

# DESIGN & ANALYSIS OF ALGORITHMS

## **ASSIGNMENT 01**

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# DATA STRUCTURES

## Question 01

What is Data Structures?

#### Answer

In Computer Science, **Data Structures** are means of storing, organizing and managing data.

#### Question 02

What are the types of Data Structures?

#### Answer

Data structures are classified into two types,

- Linear Data Structures: Data structures in which data is stored consecutively or in a linear order are called Linear Data structures. For example Arrays, Stack, Queue, Linked List.
- Non-Linear Data Structures: Data structures in which data is stored in a random order are called Non-Linear Data Structures. For example Graph, Tree.

#### Question 03

Write C++ code for declaring different data structures.

#### Answer

```
#include<iostream>
#include<queue>
#include<stack>

using namespace std;

// LINEAR DATA STRUCTURES

// Declaring Array
int Array[5]; // Static Array
int* Arr = new int[10]; // Dynamic Array

// Declaring Queue (using STL Library)
queue<int> Q;
Q.push(10); // to insert element
Q.pop(); // to remove element
```

```
// Declaring Stack (using STL Library)
stack<int> S;
S.push(10); // to insert element
S.pop(); // to remove element
// Declaring Linked List
struct LinkedListNode {
  int Data = 0;
 LinkedListNode* Next = NULL;
};
LinkedListNode* LinkedList = new LinkedListNode; // Linked List Head
// NON-LINEAR DATA STRUCTURES
// Declaring Tree
struct TreeNode {
    int Data = 0;
   TreeNode* LeftChild = NULL;
   TreeNode* RightChild = NULL;
};
TreeNode* TreeHead = new TreeNode; // Tree Root
TreeHead->LeftChid = new TreeNode; // to create child
// Declaring Graph
struct GraphNode {
    int Data = 0;
    GraphNode* Edges = NULL;
GraphNode *Vertex = new GraphNode;
```