

Assignment 20 Solutions

Q1. Given a binary tree, your task is to find subtree with maximum sum in tree.

Examples:

Input1 :

```
    1
   / \
```

2 3

/ \ \

4 5 6 7

Output1 : 28

As all the tree elements are positive, the largest subtree sum is equal to sum of all tree elements.

Input2 :

```
    1
   /  \
```

-2 3

/ \ \

4 5 -6 2

Output2 : 7

Subtree with largest sum is :

-2

/ \

4 5

Also, entire tree sum is also 7.

```
In [52]: class TreeNode:
          def __init__(self, val=0, left=None, right=None):
              self.val = val
              self.left = left
              self.right = right

          def findMaxSubtreeSum(node):
              if node is None:
                  return 0

              left_sum = findMaxSubtreeSum(node.left)
              right_sum = findMaxSubtreeSum(node.right)

              subtree_sum = node.val + left_sum + right_sum

              global max_sum
              if subtree_sum > max_sum:
                  max_sum = subtree_sum

              return subtree_sum

          def findMaximumSubtreeSum(root):
              global max_sum
              max_sum = float('-inf')
              findMaxSubtreeSum(root)
              return max_sum
```

```
# Test case
root = TreeNode(1)
root.left = TreeNode(-2)
root.right = TreeNode(3)
root.left.left = TreeNode(4)
root.left.right = TreeNode(5)
root.right.left = TreeNode(-6)
root.right.right = TreeNode(2)

print(findMaximumSubtreeSum(root))
```

7

Q2. Construct the BST (Binary Search Tree) from its given level order traversal.

Example:

Input: arr[] = {7, 4, 12, 3, 6, 8, 1, 5, 10}

Output: BST:

```

      7
     / \
    4   12
   / \  /
  3  6 8
     / / \
    1 5 10
```

```
In [53]: class Node:
          def __init__(self, data):
              self.data = data
              self.left = None
              self.right = None

          def constructBST(level_order):
              if not level_order:
                  return None

              root = Node(level_order[0])
              queue = [(root, float('-inf'), float('inf'))]
              i = 1

              while i < len(level_order):
                  parent, min_val, max_val = queue[0]
                  queue.pop(0)

                  if level_order[i] < parent.data and min_val < level_order[i] < parent.data:
                      left_child = Node(level_order[i])
                      parent.left = left_child
                      queue.append((left_child, min_val, parent.data))
                      i += 1

                  if i < len(level_order) and level_order[i] > parent.data and parent.data < level_order[i] < max_val:
                      right_child = Node(level_order[i])
                      parent.right = right_child
                      queue.append((right_child, parent.data, max_val))
                      i += 1

              return root

          def inorderTraversal(node):
              if node:
                  inorderTraversal(node.left)
                  print(node.data, end=" ")
                  inorderTraversal(node.right)

          # Example usage
          level_order = [7, 4, 12, 3, 6, 8, 1, 5, 10]
          bst_root = constructBST(level_order)
```

```
inorderTraversal(bst_root)
```

```
1 3 4 5 6 7 8 10 12
```

Q3. Given an array of size n. The problem is to check whether the given array can represent the level order traversal of a Binary Search Tree or not.

Examples:

Input1 : arr[] = {7, 4, 12, 3, 6, 8, 1, 5, 10}

Output1 : Yes

For the given arr[], the Binary Search Tree is:

```
      7
     / \
    4   12
   / \  /
  3  6 8
```

```
 / / \
```

```
1 5 10
```

Input2 : arr[] = {11, 6, 13, 5, 12, 10}

Output2 : No

The given arr[] does not represent the level order traversal of a BST.

```
In [54]: INT_MIN, INT_MAX = float('-inf'), float('inf')
```

```
class NodeDetails:
    def __init__(self, data, min, max):
        self.data = data
        self.min = min
        self.max = max

def levelOrderIsOfBST(arr, n):
    if n == 0:
        return True

    q = []
    i = 0
    newNode = NodeDetails(arr[i], INT_MIN, INT_MAX)
    i += 1
    q.append(newNode)

    while i != n and len(q) != 0:
        temp = q.pop(0)
        if i < n and (arr[i] < temp.data and arr[i] > temp.min):
            newNode = NodeDetails(arr[i], temp.min, temp.data)
            i += 1
            q.append(newNode)
        if i < n and (arr[i] > temp.data and arr[i] < temp.max):
            newNode = NodeDetails(arr[i], temp.data, temp.max)
            i += 1
            q.append(newNode)

    if i == n:
        return True
    return False

if __name__ == "__main__":
    arr = [7, 4, 12, 3, 6, 8, 1, 5, 10]
    n = len(arr)
    if levelOrderIsOfBST(arr, n):
        print("Yes")
    else:
        print("No")
```

Yes

```
In [ ]:
```