

$$u_f(x, 0) = u(x, 0) - u_{SL}(x)$$

$$u_h(x, 0) = x - (1-x)$$

$$\boxed{u_h(x, 0) = 2x - 1}$$

$$u_{h,K}(x, t) = \vartheta_K(x) w_K(t)$$

$$\frac{\partial w_K}{\partial t} = \partial w_K \cdot \lambda$$

$$S = -\partial h^2$$

$$c_1 e^{-\alpha n^2 t}$$

$$\frac{\partial^2 \vartheta_K}{\partial x^2} = \vartheta_K \lambda$$

$$S^2 = -n^2$$

$$S = \pm in$$

$$c_2 \cos nx + c_3 \sin nx$$

$u_h(x, t) \rightarrow$ homogeneous (Boundary conditions 0)

$$\vartheta_K(0) = 0 = c_2 \cos 0 + c_3(0)$$

$$\boxed{c_2 = 0}$$

$$\vartheta_K(1) = 0 = c_2 \sin n$$

$$\boxed{n = k\pi}$$

$$\lambda = -n^2$$

$$\lambda = -k^2 \pi$$

$$\vartheta_K(x) = c_2 \cos(k\pi x) + c_3 \sin(k\pi x)$$

$$\boxed{c_2 = 0}$$

$$\vartheta_K(x) = c_3 \sin(k\pi x)$$

$$w_K(t) = e^{-\alpha x^2 \pi^2 t} \quad (\text{constant multiple})$$

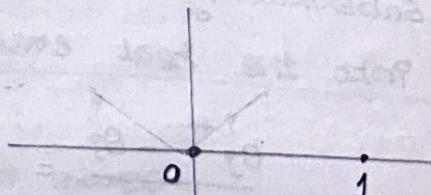
$$u_h(x, t) = c_3 \sin(k\pi x) \cdot c_1 e^{-\alpha k^2 \pi^2 t}$$

$$\therefore u_h(x, 0) = 2x - 1 = \sin(k\pi x) \quad [\text{constant multiple}]$$

$$u_h(x, 0) = \sum c_k \vartheta_K(x) \quad 0 < x < 1$$

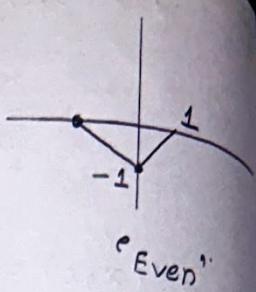
$$u_h(x, 0) = \sum c_k \sin(k\pi x)$$

$$2x - 1 = \sum c_k \sin(k\pi x)$$



$$b_m = \frac{2}{L} \int_0^L f(x) \sin \left(\frac{k\pi x}{L} \right) dx = 2 \int_0^1 (2x - 1) \sin \left(\frac{k\pi x}{L} \right) dx.$$

$$= \frac{2(\sin(\pi k) - \pi k (\cos(\pi k) + 1))}{\pi^2 k^2}$$



$$= \frac{4 \sin(\pi k) - 2\pi k ((\cos(\pi k)) + 1)}{\pi^2 k^2}$$

$$\therefore \therefore \alpha k = 1 = \frac{4 \sin \pi k}{\pi^2 k^2} - \left(\frac{\cos \pi k}{\pi k} + \frac{2}{\pi k} \right)$$

Heat equation in MATLAB

simple numerical method to solve the heat equation:

$$\frac{\partial \theta}{\partial t} = \nu \frac{\partial^2 \theta}{\partial x^2} \quad 0 < x < L, t > 0$$

with the boundary conditions $\theta(0, t) = f(t)$ and $\theta(L, t) = g(t)$ and I.C. $\theta(x, 0) = h(x)$.

we will use forward in time, centred in space numerical scheme. Let θ_j^i denote the solution at time $i \Delta t$ and position $j \Delta x$.

then a discrete forward time derivative is

$$\frac{\partial \theta}{\partial t} = \frac{\theta_j^{i+1} - \theta_j^i}{\Delta t} + \text{(higher orders less in } \Delta t)$$

and a discrete centred space derivative is

and a discrete centred space derivative is

$$\frac{\partial^2 \theta}{\partial x^2} = \frac{\theta_{j+1}^i - 2\theta_j^i + \theta_{j-1}^i}{\Delta x^2} + \text{(higher orders less in } (\Delta x)^2)$$

substituting the discrete time & space derivatives

into the heat eqn gives

$$\frac{\theta_j^{i+1} - \theta_j^i}{\Delta t} = \nu \frac{\theta_{j+1}^i - 2\theta_j^i + \theta_{j-1}^i}{\Delta x^2} + \text{higher order terms.}$$

$$\theta_j^{i+1} = \theta_j^i + \frac{\nu \Delta t}{(\Delta x)^2} (\theta_{j+1}^i - 2\theta_j^i + \theta_{j-1}^i) + \text{higher order terms.}$$

In matrix notation,

$$\begin{pmatrix} \theta_1^{i+1} \\ \theta_2^{i+1} \\ \vdots \\ \theta_{N-1}^{i+1} \\ \theta_N^{i+1} \end{pmatrix} = \begin{pmatrix} 1-\alpha\tau & \tau & & & \\ \tau & 1-2\tau & \tau & & \\ & & \ddots & \ddots & \\ & & \tau & 1-2\tau & \tau \\ & & & \tau & 1-2\tau \end{pmatrix} \begin{pmatrix} \theta_1^i \\ \theta_2^i \\ \vdots \\ \theta_{N-1}^i \\ \theta_N^i \end{pmatrix}$$

$$\boxed{\tau = \frac{V \Delta t}{\Delta x^2}}$$

where at each time step i we impose the boundary conditions $\theta_1^i = f(i \Delta t)$ and $\theta_N^i = g(i \Delta t)$

Condition of numerical stability

$$\frac{V \Delta t}{\Delta x^2} \leq \frac{1}{2}$$

one way to find the condition of numerical stability is to find the Eigen values of the matrix of this system and find conditions on τ so that all the Eigen values must have a magnitude less than 1.

Wave equation

- 1) Describe the assumptions & simplifications that go in to the model of the wave equation.
- 2) Apply Fourier's method to solve the wave equation with fixed end points.

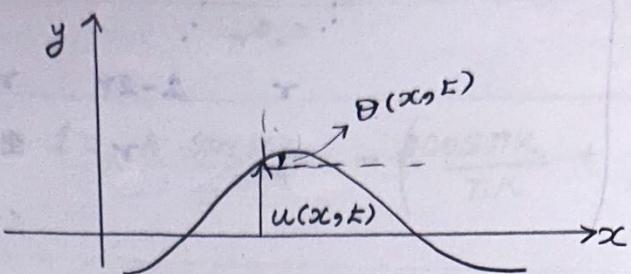
modelling:

* Our Ears detect pressure waves.

* Our Eyes detect Electromagnetic waves.

Transverse waves on a string:

* transverse motion is \perp to the length of the string.



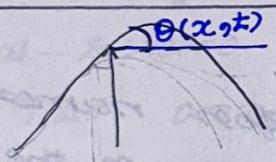
Assumptions:

* only transverse motion (y -axis)

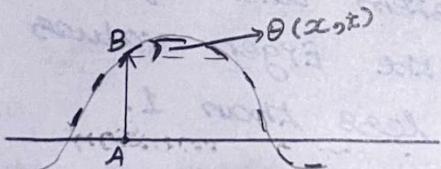
$u(x, t) \rightarrow$ Transverse displacement.

$\theta(x, t) \rightarrow$ Angle of the string (horizontally).

* what governs the speed at which the wave pulse moves along the string?



$\theta(x, t) \rightarrow$ Depends upon both time & position of the string.



A \rightarrow Initial position of the string

B \rightarrow Final position of the string.

For large amplitudes \rightarrow motion will be in x, y directions

For small amplitudes \rightarrow motion is well constrained in only 1 direction.

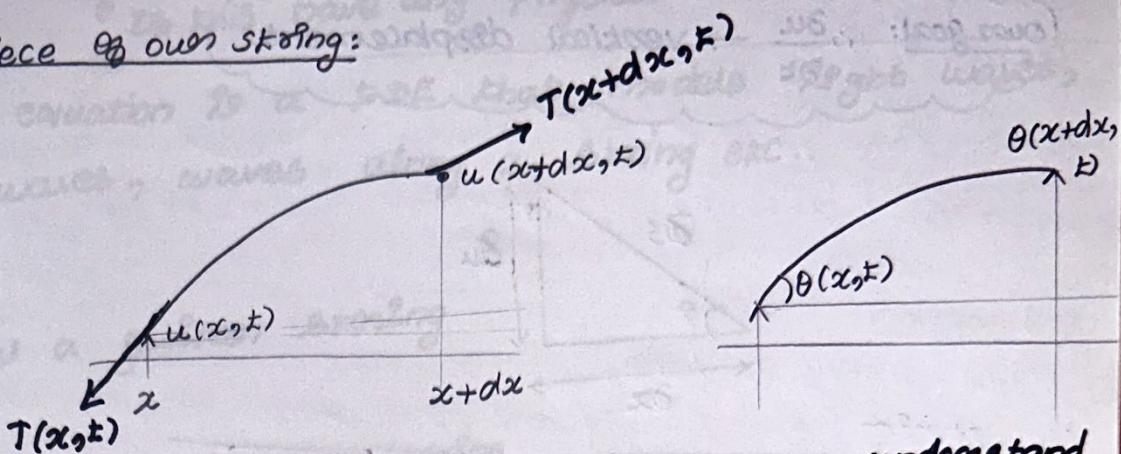
Mathematical modelling: 'Small amplitude' \rightarrow means motion with θ closer to zero.

Motion of the string is governed by tension (which keeps the string together):

$T(x, t)$: tension

μ : mass per unit length.

small piece of our string:



understand motion of this segment: we can understand the motion of our entire string:

The small string segment is connected to its neighbouring string pieces by the force of tension.

{ we have forces of tension acting on both ends of our string tangentially.

$\mu \text{ mass} \times \text{horizontal acceleration}$
acting on the string

= Horizontal force
acting on the string.

\therefore we have taken: Transverse motion

eno horizontal force - \times direction?

{ so, the horizontal forces balances each other

$$T(x+dx) \cos(\theta(x+dx)) = T(x) \cos(\theta x)$$

y-direction:

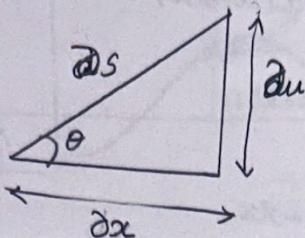
mass \times vertical acceleration = Vertical Forces.

$$\mu \text{ mass} \times \frac{\partial^2 u}{\partial x^2} = \sum F_y \rightarrow (\text{Vertical Forces})$$

$$\text{Mass} = \text{mass per unit length} \times \text{arc length (ds)}$$

$$\left(\mu ds * \frac{\partial^2 u}{\partial x^2}\right) = T(x+dx) \sin(\theta(x+dx)) - T(x) \sin(\theta x)$$

Our goal: $\frac{\partial u}{\partial x} \rightarrow$ vertical displacement.



$$ds = \sqrt{dx^2 + du^2} = (dx) \sqrt{1 + \frac{\partial u^2}{\partial x^2}}$$

For small angles

$$\frac{\partial u}{\partial x} \approx 0$$

$$\cos \theta = \frac{\partial x}{\partial s}$$

$$\boxed{\partial s \approx \partial x}$$

$$\approx \frac{\partial x}{\partial s} \approx 1$$

$$\boxed{\sin \theta = \frac{\partial u}{\partial s} \approx \frac{\partial u}{\partial x}}$$

Evalu: 1

$$T(x+dx) \cos(\theta(x+dx)) = T(x) \cos(\theta x)$$

For any position x and any position x , tension produced is a constant.

$$\boxed{T(x+dx) = T(x)}$$

$$\therefore \boxed{\cos \theta = 1}$$

Evaluation: 2:

$$\left(\mu dx * \frac{\partial^2 u}{\partial x^2}\right) = T \left(\frac{\partial u}{\partial x} \right)_{x+dx} - T \left(\frac{\partial u}{\partial x} \right)_x$$

$$\mu \frac{\partial^2 u}{\partial x^2} = T \underbrace{\left(\frac{\partial u}{\partial x}(x+dx) - \frac{\partial u}{\partial x}(x) \right)}_{dx} \rightarrow \text{second derivative}$$

u w.r.t x

$$\mu \frac{\partial^2 u}{\partial x^2} = T \left(\frac{\partial^2 u}{\partial x^2} \right)$$

\rightarrow Is this have any physical sense?

wave equation is a PDE that models light waves, sound waves, waves along a string etc..

Q.1: model a guitar string

Solu:

$L \rightarrow$ Length of the spring

$\mu \rightarrow$ mass per unit length

$T \rightarrow$ magnitude of the tension force.

$t \rightarrow$ time

$x \rightarrow$ position along the string (from 0 to L)

$u \rightarrow$ vertical displacement of a point on the string.

why tension along a string is constant:

\rightarrow The tension in the rope is constant as its force doesn't have to be used to accelerate everything else, including itself. Therefore, it has negligible mass and is held taut b/w two points, the tension will be considered constant throughout.

\rightarrow Mass less string \rightarrow when we apply a force F from both sides of the string, the tension remains constant?

\rightarrow Our string is at rest?

Tension in left segment is balanced by the right.

Here,

$L, \mu, T \rightarrow$ Constants

$x, t \rightarrow$ Independent variables;

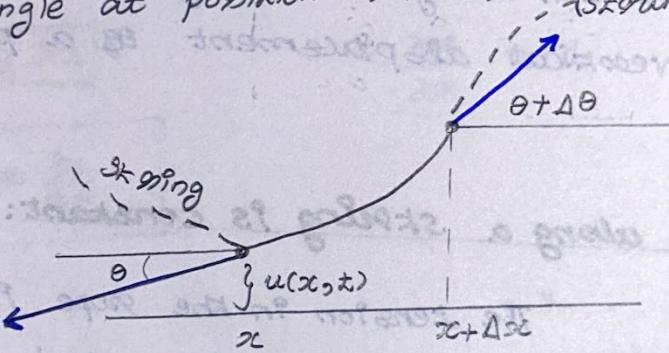
$u = u(x, t)$ defined for $x \in [0, L]$ and $t > 0$. The vertical displacement u is measured relative to the equilibrium position in which the string makes a straight line.

At any given time t , the string is in the shape of the graph of $u(x, t)$ as a function of x .

Assumption:

The string is taut, so the vertical displacement of the string is small, and the slope of the string at any point is small.

Consider the piece of string b/w positions x and $x + \Delta x$. Let θ be the (small) angle formed by the string and the horizontal line at position x and let $\theta + \Delta\theta$ be the same angle at position $x + \Delta x$.



Derivation:

From Newton's II Law:

$$ma = F$$

Taking Vertical Component:

$$\underbrace{\mu dx}_{\text{mass}} \underbrace{\frac{\partial^2 u}{\partial x^2}}_{\text{acceleration}} = \underbrace{T \sin(\theta + \Delta\theta) - T \sin(\theta)}_{\text{Vertical Component of Force.}}$$

$$\therefore d(\sin\theta) = \cos\theta d\theta$$

$$d(\tan\theta) = \frac{1}{\cos^2\theta} d\theta$$

$$= T d \sin\theta$$

$$\therefore \cos\theta = 1 - \frac{\theta^2}{2} + \dots \approx 1$$

(As θ is very small)

$$d(\sin \theta) \approx d(\tan \theta) = d\left(\frac{\partial u}{\partial x}\right)$$

slope of the string

Substituting:

$$\mu dx \frac{\partial^2 u}{\partial t^2} = T d\left(\frac{\partial u}{\partial x}\right)$$

$$\frac{\partial^2 u}{\partial t^2} = T \mu^{-1} d\left(\frac{\partial u}{\partial x}\right)$$

$$\frac{\partial^2 u}{\partial t^2} = T \mu^{-1} \left(\frac{\partial^2 u}{\partial x^2} \right)$$

∴ we define a new constant $c := \sqrt{T \mu^{-1}}$, then
this becomes

$$\boxed{\frac{\partial^2 u}{\partial t^2} = c^2 \frac{\partial^2 u}{\partial x^2}}$$

Note: observe that T is a force, so it has dimension of mass times length over time squared $[mL/t^2]$ and μ is mass per unit length $[m/L]$ so the constant

$$c = \sqrt{T/\mu}$$

has dimension

$$\left[\frac{L}{T} \right]$$

$$\sqrt{\left[\frac{mL}{t^2} \times \frac{1}{m/L} \right]} = \sqrt{\frac{L^2}{t^2}} = \frac{L}{T}$$

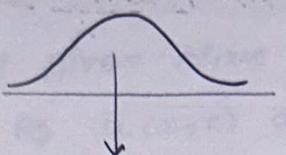
velocity.

The resulting eqn describing the evolution of the wave over time is given by the following PDE:

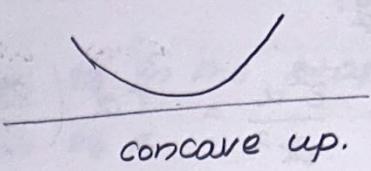
$$\text{wave eqn: } \frac{\partial^2 u}{\partial t^2} = c^2 \frac{\partial^2 u}{\partial x^2}$$

This makes sense intuitively, since at all places where the graph of the string is concave up

$(\frac{\partial^2 u}{\partial x^2} > 0)$ the tension pulling on both sides should combine to produce an upward force, and hence an upward acceleration.



Concavedown



concave up.

Comparing units on both sides of the wave equation shows that the units of c are m/s. The physical meaning of c as a velocity will be explained later.

The ends of a guitar string are fixed. So we have boundary conditions

$$u(0, t) = 0 \text{ for all } t \geq 0$$

$$u(L, t) = 0 \text{ for all } t \geq 0.$$

$$\mu \frac{\partial^2 u}{\partial x^2} = T \frac{\partial^2 u}{\partial x^2}$$

Is it has physical sense?

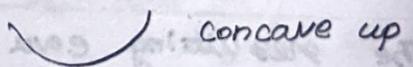
$$\left(\frac{\text{mass} \times \text{length}}{\text{unit length}} \right) \times (\text{vertical acceleration}) = \frac{\text{vertical force}}{\text{length.}}$$

$$\frac{\text{mass} \times \text{v. acc}}{\text{unit length}} = \frac{\text{vertical Force}}{\text{length.}}$$

Newton's second law?

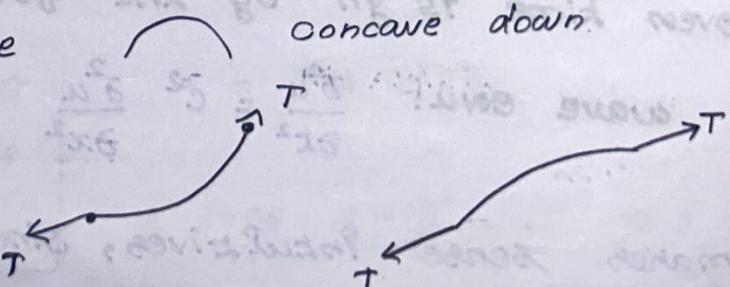
Geometrically:

1) II derivative $\rightarrow +ve$



2) -ve

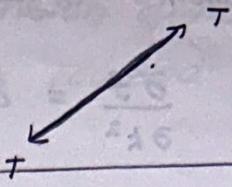
concave down.



case : 3 :

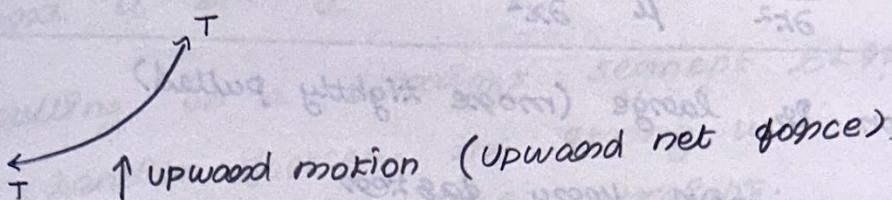
$\frac{d^2 u}{dx^2} = 0$

'No curvature'



How these three cases are related with $\frac{\text{mass} \times \text{v.acc}}{\text{length}}$

1)



$\therefore \mu \rightarrow \text{always +ve}$

$T \rightarrow \text{always +ve}$

when

$$\frac{\partial^2 u}{\partial t^2} \rightarrow +\text{ve}$$

$$\frac{\partial^2 u}{\partial x^2} \rightarrow +\text{ve}$$

2) $T \leftarrow$
Downward motion. (Downward net force)

(Force lines)

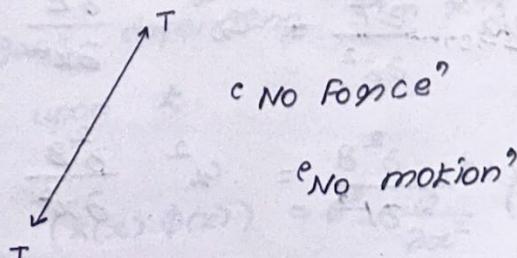
'motion will be towards the direction of force'

when

$$\frac{\partial^2 u}{\partial t^2} \rightarrow -\text{ve}$$

$$\frac{\partial^2 u}{\partial x^2} \rightarrow (-)\text{ve.}$$

3)



No vertical acceleration = No Force (vertical)
 $\mu(0) = T(0)$

$0 = 0.$

wave equation (general form)

$$\frac{\partial^2 f}{\partial t^2} = c^2 \frac{\partial^2 f}{\partial x^2}$$

$c \rightarrow$ wave speed (At which waves propagate)

Examples:

$$\text{String } \frac{\partial^2 u}{\partial t^2} = \frac{T}{\mu} \frac{\partial^2 u}{\partial x^2}$$

when tension is large (more tightly pulled)
waves move very fast

$T \rightarrow$ Large, μ -small (weightless string)

If we have a very heavy string

(wave propagation will be much slower)

wave eqn \rightarrow used to describe a variety of
waves in other applications.

$$\text{Sound waves: } \frac{\partial^2 P}{\partial t^2} = c_p^2 \frac{\partial^2 P}{\partial x^2}$$

$P \rightarrow$ pressure

$c_p \rightarrow$ speed of sound (depends on atmosphere).

EMF waves (light)

$$1) \text{ Electric field } \frac{\partial^2 E}{\partial t^2} = c_L^2 \frac{\partial^2 E}{\partial x^2}$$

$$2) \text{ Magnetic field } \frac{\partial^2 B}{\partial t^2} = c_L^2 \frac{\partial^2 B}{\partial x^2}$$

$c_L \rightarrow$ speed of light.

1. pulling a string along the tension forces, the string will accelerate upwards toward a straight configuration. (upwards)
- 2) pulling a string along the tension forces, downwards will accelerate the string downwards, toward a straight configuration.
- 3) pulling on a straight segment string along the tension forces, the string won't accelerate at all, and will remain straight.

Separation of variables for the wave equation

Let $u = u(x, t)$

$$\frac{\partial^2 u}{\partial t^2} = c^2 \frac{\partial^2 u}{\partial x^2} \quad \text{where}$$

$$u(0, t) = 0 \quad \text{BC}$$

$$u(L, t) = 0$$

$$u(x, 0) = f(x) \rightarrow \text{Initial Shape}$$

$$\frac{\partial}{\partial t} (x, 0) = g(x) \rightarrow \text{Initial speed}$$

Separation of variables:

$$u(x, t) = X(x) \Phi(t)$$

Assuming \rightarrow our solution can be factored into a function just depending on x , and a function just depending upon t .

$$\frac{\partial^2}{\partial t^2} (X(x) \Phi(t)) = c^2 \frac{\partial^2}{\partial x^2} (X(x) \Phi(t))$$

$$X(x) \frac{\partial^2 \Phi}{\partial t^2}(t) = c^2 \Phi(t) \frac{\partial^2 X(x)}{\partial x^2}$$

$$\frac{1}{c^2 \Phi(t)} \frac{\partial^2 \Phi}{\partial t^2}(t) = \frac{1}{X(x)} \frac{\partial^2 X(x)}{\partial x^2}$$

L.H.S \rightarrow Everything only depends on x
R.H.S \rightarrow " "

Imagine,

If we have fixed point on x

constant = time
changing

$$\frac{1}{c^2 \phi(t)} \frac{\partial^2 \phi}{\partial t^2}(t) = \frac{1}{x(x)} \frac{\partial^2 x(x)}{\partial x^2}$$

when L.H.S is fixed, R.H.S is allowed to change.
when R.H.S is fixed, L.H.S is allowed to change.

So the equation,

$$\frac{1}{c^2 \phi(t)} \frac{\partial^2 \phi}{\partial t^2}(t) = \frac{1}{x(x)} \frac{\partial^2 x(x)}{\partial x^2}$$

never be satisfied.

so each side needs to be equal to a constant.

$$\frac{1}{c^2 \phi(t)} \cdot \frac{\partial^2 \phi}{\partial t^2}(t) = \frac{1}{x(x)} \frac{\partial^2 x(x)}{\partial x^2} = \lambda$$



So we are dependent on

$t \rightarrow$ L.H.S

$x \rightarrow$ R.H.S

Ours PDE is a ODE

$$\frac{1}{c^2 \phi(t)} \frac{d^2 \phi}{dt^2}(t) = \frac{1}{x(x)} \frac{d^2 x}{dx^2}(x) = \lambda$$

Solve:

$$\frac{d^2 x}{dx^2} = \lambda x(x)$$

$$\lambda^2 = \lambda$$

$$\lambda = \pm \sqrt{\lambda}$$

Case : 1 $\lambda > 0$

$$\sigma^2 = \pm\sqrt{\lambda}$$

$$c_1 e^{\sqrt{\lambda}t} + c_2 e^{-\sqrt{\lambda}t} = x(x)$$

$$x(0) = 0$$

$$x(L) = 0$$

then

$$c_1 = c_2 = 0$$

case : 2: $\lambda = 0$

so case : 1 \rightarrow Trivial solution

$$\sigma^2 = 0, \quad \sigma = 0, 0$$

$$\begin{aligned} x(x) &= (c_1 + c_2 x)e^0 \\ &= (c_1 + c_2 x) \end{aligned}$$

$$\begin{aligned} x(0) &= 0 \\ x(L) &= 0. \end{aligned}$$

$c_1 = c_2 = 0 \rightarrow$ Trivial solution.

case : 3 $\lambda < 0$

$$\sigma^2 = -\lambda$$

$$\sigma = \pm i\sqrt{-\lambda}$$

$$x(x) = c_1 \sin(\sqrt{-\lambda}x) + c_2 \cos(\sqrt{-\lambda}x)$$

$$x(0) = 0, \quad x(L) = 0 \quad \Rightarrow \quad c_2 = \cos(\sqrt{-\lambda}L)$$

$$c_2 = 0$$

$$c_1 \sin(\sqrt{-\lambda}x) = 0$$

$$c_1 \neq 0.$$

$$\sin(\sqrt{-\lambda}L) = 0$$

$$L\sqrt{-\lambda} = n\pi$$

$$\sin(\sqrt{-\lambda}L) = 0$$

$$-\lambda = \frac{n^2\pi^2}{L^2}$$

$$\lambda = -\frac{n^2\pi^2}{L^2}$$

∴

$$x(x) = c_1 \sin\left(\frac{n\pi x}{L}\right) + c_2 \cos\left(\frac{n\pi x}{L}\right)$$

$$= c_1 \sin\left(\frac{n\pi x}{L}\right), \quad n=1, 2, 3, \dots$$

$$c_2 = 0$$

$\sqrt{-\lambda} \rightarrow$ will give this very same result.

$$X(x) = \sum_{n=1}^{\infty} c_n \sin\left(\frac{n\pi x}{L}\right)$$

(most general solution)

Time evuation:

$$\frac{1}{c^2 \phi(z)} \frac{d^2 \phi}{dt^2}(z) = \lambda$$

$$\frac{d^2 \phi}{dt^2}(z) = \lambda \cdot c^2 \cdot \phi(z)$$

$$\omega^2 = \lambda c^2$$

$$\omega^2 = -\frac{n^2 \pi^2 c^2}{L^2}$$

$$\omega = \pm i \left(\frac{n\pi c}{L} \right)$$

$$\lambda = \left(\frac{n\pi}{L} \right)^2$$

$$\sqrt{-\lambda} = \frac{n\pi}{L}$$

$$-\lambda = \frac{n^2 \pi^2}{L^2}$$

$$\lambda = -\frac{n^2 \pi^2}{L^2}$$

Same case: like previous

$\lambda \rightarrow$ needs to be negative.

$$\therefore \text{w.k.t } \left(\frac{n^2 \pi^2 c^2}{L^2} \right) \rightarrow +\text{ve.}$$

$$\phi(z) = c_1 \sin\left(\frac{n\pi c}{L} t\right) + c_2 \cos\left(\frac{n\pi c}{L} z\right)$$

$$u(x, z) = \sum_{n=1}^{\infty} c_n \left[\left(\sin\left(\frac{n\pi x}{L}\right) \right) \left(a_n \sin\left(\frac{n\pi c}{L} z\right) + b_n \cos\left(\frac{n\pi c}{L} z\right) \right) \right]$$

combining co. efficients,

$$u(x, z) = \sum_{n \geq 1} \left[a_n \cos\left(\frac{n\pi c}{L} z\right) \sin\left(\frac{n\pi x}{L}\right) \right] +$$

$$\sum_{n \geq 1} \left[b_n \sin\left(\frac{n\pi c}{L} z\right) \sin\left(\frac{n\pi x}{L}\right) \right]$$

Problem : 1

$$\left\{ \begin{array}{l} x(0) = 0, x(L) = 0 \end{array} \right.$$

$$c=1, L=\pi$$

$$u(x, t) = \sum_{n \geq 1} \left[a_n \cos(n\pi t) \sin(n\pi x) \right] + \sum_{n \geq 1} \left[b_n \sin(n\pi t) \sin(n\pi x) \right]$$

Initial conditions

$$u(x, 0) = f(x) \rightarrow \text{Initial Shape}$$

$$\frac{\partial u}{\partial t}(x, 0) = g(x) \rightarrow \text{Initial speed.}$$

$$f(x) = \sum_{n=1}^{\infty} \left(\sin\left(\frac{n\pi x}{L}\right) (1) + 0 \right) \cdot B_n$$

$$f(x) = \sum_{n=1}^{\infty} \left(\sin\left(\frac{n\pi x}{L}\right) \right) \cdot B_n$$

From knowledge in Fourier Series:

$$\int_0^L \sin\left(\frac{n\pi x}{L}\right) \sin\left(\frac{m\pi x}{L}\right) dx = \begin{cases} \frac{L}{2} & \text{if } n=m \\ 0 & \text{if } n \neq m. \end{cases}$$

$\sin\left(\frac{n\pi x}{L}\right) \rightarrow \text{Fourier basis.}$

(ALL are orthogonal to each other)

$$f(x) = \sum_{n=1}^{\infty} B_n \sin\left(\frac{n\pi x}{L}\right)$$

$$B_n = \frac{2}{L} \int_0^L f(x) \sin\left(\frac{n\pi x}{L}\right) dx$$

Substitute $f(x)$, get B_n .

Second Initial condition:

$$g(x) = \sum_{n=1}^{\infty} \frac{\partial}{\partial t} \left(\sin\left(\frac{n\pi x}{L}\right) \cos\left(\frac{n\pi c t}{L}\right) a_n \right) +$$

$$\sum_{n=1}^{\infty} \frac{\partial}{\partial t} \left(\sin\left(\frac{n\pi c t}{L}\right) \sin\left(\frac{n\pi x}{L}\right) \right) b_n$$

$t=0$ at
1st derivative value

$$g(x) = \sum_{n=1}^{\infty} \sin\left(\frac{n\pi x}{L}\right) \alpha_n \left(\frac{n\pi c}{L}\right)$$

$$\frac{\partial}{\partial t} (x, 0) = g(x)$$

$$\alpha_n = \frac{2}{n\pi c} \int_0^L g(x) \sin\left(\frac{n\pi x}{L}\right) dx$$

How:

$$u(x, t) = \sum_{n=1}^{\infty} \sin\left(\frac{n\pi x}{L}\right) \left[\alpha_n \sin\left(\frac{n\pi c}{L} t\right) + \beta_n \cos\left(\frac{n\pi c}{L} t\right) \right]$$

$$\frac{\partial u}{\partial t}(x, t) = \sum_{n=1}^{\infty} \sin\left(\frac{n\pi x}{L}\right) \left[\alpha_n \cos\left(\frac{n\pi c}{L} t\right) \cdot \left(\frac{n\pi c}{L}\right) - \beta_n \sin\left(\frac{n\pi c}{L} t\right) \cdot \left(\frac{n\pi c}{L}\right) \right]$$

$$\frac{\partial u}{\partial t}(x, 0) = \sum_{n=1}^{\infty} \sin\left(\frac{n\pi x}{L}\right) \alpha_n \left(\frac{n\pi c}{L}\right) \quad (1)$$

$$g(x) = \sum_{n=1}^{\infty} \sin\left(\frac{n\pi x}{L}\right) \alpha_n \left(\frac{n\pi c}{L}\right).$$

$$\frac{L}{n\pi c} g(x) = \sum_{n=1}^{\infty} \sin\left(\frac{n\pi x}{L}\right) \cdot \alpha_n$$

$$\alpha_n = \frac{2}{L} \times \frac{L}{n\pi c} \int_0^L g(x) \sin\left(\frac{n\pi x}{L}\right) dx$$

$$\boxed{\alpha_n = \frac{2}{n\pi c} \int_0^L g(x) \sin\left(\frac{n\pi x}{L}\right) dx}$$

$n = 1, 2, 3, \dots$

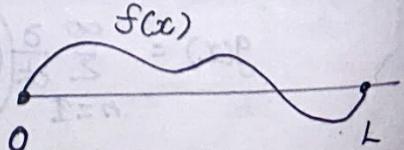
Analyzing equation:

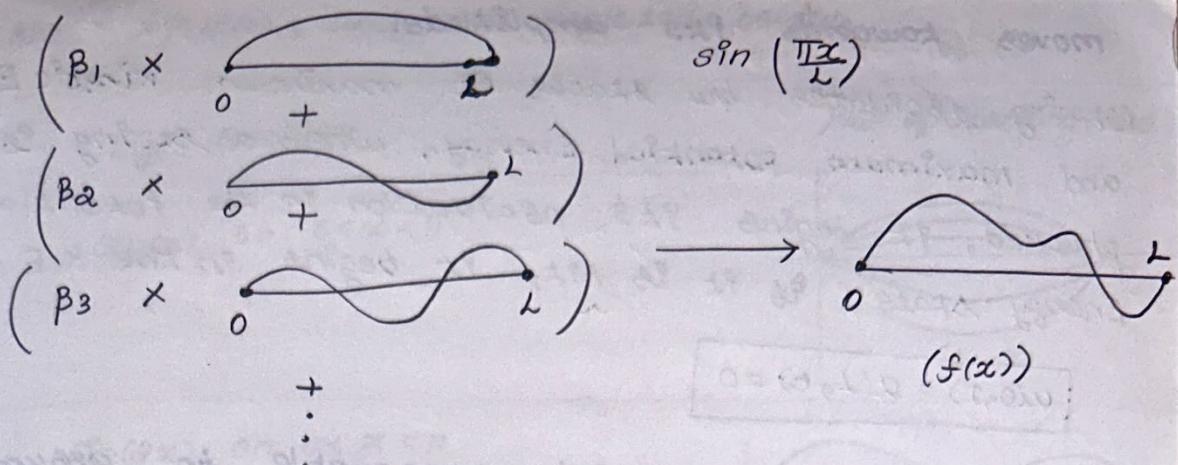
$$\underbrace{u(x, 0)}_{f(x)} = \sum_{n=1}^{\infty} \beta_n \sin\left(\frac{n\pi x}{L}\right)$$

what this mean physically?

The $\sin\left(\frac{n\pi x}{L}\right) \rightarrow$ decomposes

β_n to give $f(x)$





To specify a unique solution, we need two initial conditions: not only the initial position $u(x, 0)$, but also the initial velocity $\frac{\partial u}{\partial t}(x, 0)$, at each position of the spring.

(That two initial conditions needed is related to the fact that the PDE is second-order in the x variable.)

For a plucked string, it's reasonable to assume that the initial velocity is 0.

'plucked' - pull with a sudden force or with a sudden force?

The strings of a musical instrument can either be plucked or hit in order to begin a vibration, producing - if we're lucky -- a note. A guitar player plucks strings but a piano player makes little hammers hit strings. Despite the instrument, the difference is that the free oscillation begins when the guitar player releases the string in a position away from its rest (equilibrium) position. Similarly, the guitar string begins to accelerate towards the relaxed position, while the piano string is at maximum velocity as soon as the hammer hits it and then decelerates as it

moves towards its amplitude.

String oscillates between states of maximum kinetic Energy and maximum potential Energy, when a string is plucked, it begins its oscillation in the potential Energy state; if it is hit, it begins in the K.E state.

$$u(0, t) = u(L, t) = 0$$

For a plucked string - it's reasonable to assume

$$\frac{\partial u}{\partial t}(x, 0) = 0$$

what condition does this impose on the a_n and b_n ? well, from the general solution above,

$$\frac{\partial u}{\partial t} = \sum_{n \geq 1} -n a_n \sin(nt) \sin(nx) + \sum_{n \geq 1} n b_n \cos(nt) \sin(nx)$$

$$\frac{\partial u}{\partial t}(x, 0) = \sum_{n \geq 1} n b_n \sin(nx)$$

So the initial condition says that $b_n = 0$ for every n ; in other words,

$$u(x, t) = \sum_{n \geq 1} a_n \cos(nt) \sin(nx)$$

If we also knew the initial position $u(x, 0)$, we could solve for the a_n by extending to an odd, periodic π function of x and using the Fourier coefficient formula.

'use Matlab'

Normal modes: Standing waves

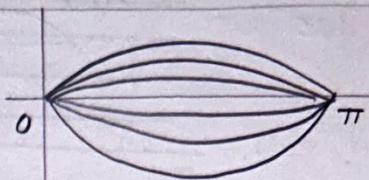
In the previous example of transverse waves in a string with fixed ends, the Eigen functions $c_n l_n(x)$ correspond to standing waves. These standing waves are the normal modes

upon these systems, and are depicted below.

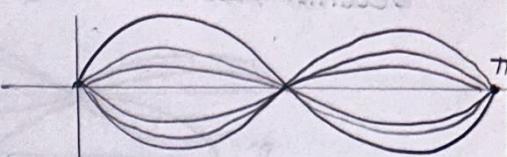
Eigen Function

$\sin(x)$ on $0 < x < \pi$

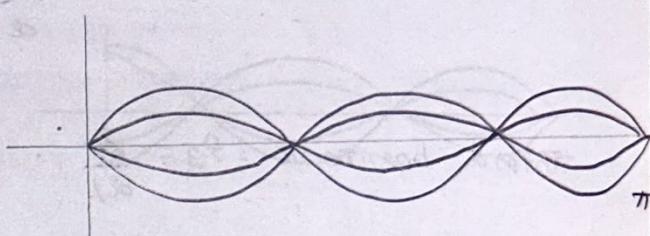
Plot of Standing wave



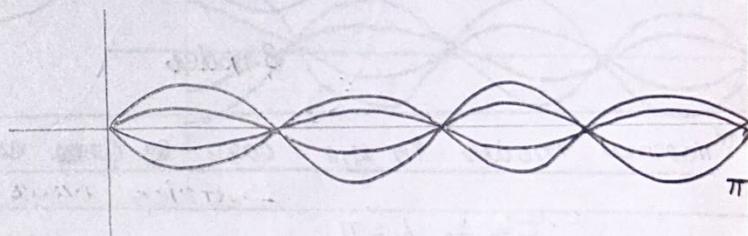
2 $\sin(2x)$ on $0 < x < \pi$



3 $\sin(3x)$ on $0 < x < \pi$



4 $\sin(4x)$ on $0 < x < \pi$



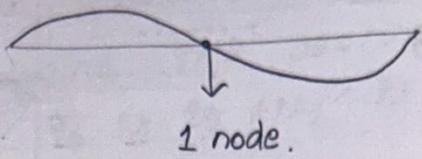
Demo of standing transverse waves in a different physical setup: the ends of the string are free. In this case the same partial differential equation models the situation but the boundary condition is determined by there being no tension force at the end of the string, and the boundary conditions reduce to

$$\frac{\partial u}{\partial x}(0, t) = 0 \text{ and } \frac{\partial u}{\partial x}(L, t) = 0.$$

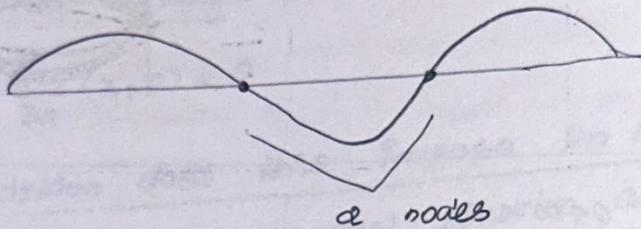
Observing how the normal modes with free ends differ from the case of fixed ends.

$$\text{Fundamental} = f_1 = \frac{V}{2L}$$

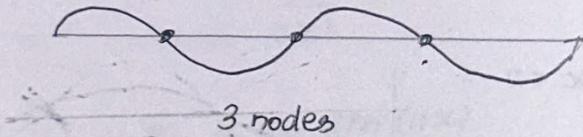
decreasency



$$\text{Second Harmonic } f_2 = \frac{V}{L}$$



$$\text{Third harmonic: } f_3 = \frac{3V}{2L}$$



Normal modes in the case of free ends:

$$c = 1, \lambda = \pi$$

$$\frac{\partial^2 u}{\partial t^2} = \frac{\partial^2 u}{\partial x^2} \quad 0 < x < \pi$$

BC: $\frac{\partial u(0,t)}{\partial x} = 0$

$$\frac{\partial u(\pi,t)}{\partial x} = 0$$

For our previous case:

$$\lambda = -n^2 \frac{\pi^2}{L}$$

Soln:

$$u(x,t) = V(x) \cdot W(t)$$

$$\frac{\partial^2 w}{\partial t^2}(t) = \lambda w(t)$$

$$\frac{\partial^2 V}{\partial x^2}(x) = \lambda V(x)$$

Non-zero solutions exist only when $\lambda = -n^2$

Some non-negative integers n , and in this case

$$V = \cos(nx) \quad [\text{times a scalar}]$$

n	Eigenfunction	
0	$1 \text{ on } 0 < x < \pi$ $\cos 0 = 1$	
1	$\cos(x) \text{ on } 0 < x < \pi$	
2	$\cos(2x) \text{ on } 0 < x < \pi$	
3	$\cos(3x) \text{ on } 0 < x < \pi$	
4	$\cos(4x) \text{ on } 0 < x < \pi$	

Real-life waves

In real life, there is always damping. This introduces a new term in to the wave eqn

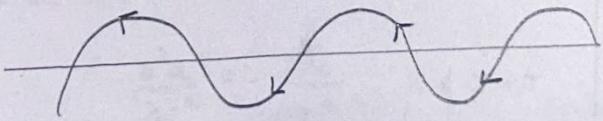
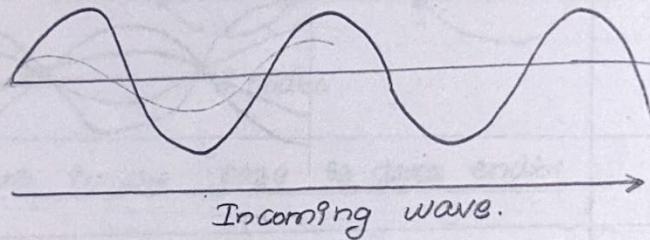
Damped wave equation: $\frac{\partial^2 u}{\partial t^2} + b \frac{\partial u}{\partial t} = c^2 \frac{\partial^2 u}{\partial x^2}$

separation of variables still works, but in each normal model the wave is a damped sinusoidal involving a factor $e^{-bt/2}$ (in the underdamped case). But the eigen functions in the variable x are the same!

We can observe some of the features that we've learnt in previous session. But not that you see damping in these videos as they are real-life rather than idealized model we've been exploring.

D'Alembert's solution

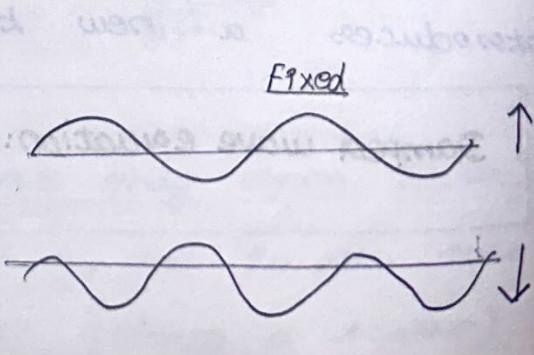
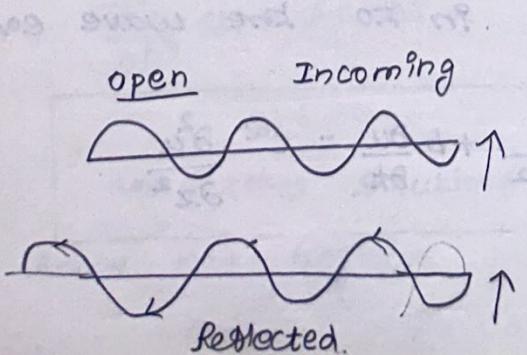
wave forms in a string appear to travel along the string.
Observing the way that a pulse appears to travel along the string:

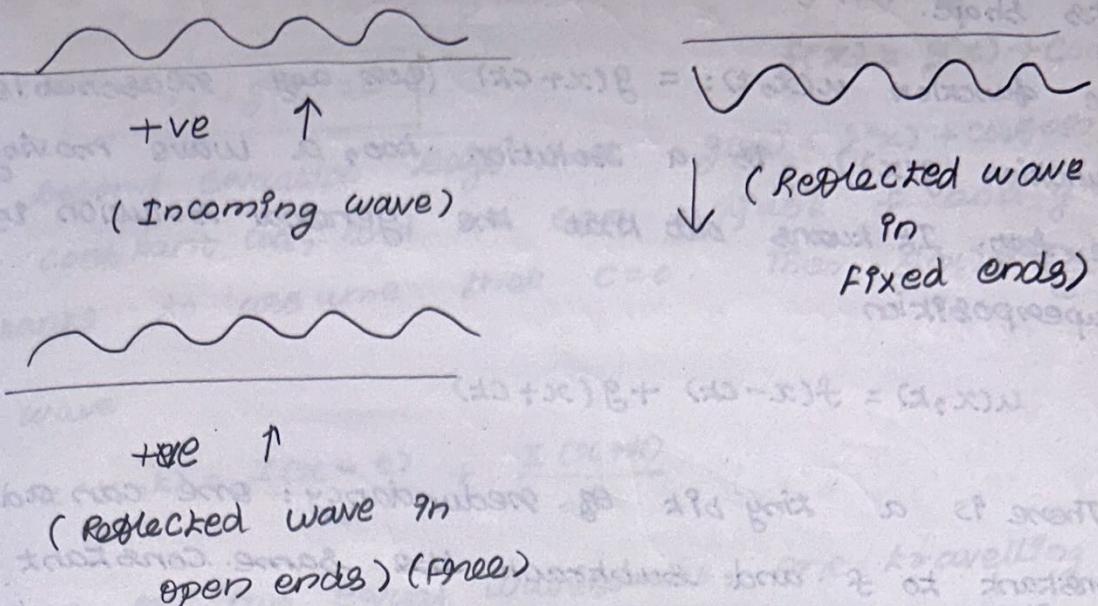


Reflected wave

'upon reflection at an open end the polarity of the wave is +ve'

'upon reflection at a fixed end the polarity of the wave is negative'





Travelling waves

D'Alembert figured out another way to write down solutions, in the case when $u(x,t)$ is defined for all real numbers x instead of a definite interval $0 \leq x \leq l$. Then, for any reasonable function f ,

$$u(x,t) := f(x-ct) \quad \text{is a solution to}$$

the PDE, as shown by the following calculations:

$\frac{\partial u}{\partial t} = (-c) f'(x-ct)$	$\frac{\partial u}{\partial x} = f'(x-ct)$
$\frac{\partial^2 u}{\partial t^2} = (-c)^2 f''(x-ct)$	$\frac{\partial^2 u}{\partial x^2} = f''(x-ct)$

So,

$$\frac{\partial^2 u}{\partial t^2} = c^2 \frac{\partial^2 u}{\partial x^2}$$

what's the physical meaning of this solution at $t=0$,

we have

$$u(x,0) = f(x), \text{ so } f(x) \text{ is the initial position.}$$

For any number t , the position of the wave at time t is the graph of $f(x-ct)$, which is the graph of f shifted ct units to the right. Thus the wave travels at constant speed c to the right, maintaining

its shape.

The function $u(x, t) = g(x+ct)$ (for any reasonable function $g(x)$) is a solution too, a wave moving to the left. It turns out that the general solution is a superposition

$$u(x, t) = f(x-ct) + g(x+ct)$$

There is a tiny bit of redundancy: one can add a constant to f and subtract the same constant from g without changing u .

It's important to note that these solutions assume that the wave is defined over all $-\infty < x < \infty$. However, there are ways to extend these general solutions to the case of finite intervals with boundary conditions. This is why we are able to show demo videos of finite strings to see some of the phenomenon described here.

Remark: 8.1:

Note that the D'Alembert solution is what allows us to easily understand the coefficient c in the PDE as being the wave speed.

Example: $c=1$, that the initial position is $I(x)$, and that the initial velocity is 0. What does the wave look like?

Solu:

$$u(x, 0) = I(x)$$

$$\frac{\partial u}{\partial t}(x, 0) = 0, \text{ become}$$

$$f(x) + g(x) = u(x, 0)$$

$$f(x) + g(x) = I(x)$$

$$-c f'(x-ct) + c g'(x+ct) = u'(x, t)$$

$$u'(x, 0) = -c f'(x) + c g'(x)$$

$$0 = -cf'(x) + cg'(x)$$

$$f'(x) = g'(x)$$

$$-f'(x) + g'(x) = 0$$

$$f(x) = g(x) + \text{Constant}$$

The second equation says that $g(x) = f(x) + \text{constant}$ some constant c_0 , and we can adjust f and g by constants to assume that $c=0$. Then $f(x) = \frac{Ix}{\omega}$.

The wave

$$u(x, t) = \frac{I(x-t)}{\omega} + \frac{I(x+t)}{\omega}$$

consists of two equal waveforms, one travelling to the right and one travelling to the left. We can observe the wave as initial pulse of zero velocity splits into two half amplitude pulse travelling in opposite directions.

$$\therefore f(x) = g(x) + \text{Const}$$

$$u(x, t) = f(x-ct) + g(x+ct)$$

Assume

$$\text{constant} = 0$$

$$f(x) = g(x)$$

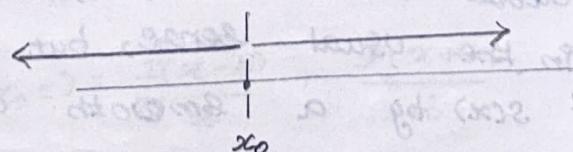
$$f(x) + g(x) = I(x, 0)$$

$$2f(x) = \frac{I(x)}{1}$$

$$f(x) = \frac{I(x)}{2}$$

$$u(x, t) = \frac{I(x-t)}{\omega} +$$

$$\frac{I(x+t)}{\omega}$$

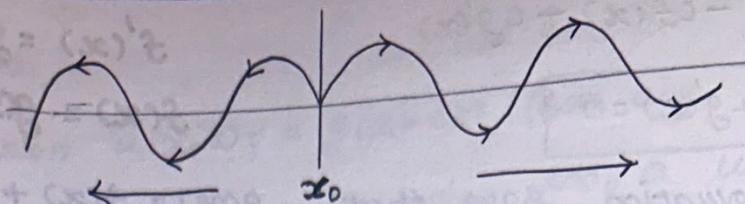


(Initial wave travelling towards left & right)

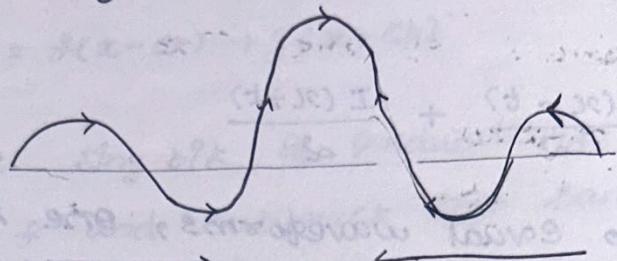
Superposition

Give a pulse of force

in the middle of the 'wave machine'



A single pulse creates 2 waves of $\frac{1}{2}$ amplitude that add constructively when they pass each other.



Reflection waves.

Added constructively, when they pass each other.

'use mathlet' → To see left & right waves

wavefronts

Step function

$$s(x) = \begin{cases} 1 & \text{if } x < 0 \\ 0 & \text{if } x > 0 \end{cases}$$

(C18g)

and consider the solution

$u(x, t) = s(x-t)$, to the wave equation.

This is a "cliff shaped wave" travelling to the right. (You would be right to complain that this function is not differentiable and therefore can't satisfy the PDE in the usual sense, but you can imagine replacing $s(x)$ by a smooth approximation a function with very steep slope. The smooth approximation also makes more physically: a physical wave wouldn't actually have a jump discontinuity.

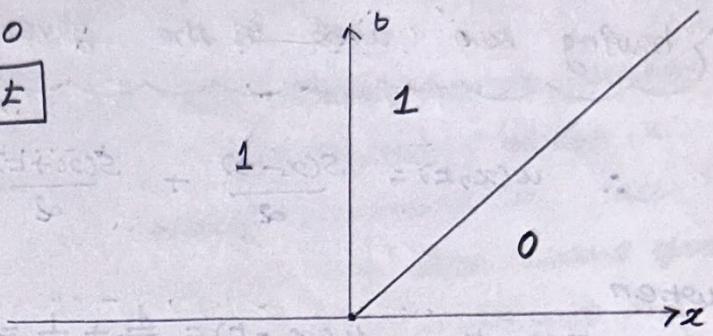
Another way to plot the behaviour is to use a space-time diagram. In a plane with axes x (space) and t (time). (Usually one draws only the part

with $t \geq 0$). Divide the (x, t) -plane in to regions according to the value of u . The boundary b/w the regions is called the wavefront.

In the example above $u(x, t) = 1$ goes points to the left of the line $x-t=0$, and $u(x, t)=0$ goes to the points to the right of the line $x-t=0$. So the wave front is the line

$$x-t=0$$

$$\boxed{x=t}$$



wavefront:

Infinite string satisfies the PDE

$$\frac{\partial^2 u}{\partial t^2} = \frac{\partial^2 u}{\partial x^2}, t > 0$$

Suppose that the initial position $u(x, 0) = s(x)$,

Initial velocity is $\frac{\partial u}{\partial t}(x, 0) = 0$

into how many regions is the $t \geq 0$ part of the space-time diagram divided.

Soln:

From previous problem

$$u(x, t) = \frac{s(x-t)}{2} + \frac{s(x+t)}{2} \quad [\text{superposition}]$$

$$= \frac{s(x-t)}{2} + \frac{s(x+t)}{2}$$

$$u(x, 0) = s(x) = f(x) + g(x)$$

$$\frac{\partial u}{\partial t}(x, 0) = -f'(x) + g'(x) = 0$$

$$f'(x) = g'(x)$$

From our knowledge

Infinite String

"Even in guitars, we pluck in the middle - or somewhere else of the string → not in ends"

"A single pulse creates an amplitude $\frac{1}{2}$ having two waves of the given source"

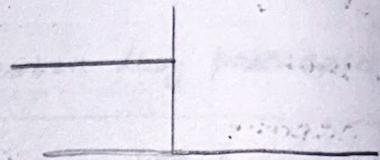
$$\therefore u(x, t) = \frac{s(x-t)}{\alpha} + \frac{s(x+t)}{\alpha} \text{ for } t \geq 0.$$

when

$$x < -t \quad u(x, t) = \frac{1}{2} + \frac{1}{2} = 1.$$

$$-t < x < t \quad u(x, t) = \frac{1}{2} + 0 = \frac{1}{2}$$

$$x > t \quad u(x, t) = 0 + 0 = 0.$$



case : 1

$$s(x) = \begin{cases} 1 & \text{if } x < 0 \\ 0 & \text{if } x > 0 \end{cases}$$

$s(x-t)$

case : 1

$$x < -t$$

(-ve

$$-x > t$$

(smaller than
-t)

$$\frac{s(x-t)}{\alpha} + \frac{s(x+t)}{\alpha}$$

$$s(1) = 1, s(2) = 1, s(3) = 0$$

$$\frac{s(-ve)}{\alpha} + \frac{s(-ve)}{\alpha}$$

$$s(-ve) \rightarrow +ve$$

$$\frac{1}{2} + \frac{1}{2} = 1 \quad u(x, t)$$

$$1) x-t \rightarrow -ve$$

$$x+t \rightarrow -ve$$

$$x > -t \quad | \quad x < t$$

$$+ve$$

case : 2

x values b/w $-t$ & t .

$$-t < x < t$$

$$\frac{s(-ve)}{\alpha} + \frac{s(+ve)}{\alpha}$$

$$= 1, 0$$

$$\frac{1}{2} + 0$$

$$x-t \rightarrow -ve$$

$$x+t \rightarrow +ve$$

$$x \rightarrow 0$$

$$x-t \rightarrow -ve$$

$$x+t \rightarrow +ve$$

$$x \rightarrow 0$$

$$x-t \rightarrow -ve$$

$$x+t \rightarrow +ve$$

$$x \rightarrow 0$$

$$x-t \rightarrow -ve$$

$$x+t \rightarrow +ve$$

$$x \rightarrow 0$$

case : 3

$$s(-1) = 0, s(+ve) = \frac{s(+ve)}{\alpha} + \frac{s(+ve)}{\alpha}$$

$$s(+ve) = \frac{s(+ve)}{\alpha} + \frac{s(+ve)}{\alpha}$$