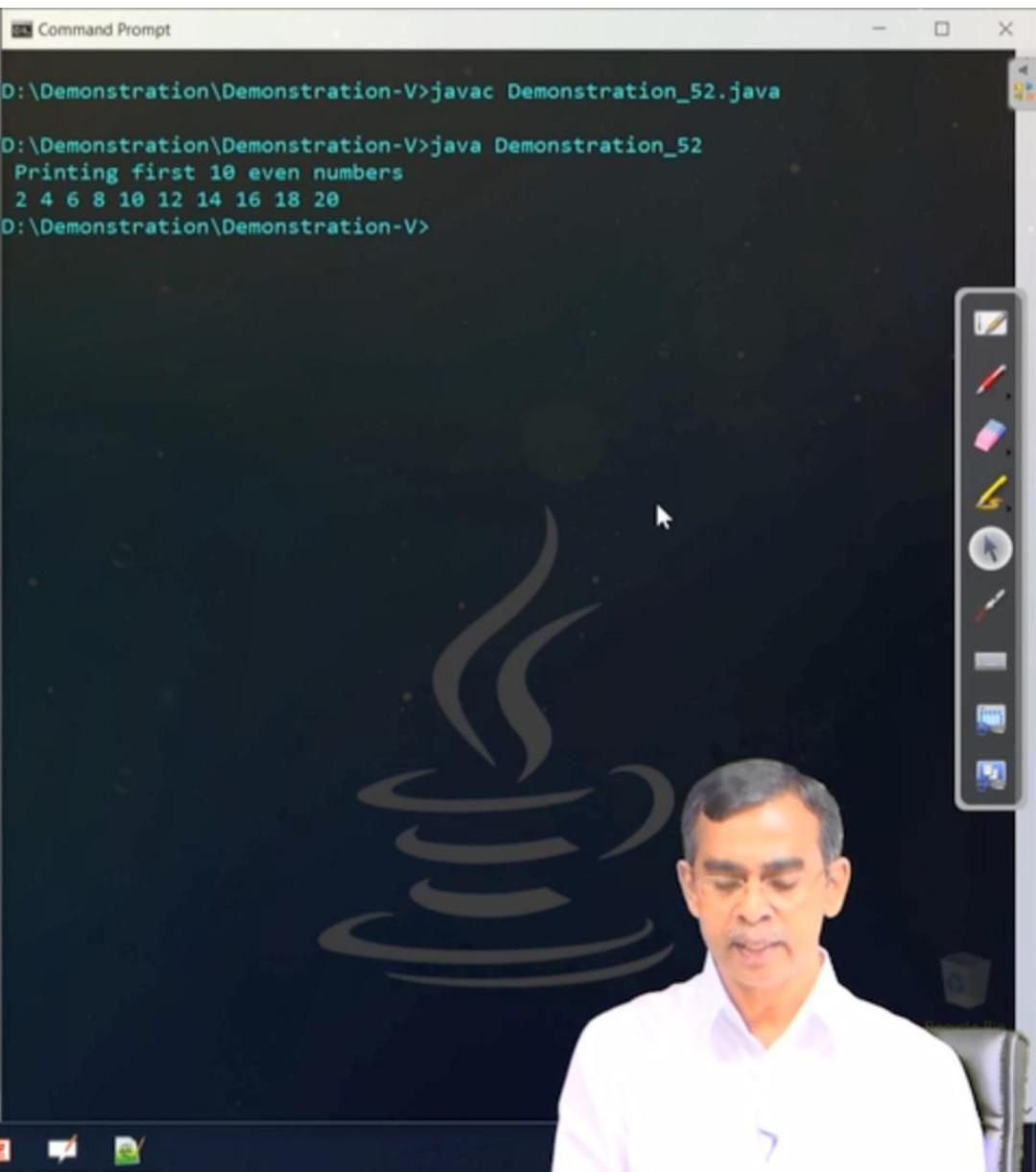
```
1 /* Do-While loop example */
2 class Demonstration_52{
3     public static void main(String[] args){
4         int count = 1;
5         System.out.println(" Printing first 10 even numbers");
6         do {
7             System.out.print(" " + 2*count);
8             count++;
9         } while (count < 11);
10    }
11 }
12
```

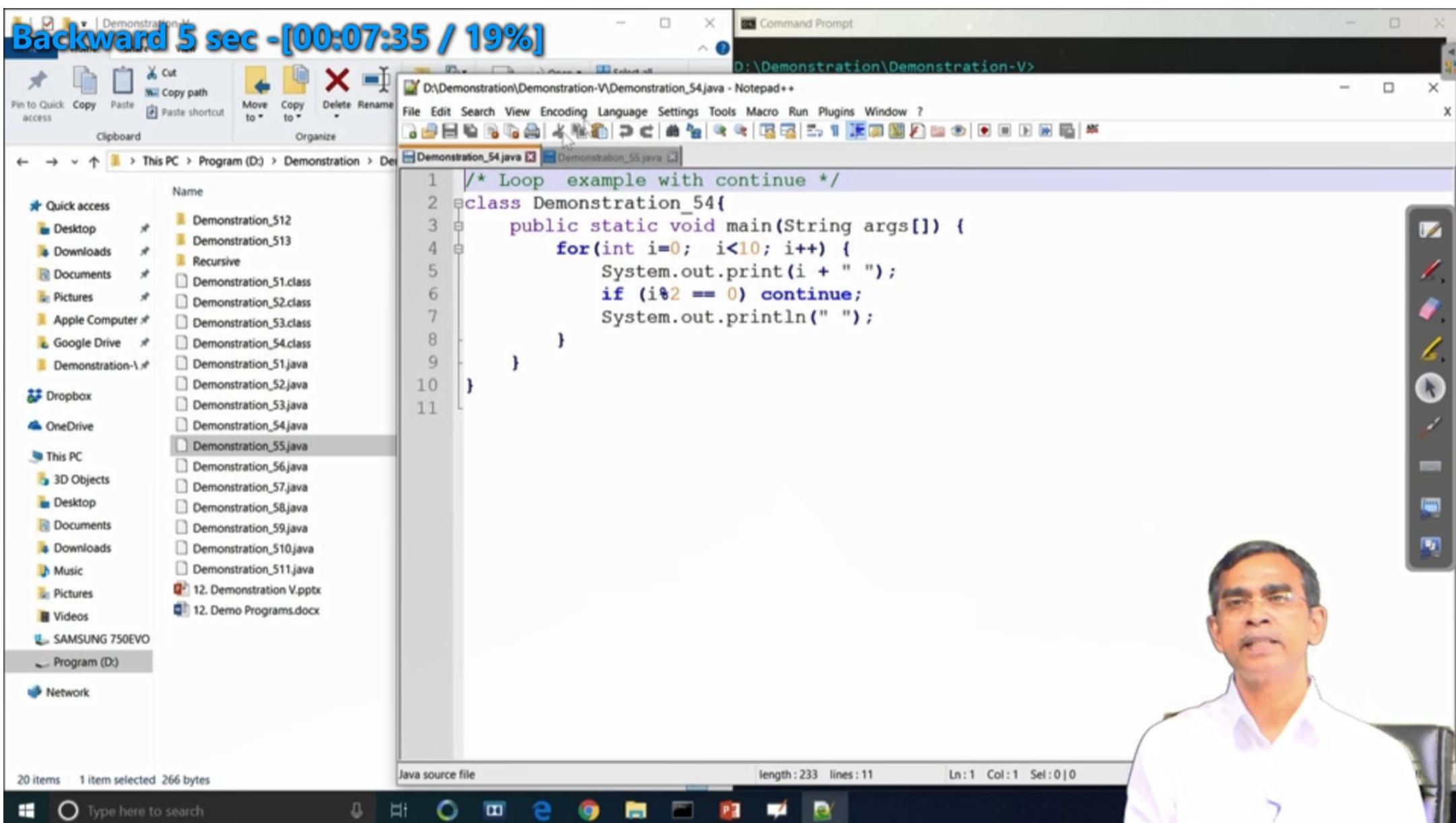
Java : length : 262 lines : 12 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

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Command Prompt

```
D:\Demonstration\Demonstration-V>javac Demonstration_52.java
D:\Demonstration\Demonstration-V>java Demonstration_52
Printing first 10 even numbers
2 4 6 8 10 12 14 16 18 20
D:\Demonstration\Demonstration-V>
```







D:\Demonstration\Demonstration-V\Demonstration\_55.java - Notepad++

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Demonstration\_55.java

```
1  /* Loop example with break*/
2  class Demonstration_55{
3      public static void main(String args[]) {
4          for(int i=1; ; i++) {
5              if(i%10 ==0 ) break; // terminate loop if i is
6              System.out.println("i: " + i);
7          }
8          System.out.println("Loop complete.");
9      }
10 }
```

Java source file length : 266 lines : 11 Ln:1 Col:1 Sel:0|0 Windows (CR LF) UTF-8 INS

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D:\Demonstration\Demonstration-V>javac Demonstration\_55.java

D:\Demonstration\Demonstration-V>java Demonstration\_55

i: 1  
i: 2  
i: 3  
i: 4  
i: 5  
i: 6  
i: 7  
i: 8  
i: 9  
Loop complete.

D:\Demonstration\Demonstration-V>

D:\Demonstration\Demonstration-V\Demonstration\_56.java - Notepad++

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Demonstration\_56.java

```
1  /* Test for primes */
2  class Demonstration_56{
3      public static void main(String args[]) {
4          int num;
5          boolean isPrime = true;
6          num = Integer.parseInt(args[0]);
7          for(int i=2; i <= num/2; i++) {
8              if((num % i) == 0) {
9                  isPrime = false;
10                 break;
11             }
12         }
13         if(isPrime) System.out.println("Prime");
14         else System.out.println("Not Prime");
15     }
16 }
17
```

Java : length : 363 lines : 17 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

Command Prompt

```
D:\Demonstration\Demonstration-V>javac Demonstration_56.java
D:\Demonstration\Demonstration-V>java Demonstration_56 6
Not Prime

D:\Demonstration\Demonstration-V>java Demonstration_56 31
Prime

D:\Demonstration\Demonstration-V>cl_
```



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D:\Demonstration\Demonstration-V\Demonstration\_57.java - Notepad++

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Demonstration\_57.java

```
1  /* Menu selection using do-while and switch-case */
2  class Demonstration_57{
3      public static void main(String args[]) throws java.io.IOException
4          char choice;
5      do {
6          System.out.println("Help on:");
7          System.out.println(" 1. if");
8          System.out.println(" 2. switch");
9          System.out.println(" 3. while");
10         System.out.println(" 4. do-while");
11         System.out.println(" 5. for\n");
12         System.out.println("Choose one:");
13         choice = (char) System.in.read();
14     } while( choice < '1' || choice > '5');

16     System.out.println("\n");
17     switch(choice) {
18     case '1':
19         System.out.println("The if:\n");
20         System.out.println("if(condition) statement;");
21         System.out.println("else statement;");
22         break;
23     case '2':
24         System.out.println("The switch:\n");
25         System.out.println("switch(expression) {");
26         System.out.println("  case constant:");
27         System.out.println("  statement sequence");
28         System.out.println("  break;");
```

Java source file length: 1,498 lines: 50 Ln:1 Col:1 Sel:0|0 Windows (CR LF) UTF-8 INS

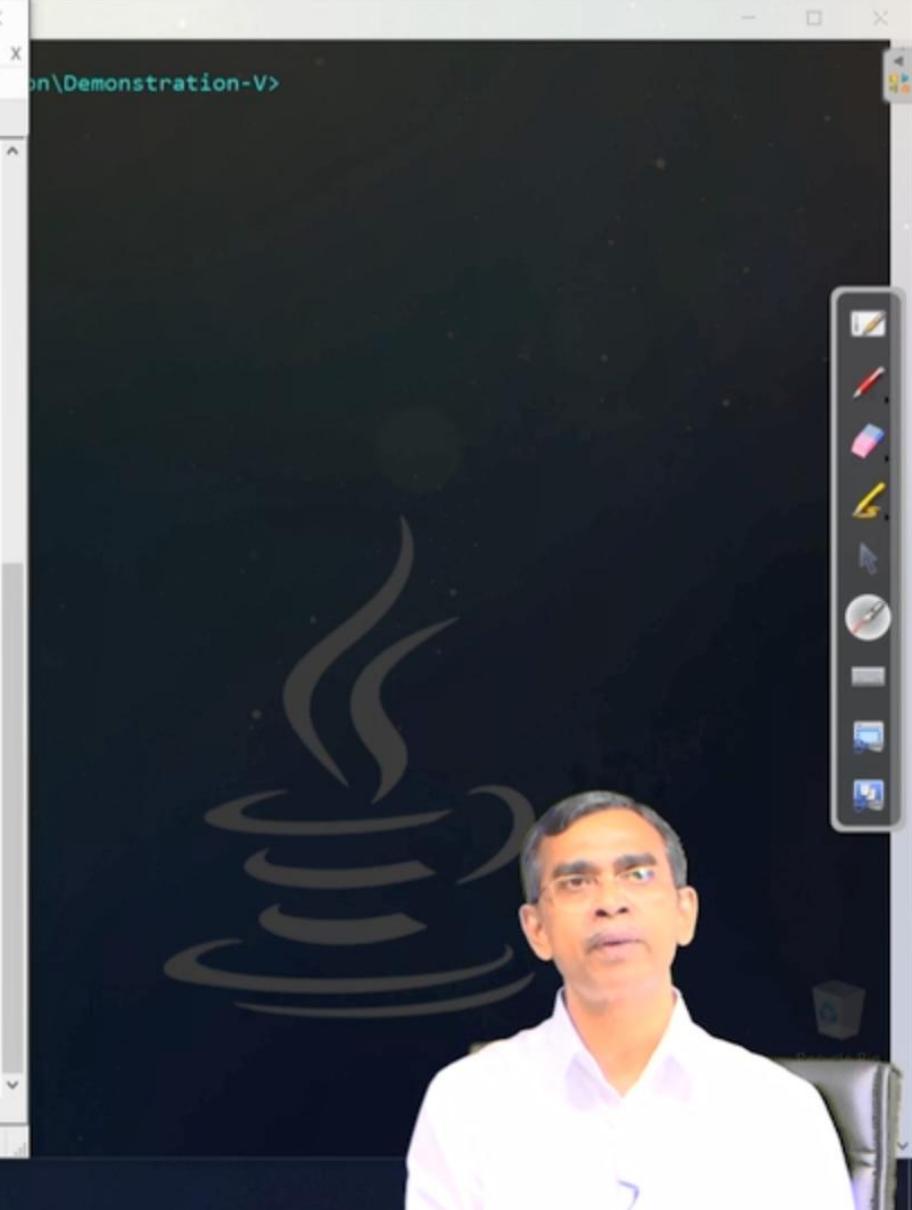
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```
Java source file length : 1,498 lines : 50 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 INS
```

```
23 case '2':  
24     System.out.println("The switch:\n");  
25     System.out.println("switch(expression) {");  
26     System.out.println("    case constant:");  
27     System.out.println("        statement sequence");  
28     System.out.println("    break;");  
29     System.out.println("    // ...");  
30     System.out.println("}");  
31     break;  
32 case '3':  
33     System.out.println("The while:\n");  
34     System.out.println("while(condition) statement;");  
35     break;  
36 case '4':  
37     System.out.println("The do-while:\n");  
38     System.out.println("do {");  
39     System.out.println("    statement;");  
40     System.out.println("} while (condition);");  
41     break;  
42 case '5':  
43     System.out.println("The for:\n");  
44     System.out.print("for(init; condition; iteration)");  
45     System.out.println("    statement;");  
46     break;  
47 }  
48 }  
49 }
```



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Demonstration\_57.java

```
23     case '2':  
24         System.out.println("The switch:\n");  
25         System.out.println("switch(expression) {");  
26         System.out.println("    case constant:");  
27         System.out.println("        statement sequence");  
28         System.out.println("    break;");  
29         System.out.println("    // ...");  
30         System.out.println("}");  
31         break;  
32     case '3':  
33         System.out.println("The while:\n");  
34         System.out.println("while(condition) statement");  
35         break;  
36     case '4':  
37         System.out.println("The do-while:\n");  
38         System.out.println("do {");  
39         System.out.println("    statement;");  
40         System.out.println("} while (condition);");  
41         break;  
42     case '5':  
43         System.out.println("The for:\n");  
44         System.out.print("for(init; condition; iteration");  
45         System.out.println("    statement;");  
46         break;  
47     }  
48 }  
49  
50
```

Java source file length : 1,498 lines : 50 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 D:\Demonstration\Demonstration-V\

Type here to search

Command Prompt

Choose one:  
9  
Help on:  
1. if  
2. switch  
3. while  
4. do-while  
5. for

Choose one:  
Help on:  
1. if  
2. switch  
3. while  
4. do-while  
5. for

Choose one:  
Help on:  
1. if  
2. switch  
3. while  
4. do-while  
5. for

The switch:  
switch(expression) {  
 case constant:  
 statement sequence  
 break;  
 // ...  
}



D:\Demonstration\Demonstration-V\Demonstration\_58.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_58.java

```
1  /* A variable declared inside pair of brackets are in a me
2  public class Demonstration_58
3  {
4      public static void main(String args[])
5      {
6          {
7              // The variable x has scope within
8              // brackets
9              int x = 10;
10             System.out.println(x);
11         }
12
13         // Uncommenting below line would produce
14         // error since variable x is out of scope.
15
16         //System.out.println(x);
17     }
18 }
19
```

D:\Demonstration\Demonstration-V>

Java : length: 521 lines: 19 Ln:1 Col:1 Sel:0|0 Windows (CR LF) UTF-8 INS

Type here to search

A video overlay of a man with white hair, wearing a white shirt, speaking. He is positioned in front of a large Java logo consisting of a stylized coffee cup with steam rising from it.

**Backward 5 sec - [00:15:57 / 41%]**

```
1  /* A variable declared inside pair of brackets are in a method scope only.
2   public class Demonstration_58
3  {
4      public static void main(String args[])
5      {
6          {
7              // The variable x has scope within
8              // brackets
9              int x = 10;
10             System.out.println(x);
11         }
12
13         // Uncommenting below line would produce
14         // error since variable x is out of scope.
15
16         System.out.println(x);
17     }
18 }
19
```

Command Prompt

```
D:\Demonstration\Demonstration-V>javac Demonstration_58.java
Demonstration_58.java:16: error: cannot find symbol
        System.out.println(x);
                           ^
symbol:   variable x
location: class Demonstration_58
1 error

D:\Demonstration\Demonstration-V>_
```



Java source file

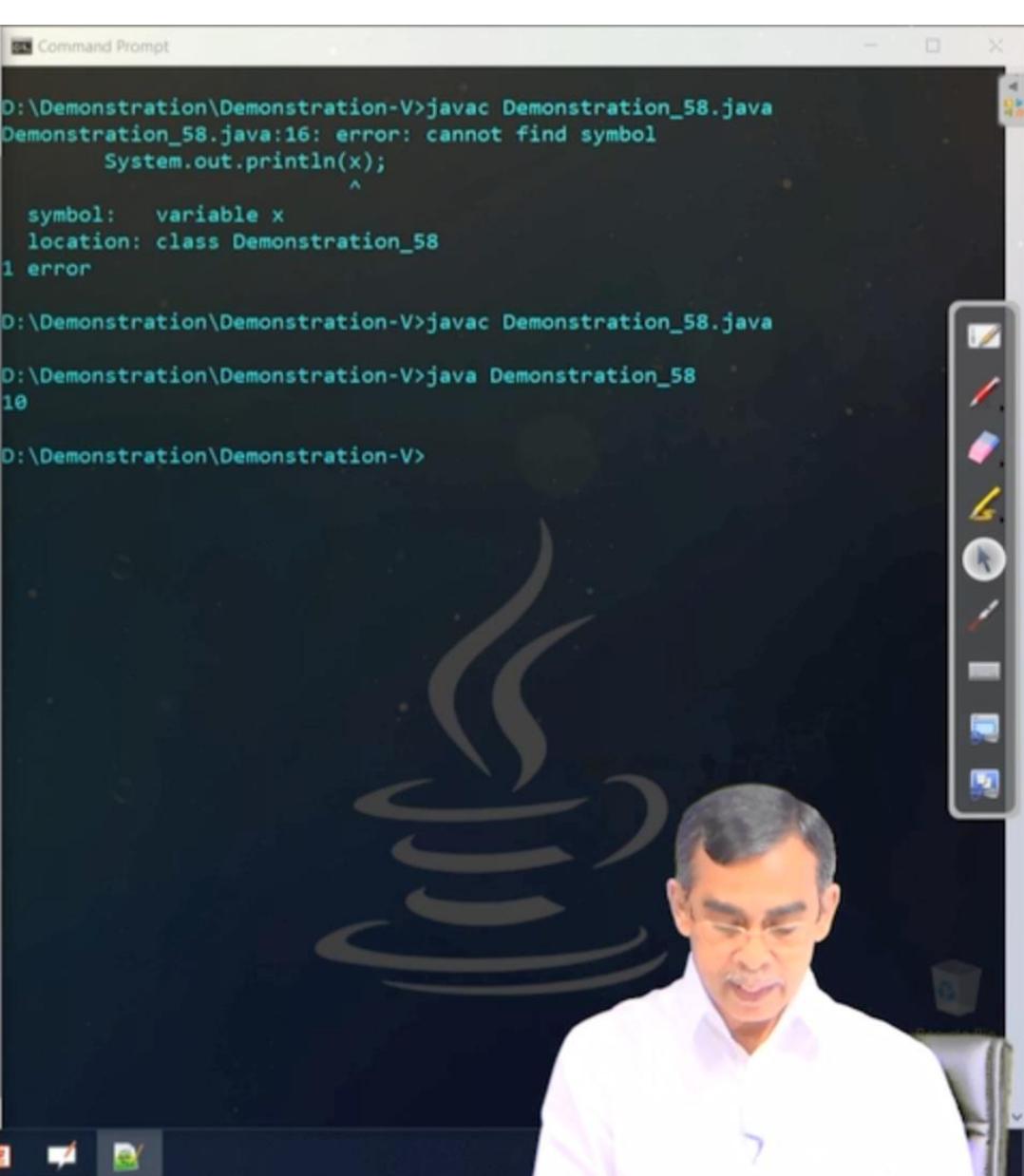
length : 519 lines : 19

Ln:16 Col:9 Sel:0|0

Windows (CR LF) UTF-8

Type here to search





D:\Demonstration\Demonstration-V\Demonstration\_58.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_58.java

```
1  /* A Variable declared inside pair of brackets are in a me
2  public class Demonstration_58
3  {
4      public static void main(String args[])
5      {
6          {
7              // The variable x has scope within
8              // brackets
9              int x = 10;
10             System.out.println(x);
11         }
12
13         // Uncommenting below line would produce
14         // error since variable x is out of scope.
15
16         //System.out.println(x);
17     }
18
19 }
```

Java : length : 521 lines : 19 Ln : 10 Col : 36 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

D:\Demonstration\Demonstration-V>javac Demonstration\_58.java  
Demonstration\_58.java:16: error: cannot find symbol  
 System.out.println(x);  
 ^  
symbol: variable x  
location: class Demonstration\_58  
1 error  
  
D:\Demonstration\Demonstration-V>javac Demonstration\_58.java  
  
D:\Demonstration\Demonstration-V>java Demonstration\_58  
10  
  
D:\Demonstration\Demonstration-V>

D:\Demonstration\Demonstration-V\Demonstration\_59.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_59.java

```
1 class Demonstration_59
2 {
3     public static void main(String args[])
4     {
5         for (int x = 0; x < 4; x++)
6         {
7             System.out.println(x);
8         }
9
10        // Will produce error
11        System.out.println(x);
12    }
13
14}
```

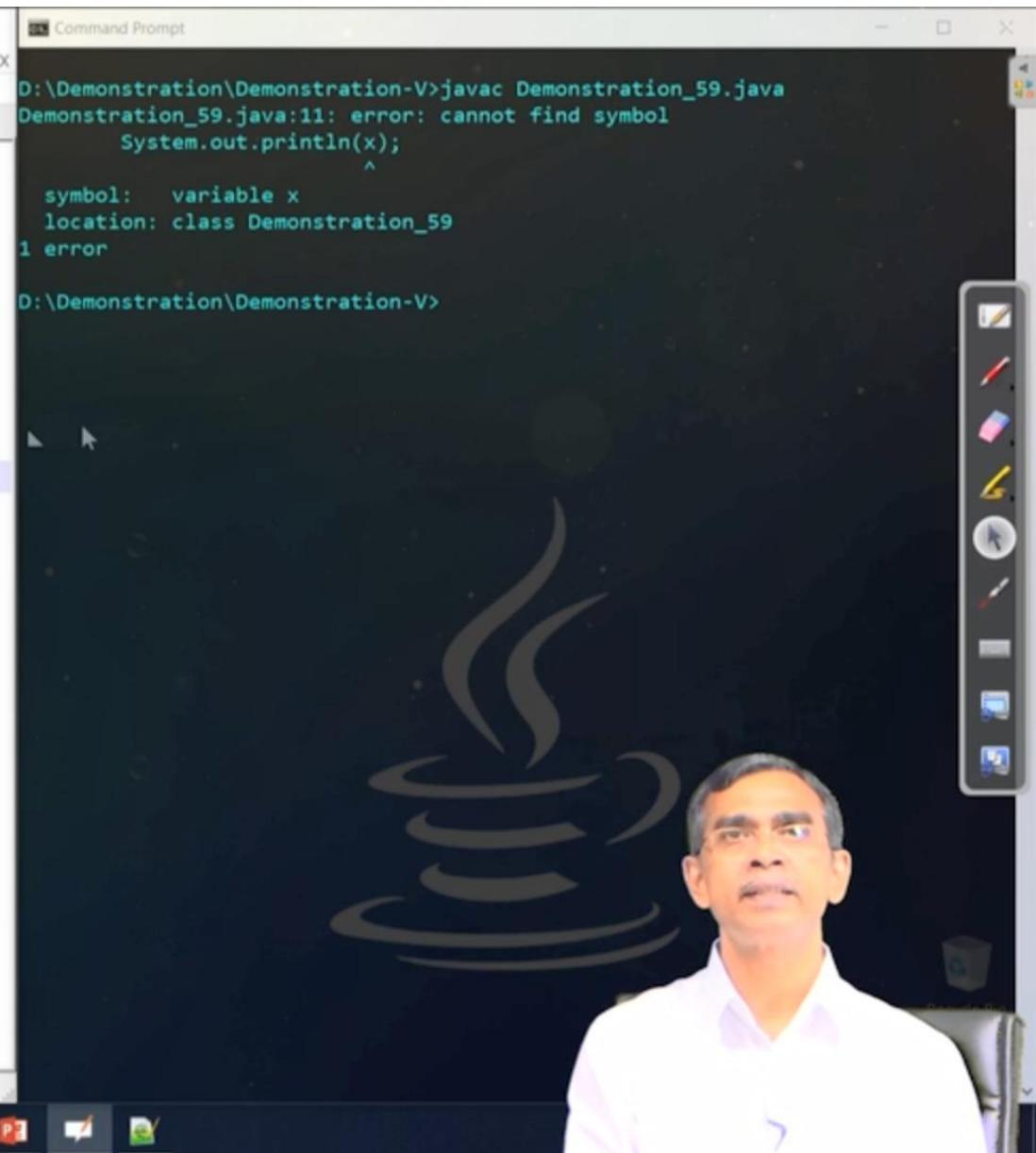
Java : length : 261 lines : 14 Ln : 11 Col : 9 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

Type here to search

Command Prompt

```
D:\Demonstration\Demonstration-V>javac Demonstration_59.java
Demonstration_59.java:11: error: cannot find symbol
        System.out.println(x);
                           ^
symbol:   variable x
location: class Demonstration_59
1 error

D:\Demonstration\Demonstration-V>
```



D:\Demonstration\Demonstration-V\Demonstration\_510.java - Notepad++

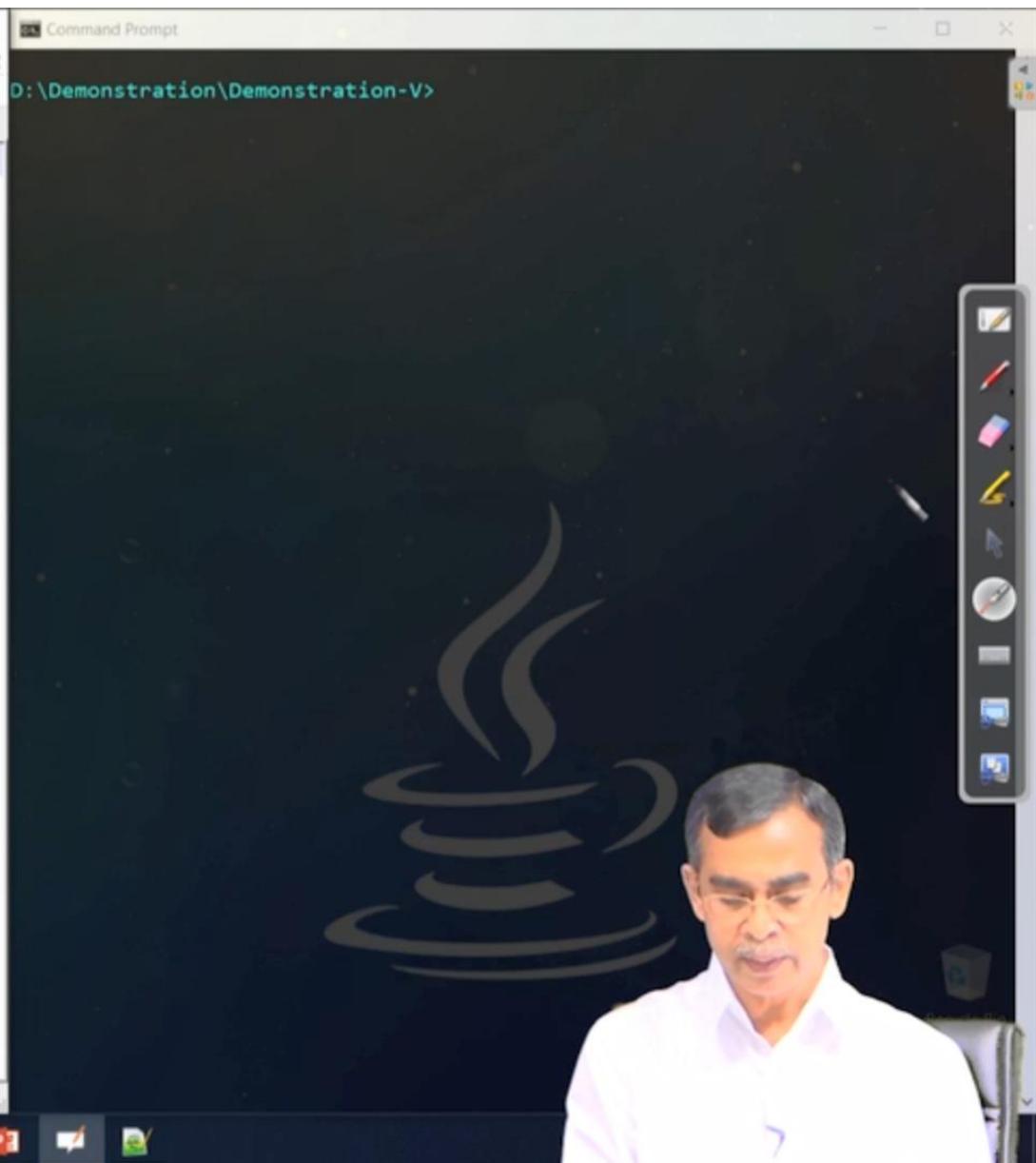
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_510.java X

```
1 // Above program after correcting the error
2 class Demonstration_510
3 {
4     public static void main(String args[])
5     {
6         int x;
7         for (x = 0; x < 4; x++){
8             System.out.println(x);
9         }
10    System.out.println(x);
11 }
12
13 }
```

Java : length : 276 lines : 14 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

Type here to search





D:\Demonstration\Demonstration-V\Demonstration\_511.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_511.java

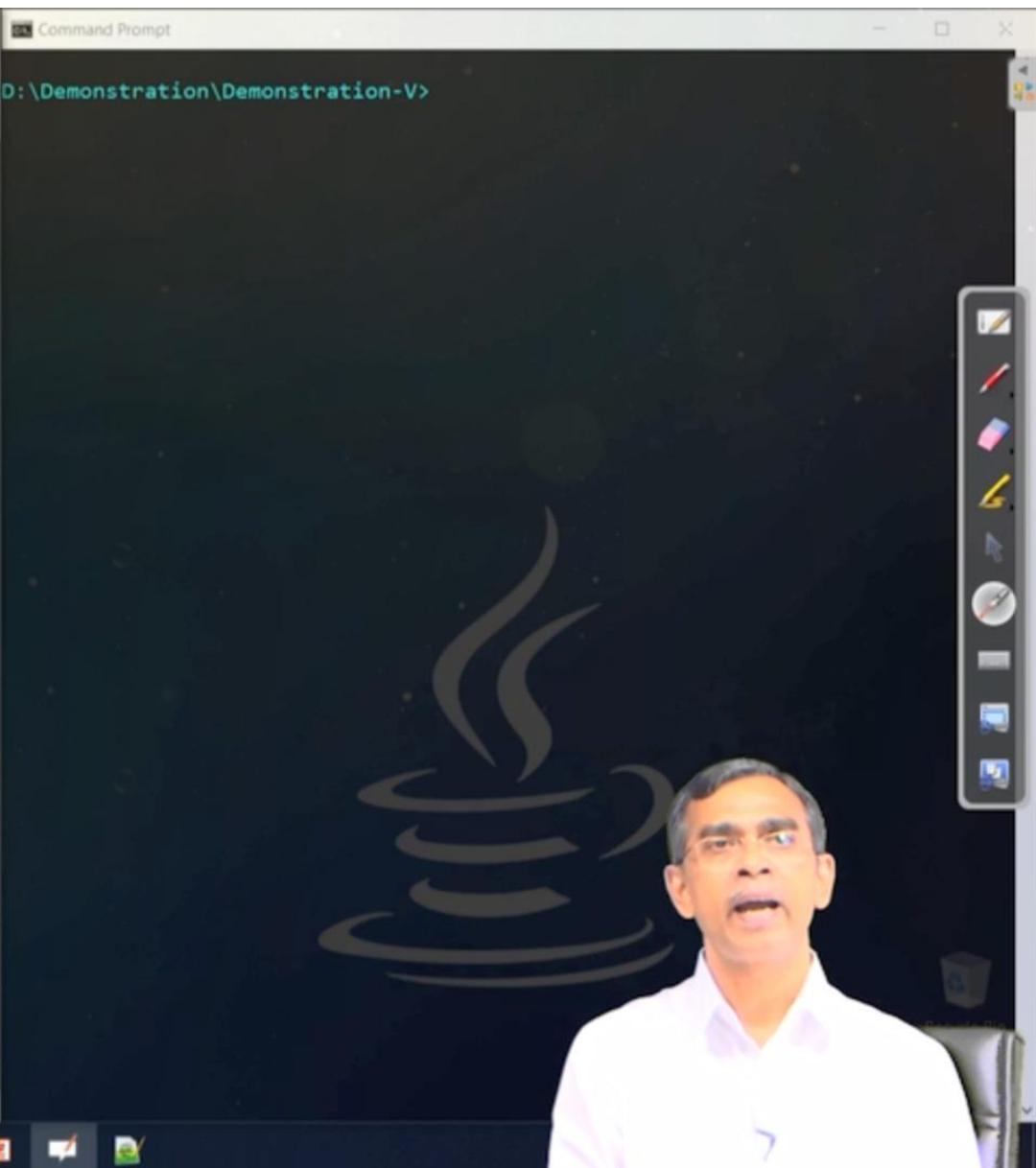
```
1 // Another example of scope of variable in a block...
2
3 class Demonstration_511 {
4     public static void main(String args[]) {
5         int x;
6         x = 10;
7         if(x == 10) {
8             int y = 20;
9             System.out.println("x and y: " + x + " " + y);
10            x = y * 2;
11        }
12        y = 100; // Error: Out of scope
13        System.out.println("x is " + x);
14    }
15
16 }
```

Java source file length : 363 lines : 16 Ln : 12 Col : 43 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

Type here to search

D:\Demonstration\Demonstration-V>javac Demonstration\_511.java  
Demonstration\_511.java:12: error: cannot find symbol  
y = 100; // Error: Out of scope  
^  
symbol: variable y  
location: class Demonstration\_511  
1 error

D:\Demonstration\Demonstration-V>

A video overlay of a man with dark hair and a mustache, wearing a white shirt, speaking. Behind him is the Java logo, which consists of a stylized coffee cup with steam rising from it.

D:\Demonstration\Demonstration-V\Demonstration\_512\Circle.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Circle.java

```
1 // Example of static variable
2
3 public class Circle{
4     static int circlecount = 0; // class variable
5     public double x,y,r; // instance variables
6     public Circle(double x, double y, double r){
7         this.x = x; this.y = y; this.r = r;
8     }
9     public Circle(double r){
10        this(0.0,0.0,r);
11        circlecount++;
12    }
13    public Circle(Circle c){
14        this(c.x,c.y,c.r);
15        circlecount++;
16    }
17    public Circle(){
18        this(0.0,0.0,0.1);
19        circlecount++;
20    }
21
22    public double circumference(){
23        return (2*3.14159*r);
24    }
25    public double area(){
26        return(3.14159*r*r);
27    }
28    public static void main(String args[ ]){
29        Circle c1 = new Circle();
```

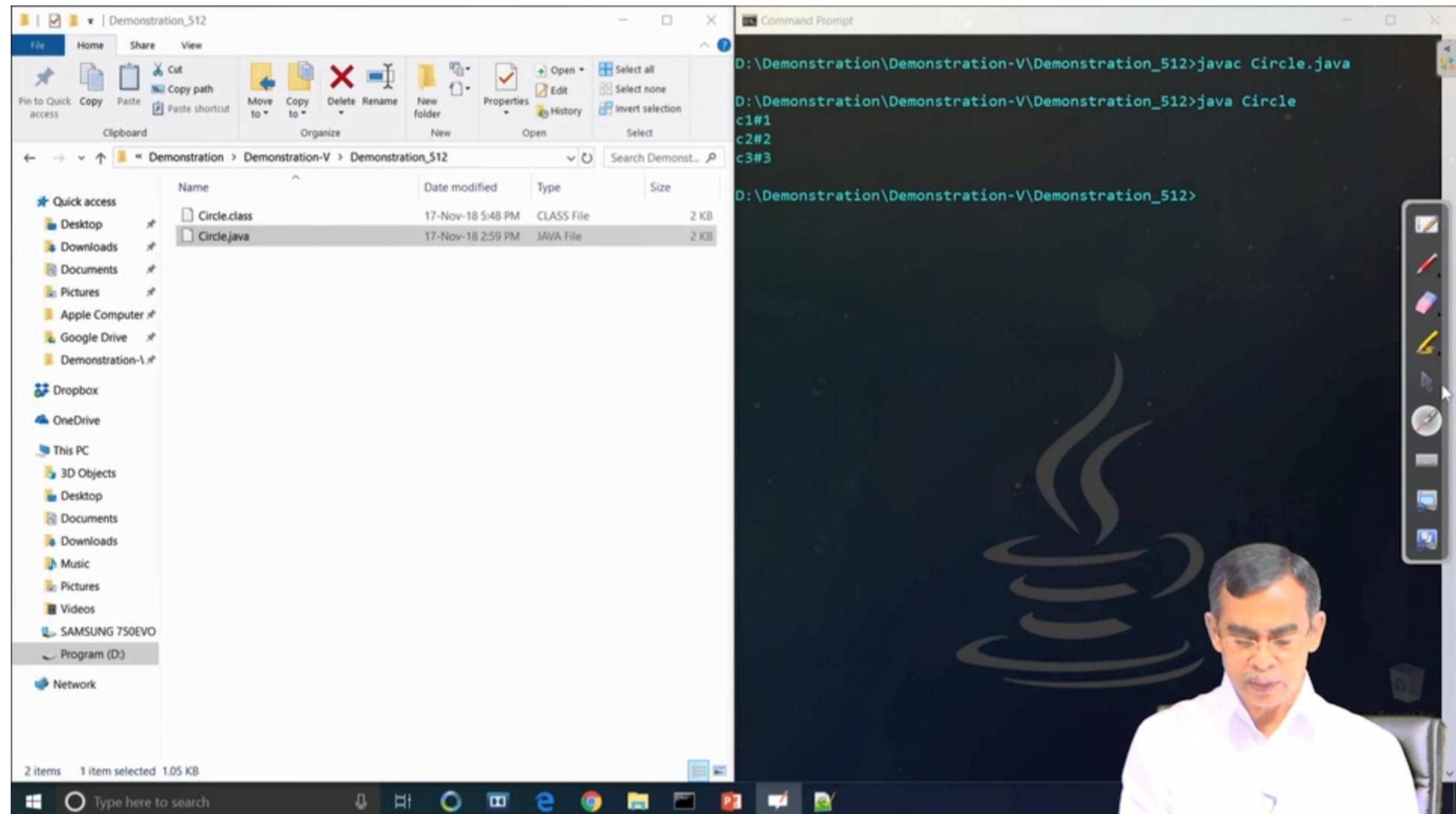
Java : length: 1,079 lines: 41 Ln:1 Col:1 Sel:0|0 Windows (CR LF) UTF-8 INS

Type here to search



A screenshot of a Windows desktop showing a Java application demonstration. On the left, a Notepad++ window displays the `Circle.java` source code. The code defines a `Circle` class with a constructor that takes another `Circle` object and increments a static counter. It also includes methods for calculating circumference and area, and a `main` method that creates three `Circle` objects and prints their `circlecount` values. The Notepad++ status bar shows the file length (1,079), lines (41), current line (Ln: 14), column (Col: 27), selection (Sel: 28 | 2), encoding (Windows (CR LF)), and character set (UTF-8). To the right of the Notepad++ window is a Command Prompt window titled "Command Prompt" with the path "D:\Demonstration\Demonstration-V>". The prompt shows the output of the Java application, which is the value 3 for each of the three `circlecount` variables. The desktop background features the Java logo (a steaming coffee cup) and a portrait of a man.

```
D:\Demonstration\Demonstration-V\Demonstration_512\Circle.java - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
Circle.java X
13 public Circle(Circle c){
14     this(c.x,c.y,c.r);
15     circlecount++;
16 }
17 public Circle(){
18     this(0.0,0.0,0.1);
19     circlecount++;
20 }
21
22 public double circumference(){
23     return (2*3.14159*r);
24 }
25 public double area(){
26     return(3.14159*r*r);
27 }
28 public static void main(String args[ ]){
29     Circle c1 = new Circle();
30     System.out.println("c1#"+ c1.circlecount);
31
32     Circle c2 = new Circle(5.0);
33     System.out.println("c2#"+ c2.circlecount);
34
35     Circle c3 = new Circle(c1);
36     System.out.println("c3#"+ c3.circlecount);
37
38     //System.out.println("c1#"+ c1.circlecount + " "
39 }
}
Java : length: 1,079  lines: 41  Ln: 14  Col: 27  Sel: 28 | 2  Windows (CR LF)  UTF-8  INS
Type here to search  Command Prompt
D:\Demonstration\Demonstration-V>
```



D:\Demonstration\Demonstration-V\Demonstration\_512\Circle.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Circle.java

```
13 public Circle(Circle c){  
14     this(c.x,c.y,c.r);  
15     circlecount++;  
16 }  
17 public Circle(){  
18     this(0.0,0.0,0.1);  
19     circlecount++;  
20 }  
21  
22 public double circumference(){  
23     return (2*3.14159*r);  
24 }  
25 public double area(){  
26     return(3.14159*r*r);  
27 }  
28 public static void main(String args[ ]){  
29     Circle c1 = new Circle();  
30     System.out.println("c1#"+ c1.circlecount);  
31  
32     Circle c2 = new Circle(5.0);  
33     System.out.println("c2#"+ c2.circlecount);  
34  
35     Circle c3 = new Circle(c1);  
36     System.out.println("c3#"+ c3.circlecount);  
37  
38     System.out.println("c1#"+ c1.circlecount + " c2# " + c2.circlecount + " c3#"+ c3.circlecount);  
39 }  
40 }  
41
```

Java source file length : 1,077 lines : 41 Ln : 38 Col : 9 Sel : 0 | 0 Windows

Type here to search

-V\Demonst

D:\Demonstration\Demonstration-V\Demonstration\_512\Circle.java - Notepad++

```
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
D:\Demonstration\Demonstration-V\Demonstration_512\Circle.java
13 public Circle(Circle c){
14     this(c.x,c.y,c.r);
15     circlecount++;
16 }
17 public Circle(){
18     this(0.0,0.0,0.1);
19     circlecount++;
20 }
21
22 public double circumference(){
23     return (2*3.14159*r);
24 }
25 public double area(){
26     return(3.14159*r*r);
27 }
28 public static void main(String args[ ]){
29     Circle c1 = new Circle();
30     System.out.println("c1#" + c1.circlecount);
31
32     Circle c2 = new Circle(5.0);
33     System.out.println("c2#" + c2.circlecount);
34
35     Circle c3 = new Circle(c1);
36     System.out.println("c3#" + c3.circlecount);
37
38     System.out.println("c1#" + c1.circlecount + " "
39 )
40 }
```

Command Prompt

```
D:\Demonstration\Demonstration-V\Demonstration_512>javac Circle.java
D:\Demonstration\Demonstration-V\Demonstration_512>java Circle
c1#1
c2#2
c3#3
.
.
.
D:\Demonstration\Demonstration-V\Demonstration_512>javac Circle.java
D:\Demonstration\Demonstration-V\Demonstration_512>java Circle
c1#1
c2#2
c3#3
c1#3  c2# 3  c3#3
```



D:\Demonstration\Demonstration-V\Demonstration\_513\Circle.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Circle.java

```
7     public Circle(double x, double y, double r){  
8         this.x = x; this.y = y; this.r = r;  
9         //circlecount++;  
10    }  
11    public Circle(double r){  
12        this(0.0,0.0,r);  
13        circlecount++;  
14    }  
15    public Circle(Circle c){  
16        this(c.x,c.y,c.r);  
17        circlecount++;  
18    }  
19    public Circle(){  
20        this(0.0,0.0,0.1);  
21        circlecount++;  
22    }  
23    // An instance method. Return the bigger of two circles.  
24    public Circle bigger(Circle c){  
25        if(c.r>r) return c;  
26        else return this;  
27    }  
28    // A class method: Return the bigger of two classes.  
29    public static Circle bigger (Circle a, Circle b) {  
30        if (a.r > b.r) return a;  
31        else return b;  
32    }  
33    public static void main(String args[]){  
34        Circle a = new Circle (2.0);  
35        Circle b = new Circle (1.0);  
36        Circle c = a.bigger(b);  
37        System.out.println("The bigger circle has radius "+c.r);  
38    }  
39}
```

Java source file length:1,139 lines:40 Ln:1 Col:1 Sel:0|0 Windows (CR LF) UTF-8 INS

Type here to search



Forward 5 sec - [00:27:21 / 71%]

The image shows a Windows desktop environment with a Java code editor and a video player window.

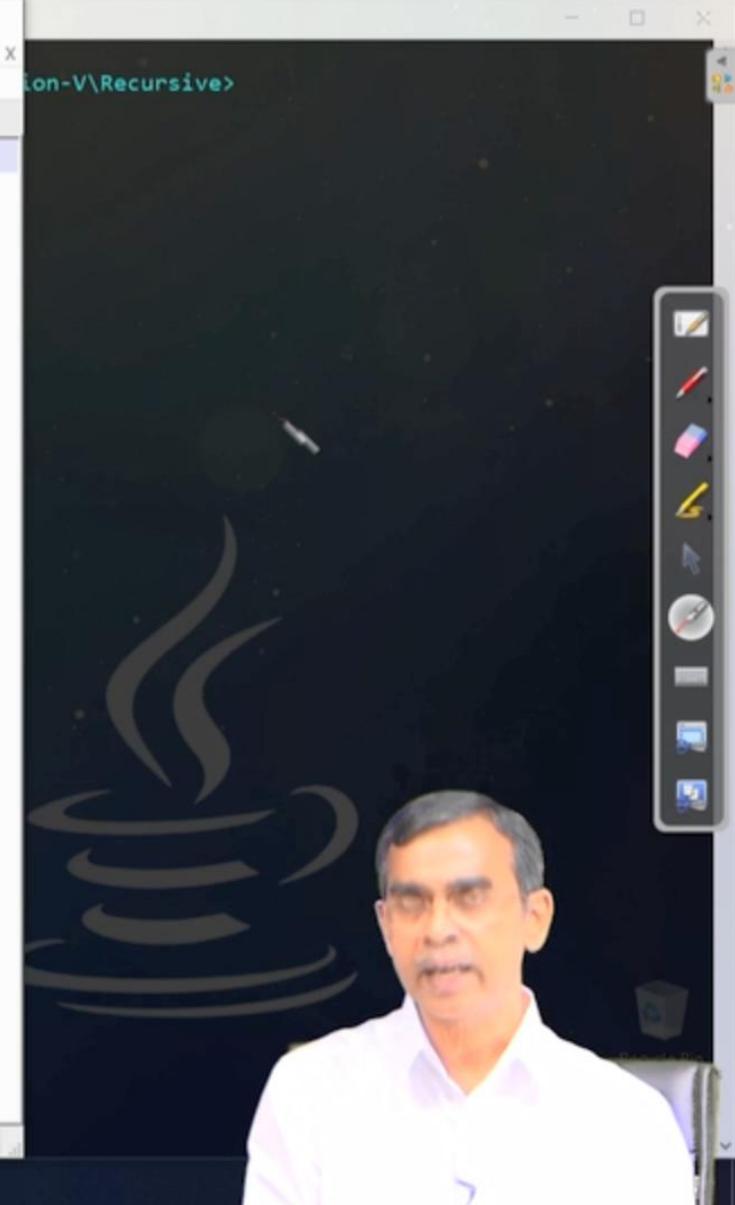
**Java Code Editor:** The left side of the screen displays a Java code editor window titled "Circle.java". The code defines a class named Circle with methods for creating circles, comparing sizes, and finding the bigger circle. A red circle highlights the comparison operator (`<`) in the static method `bigger`.

```
13     circlecount++;
14 }
15     public Circle(Circle c){
16         this(c.x,c.y,c.r);
17         circlecount++;
18     }
19     public Circle(){
20         this(0.0,0.0,0.1);
21         circlecount++;
22     }
23     // An instance method. Return the bigger of two circles.
24     public Circle bigger(Circle c){
25         if(c.r>r) return c;
26         else return this;
27     }
28     // A class method: Return the bigger of two classes.
29     public static Circle bigger (Circle a, Circle b) {
30         if (a.r < b.r) return a;
31         else return b;
32     }
33     public static void main(String args[]){
34         Circle a = new Circle (2.0);
35         Circle b = new Circle (3.0);
36         Circle c = a.bigger (b);
37         Circle d = Circle.bigger (a,b);
38     }
39 }
40 }
```

**Video Player:** The right side of the screen shows a video player window titled "Demonstration-V\Demonstration\_513>". It features a video of a man speaking, a progress bar at the bottom, and a toolbar with various icons on the right.

Backward 5 sec - [00:30:00 / 78%]

```
1 // Example of factorial calculation
2
3 public class RecursiveFactorial{
4     int n;
5     int factorial(int n) {
6         if (n == 0)
7             return(1);
8         else
9             return(n*factorial(n-1));
10    }
11
12    public static void main(String[] args) {
13        RecursiveFactorial x = new RecursiveFactorial();
14        x.n = Integer.parseInt(args[0]);
15        System.out.println("Factorial of " + x.n + ": " + x.factorial(x.n));
16    }
17}
18
```



Backward 5 sec - [00:30:51 / 80%]

```
D:\Demonstration\Demonstration-V\Recursive\RecursiveFactorial.java - NetBeans 8.0.2
File Edit View Insert Tools Window Help
RecursiveFactorial.java X
1 // Example of factorial calculation
2
3 public class RecursiveFactorial{
4     int n;
5     int factorial(int n) {
6         if (n == 0)
7             return(1);
8         else
9             return(n*factorial(n-1));
10    }
11
12    public static void main(String[] args) {
13        RecursiveFactorial x = new RecursiveFactorial();
14        x.n = Integer.parseInt(args[0]);
15        System.out.println("Factorial of "+ x.n + ": " + x.factorial(x.n));
16    }
17}
18
```

```
Command Prompt
D:\Demonstration\Demonstration-V\Recursive>javac RecursiveFactorial.java
D:\Demonstration\Demonstration-V\Recursive>java RecursiveFactorial 5
Factorial of 5: 120

D:\Demonstration\Demonstration-V\Recursive>java RecursiveFactorial 10
Factorial of 10: 3628800

D:\Demonstration\Demonstration-V\Recursive>java RecursiveFactorial 100
Factorial of 100: 0

D:\Demonstration\Demonstration-V\Recursive>
```



Java source file

length: 446 lines: 18

Ln:1 Col:1 Sel:0|0

Windows (CR LF) UTF-8

INS

Windows Start Type here to search



D:\Demonstration\Demonstration-V\Recursive\RecursiveFibonacci.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

RecursiveFibonacci.java

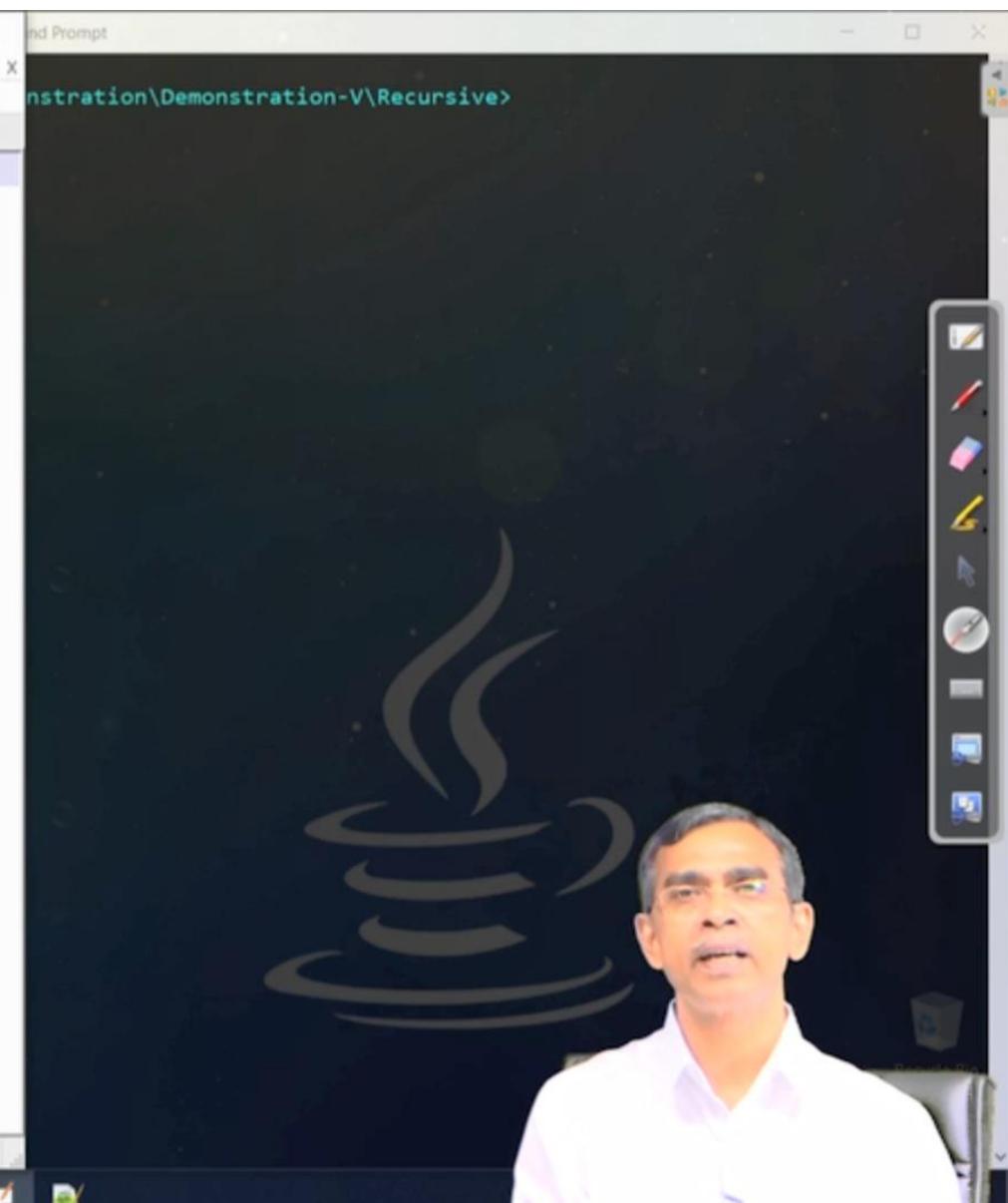
```
1 // Example of Fibonacci sequence
2
3 class RecursiveFibonacci {
4     int n;
5     int fibonacci(int n){
6         if (n == 0)
7             return 0;
8         else if (n == 1)
9             return 1;
10        else
11            return(fibonacci(n-1) + fibonacci(n-2));
12    }
13    public static void main(String args[]){
14        RecursiveFibonacci x = new RecursiveFibonacci();
15        x.n = Integer.parseInt(args[0]);
16        for(int i = 0; i <= x.n; i++){
17            System.out.println(x.fibonacci(i));
18        }
19    }
20 }
21
```

cmd Prompt

D:\Demonstration\Demonstration-V\Recursive>

Java source file | length : 546 | lines : 21 | Ln : 1 | Col : 1 | Sel : 0 | 0 | Windows (CR LF) | UTF-8 | INS |

Type here to search

A video overlay of a man with white hair and a white shirt, speaking to the camera. He is positioned in front of a large Java logo consisting of a stylized coffee cup with steam rising from it.

Backward 5 sec - [00:33:11 / 86%]

```
1 // Example of GCD Calculation
2 public class RecursiveGCD {
3     int m, n;
4     int gcd(int m, int n){
5         if(m>n) return gcd(n,m);
6         if(m==n) return m;
7         if(m==0) return n;
8         if(m==1) return 1;
9         return gcd(m,n%m);
10    }
11
12    public static void main(String[] args) {
13        RecursiveGCD g = new RecursiveGCD();
14        g.m = Integer.parseInt(args[0]);
15        g.n = Integer.parseInt(args[1]);
16        System.out.printf("GCD of %d and %d is %d.", g.m, g.n, g.gcd(g.m, g.n));
17    }
18}
19
```

Java source file length: 524 lines: 19 Ln:1 Col:1 Sel:0|0 Windows (CR LF) UTF-8 INS

Type here to search

The video player interface shows a presentation slide. The slide has a dark background with a stylized torch logo on the left. On the right, there is a portrait of a man with short hair, wearing a light-colored shirt. He appears to be speaking or presenting. The text on the slide reads:

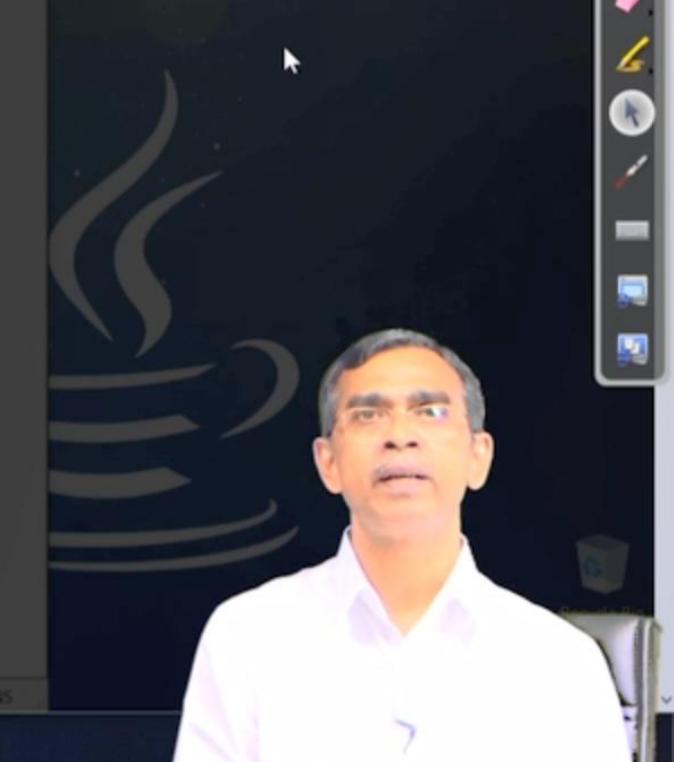
Recursive >

Forward 5 sec -[00:34:08 / 89%]

```
D:\Demonstration\Demonstration-V\Recursive>javac RecursiveGCD.java -NotePad+  
D:\Demonstration\Demonstration-V\Recursive>  
RecursiveFibonacci.java RecursiveGCD.java  
  
1 // Example of GCD Calculation  
2 public class RecursiveGCD {  
3     int m, n;  
4     int gcd(int m, int n){  
5         if(m>n) return gcd(n,m);  
6         if(m==n) return m;  
7         if(m==0) return n;  
8         if(m==1) return 1;  
9         return gcd(m,n%m);  
10    }  
11  
12    public static void main(String[] args) {  
13        RecursiveGCD g = new RecursiveGCD();  
14        g.m = Integer.parseInt(args[0]);  
15        g.n = Integer.parseInt(args[1]);  
16        System.out.printf("GCD of %d and %d is %d.", g.m, g.n, g.gcd(g.m, g.n));  
17    }  
18}  
19
```

Command Prompt

```
D:\Demonstration\Demonstration-V\Recursive>java RecursiveGCD 31 13  
GCD of 31 and 13 is 1.  
D:\Demonstration\Demonstration-V\Recursive>java RecursiveGCD 33 11  
GCD of 33 and 11 is 11.  
D:\Demonstration\Demonstration-V\Recursive>java RecursiveGCD 11 33  
GCD of 11 and 33 is 11.  
D:\Demonstration\Demonstration-V\Recursive>java RecursiveGCD 0 100  
GCD of 0 and 100 is 100.  
D:\Demonstration\Demonstration-V\Recursive>
```



Java source file

length : 524 lines : 19

Ln : 1 Col : 1 Sel : 0 | 0

Windows (CR LF) UTF-8

INS

Type here to search



D:\Demonstration\Demonstration-V\Recursive\Demonstration\_517.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_517.java X

```
1  /* Example of recursion : Practic 1 */
2  class Demonstration_517{
3
4      static void myMethod( int counter){
5          if(counter == 0)
6              return;
7          else
8          {
9              System.out.println("Hello "+counter);
10             myMethod(--counter);
11             System.out.println(counter);
12             return;
13         }
14     }
15
16    public static void main(String args[]) {
17        myMethod(10); // pass positive integer
18    }
19
20
21 }
22 }
```

Java length : 373 lines : 22 Ln:1 Col:1 Sel:0|0 Windows (CR LF) UTF-8 INS

Type here to search



Forward 5 sec -[00:36:37 / 95%]

```
1  /* Example of recursion : Practic 1 */
2  class Demonstration_517{
3
4      static void myMethod( int counter){
5          if(counter == 0)
6              return;
7          else
8          {
9              System.out.println("Hello "+counter);
10             myMethod(--counter);
11             System.out.println(counter);
12             return;
13         }
14     }
15
16    public static void main(String args[]) {
17        myMethod(10); // pass positive integer
18    }
19
20
21
22 }
```

Command Prompt

```
D:\Demonstration\Demonstration-V\Recursive>javac Demonstration_517.java
```

```
D:\Demonstration\Demonstration-V\Recursive>java Demonstration_517
Hello 10
Hello 9
Hello 8
Hello 7
Hello 6
Hello 5
Hello 4
Hello 3
Hello 2
Hello 1
0
1
2
3
4
5
6
7
8
9
```

```
D:\Demonstration\Demonstration-V\Recursive>
```



Java length : 373 lines : 22

Ln:1 Col:1 Sel:0|0

Windows (CR LF) UTF-8

INS

Type here to search



D:\Demonstration\Demonstration-V\Recursive\Demonstration\_518.java - Notepad++

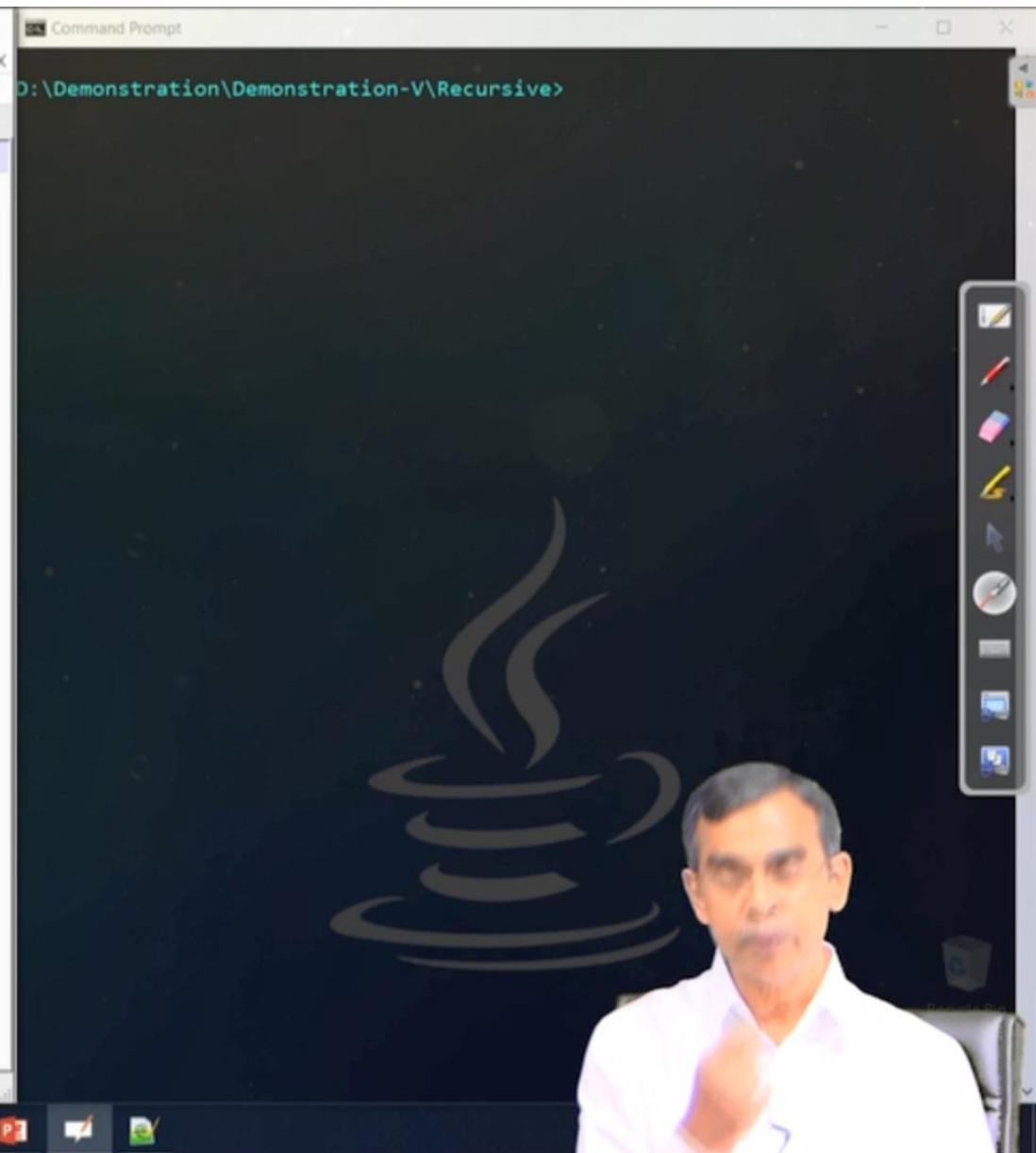
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_518.java X

```
1 /* Example of recursion : Practic 2 */
2
3 public class Demonstration_518{
4     static int count = 0;
5     static void p(){
6         count++;
7         if(count <= 5){
8             System.out.println("Hello " + count);
9             p();
10        }
11    }
12
13 public static void main(String[] args) {
14     p();
15 }
16
17
```

Java length : 332 lines : 17 Ln:1 Col:1 Sel:0|0 Windows (CR LF) UTF-8 INS

Type here to search



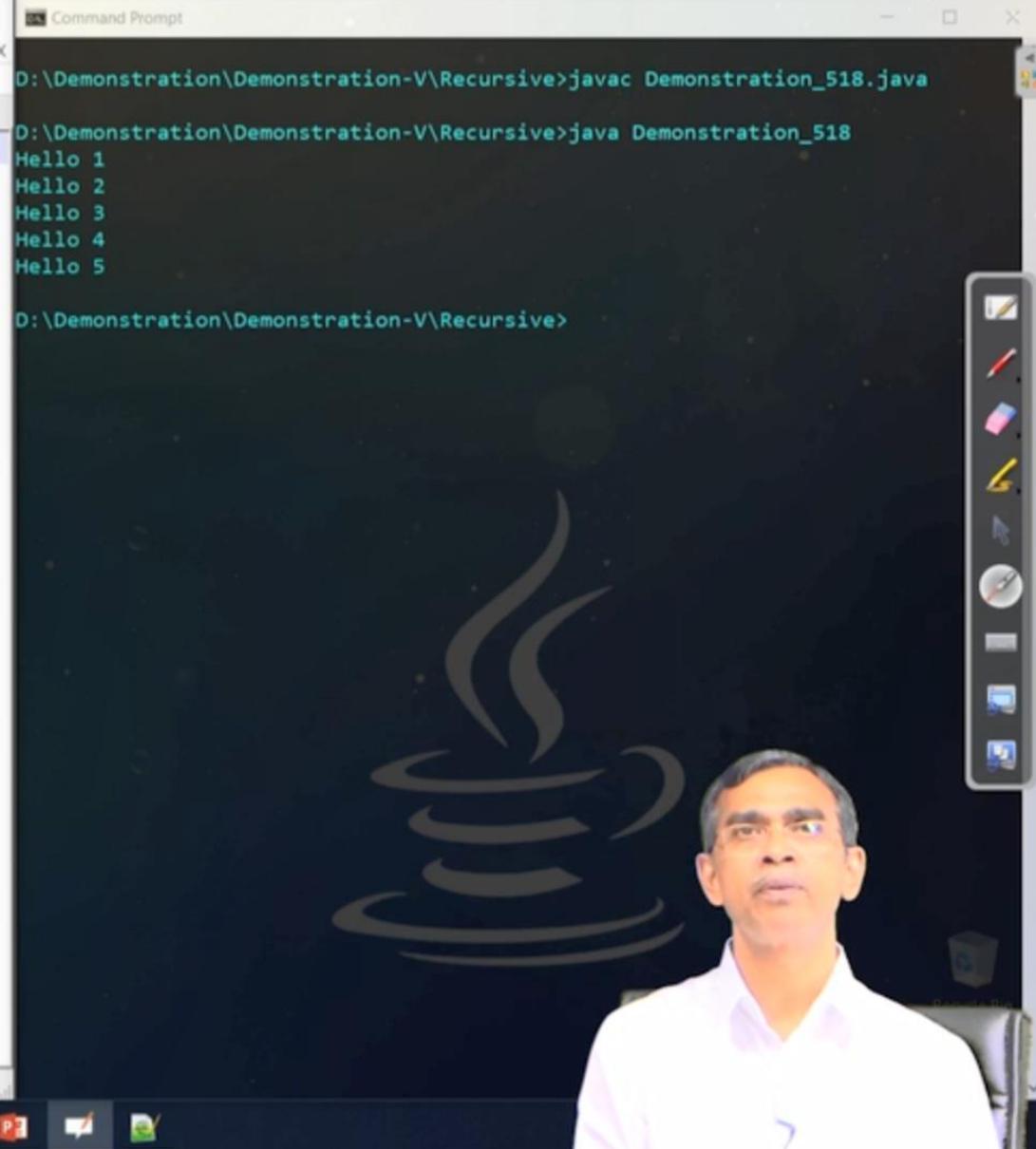
Backward 5 sec - [00:37:37 / 98%]

```
D:\Demonstration\Demonstration-V\Recursive\Demonstration_518.java - Notepad
Demonstration_518.java
1  /* Example of recursion : Practic 2 */
2
3  public class Demonstration_518{
4      static int count = 0;
5      static void p(){
6          count++;
7          if(count <= 5){
8              System.out.println("Hello " + count);
9              p();
10         }
11     }
12
13    public static void main(String[] args) {
14        p();
15    }
16 }
```

Command Prompt

```
D:\Demonstration\Demonstration-V\Recursive>javac Demonstration_518.java
D:\Demonstration\Demonstration-V\Recursive>java Demonstration_518
Hello 1
Hello 2
Hello 3
Hello 4
Hello 5
```

D:\Demonstration\Demonstration-V\Recursive>



Java length: 332 lines: 17

Ln:1 Col:1 Sel:0|0

Windows (CR LF)

UTF-8

INS

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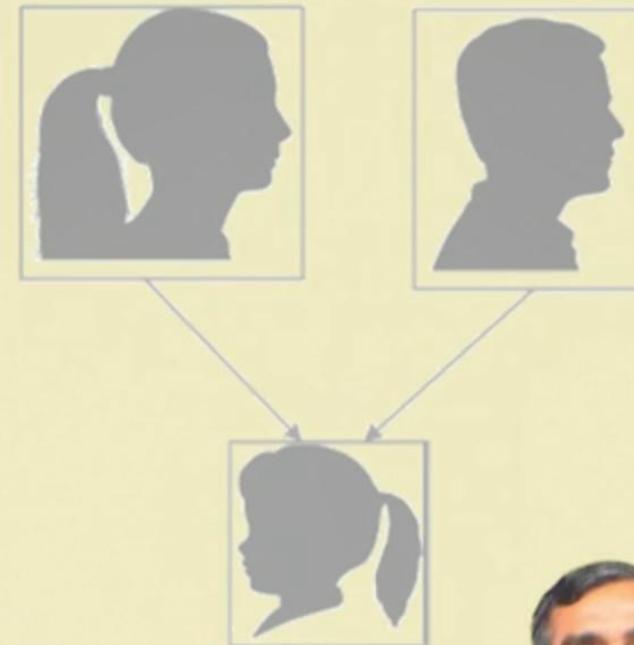




# Concept of inheritance



Single inheritance



Multiple inheritance



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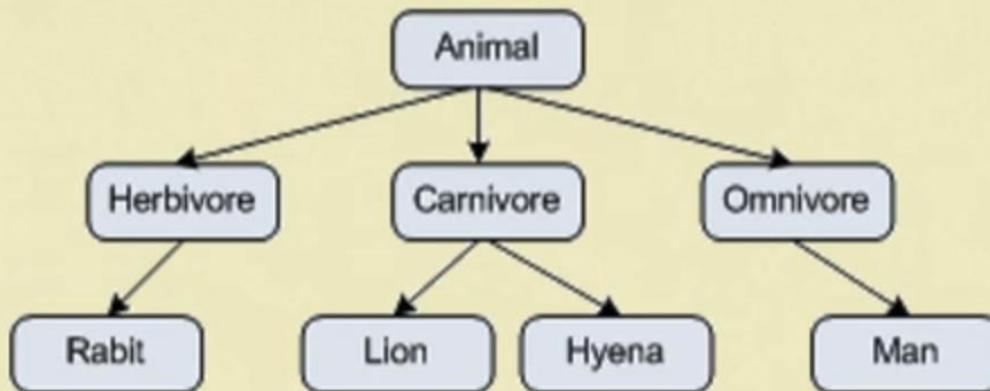
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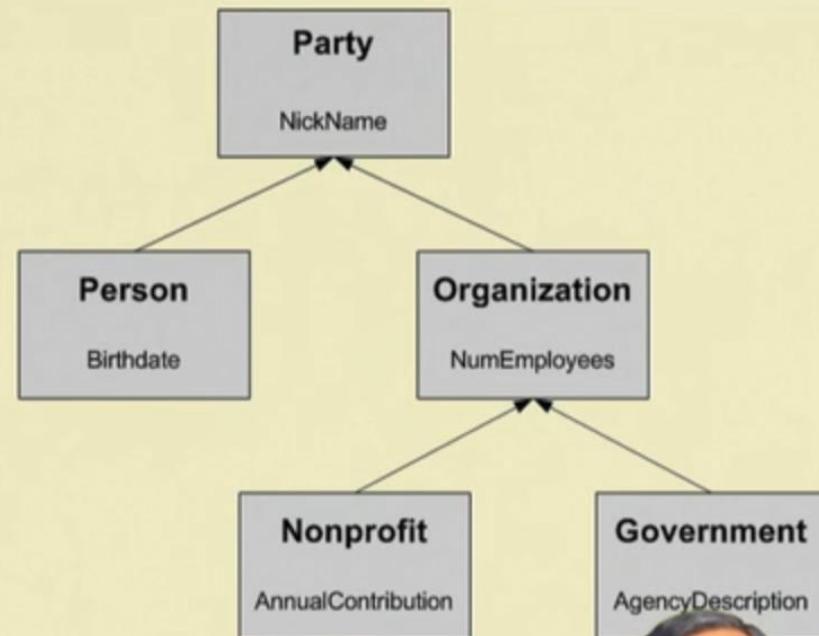




# Concept of inheritance



Single multi-level inheritance



Class hierarchy



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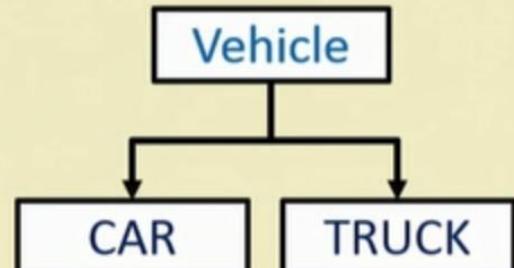
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# Inheritance in Java

- Inheritance is one of the cornerstone of object-oriented programming because it allows the creation of hierarchical classification.
- Using inheritance, one can create a general class that include some common set of items.
- This class then can be used to create more specific classes which has all the items from the base class, in addition to some items of its own.



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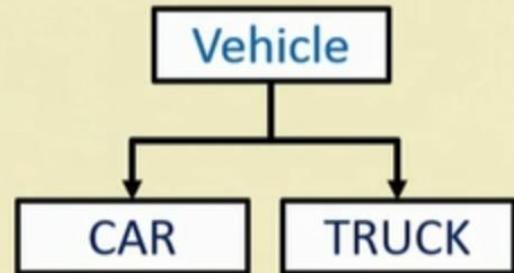
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# Inheritance in Java

- Inheritance is one of the cornerstone of object-oriented programming because it allows the creation of hierarchical classification.
- Using inheritance, one can create a general class that include some common set of items.
- This class then can be used to create more specific classes which has all the items from the base class, in addition to some items of its own.



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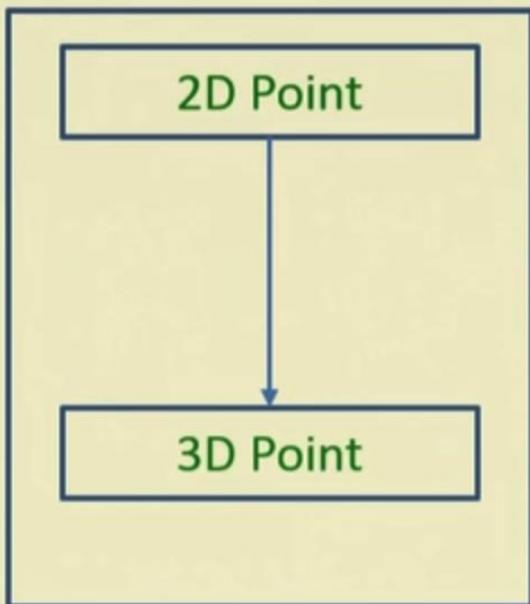
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# Example of a simple Inheritance



```
class simpleSingleInheritance{
    public static void main(String arge[]){
        Point2D new P1();
        Point3D new P2();
        P1.x = 10;
        P1.y = 20;
        System.out.println("Point2D P1 is" + P1.display());
        // Initializing Point3D
        P2.x = 5;
        P2.y = 6;
        P2.z = 15
        System.out.println("Point3D P2 is" + P2.display());
    }
}
```



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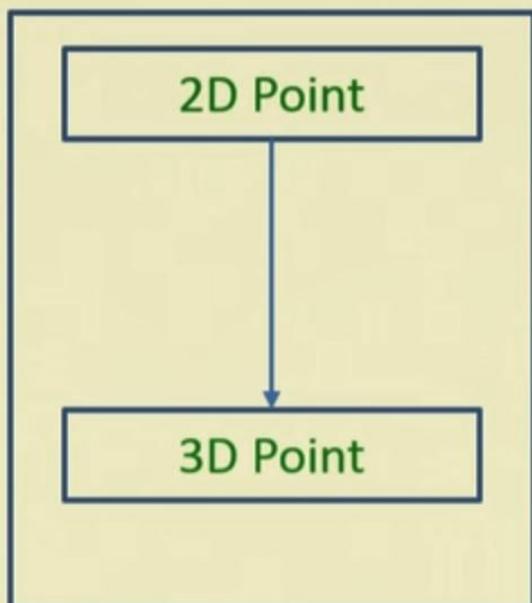
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# Example of a simple Inheritance



```
class Point2D{  
    int x;  
    int y;  
    void display(){  
        System.out.println ("x="+x+"y="+y);  
    }  
}
```

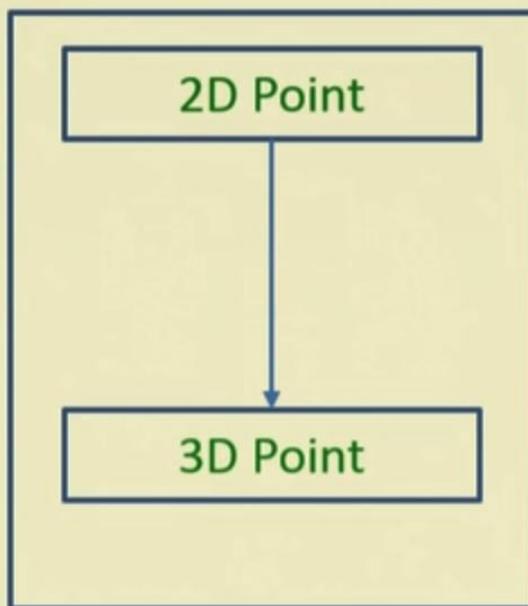
```
class Point3D extends Point2D{  
    int z;  
    void display(){  
        System.out.println("x="+x+"y="+y+"z="+z);  
    }  
}
```



Pause



# Example of a simple Inheritance



```
class simpleSingleInheritance{
    public static void main(String arge[]){
        Point2D new P1();
        Point3D new P2();
        P1.x = 10;
        P1.y = 20;
        System.out.println("Point2D P1 is" + P1.display());
        // Initializing Point3D
        P2.x = 5;
        P2.y = 6;
        P3.z = 15;
        System.out.println("Point3D P2 is" + P2.display());
    }
}
```



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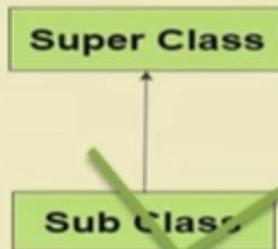
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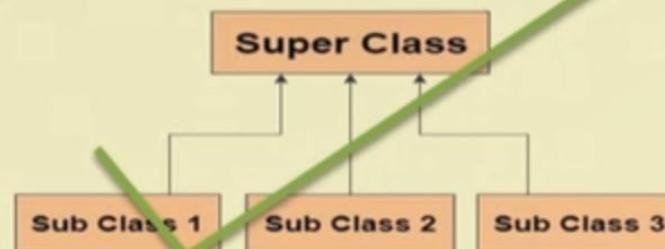


# Inheritance types

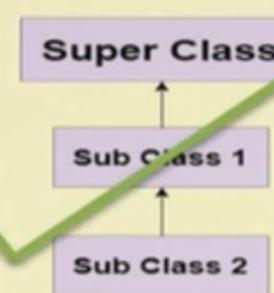
Single inheritance



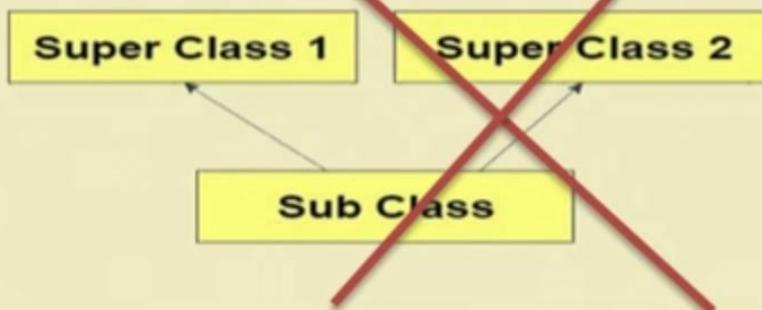
Multiple single inheritance



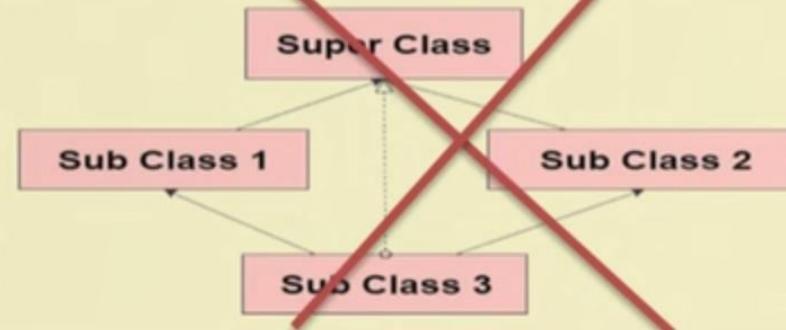
Multilevel single inheritance



Multiple inheritance



Hybrid inheritance



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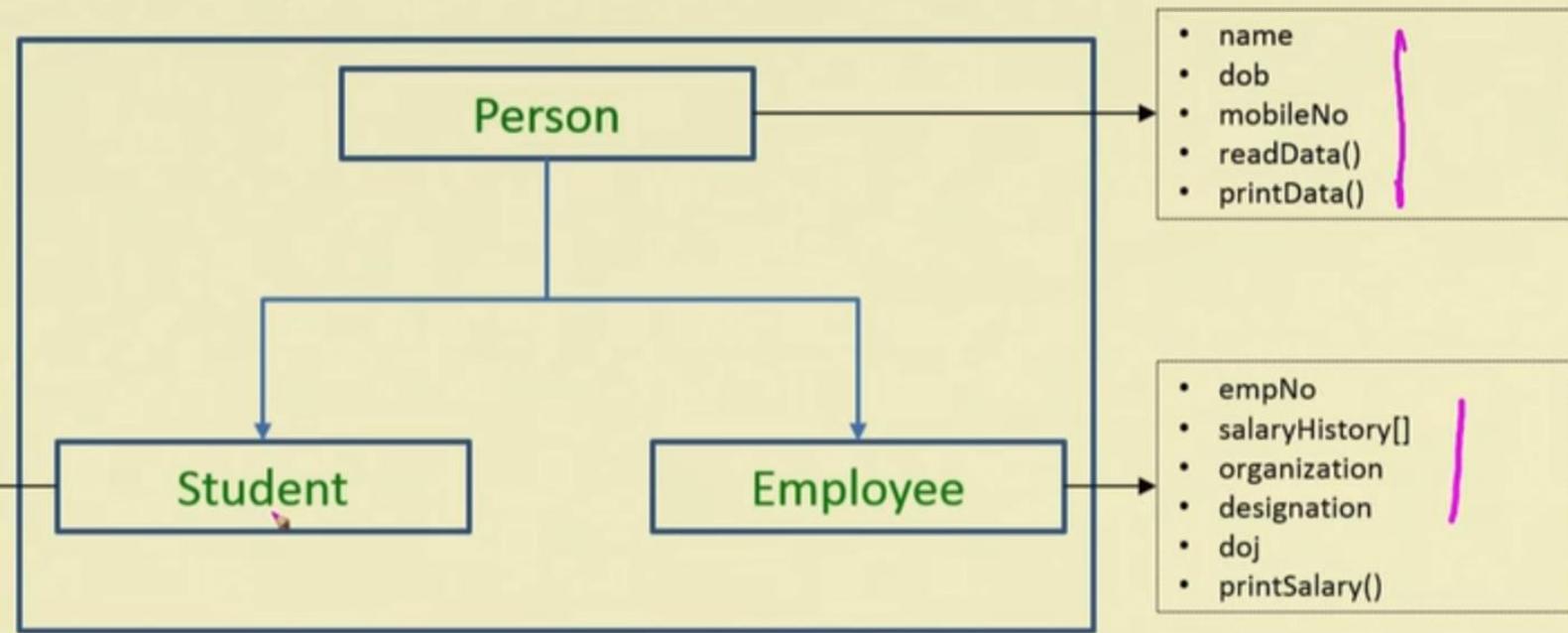
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# Single inheritance : An example



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Play



# Single Inheritance : Person class

```
class Person{  
    String name;  
    Date dob;  
    int mobileNo;  
    void readData(String n, Date d, int m){  
        name = n;  
        dob = d;  
        mobileNo = m;  
    }  
    void printData(){  
        System.out.println("Name : "+ name);  
        dob.printDate();  
        System.out.println("Mobile : "+ mobileNo);  
    }  
}
```



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# Single inheritance : Student class

```
class Person{
    String name;
    Date dob;
    int mobileNo;
    void readData(String n, Date d, int m){
        name = n;
        dob = d;
        mobileNo = m;
    }
    void printData(){
        System.out.println("Name : "+ name);
        dob.printDate();
        System.out.println("Mobile : "+ mobileNo);
    }
}
```

```
class Student extends Person{
    String institution;
    int[] qualif = new int[20];
    int rollNo;
    int[] marks = new int[5];

    void printBioData(){
        printData();
        System.out.println("Institution : "+ institution);
        System.out.println("Roll : "+ rollNo);
        for(int q=0; q<qualif.length;q++){
            System.out.println("Marks "+q+": "+ qualif[q]);
        }
        for(int m=0; m<marks.length;m++){
            System.out.print("Result "+m+": "+marks[m]);
        }
    }
}
```



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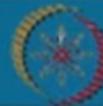
# Single inheritance : Student class

```
class Person{  
    String name;  
    Date dob;  
    int mobileNo;  
    void readData(String n, Date d, int m){  
        name = n;  
        dob = d;  
        mobileNo = m;  
    }  
    void printData(){  
        System.out.println("Name : "+ name);  
        dob.printDate();  
        System.out.println("Mobile : "+ mobileNo);  
    }  
}
```

```
class Student extends Person{  
    String institution;  
    int[] qualif = new int[20];  
    int rollNo;  
    int[] marks = new int[5];  
  
    void printBioData(){  
        printData();  
        System.out.println("Institution : "+ institution);  
        System.out.println("Roll : "+ rollNo);  
        for(int q=0; q<qualif.length;q++){  
            System.out.println("Marks "+q+": "+ qualif[q]);  
        }  
        for(int m=0; m<marks.length;m++){  
            System.out.print("Result "+m+": "+marks[m]);  
        }  
    }  
}
```



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# Single Inheritance – employee

```
class Person{
    String name;
    Date dob;
    int mobileNo;
    void readData(String n, Date d, int m){
        name = n;
        dob = d;
        mobileNo = m;
    }
    void printData(){
        System.out.println("Name : "+ name);
        dob.printDate();
        System.out.println("Mobile : "+ mobileNo);
    }
}
```

```
class Employee extends Person{
    int empNo;
    int[] salaryHistory = new int[12];
    String organization;
    String designation;
    Date doj;
    void printSalary(){
        for(int s=0; s<salaryHistory.length;s++){
            System.out.println("Salary "+s+": "+salaryHistory[s]);
        }
    }
}
```





# Single Inheritance : An example

```
class inheritanceDemo1{
    public static void main(String args[]){
        Person p = new Person();
        //Code with the objects p...
        Student s = new Student [100];
        //Code with the objects s...
        Employee e = new Employee[50];
        //Code with the objects e...

    }
}
```



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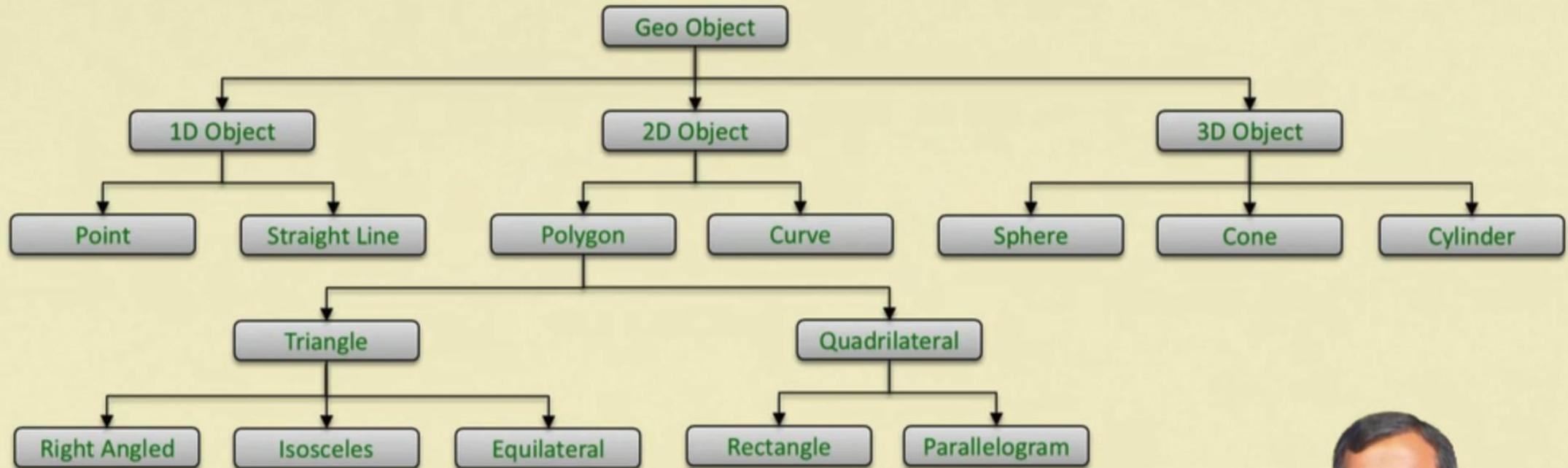
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# Multilevel inheritance : An example



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# Method overriding concept

## Usage of Java Method Overriding

- Method overriding is used to provide the specific implementation of a method which is already provided by its superclass.
- Method overriding is used for runtime polymorphism

## Rules for Java Method Overriding

- The method must have the same name as in the parent class
- The method must have the same parameter as in the parent class.
- There must be an IS-A relationship (inheritance).



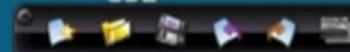
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# Method overriding : An example

```
class Point2D{  
    int x;  
    int y;  
    Point2D(int a, int b){  
        x = a;  
        y = b;  
    }  
    void display(){  
        System.out.println("x = "+x+"y = "+y);  
    }  
}
```

```
class Point3D extends Point2D{  
    int z;  
    Point3D(int c){  
        z = c;  
    }  
    void display(){  
        System.out.println("x="+x+"y="+y+"z="+z);  
    }  
}
```

```
class MethodOverridingTest{  
    public static void main(String args[]){  
        Point2D p = new Point2D(3.0, -4.0);  
        p.display(); // Refers to the method in Point2D  
  
        Point3D q = new Point3D(0.0);  
        q.display(); // Refers to the method in Point3D  
  
        Point2D x =(Point2D) q; // Cast q to an instance of class Point2D  
        x.display();  
    }  
}
```



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# Method overriding : An example

```
class Point2D{  
    int x;  
    int y;  
    Point2D(int a, int b){  
        x = a;  
        y = b;  
    }  
    void display(){  
        System.out.println("x = " + x + "y = " + y);  
    }  
}
```

```
class Point3D extends Point2D{  
    int z;  
    Point3D(int c){  
        z = c;  
    }  
    void display(){  
        System.out.println("x=" + x + "y=" + y + "z=" + z);  
    }  
}
```

```
class MethodOverridingTest{  
    public static void main(String args[]){  
        Point2D p = new Point2D(3.0, -4.0);  
        p.display(); // Refers to the method in Point2D  
  
        Point3D q = new Point3D(0.0);  
        q.display(); // Refers to the method in Point3D  
  
        Point2D x = (Point2D) q; // Cast q to an instance of class Point2D  
        x.display();  
    }  
}
```





## Note

- A sub class object can reference a super class variable or method if it is not overridden.
- A super class object cannot reference a variable or method which is explicit to the sub class object.



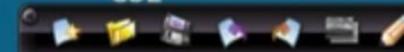
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# super Keyword concept in Java

The **super** keyword in Java is a reference variable which is used to refer immediate parent class members.

Whenever you create an instance of a sub class, an instance of its parent class is created implicitly, which is referred by **super** keyword.

## Usage of Super Keyword

1 Super can be used to refer immediate parent class instance variable.

2 Super can be used to invoke immediate parent class method.

3 super() can be used to invoke immediate parent constructor.



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# super : Referring parent class instance variable

```
class Animal{
    String color="white";
}
class Dog extends Animal{
    String color = "black";
    void printColor(){
        System.out.println(color);
        System.out.println(super.color);
    }
}
class TestSuper1{
    public static void main(String args[]){
        Dog d = new Dog();
        d.printColor();
    }
}
```



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# super : Referring parent class instance variable

```
class Animal{
    String color="white";
}
class Dog extends Animal{
    String color = "black";
    void printColor(){
        System.out.println(color);
        System.out.println(super.color);
    }
}
class TestSuper1{
    public static void main(String args[]){
        Dog d = new Dog();
        d.printColor();
    }
}
```



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# super : Referring parent class instance variable

```
class Animal{
    String color="white";
}
class Dog extends Animal{
    String color = "black";
    void printColor(){
        System.out.println(color);
        System.out.println(super.color);
    }
}
class TestSuper1{
    public static void main(String args[]){
        Dog d = new Dog();
        d.printColor();
    }
}
```

black  
white



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# super : Referring parent class instance variable

```
class Animal{
    String color="white";
}
class Dog extends Animal{
    String color = "black";
    void printColor(){
        System.out.println(color);
        System.out.println(super.color);
    }
}
class TestSuper1{
    public static void main(String args[]){
        Dog d = new Dog();
        d.printColor();
    }
}
```

black  
white

**Animal** and **Dog** both classes have a common property **color**. If you print the **color** property, it will print the **color** of the current class by default. To access the parent property, you should use **super** keyword.



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# super : Invoking parent class method

```
class Animal{
    void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
    void eat(){System.out.println("eating bread...");}
    void bark(){System.out.println("barking...");}
    void work(){
        super.eat();
        bark();
        eat();}
}
class TestSuper2{
    public static void main(String args[]){
        Dog d = new Dog();
        d.work();
    }
}
```



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# super : Invoking parent class method

```
class Animal{
    void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
    void eat(){System.out.println("eating bread...");}
    void bark(){System.out.println("barking...");}
    void work(){
        super.eat();
        bark();
        eat();}
}
class TestSuper2{
    public static void main(String args[]){
        Dog d = new Dog();
        d.work();
    }
}
```

eating...  
barking...  
Eating bread...



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# super : Invoking parent class method

```
class Animal{
    void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
    void eat(){System.out.println("eating bread...");}
    void bark(){System.out.println("barking...");}
    void work(){
        super.eat();
        bark();
        eat();}
}
class TestSuper2{
    public static void main(String args[]){
        Dog d = new Dog();
        d.work();
    }
}
```

Animal and Dog both the classes have eat() method. If you call eat() method from Dog class, it will call the eat() method of Dog class by default because priority is given to local.

To call the parent class method, you need to use super keyword.

eating...  
barking...  
Eating bread...



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# super : Invoking parent class constructor

```
class Animal{
    Animal(){System.out.println("animal is created");}
}
class Dog extends Animal{
    Dog(){
        super();
        System.out.println("dog is created");
    }
}

class TestSuper3{
    public static void main(String args[]){
        Dog d = new Dog();
    }
}
```



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# super : Invoking parent class constructor

```
class Animal{
    Animal(){System.out.println("animal is created");}
}
class Dog extends Animal{
    Dog(){
        super();
        System.out.println("dog is created");
    }
}

class TestSuper3{
    public static void main(String args[]){
        Dog d = new Dog();
    }
}
```



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# super : Invoking parent class constructor

```
class Animal{  
    Animal(){System.out.println("animal is created");}  
}  
class Dog extends Animal{  
    Dog(){  
        super();  
        System.out.println("dog is created");  
    }  
}  
  
class TestSuper3{  
    public static void main(String args[]){  
        Dog d = new Dog();  
    }  
}
```

animal is created  
dog is created



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# super : Invoking parent class constructor

```
class Animal{  
    Animal(){System.out.println("animal is created");}  
}  
class Dog extends Animal{  
    Dog(){  
        super();  
        System.out.println("dog is created");  
    }  
}  
  
class TestSuper3{  
    public static void main(String args[]){  
        Dog d = new Dog();  
    }  
}
```

animal is created  
dog is created

The `super` keyword can also be used to invoke the overloaded parent class constructor, if arguments are there, then they should be specified accordingly.



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# super : Invoking parent class constructor

```
class Point2D{
    double x, y;
    Point2D(){x = 0.0; y = 0.0} //Default initialization
    Point2D(double x, double y){this.x = x; this.y = y;}
}
class Point3D extends Point2D{
    double z;
    Point3D(){super(); z = 0.0} //Default initialization
    Point3D(double x, double y, double z){
        super(x, y);
        this.z = z; }
}
class TestSuper4{
    public static void main(String args[]){
        Point3D p = new Point3D(2.0, 3.0, 4.0);
    }
}
```

If there is a number of overloading constructors in the super class, then you have to define the super constructors matching with each constructor.



NPTEL ONLINE

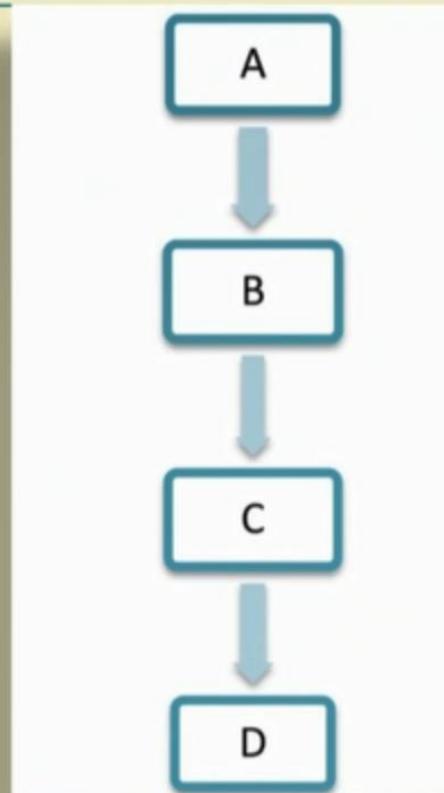
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# Dynamic method dispatch concept

Dynamic method dispatch is a process in which a call to an overridden method is resolved at runtime rather than compile-time. Also, it is called Runtime polymorphism.

In this process, an overridden method is called through the reference variable of a super class. The determination of the method to be called is based on the object being referred to by the reference variable.





# super - refer parent class instance variable

```
class Bike{
    void run(){System.out.println("running");}
}

class Splendor extends Bike{
    void run(){System.out.println("running safely with 60km");}
}

public static void main(String args[]){
    Splendor b1 = new Splendor();
    b1.run();
    Bike b2 = new Bike();
    b2.run();
    Bike b3 = new Splendor(); //Up casting
    b3.run();
}
```

running safely with 60km  
Running  
running safely with 60km



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# Dynamic binding in Java: Example

```
class A {  
    void callMe ( ) {  
        System.out.println ( "I am from A " ) ;  
    }  
}  
  
class B extends A {  
    void callMe ( ) {  
        System.out.println ( "I am from B " );  
    }  
}  
  
class Who {  
    public void static main (String args [ ] ) {  
        A a = new B ( ) ;  
        a.callMe();  
        B b = new B( ) ;  
        b.callMe();  
    }  
}
```



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# Dynamic binding in Java: Example

```
class A {  
    void callMe ( ) {  
        System.out.println ( "I am from A " ) ;  
    }  
  
}  
  
class B extends A {  
    void callMe ( ) {  
        System.out.println ( "I am from B " );  
    }  
  
}  
  
class Who {  
    public void static main (String args [ ] ) {  
        A a = new B ( ) ;  
        a.callMe();  
        B b = new B( ) ;  
        b.callMe();  
    }  
}
```

I am from B  
I am from B



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## Abstract class in Java



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00:29:56



00:33:22





# Abstract class in Java : Example

```
abstract class Bike{
    abstract void run();
}

class Honda extends Bike{
    void run(){
        System.out.println("Running safely");
    }

    public static void main(String args[]){
        Bike obj = new Honda();
        obj.run();
    }
}
```



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# Abstract concept

## Points to remember

- An **abstract class** must be declared with an **abstract** keyword.
- It can have abstract and non-abstract **methods**.
- It **cannot be instantiated**.
- It can have constructors and static methods also.
- It can have **final methods** which will force the sub class not to change the body of the method.



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**Pause**

# Abstract class in Java : Example

```
abstract class Bike{
    abstract void run();
}

class Honda extends Bike{
    void run(){
        System.out.println("Running safely");
    }

    public static void main(String args[]){
        Bike obj = new Honda();
        obj.run();
    }
}
```



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# Abstract class in Java : Example

```
abstract class Bike{
    abstract void run();
}

class Honda extends Bike{
    void run(){
        System.out.println("Running safely");
    }

    public static void main(String args[]){
        Bike obj = new Honda();
        obj.run();
    }
}
```

Running safely

Here, `Bike` is an `abstract class` that contains only one `abstract method run()`.

Its implementation is provided by the `Honda` class.

## Note:

An abstract method should be defined in its sub class.



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# Abstract class in Java : Example

```
abstract class Bike{
    abstract void run();
}

class Honda extends Bike{
    void run(){
        System.out.println("Running safely");
    }

    public static void main(String args[]){
        Bike obj = new Honda();
        obj.run();
    }
}
```

Running safely

Here, `Bike` is an `abstract class` that contains only one `abstract method run()`.

Its implementation is provided by the `Honda` class.

## Note:

An abstract method should be defined in its sub class.



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## final keyword concept

The **final** keyword in Java is used to restrict the access of an item from its super class to a sub class. The Java **final** keyword can be used in many context.

- Variable : a variable cannot be accessed in sub class
- Method : a method cannot called from a sub class object
- Class : a class cannot be sub classed.

**Note:**

If you make any class as **final**, you cannot extend it.

Hey, I'm final!  
You can not  
change my value,  
You cannot  
override me  
you can not  
inherit



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Forward 5 sec -[00:32:32 / 97%]



## Final class in inheritance : An Example

```
final class Bike{}

class Hondal extends Bike{
    void run(){
        System.out.println("Running safely with 100kmph");
    }

    public static void main(String args[]){
        Hondal honda = new Hondal();
        honda.run();
    }
}
```

Extending a class which is declared as **final** will cause **compile time error**.



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D:\Demonstration\Demonstration-Vf\Demonstration\_61.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_61.java

```
1  /* A simple example of inheritance. */
2
3  // Create a superclass.
4  class A {
5      int i, j;
6
7      void showij() {
8          System.out.println("i and j: " + i + " " + j);
9      }
10 }
11
12 // Create a subclass by extending class A.
13 class B extends A {
14     int k;
15
16     void showk() {
17         System.out.println("k: " + k);
18     }
19
20     void sum() {
21         System.out.println("i+j+k: " + (i + j + k));
22     }
23 }
24
25 class Demonstration_61 {
26     public static void main(String args[]) {
27         A superOb = new A();
28         B subOb = new B();
29         // The superclass may be used by itself.
30     }
31 }
```

Java source file

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**Forward 5 sec - [00:03:11 / 8%]**

```
20     void sum() {
21         System.out.println("i+j+k: " + (i + j + k));
22     }
23 }
24
25 class Demonstration_61 {
26     public static void main(String args[]) {
27         A superOb = new A();
28         B subOb = new B();
29         // The superclass may be used by itself.
30         superOb.i = 10;
31         superOb.j = 20;
32         System.out.println("Contents of superOb: ");
33         superOb.showij();
34         System.out.println();
35
36         /* The subclass has access to all public members of its superclass. */
37         subOb.i = 7;
38         subOb.j = 8;
39         subOb.k = 9;
40         System.out.println("Contents of subOb: ");
41         subOb.showij();
42         subOb.showk();
43         System.out.println();
44         System.out.println("Sum of i, j and k in subOb: ");
45         subOb.sum();
46     }
47 }
```

Java source file length : 975 lines : 48 Ln : 22 Col : 6 Sel : 0 | 0

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Demonstration-VI

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Name	Date modified	Type	Size
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Bclass	18-Nov-18 4:25 PM	CLASS File	1 KB
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Demonstration_612a.java	17-Nov-18 3:40 PM	JAVA File	1 KB
Demonstration_612b.java	17-Nov-18 3:41 PM	JAVA File	1 KB
14. Demonstration VI.pptx	18-Nov-18 4:15 PM	Microsoft PowerPoint	194 KB
14. Demo Programs.docx	17-Nov-18 3:39 PM	Microsoft Word Document	30 KB

19 items 1 item selected 975 bytes

Command Prompt

```
D:\Demonstration\Demonstration-VI>javac Demonstration_61.java
D:\Demonstration\Demonstration-VI>java Demonstration_61
Contents of superOb:
i and j: 10 20

Contents of subOb:
i and j: 7 8
k: 9

Sum of i, j and k in subOb:
i+j+k: 24

D:\Demonstration\Demonstration-VI>
```



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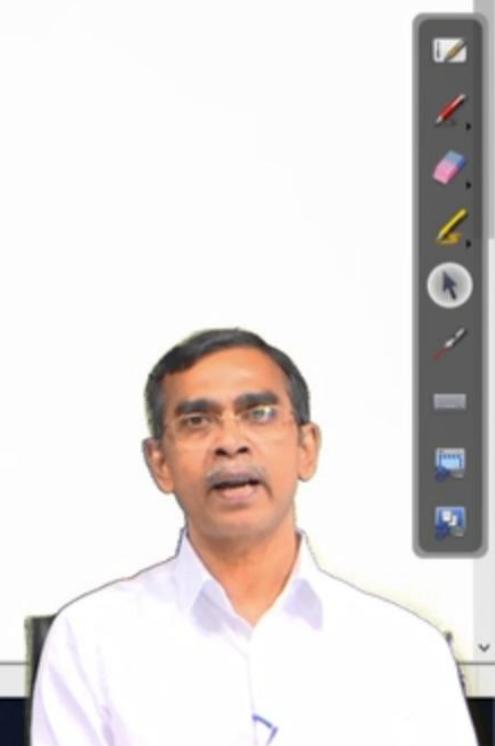
Demonstration\_62a.java

```
1  /* Inheritance example: initializing through constructor */
2  class Box {
3      double width;
4      double height;
5      double depth;           I   I
6
7  Box(){          // Default setting by this constructor
8      width = 0.0;
9      height = 0.0;
10     depth = 0.0;
11 }
12
13 Box(double w, double h, double d) {
14     width = w;
15     height = h;
16     depth = d;
17 }
18
19 double volume() { // compute and return volume
20     return width * height * depth;
21 }
22
23
24 // Here, Box is extended to include weight.
25 class BoxWeight extends Box {
26     double weight; // weight of box
27
28     // constructor for BoxWeight
29     BoxWeight(double w, double h, double d, double m) {
30         ...
31     }
32 }
```

Java source file

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Demonstration\_62a.java

```
22 }
23
24 // Here, Box is extended to include weight.
25 class BoxWeight extends Box {
26     double weight; // weight of box
27
28     // constructor for BoxWeight
29     BoxWeight(double w, double h, double d, double m) {
30         width = w;
31         height = h;
32         depth = d;
33         weight = m;
34     }
35 }
36 class Demonstration_62a {
37     public static void main(String args[]) {
38         Box mybox1 = new Box();
39         BoxWeight mybox2 = new BoxWeight(2, 3, 4, 0.076);
40         double vol;
41         vol = mybox1.volume();
42         System.out.println("Volume of mybox1 is " + vol);
43         System.out.println();
44
45         vol = mybox2.volume();
46         System.out.println("Volume of mybox2 is " + vol);
47         System.out.println("Weight of mybox2 is " + mybox2.weight());
48     }
49 }
50
```

Java source file

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length : 1,096 lines : 50 Ln : 1 Col : 1 Sel : 0 | 0



Demonstration-VI

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Demonstration_612b.java	17-Nov-18 3:41 PM	JAVA File	1 KB
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14. Demo Programs.docx	17-Nov-18 3:39 PM	Microsoft Word D...	30 KB

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Command Prompt

```
D:\Demonstration\Demonstration-VI>javac Demonstration_62a.java
D:\Demonstration\Demonstration-VI>java Demonstration_62a
Volume of mybox1 is 0.0
Volume of mybox2 is 24.0
Weight of mybox2 is 0.076
D:\Demonstration\Demonstration-VI>
```



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D:\Demonstration\Demonstration-VI\Demonstration\_62b.java - Notepad++

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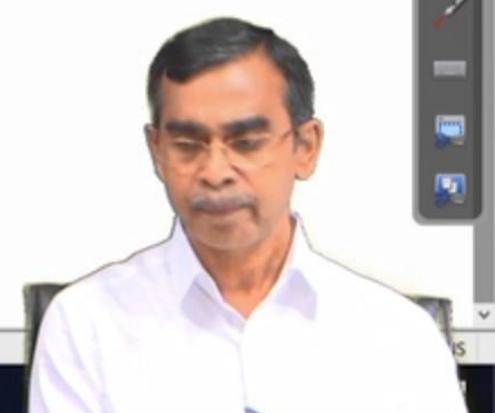
Demonstration\_62b.java

```
28 // Constructors for BoxWeight
29 BoxWeight() {      // Default constructor
30     super();          // Call the default constructor in the super class
31     weight = 0.0;
32 }
33
34
35 BoxWeight(double w, double h, double d, double m) {
36     super(w, h, d);  // Call the overloaded constructor in the super class
37     weight = m;
38 }
39
40
41 class Demonstration_62b {
42     public static void main(String args[]) {
43         Box mybox1 = new Box(10, 20, 15);
44         BoxWeight mybox2 = new BoxWeight(2, 3, 4, 0.076);
45         double vol;
46         vol = mybox1.volume();
47         System.out.println("Volume of mybox1 is " + vol);
48         // System.out.println("Weight of mybox1 is " + mybox1.weight); ERROR!
49         System.out.println();
50
51         vol = mybox2.volume();
52         System.out.println("Volume of mybox2 is " + vol);
53         System.out.println("Weight of mybox2 is " + mybox2.weight);
54     }
55 }
56
```

Java source file

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D:\Demonstration\Demonstration-VI\Demonstration\_63.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_63.java

```
27 // constructor for BoxWeight
28 BoxWeight(double w, double h, double d, double m) {
29     width = w;
30     height = h;
31     depth = d;
32     weight = m;
33 }
34 }
35 }

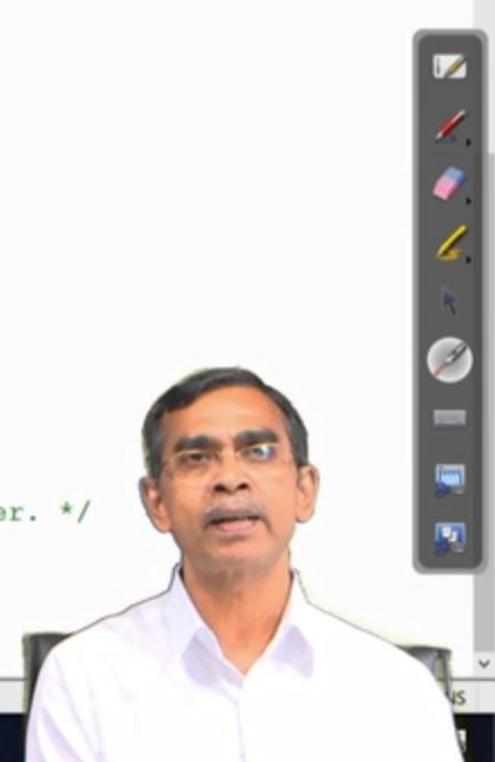
36 class Demonstration_63 {
37     public static void main(String args[]) {
38         BoxWeight weightbox = new BoxWeight(3, 5, 7, 8.37);
39         Box plainbox = new Box();
40         double vol;
41         vol = weightbox.volume();
42         System.out.println("Volume of weightbox is " + vol);
43         System.out.println("Weight of weightbox is " + weightbox.weight);
44         System.out.println();

45         // assign BoxWeight reference to Box reference
46         plainbox = weightbox;
47         vol = plainbox.volume(); // OK, volume() defined in Box
48         System.out.println("Volume of the box is " + vol);
49         /* The following statement is invalid because plainbox does not define a weight member. */
50         // System.out.println("Weight of plainbox is " + plainbox.weight);
51     }
52 }
53 }
54 }
55 }
```

Java source file

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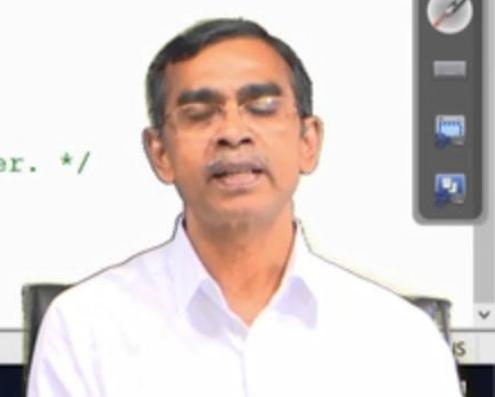
Demonstration\_63.java

```
27 // constructor for BoxWeight
28 BoxWeight(double w, double h, double d, double m) {
29     width = w;
30     height = h;
31     depth = d;
32     weight = m;
33 }
34
35
36
37 class Demonstration_63 {
38     public static void main(String args[]) {
39         BoxWeight weightbox = new BoxWeight(3, 5, 7, 8.37);
40         Box plainbox = new Box();
41         double vol;
42         vol = weightbox.volume();
43         System.out.println("Volume of weightbox is " + vol);
44         System.out.println("Weight of weightbox is " + weightbox.weight);
45         System.out.println();
46
47         // assign BoxWeight reference to Box reference
48         plainbox = weightbox;
49         vol = plainbox.volume(); // OK, volume() defined in Box
50         System.out.println("Volume of the box is " + vol);
51         /* The following statement is invalid because plainbox does not define a weight member. */
52         // System.out.println("Weight of plainbox is " + plainbox.weight);
53     }
54 }
55
```

Java source file

length : 1,381 lines : 55 Ln:1 Col:1 Sel:0 | 0

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D:\Demonstration\Demonstration-VI\Demonstration\_63.java - Notepad++

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Demonstration\_63.java

```
27 // constructor for BoxWeight
28 BoxWeight(double w, double h, double d, double m) {
29     width = w;
30     height = h;
31     depth = d;
32     weight = m;
33 }
34 }
35 }

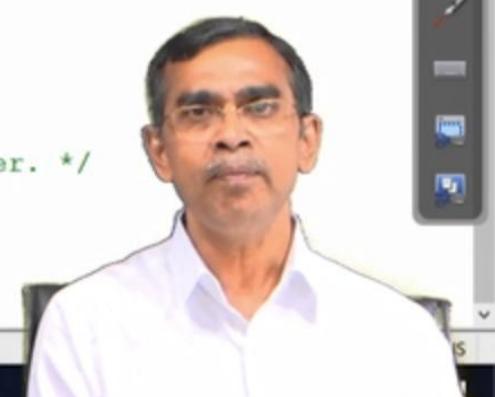
36 class Demonstration_63 {
37     public static void main(String args[]) {
38         BoxWeight weightbox = new BoxWeight(3, 5, 7, 8.37);
39         Box plainbox = new Box();
40         double vol;
41         vol = weightbox.volume();
42         System.out.println("Volume of weightbox is " + vol);
43         System.out.println("Weight of weightbox is " + weightbox.weight);
44         System.out.println();

45         // assign BoxWeight reference to Box reference
46         plainbox = weightbox;
47         vol = plainbox.volume(); // OK, volume() defined in Box
48         System.out.println("Volume of the box is " + vol);
49         /* The following statement is invalid because plainbox does not define a weight member. */
50         // System.out.println("Weight of plainbox is " + plainbox.weight);
51     }
52 }
53 }
54 }
55 }
```

Java source file

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length: 1,381 lines: 55 Ln:1 Col:1 Sel:0 | 0



**Backward 5 sec - [00:12:41 / 34%]**

Demonstration-VI

Clipboard

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Bclass	18-Nov-18 4:25 PM	CLASS File	1 KB
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BoxWeight.class	18-Nov-18 4:33 PM	CLASS File	1 KB
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14. Demo Programs.docx	17-Nov-18 3:39 PM	Microsoft Word Document	30 KB

23 items 1 item selected 1.18 KB

Command Prompt

```
D:\Demonstration\Demonstration-VI>javac Demonstration_62a.java
D:\Demonstration\Demonstration-VI>java Demonstration_62a
Volume of mybox1 is 0.0

Volume of mybox2 is 24.0
Weight of mybox2 is 0.076

D:\Demonstration\Demonstration-VI>javac Demonstration_63.java
D:\Demonstration\Demonstration-VI>java Demonstration_63
Volume of weightbox is 105.0
Weight of weightbox is 8.37

Volume of the box is 105.0

D:\Demonstration\Demonstration-VI>
```



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**Play**

D:\Demonstration\Demonstration-Vf\Demonstration\_65.java - Notepad++

Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_65.java

```
1  /* Example of super to overcome name hiding */
2
3  class A {
4      int i;    
5  }
6
7  // Create a subclass by extending class A.
8  class B extends A {
9      int i; // this i hides the i in A
10
11     B(int a, int b) {
12         super.i = a; // i in A
13         i = b; // i in B
14     }
15
16     void show() {
17         System.out.println("i in superclass: " + super.i);
18         System.out.println("i in subclass: " + i);
19     }
20 }
21
22 class Demonstration_65 {
23     public static void main(String args[]) {
24         B subOb = new B(1, 2);
25         subOb.show();
26     }
27 }
28
```

Java source file

length: 494 lines: 28 Ln:1 Col:1 Sel:0|0

Type here to search



```
D:\Demonstration>Demonstration-VI\Demonstration_65.java - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
Demonstration_65.java

1  /* Example of super to overcome name hiding */
2
3  class A {
4      int i;
5  }
6
7  // Create a subclass by extending class A.
8  class B extends A {
9      int i; // this i hides the i in A
10
11     B(int a, int b) {
12         super.i = a; // i in A
13         i = b; // i in B
14     }
15
16     void show() {
17         System.out.println("i in superclass: " + super.i);
18         System.out.println("i in subclass: " + i);
19     }
20 }
21
22 class Demonstration_65 {
23     public static void main(String args[]) {
24         B subOb = new B(1, 2);
25         subOb.show();
26     }
27 }
28
```

```
D:\Demonstration>Demonstration-VI>javac Demonstration_65.java
D:\Demonstration>Demonstration-VI>java Demonstration_65
i in superclass: 1
i in subclass: 2

D:\Demonstration>Demonstration-VI>
```



D:\Demonstration\Demonstration-VI\Demonstration\_66.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_66.java

```
1 /* Code sharing through super concept */
2
3 class Cat {
4     void speak() {
5         System.out.println("Meaon ! ");
6     }
7 }
8
9 class PetCat extends Cat {      // PetCat is one type of Cat
10    void speak() {
11        System.out.println(" Meow ! ");
12    }
13 }
14
15 class MagicCat extends Cat { // MagicCat is another kind of Cat
16     static boolean noOne;
17
18     void speak() {
19         if (noOne) {
20             super.speak(); // use the super class definition
21         } else {
22             System.out.println(" Hello World !");
23         }
24     }
25 }
26
27 class Demonstration_66 {
28     public static void main(String args[]) {
29         PetCat c1 = new PetCat();
30     }
31 }
```

Java source file

length : 706 lines : 38 Ln : 1 Col : 1 Sel : 0 | 0

Type here to search



Forward 5 sec - [00:17:50 / 48%]

```
10     void speak() {
11         System.out.println(" Meow ! ");
12     }
13 }
14
15 class MagicCat extends Cat { // MagicCat is another kind of Cat
16     static boolean noOne;
17
18     void speak() {
19         if (noOne) {
20             super.speak(); // use the super class definition
21         } else {
22             System.out.println(" Hello World !");
23         }
24     }
25 }
26
27 class Demonstration_66 {
28     public static void main(String args[]) {
29         PetCat c1 = new PetCat();
30         MagicCat c2 = new MagicCat();
31         c2.noOne = true;
32         c2.speak();
33         c1.speak();
34         c2.noOne = false;
35         c2.speak();
36     }
37 }
38
```

Java source file length : 706 lines : 38 Ln : 1 Col : 1 Sel : 0 | 0

Type here to search



Backward 5 sec - [00:19:46 / 53%]

```
1  /* Example of multilevel inheritance. */
2
3 // Start with Box.
4 class Box {
5     private double width;
6     private double height;
7     private double depth;
8
9     // constructor used when all dimensions specified
10    Box(double w, double h, double d) {
11        width = w;
12        height = h;
13        depth = d;
14    }
15
16    // compute and return volume
17    double volume() {
18        return width * height * depth;
19    }
20}
21
22 // Add weight.
23 class BoxWeight extends Box {
24     double weight; // weight of box
25     // constructor when all parameters are specified
26     BoxWeight(double w, double h, double d, double m) {
27         super(w, h, d); // call superclass constructor
28         weight = m;
29     }
30}
```

Java source file

Type here to search

length : 1,575 lines : 60 Ln : 1 Col : 1 Sel : 0 | 0



D:\Demonstration\Demonstration-VI\Demonstration\_67.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_67.java

```
13     depth = d;
14 }
15
16 // compute and return volume
17 double volume() {
18     return width * height * depth;
19 }
20 }
21
22 // Add weight.
23 class BoxWeight extends Box {
24     double weight; // weight of box
25     // constructor when all parameters are specified
26     BoxWeight(double w, double h, double d, double m) {
27         super(w, h, d); // call superclass constructor
28         weight = m;
29     }
30 }
31
32 // Add shipping costs
33 class Shipment extends BoxWeight {
34     double cost;
35
36     // constructor when all parameters are specified
37     Shipment(double w, double h, double d, double m, double c) {
38         super(w, h, d, m); // call superclass constructor
39         cost = c;
40     }
41 }
```

Java source file

Type here to search

length : 1,575 lines : 60 Ln : 1 Col : 1 Sel : 0 | 0



**Backward 5 sec -[00:20:37 / 55%]**

```
16     // compute and return volume
17     double volume() {
18         return width * height * depth;
19     }
20 }
21
22 // Add weight.
23 class BoxWeight extends Box {
24     double weight; // weight of box
25     // constructor when all parameters are specified
26     BoxWeight(double w, double h, double d, double m) {
27         super(w, h, d); // call superclass constructor
28         weight = m;
29     }
30 }
31
32 // Add shipping costs
33 class Shipment extends BoxWeight {
34     double cost;
35
36     // constructor when all parameters are specified
37     Shipment(double w, double h, double d, double m, double c) {
38         super(w, h, d, m); // call superclass constructor
39         cost = c;
40     }
41 }
42
43
44 class Demonstration_67 {
```

Java source file

Type here to search

length : 1,575 lines : 60 Ln : 1 Col : 1 Sel : 0 | 0



**Backward 5 sec - [00:20:58 / 56%]**

```
32 // Add shipping costs
33 class Shipment extends BoxWeight {
34     double cost;
35
36     // constructor when all parameters are specified
37     Shipment(double w, double h, double d, double m, double c) {
38         super(w, h, d, m); // call superclass constructor
39         cost = c;
40     }
41 }
42
43
44 class Demonstration_67 {
45     public static void main(String args[]) {
46         Shipment shipment1 = new Shipment(10, 20, 15, 10, 3.41);
47         Shipment shipment2 = new Shipment(2, 3, 4, 0.76, 1.28);
48         double vol;
49         vol = shipment1.volume();
50         System.out.println("Volume of shipment1 is " + vol);
51         System.out.println("Weight of shipment1 is " + shipment1.weight);
52         System.out.println("Shipping cost: $" + shipment1.cost);
53         System.out.println();
54         vol = shipment2.volume();
55         System.out.println("Volume of shipment2 is " + vol);
56         System.out.println("Weight of shipment2 is " + shipment2.weight);
57         System.out.println("Shipping cost: $" + shipment2.cost);
58     }
59 }
60
```

Java source file

Type here to search

length : 1,575 lines : 60 Ln : 38 Col : 58 Sel : 0 | 0



D:\Demonstration\Demonstration-VI\Demonstration\_67.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_67.java

```
32 // Add shipping costs
33 class Shipment extends BoxWeight {
34     double cost;
35
36     // constructor when all parameters are specified
37     Shipment(double w, double h, double d, double m, double c) {
38         super(w, h, d, m); // call superclass constructor
39         cost = c;
40     }
41
42
43
44 class Demonstration_67 {
45     public static void main(String args[]) {
46         Shipment shipment1 = new Shipment(10, 20, 15, 10, 3.41);
47         Shipment shipment2 = new Shipment(2, 3, 4, 0.76, 1.28);
48         double vol;
49         vol = shipment1.volume();
50         System.out.println("Volume of shipment1 is " + vol);
51         System.out.println("Weight of shipment1 is " + shipment1.weight);
52         System.out.println("Shipping cost: $" + shipment1.cost);
53         System.out.println();
54         vol = shipment2.volume();
55         System.out.println("Volume of shipment2 is " + vol);
56         System.out.println("Weight of shipment2 is " + shipment2.weight);
57         System.out.println("Shipping cost: $" + shipment2.cost);
58     }
59 }
60
```

Command Prompt

```
D:\Demonstration\Demonstration-VI>javac Demonstration_67.java
D:\Demonstration\Demonstration-VI>java Demonstration_67
Volume of shipment1 is 3000.0
Weight of shipment1 is 10.0
Shipping cost: $3.41
Volume of shipment2 is 24.0
Weight of shipment2 is 0.76
Shipping cost: $1.28
D:\Demonstration\Demonstration-VI>
```

Java source file

Type here to search

length:1575 lines:60 Ln:38 Col:58 Sel:0|0 Windows (CR LF) UTF-8 INS

4:42 PM 18-Nov-18

**Backward 5 sec - [00:23:29 / 63%]**

```
Java source file length : 584 lines : 23 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 INS
```

D:\Demonstration\Demonstration-VI\Demonstration\_68.java - NetBeans IDE

Demonstration\_68.java

```
1 /* A simple abstract class example */
2
3 abstract class Base {
4     abstract void fun();
5 }
6
7 class Derived extends Base {
8     void fun() { System.out.println("Derived fun() is called"); }
9 }
10
11 class Demonstration_68 {
12     public static void main(String args[]) {
13
14         // Uncommenting the following line will cause compiler error as the
15         // line tries to create an instance of abstract class.
16         // Base b = new Base();
17
18         // We can have references of Base type.
19         Base b = new Derived();
20         b.fun();
21     }
22 }
23
```

stration-VI>javac Demonstration\_67.java  
stration-VI>java Demonstration\_67  
3000.0  
10.0  
24.0  
0.76

stration-VI>



Recycle Bin

4:45 PM 18-Nov-18

## Backward 5 sec - [00:24:20 / 65%]

```
/* A simple abstract class example */
abstract class Base {
    abstract void fun();
}

class Derived extends Base {
    void fun() { System.out.println("Derived fun() is called"); }
}

class Demonstration_68 {
    public static void main(String args[]) {
        // Uncommenting the following line will cause compiler error as the
        // line tries to create an instance of abstract class.
        Base b = new Base();

        // We can have references of Base type.
        Base b = new Derived();
        b.fun();
    }
}
```

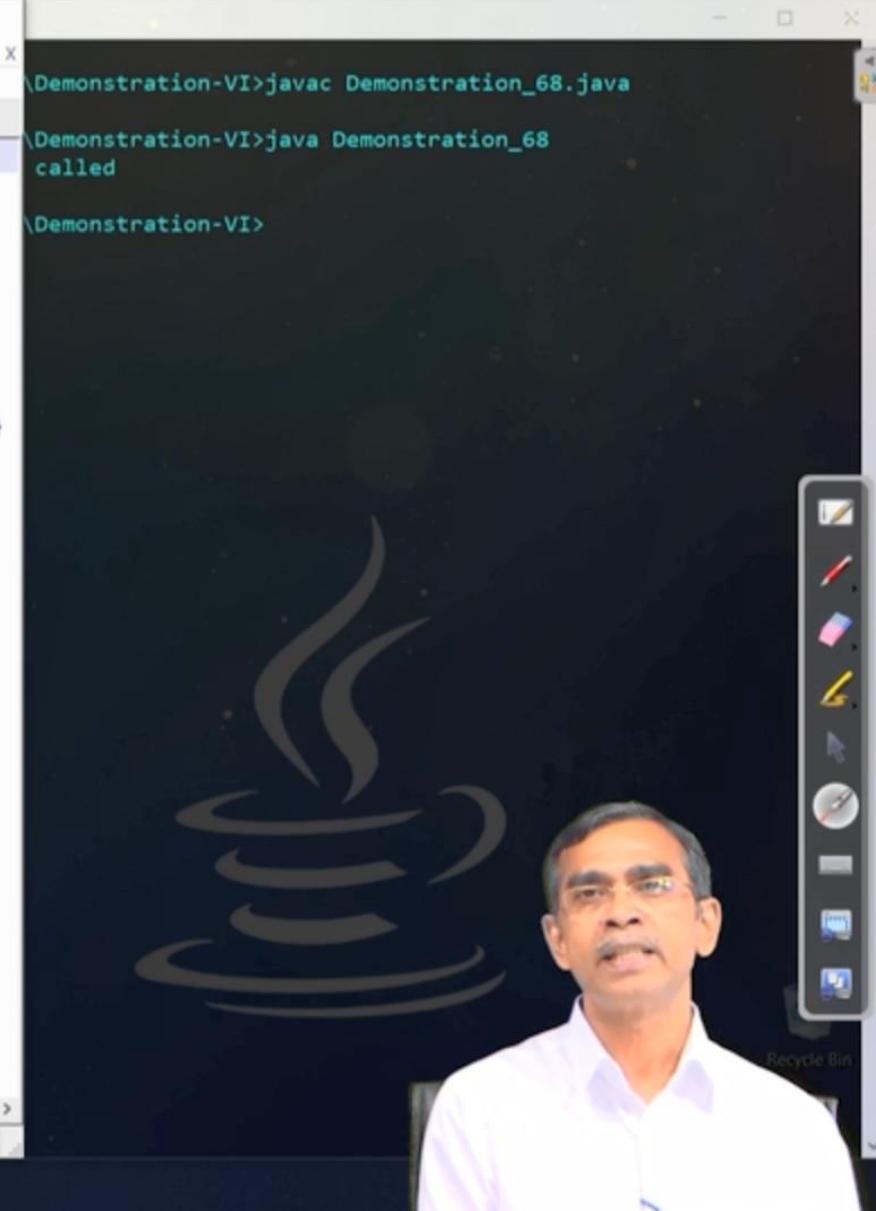
```
D:\Demonstration\Demonstration-VI>javac Demonstration_68.java
Demonstration_68.java:16: error: Base is abstract; cannot be instantiated
    Base b = new Base();
                           ^
Demonstration_68.java:19: error: variable b is already defined in method main(
String[])
    Base b = new Derived();
                           ^
2 errors

D:\Demonstration\Demonstration-VI>
```



Backward 5 sec - [00:25:29 / 69%]

```
1 // An abstract class with constructor
2
3 abstract class Base {
4     Base() { System.out.println("Base constructor is called"); }
5     abstract void fun();
6 }
7
8 class Derived extends Base {
9     Derived() { System.out.println("Derived constructor is called"); }
10    void fun() { System.out.println("Derived fun() is called"); }
11 }
12
13
14 class Demonstration_69{
15     public static void main(String args[]) {
16         Derived d = new Derived();
17         d.fun();
18     }
19 }
20
21
```



D:\Demonstration\Demonstration-VI\Demonstration\_69.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_69.java

```
1 // An abstract class with constructor
2
3 abstract class Base {
4     Base() { System.out.println("Base constructor is called"); }
5     abstract void fun();
6 }
7
8 class Derived extends Base {
9     Derived() { System.out.println("Derived constructor is called"); }
10    super();
11    void fun() { System.out.println("Derived fun() is called"); }
12 }
13
14
15 class Demonstration_69{
16     public static void main(String args[]) {
17         Derived d = new Derived();
18         d.fun();
19     }
20 }
21
22
```

(Demonstration-VI>javac Demonstration\_69.java  
(Demonstration-VI>java Demonstration\_69  
is called  
tor is called  
called  
(Demonstration-VI>





D:\Demonstration\Demonstration-VI\Demonstration\_69.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_69.java

```
1 // An abstract class with constructor
2
3 abstract class Base {
4     Base() { System.out.println("Base constructor is called"); }
5     abstract void fun();
6 }
7
8 class Derived extends Base {
9     Derived() { System.out.println("Derived constructor is called"); }
10    super();
11    void fun() { System.out.println("Derived fun() is called"); }
12 }
13
14
15 class Demonstration_69{
16     public static void main(String args[]) {
17         Derived d = new Derived();
18         d.fun();
19     }
20 }
21
22
```

Java source file length : 498 lines : 22 Ln : 10 Col : 13 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

Type here to search

Command Prompt

```
D:\Demonstration\Demonstration-VI>javac Demonstration_69.java
Demonstration_69.java:10: error: illegal start of type
        super();
        ^
1 error
```

D:\Demonstration\Demonstration-VI>
D:\Demonstration\Demonstration-VI>



D:\Demonstration\Demonstration-VI\Demonstration\_69.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_69.java

```
1 // An abstract class with constructor
2
3 abstract class Base {
4     Base() { System.out.println("Base constructor is called"); }
5     abstract void fun();
6 }
7
8 class Derived extends Base {
9     Derived() {
10         super();
11         System.out.println("Derived constructor is called");
12
13     void fun() { System.out.println("Derived fun() is called"); }
14 }
15
16
17 class Demonstration_69{
18     public static void main(String args[]) {
19         Derived d = new Derived();
20         d.fun();
21     }
22 }
```

Java source file length : 504 lines : 24 Ln : 10 Col : 13 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

Type here to search

Command Prompt

```
D:\Demonstration\Demonstration-VI>javac Demonstration_69.java
D:\Demonstration\Demonstration-VI>java Demonstration_69
Base constructor is called
Derived constructor is called
Derived fun() is called
D:\Demonstration\Demonstration-VI>
```

**Backward 5 sec - [00:29:58 / 81%]**

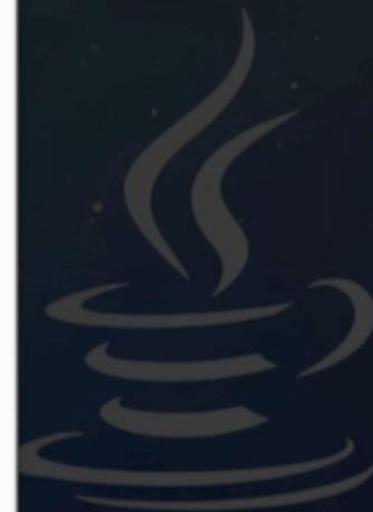
```
1 // An abstract class without any abstract method
2
3 abstract class Base {
4     void fun() { System.out.println("Base fun() is called"); }
5 }
6
7 class Derived extends Base {
8     Derived() { System.out.println("Derived constructor is called"); }
9     void fun() { System.out.println("Derived fun() is called"); }
10 }
11
12 class Demonstration_610 {
13     public static void main(String args[]) {
14         Derived d = new Derived();
15         d.fun();
```

```
D:\Demonstration\Demonstration-VI\Demonstration_610>javac Demonstration_610.java
```

```
D:\Demonstration\Demonstration-VI>java Demonstration_69
```

```
led
```

```
D:\Demonstration\Demonstration-VI>
```



Java source file

length : 478 lines : 18

Ln : 1 Col : 1 Sel : 0 | 0

Windows (CR LF)

UTF-8

INS

Type here to search





A screenshot of a Windows desktop showing a Java programming environment. On the left is a Notepad++ window titled "D:\Demonstration\Demonstration-VI\Demonstration\_610.java - Notepad++". It contains the following Java code:

```
1 // An abstract class without any abstract method
2
3 abstract class Base {
4     void fun() { System.out.println("Base fun() is called"); }
5 }
6
7 class Derived extends Base {
8     Derived() { System.out.println("Derived constructor is called"); }
9     void fun() { System.out.println("Derived fun() is called"); }
10 }
11
12 class Demonstration_610 {
13     public static void main(String args[]) {
14         Derived d = new Derived();
15         d.fun();
16     }
17 }
18
```

The status bar at the bottom of the Notepad++ window shows: "Java source file length : 478 lines : 18 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 INS".

To the right of the Notepad++ window is a terminal window titled "Demonstration-VI>javac Demonstration\_610.java" and "Demonstration-VI>java Demonstration\_610". The terminal output is:

```
Demonstration-VI>javac Demonstration_610.java
Demonstration-VI>java Demonstration_610
or is called
called
Demonstration-VI>
```

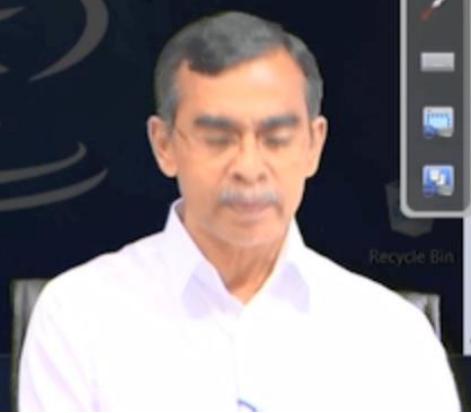
The desktop background features the Java "coffee cup" logo. The taskbar at the bottom includes icons for File Explorer, Edge, and other standard Windows applications.

Forward 5 sec -[00:32:03 / 86%]

```
1 // An abstract class without any abstract method
2
3 abstract class Base {
4     void fun() { System.out.println("Base fun() is called"); }
5 }
6
7 class Derived extends Base {
8     Derived() { System.out.println("Derived constructor is called"); }
9     void fun() {
10         super.fun();
11         System.out.println("Derived fun() is called"); }
12 }
13
14 class Demonstration_610 {
15     public static void main(String args[]) {
16         Derived d = new Derived();
17         d.fun();
18     }
19 }
20
21 }
22 }
```

Command Prompt

```
D:\Demonstration\Demonstration-VI>javac Demonstration_610.java
D:\Demonstration\Demonstration-VI>java Demonstration_610
Derived constructor is called
Base fun() is called
Derived fun() is called
D:\Demonstration\Demonstration-VI>
```



Java source file

length : 504 lines : 22

Ln : 13 Col : 9 Sel : 0 | 0

Windows (CRLF)

UTF-8

INS

Type here to search



Recycle Bin

D:\Demonstration\Demonstration-VI\Demonstration\_611.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_611.java

```
1 // Final Class Inheritance - An Example
2
3 final class Bike{}
4
5 class Hondal extends Bike{
6     void run(){
7         System.out.println("Running safely with 100kmph");
8     }
9 }
10
11
12 final class Demonstration_611 {
13     public static void main(String args[]){
14         Hondal honda = new Hondal();
15         honda.run();
16     }
17 }
18
19
```

D:\Demonstration\Demonstration-VI>javac Demonstration\_610.java

Java source file length : 325 lines : 19 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

Type here to search

The image shows a Windows desktop environment with several windows open. On the left, Notepad++ displays Java code for 'Demonstration\_611.java' demonstrating final class inheritance. The code defines a final class 'Bike' and a class 'Hondal' that extends it. The 'Hondal' class has a 'run()' method that prints a message. The 'Demonstration\_611' class contains a 'main()' method that creates an instance of 'Hondal' and calls its 'run()' method. Below the code, status information is shown: Java source file, length 325, lines 19, Ln : 1, Col : 1, Sel : 0 | 0, Windows (CR LF), UTF-8, and INS. To the right of the Notepad++ window is a Command Prompt window showing the command 'javac Demonstration\_610.java'. A watermark of the Java coffee cup logo is visible in the background. The taskbar at the bottom includes icons for File Explorer, Edge, and other applications.

D:\Demonstration\Demonstration-VI\Demonstration\_612a.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_612a.java

```
1 // An abstract class with a final method
2 abstract class Base {
3     final void fun() { System.out.println("Final fun() is called"); }
4 }
5
6 class Derived extends Base {}
7
8 class Demonstration_612a {
9     public static void main(String args[]) {
10         Base b = new Derived();
11         b.fun();
12     }
13 }
14
```

stration-VI>javac Demonstration\_611.java  
:5: error: cannot inherit from final Bike  
ike{  
stration-VI>



Java source file length : 324 lines : 14 Ln : 1 Col : 1 Sel : 0 | 0 Windows (CR LF) UTF-8 INS

Type here to search

Forward 5 sec - [00:35:03 / 95%]

```
1 // An abstract class with a final method
2 abstract class Base {
3     final void fun() { System.out.println("Final fun() is")
4 }
5
6 class Derived extends Base {}
7
8 class Demonstration_612a {
9     public static void main(String args[]) {
10         Base b = new Derived();
11         b.fun();
12     }
13 }
14 }
```

```
D:\Demonstration\Demonstration-VI>javac Demonstration_612a.java  
D:\Demonstration\Demonstration-VI>java Demonstration_612a  
Final fun() is called
```



## Java source file

length : 324 lines : 14

Ln:1 Col:1 Sel:0 | 0

Windows (CR LF)      UTF-8

Type here to search



D:\Demonstration\Demonstration-VI\Demonstration\_612b.java - Notepad++

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?

Demonstration\_612b.java

```
1 // An abstract class with a final method
2 abstract class Base {
3     final void fun() { System.out.println("Final fun() is called"); }
4 }
5
6 class Derived extends Base {
7     Derived() { System.out.println("Derived constructor is called"); }
8     void fun() { System.out.println("Derived fun() is called"); }
9 }
10
11 class Demonstration_612b {
12     public static void main(String args[]) {
13         Base b = new Derived();
14         b.fun();
15     }
16 }
```

Command Prompt

```
D:\Demonstration\Demonstration-VI>javac Demonstration_612b.java
Demonstration_612b.java:8: error: fun() in Derived cannot override fun() in Base
        void fun() { System.out.println("Derived fun() is called"); }
                                         ^
overridden method is final
1 error
```

D:\Demonstration\Demonstration-VI>

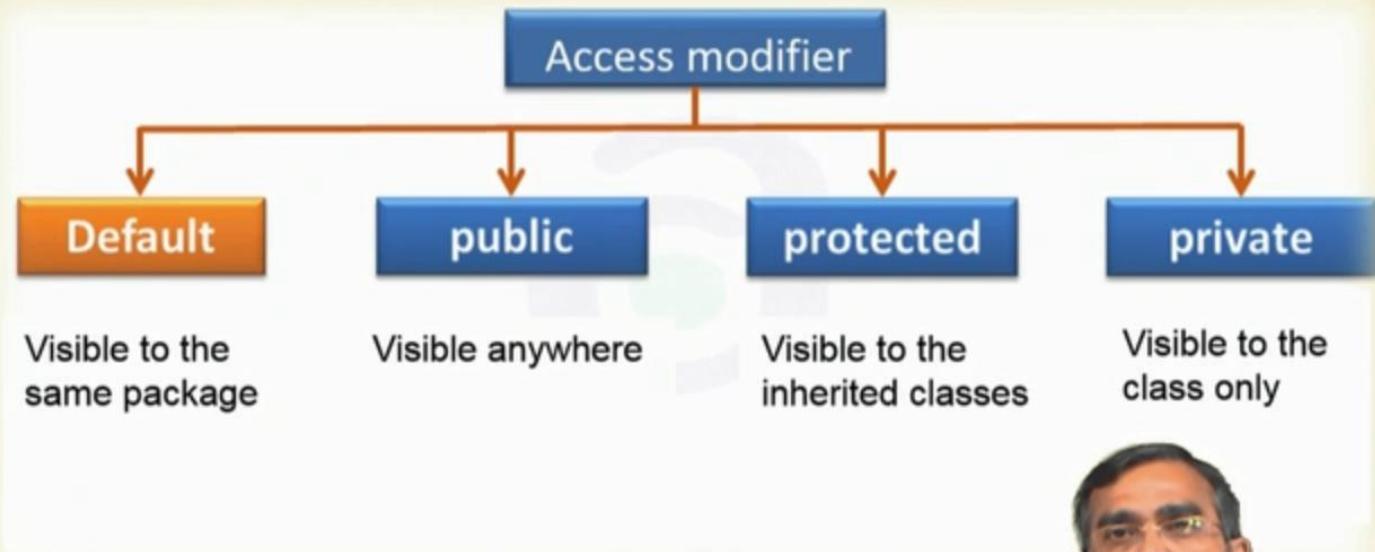




# Concept of access modifiers

The **access modifiers** in Java specify accessibility (**scope**) of a data member, method, constructor or class.

Type of access modifiers :

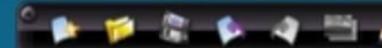


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# Access levels of modifiers

Modifier \ Access levels	Class	Package	Sub class	Everywhere
Public	✓	✓	✓	✓
Protected	✓	✓	✓	✗
Default	✓	✓	✗	✗
Private	✓	✗	✗	



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# Access levels of modifiers

Modifier \ Access levels	Class	Package	Sub class	Everywhere
Modifier				
Public	✓	✓	✓	✓
Protected	✓	✓	✓	✗
Default	✓	✓	✗	✗
Private	✓	✗	✗	✗



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# Default access modifier



If you don't use any modifier, it is treated as **default** by default.

The default modifier is **accessible only within a package**.

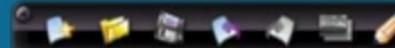


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# Default access modifier : An Example

```
//Save this program as A.java in a sub-directory "pack1"

class A {
    void msg(){System.out.println("Hi! I am in Class A");}
}
```

```
/* Save this program as B.java in another
   sub-directory "pack2" */

class B{
    public static void main(String args[]){
        A obj = new A();      //Compile Time Error
        obj.msg();            //Compile Time Error
    }
}
```

Here, two classes are with default access modifier. If they reside in two different directories, then the class A is not accessible to class B and vice-versa.

However, if they reside in the same directory, then there will be no error!



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# Default access modifier : An Example

```
//Save this program as A.java in a directory, say temp.

class A {
    void msg(){System.out.println("Hi! I am in Class A");}
}
```

```
/* Save this program as B.java in the same directory */

class B{
    public static void main(String args[]){
        A obj = new A();      //Okay. It is accessible.
        obj.msg();           //It is also accessible.
    }
}
```

Here, two classes are with default access modifier, and they are residing in the same directory (or may be in the same file). Hence, in this case, the `class A` is accessible to `class B` and vice-versa.



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# Public access modifier



The **public** access modifier is **accessible** everywhere.

It has the widest scope among all other modifiers.



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## public access modifier – An Example

```
//Save as A.java in a sub-directory say pack1
package pack1;
public class A{
    public void msg(){
        System.out.println("Class A: Hello Java!");
    }
}
```

```
//Save as B.java in another sub-directory say pack2
package pack2;
import pack1.*;

class B{
    public static void main(String args[]){
        A obj = new A();
        obj.msg();
    }
}
```

The `class A` in package `pack1` is `public`, so this class can be accessed from any class outside to this package, for example, in this case, from `class B` in `pack2`.

Class A: Hello Java!



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# public access modifier : An example

```
public class A{  
    public int data = 40;  
    public void msg(){  
        System.out.println("Class A: Hello Java!");  
    }  
  
public class B{  
    public static void main(String args[]){  
        A obj = new A(); //OK : Class A is public  
        System.out.println(obj.data);  
                                //OK : data is public  
        obj.msg();           //OK: msg is public  
    }  
}
```

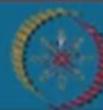
We have created two classes **class A** and **class B**. The **class A** contains public data member and public method and are accessible to **class B**.

Note:

It does not matter whether the **class A** and **class B** belong to the same directory or in the same program file.



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## Public access modifier : Another example

```
//Save this program as A.java
package pack1;          // It is a sub-directory "pack1"

public class A {
    void msg(){System.out.println("Hi! I am in Class A");}
}
```

```
//Save this program as B.java
package pack2;  // It is another sub-directory "pack2"
import pack1.*; /* Import all classes in pack1 here

class B{
    public static void main(String args[]){
        A obj = new A();    //Okay program!
        obj.msg();          //This is now public
    }
}
```

When a class is public, all its member with default access specifier are also public.



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## Private access modifier



The **private** access modifier is  
accessible only within the class.



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# Private access modifier : An example

```
public class A{
    private int data = 40;
    public void msg(){
        System.out.println("Class A: Hello Java!");
    }
}

public class B{
    public static void main(String args[]){
        A obj = new A();      //OK : Class A is public
        System.out.println(obj.data);
        //Compile Time Error : data is private
        obj.msg(); //OK : msg is public
    }
}
```

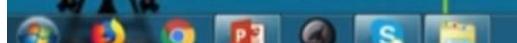


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# Private access modifier : An example

```
private class A{  
    int data = 40;  
    void msg(){  
        System.out.println("Class A: Hello Java!");  
    }  
}  
  
public class B{  
    public static void main(String args[]){  
        A obj = new A(); //Error : Class A is public  
        System.out.println(obj.data);  
        //Compile Time Error : data is private  
        obj.msg(); //Error : msg is private  
    }  
}
```

When a class is **private**, all its member with **default access specifier** are also **private**.

How, if a member in a public class is declared as public or protected?



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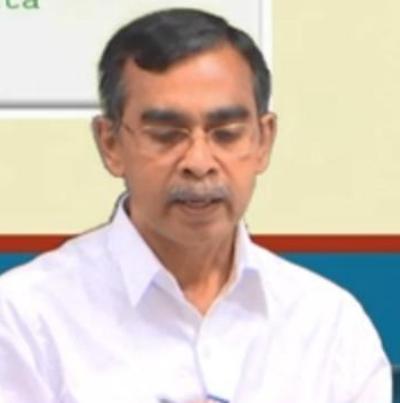




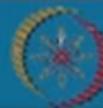
# Think about this...

```
public class A{
    private int data = 40;
    public void msg(){
        System.out.println("Hello Java!" + data);
    }
}

public class B{
    public static void main(String args[]){
        A obj = new A();      //OK : Class A is public
        System.out.println(obj.data); //Compile Time Error : data is private
        obj.msg(); //Calls msg() method of class A, which in turns private data
    }
}
```



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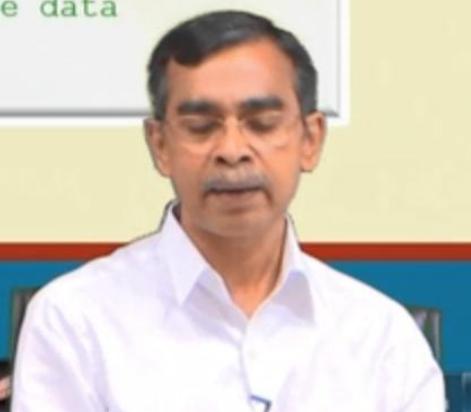




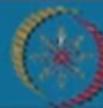
## Think about this...

```
public class A{
    private int data = 40;
    public void msg(){
        System.out.println("Hello Java!" + data);
    }
}

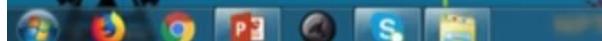
public class B{
    public static void main(String args[]){
        A obj = new A();      //OK : Class A is public
        System.out.println(obj.data); //Compile Time Error : data is private
        obj.msg(); //Calls msg() method of class A, which in turns private data
    }
}
```



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## private constructor : An example

```
public class A{
    private A(){
        //private constructor
    }
    void msg(){
        System.out.println("Class A: Hello Java!");
    }
}

public class Simple{
    public static void main(String args[]){
        A obj = new A(); //Compile Time Error!
    }
}
```

If you make any class constructor **private**, you **can not create** an instance of that class from outside the class.



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# Protected access modifier



The **protected** access modifier is accessible within a package or from outside a package but through **inheritance** only.

The protected access modifier can be applied on the **data member**, **method** and **constructor**. It can't be applied on the **class**.

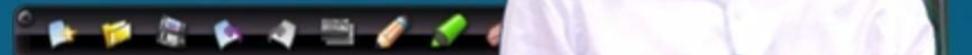


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Pause



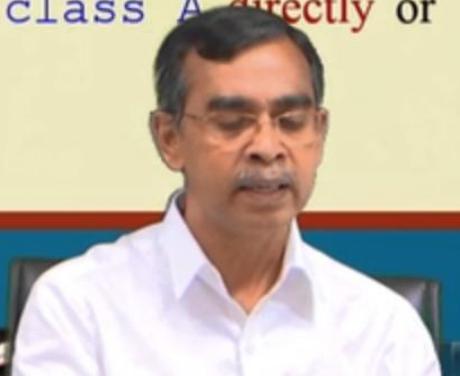
## Protected access modifier : An Example

```
public class A{  
    protected int i = 555;  
    void msg(){  
        System.out.println("Class A: Hello Java!" + i);  
    }  
}
```

```
class B {  
    public static void main(String args[]){  
        A obj = new A();  
        obj.msg(); // Error: Compilation error  
    }  
}
```

Here, the protected data `i` is accessible to any methods in the same class. Also, it is accessible to any of its sub class.

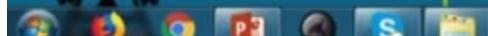
Here, `class A` is accessible to `class B` as it is declared `public`; however, any method in the `class B` (even they are in the same file or package) cannot access `protected` data of `class A` directly or indirectly.



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# Protected access modifier : An Example

```
public class A{  
    protected int i = 555;  
    void msg(){  
        System.out.println("Class A: Hello Java!" + i);  
    }  
}
```

```
class B {  
    public static void main(String args[]){  
        A obj = new A();  
        obj.msg(); // Error: Compilation error  
    }  
}
```

Here, the protected data `i` is accessible to any methods in the same class. Also, it is accessible to any of its sub class.

Here, `class A` is accessible to `class B` as it is declared `public`; however, any method in the `class B` (even they are in the same file or package) cannot access `protected` data of `class A` directly or indirectly.



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## Protected access modifier : An Example

```
public class A{  
    public int i = 555;  
    protected void msg(){  
        System.out.println("Hello Java! + i");  
    }  
}
```

```
class B extends A{  
    public static void main(String args[]){  
        B obj = new B();  
        obj.msg();  
    }  
}
```

Hello Java! 555

Here, the `msg()` method of the `class A` is declared as `protected`, and hence, it can be accessed from outside the class only through inheritance.

What will happen if `i` is made private in `class A`?



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# Protected access modifier : An Example

```
public class A{  
    public int i = 555;  
    protected void msg(){  
        System.out.println("Hello Java! + i");  
    }  
}
```

```
class B extends A{  
    public static void main(String args[]){  
        B obj = new B();  
        obj.msg();  
    }  
}
```

Hello Java! 555

Here, the `msg()` method of the `class A` is declared as `protected`, and hence, it can be accessed from outside the class only through inheritance.

What will happen if `i` is made private in `class A`?

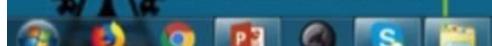


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## Protected access modifier : Another Example

```
//Save as A.java in a sub directory pack1
package pack1;

public class A{
    protected void msg(){
        System.out.println("Class A: Hello Java!");
    }
}
```

```
//Save as B.java in another sub-directory pack2
package pack2;
import pack1.*;

class B extends A{
    public static void main(String args[]){
        B obj = new B();
        obj.msg();
    }
}
```

Hello Java!

We have created the two packages `pack1` and `pack2`.

The `class A` of `pack1` package is `public`, so can be accessed from outside the package. The method `msg()` of the `class A` is declared as `protected`, so it can be accessed from outside the class through `inheritance`.



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# Java access modifiers with method overriding

```
public class A{  
    protected void msg(){  
        System.out.println("Class A: Hello Java!");  
    }  
}  
  
public class Simple extends A{  
    void msg(){  
        System.out.println("Class B: Welcome!");  
    }  
  
    public static void main(String args[]){  
        Simple obj = new Simple();  
        obj.msg();  
    }  
}
```

If you are **overriding** any method, overridden method (i.e. declared in sub class) must not be more restrictive.

The **default** modifier is more restrictive than **protected**.

What will happen if the `msg()` in class `Simple` is declared as `public` or `protected`?



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# Java access modifiers with method overriding

```
public class A{
    protected void msg(){
        System.out.println("Class A: Hello Java!");
    }
}

public class Simple extends A{
    void msg(){
        System.out.println("Class B: Welcome!");
    }

    public static void main(String args[]){
        Simple obj = new Simple();
        obj.msg();
    }
}
```

If you are **overriding** any method, overridden method (i.e. declared in sub class) must not be more restrictive.

The **default** modifier is more restrictive than **protected**.

What will happen if the `msg()` in class `Simple` is declared as `public` or `protected`?



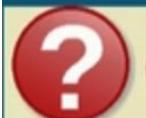
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## Questions to think...

- How a package can be built ?
- Is it possible that two classes having the same name but in two different packages are to be used in another class outside the packages?



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