

18/02/2021

Electro magnetic fields

Transducer (Antenna): one form of Energy into another form (converts)

Transmitting end: Electrical \rightarrow Electromagnetic

Receiving end: EM \rightarrow Electrical (Electromagnetic induction)

Ampere's circuit law

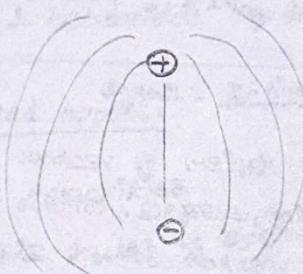
(steady)

- * A current carrying conductor - produces magnetic field.
- * Faraday - changing current - produces EMF.

Maxwell

An oscillating Electric field produces oscillating magnetic field.
(Non changing fields)

Dipole



Dipole

wave: Energy that moves not molecules (disturbance that keep the energy moving)

Electromagnetic field

- * vibrations b/w an electric field & a magnetic field
(right angles to each other)

EM spectrum - Range of frequencies

(Based on f or λ)

(Through frequencies)

As λ decreases, frequency increases

Radio \rightarrow Gamma waves

Radio waves - Broadcast

Microwave - Radar, Cooking, Telephone

Infrared - heat from sun, ovens, radiators

Visible light - make things seen

UV - Absorbed by skin (Fluorescent lamp)

X-rays - (view bones)

Gamma - medicine (killing cancer cells)

EM wave: propagate even in vacuum.

Infrared radiation: (Pain relieving therapy)

why this sem?

Electrostatic-stationary

* RF comm

* microwave Engg

* Antennas

* Electrical machines

* Satellite Comm, Atomic & nuclear research

* EMI EMC, VLSI, quantum electronics

Unit-2 - Intro

* Em model - units & constants - Review of vector algebra - Rect, cylindrical, spherical coordinate systems - line, surface, volume integrals, gradient of a scalar field, divergence of a vector field, divergence theorem, curl of a vector field, Stokes theorem, Null identities, Helmholtz's theorem.

Unit-II - Electrostatics

EF, Coulomb's law, Gauss law & app., Electric potential - conductors in static EF, Dielectrics in S.E.F = electric flux density - dielectric constant, Boundary Cond - capacitance, parallel plate, coaxial & spherical capacitors - Electrostatic energy - poisson's eqn, Laplace's eqn, Uniqueness of Electrostatic sol - current density & ohm's law - Electromotive force, KVL - law of continuity - KCL

Unit-III - magnetostatics

Lorentz force law, law of no magnetic monopoles - Ampere's law, vector-magnetic potential - Biot-Savart law & app - MF intensity, Idea of relative permeability - magnetic cts, behaviour of magnetic material - Boundary conditions, Inductance & Inductors, mag energy, mag forces & torques.

Unit-IV - time varying fields & maxwell's eqn

Faraday's law, replacement current & maxwell's ampere law - max eqn -

unit-v - Plane EM waves

Plane waves in lossless, lossy media (low-loss dielectrics & good conductors) - group velocity - EM power flow & Poynting vector - Normal incidence at a plane conducting boundary - Normal incidence at a plane dielectric boundary.

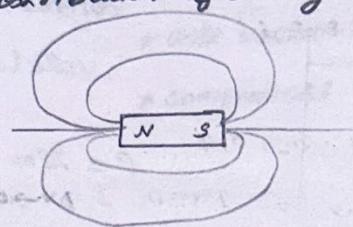
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Introduction

EM model:

* Study of electric & magnetic phenomena caused by charges in motion.

Field: "spatial distribution of charges" (quantity)



"Structure & behaviour of a system - model"

Essential steps - Idealized model:

1) Define basic quantities

2) Specify the rules of operation. (vector algebra, LP DE, calculus)

3) Postulates some fundamental relations (deductive approach)

Deductive approach:

* Starts with fundamental postulates

* Derive particular laws & theories

Example

Theory: "Low cost airlines always have delays"

Hypothesis:

"Low cost airlines - Always experience delays"

* Analyze the data (results): 5 out of 100 of low-cost airlines are not delayed = Reject hypothesis.

1) quantity

Field
Field

Source

* Electric charge - (+ve) (os) (-ve)

Integral multiple of e^-

$$e^- = 1.6 \times 10^{-19} C$$

Electric \rightarrow E. Field Intensity (E) $\rightarrow V/m$
 \rightarrow E. flux density (D) $\rightarrow C/m^2$

Magnetic \rightarrow M. C. Intensity (H) $\rightarrow T$
 \hookrightarrow M. F. Density (B) $\rightarrow A/m$

length \rightarrow meters $\rightarrow m$

mass \rightarrow kg \rightarrow Kilogram

Time \rightarrow second $\rightarrow s$

current \rightarrow ampere - A

'mksa - system'

Universal Constants

* velocity of EM wave (c)

* permittivity of free space (ϵ_0)

* permeability " (μ_0)

$$c = \sim 3 \times 10^8 \text{ (m/s)}$$

$$\mu_0 = 4\pi \times 10^{-7} \text{ (H/m)}$$

$$\epsilon_0 = \sim (1/36\pi) \times 10^{-9} \text{ (F/m)}$$

$$= 8.854 \times 10^{-12} \text{ (F/m)}$$

$$\mu_0 H = B$$

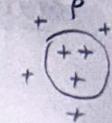
* volume charge density

(spatially distributed)

- Random (os) line or some order.
 (charges distributed)

$$\rho = \frac{\text{charge}}{\text{volume}} = \text{Volume charge density}$$

$$\text{unit (SI)} = \frac{C}{m^3}$$

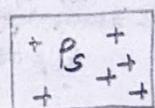


$$\rho = \text{dm} \frac{\Delta q}{\Delta V \rightarrow 0} \quad (C/m^3)$$

* surface charge density

* determines charge in the given area.

$$\rho_s = \text{dm} \frac{\Delta q}{\Delta S \rightarrow 0} \quad (C/m^2)$$



Surface charge

* line charge density

(present in a line)

* wire.

$$\rho_l = \text{dm} \frac{\Delta q}{\Delta L \rightarrow 0} \quad (C/m)$$

Current

* Rate of change of charge w.r.t time

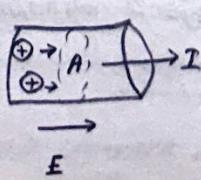
$$I = \frac{dq}{dt} \quad (\text{C/S (A)})$$

current density

$$J = \frac{I}{A} \quad (\text{current per Area})$$

A/m^2 Amount of current flow through a unit area normal to the direction of current flow

current density.



E

a) Rules of operation

vector algebra:

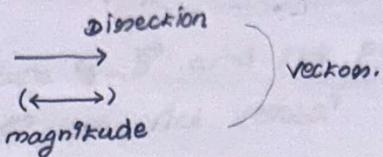
scalar - magnitude (Length)

vector - magnitude & direction. (Force)

Electrostatic potential, Electric flux, magnetic flux, Electric charge - Scalars

$$\text{Electric field intensity} = \frac{\vec{F}}{q} = \vec{E}$$

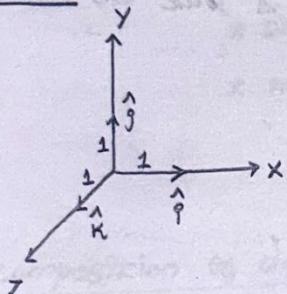
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Representation of a vector

- * unit vector \rightarrow magnitude = 1 (acts along the vector taken into consideration)
- * components of a vector

unit vectors:



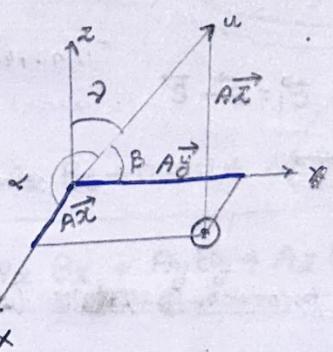
\rightarrow we can represent any vectors by unit vectors.

$$5\hat{i} = \text{magnitude along } x \rightarrow 5\hat{i} = a$$

$\hat{i}, \hat{j}, \hat{k}$ unit vectors along x, y, z axes.

$$\hat{i} = \frac{\vec{A}}{|\vec{A}|}$$

Components of a vector



$$\hat{i} = \frac{\vec{A}}{|\vec{A}|}$$

$$\vec{u} = 6\hat{i} + 7\hat{j} + 10\hat{k}$$

$$\vec{u} = (6x_1 + 7y_1 + 10z_1)\hat{i}$$

\vec{u} can be written in terms of components along axes.

$$\vec{A} = \vec{A}_x + \vec{A}_y + \vec{A}_z$$

$$= A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

$$\vec{a}_S = \frac{\vec{s}}{|S|} = \frac{a\hat{i} + b\hat{j} + c\hat{k}}{\sqrt{a^2 + b^2 + c^2}}$$

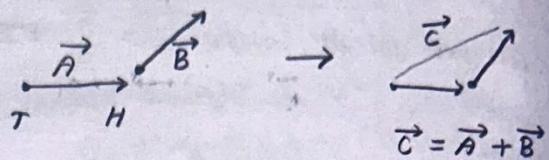
$\vec{a}_S \rightarrow$ unit vector along \vec{S} (suffix x)

Head to tail rule:

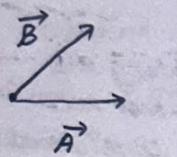
vector operations
 1) Addition → Head tail / triangle rule
 → parallelogram rule

Tail Head

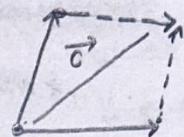
$$\vec{A} = a_x \vec{i} + a_y \vec{j} + a_z \vec{k}$$



Parallelogram rule:



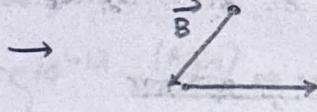
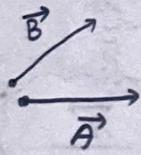
→ draw parallel
line



"By Δ rule we can find \vec{C} "

2) subtraction

$$\begin{array}{c} \vec{A} \\ \longleftarrow \\ -\vec{A} \end{array}$$

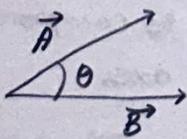


Changing direction
of \vec{B}

$$\vec{C} = \vec{A} - \vec{B}$$

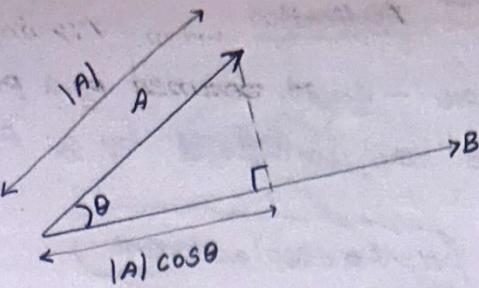
Dot product of vectors (scalar product)

"Result is a scalar"



$$\vec{A} \cdot \vec{B} = |A||B| \cos \theta.$$

Product of magnitudes of the two vectors & the cosine of
the angle b/w them



$$\vec{A} \cdot \vec{B} = |A||B|\cos\theta$$

$$\cos\theta = \frac{\text{adj}}{\text{hyp}}$$

* magnitude of \vec{B} and the projection of \vec{A} on \vec{B} or vice versa?

$$\text{adj. s} = \cos\theta \cdot \text{hyp}$$

$$\therefore \text{hyp side} = |A|$$

$$\text{adj. s} = |A| \cdot \cos\theta$$

Properties of dot product

* Commutative $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$

* Distributive $(\vec{A} + \vec{B}) \cdot \vec{C} = \vec{A} \cdot \vec{C} + \vec{B} \cdot \vec{C}$

* Multiplication with a scalar

$$\vec{C} \cdot (\vec{A} \cdot \vec{B}) = \vec{A} \cdot (\vec{C} \cdot \vec{B})$$

Vector decomposition by dot product:

$$\vec{A} = A_x \vec{a_x} + A_y \vec{a_y} + A_z \vec{a_z}$$

$$\vec{B} = B_x \vec{a_x} + B_y \vec{a_y} + B_z \vec{a_z}$$

$$\vec{A} \cdot \vec{B} = (A_x \vec{a_x} + A_y \vec{a_y} + A_z \vec{a_z}) \cdot (B_x \vec{a_x} + B_y \vec{a_y} + B_z \vec{a_z})$$

$$= A_x B_x + 0 + 0 + A_y B_y + 0 + 0 + A_z B_z + 0 + 0$$

$$\boxed{\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z}$$

$$\therefore \cos 0^\circ = 1$$

$$\cos 90^\circ = 0$$

$$a_x a_x = |a_x| |a_x| \cos 0^\circ \quad \left| \begin{array}{l} a_x a_y = |a_x| |a_y| \cos 90^\circ \\ = (1 \cdot 1) (1) \\ = 1 \end{array} \right. \quad \left| \begin{array}{l} = (1) \cdot (1) \cdot (0) \\ = 0 \end{array} \right.$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z \rightarrow \text{Result (scalar).}$$

scalars $\rightarrow A_x, B_x, A_y, B_y, A_z, B_z$

Application

- * measure - angle between by a pair of vectors
- * To find the work done by a force on a displacement done.

$$W = F \cdot \text{displacement}$$

- * To calc - Electric potential b/w two points

In the Electric field

- * To calc the total charge enclosed by a surface in Electric field.

Cross product of vectors

water bottle

Anticlockwise - Open (come upwards +ve direction)) screw direction
clockwise - Close (downwards -ve direction) ...

vector product of vectors

$$\vec{A} = -7\vec{a_x} + 12\vec{a_y} + 3\vec{a_z}$$

$$\vec{B} = 4\vec{a_x} - 2\vec{a_y} + 16\vec{a_z}$$

$$\vec{a_x} \cdot \vec{a_x} = \vec{a_y} \cdot \vec{a_y} = \vec{a_z} \cdot \vec{a_z} = 1$$

$$= |a_x| |a_x| \cos 0^\circ$$

$$= (1)(1)(1) = 1.$$

Dot product & angle b/w the two

Solu:

$$\vec{A} \cdot \vec{B} = (-7)(4) + (12)(-2) + 3(16)$$

$$= -28 - 24 + 48$$

$$= -4$$

$$\cos \theta = -4$$

$$\sqrt{4^2 + 14^2 + 1^2} \quad \sqrt{16 + 4 + 256}$$

$$9 = \cos \theta \left(\frac{-4}{\sqrt{202 \sqrt{276}}} \right)$$

$$\cos^{-1} \left(\frac{-4}{\sqrt{202 \sqrt{276}}} \right)$$

$$|\vec{A}| |\vec{B}| \cos \theta = \vec{A} \cdot \vec{B}$$

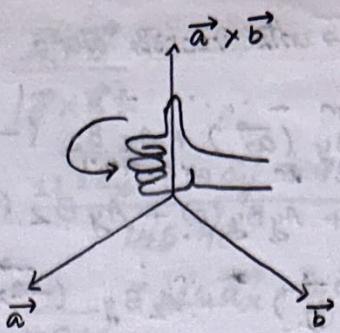
$$\cos \theta = \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|} \rightarrow \text{Orthogonal on } 90^\circ$$

$$\text{angle} = 90^\circ$$

$$\cos \theta = \frac{-4}{\sqrt{202} \sqrt{276}}$$

$$\theta = \cos^{-1} \left(\frac{-4}{\sqrt{202} \sqrt{276}} \right) = \cos^{-1} \left(\frac{-4}{\sqrt{202} \sqrt{276}} \right) = 90.970$$

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$$|\vec{a}| |\vec{b}| \sin \theta \cdot \hat{n} = \vec{a} \times \vec{b}$$

\hat{n} → unit vector acting along the vector which is \perp to the \vec{a} and \vec{b} . (normal to the plane.)

'Anti-commutative'

$$\vec{a} \times \vec{b} \neq \vec{b} \times \vec{a} \rightarrow \vec{a} \times \vec{b} = -(\vec{b} \times \vec{a})$$

(opposite direction)

'Not associative'

'Distributive'

$$\vec{a} \times \vec{b} \quad \vec{b} \times \vec{a}$$

$$\vec{A} = A_x \vec{a}_x + A_y \vec{a}_y + A_z \vec{a}_z$$

$$\vec{B} = B_x \vec{a}_x + B_y \vec{a}_y + B_z \vec{a}_z$$

$$\sin 0 = 0$$

$$\sin 90^\circ = 1$$

$$\vec{A} \times \vec{B} = ?$$

' $x, y, z \rightarrow$ orthogonal to each other'

$$\begin{aligned} \vec{A} \times \vec{B} &= A_x B_x (\vec{a}_x \times \vec{a}_x) + A_y B_y (\vec{a}_y \times \vec{a}_y) + A_z B_z (\vec{a}_z \times \vec{a}_z) \\ &\quad + A_y B_x (\vec{a}_y \times \vec{a}_x) + A_y B_y (\vec{a}_y \times \vec{a}_y) + \dots \\ &\quad + A_z B_x (\vec{a}_z \times \vec{a}_x) + A_z B_y (\vec{a}_z \times \vec{a}_y) + A_z B_z (\vec{a}_z \times \vec{a}_z) \end{aligned}$$

$$\vec{a}_x \times \vec{a}_x = \vec{a}_y \times \vec{a}_y = \vec{a}_z \times \vec{a}_z = 0$$

$$\sin 0 = 0$$

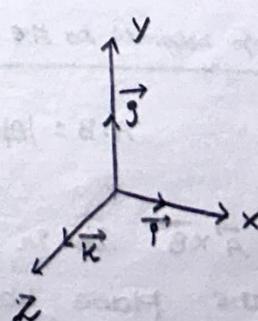
$$|a_x| |a_x| \cdot 0 = 0$$

$$\vec{a}_x \times \vec{a}_y = |a_x| |a_y| \sin 90^\circ \cdot (\vec{a}_z)_{\text{unit vector}}$$

$$= \vec{k} \text{ (or) } \vec{a}_z$$

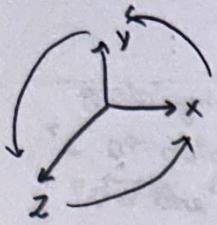
$$\vec{a}_x \times \vec{a}_z = \vec{j} \text{ (or) } \vec{a}_y$$

$$\vec{a}_y \times \vec{a}_z = \vec{i} \text{ (or) } \vec{a}_x$$



$\hat{a}_x, \hat{a}_y, \hat{a}_z \rightarrow$ unit vectors along x, y and z .

$$\vec{A} \times \vec{B} = A_x B_x (\hat{a}_z) + A_x B_y (\hat{a}_2) + A_x B_z (-\hat{a}_y) + \\ A_y B_x (-\hat{a}_2) + A_y B_y (0) + A_y B_z (\hat{a}_x) + \\ A_z B_x (\hat{a}_y) + A_z B_y (-\hat{a}_x) + A_z B_z (0)$$



$$= \hat{a}_z (A_x B_y - A_y B_x) + \hat{a}_y (A_x B_z + A_z B_x) + \\ + \hat{a}_x (A_y B_z - A_z B_y)$$

$$\vec{A} \times \vec{B} = \hat{a}_x (A_y B_z - A_z B_y) + \hat{a}_y (A_z B_x - A_x B_z) + \hat{a}_z (A_x B_y - A_y B_x)$$

$$\begin{vmatrix} \hat{a}_x & \hat{a}_y & \hat{a}_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix} = \hat{a}_x (A_y B_z - A_z B_y) + \hat{a}_y (A_z B_x - A_x B_z) + \\ + \hat{a}_z (A_x B_y - A_y B_x)$$

Applications

$$\vec{A} = 8\hat{a}_x + 3\hat{a}_y - 10\hat{a}_z$$

$$\vec{B} = -15\hat{a}_x + 6\hat{a}_y + 17\hat{a}_z$$

$\vec{A} \times \vec{B}$, unit vector normal to the plane having the two vectors A and B .

Solu:

$$\begin{vmatrix} \hat{a}_x & \hat{a}_y & \hat{a}_z \\ 8 & 3 & -10 \\ -15 & 6 & 17 \end{vmatrix} = \hat{a}_x (17 \times 3 + 60) - \hat{a}_y (8 \times 17 - 150) + \hat{a}_z (48 + 45) \\ = 111\hat{a}_x + 14\hat{a}_y + 93\hat{a}_z \quad (on) \\ = 111\hat{a}_x + 14\hat{a}_y + 93\hat{a}_z$$

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$'A \times B'$ \rightarrow Result \rightarrow vector.

unit vector normal to the plane:

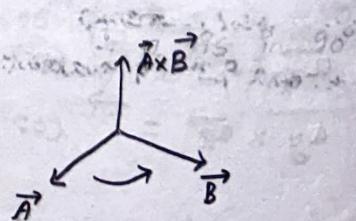
$$A \times B = |A||B| \sin \theta \hat{n}$$

$$\hat{a}_n = \frac{\vec{a}}{|\vec{a}|} \quad (\text{unit vector})$$

$\therefore \vec{A} \times \vec{B}$ is perpendicular (normal)

to the plane having the vectors

\vec{A} and \vec{B} .



$$\begin{aligned}
 \vec{n} &= \frac{\vec{A} \times \vec{B}}{|\vec{A} \times \vec{B}|} \\
 &= \frac{111\vec{a}_x + 14\vec{a}_y + 93\vec{a}_z}{145.48} \\
 &= \frac{1}{145.48} (111\vec{a}_x + 14\vec{a}_y + 93\vec{a}_z) = 0.763\vec{a}_x + 0.096\vec{a}_y \\
 &\quad + 0.639\vec{a}_z
 \end{aligned}$$

Two vectors $\vec{A} = 2\vec{i} + 2\vec{j}$
 $\vec{B} = 3\vec{i} + 4\vec{j} - 2\vec{k}$

Find dot, cross, angle θ , $\vec{A} \times \vec{B}$ is at right angles to \vec{A}

Solu:

$$\vec{A} \cdot \vec{B} = 6 + 8 = 14$$

$$\begin{aligned}
 \vec{A} \times \vec{B} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 2 & 0 \\ 3 & 4 & -2 \end{vmatrix} = \hat{a}_x^1 (-4) - \hat{a}_y^1 (-4) + \hat{a}_z^1 (8 - 6) \\
 &= -4\hat{a}_x^1 + 4\hat{a}_y^1 + 2\hat{a}_z^1
 \end{aligned}$$

$$\theta = \cos^{-1} \left(\frac{14}{\sqrt{8} \sqrt{29}} \right) = 33.19859^\circ$$

$$\begin{aligned}
 \vec{n} &= \frac{-4\hat{a}_x^1 + 4\hat{a}_y^1 + 2\hat{a}_z^1}{\sqrt{36}} = -\frac{4}{6}\hat{a}_x^1 + \frac{4}{6}\hat{a}_y^1 + \frac{2}{6}\hat{a}_z^1 \\
 &= -0.667\hat{a}_x^1 + 0.667\hat{a}_y^1 + 0.333\hat{a}_z^1
 \end{aligned}$$

* Torque about a point P

* Force experienced by a current carrying conductor placed in magnetic field

* Construct a vector \perp to a plane if we have

two vectors in a plane

Coordinate system

— orthogonal (axis \perp to each other)
 — nonorthogonal

* Rectangular (Cartesian)

* Cylindrical

Google map - Longitude - Latitude

Coordinate system

orthogonal
 ↓
 cartesian

spherical

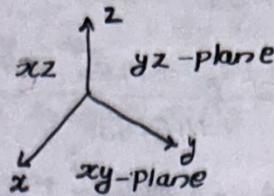
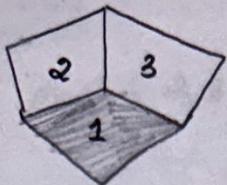
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 cylindrical

* Planes

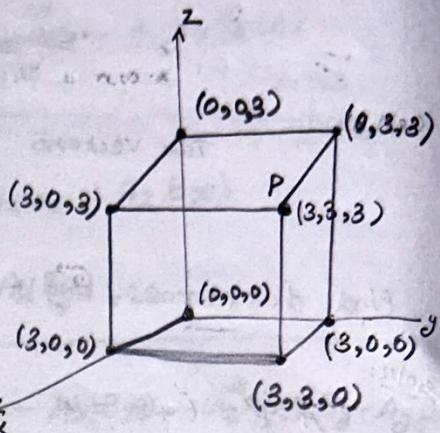
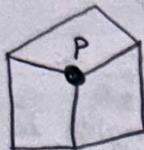
* Differential elements

* Relationships b/w systems.

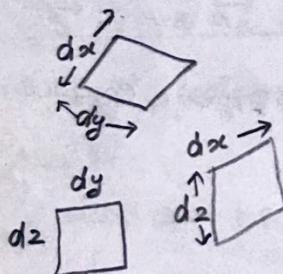
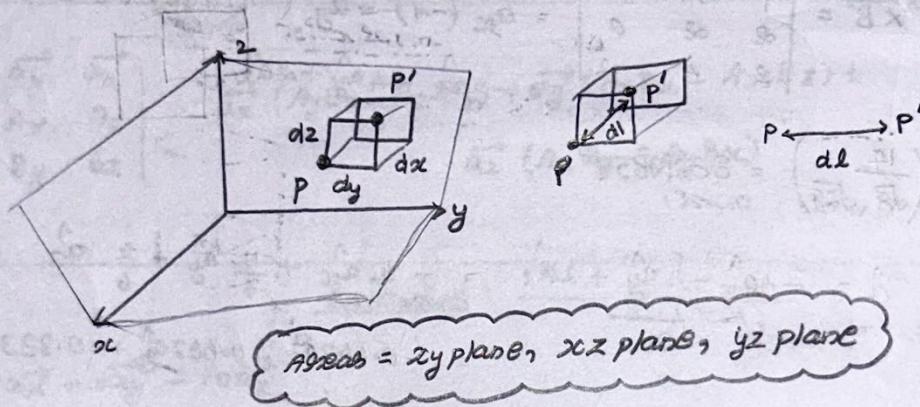
Cartesian coordinate system



lifiting xy , xz - y_2 (moving)



Differential - very small change



$$\frac{dx}{dz} \frac{dy}{dz}$$

differential areas = DA

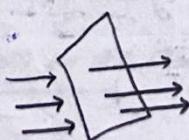
Differential volume = $l \times b \times h$

regarding starting

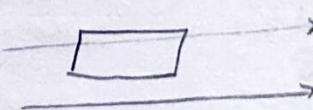
$$dV = dx dy dz$$

Area - scalar
(40 m²)

Area - vector - In Electromagnetics



'perpendicular'

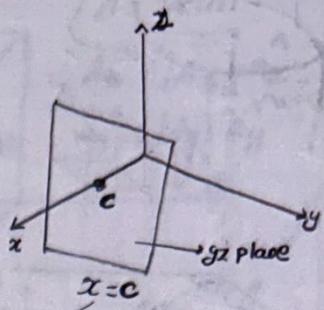
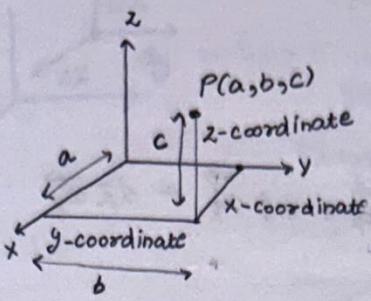


'parallel'

[based on the Area - the number of lines passing through will be determined]

'direction as well as magnitude matters' - Area [vector]

more area as well as L^3 direction \rightarrow more no. of lines passing through.



23/02/2021

$$d\vec{r} = dx \hat{a}_x + dy \hat{a}_y + dz \hat{a}_z$$

$$dv = dx dy dz$$

$$\hat{a}_x = \vec{a}_x$$

$$\hat{a}_y = \vec{a}_y$$

$$\hat{a}_z = \vec{a}_z$$

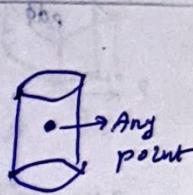
Cylindrical coordination system

Radius $\rightarrow r$ -plane \rightarrow height plane, angle plane

r -plane (radius plane)

ϕ -plane (Azimuth angle plane)

z -plane (height plane)



$$-\infty < z < \infty$$

$$-\infty < y < \infty$$

$$-\infty < z < \infty$$

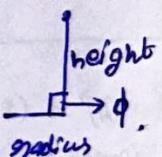
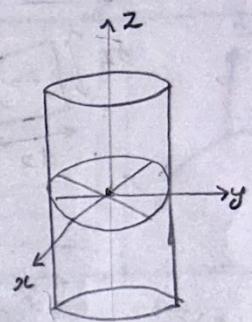
Condition

$$0 \leq r \leq \infty \text{ (radius)}$$

$$0 \leq \phi \leq 2\pi \text{ (0 to } 2\pi)$$

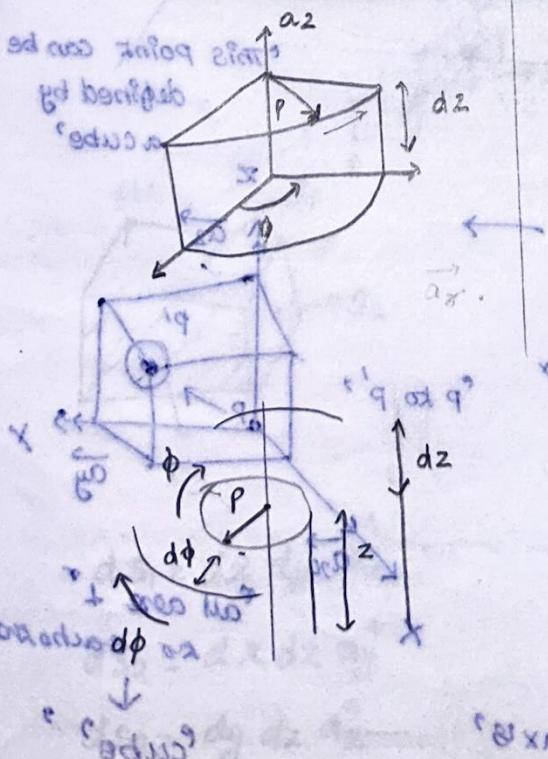
$$-\infty < z < \infty \text{ (height)}$$

cylindrical

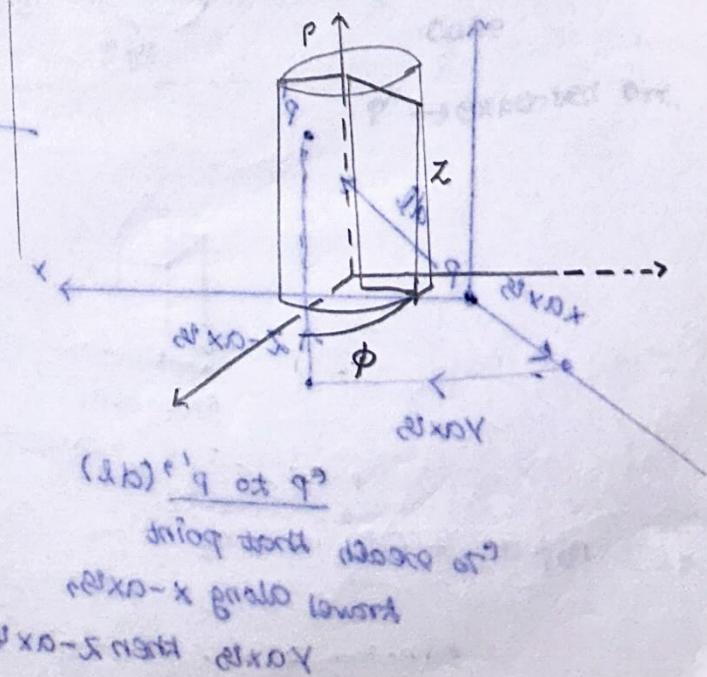


Cartesian form $\vec{r} = r \hat{a}_r + \phi \hat{a}_\phi + z \hat{a}_z \rightarrow$ unit vectors.

10/02/2021



expressed



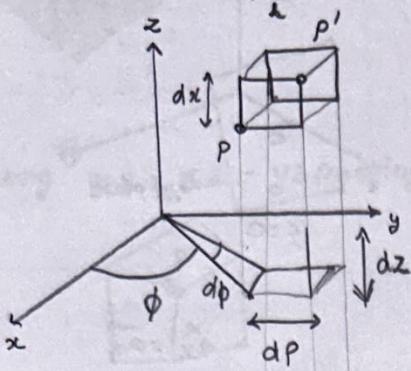
$(dr)^2 + (r d\phi)^2 + dz^2$

distance from origin (2020 Q3)

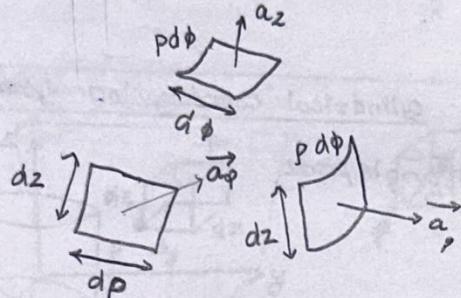
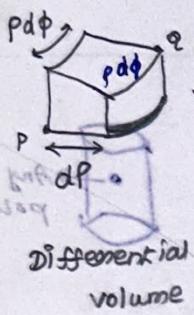
$dxdy - x$ grid lower

$dxdy - y$ grid right

$P\phi$ = length of the sector = $P\phi$.



$$d\ell = dP \vec{a}_P + d\phi \vec{a}_\phi + dz \vec{a}_z$$



Exploded view.

$$\vec{A}_1 = (pdphi \cdot dp) \vec{a}_z$$

(Area 1)

$$dV = pdphi dp dz$$

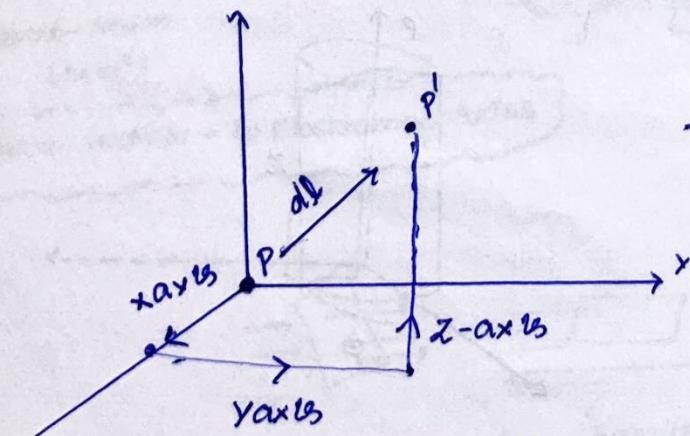
$$\vec{A}_2 = (pdphi dz) \vec{a}_P$$

$$\vec{A}_3 = (dz dp) \vec{a}_P$$

26/02/2021

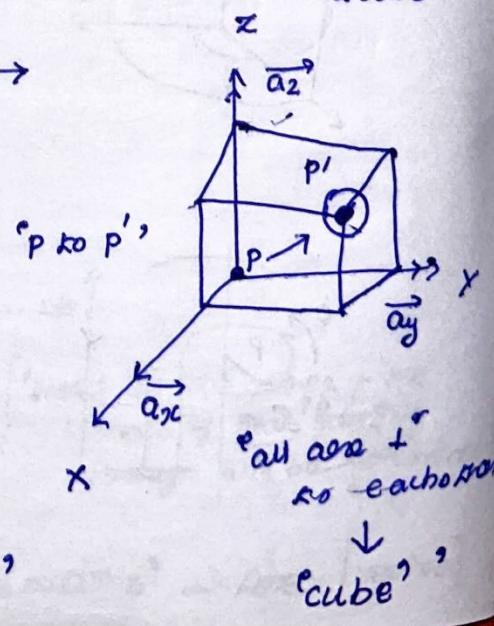
Cartesian - x, y, z - \perp to each other.

This point can be defined by a cube?



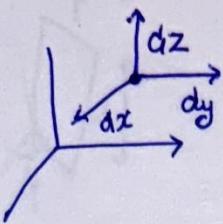
e_P to e_{P'} (dL)

To reach that point
travel along x-axis,
y-axis, then z-axis,

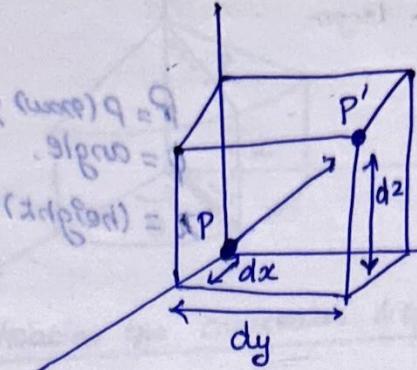


All axes +
so each other
↓
cube',

Extending from P



surface (square) $a = a$
 signs =
 $(dx dy dz) =$



$$A = \vec{A}_x + \vec{A}_y + \vec{A}_z$$

$$A = \hat{a} |A|$$

$$\vec{A}_x = |A_x| \hat{a}_x$$

$$\vec{A}_y = |A_y| \hat{a}_y$$

$$\vec{A}_z = |A_z| \hat{a}_z$$

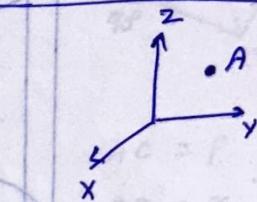
$P \rightarrow P' (dx + dy + dz)$

(coordinately all to surface) \rightarrow pressure no pressure

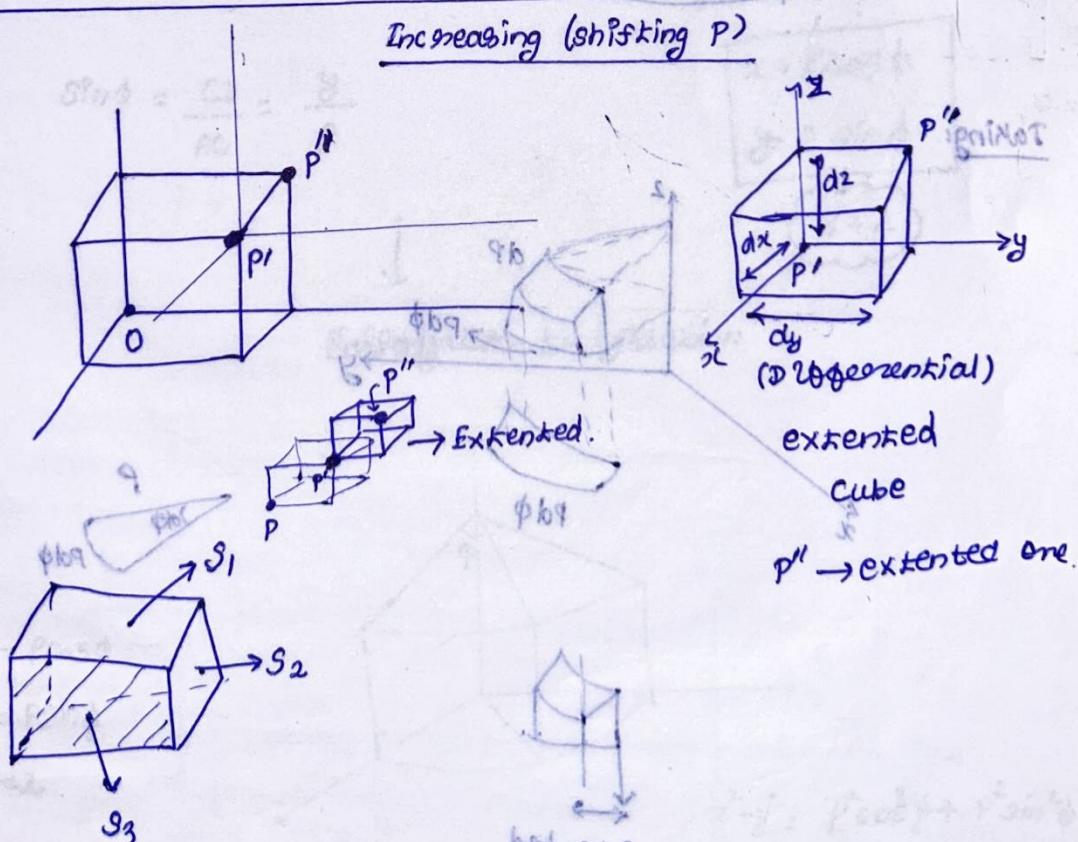
$$d\ell = dx \hat{a}_x + dy \hat{a}_y + dz \hat{a}_z$$

unit vector: $\frac{d\ell}{|d\ell|}$
 along $d\ell$

$$\therefore A = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$



Increasing (shifting P)



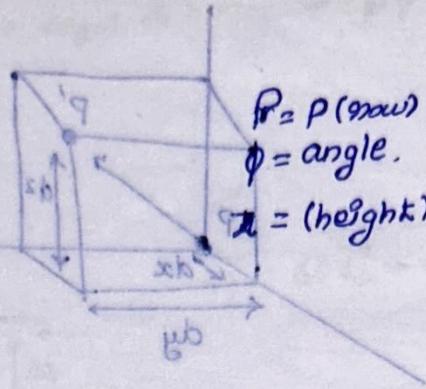
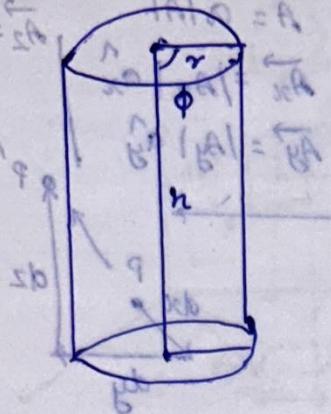
$$ds_1 = dx dy \hat{a}_z$$

$$ds_2 = dx dz \hat{a}_y$$

$$ds_3 = dy dz \hat{a}_x$$

$$\int_0 s_1 + \int_0 s_2 + \int_0 s_3 = J_b$$

cylindrical coordinate system



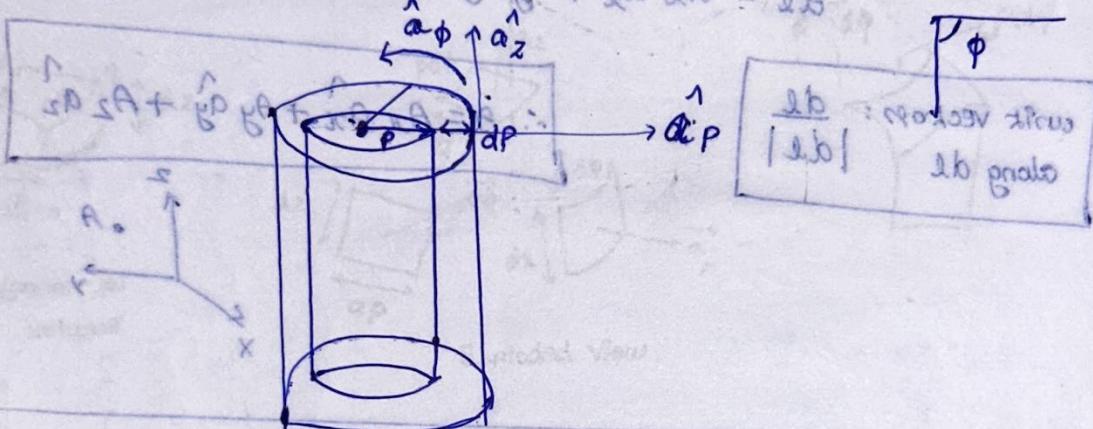
$P_r = P(\text{max}) \text{ gradient}$
+ angle

$$\phi = \text{angle}.$$

六

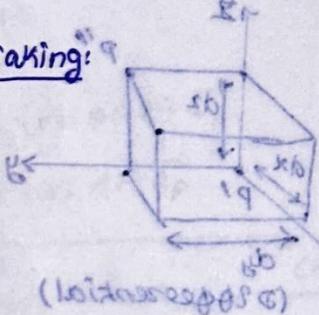
Increasing on decreasing ϕ plane: curvature of radius.

Increasing or decreasing P = (radius of the cylinder)

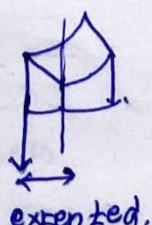
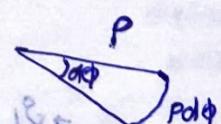
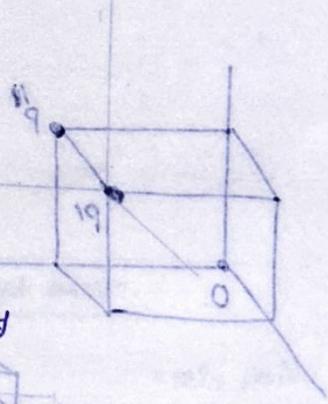
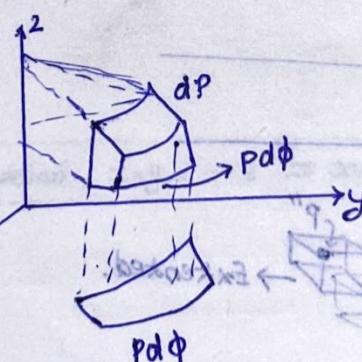


(9 points) problem

Taking:



(Loitneseggs)

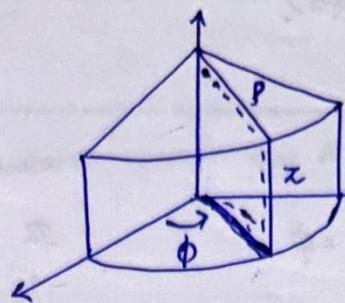
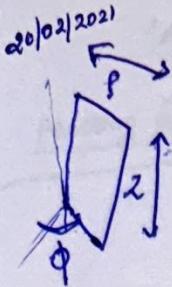


$$\vec{dl} = P d\phi \alpha \vec{\phi} + P \vec{a}_P + x \vec{a}_2$$

$$50 \cdot 150 \cdot 25\% = 25$$

$$\int_0^{\infty} \sin x b = c b$$

$$x^p \cdot x^p \cdot y^p = x^{2p} \cdot y^p$$

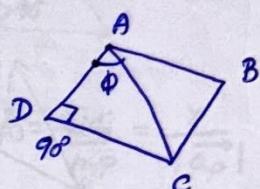
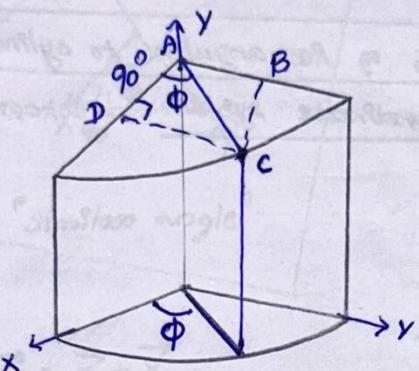


20/02/2021
7/4 quates?

'Section of cylindrical coordinate system'

Relation b/w Cartesian & cylindrical coordinate system

* $x = \text{const}$, $y = \text{const}$, $z = \text{const}$ planes (y_2, x_2, xy)



$$\cos\phi = \frac{\text{Adj}}{\text{hyp}} = \frac{AD}{AC} = \frac{x}{P}$$

$$AC = P$$

$$AD = x$$

$$\sin\phi = \frac{CD}{AC} = \frac{y}{P}$$

$$x = P \cos\phi$$

$$y = P \sin\phi$$

$$z = z$$

Cylindrical to Cartesian

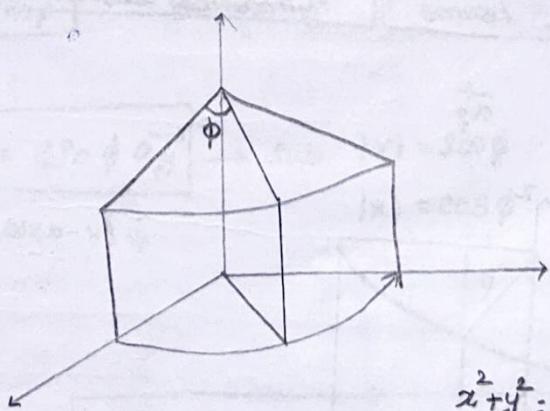
$$x = P \cos\phi$$

$$y = P \sin\phi$$

$$z = z$$

$$P = \sqrt{x^2 + y^2}$$

$$\tan\phi = \frac{\sin\phi}{\cos\phi}$$



$$x^2 + y^2 = P^2 \cos^2\phi + P^2 \sin^2\phi$$

$$x^2 + y^2 = P^2$$

$$\therefore \frac{y}{x} = \frac{P \sin\phi}{P \cos\phi}$$

$$\frac{y}{x} = \tan\phi$$

$$r = \sqrt{x^2 + y^2}, \quad \phi = \tan^{-1} \left(\frac{y}{x} \right)$$

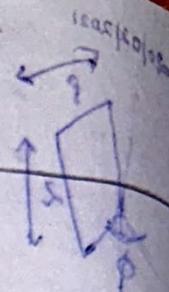
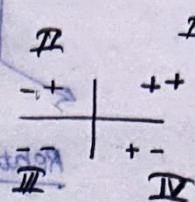
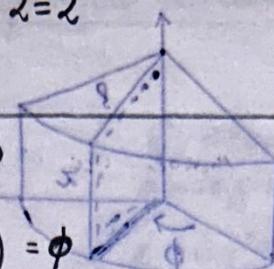
, $z = z$

$$1 \text{ quadrant} \rightarrow \tan^{-1} \left(\frac{y}{x} \right) = \phi$$

$$2 \text{ quadrant} \rightarrow \pi - \tan^{-1} \left(\frac{y}{x} \right) = \phi$$

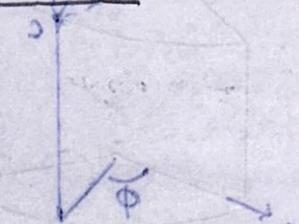
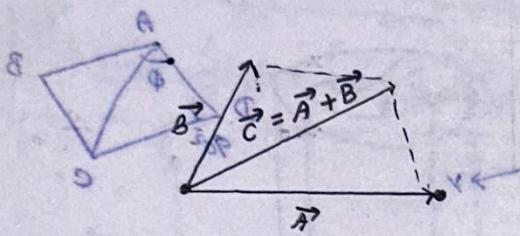
$$3 \text{ quadrant} \rightarrow \pi + \tan^{-1} \left(\frac{y}{x} \right) = \phi$$

$$4 \text{ quadrant} \rightarrow -\tan^{-1} \left(\frac{y}{x} \right) = \phi$$



27/02/2021

conversion of Rectangular to cylindrical coordinate system - vectors.



$\vec{r} = r \hat{a}_r$ we can write a vector in terms of two components

$$\vec{r} = r \hat{a}_r$$

$$\vec{A} = \vec{A}_x + \vec{A}_y$$

$$\frac{\vec{r}}{r} = \frac{r \hat{a}_r}{r} = \hat{a}_r$$

Rectangular or cartesian

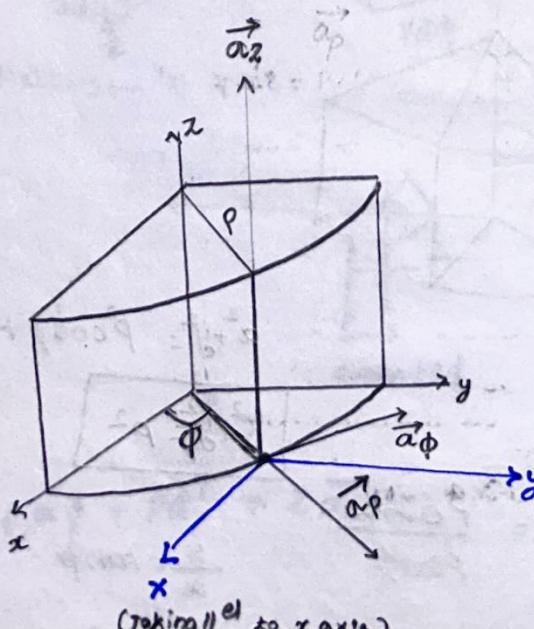
$$\frac{\vec{r}}{r} = \hat{a}_r$$

$$\vec{r} = r \hat{a}_r = A_x \hat{a}_x + A_y \hat{a}_y + A_z \hat{a}_z$$

$$\therefore \vec{A}_r = A_r \hat{a}_r + A_\theta \hat{a}_\theta + A_\phi \hat{a}_\phi$$

(writing of relationships)

Find A_r vector in terms of cylindrical coordinate parameters:

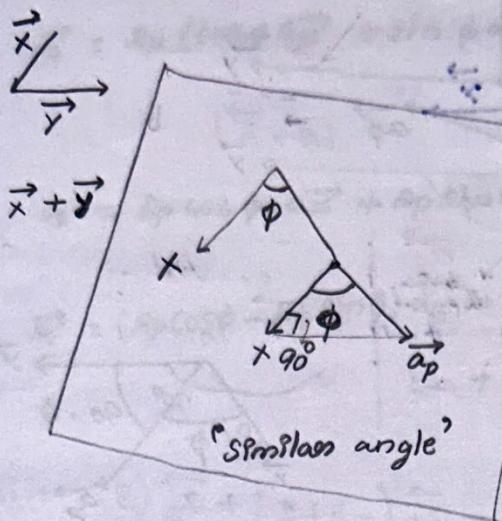


ϕ (x-axis & ϕ plane)
(Azimuthal plane)

'All three coordinates - 90° to each other'

Finding \vec{a}_p

$\vec{a}_p \rightarrow$ resultant vector b/w x and y axes



$$\vec{a}_p = \vec{x} + \vec{y}$$

$$ii) \sin\phi = \frac{\text{opp}}{\text{hyp}} = \frac{y}{|\vec{a}_p|}$$

$$|\vec{a}_p| \sin\phi = y$$

$$y = \sin\phi$$

$$\vec{y} = \sin\phi \vec{a}_y$$

→ sub $|y| = \sin\phi$

$$|x| = \cos\phi$$

$$\vec{x} = \cos\phi \vec{a}_x$$

$$\vec{y} = \sin\phi \vec{a}_y$$

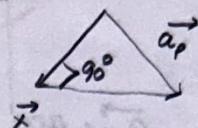
$$\vec{a}_p = \cos\phi \vec{a}_x + \sin\phi \vec{a}_y$$

Find \vec{a}_p

$$\vec{x} = x \vec{a}_x$$

$$\vec{y} = y \vec{a}_y$$

$$\vec{a}_x = \frac{\vec{x}}{|x|}$$

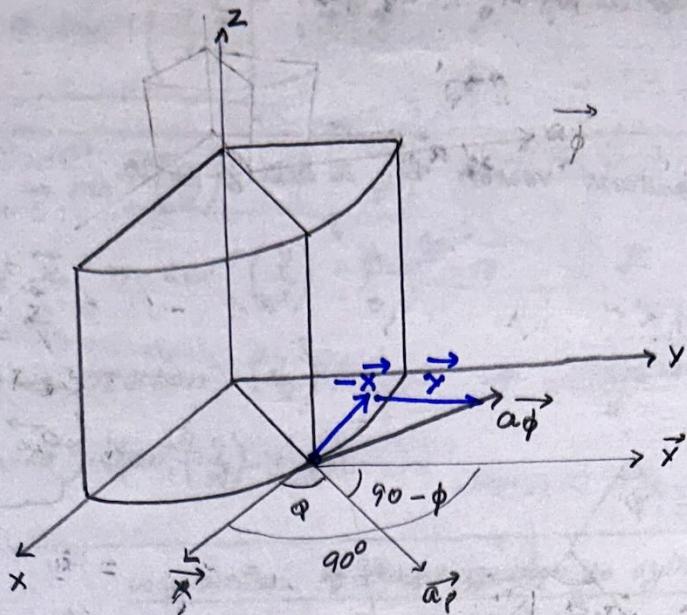


$$\cos\phi = \frac{\text{adj}}{\text{hyp}} = \frac{x}{|\vec{a}_p|}$$

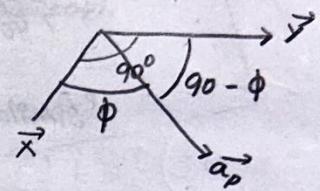
$\cos\phi \rightarrow$ not a vector

$$|\vec{a}_p| \cos\phi = x$$

$$x = \cos\phi$$



Angle b/w $\vec{a_x}$ and $\vec{a_y} = 90^\circ$
 $\vec{a_\phi}$ and $\vec{a_p} = 90^\circ$



$$\vec{a_\phi} = \vec{x} + \vec{y}$$

$$\cos \phi = \frac{\text{Adj}}{\text{Hyp}}$$

$$\cos \phi = \frac{y}{|\vec{a_p}|}$$

$$|\vec{a_p}| \cos \phi = y$$

$$\cos \phi = y$$

$$\vec{y} = \cos \phi \vec{a_y}$$

$$\vec{a_\phi} = \vec{x} + \vec{y}$$

$$\sin \phi = \frac{\text{Opp}}{\text{hyp}}$$

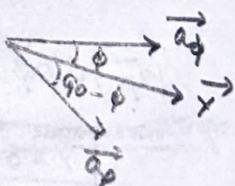
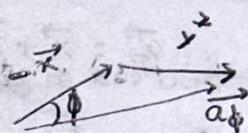
$$\sin \phi = \frac{x}{|\vec{a_p}|}$$

$$|\vec{a_\phi}| \sin \phi = x$$

$$x = \sin \phi$$

$$\vec{x} = -\sin \phi \vec{a_x}$$

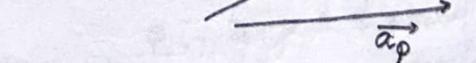
$\rightarrow (-)ve$



$$\vec{a_\phi} = \vec{x} + \vec{y}$$

$$\vec{x} = \sin \phi (-\vec{a_x})$$

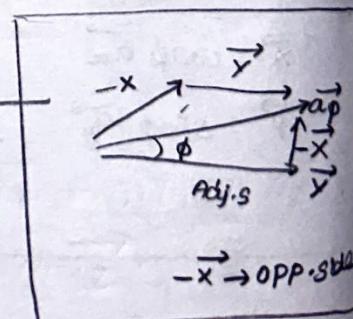
$$\vec{a_z} = \vec{a_z}$$



$$\vec{a_p} = \cos \phi \vec{a_x} + \sin \phi \vec{a_y}$$

$$\vec{a_z} = \vec{a_z}$$

$$\vec{a_\phi} = \cos \phi \vec{a_y} - \sin \phi \vec{a_x}$$



$\vec{-x} \rightarrow \text{opp. side}$

$$\vec{A_C} = A_p \vec{a_p} + A_\phi \vec{a_\phi} + A_2 \vec{a_2}$$

$$\begin{aligned}\vec{a_p} &= \cos\phi \vec{a_x} + \sin\phi \vec{a_y} & \rightarrow ③ \\ \vec{a_\phi} &= -\sin\phi \vec{a_x} + \cos\phi \vec{a_y} & \rightarrow ④ \\ \vec{a_2} &= \vec{a_2}\end{aligned}$$

$$\vec{A_C} = A_p (\cos\phi \vec{a_x} + \sin\phi \vec{a_y}) + A_\phi (-\sin\phi \vec{a_x} + \cos\phi \vec{a_y})$$

$$= \underbrace{A_p \vec{a_x}}_{\text{Bx} \times \text{A}} + \underbrace{A_\phi \vec{a_y}}_{\text{Ay} \times \text{A}}$$

$$\vec{A_C} = A_p \cos\phi \cdot \vec{a_x} + A_p \sin\phi \cdot \vec{a_y} + A_\phi \cos\phi \cdot \vec{a_y} - A_\phi \sin\phi \cdot \vec{a_x}$$

$$\vec{A_C} = (A_p \cos\phi - A_\phi \sin\phi) \vec{a_x} + (A_p \sin\phi + A_\phi \cos\phi) \vec{a_y} + A_2 \vec{a_2}$$

$$(\pi + \pi s) \vec{a_x} + (\pm i -) \vec{a_y} - \left(\frac{\pi s}{s} - \pi b - \right) \vec{a_2} =$$

$$\vec{A_C} = (A_p \cos\phi + A_\phi \sin\phi) \vec{a_x} + (A_p \sin\phi + A_\phi \cos\phi) \vec{a_y} + A_2 \vec{a_2}$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} a & b & c \\ d & e & f \\ s & t & u \end{bmatrix} \begin{bmatrix} l \\ m \\ n \end{bmatrix} + \begin{bmatrix} \pi \\ \pi s \\ \pi b \end{bmatrix}$$

$$x = al + bm + cn$$

$$y = dl + em + fn$$

$$z = gl + hm + in$$

$$\begin{bmatrix} A_x \\ A_y \\ A_2 \end{bmatrix} = \begin{bmatrix} \cos\phi & -\sin\phi & 0 \\ \sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_p \\ A_\phi \\ A_2 \end{bmatrix} =$$

$$\begin{bmatrix} A_p \\ A_\phi \\ A_2 \end{bmatrix} = ?$$

$$EFSEJIS \cdot T8S$$

$$PSOEDC12DP \cdot J1$$

mul by $\sin\phi$ equ ③

$$\sin\phi \vec{a_p} = \sin\phi \cos\phi \cdot \vec{a_x} + \sin^2\phi \vec{a_y} \rightarrow ⑥$$

$$\cos\phi \vec{a_\phi} = \cos^2\phi \vec{a_y} - \sin\phi \cos\phi \vec{a_x} \rightarrow ⑦$$

$$\text{Add } ⑤ \quad ⑥ + \vec{a_x} \cdot 8d1.0 + \vec{a_y} \cdot 18d1.0 - \vec{a_x} \cdot 2d0.0 - \vec{a_y} \cdot 6d0.0$$

$$\sin\phi \vec{a_p} + \cos\phi \vec{a_\phi} = \sin^2\phi \vec{a_y} + \cos^2\phi \vec{a_y}$$

$$(8 \text{ into A phisical quantity}) \quad \boxed{\vec{a_y} = \sin\phi \vec{a_p} + \cos\phi \vec{a_\phi}} \rightarrow ⑧$$

1) If two vectors are expressed in cylindrical coordinates as

$$\vec{A} = 2\vec{a}_r + \pi\vec{a}_\phi + \vec{a}_z$$

$$\vec{B} = -\vec{a}_r + \frac{3\pi}{2}\vec{a}_\phi - 2\vec{a}_z$$

Compute a unit vector \perp to the plane having A and B

Soln:

$$\vec{n}$$
 (unit vector \perp to the plane having A & B) = $\frac{\vec{A} \times \vec{B}}{|\vec{A} \times \vec{B}|}$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \vec{a}_r & \vec{a}_\phi & \vec{a}_z \\ 2 & \pi & 1 \\ -1 & \frac{3\pi}{2} & -2 \end{vmatrix}$$

$$= \vec{a}_r \left(-2\pi - \frac{3\pi}{2} \right) - \vec{a}_\phi \left(-4 + 1 \right) + \vec{a}_z \left(3\pi + \pi \right)$$

$$= \vec{a}_r \left(-\frac{7\pi}{2} \right) - \vec{a}_\phi (-3) + \vec{a}_z (4\pi)$$

$$= -\frac{7\pi}{2} \vec{a}_r + 3\vec{a}_\phi + 4\pi \vec{a}_z$$

$$|\vec{A} \times \vec{B}| = \sqrt{\left(-\frac{7\pi}{2}\right)^2 + (3)^2 + (4\pi)^2}$$

$$= \sqrt{\frac{49\pi^2}{4} + 9 + 16\pi^2}$$

$$= \sqrt{287.8163243}$$

$$= 16.965155029.$$

$$\begin{bmatrix} \vec{a}_r \\ \vec{a}_\phi \\ \vec{a}_z \end{bmatrix}$$

① $\vec{n} = \frac{-\frac{7\pi}{2}\vec{a}_r + 3\vec{a}_\phi + 4\pi\vec{a}_z}{16.965155029}$

$$= -0.648126 \vec{a}_r + 0.1768 \vec{a}_\phi + 0.74071 \vec{a}_z$$

$$\vec{n} = -0.65 \vec{a}_r + 0.18 \vec{a}_\phi + 0.74 \vec{a}_z$$

② \vec{n} (unit vector \perp to the plane having A and B)

Q) Convert the given rectangular coordinate $A(x=2, y=3, z=1)$ to the corresponding cylindrical coordinate.

Soln:

$$T: A(x, y, z) \rightarrow A(P, \phi, z)$$

Rectangular \rightarrow cylindrical.

Coordinate system

$$P = \sqrt{x^2 + y^2}$$

$$P = \sqrt{4+9}$$

$$P = \sqrt{13}$$

$$\phi = \tan^{-1} \left(\frac{y}{x} \right)$$

$$\phi = \tan^{-1} \left(\frac{3}{2} \right)$$

$$\phi = 56.309^\circ$$

$$z = z$$

$$z = 1$$

(Radians: $\phi = 0.9827$ radians)

$$T: A(x, y, z) \rightarrow A(P, \phi, z) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} \begin{bmatrix} 0 & \cos \phi & \sin \phi \\ 0 & \sin \phi & -\cos \phi \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$A(x=2, y=3, z=1) \rightarrow A(P=3.606, \phi=56.31^\circ, z=1)$$

3/8/2021
Ang vector $\xrightarrow{\text{resolute}} (x, y \text{ components})$

Continuation

Mul even 3 by $\cos \phi$ & even 4 by $\sin \phi$.

$$\cos \phi \vec{a}_p = \cos^2 \phi \vec{a}_x + \sin \phi \cos \phi \vec{a}_y \rightarrow \textcircled{A}$$

$$\sin \phi \vec{a}_p = -\sin^2 \phi \vec{a}_x + \cos \phi \sin \phi \vec{a}_y \rightarrow \textcircled{B}$$

A - B

$$\cos \phi \vec{a}_p - \sin \phi \vec{a}_p = \cos^2 \phi \vec{a}_x + \sin^2 \phi \vec{a}_x$$

$$\cos \phi \vec{a}_p - \sin \phi \vec{a}_p = \vec{a}_x$$

Result:

$$\vec{a_x} = \cos\phi \vec{a_p} - \sin\phi \vec{a_\phi}$$

$$\vec{a_y} = (\sin\phi \vec{a_p} + \cos\phi \vec{a_\phi}) \leftarrow (x, B, z) A : T$$

$$\vec{a_z} = \vec{a_z} \leftarrow \text{constant value}$$

$$[A]$$

matrix representation

$$\left(\frac{b}{x} \right) \text{ result} = \phi$$

$$\left[\begin{array}{c} \vec{a_x} \\ \vec{a_y} \\ \vec{a_z} \end{array} \right] = q$$

$$\text{Acylind} = \frac{Ax}{\cos\phi} \vec{a_p} - \frac{Ay}{\sin\phi} \vec{a_\phi} + \frac{Az}{\cos\phi} \vec{a_p} + \frac{Az}{\sin\phi} \vec{a_\phi} + \vec{a_z}$$

$$\text{Acylind} = \vec{a_p} (\cos\phi + \sin\phi) + \vec{a_\phi} (\cos\phi - \sin\phi) + \vec{a_z}$$

(arbitrary $\vec{a_p} \cdot \vec{a} = \phi$: arbitrary)

$$\begin{bmatrix} \vec{a_p} \\ \vec{a_\phi} \\ \vec{a_z} \end{bmatrix} = \begin{bmatrix} \cos\phi & \sin\phi & 0 \\ -\sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \vec{a_x} \\ \vec{a_y} \\ \vec{a_z} \end{bmatrix}$$

$$(I = \vec{a_p} \cdot \vec{a} = \phi, d\vec{a} = \vec{a}) A \leftarrow (I = \vec{a_p} \cdot \vec{a} = \phi, d\vec{a} = \vec{a}) (A_y \cos\phi - A_x \sin\phi)$$

$$\text{Acylind} = \vec{a_p} (A_x \cos\phi + A_y \sin\phi) + \vec{a_\phi} (A_y \cos\phi - A_x \sin\phi) + A_z \vec{a_z}$$

(arbitrary $\vec{a_p} \cdot \vec{a} = \phi$) \leftarrow arbitrary $\vec{a_p}$

3/3/2021.

$$\vec{r} = \vec{a_x} + \vec{a_y} + \vec{a_z}$$

$$= A_x \cdot \vec{a_x} + A_y \vec{a_y} + A_z \vec{a_z}$$

$$\textcircled{1} \leftarrow \vec{dL} = d\vec{x} + d\vec{y} + d\vec{z}$$

$$\textcircled{2} \leftarrow \vec{dL} = d\vec{x} + dy \vec{a_y} + dz \vec{a_z}$$

$$d\vec{L} = d\rho \vec{a_p} + \rho d\phi \vec{a_\phi} + dz \vec{a_z} \quad \text{heights}$$

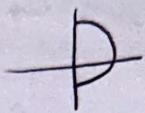
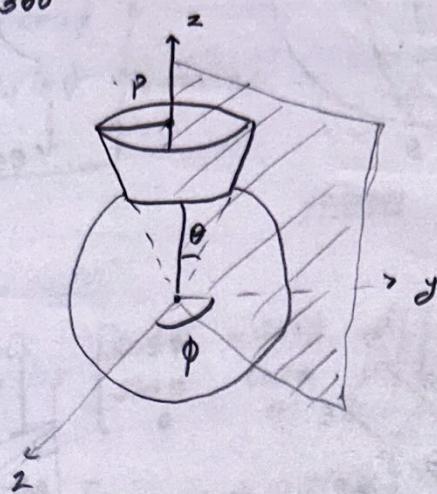
$$\left. \begin{array}{l} \text{radius } \vec{a_p} + \text{radius } \vec{a_\phi} \\ \text{angle } \vec{a_z} \end{array} \right\} \boxed{B-A}$$

$$\left. \begin{array}{l} \text{radius } \vec{a_p} + \text{radius } \vec{a_\phi} \\ \text{angle } \vec{a_z} \end{array} \right\} \boxed{B-A}$$

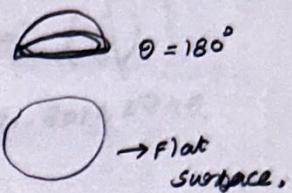
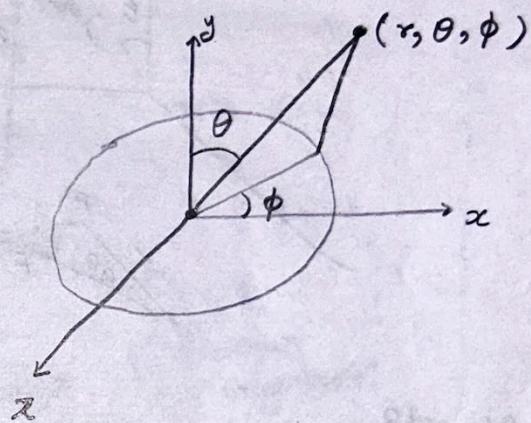
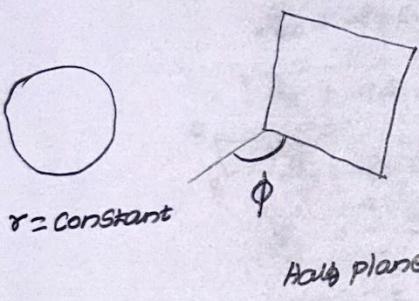
11/3/21

spherical coordinate system

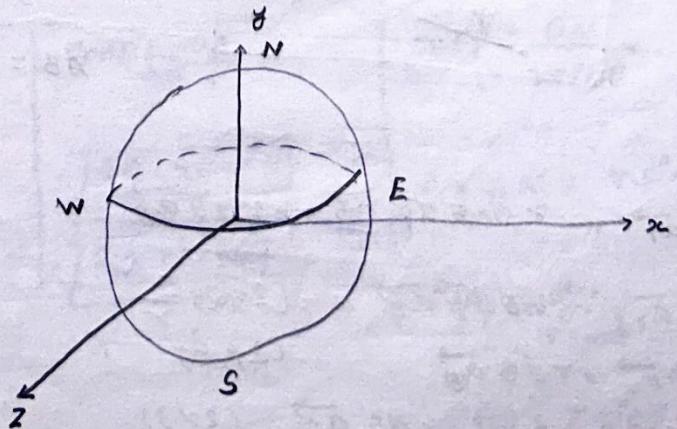
$$\rho(r, \theta, \phi)$$

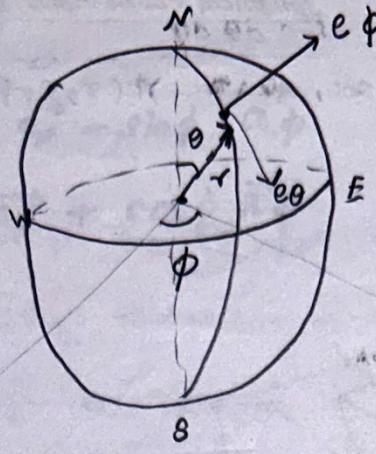
 $r \rightarrow 0 \text{ to } \infty$
 $\theta \rightarrow 0 \text{ to } 180^\circ$
 $\phi \rightarrow 0 \text{ to } 360^\circ$


360° - surface of our sphere.

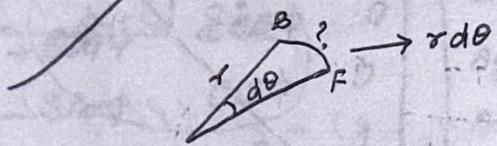
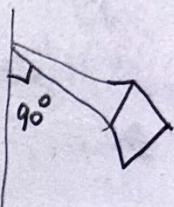
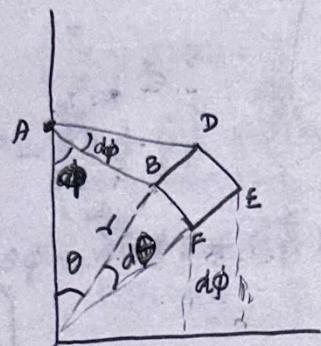
3 planes

Cone.

 $e_\theta, e_\phi, e_r \rightarrow \perp^{\circ}$ to each other.
unit vector representation



\vec{e}_ϕ
 $\downarrow \vec{e}_\theta$
(moving)



$$BF = r d\theta$$

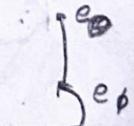
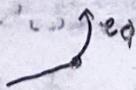


(i)

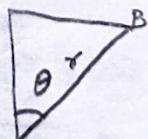


moves

(ii)



A



$$\sin \theta = \frac{AB}{r}$$

$$AB = r \sin \theta$$

$\text{hyp} = r$

$$d\vec{r} = dr \vec{a}_r + r \sin \theta d\phi \vec{a}_\phi + r d\theta \vec{a}_\theta$$

$$d\vec{A}_1 = dr \vec{a}_r \cdot r \sin \theta d\phi \vec{a}_\phi \quad (1 \times 2)$$

$$d\vec{A}_2 = dr \vec{a}_r \cdot r d\theta \vec{a}_\theta \quad (1 \times 3)$$

$$d\vec{A}_3 = r \sin \theta d\phi \vec{a}_\phi \cdot r d\theta \vec{a}_\theta \quad (2 \times 3)$$

$$dr = r \times 3 \times 2 = r^2 dr \sin\theta d\theta d\phi.$$

Find the cartesian coordinates of $\vec{r} = 20\vec{a}_r - 10\vec{a}_\theta + 3\vec{a}_z$ at P

$$(x = 5, y = 2, z = -1)$$

principle = 6

ANSWER

$$dx = r \cos\phi$$

$$y = r \sin\phi$$

$$z = z.$$

→ points S



$$\phi = \tan^{-1} \left(\frac{y}{x} \right)$$

$$= \tan^{-1} \left(\frac{2}{5} \right)$$

$$= 21.80140949.$$

$(\rho, \theta, \phi) \leftarrow (x, y, z)$

$$\begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} = \begin{bmatrix} \cos\phi & -\sin\phi & 0 \\ \sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 20 \\ -10 \\ 3 \end{bmatrix}$$

$$\begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} = \begin{bmatrix} 20\cos\phi + 10\sin\phi \\ 20\sin\phi - 10\cos\phi \\ 3 \end{bmatrix}$$

$$A_x = 20 \cos\phi + 10 \sin\phi$$

$$A_x = 20 \cdot 0.834$$

$$A_y = 20 \sin\phi - 10 \cos\phi$$

$$A_y = -1.8569$$

$$\frac{20 \cos\phi}{20 \sin\phi} = \frac{x}{y}$$

$$\phi \cos\phi = \frac{x}{y}$$

Scalar
(magnitude).

tan\theta = OP

$$A_z = 3$$

$$\vec{r} = 20 \cdot 3 \vec{a}_x - 1.8569 \vec{a}_y + 3 \vec{a}_z$$

5/3/2021

θ → Angle b/w z-axis & half cone

φ → Azimuth angle.

Relation b/w spherical & rectangular

$$\sin\theta = \frac{AP}{r}$$

$$\cos\theta = \frac{OA}{r}$$

$$\cos\phi = \frac{ON}{r \sin\theta}$$

$$AP = r \sin\theta$$

$$OA = r \cos\theta$$

$$ON = x = r \sin\theta \cos\phi$$

$$AP = ON$$

$$Z = r \cos\theta$$

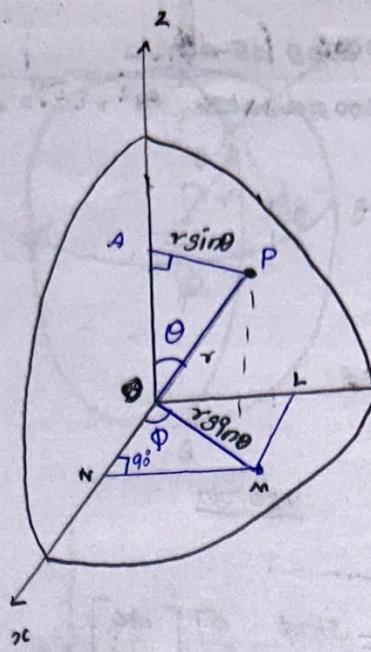
$$\sin\phi = \frac{NM}{r \sin\theta} \Rightarrow$$

$$NM = r \sin\theta \sin\phi$$

$$NM = r \sin \theta \sin \phi$$

$$y = r \sin \theta \sin \phi$$

$$\begin{aligned} x &= r \sin \theta \cos \phi & \text{①} \\ y &= r \sin \theta \sin \phi & \text{②} \\ z &= r \cos \theta & \text{③} \end{aligned}$$



$$Ap = OM$$

$$(x, y, z) \rightarrow (r, \theta, \phi)$$

viceversa

$$\frac{x}{y} = \frac{r \sin \theta \cos \phi}{r \sin \theta \sin \phi}$$

$$g) \quad \frac{x}{y} = \cot \phi \quad (\text{oss}) \quad \frac{y}{x} = \tan \phi$$

$$\phi = \cot^{-1} \left(\frac{x}{y} \right)$$

$$\phi = \frac{1}{\tan^{-1} \left(\frac{x}{y} \right)}$$

$$\boxed{\phi = \tan^{-1} \left(\frac{y}{x} \right)} \rightarrow \text{④}$$

(oss)

ii)

$$\begin{aligned} x^2 + y^2 + z^2 &= r^2 \sin^2 \theta (\sin^2 \phi + \cos^2 \phi) + r^2 \cos^2 \theta \\ &= r^2 \sin^2 \theta + r^2 \cos^2 \theta \end{aligned}$$

$$x^2 + y^2 + z^2 = r^2 \quad (1)$$

$$\boxed{r = \sqrt{x^2 + y^2 + z^2}} \rightarrow \text{⑤}$$

$$z = r \cos \theta$$

$$\frac{z}{r} = \cos \theta$$

$$\boxed{\theta = \cos^{-1} \left(\frac{z}{r} \right)} \rightarrow \text{⑥}$$

$$\theta = \cos^{-1} \left(\frac{z}{\sqrt{x^2 + y^2 + z^2}} \right)$$

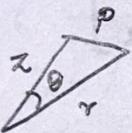
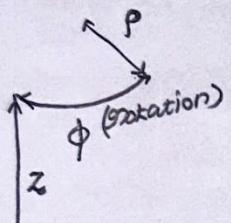
$$r = \sqrt{x^2 + y^2 + z^2}$$

$$\phi = \cos^{-1} \left(\frac{x}{\sqrt{x^2 + y^2 + z^2}} \right)$$

$$\theta = \tan^{-1} \left(\frac{y}{x} \right)$$

Relation b/w spherical & cylindrical.

Cylindrical:

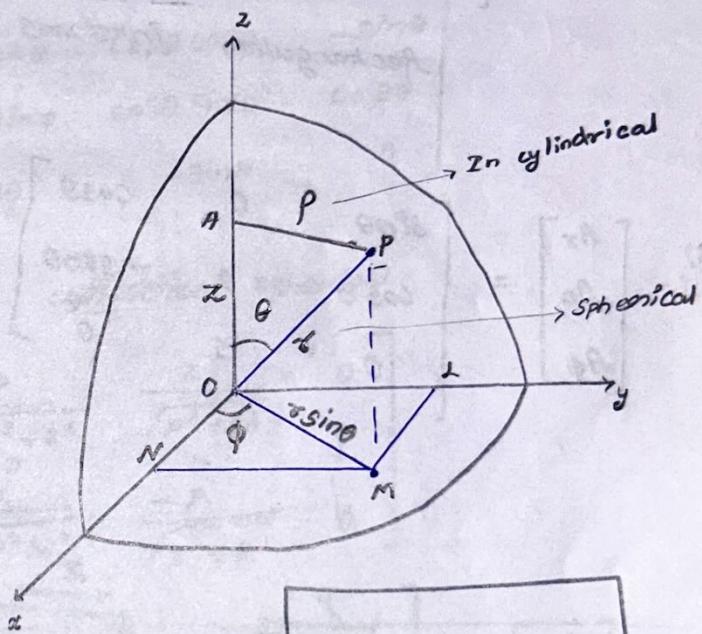


$$r = \sqrt{\rho^2 + z^2} \rightarrow ①$$

$$\tan \theta = \frac{\rho \sin \phi}{z} = \frac{\rho}{r \sin \phi} \rightarrow$$

$$\theta = \tan^{-1} \left(\frac{\rho}{z} \right) \rightarrow ②$$

$$\phi_s = \phi_c$$



$$r = \sqrt{\rho^2 + z^2}$$

$$\theta = \tan^{-1} \left(\frac{\rho}{z} \right)$$

$$\phi_s = \phi_c$$

Vice versa

$$\begin{aligned} \phi_c &= \phi_s \\ \rho &= r \sin \theta \\ z &= r \cos \theta \end{aligned}$$

$$\sin \theta = \frac{\rho}{r}$$

$$\cos \theta = \frac{z}{r}$$

Transformation of vectors

R-C
 C-S
 R-S)
 S-R)

$$1) \begin{bmatrix} A_r \\ A_\theta \\ A_\phi \end{bmatrix} = \begin{bmatrix} \sin\theta \cos\phi & \sin\theta \sin\phi & \cos\theta \\ \cos\theta \cos\phi & \cos\theta \sin\phi & -\sin\theta \\ -\sin\phi & \cos\phi & 0 \end{bmatrix} \begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix}$$

Spherical Parameters of rectangular.

$$2) \begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} = \begin{bmatrix} \sin\theta \cos\phi & \cos\theta \cos\phi & -\sin\theta \\ \sin\theta \sin\phi & \cos\theta \sin\phi & \cos\phi \\ \cos\theta & -\sin\phi & 0 \end{bmatrix} \begin{bmatrix} A_r \\ A_\theta \\ A_\phi \end{bmatrix}$$

Rectangular Parameters of spherical.

$$3) \begin{bmatrix} A_r \\ A_\theta \\ A_\phi \end{bmatrix} = \begin{bmatrix} \sin\theta & 0 & \cos\theta \\ \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} A_p \\ A_\phi \\ A_z \end{bmatrix}$$

$$4) \begin{bmatrix} A_p \\ A_\phi \\ A_z \end{bmatrix} = \begin{bmatrix} \frac{p}{\sqrt{p^2+z^2}} & \frac{z}{\sqrt{p^2+z^2}} & \frac{0}{\sqrt{p^2+z^2}} \\ 0 & 0 & 0 \\ \frac{z}{\sqrt{p^2+z^2}} & -\frac{p}{\sqrt{z^2+p^2}} & 0 \end{bmatrix} \begin{bmatrix} A_r \\ A_\theta \\ A_\phi \end{bmatrix}$$

planes	coord. vars	limits len	dis len	s volume	cant cyl sp point relation	vectors (matrices)
cant		$\frac{L}{x} = 9800$				
cyl						
sph						