

Work on project. Stage 1/6: Making coffee

Project: [Coffee Machine](#)

Medium 4 minutes

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Description

Let's start with a program that makes you a coffee – virtual coffee, of course. But in this project, you will implement functionality that simulates a real coffee machine. It can run out of milk, it can run out of coffee beans, it can make different varieties of coffee, and it can take the money for making a coffee.

The first version of the program just makes you a coffee. It prints to the standard output what it is doing as it makes a coffee.

Instruction

Write a program that prints the steps necessary to make coffee.

Example

Using the "Hello, World!" program, **write the program** that prints all lines as in the example below.

```
Starting to make a coffee
Grinding coffee beans
Boiling water
Mixing boiled water with crushed coffee beans
Pouring coffee into the cup
Pouring some milk into the cup
Coffee is ready!
```

4 / 4 Prerequisites

- ✓ [Introduction to Java](#) In project 20
- ✓ [Basic literals](#) In project 20
- ✓ [Overview of the basic program](#) In project 20
- ✓ [Printing data](#) In project 20

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```
1 package machine;
2
3 public class CoffeeMachine {
4     public static void main(String[] args) {
5         System.out.println("Starting to make a coffee\nGrinding coffee beans\nBoiling water\nMixing boiled water with crusher
6     }
7 }
8
```

✓ Correct.

That's an awesome solution! What do you think about showing it off? [Post it to Solutions](#) so other learners can enjoy it too.

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